

Data Analytics

EEE 4774 & 6777

Module 2

Frequentist vs. Bayesian Probability

Spring 2022

Uncertainty & Probability

- ***Uncertainty*** in data:
 - inherent in the observed physical process (e.g., voltage measurement in power grid, # customers in a market)
 - noise in measurement (e.g., hardware/software limitations)
 - finite data size (i.e., lack of access to the entire population)
- ***Probability***:
 - a consistent framework for quantification and manipulation of uncertainty
 - helps in decision making (e.g., our brains)

Probability & Statistics in Data Science

- Compute statistics such as mean and variance to get insight
 - E.g., mean and standard deviation of age or height data in this class
- Build probabilistic models of data to use statistics in a systematic way
 - Classify data instances
 - Predict future values
 - Estimate missing values
 - Generate realistic (simulated) data
 - Assess the confidence in decisions
 - class probabilities, confidence intervals for predictions

Frequentist probability

- Frequency of observations

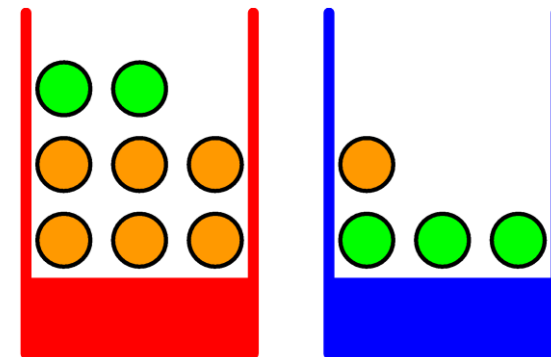
- $\text{marginal probability}$ joint probability $\text{conditional probability}$
 $p(Y = o) = n_o/n$ $p(X = r, Y = g) = n_{rg}/n$ $p(Y = g|X = b) = n_{bg}/n_b$

- Sum rule: $p(X) = \sum_Y p(X, Y)$

- Product rule: $p(X, Y) = p(Y|X)p(X)$

- Bayes Theorem:
$$p(X|Y) = \frac{p(X, Y)}{p(Y)} = \frac{p(Y|X)p(X)}{\sum_X p(Y|X)p(X)}$$

$$p(X = b|Y = g) = ?$$

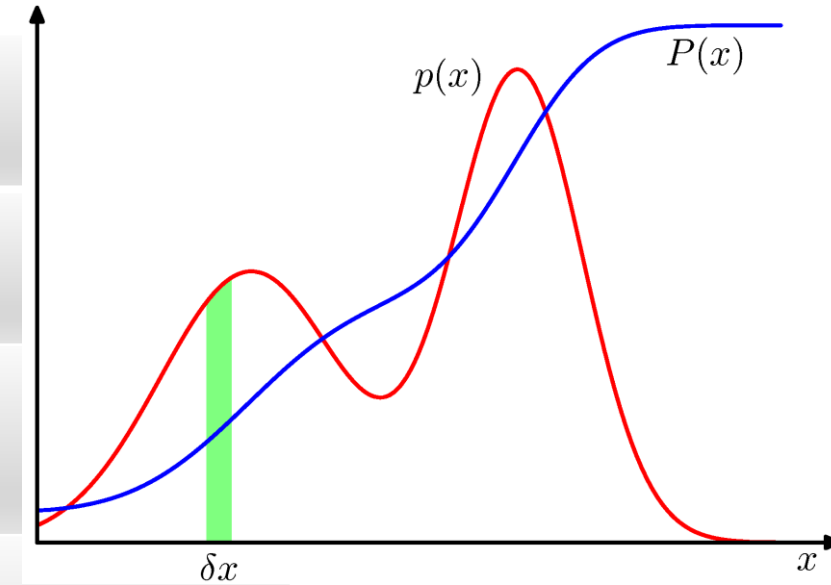


		n_r		n_b	
		┌───┴───┐		┌───┴───┐	
Y	g	n_{rg}	n_{bg}	└────────┘ n_g	
	o	n_{ro}	n_{bo}	└────────┘ n_o	
		r	b	X	

Probability

- $p(x)$: Probability density/mass function of a continuous/discrete variable

$p(x \in (a, b)) = \int_a^b p(x) dx$	$p(x) \geq 0$	$\int_{-\infty}^{\infty} p(x) dx = 1$
$P(y) = \int_{-\infty}^y p(x) dx$	$p(\mathbf{x}) \geq 0$	$\iiint p(\mathbf{x}) d\mathbf{x} = 1$
$p(x) = \int p(x, y) dy$	$p(x, y) = p(y x)p(x)$	$E[f(x)] = \sum_x f(x)p(x)$
$E[f(x)] = \int f(x)p(x)dx$	$E_x[f(x, y)] = \int f(x, y)p(x, y)dx$	$E_{x y}[f(x, y) y] = \int f(x, y)p(x y)dx$
$Var[f]$ $= E[(f(x) - E[f(x)])^2]$ $= E[f(x)^2] - E[f(x)]^2$	$Cov[x, y]$ $= E_{x,y}[(x - E[x])(y - E[y])]$ $= E_{x,y}[xy] - E[x]E[y]$	$Cov[\mathbf{x}, \mathbf{y}]$ $= E_{\mathbf{x}, \mathbf{y}}[(\mathbf{x} - E[\mathbf{x}])(\mathbf{y} - E[\mathbf{y}])^T]$ $= E_{\mathbf{x}, \mathbf{y}}[\mathbf{x}\mathbf{y}^T] - E[\mathbf{x}]E[\mathbf{y}^T]$



Bayesian Probability

- **Classical/Frequentist** interpretation of probability ~ frequencies of repeatable events
- **Bayesian probability** ~ a quantification of uncertainty
 - repeatable and non-repeatable events, e.g., the probability of *a dragon flying through the window*
 - **update with evidence**, e.g., it is shown that there exist dragons in Florida, and there are small ones that can fit through a window.

$$p(\mathbf{x}|D) = \frac{p(D|\mathbf{x}) p(\mathbf{x})}{p(D)}$$

posterior \propto likelihood \times prior

Bayesian Probability

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- **Prior probability** is not an arbitrary choice, reflects common sense (or uninformative)
- **Challenge:** for predictions and model comparison, marginalization typically difficult!

$$p(D) = \iiint p(D|\mathbf{x}) p(\mathbf{x}) d\mathbf{x}$$

Bayesian vs. Frequentist

	Bayesian	Frequentist
<i>Likelihood</i>	fixed data, random parameters	random data, fixed parameters
<i>Model Selection</i>	<u>training data:</u> evidence (Occam's razor)	<u>training + validation data:</u> cross validation (may be computationally cumbersome)
<i>Regularization</i>	naturally provided by prior (prevents overfitting)	needs additional penalty
<i>Accuracy</i>	naturally provided by posterior (quality evaluation)	needs additional techniques (confidence interval, bootstrap)

- Bayesian **prior** *may not be realistic*, but *more and more training data* decreases the effect of prior
- Advances in *computational power*, as well as *techniques for computing posterior & marginal* (e.g., *sampling techniques* such as MCMC, and *approximate inference* such as variational Bayes) *promote* Bayesian approach, enable its use in *Big Datasets*.