

FACE IMAGE OCCLUSION RESTORATION



PURPOSE & DATA

- Regenerating the blocked regions of face photographs.
- Synthetic occlusions for training.
- Using black & white images.

DATA

- Changed the Dataset to aligned UTK Dataset
- Occluded:
- Half Face (4000 images)
- Unconstrained Eyes (13000 images)

QUICK SUMMARY

- Old Problems:
 - Some layers do not take input.
 - Discriminator Loss does not change.
 - GPU memory problems.
- Solved old problems.
- Used many different:
 - Configurations on loss types
 - Batching methods
 - Learning rates and optimizers,
 - Data groups
- Often came across a mode collapse.

UTILIZED METHODS

- Proposed to use strides instead of pooling. Saw that pooling is used a lot. Used pooling in the progress.
 - Learned that I was wrong, after many trainings. (sparse gradients)
- Used L2 loss in the final experiment. Used GAN loss in all experiments.
- Focus on whole image.
- Google Colab.

UTILIZED METHODS

- Minibatch technique
 - Isolated minibatch technique
 - $D_{loss} = \text{cross_ent}(\text{disc_out}, \text{disc_label})$
 - $G_{loss} = (1 - \log(D_{loss}))$
- Reverse Loss Vs Unique Loss
- $D_{loss} = \text{cross_ent}(\text{disc_out}, \text{disc_label})$
 - $G_{loss} = \text{cross_ent}(\text{gan_out}, \text{gan_label})$
 - Used Adam as optimizer
 - Soft Labels vs Hard Labels
 - Normal Distribution, Std = 0.1

FIRST VERSIONS

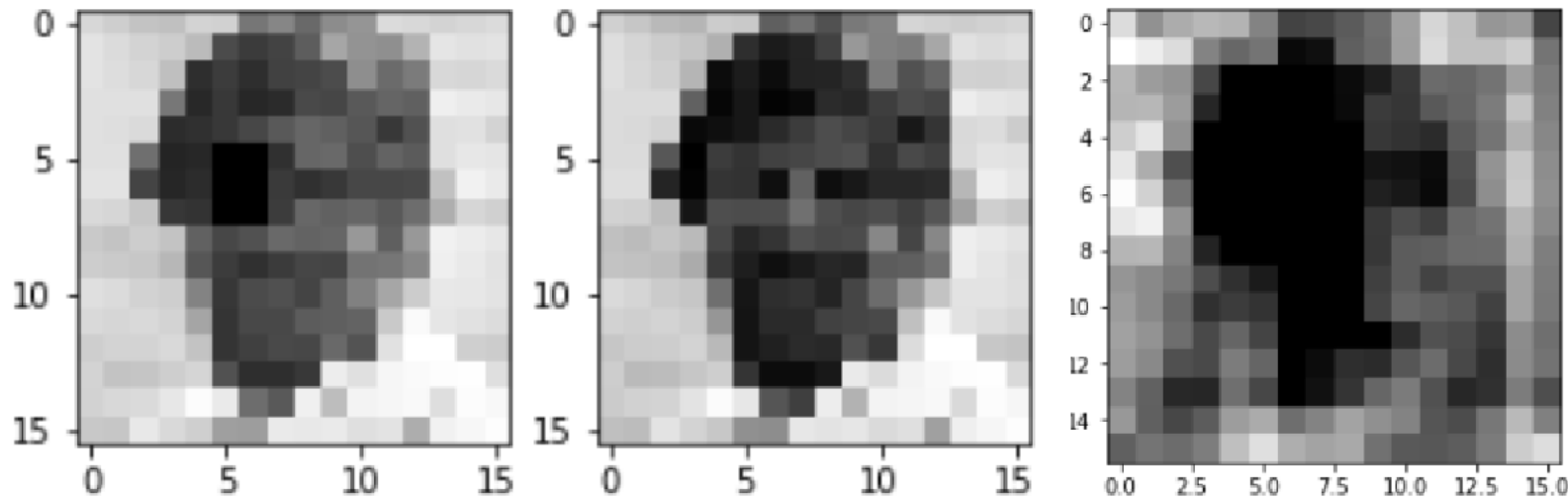
- Tried to modify already implemented GANs
 - Rowel Atienza
 - Siraj Raval
 - eriklindernoran
 - Always got an error-
- Then started from scratch:
 - One layered, dense GAN
 - One layered Conv-GAN
 - ...

LATER VERSIONS

- After first versions I continued to improve the “from scratch” models.

In this presentation, I show these models' results.

RESULTS – TEST – V1.0



Learning Rates:
Generator: 0.00010 Disc: 0.00015

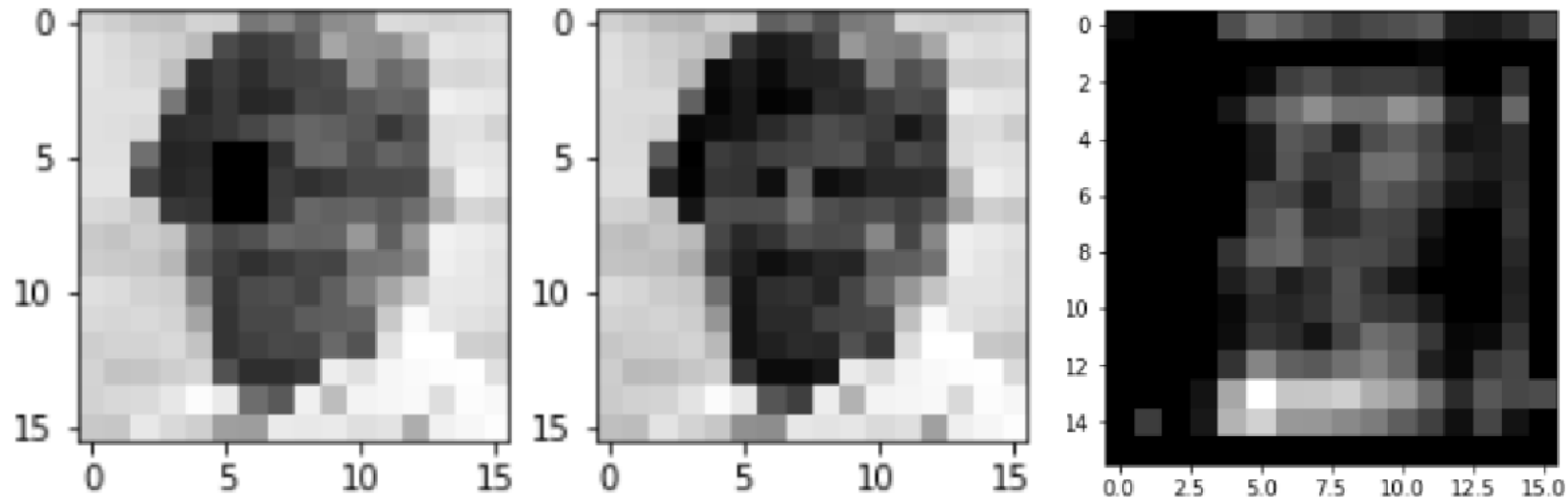
One Layered Generator
One Layered Discriminator

Resolution of Input: Very Low (16x16)*
Number of Input: 1800
Occlusion Size: Small

