

# Maple Cheat Sheet

Based on Maple 12/13 Windows Version

## Syntax

`;` Ends a command with a semicolon. *e.g.* `5+6; plot(x);`

`:` Suppresses the display of output by ending a command with a colon. Useful for lengthy outputs or loading packages. *e.g.* `with(plots): 5000!;`

`:=` Assigns an expression to a variable. *e.g.* `x:=3; x:='x';` unassigns the variable  $x$ .

`=` Defines mathematical equations. *e.g.* `y = x^2 + 3*x + 4;`

`%` Refers to the last result.  $n$  of the `%` symbols refers to the  $n^{th}$  previous result. *e.g.* `%%` gives the third previous result.

`f:=(x,y,...)->...` Defines a function. *e.g.* `f := (x,y) -> x^2+y^2;` defines the function  $f(x,y) = x^2 + y^2$ . `f(0,1)` evaluates  $f(0,1)$ .

`L:=[x1, x2, ..., xn]` Defines a list (ordered sequence)  $L$  of expressions  $x_1, x_2, \dots, x_n$ . Refer to the  $n^{th}$  list item by  $L[n]$ . To extract the contents of a list, use the empty selection operator `[]`. *e.g.* `A:=[1,2,3]; A[3];` returns 3. `A[]` returns 1,2,3.

`S:={x1, x2, ..., xn}` Defines a set  $S$  of expressions  $x_1, x_2, \dots, x_n$ . Use the empty selection operator `[]` to extract the contents of a set. *e.g.* `S:={5,3,3,2,1}; S[];` returns 1,2,3,5.

`name[expression]` Indexed name. *e.g.* `b[1]; A[x,y,z];`

`?topic` Displays help on topic.

`#expression` Comment (not interpreted as commands).

All identifiers (variables and functions) are **case sensitive**. *e.g.*  $X$  is different from  $x$ .  $\Pi$  and  $\pi$  are different!

In general, a function whose name begins with a capital letter is an inert form of the function who has the same name but begins with lower case. Inert functions are unevaluated and may be manipulated and printed in a prettyprinted format. *e.g.* `Int(x,x);` returns  $\int x dx$  and is the inert form of `int(x,x);`, which evaluates to  $x^2/2$ .

## Usages and Icons

Right-click Perform context operation on math expression

!	Execute the current line
!!!	Execute the entire worksheet
[>	Insert prompt
T	Insert text paragraph

## Keyboard Shortcuts

Enter	Evaluate and display result on new line
Shift + Enter	Continue on next line without executing
Ctrl + =	Evaluate and display inline (Document Mode)
Ctrl + Space	Complete symbol/command
F5	Toggle Math/Text entry (Document Mode)
	Toggle 2-D/1-D Math entry (Worksheet Mode)
Ctrl + F1	Maple help

## Defined Constants

Pi	$\pi \approx 3.14159265\dots$
I	complex number $I = \sqrt{-1}$
infinity	$\infty$
gamma	Euler's constant $\gamma \approx 0.5772156649\dots$
Catalan	Catalan's constant $\approx 0.915965594\dots$
exp(1)	$e \approx 2.718281828$

## Commands

### General

`with(package);` Loads the specified Maple package.

`unassign(var);` Deletes a value stored in the given variable. *e.g.* `unassign('a');`

`restart;` Clears internal memory. The settings of all identifiers are resetted.

`unapply(expression, x, y, ...);` Returns a functional operator from an expression and variables. *e.g.* `f := x^2 + y^2; g:=unapply(f, x, y);` returns the functional operator `g := (x,y) -> x^2 + y^2;` such that `g(1, 2)` returns 5.

## Common Mathematical Operations

<code>x + y - z;</code>	addition and subtraction
<code>x * y;</code>	multiplication
<code>x / y;</code>	division
<code>x^y;</code>	power $x^y$
<code>sqr(x);</code>	square root $\sqrt{x}$
<code>exp(x);</code>	exponential $e^x$
<code>ln(x);</code>	natural log $\ln(x)$
<code>log[b](x);</code>	logarithm $\log_b(x)$
<code>surd(x,n);</code>	real $n^{th}$ root $\sqrt[n]{x}$
<code>sin(x); cos(x); tan(x);</code>	trigonometric functions
<code>arcsin(x); arccos(x);</code>	inverse trig functions
<code>arctan(x);</code>	

## Numerical Manipulation

**eval(*expression*)**; Evaluates the given expression. *e.g.*  
`a:=b^2; b:=c+1; c:=2; eval(a)`; returns 9.

**eval(*expression*, *x=value*)**; Evaluates expression at the given point  $x = \text{value}$ . *e.g.* `eval(x^2+5*x, x=1)`; evaluates the polynomial  $x^2 + 5x$  at  $x = 1$  and returns 6.

