Client-Side Technologies Lab 8
(JavaScript Fundamentals)

1. Error Object
1.1 Create a function that accepts only 2 parameters and throw if number of parameters either less than or exceeds 2 parameters.
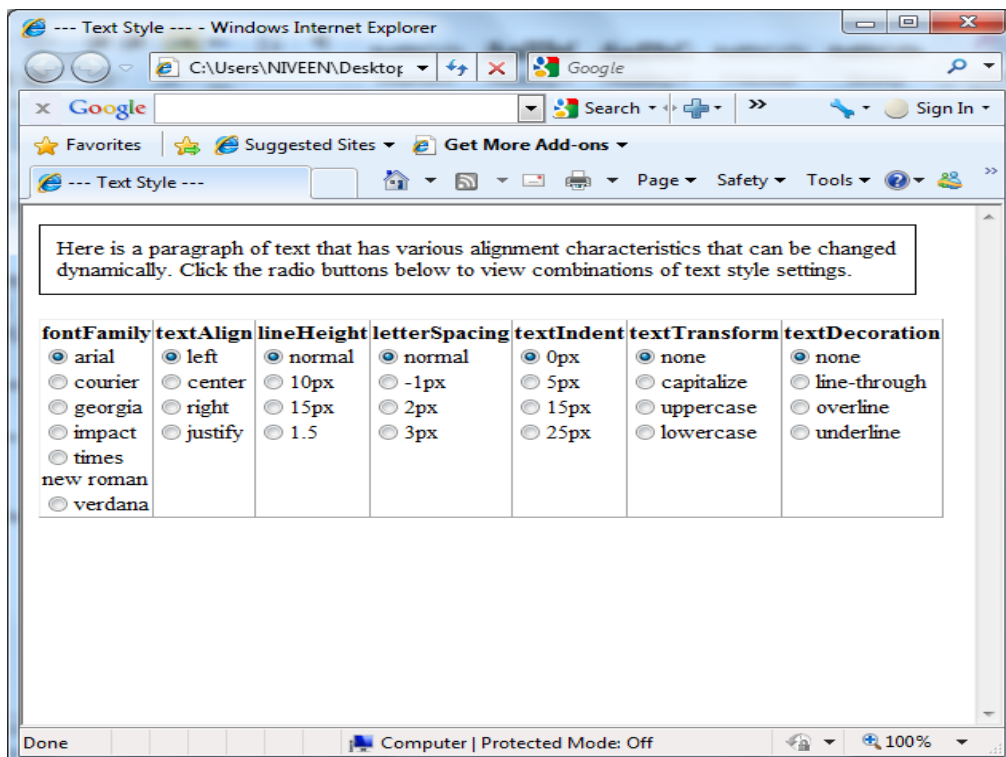
1.2 Create an adding function that adds n numbers only and throw exception if the user passed any data type other than "number" or called your function without passing parameters

1.3 Re-implement your cookie.js library file to handle any possible wrong call of the implemented function by firing error message.
e.g. there should be an error message if getCookie was called without passing any parameter

2. DOM
2.1 Apply different styles over a paragraph according to checked radio button.

2.2 Given a web document as shown below in Fig. a, with only these few lines of code in shown in Fig. b. Using DOM Nodes to access, create, modify or remove any of its elements to have it finally as shown in Fig. c.

Fig. a

```
<div id="header">
        <img src ="hi.jpg" alt="hello" />
   </div>
   <div id="navigation">
        <ul id="nav">
                <li><strong>Memo</strong></li>
                <li><a href="Articles.html">Articles</a></li>
                <li><a href="Photos.html">Photos</a></li>
                <li><a href="About.html">About</a></li>
                <li><a href="Clients.html">Clients</a></li>
                <li><a href="Contact.html">Contact</a></li>
        </ul>
   </div>
```
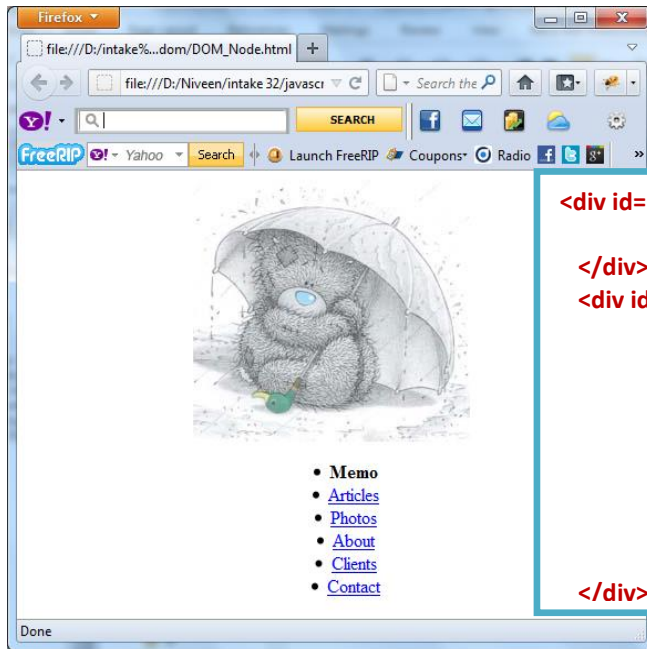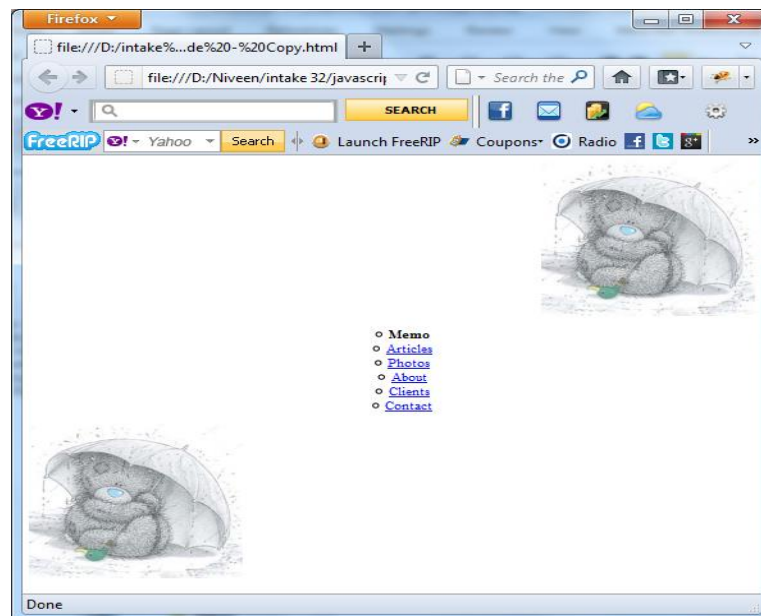
Fig. b

Fig. c

2.3 Moving Pics