

Data Analytics

EEE 4774 & 6777

Module 2

Frequentist vs. Bayesian Probability

Spring 2022

Uncertainty & Probability

- ***Uncertainty*** in data:
 - inherent in the observed physical process (e.g., voltage measurement in power grid, # customers in a market)
 - noise in measurement (e.g., hardware/software limitations)
 - finite data size (i.e., lack of access to the entire population)
- ***Probability***:
 - a consistent framework for quantification and manipulation of uncertainty
 - helps in decision making (e.g., our brains)

Probability & Statistics in Data Science



- Compute statistics such as mean and variance to get insight
 - E.g., mean and standard deviation of age or height data in this class
- Build probabilistic models of data to use statistics in a systematic way
 - Classify data instances
 - Predict future values
 - Estimate missing values
 - Generate realistic (simulated) data
 - Assess the confidence in decisions
 - class probabilities, confidence intervals for predictions

dog 0.93 prob.

cat 0.05

duck 0.02

house value \$500k \pm 20k
(480k, 520k)

with a prob. 0.95

Frequentist probability

- Frequency of observations

- marginal probability

$$p(Y = o) = n_o/n$$

- joint probability

$$p(X = r, Y = g) = n_{rg}/n$$

- conditional probability

$$p(Y = g|X = b) = n_{bg}/n_b$$

color of ball

- Sum rule:

$$p(X) = \sum_Y p(X, Y)$$

$$p(X=b) = p(X=b, Y=o) + p(X=b, Y=g)$$

- Product rule:

$$p(X, Y) = p(Y|X)p(X)$$

$$p(X=b, Y=g) = P(Y=g|X=b)P(X=b)$$

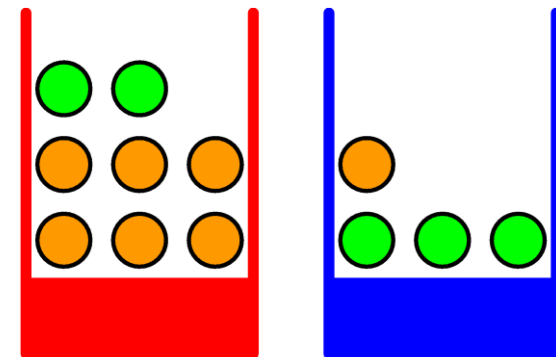
- Bayes Theorem:

$$p(X|Y) = \frac{p(X, Y)}{p(Y)} = \frac{p(Y|X)p(X)}{\sum_X p(Y|X)p(X)}$$

$$= \frac{\frac{3}{4} \cdot \frac{1}{2}}{\frac{3}{4} \cdot \frac{1}{2} + \frac{2}{8} \cdot \frac{1}{2}} = \frac{3}{4}$$

$$p(X = b|Y = g) = ?$$

$$\frac{p(Y=g|X=b)p(X=b)}{p(Y=g)} = \frac{P(Y=g|X=b)p(X=b) + P(Y=g|X=r)p(X=r)}{P(Y=g)}$$



		n_r	n_b	
Y	g	$n_{rg} = 2$	$n_{bg} = 3$	n_g
	o	$n_{ro} = 6$	$n_{bo} = 1$	
		r	b	
		X		