Epoch Count:
1000 epochs

*Out of Memory Errors

RESULTS – TEST – V1.1



Learning Rates:
Generator: 0.00010 Disc: 0.00015

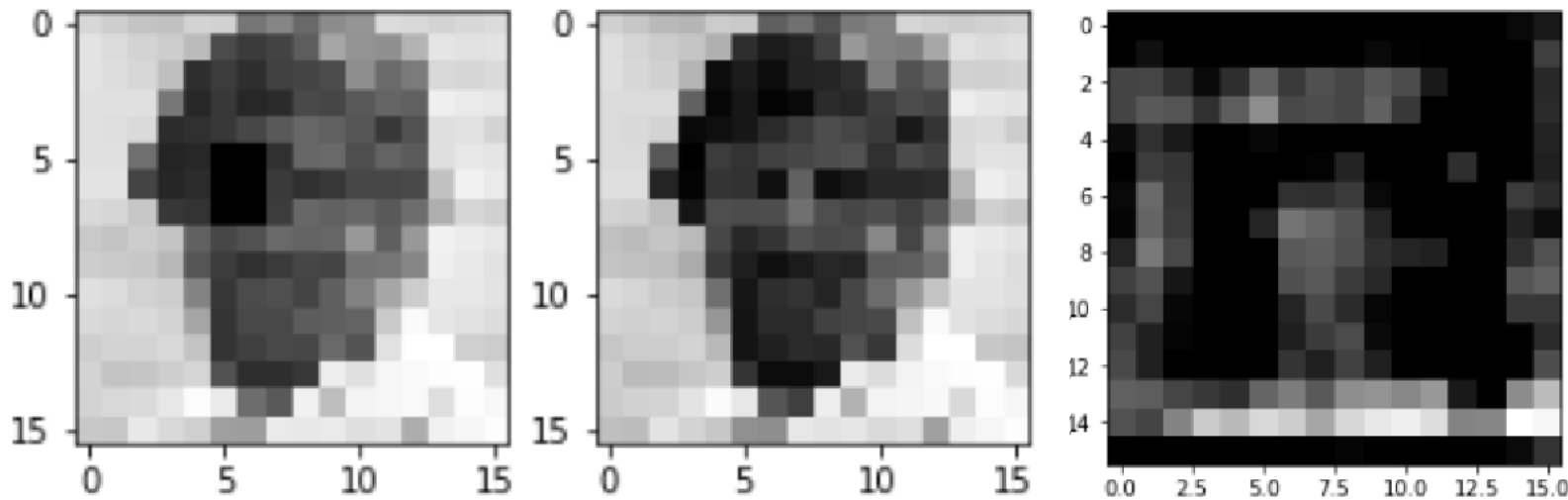
Three Layered Generator
Three Layered Discriminator

Resolution of Input: Very Low (16x16)*
Number of Input: 1800
Occlusion Size: Small

Epoch Count:
10 epochs**

*Out of
Memory Errors
**Just to try

RESULTS – TEST – V1.1.2



Learning Rates:
Generator: 0.00010 Disc: 0.00015

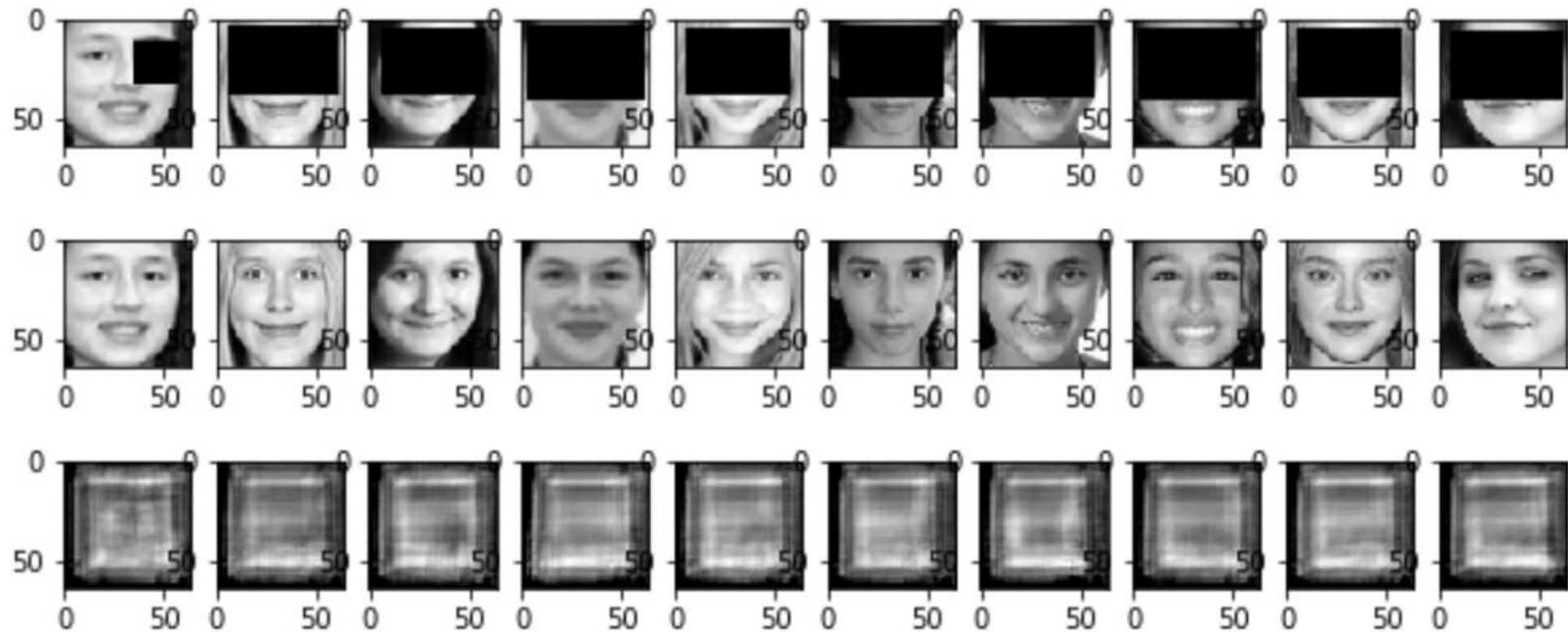
Three Layered Generator
Three Layered Discriminator

Resolution of Input: Very Low (16x16)*
Number of Input: 1800
Occlusion Size: Small

Epoch Count:
46 epochs**

*Out of Memory Errors
**Resource Exh Errors
(due to eval())

RESULTS – TEST – V2.6



Learning Rates:
Generator: 0.00010 Disc: 0.00010

Eight Layered Generator
Six Layered Discriminator

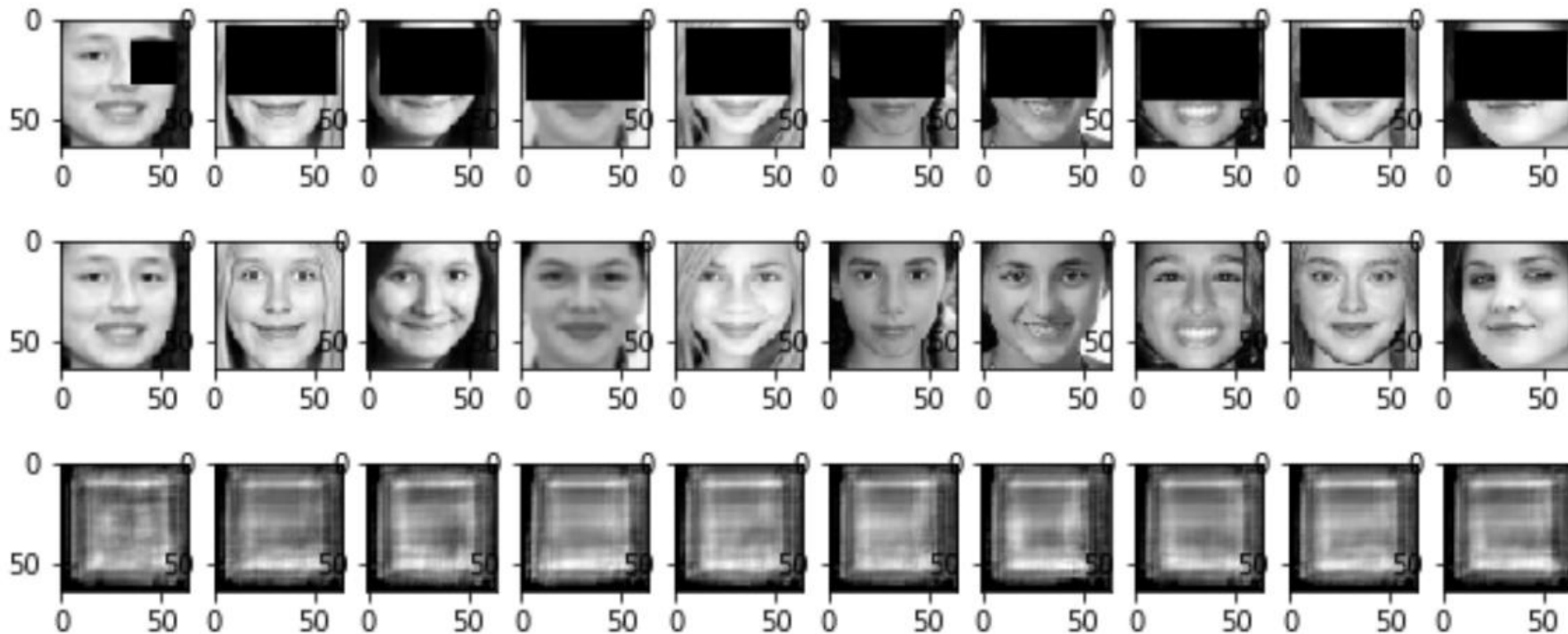
Minibatch Technique: Yes
Isolated Minibatches: No

