

**ALERT!**

1. The objective of this lab is understanding sparse matrices and addressing formula.
2. This is an individual lab, you are strictly **NOT** allowed to discuss your solution with fellow colleagues, even not allowed asking how is he/she is doing, it may result in negative marking. You can **ONLY** discuss with your TAs or with me.
3. Beware of memory leaks and dangling pointers.
4. Pay attention to **GOOD coding conventions** e.g.
  - Proper indentation.
  - Meaning variable and function names.
  - Use camelCase naming convention
  - Use meaningful prompt lines/labels for all input/output
5. **Anyone caught in act of plagiarism would be awarded an “F” grade in this Lab.**

**Task 01:**

**[5+5 Marks]**

When all elements either above or below the main diagonal of a square matrix are zero, then matrix is said to be triangular. Figure below shows a lower and an upper triangular matrix.

$$\begin{bmatrix}
 x & & & & & & \\
 x & x & & & & & \text{zero} \\
 x & & x & & & & \\
 x & \text{non} & & x & & & \\
 x & \text{zero} & & & x & & \\
 x & & & & & x & \\
 x & x & x & x & x & x & x
 \end{bmatrix}
 \quad
 \begin{bmatrix}
 y & y & y & y & y & y & y \\
 & y & & & & & y \\
 & & y & & \text{non} & & y \\
 & & & y & \text{zero} & & y \\
 & & & & y & & y \\
 & \text{zero} & & & & y & y \\
 & & & & & & y
 \end{bmatrix}$$

We have already discussed the above two (lower left and upper right) triangular matrices and their addressing formulae if the matrix is stored in a linear array in row major order. Now obtain an addressing formula for elements in the:

- a) Lower right triangle if it is stored in row major order in a linear array with A[0][0] being the first element.

$$\begin{bmatrix}
 & & & & & & x \\
 & & & & & x & x \\
 \text{zero} & & & & x & & x \\
 & & x & & & & x \\
 & & & x & \text{non zero} & & x \\
 & x & & & & & x \\
 x & x & x & x & x & x & x
 \end{bmatrix}$$

- b) Upper left triangle if it is stored in row major order in a linear array with A[0][0] being the first element.

$$\begin{bmatrix}
 y & y & y & y & y & y & y \\
 y & & & & & & y \\
 y & \text{non zero} & & & y & & \\
 y & & y & & & & \\
 y & & & y & \text{zero} & & \\
 y & y & & & & & \\
 y & & & & & & 
 \end{bmatrix}$$

### Task 02:

**[10 Marks]**

Develop a class for 2D matrices of any generic type (using templates), This class should store the elements of the 2-D matrix in a linear array of generic type created dynamically. Thus you will have to use a mapping formula to store and retrieve items.

Your class should support following operations:

1. **Constructor, destructor, Copy-constructor.**  
You should always implement constructor, destructor and copy-constructor in case of dynamic memory allocation.
2. **getElement ( i, j )**  
Get the value of element stored at i<sup>th</sup> row and j<sup>th</sup> column.
3. **setElement( i, j, val)**  
Set the value of element stored at i<sup>th</sup> row and j<sup>th</sup> column.
4. **printMatrix()**  
This function should print the matrix on console (in 2D matrix form).
5. **printMatrix( matrix )**  
This function should print the given matrix on console (in 2D matrix form).
6. **transpose ( )**  
This function should take the transpose of the matrix.
7. **printSubMatrix( r1, r2, c1, c2)**  
This function should display the sub matrix specified by given arguments.
8. **Overload + operator**  
To adds two matrices.
9. **clear( n )**  
To clear the first n rows and columns of the matrix.

Write a main program providing menu to make it easy to use and test matrix class functionalities. No marks shall be given without this driver program.

### Task 03:

**[5+5 Marks]**

Write a function which prints the Row-Major based ND-array formula against a given number of dimensions. The header of the function is given bellow

void printND(int dimensions)

For example if the function is called for 3 dimensions i.e printND(3) then it should print

$i_1D_1D_2D_3+i_2D_3+i_3$

Here,  $i_1, i_2, i_3$  represent the index set and  $D_1, D_2, D_3$  represents dimension set. Also write a main program to test this function with appropriate messages.