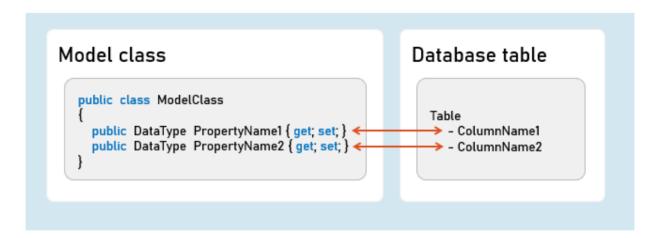
## Introduction to EntityFrameworkCore

EntityFrameworkCore is light-weight, extensible and cross-platform framework for accessing databases in .NET applications.

It is the most-used database framework for Asp.Net Core Apps.



#### **EFCore Models**



#### **Pros & Cons of EntityFrameworkCore**

#### **Shorter Code**

The CRUD operations / calling stored procedures are done with shorter amount of code than ADO.NET.

#### **Performance**

EFCore performs slower than ADO.NET.

So ADO.NET or its alternatives (such as Dapper) are recommended for larger & high-traffic applications.

#### Strongly-Typed

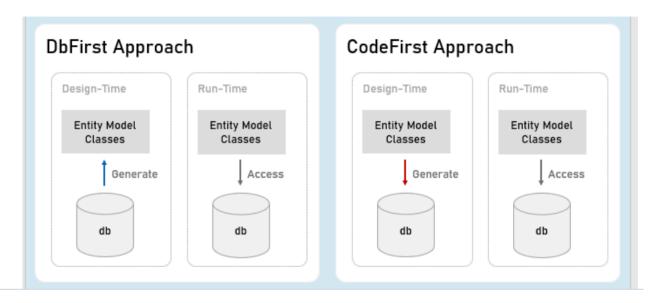
The columns as created as properties in model class.

So the Intellisense offers columns of the table as properties, while writing the code.

Plus, the developer need not convert data types of values; it's automatically done by EFCore itself.

**Approaches in Entity Framework Core Pros and Cons of EFCore Approaches** 

### **EFCore Approaches**



#### **CodeFirst Approach**

Suitable for newer databases.

Manual changes to DB will be most probably lost because your code defines the database.

Stored procedures are to be written as a part of C# code.

Suitable for smaller applications or prototype-level applications only; but not for larger or high data-intense applications.

#### **DbFirst Approach**

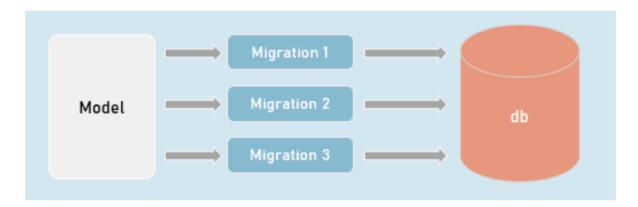
Suitable if you have an existing database or DB designed by DBAs, developed separately.

Manual changes to DB can be done independently.

Stored procedures, indexes, triggers etc., can be created with T-SQL independently.

Suitable for larger applications and high data-intense applications.

## **Code-First Migrations**



#### **Migrations**

Creates or updates database based on the changes made in the model.

#### in Package Manager Console (PMC):

#### Add-Migration MigrationName

//Adds a migration file that contains C# code to update the database

#### Update-Database -Verbose

//Executes the migration; the database will be created or table schema gets updated as a result.

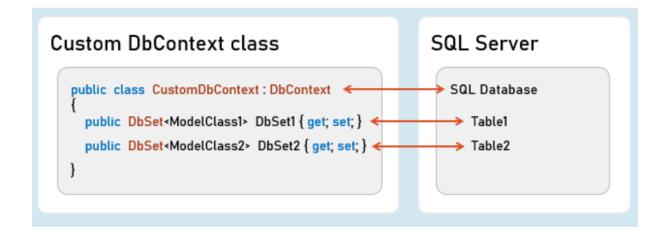
Seed Data

in DbContext:

modelBuilder.Entity<ModelClass>().HasData(entityObject);

It adds initial data (initial rows) in tables, when the database is newly created.

## DbContext and DbSet



#### **DbContext**

An instance of DbContext is responsible to hold a set of DbSets' and represent a connection

#### **DbSet**

Represents a single database table; each column is represented as a model property.

#### Add DbContext as Service in Program.cs:

```
builder.Services.AddDbContext<DbContextClassName>( options =>
{
    options.UseSqlServer();
    }
```

## **EF CRUD Operations - Query**

#### **SELECT - SQL**

```
SELECT Column1, Column2 FROM TableName
WHERE Column = value
ORDER BY Column
```

#### LINQ Query:

```
_dbContext.DbSetName
Where(item => item.Property == value)
OrderBy(item => item.Property)
```

```
Select(item => item);
     //Specifies condition for where clause
     //Specifies condition for 'order by' clause
     //Expression to be executed for each row
EF CRUD Operations - Insert
INSERT - SQL
INSERT INTO TableName(Column1, Column2) VALUES (Value1, Value2)
Add:
     dbContext.DbSetName.Add(entityObject);
     //Adds the given model object (entity object) to the DbSet.
SaveChanges()
     dbContext.SaveChanges();
     //Generates the SQL INSERT statement based on the model
object data and executes the same at database server.
EF CRUD Operations - Delete
DELETE - SQL
DELETE FROM TableName WHERE Condition
Remove:
     _dbContext.DbSetName.Remove(entityObject);
     //Removes the specified model object (entity object) to the
DbSet.
SaveChanges()
     dbContext.SaveChanges();
     //Generates the SQL DELETE statement based on the model
object data and executes the same at database server.
EF CRUD Operations - Update
UPDATE - SQL
```