Resolution of Input: Medium (64x64)*
Number of Input: 4160 (65x64 batch)
Occlusion Size: Half-Face

Epoch Count:
25 epochs**

*Threw out some eval()
**Very quick mode col.

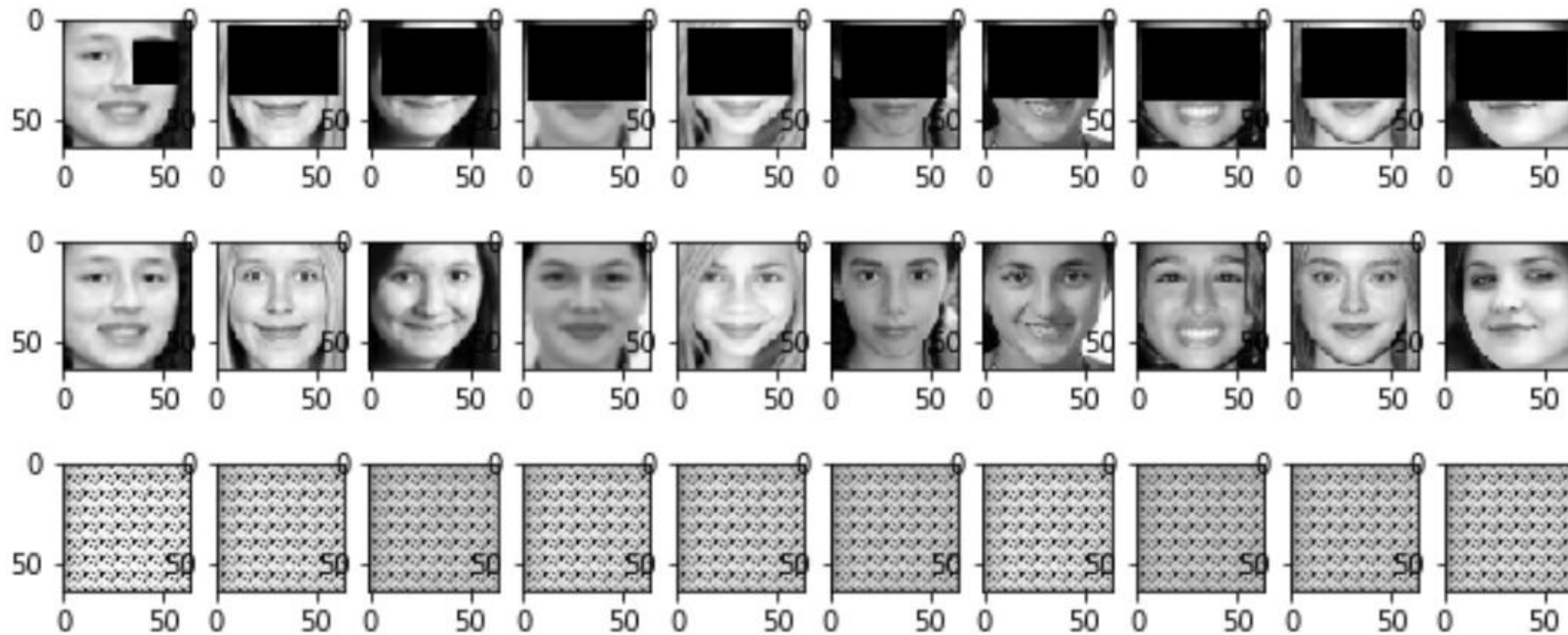
MODE COLLAPSE



Same output for every input

How to catch it: Generator loss converges to zero.

RESULTS – TEST – V2.7.1



Learning Rates:
Generator: 0.000010 Disc: 0.000010

Eight Layered Generator
Six Layered Discriminator
Bottleneck: Yes

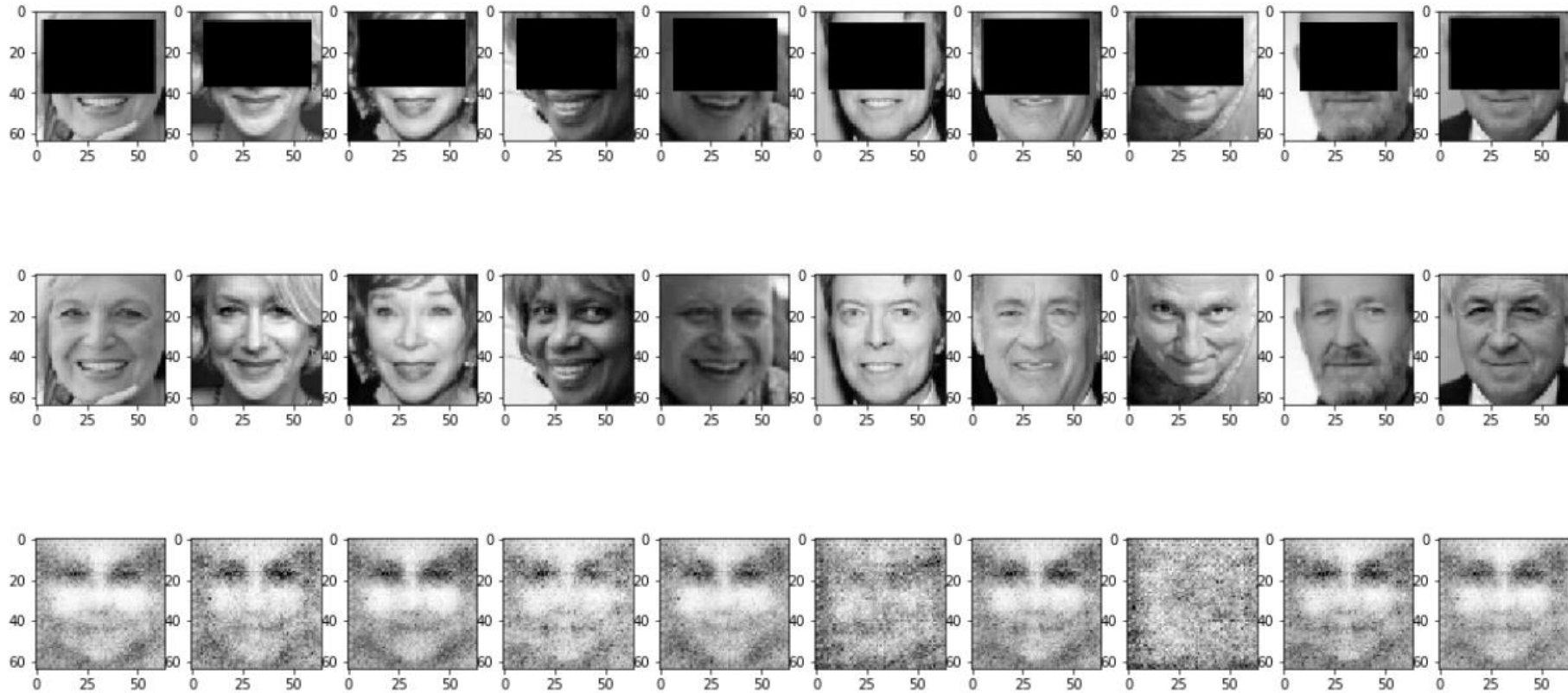
Soft Labels: No
Soft D/Usample: Yes (no sparse)
Reverse Loss: No

