Industrial Networks Project

Submitted by:

Ahmed Sherif Hosny 17P8028

Mohanad Maher 17P8150

Omar Adel Ahmed 17P8168

Ahmed Adel Ahmed 17P9039

Submitted to:

Prof. Ayman Bahaa



INTRODUCTION

The universal asynchronous receiver-transmitter (UART) takes bytes of data and transmits the individual bits in a sequential fashion. At the destination, a second UART re-assembles the bits into complete bytes. Each UART contains a shift register, which is the fundamental method of conversion between serial and parallel forms. Serial transmission of digital information (bits) through a single wire or other medium is less costly than parallel transmission through multiple wires.

In this project, we were required to:

- In this driver, on the sending side, a function will take an array of bytes as an input and produces an ETHERNET compatible frame encapsulating the data.
- On the receiver side, the receiving function should validate the frame and extracts the data back.

IMPLEMENTED MICRO-CONTROLLERS

ARDUINO UNO



ARDUINO MEGA



THE CIRCUIT:

COMPONENTS:

- Urduino UNO "Tx"
- Urduino Mega "RX"
- Wires "tx,rx,gnd"
- Laptop

CIRCUIT:



STEPS:

Before We start lets briefly describe the Ethernet frame

Preamble	SFD	Destination MAC	Source MAC	Type	Data and Pad	FCS
7 Bytes	1 Byte	6 Bytes	6 Bytes	2 Bytes	46-1500 Bytes	4 Bytes

- The data field is the field containing the real data that needs to be transmitted to the receiver side.
- A header is added to the data in the link layer containing:

◆ Preamble : 7 bytes of 0x10101010

◆ Start of frame : 1 byte

- ◆ Src and destination MAC addresses: used to check if data is sent to current device or not and to know which device is communicating. A 6 byte hexadecimal address each.
- ◆ Type: used to identify the type of the Network layer used usually IP
- A trailer is added to the data:

♦ FCS: 4 bytes

◆ CRC 32 : cyclic redundancy checksum to check that data is sent and received correctly

STEPS TO CREATE THIS FRAME FROM THE TRANSMITTER SIDE :

- We assumed max Ethernet frame size 512 bytes for space and memory limitations
- Created a buffer for storing input data by user
- Creation of unique Mac address for both transmitter and receiver
- Started serial communication between the two arduinos
- Get input from user and store it in buffer
- Encode the data and add the header and trailer as discussed:
 - ◆ Check size of data to add padding if less than minimum size .
 - ◆ Add preamble and start of frame
 - ◆ Add MAC addresses of destination then source
 - ◆ Calculate CRC
 - ◆ Add CRC to trailer
- Send data using serial communication

RECEIVER SIDE:

- Started a communication between putty and the receiver side
- Wait for Frame transmission (serial comm between two arduinos)
- Decode Ethernet frame as follow:
 - ◆ Check for destination address
 - ◆ Identify src address to be used if needed
 - Store data in internal buffer from it respective position in the frame
 - Calculate crc
 - ◆ Compare with crc sent with the frame
- If correct, print the incoming frame and its decoded contents.

OUTPUT EXAMPLE:

```
Received Ethernet frame:
                  0xAA 0xAA 0xAA 0xAA 0xAA 0xAA 0xAA 0xAB 0x0 0
0 0x0 0x0 0x0 0xDB 0x9F 0xF1
Destination MAC:
                   0x0 0x0 0x0 0x0 0x0 0x2
                   0x0 0x0 0x0 0x0 0x0 0x1
Source MAC:
Data Size:
                   46
                   0x68 0x65 0x6C 0x6C 0x6F 0x0 0x0 0x0 0x0 0x0
Data:
0 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000 000
Calculated CRC:
                   0x93 0xF1 0x9F 0xDB
Received CRC:
Data Integrity:
ecoded Data:
```

