

Machine Learning Education Environment

Dr. Alp Arslan Bayrakçı

Computer Engineering

Gebze Teknik Üniversitesi Mühendislik Fakültesi, Lisans Bitirme Projeleri Sergisi, 25 Haziran 2025

Summary

This project, the "ML Education Environment," addresses the challenges of machine learning experimentation by providing an interactive, webbased platform designed to demystify the algorithm training and evaluation process. It targets the common barriers faced by students and practitioners, such as complex environment setups and the need for extensive boilerplate code, which can obscure the nuanced impact of different models, datasets, and hyperparameters.

The system is architected with a decoupled frontend and backend, containerized using Docker for easy deployment and accessibility. A model factory design pattern dynamically dispatches tasks to the appropriate machine learning model implementation, which includes a suite of classification algorithms like DT, LR, SVM, K-NN, and ANN. A key feature is the caching mechanism that stores the results of completed experiments in a JSON file, avoiding redundant computations by retrieving past results for identical configurations, thus speeding up the user workflow.

MATERIALS AND METHODS

The project was developed with a clientserver architecture using modern web technologies.

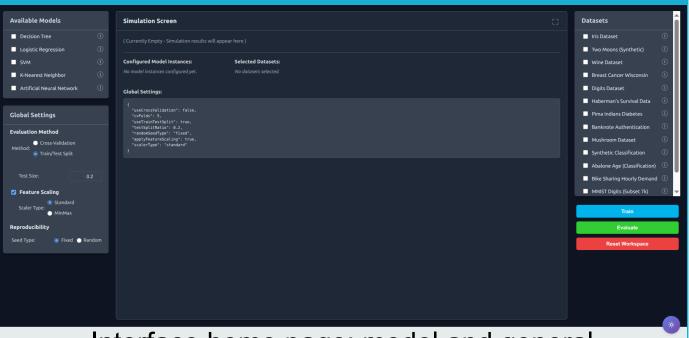
Backend:

- Framework: A high-performance API server was created using Python-based FastAPI.
- ML Models: LR, KNN, SVM, DT, ANN classification models were integrated using scikit-learn library.
- Data processing: The CSV format data uploaded by the user was processed and made suitable for the models using the Pandas library.
- Containerization. Portability and easy installation were provided by transforming the application's services into containers with Docker.

Frontend:

- Library: A user-friendly, dynamic and interactive interface was designed with React.js
- Interface Components: Contains components where users can load a dataset, select the model and its parameters, track the training process, and view the results (metrics, comparison charts, generated code). Metrics are visualized with Chart.js

Main Page



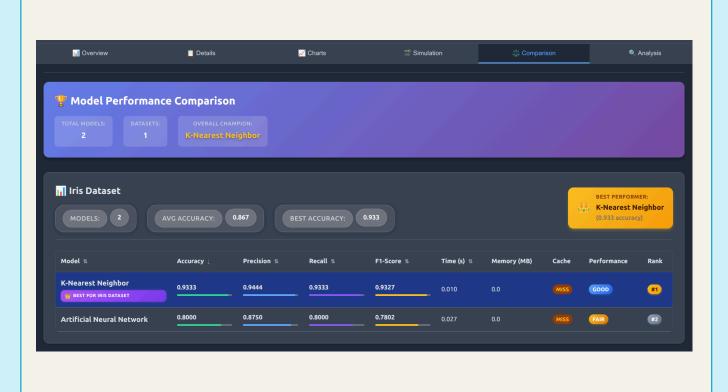
Interface home page: model and general configurations on the left and datasets on the right.

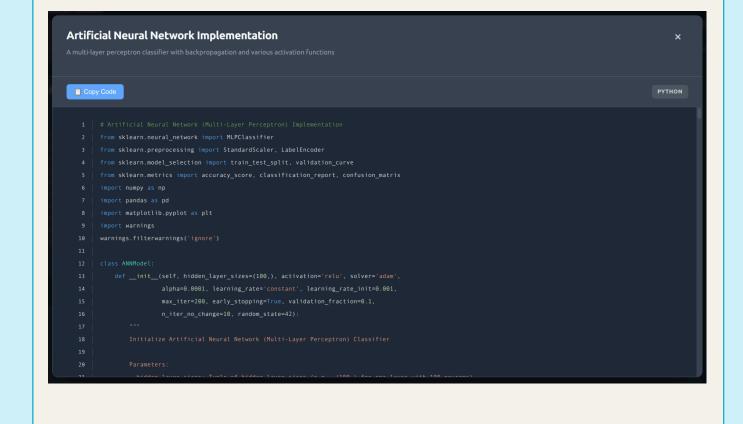
FINDINGS

The developed platform allows users to train different machine learning models simultaneously on a dataset and see their results in a single interface.

- Comparative Performance Analysis:
 Users can compare metrics such as accuracy, precision, recall and F1-score calculated for each model in tables and graphs. In this way, they can observe which model is more successful for a particular problem based on concrete data.
- Automatic Code Generation: The system successfully generates clean and executable Python code that includes data preprocessing and model training steps according to the choices made by the user in the interface (model, hyperparameters, etc.).
- Al-supported Explanations: Gemini API integration contributes to the reinforcement of theoretical knowledge by explaining what the generated code and the selected algorithm do in a language that a beginner can understand.

Interface





Tables and Graphs

Available Datasets			
Dataset Name	Number of Sample	Number of Features	Number of Class
Iris	150	4	3
Two Moons (Synthetic)	400	2	2
Wine	178	13	3
Breast Cancer Wisconsin	569	30	2
Digits	1797	64	10
Haberman's Survival	306	3	2
Pima Indians Diabetes	768	8	2
Banknote Authentication	1372	4	2
Mushroom	8124	22	2
Synthetic Classification	1000	20	2
Abalone	4177	8	28
Bike Sharing Hourly	17379	16	Regression Task
MNIST (Subset)	7,000	784	10
MNIST (Full)	70,000	784	10

Sample Output of Accuracy Metrics



Simulation Results

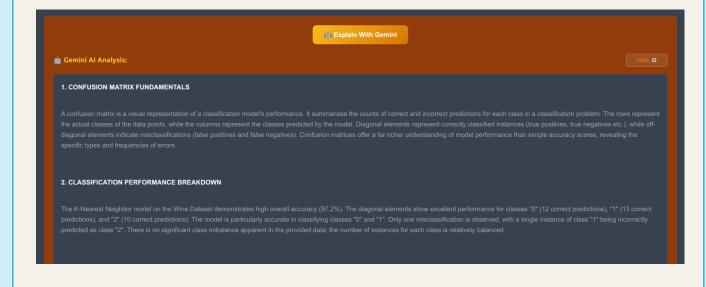
From Overview Tab:



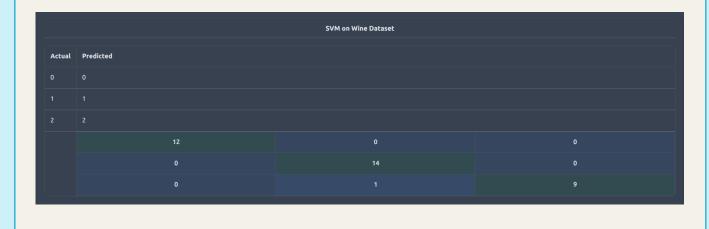
From Charts Tab:



Asking Gemini for explain:



Example of Confusion Matrix:



Communication Information

Ahmet Özdemir Computer Engineering

Adres:

E-posta: a.ozdemir2020@gtu.ed u.tr