Minibatch Technique: Yes
Isolated Minibatches: No

Resolution of Input: Medium (64x64)*
Number of Input: 4160 (65x64 batch)
Occlusion Size: Half-Face

Epoch Count:
Unsure, Until Mode Collapse

RESULTS – TEST – V2.7.2



Learning Rates:

Generator: 0.000010 Disc: 0.000010

Eight Layered Generator

Six Layered Discriminator

Bottleneck: Yes

Soft Labels: No

Soft D/Usample: Yes

Reverse Loss: No

Minibatch Technique: Yes

Isolated Minibatches: Yes

Resolution of Input: Medium (64x64)*

Number of Input: 4160 (65x64 batch)

Occlusion Size: Half-Face

Epoch Count:

305 (Saved 250 epoch version)

RESULTS – TEST – V2.8



Learning Rates:

Generator: 0.000010 Disc: 0.000020

Eight Layered Generator
Six Layered Discriminator
Bottleneck: Yes

Soft Labels: Yes Salimans et. al. 2016

Soft D/Usample: Yes

Reverse Loss: No

Minibatch Technique: Yes

Isolated Minibatches: Yes

Resolution of Input: Medium (64x64)*

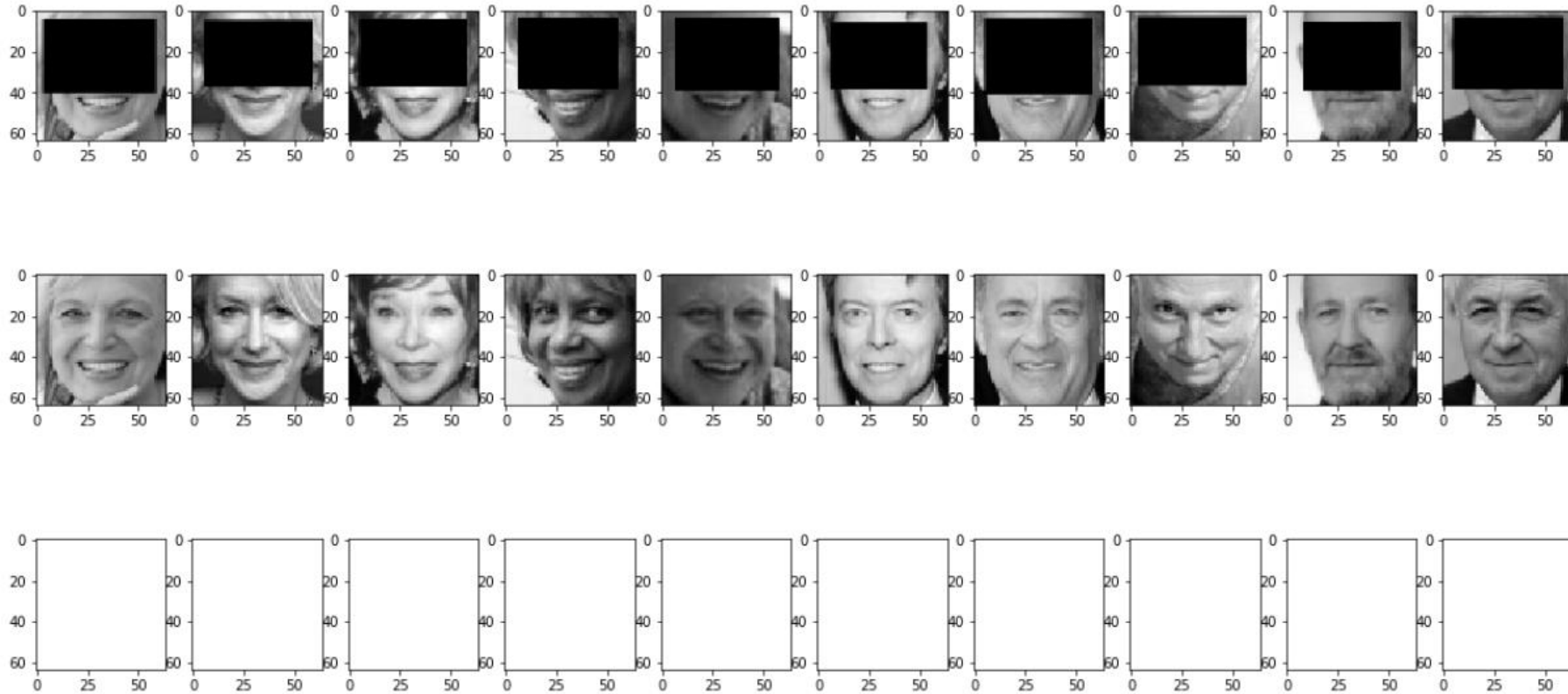
Number of Input: 4160 (65x64 batch)

Occlusion Size: Half-Face

Epoch Count:

38 (Saw Mode Collapse)

RESULTS – TEST – V2.9



Learning Rates:
Generator: 0.000010 Disc:
0.000020

Eight Layered Generator
Six Layered Discriminator
Bottleneck: Yes

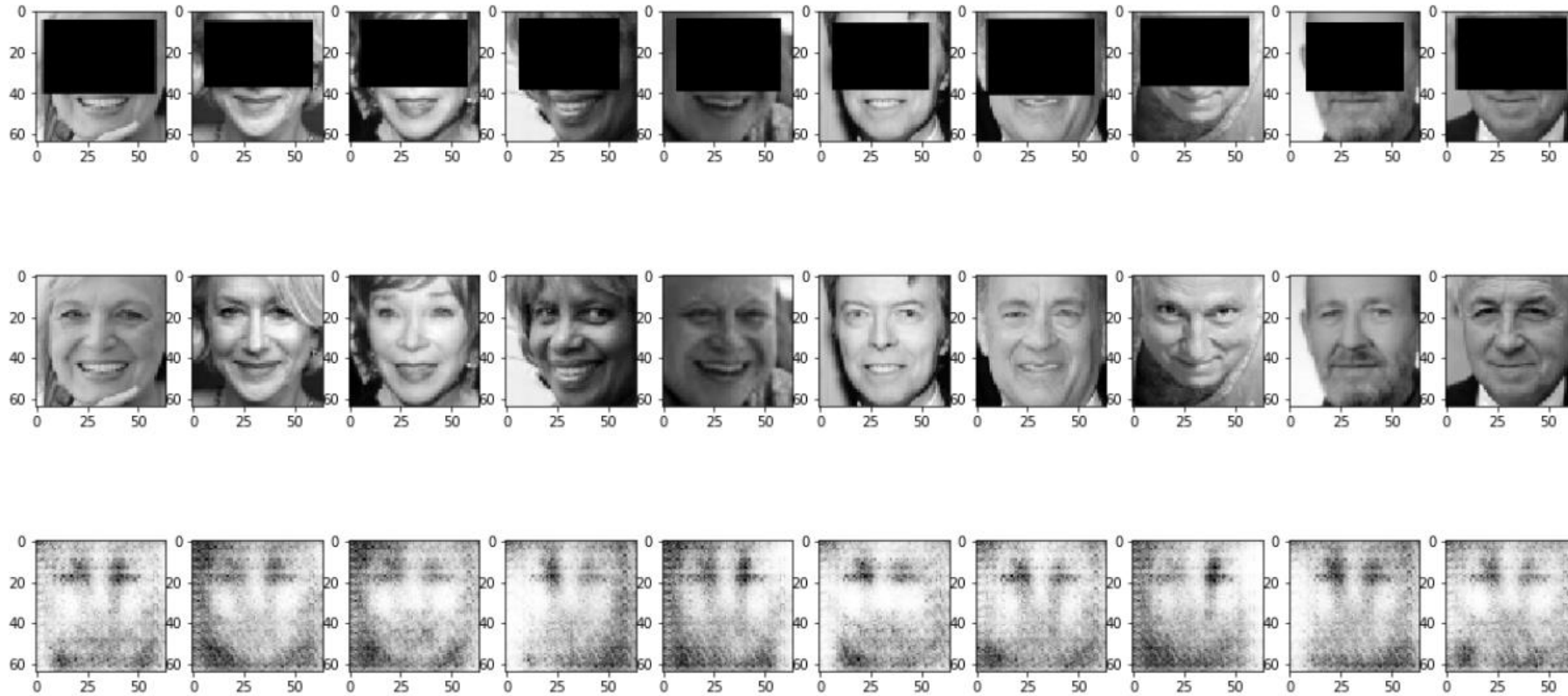
Soft Labels: Yes
Soft D/Usample: Yes
Reverse Loss: Yes