# UPDATE TableName SET Column1 = Value1, Column2 = Value2 WHERE PrimaryKey = Value

### **Update:**

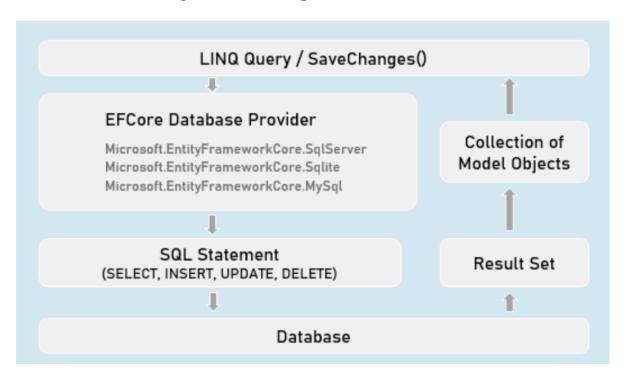
```
entityObject.Property = value;
   //Updates the specified value in the specific property of the
model object (entity object) to the DbSet.
```

#### SaveChanges()

```
_dbContext.SaveChanges();
//Generates the SQL UPDATE statement based on the model
object data and executes the same at database server.
```

## How EF Query Works?

## **Workflow of Query Processing in EF**



#### EF - Fluent API

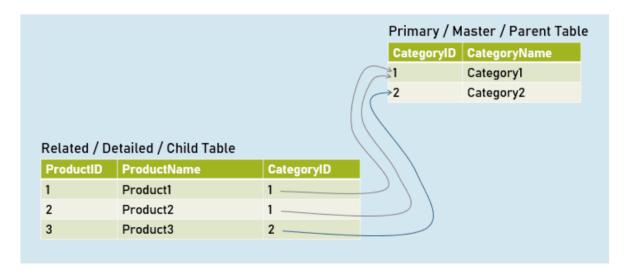
#### **DbContext class**

```
public class CustomDbContext : DbContext
{
```

```
protected override void OnModelCreating(ModelBuilder
modelBuilder)
     //Specify table name (and schema name optionally) to be
mapped to the model class
     modelBuilder.Entity<ModelClass>( ).ToTable("table name",
schema: "schema name");
     //Specify view name (and schema name optionally) to be mapped
to the model class
     modelBuilder.Entity<ModelClass>( ).ToView("view name",
schema: "schema name");
     //Specify default schema name applicable for all tables in
the DbContext
     modelBuilder.HasDefaultSchema("schema name");
     }
     public class CustomDbContext : DbContext
     protected override void OnModelCreating(ModelBuilder
modelBuilder)
     modelBuilder.Entity<ModelClass>( ).Property(temp =>
temp.PropertyName)
     .HasColumnName("column name") //Specifies column name in
table
     .HasColumnType("data_type") //Specifies column data type in
table
     .HasDefaultValue("default_value") //Specifies default value
of the column
     }
     public class CustomDbContext : DbContext
     protected override void OnModelCreating(ModelBuilder
modelBuilder)
     //Adds database index for the specified column for faster
modelBuilder.Entity<ModelClass>( ).HasIndex("column_name").IsUniqu
e():
     //Adds check constraint for the specified column — that
executes for insert & update
modelBuilder.Entity<ModelClass>( ).HasCheckConstraint("constraint
name", "condition");
```

## EF - Table Relations with Fluent API

#### **Table Relations**



## **EF - Table Relations with Navigation Properties**

```
Master Model class

public class MasterModel

{
    public data_type PropertyName { get; set; }
    public virtual ICollection ChildModel > ChildPropertyName { get; set; }
}

Child Model class

public class ChildModel

{
    public data_type PropertyName { get; set; }
    public virtual ParentModel ParentPropertyName { get; set; }
}
```

#### **EF - Table Relations with Fluent API**

#### **DbContext class**

```
public class CustomDbContext : DbContext
{
    protected override void OnModelCreating(ModelBuilder)
```

```
{
    //Specifies relation between primary key and foreign key
among two tables
    modelBuilder.Entity<ChildModel>()
    .HasOne<ParentModel>(parent =>
parent.ParentReferencePropertyInChildModel)
    .WithMany(child => child.ChildReferencePropertyInParentModel)
//optional
    .HasForeignKey(child => child.ForeignKeyPropertyInChildModel)
}
}
```

EF - Async Operations

#### async

The method is awaitable.

Can execute I/O bound code or CPU-bound code

#### await

Waits for the I/O bound or CPU-bound code execution gets completed.

After completion, it returns the return value.