Games		
The game	The years	Company
Oxo	1952	Alexander
Tennis for Two	1958	William Higginbotham
Space war	1961	MIT student Steve Russell
arcade game	1966	Sega
Odyssey game	1972	Sega
Computer Space	1971	Atari
Pong game	1972	Atari
Breakout	1976	Atari
Space Invaders	1978	Midway
Asteroids appeared	1979	Atari , Inc
Pac-Man	1980	Namco
Death Race	1976	Exidy
Zork	1980	MIT Dynamic Modelling Grou
Donkey Kong	1981	Nintendo
Elite	1984	Acornsoft/Firebird
Dragon's Lair	1983	Cinematronics
The Legend of Zelda	1986	Nintendo
Metroid	1986	Nintendo
Mega Man	1987	Capcom
Final Fantasy	1987	Square
Metal Gear	1987	Konami
Populous	1989	Bullfrog Productions, Electronic Arts
Prince of Persia	1989	Bruderbund
Game Boy	1898	Nintendo
Doom	1993	John Carmack and John Romero
the Game Boy Color	1998	Nintendo

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The history of the emergence of the console and producing companies

home consoles were starting to appear that could be connected to the TV set. The first was the Odyssey in 1972 .

 In 1976 the Channel F system appeared that for the first time used cartridges for the games.

Atari introduced the VCS system in 1977

Mattel introduced the IntelliVision in 1980 and in 1982 the ColecoVision appeared.

Nintendo introduced their Nintendo Entertainment System (NES) in 1985 and the Sega Master System followed a year later. The NES came bundled with Super Mario Bros.

Nintendo introduced the Game Boy in 1989 as the first handheld gaming system.

The Game Boy was soon followed by the Sega Game Gear and the Atari Lynx. The latter has a color display.

1990 – 1999

Sega introduced its Mega Drive, also called the Genesis, in 1989 soon followed by the Nintendo Super NES.

 Sega introduced the Saturn in 1994 and Nintendo the N64 in 1996.

Sony introduced the PlayStation in 1994.

 The PC was getting a considerable advantage over the consoles.