Minibatch Technique: Yes
Isolated Minibatches: Yes

Resolution of Input: Medium (64x64)*
Number of Input: 4160 (65x64 batch)
Occlusion Size: Half-Face

Epoch Count:
64 (Saw Constant test loss during
training)

RESULTS – TEST – V3.0



Learning Rates:
Generator: 0.000010 Disc: 0.000020

Six Layered Generator
Three Layered Discriminator
Bottleneck: No

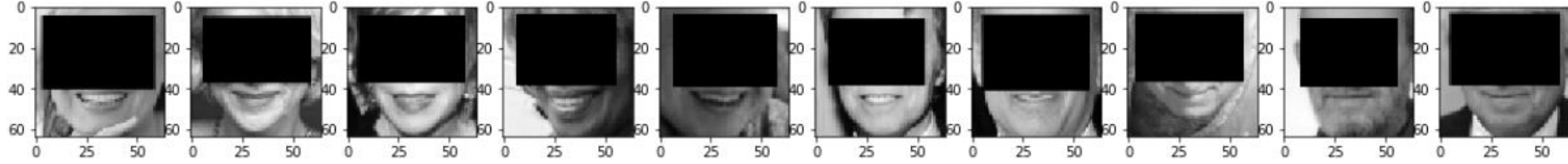
Soft Labels: Yes
Soft D/Usample: Yes
Reverse Loss: No

Minibatch Technique: Yes
Isolated Minibatches: Yes

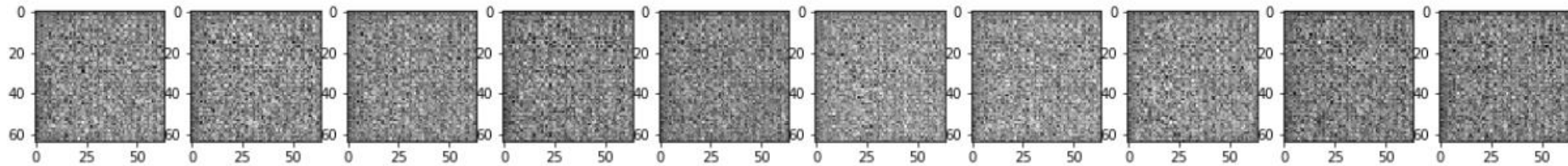
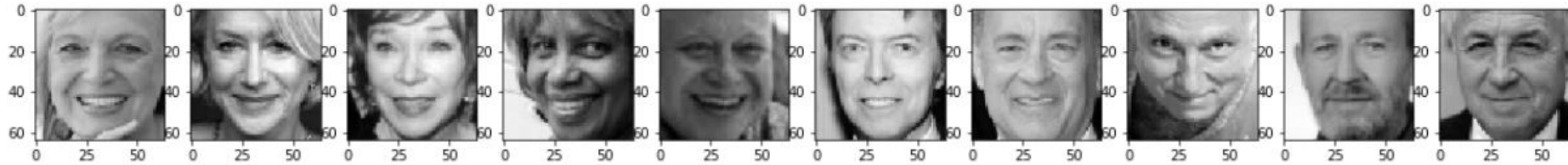
Resolution of Input: Medium (64x64)*
Number of Input: 4160 (65x64 batch)
Occlusion Size: Half-Face

Epoch Count:
633 (Saved 250 and 500 versions)

RESULTS – TEST – V3.1



**Used a lot of
Dropout**



Learning Rates:
Generator: 0.000010 Disc: 0.000020

Eight Layered Generator
Four Layered Discriminator
Bottleneck: No

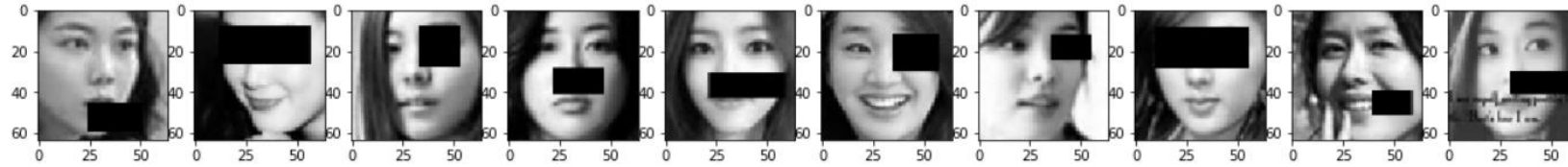
Soft Labels: Yes
Soft D/Usample: Yes
Reverse Loss: No

Minibatch Technique: Yes
Isolated Minibatches: Yes

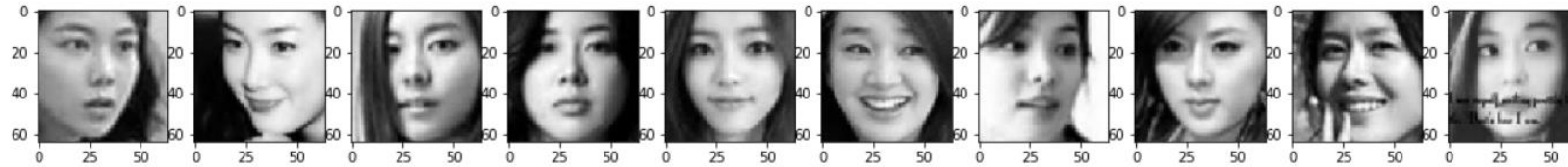
Resolution of Input: Medium (64x64)*
Number of Input: 4160 (65x64 batch)
Occlusion Size: Half-Face

Epoch Count:
30

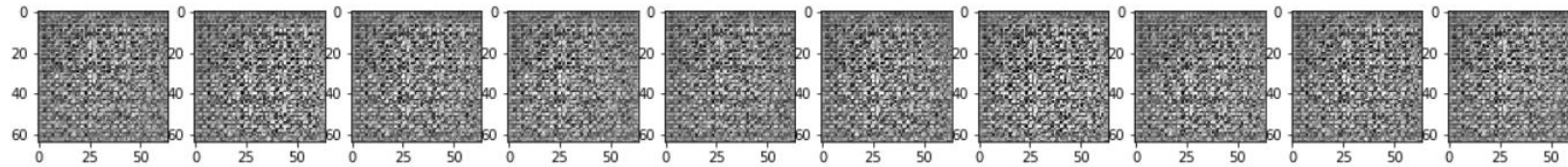
RESULTS – TEST – V3.2



Unconstrained
the occlusion
process to
obtain more
data.