TRANSMITTER CODE

```
#include "CRC.h"
#include <SoftwareSerial.h>
#define maxDataSize 512
uint8 t Eth Buffer[maxDataSize+30];
int Eth_Size = 0;
uint8_t source_MAC[6] = \{0x00, 0x00, 0x00, 0x00, 0x00, 0x01\};
uint8_t destination_MAC[6] = \{0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x02\};
uint8 t transmit[maxDataSize];
int transmit i = 0;
bool Done = false;
SoftwareSerial comSerial(3, 4); // RX, TX
void setup() {
 Serial.begin(57600);
 comSerial.begin(4800);
void loop() {
   if (Serial.available()) {
    uint8_t Input_Char = (uint8_t)Serial.read();
    if (Input_Char == '\n') {
     Done = true;
    else{
     transmit[transmit i] += Input Char;
      transmit i++;
   if (Done) {
     encodeFrame(destination_MAC, source_MAC, transmit, transmit_i);
     for(int i = 0; i<Eth_Size; i++) comSerial.write(Eth_Buffer[i]);</pre>
     comSerial.write('\n');
    Done = false;
    for(int i = 0; i < transmit i+1; i++)transmit[i] = 0;
    transmit i = 0;
```

```
void encodeFrame(uint8_t destinationMAC[6], uint8_t sourceMAC[6], uint8_t data[maxDataSize], int dataSize){
 // Clear Buffer
  for(int i = 0; i < maxDataSize+30; i++) Eth_Buffer[i] = 0x00;</pre>
 // Latch minimum data to 46 charachters
 if (dataSize < 46){
   for(int i = dataSize; i < 47; i++){</pre>
   data[i] = 0x00;
  dataSize = 46;
  // Add Preamble Frame -> byte 0 to 6 -> 7 bytes
  for(int i = 0; i < 7; i++)Eth_Buffer[i] = 0xAA;
 // Add Start Frame Delimeter -> byte 7 -> 1 byte
  Eth Buffer[7] = 0xAB;
 // Add Destination MAC address -> byte 8 to 13 -> 6 bytes
  for(int i = 8; i < 14; i++)Eth_Buffer[i] = destinationMAC[i-8];</pre>
  // Add Source MAC Address -> byte 14 to 19 -> 6 bytes
  for(int i = 14; i < 20; i++)Eth Buffer[i] = sourceMAC[i-14];
  // Add Length Frame -> bytes 20 and 21 -> 2 bytes
 Eth_Buffer[20] = dataSize / 512; // First byte of size frame
 Eth_Buffer[21] = dataSize % 512; // Second byte of size frame
 // Add Data Frame -> bytes 22 to dataSize+22 (max 1522) (min 68) -> 46 - 1500 bytes
 for(int i = 22; i < dataSize+23; i++)Eth Buffer[i] = data[i-22];</pre>
 // Calculate CRC32
 uint32 t crc = crc32(data, dataSize, 0x04C11DB7, 0xFFFFFFFF, 0xFFFFFFFF, true, false);
 // Add CRC Frame -> bytes dataSize+22 to dataSize+26 -> 4 bytes
 Eth_Buffer[dataSize+26] = (crc & 0x0000000ff);
 Eth_Buffer[dataSize+25] = (crc & 0x0000ff00) >> 8;
 Eth Buffer[dataSize+24] = (crc & 0x00ff0000) >> 16;
 Eth Buffer[dataSize+23] = (crc & 0xff000000) >> 24;
 // Calculate total frame size
 Eth Size = dataSize+27;
 Serial.print("Encoded ethernet frame in HEX: \t");
 for(int i = 0; i<Eth Size; i++) {
   Serial.print ("0x");
   Serial.print (Eth_Buffer[i], HEX);
   Serial.print (" ");
  Serial.println("");
  Serial.println("");
```