**eval(*expression*, {*x=value1*, *y=value2*, ...})**; Evaluates expression at the given points  $x = \text{value1}$ ,  $y = \text{value2}$ ,...

**subs(*x=value*, *expression*)**; Substitutes the given value into expression. *e.g.* `subs(x=2, x^2+2*x+1)`; gives 9. `subs(x=0, sin(x)/cos(x))`; returns  $\sin(0)/\cos(0)$ .

**evalf(*expression*)**; Numerically evaluates expression and returns its decimal approximation. *e.g.* `evalf(Pi)`; returns 3.141592654.

**value(*expression*)**; Evaluates the given inert expression. *e.g.* `F:=Sum(i,i=1..5); value(F)`; evaluates the inert sum  $\sum_{i=1}^5 i$  and returns 15.

**assume(*x*, *domain*)**; Restricts variable  $x$  to *domain*. Examples of *domain* are **positive**, **negative**, **posint**, **integer**, **real**, and **complex**. *e.g.* `assume(x, 'integer')`; forces  $x$  to be an integer.

**assume(*relation*)**; Enforces the given relational property. *e.g.* `assume(x > 0)`; restricts  $x$  to be positive.

**additionally(*x*, *domain*)**; **additionally(*relation*)**;  
 Places further restrictions on the given variable. Usages are similar to that for **assume**. *e.g.* `assume(x, real)`; `additionally(x > 0)`; forces  $x$  to be real as well as positive.

**map(*f*, *expression*, *arg1*, ..., *argN*)**; Applies  $f$  to each of the operands or elements in *expression* along with the given arguments  $\text{arg1}, \dots, \text{argN}$ . *e.g.* `map((x,y)->x+y, [0,1,2], 1)`; adds one to each element in the given list to produce the result  $[1, 2, 3]$ .

## Algebra

**simplify(*expression*)**; Applies simplification rules to the given expression. *e.g.*  
`simplify(cos(Pi*cos(x)^2+Pi*sin(x)^2))`; returns -1.

**collect(*expression*, *variable*)**; Combines like terms in expression with respect to the given variable. *e.g.*  
`collect(a^2*x+b*x+5, x)`; returns  $5 + (a^2 + b)x$ .

**normal(*expression*)**; Simplifies and normalizes the given rational expression so that the result is of factored normal form, where the numerator and denominator are relatively prime polynomials with integer coefficients. *e.g.*  
`normal(1/x+x/(x+1))`; returns  $\frac{x+1+x^2}{x(x+1)}$ .

**factor(*expression*)**; Factors the given expression of a multivariate polynomial. Does NOT factor integers or integer coefficients in a polynomial. *e.g.* `factor(4*x^2+12*x+8)`; returns  $4(x+1)(x+2)$ .

**ifactor(*expression*)**; Factors an integer or rational number into a product of primes. *e.g.* `ifactor(24/19)`; returns  $\frac{(2)^3(3)}{(19)}$ . `ifactor(2^10-1)`; returns  $(3)(11)(31)$ .

**expand(*expression*)**; Distributes the given expression. *e.g.*  
`expand((x+3)*(x+5))`; returns  $x^2 + 8x + 15$ .

**solve(*equations*, *variables*)**; Solves for the unknown variables in the given equations or inequalities.

*e.g.* `solve(x^2-25=0, x)`; solves the equation  $x^2 - 25 = 0$  and returns 5,-5.

*e.g.* `solve({x+y+z = 6, x-y+2*z = 5, 2*x+2*y+z = 9}, [x, y, z])`; solves the system of three equations and returns the solution  $[[x = 1, y = 2, z = 3]]$ .

*e.g.* `solve(abs(x+5) > 3, x)`; solves the inequality  $|x + 5| > 3$  and returns  $\text{RealRange}(\text{Open}(-2), \text{infinity})$ ,  $\text{RealRange}(-\text{infinity}, \text{Open}(-8))$ .