Added one
more layer to
each model.
(8m parameters)



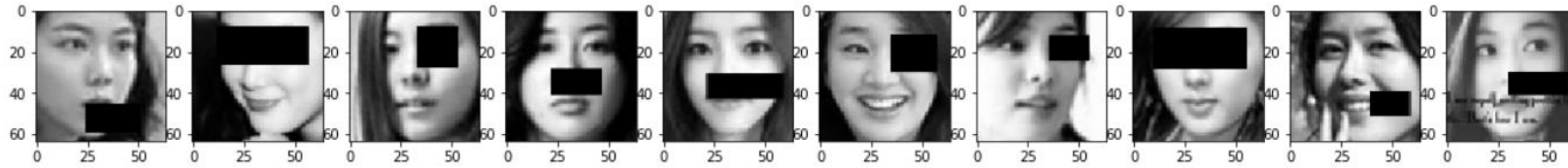
Learning Rates:
Generator: 0.00010 Disc: 0.00020

Ten Layered Generator
Five Layered Discriminator
Bottleneck: No

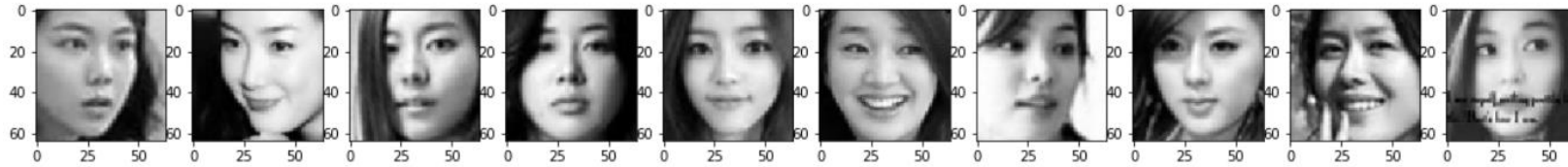
Soft Labels: Yes
Soft D/Usample: Yes
Reverse Loss: No
Minibatch Technique: Yes
Isolated Minibatches: Yes

Resolution of Input: Medium (64x64)*
Number of Input: 13195 (200x64 batch)
Occlusion Size: Eyes
Epoch Count:
23

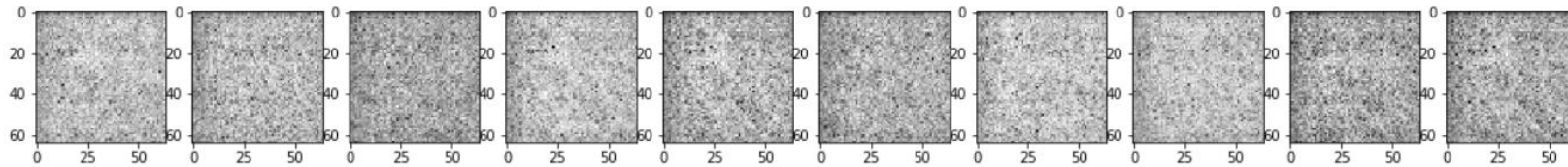
RESULTS – TEST – V3.2.2



Unconstrained
occlusion to
obtain more
data.



(8m parameters)



Learning Rates:
Generator: 0.00010 Disc: 0.00020

Ten Layered Generator
Five Layered Discriminator
Bottleneck: No

Soft Labels: Yes
Soft D/Usample: Yes
Reverse Loss: No
Minibatch Technique: Yes
Isolated Minibatches: Yes

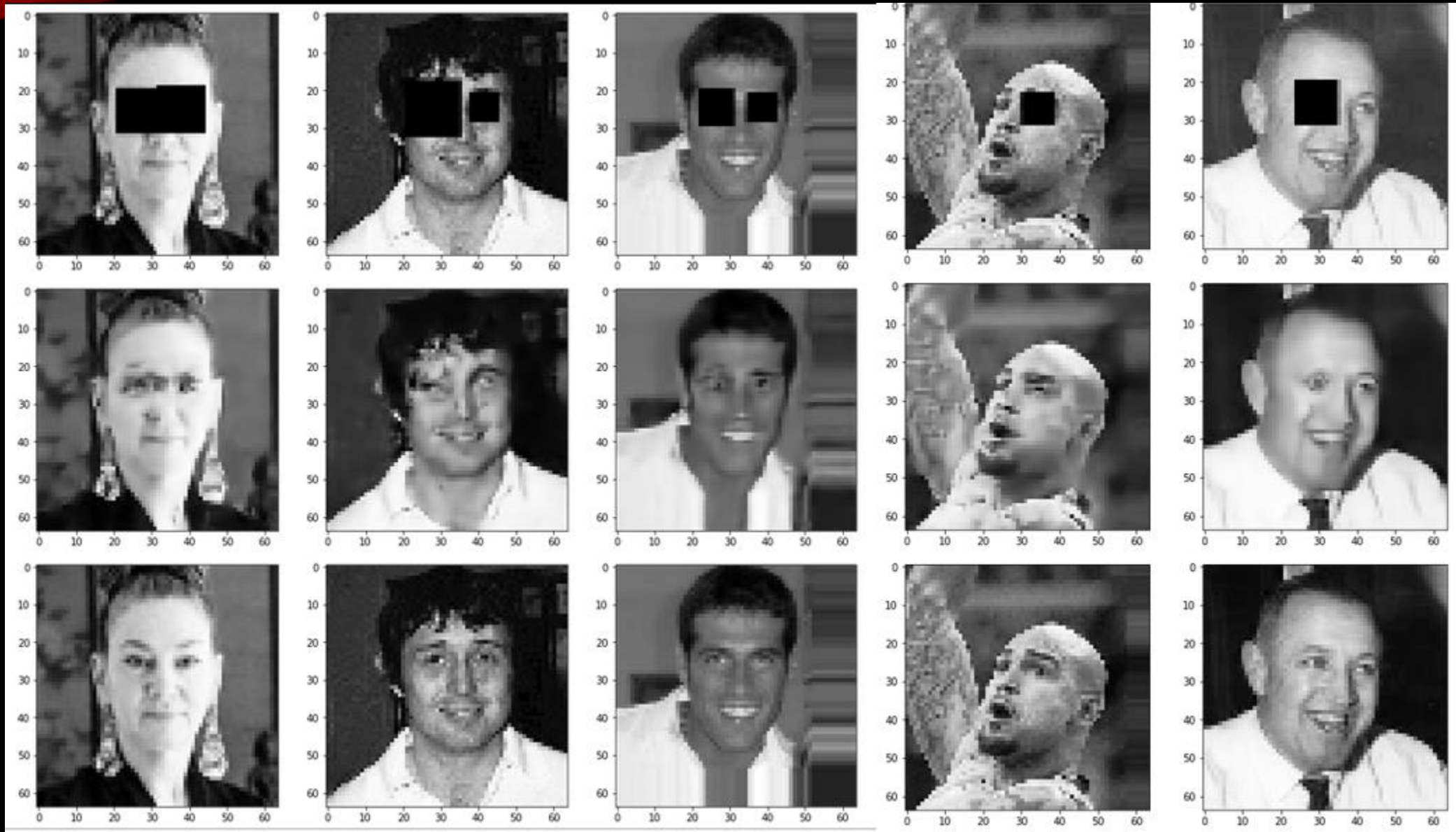
Resolution of Input: Medium (64x64)*
Number of Input: 13195 (65x64
batch)
Occlusion Size: Eyes
Epoch Count:
More than 50



Some Thoughts:

- Could not solve mode collapse in these versions.
- Obtained more meaningful results as time passed.
- Best Performance is by the AutoEncoder Model yet.
(progress model)

AutoEncoder Results (Progress)

