CENG311 - Computer Architecture

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- 1. The video mentions several levels of transformation hierarchy of computing systems.
 - Algorithms: Step by step methods to designed to solve specific problems.
 - Programming Languages: Translate algorithms to solve the problems.
 - System Software: VM, OS, MM. Elements which support the programs execution.
 - Instruction Set Architecture(ISA): The interface that connects software with hardware.
 - Micro architecture: Hardware design that implementing the ISA.
 - Digital Logic Circuits: Circuits and gates that form the building blocks of micro architectures.
 - Devices: Physical elements operating electrons.

This course focuses on the sections between micro architecture and ISA.

- 2. The video mentioned some of the motivations for studying computer architecture.
 - Develop systems that are faster, more efficient and more reliable.
 - Better solutions to problems like power/energy/thermal constraints.
 - Learning how code runs on hardware level.
 - Tackle with real-world challenges like AI.
- 3. Since he explained DRAMs in a bit more detail towards the end of the video, there were parts I couldn't fully understand. If I were in class, I would ask Professor Onur Mutlu to explain them again. Additionally, I would like to ask about the impact of AI on architectural designs and whether AI could work integrated with computer chips in the future.