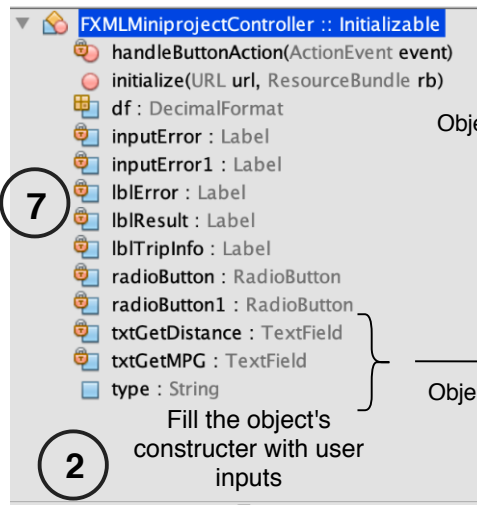
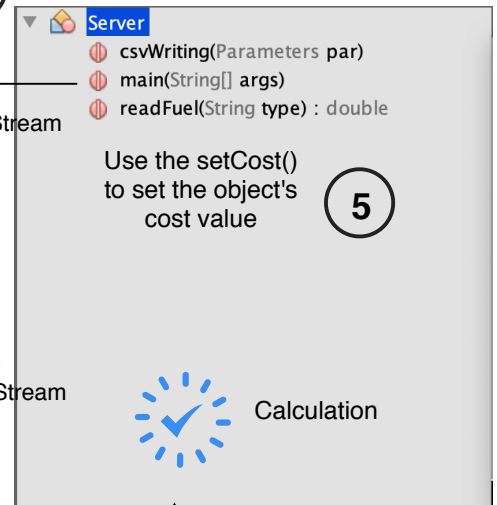


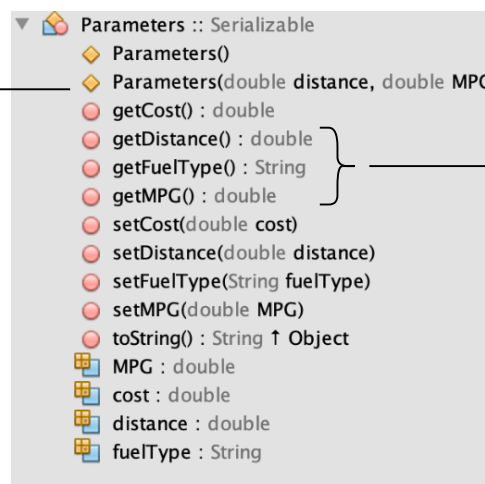
Client



Server



Dedicated Class



Create an object of the Parameter Class

1

Send the object back to the Client

6

ObjectInputStream

ObjectOutputStream

Send the object to the Server

ObjectOutputStream

3

ObjectInputStream

Use the getter() to retrieve data

4