**fsolve(*equations*, *variable*, [complex])**; Numerically solves for the unknown *variable* in *equations*. Use the **complex** option to find a complex solution. *e.g.* `fsolve(x^2+5*x-4, x)`; returns -5.701562119, .7015621187.

**sum(*f*, *k=m..n*)**; Returns the summation  $\sum_{k=m}^n f(k)$ . *e.g.*  
`sum(x^2, x=1..n)`; computes  $\sum_{x=1}^n x^2$ .

## Calculus

**limit(*f*, *x=a*, *dir*)**; Computes the limit of  $f$  as  $x$  approaches  $a$ .  $a$  can be any algebraic expression or **infinity**. Direction *dir* is optional and is real bidirectional by default (except for  $\infty$  and  $-\infty$ ). Possible values of direction are **left**, **right**, **real**, and **complex**. *e.g.* `limit(1/exp(x), x=infinity)`; computes  $\lim_{x \rightarrow \infty} \frac{1}{e^x}$  and returns 0.

**diff(*f*, *x1*, ..., *xj*)**; Differentiates  $f$  with respect to variables  $x_1, \dots, x_j$ :  $\frac{d^j}{dx_1 \dots dx_j} f$ . *e.g.* `diff(sin(x), x)`; takes the first derivative of  $\sin(x)$ . `diff(f(x,y), x, y)`; computes  $\frac{\partial^2}{\partial y \partial x} f(x, y)$ .

**diff(*f*, *x*\$*n*)**; Computes the  $n^{\text{th}}$  derivative of  $f$ :  $\frac{d^n}{dx^n} f$ . *e.g.*  
`diff(x^4, x$2)`; computes the second derivative of  $x^4$  and returns  $12x^2$ .

**implicitdiff(*eq*, *x1*, ..., *xj*)**; Implicitly differentiates *eq* with respect to variables  $x_1, \dots, x_j$ . The equation *eq* defines  $y$  as a function of  $x_1, \dots, x_j$  implicitly. *e.g.* `f:= y=x^2/z^2; implicitdiff(f, y, x)`; computes  $dy/dx$  and returns  $2x/z^2$ .

`int(f, x);` Computes an indefinite integral of  $f$  with respect to the variable  $x$ . *e.g.* `int(cos(x), x);` computes  $\int \cos(x)dx$  and returns  $\sin(x)$ .

`int(f, x=a..b);` Computes the definite integral of  $f$  with respect to the variable  $x$  on the interval from  $a$  to  $b$ . *e.g.* `int(x^2, x=0..2);` computes  $\int_0^2 x^2 dx$  and returns  $8/3$ .

## Differential Equations

`dsolve(ODE, y(x));` Solves ordinary differential equations for the unknown  $y(x)$ . *ODE* can be a single differential equation, or a set or a list of equations.

*e.g.* `ode:=diff(y(x),x$2)=2*y(x)+1; dsolve(ode, y(x));` solves the differential equation  $\frac{d^2}{dx^2}y(x) = 2y(x) + 1$ .

`dsolve({ODE, ICs}, y(x));` Solves ordinary differential equations *ODE* for  $y(x)$  given initial conditions. *ICs* are initial conditions given in the form  $y(a)=b$ ,  $D(y)(c)=d$ , ...

*e.g.* `ics := y(0) = 1, (D(y))(0) = 0; dsolve({ode, ics}, y(x);`

`DEplot(deqns, vars, trange, inits, xrange, yrange);`

In the **DEtools** package. Plots solution curves to a system of differential equations by numerical methods. *deqns* - list of first order ordinary differential equations or a single differential equation of any order. *vars* - list of dependent variables. *trange* - range of the independent variable. *inits* - list of initial conditions. *xrange, yrange* - range of the two dependent variables.

*e.g.* `with(DEtools):  
de1:=diff(x(t),t)=-0.5*x(t)*y(t);  
de2:=diff(y(t),t)=0.5*x(t)*y(t);  
DEplot([de1,de2],[x(t),y(t)],t=0..50,  
x=-2..2,y=-2..2,[x(0)=0.9,y(0)=0]);`

## Linear Algebra

`Matrix(..);` Creates a matrix.

- `Matrix(a);` square matrix  $a \times a$  filled with 0's

- `Matrix(a, b, c);` matrix  $a \times b$  filled with  $c$ 's

- `Matrix([[a, b, c],[d, e, f]]);`  $\rightarrow \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix}$

`< x1, x2, ..., xj >` Creates a column vector  $\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_j \end{bmatrix}$

`Vector[o](..);` Creates a vector of orientation  $o$  (either row or column). Default orientation is column.

