AHMET HAKAN YILDIRIM

Software Engineer

Personal Info

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Education

- **Software Engineering**
  Firat University
  2019 - 2023

Links

Github

Medium

Linkedin

Skills

C#

ASP.NET

Swift

PostgreSQL

SQL

Software Engineering Knowledge

Summary

I am a software engineering graduate from Firat University. I was born in Elazig. I live in Elazig. As a backend developer, I am improving myself in Asp.Net technology. I am a solution-oriented Software Developer who excels at solving technical and complex coding problems. I am also known for developing innovative, creative and successful applications. I am a confident and proactive software engineer. Technologies I am skilled in: C# ASP.NET, MSSQL, PostgreSQL, Swift.

Work Experience

iOS Developer Intern, Sugar Technology
September 2022 - January 2023

- I worked as an iOS developer intern for 70 working days. I developed a project on augmented reality with SwiftUI. We developed this project together with my mentor. We completed the front end part with Swift UI and the backend part with Firebase. By adding augmented reality to the e-commerce application, we enabled viewing the products in a virtual way.

Backend Developer Intern, Etiya
July 2022 - August 2022

- I worked as a backend developer intern for 20 working days. We developed an order management project with Java Spring Boot technology. We developed this project with a team of 3 people.

E commerce
I developed an E-commerce website with C# Asp.Net. On the frontend, I used Html, Css, JavaScript, Jquery technologies. I developed the backend side with Asp Net.

Stock Tracking App
As my graduation project, I developed a stock tracking application using Swift programming language and Xcode. I used MVC design pattern and firebase.

Podcast
I developed my podcast project with MVVM design pattern and programmatic UI.

Task Manager
I worked on the backend side of the Windows task manager project, which we developed with a team of 6 people within the scope of the Operating Systems course. We developed this project with C# winform. For the UI part, we preferred a ready-made template.