



# ECLIPSE IDE TUTORIAL

CENG211 Programming Fundamentals

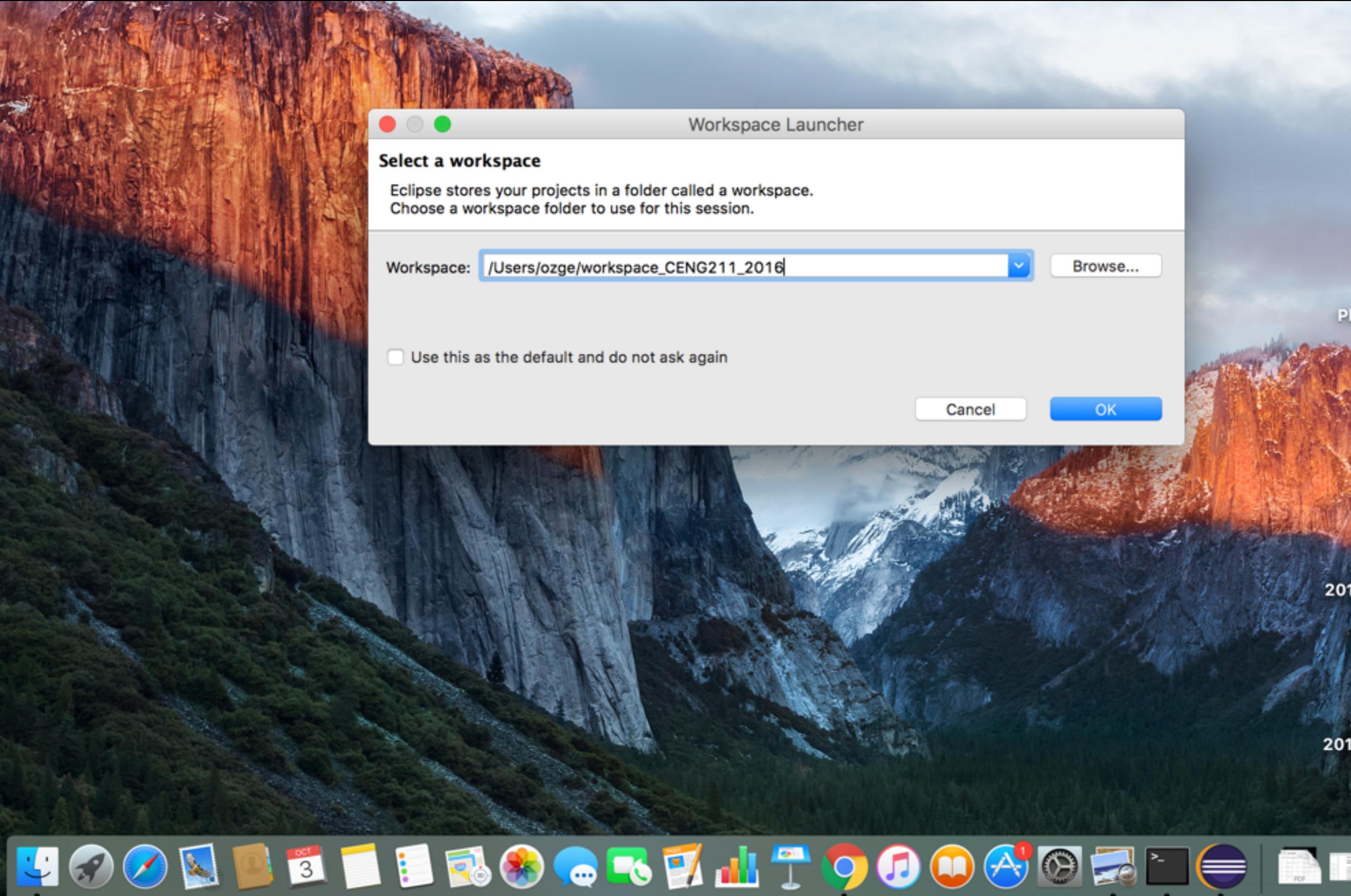
FALL, 2017

# What is IDE?

- IDE stands for Integrated Development Environment.
- It is simply a program to write programs in any language.
- It provides tools for running and debugging applications, managing projects.