- `Vector(a, b);` column vector of size  $a$  filled with  $b$ s

- `Vector([a,b,c]);` column vector  $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$

- `Vector[row]([a,b,c]);` row vector  $\begin{bmatrix} a & b & c \end{bmatrix}$

Matrix addition, subtraction, multiplication:  $A + B$ ,  $A - B$ ,  $A \cdot B$

The following commands are in the **LinearAlgebra** package. Precede commands by `with(LinearAlgebra):`

`CrossProduct(u, v);` Computes the cross product of vectors  $u$  and  $v$ .

`DotProduct(u, v);` Computes the dot product of vectors  $u$  and  $v$ .

`Determinant(A);` Computes the determinant of matrix  $A$ .

`Norm(A, p);` Computes the  $p$ -norm of a matrix or vector  $A$ .

`Basis(v);` Computes the vector or set of vectors that forms a basis for the vector space spanned by  $v$ .

`Eigenvalues(A);` Computes the eigenvalues of matrix  $A$ .

`Eigenvectors(A);` Computes the eigenvectors of matrix  $A$ .

`MatrixInverse(A);` Computes the inverse of square matrix  $A$ .

`Transpose(A);` Computes the transpose of  $A$ .

## Plots

`plot(f, x=xmin..xmax, options);` Creates a **two-dimensional** plot of the real function  $f(x)$  over the horizontal range from  $xmin$  to  $xmax$ . Options are specified in the form `option=value` (see box below).

- $f$  is an expression or function with an independent variable. *e.g.* `plot(x^2, x=-5..5);`

- $f$  is represented parametrically:  $[x(t), y(t), t=t_0..t_1]$ . *e.g.* `plot([cos(t), sin(t), t=-2*Pi..2*Pi]);`

- $f$  is a list of functions to be graphed on the same plot:  $[f_1, f_2, \dots, f_n]$ . *e.g.* `plot([1,x,x^2], x=-2..2);` puts the functions  $y = 1$ ,  $y = x$ , and  $y = x^2$  on the same plot.

`implicitplot(eqn, x=xmin..xmax, y=ymin..ymax, options);`

In the **plots** package. i.e. Must be preceded by `with(plots):` Creates the two-dimensional plot of an implicitly defined curve *eqn* on the specified intervals:  $[xmin, xmax]$  and  $[ymin, ymax]$ . Options are specified in the form `option=value` (see box below). *e.g.* `implicitplot(x^2+y^2=1, x=-1..1, y=-1..1);`

`inequal(ineqs, x=xmin..xmax, y=xmin..ymax, options);`

In the **plots** package. Plots regions defined by inequalities *ineqs* in the specified  $x$  and  $y$  intervals. Options are in the form `optionsfeasible / optionsopen / optionsclosed / optionsexcluded = (optionsList)`, where *optionsList* is of the format `(option=value, option2=value2, ...)`. *e.g.* `inequal({x+y>0, x-y<=1}, x=-3..3, y=-3..3, optionsexcluded=(color=blue,thickness=2));`

`plot3d(f, x=a..b, y=c..d, options);` Creates a **three-dimensional** plot of the real function  $f(x,y)$  over the horizontal range  $[a,b]$  and vertical range  $[c,d]$ . Options are specified in the form `option=value` (see box below).

- $f$  is an expression or function with two independent variables. *e.g.* `plot3d(sin(x+y), x=-1..1, y=-1..1);`.
- $f$  is represented parametrically: `[f1(x,y), f2(x,y), f3(x,y)]`. *e.g.* `plot3d([x*sin(x)*cos(y), x*cos(x)*cos(y), x*sin(y)], x=0..2*Pi, y=0..Pi);`
- $f$  is a list of functions to be graphed on the same plot: `[f1(x,y), f2(x,y), ..., fn(x,y)]`. If there are three functions, use the `plotlist` option to avoid a parametric plot. *e.g.* `plot3d([sin(x*y), cos(x*y), x+y], x=-1..1, y=-1..1, plotlist);` puts the functions  $z = \sin(xy)$ ,  $z = \cos(xy)$ , and  $z = x + y$  on the same plot.

