

Customizing Graphics in R

These are the graphics commands and arguments which you will encounter most often. Note that arguments listed are not necessarily what you will get if you use `args(name)`. In particular, some of the listed arguments are in fact arguments to `par` which get passed via the “...” argument. Also, not all of the available arguments are listed, just the most commonly used ones.

High-level graphics commands:

- `plot(x, y, type, main, sub, xlim, ylim, xlab, ylab, xaxt, yaxt, col, pch, cex, add)`
(Many of these arguments may be used in the other high-level functions below.)
- `barplot(height, width, beside, col, legend)`
- `pie(x, labels, col)`
- `hist(x, breaks)`
- `boxplot(x), boxplot(formula, data)`
- `pairs(x), pairs(formula, data)`
- `matplot(x, y, type, lty, lwd, col)`

Adding to the plot:

- `points(col, cex, pch)`
- `lines(x, y, lwd, lty, col)`
- `abline(a, b), abline(h), abline(v), abline(coef)`
- `text(x, y, labels)`
- `legend(x, y, legend, col, lty, lwd, pch, bty, ncol, title)`

- locator(n)
- identify(x, y, labels)

Finding colors:

- colors()
- palette()
- rgb(red, green, blue, alpha)
- heat.colors(), topo.colors(), terrain.colors()

Working with axes, titles:

- title(main, sub, xlab, ylab, line, cex.main, cex.sub)
- mtext(text, side, line)
- axis(side, at, labels)

Starting new devices, saving:

- x11(), quartz(), windows(), pdf(), jpeg(), etc.
- dev.print()
- dev.off()

All kinds of graphical settings:

- par(bty, cex, col, lty, lwd, mar, mfc, mfrow, oma, pch, xaxt, yaxt)