RECEIVER CODE

```
#include "CRC.h"
#include <SoftwareSerial.h>
#define maxDataSize 512
uint8 t destinationMAC[6];
uint8 t sourceMAC[6];
uint8_t data[maxDataSize];
uint8_t sizeBuffer[2];
int dataSize;
int data integrity;
uint8_t receive[maxDataSize];
int receive i = 0;
bool Done = false;
SoftwareSerial comSerial(3, 4); // RX, TX
void setup() {
 Serial.begin(57600);
  comSerial.begin(4800);
void loop() {
  if (comSerial.available()) {
    uint8_t Input_Car = (uint8_t)comSerial.read();
    if (Input_Car == '\n') {
    Done = true;
    else{
     receive[receive_i] += Input_Car;
      receive i++;
   if (Done) {
    decodeFrame(receive);
    Done = false;
    for(int i = 0; i < receive_i+1; i++)receive[i] = 0;</pre>
    receive_i = 0;
 void decodeFrame(uint8_t Eth_Buffer[maxDataSize+30]){
  // Get Destination MAC address -> byte 8 to 13 -> 6 bytes
  for(int i = 8; i < 14; i++)destinationMAC[i-8] = Eth_Buffer[i];</pre>
  // Get Source MAC Address -> byte 14 to 19 -> 6 bytes
  for(int i = 14; i < 20; i++)sourceMAC[i-14] = Eth_Buffer[i];
  // Get Length Frame -> bytes 20 and 21 -> 2 bytes
   sizeBuffer[0] = Eth_Buffer[20];
   sizeBuffer[1] = Eth_Buffer[21];
  dataSize = (Eth_Buffer[20]<<8) + Eth_Buffer[21];</pre>
```

```
if (dataSize > maxDataSize){
 Serial.println("ERROR: MORE THAN MAXIMUM DATA SIZE WAS RECEIVED !");
 // Get Data Frame -> bytes 22 to dataSize+22 (max 1522) (min 68) -> 46 - 1500 bytes
 for(int i = 22; i < dataSize+23; i++)data[i-22] = Eth_Buffer[i];</pre>
 // Calculate CRC32
 uint32_t crc = crc32(data, dataSize, 0x04C11DB7, 0xFFFFFFFF, 0xFFFFFFFF, true, false);
 uint8_t calc_crc[4] = \{0x00, 0x00, 0x00, 0x00\};
 calc_crc[0] = (crc & 0x0000000ff);
 calc_crc[1] = (crc & 0x0000ff00) >> 8;
 calc_crc[2] = (crc & 0x00ff0000) >> 16;
 calc_crc[3] = (crc & 0xff000000) >> 24;
 // Get CRC
 uint8_t in_crc[4] = \{0x00, 0x00, 0x00, 0x00\};
 in crc[0] = Eth Buffer[dataSize+26];
 in_crc[1] = Eth_Buffer[dataSize+25];
 in_crc[2] = Eth_Buffer[dataSize+24];
 in_crc[3] = Eth_Buffer[dataSize+23];
 // Check CRC
 data_integrity = 0;
 if(in_crc[0] == calc_crc[0] && in_crc[1] == calc_crc[1] && in_crc[2] == calc_crc[2] && in_crc[3] == calc_crc[3]){
  data_integrity = 1;
 // Calculate total frame size
 int Eth_Size = dataSize+26;
 Serial.println("-----
 Serial.print("Received Ethernet frame: \t");
 for(int i = 0; i < Eth_Size; i++) {
   Serial.print ("0x");
   Serial.print (Eth_Buffer[i], HEX);
   Serial.print (" ");
 Serial.println("");
Serial.print("Destination MAC: \t\t");
   for(int i = 0; i< 6; i++) {
   Serial.print ("0x");
   Serial.print (destinationMAC[i], HEX);
   Serial.print (" ");
 Serial.println("");
 Serial.print("Source MAC: \t\t\t");
  for(int i = 0; i < 6; i++) {
   Serial.print ("0x");
   Serial.print (sourceMAC[i], HEX);
   Serial.print (" ");
 Serial.println("");
 Serial.print("Data Size: \t\t\t");
 Serial.println(dataSize);
 Serial.print("Data: \t\t\t\");
for(int i = 0; i< dataSize; i++) {
    Serial.print ("0x");</pre>
   Serial.print (data[i], HEX);
   Serial.print (" ");
```

```
Serial.println("");
 Serial.print("Calculated CRC:\t\t\t");
for(int i = 0; i< 4; i++) {
   Serial.print ("0x");
   Serial.print (calc_crc[i], HEX);
   Serial.print (" ");
 Serial.println("");
 Serial.print("Received CRC:\t\t\t");
 for(int i = 0; i< 4; i++) {
  Serial.print ("0x");
   Serial.print (in_crc[i], HEX);
   Serial.print (" ");
 Serial.println("");
 Serial.print("Data Integrity: \t\t");
 Serial.println(data_integrity);
Serial.print("Decoded Data: \t\t\t");
 for(int i = 0; i < dataSize; i++) Serial.write (data[i]);</pre>
 Serial.println("");
 Serial.println("");
Serial.println("");
```

DRIVE LINK FOR VIDEO AND CODE

https://youtu.be/O7DGmUS7JsM