`implicitplot3d(eqn, x=a..b, y=c..d, z=i..j, options);`  
In the `plots` package. Creates the three-dimensional plot of an implicitly defined surface  $eqn$  on the specified intervals:  $x = [a,b]$ ,  $y = [c,d]$  and  $z = [i,j]$ . Options are specified in the form `option=value` (see box below). *e.g.* `implicitplot3d(x^2+y^2+z^2=1, x=-1..1, y=-1..1, z=-1..1);`

`contourplot(f, x=a..b, y=c..d, options);` In the `plots` package. Creates a 2-D contour plot of the real function  $f(x,y)$  over the horizontal range  $[a,b]$  and vertical range  $[c,d]$ . Options are specified in the form `option=value` and can be those used in the `plot` commands or the following:

Number of contours	<code>contours=c</code>
Locations of contours	<code>contours=[a, b, c, ...]</code>
Filled contours	<code>filledregions=true</code>
Gradation coloring	<code>coloring=[color1,color2]</code>

*e.g.* `contourplot(cos(x*y), x=-3..3, y=-3..3, contours=4, filledregions=true, coloring=[red,blue]);`

`contourplot3d(f, x=a..b, y=c..d, options);` In the `plots` package. Creates a 3-D contour plot where contours are raised to their appropriate levels. Usages are similar to `contourplot`.

`spacecurve(curves, t=a..b, options);` In the `plots` package. Creates a curve or a set of curves in 3-D space.  $curves$  can be a list of points, a list of the  $x$ ,  $y$ , and  $z$  components, or a set of such lists. Options are similar to those in `plot3d`. *e.g.* `spacecurve([cos(t), sin(t), t], [t, sin(t), cos(t)]}, t=0..4*Pi);`

`polarplot(r(theta), theta=a..b, options);` In the `plots` package. Creates a plot for  $r(\theta)$  for  $\theta = a..b$  in polar coordinates with polar axes. *e.g.* `polarplot(sin(theta), theta=0..2*Pi);`

`transform(f);` In the `plottools` package. Creates a function that applies the given function  $f$  to all points in a plot data structure. Useful for embedding 2-D plots into 3-D ones and transforming coordinate systems. *e.g.* `g:=transform((x,y)->(x,y,-1));` creates a procedure that transforms points with two coordinates  $(x,y)$  in a plot to points with three coordinates  $(x,y,-1)$ .

`animate(plotcommand, plotargs, t=a..b, options);` In the `plots` package. Creates a 2-D or 3-D animation on parameter  $t$ , ranging from  $a$  to  $b$ . `plotcommand` is a Maple command that generates a 2-D or 3-D plot (*e.g.* `plot`, `plot3d`, `implicitplot`). `plotargs` is a list of arguments to the plot command. Possible options are those used in the `plot` command or the following:

Number of frames	<code>frames=n</code>
Display a trace of n frames	<code>trace=n</code>

*e.g.* `animate(plot, [A*sin(x), x=0..10], A=0..2, frames=50, trace=5);`

`display(L, options);` In the `plots` package. Combines the list  $L$  of plot structures into a single plot or animation. `options` are those used for `plot` or `plot3d`.

*e.g.* `with(plots):`  
`p1:=plot3d(sin(x*y), x=-Pi..Pi, y=-Pi..Pi):`  
`p2:=plot3d([x+y, sin(x)], x=-Pi..Pi, y=-Pi..Pi):`  
`display([p1,p2], axes=boxed, title="test plot");`

#### OPTIONS FOR 2D PLOTS

Type of axes	<code>axes=boxed/frame/none/normal</code>
Color of curves	<code>color=blue/black/green/red/etc.</code>
Determine input discontinuities	<code>discont=true/false</code>
Draw gridlines	<code>gridlines=true/false</code>
Label Axes	<code>labels=[x,y]</code>
Scaling	<code>scaling=constrained/unconstrained</code>
Line thickness	<code>thickness=number</code>
Title	<code>title="plot title"</code>
Min/max y values	<code>y=ymin..ymax</code>
View window	<code>view=[xmin..xmax,ymin..ymax]</code>

#### ADDITIONAL OPTIONS FOR 3D PLOTS

Contours	<code>contours=number</code>
Coordinate System	<code>coords=cartesian/cylindrical/spherical/etc.</code>
Grid Dimensions	<code>grid=[m,n]</code>
Label Axes	<code>labels=[x,y,z]</code>
View window	<code>view=[xmin..xmax,ymin..ymax, zmin..zmax]</code>