



# Compilers Project

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## Project Overview:

This project involves the development of a compiler consisting of a lexical analyzer (lexer) and a syntax analyzer (parser) for C++ programming language. The lexer is responsible for breaking down the source code into tokens, the smallest units of meaning. The parser then uses these tokens to construct a syntax tree or validate the syntactic structure of the code according to the language's grammar.

We check for the syntax and semantic errors in the users code Having a symbol table to store our variables and identifiers and Quadruples to generate a code near to assembly code.

## Tools and Technologies Used

- Programming Language: C++
- Compiler: G++
- Libraries/Tools:
  - Flex: Fast Lexical Analyzer for generating the lexer
  - Bison: GNU parser generator for creating the parser
  - PyQt5 for making the GUI part

## Tokens Used:

Token	Pattern	Description
<b>PLUS</b>	"+"	Represents the addition operator.
<b>MINUS</b>	"-"	Represents the subtraction operator.
<b>MULT</b>	"*"	Represents the multiplication operator.
<b>DIV</b>	"/"	Represents the division operator.

Token	Pattern	Description
<b>MOD</b>	"%"	Represents the modulus operator.
<b>EXP</b>	"^"	Represents the exponentiation operator.
<b>ASSIGN</b>	"="	Represents the assignment operator.
<b>DIV_EQ</b>	"/="	Represents the division assignment operator.
<b>PLUS_EQ</b>	"+="	Represents the addition assignment operator.
<b>MINUS_EQ</b>	"-="	Represents the subtraction assignment operator.
<b>MULT_EQ</b>	"*="	Represents the multiplication assignment operator.
<b>INC</b>	"++"	Represents the increment operator.
<b>DEC</b>	"--"	Represents the decrement operator.
<b>INT_VAL</b>	[0-9]+	Represents an integer literal.
<b>FLOAT_VAL</b>	[0-9]+\.[0-9]+	Represents a floating-point literal.
<b>CHAR_VAL</b>	[ ' ][a-zA-Z0-9][ ' ]	Represents a character literal.
<b>STRING_VAL</b>	([ " ][^"\\]*(\\.[^"\\]*)*[" ]) ([ ' ][^'\\]*(\\.[^'\\]*)*[' ])	Represents a string literal.
<b>TRUE_VAL</b>	"true"	Represents the boolean literal true.
<b>FALSE_VAL</b>	"false"	Represents the boolean literal false.
<b>INT</b>	"int"	Represents the integer type keyword.
<b>FLOAT</b>	"float"	Represents the float type keyword.
<b>CHAR</b>	"char"	Represents the char type keyword.
<b>BOOL</b>	"bool"	Represents the boolean type keyword.
<b>STRING</b>	"string"	Represents the string type keyword.

Token	Pattern	Description
<b>CONST</b>	"const"	Represents the constant keyword.
<b>WHILE</b>	"while"	Represents the while loop keyword.
<b>BREAK</b>	"break"	Represents the break keyword.
<b>CONTINUE</b>	"continue"	Represents the continue keyword.
<b>FOR</b>	"for"	Represents the for loop keyword.
<b>SWITCH</b>	"switch"	Represents the switch keyword.
<b>CASE</b>	"case"	Represents the case keyword.
<b>DEFAULT</b>	"default"	Represents the default keyword.
<b>IF</b>	"if"	Represents the if keyword.
<b>ELSE</b>	"else"	Represents the else keyword.
<b>EQUAL</b>	"=="	Represents the equality operator.
<b>NE</b>	"!="	Represents the not equal operator.
<b>GE</b>	">="	Represents the greater than or equal to operator.
<b>LE</b>	"<="	Represents the less than or equal to operator.
<b>AND</b>	"&&"	Represents the logical AND operator.
<b>OR</b>	"  "	Represents the logical OR operator.
<b>GREATER</b>	">"	Represents the greater than operator.
<b>LESS</b>	"<"	Represents the less than operator.
<b>NOT</b>	"!"	Represents the logical NOT operator.
<b>LBRACE</b>	"{"	Represents the left brace {.
<b>RBRACE</b>	"}"	Represents the right brace }.
<b>LPAREN</b>	"("	Represents the left parenthesis (.
<b>RPAREN</b>	")"	Represents the right parenthesis ).
<b>SEMICOLON</b>	";"	Represents the semicolon ;.
<b>COMMA</b>	","	Represents the comma ,.

Token	Pattern	Description
<b>COLON</b>	":"	Represents the colon :.
<b>REPEAT</b>	"repeat"	Represents the repeat keyword.
<b>UNTIL</b>	"until"	Represents the until keyword.
<b>VOID</b>	"void"	Represents the void keyword.
<b>RETURN</b>	"return"	Represents the return keyword.
<b>PRINT</b>	"print"	Represents the print keyword.
<b>IDENTIFIER</b>	[a-zA-Z][a-zA-Z0-9_]*	Represents an identifier (variable name).
<b>NEWLINE</b>	"\n"	Represents a newline character.
<b>COMMENT</b>	[//].*	Represents a comment.

## QUADS Used:

Quadruple Operation	Description
<b>ADD R0 R1 R0</b>	Addition R0 and R1 Contents and save in R0
<b>ALLOC x R1</b>	Memory allocation of variable x in R1
<b>AND T1 T2 T3</b>	Logical AND operation between T1 , T2 to be saved in T3
<b>ASSIGN 5 R6</b>	Assignment operation of value 5 to register R6
<b>CALL F11</b>	Function call
<b>DEC R0 R1</b>	Decrement operation of R0 and saved in R1

<b>DIV R1 R2 R1</b>	Division operation of values stored in R1 and R2 and the result will be stored in R1
<b>EQ_EQ T1 R0 T1</b>	Equality check Between
<b>EXP R0 R1 R1</b>	Exponentiation operation $R0 \wedge R1$ and result will be stored in R1
<b>GE R5 R6 T5</b>	Greater than or equal to check if $R5 \geq R6$ and result is stored in T5
<b>GREATER R5 R6 T5</b>	Greater than or equal to check if $R5 > R6$ and result is stored in T5
<b>INC R0 R1</b>	Increment operation of result in R0 and store result in R1
<b>JF T1 L0</b>	Jump if T1 is false to label L0
<b>JMP L1</b>	Unconditional jump to label L1
<b>JT T3 L5</b>	Jump if T3 is true to L5
<b>LE R0 R1 T4</b>	Check if $R0 \leq R1$ and result is stored in R4
<b>LESS T1 T2 T5</b>	Check if <b>T1</b> < <b>T2</b> and result is stored in <b>T5</b>
<b>MOD R0 R1 R0</b>	Modulus operation $R0 = (R0 \% R1)$
<b>MUL R0 R1 R0</b>	Multiplication operation $R0 = R0 * R1$
<b>NEG R0 R1</b>	Negation operation $R1 = -R0$

<b>NOT R0 R1</b>	Logical NOT operation $R1 = !R0$
<b>NOT_EQ R0 R1 T0</b>	Not equal check $T0 = (R0 \neq R1)$
<b>OR R0 R1 R2</b>	Logical OR operation $R2 = (R0 \mid R1)$
<b>RET</b>	Return from function func
<b>SUB T0 T1 R0</b>	Subtraction operation $R0 = T0 - T1$

## Workload:

Ahmed Mohamed Saad : Parser.y , Quadruples and CodeGeneration , GUI

Ziad Ezzat Sedki : Parser.y , Quadruples and CodeGeneration , GUI

Ahmed Magdy : Lexer.l SemanticAnalysis SymbolTable

Mahmoud Khaled : Lexer.l SemanticAnalysis SymbolTable