$$n = n_r + n_b = 12$$

$$= n_g + n_o$$

Probability

- $p(x)$: Probability density/mass function of a continuous/discrete variable

$$p(x \in (a, b)) = \int_a^b p(x) dx$$

$$p(x) \geq 0$$

$$\int_{-\infty}^{\infty} p(x) dx = 1$$

cdf \rightarrow $P(y) = \int_{-\infty}^y p(x) dx$

$$p(\mathbf{x}) \geq 0$$

vector = $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$

$$\iiint p(\mathbf{x}) d\mathbf{x} = 1$$

$$p(x) = \int p(x, y) dy$$

sum rules

$$p(x, y) = p(y|x)p(x)$$

product rule

$$E[f(x)] = \sum_x f(x)p(x)$$

expected value of $f(x)$

$$E[f(x)] = \int f(x)p(x)dx$$

continuous x

$$E_x[f(x, y)] = \int f(x, y)p(x, y)dx$$

$$E_{x|y}[f(x, y)|y] = \int f(x, y)p(x|y)dx$$

$$\text{Var}[f]$$

$$= E[(f(x) - E[f(x)])^2]$$

$$= E[f(x)^2] - E[f(x)]^2$$

$$\text{Cov}[x, y]$$

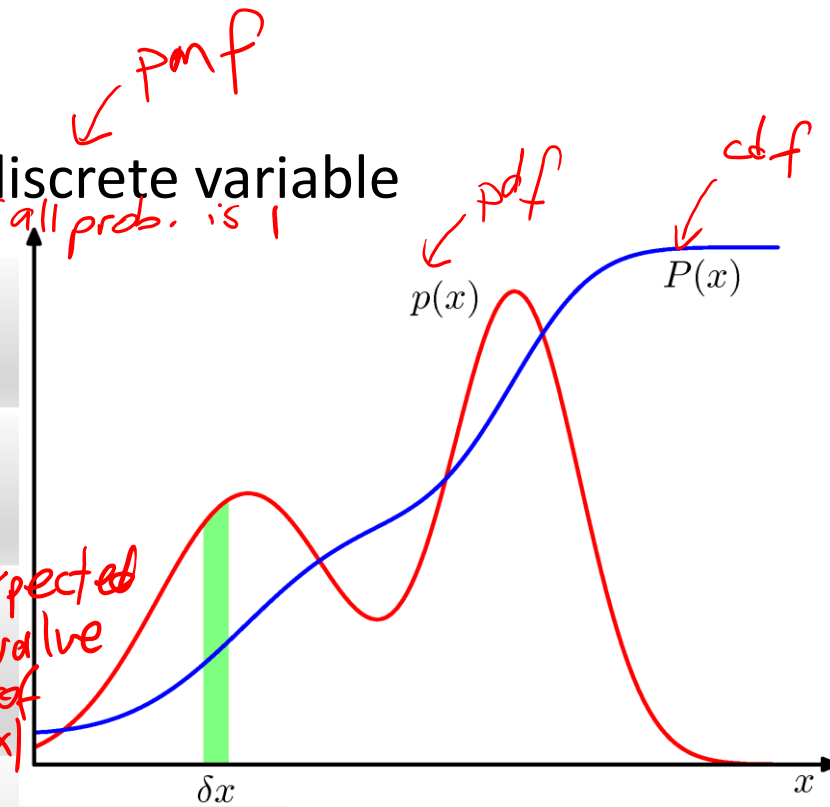
$$= E_{x,y}[(x - E[x])(y - E[y])]$$

$$= E_{x,y}[xy] - E[x]E[y]$$

$$\text{Cov}[\mathbf{x}, \mathbf{y}]$$

$$= E_{\mathbf{x}, \mathbf{y}}[(\mathbf{x} - E[\mathbf{x}])(\mathbf{y} - E[\mathbf{y}])^T]$$

$$= E_{\mathbf{x}, \mathbf{y}}[\mathbf{xy}^T] - E[\mathbf{x}]E[\mathbf{y}^T]$$



$$\begin{bmatrix} x \\ y \end{bmatrix}$$

Bayesian Probability

- **Classical/Frequentist** interpretation of probability \sim frequencies of repeatable events
- **Bayesian probability** \sim a quantification of uncertainty
 - repeatable and non-repeatable events, e.g., the probability of *a dragon flying through the window*
 - **update with evidence**, e.g., it is shown that there exist dragons in Florida, and there are small ones that can fit through a window.

$$p(\mathbf{x}|D) = \frac{p(D|\mathbf{x}) p(\mathbf{x})}{p(D)} \approx 10^{-2}$$

0.3
10⁻²⁰
10⁻¹⁸

posterior \propto likelihood \times prior

Bayesian Probability

$$\max_x p(x|D) \equiv \max_x p(D|x)p(x)$$

$$p(\mathbf{x}|D) = \frac{p(D|\mathbf{x}) p(\mathbf{x})}{p(D)}$$

posterior \propto likelihood \times prior

indep. of x

x : Class label

$x \in \{\text{dog}, \text{cat}\}$

$$\hat{x} = \arg \max_x p(D|x)p(x)$$

↑
image

- **Prior probability** is not an arbitrary choice, reflects common sense (or uninformative)

- **Challenge:** for predictions and model comparison, marginalization typically difficult!

0.75 dog
0.25 cat

$$p(D) = \iiint p(D|\mathbf{x}) p(\mathbf{x}) d\mathbf{x}$$

Bayesian vs. Frequentist

	Bayesian	Frequentist
<i>Likelihood</i>	fixed data, random parameters	random data, fixed parameters
<i>Model Selection</i>	<u>training data:</u> evidence (Occam's razor)	<u>training + validation data:</u> cross validation (may be computationally cumbersome)
<i>Regularization</i>	naturally provided by prior (prevents overfitting)	needs additional penalty
<i>Accuracy</i>	naturally provided by posterior (quality evaluation)	needs additional techniques (confidence interval, bootstrap)

- Bayesian **prior** *may not be realistic*, but *more and more training data* decreases the effect of prior
- Advances in *computational power*, as well as *techniques for computing posterior & marginal* (e.g., *sampling techniques* such as MCMC, and *approximate inference* such as variational Bayes) *promote* Bayesian approach, enable its use in *Big Datasets*.