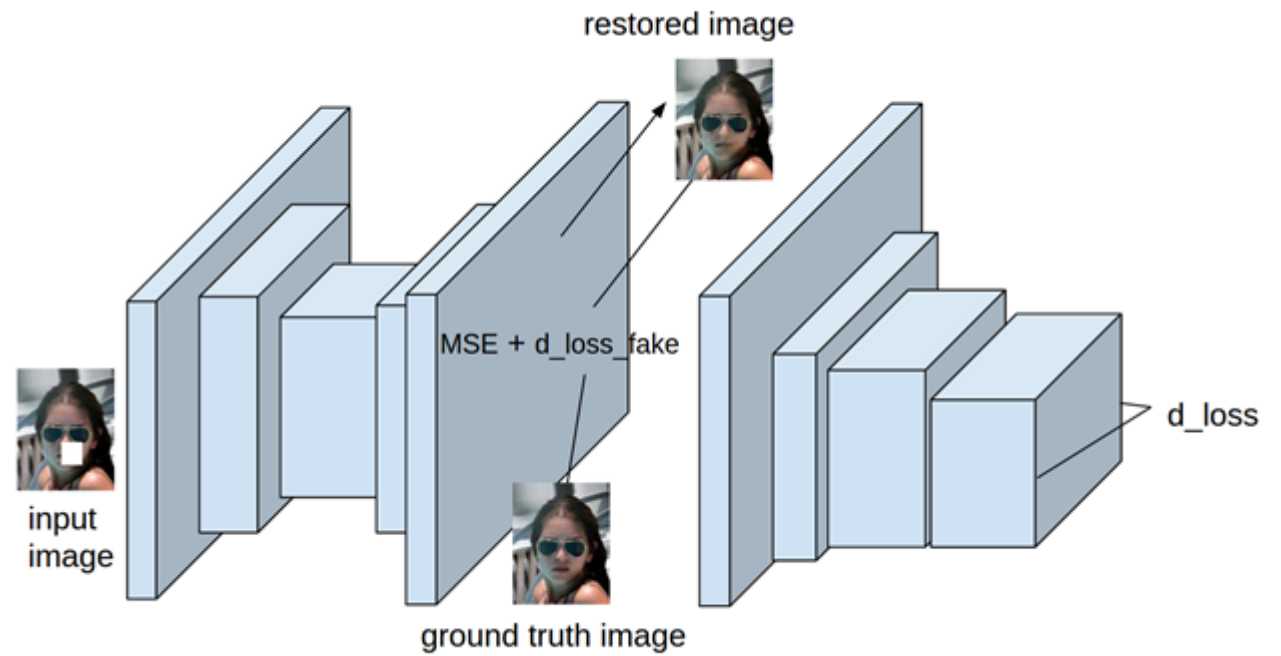


LAST EXPERIMENT:

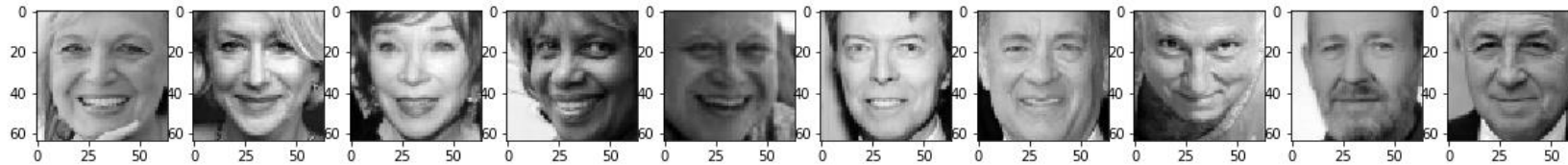
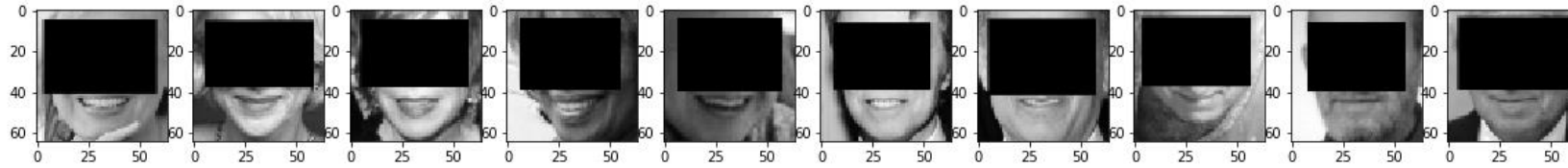
- Let's use GAN loss and L2 loss together.

Reference:

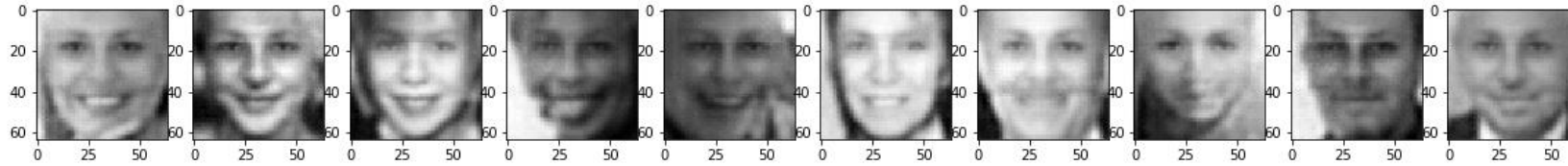
https://www.cc.gatech.edu/~hays/7476/projects/Avery_Wenchen/



RESULTS – TEST – V3.3



(3m parameters)



Learning Rates:

Generator: 0.000010 Disc: 0.000040

Six Layered Generator

Three Layered Discriminator

Bottleneck: No

Soft Labels: Yes

Soft D/Usample: Yes

Reverse Loss: No

Minibatch Technique: Yes

Isolated Minibatches: Yes

Resolution of Input: Medium (64x64)*

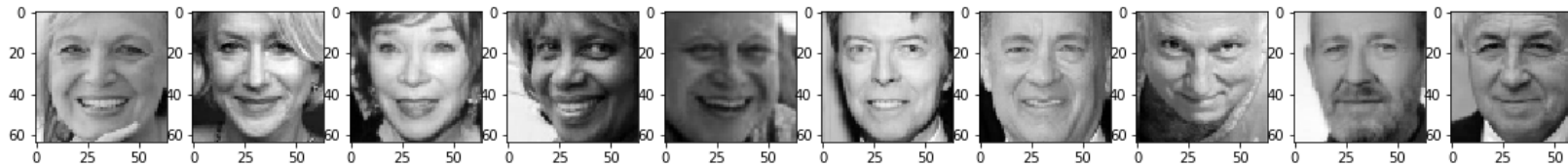
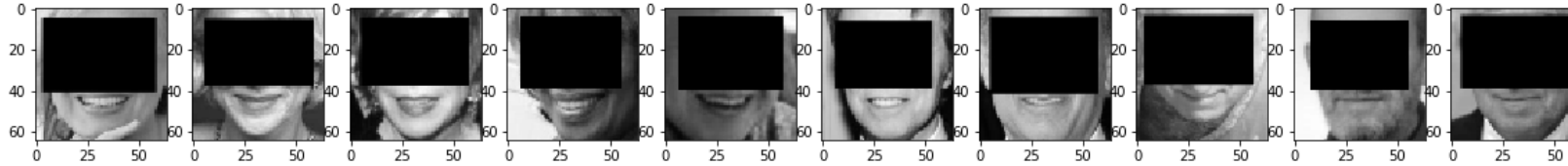
Number of Input: 4160 (65x64 batch)

Occlusion Size: Half-Face

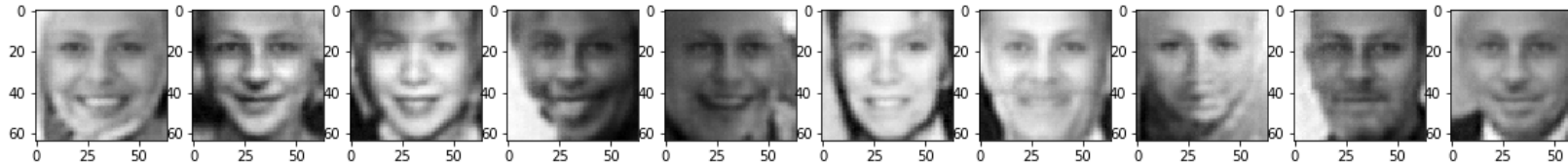
Epoch Count:

