Clarification of the algorithm

1. Choose a ΔT
2. Then try to set all the landing times. Using either
    a. Landing Time of i^{th} plane = max (Landing Time of $(i-1)^{th}$ plane+ ΔT , start time of i^{th} plane)
    or
    b. Landing Time of i^{th} plane = min (Landing Time of $(i-1)^{th}$ plane+ ΔT , finish time of i^{th} plane)

    Now either of these can fail.

    a) Can fail if Landing Time of $(i-1)^{th}$ plane+ ΔT > finish of the i^{th} plane.
    b) Can fail if Landing Time of $(i-1)^{th}$ plane+ ΔT < start of the i^{th} plane.
3. If it works try to a better ΔT, until you can not improve it any more.