250 (Saved and shared)

RESULTS – TEST – V3.3.2



(3m parameters)



Learning Rates:
Generator: 0.000010 Disc: 0.000040

Six Layered Generator
Three Layered Discriminator
Bottleneck: No

Soft Labels: Yes
Soft D/Usample: Yes
Reverse Loss: No

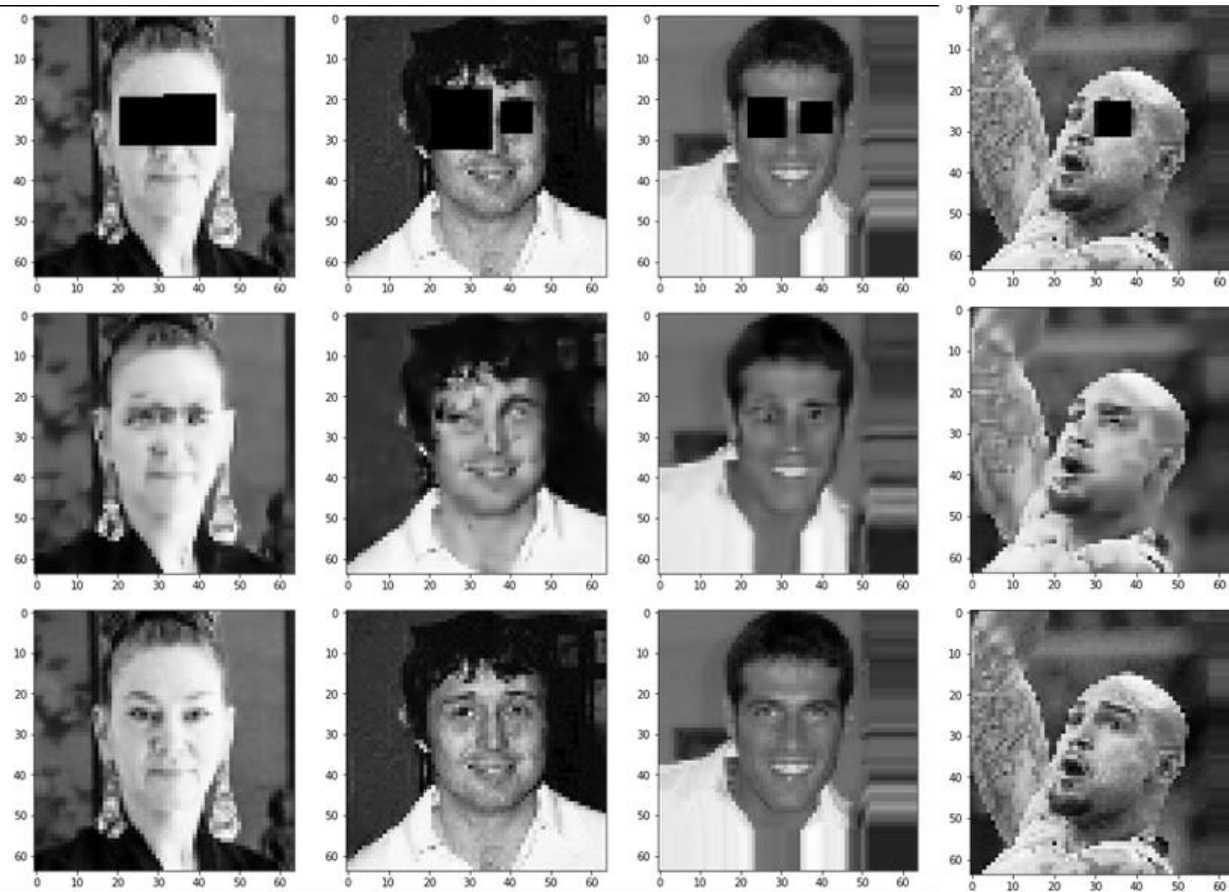
Minibatch Technique: Yes
Isolated Minibatches: Yes

Resolution of Input: Medium (64x64)*
Number of Input: 4160 (65x64 batch)
Occlusion Size: Half-Face

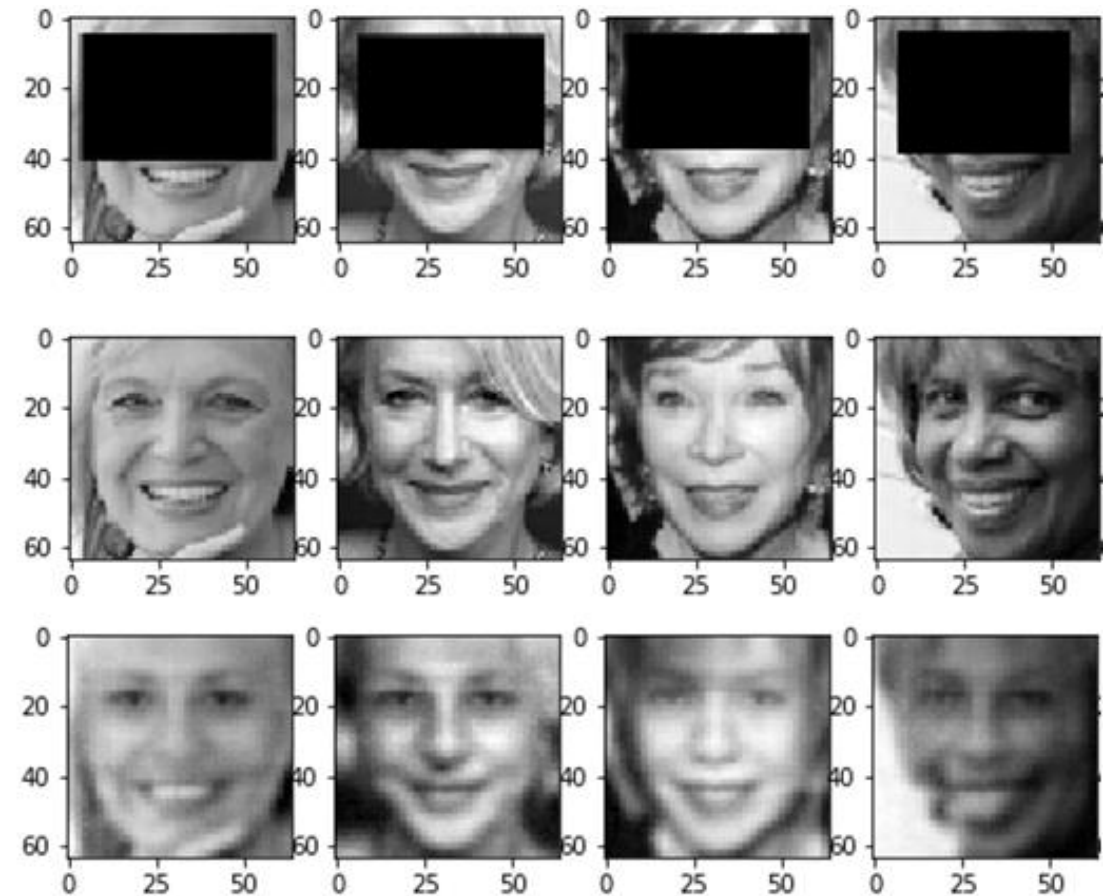
Epoch Count:
500 (Saved and shared)

Comparison of Results

Progress



Final





Final Evaluation:

- Could not obtain a result using GAN loss only. (except mode collapses)
- GAN loss + L2 loss performed better than L2 loss alone. (final vs. progress)
- Faces are still not perfectly satisfying. Increasing dataset size and model complexity may overcome this issue.



Thank You for listening.