# Installation

- Eclipse IDE download link:
- <https://www.eclipse.org/downloads/packages/eclipse-ide-java-ee-developers/oxygen1>



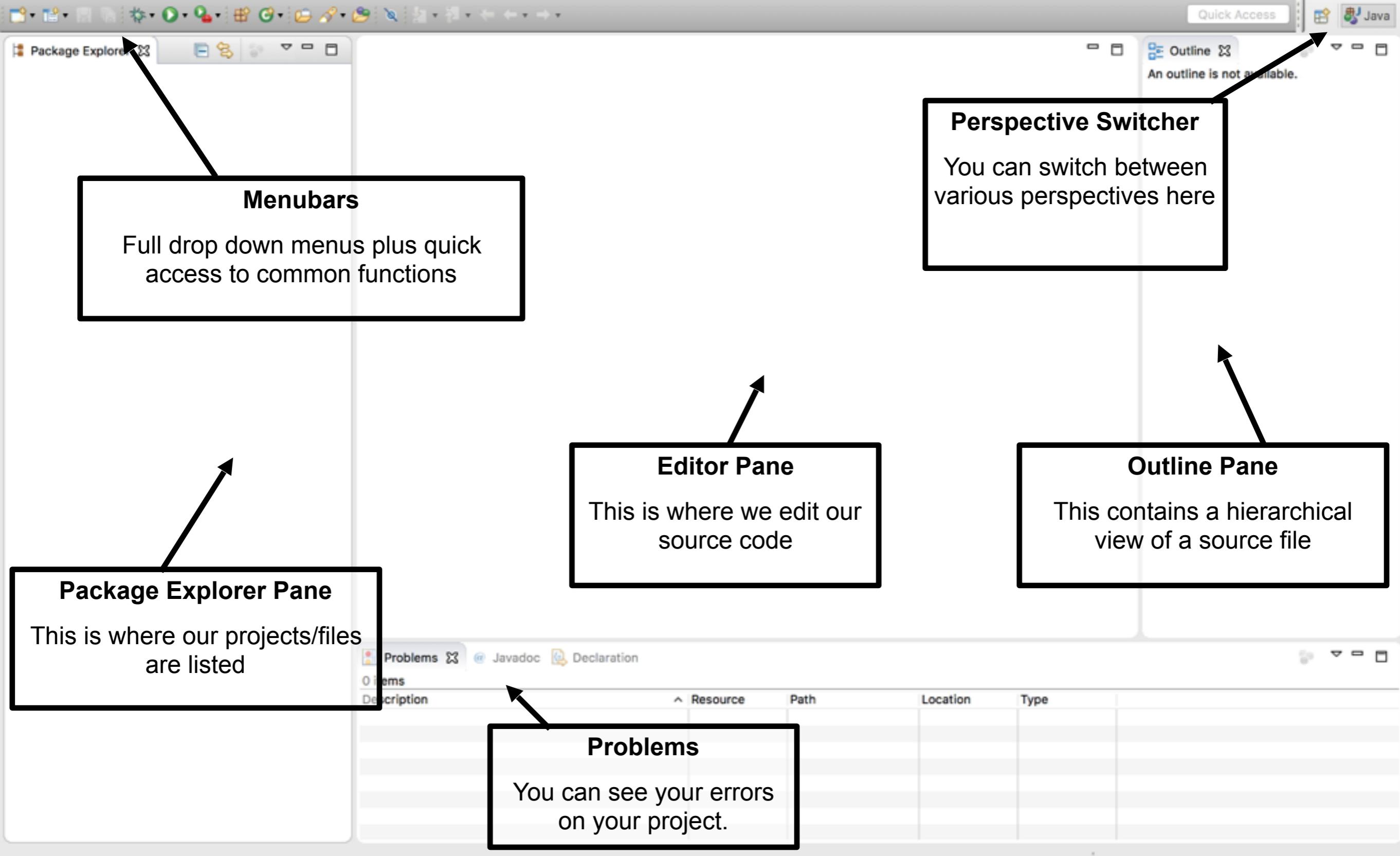
Welcome X

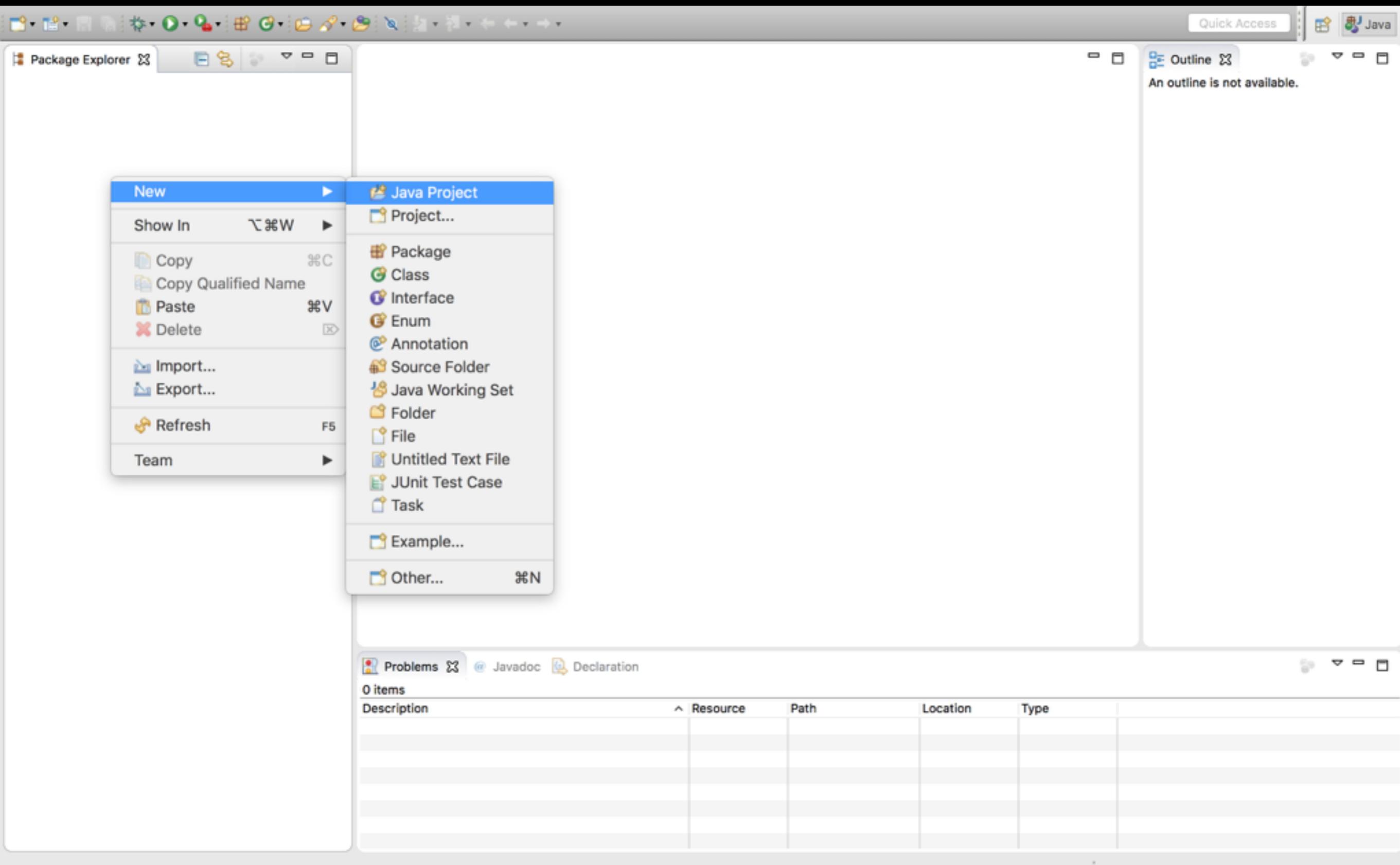
Eclipse Java EE IDE for Web Developers

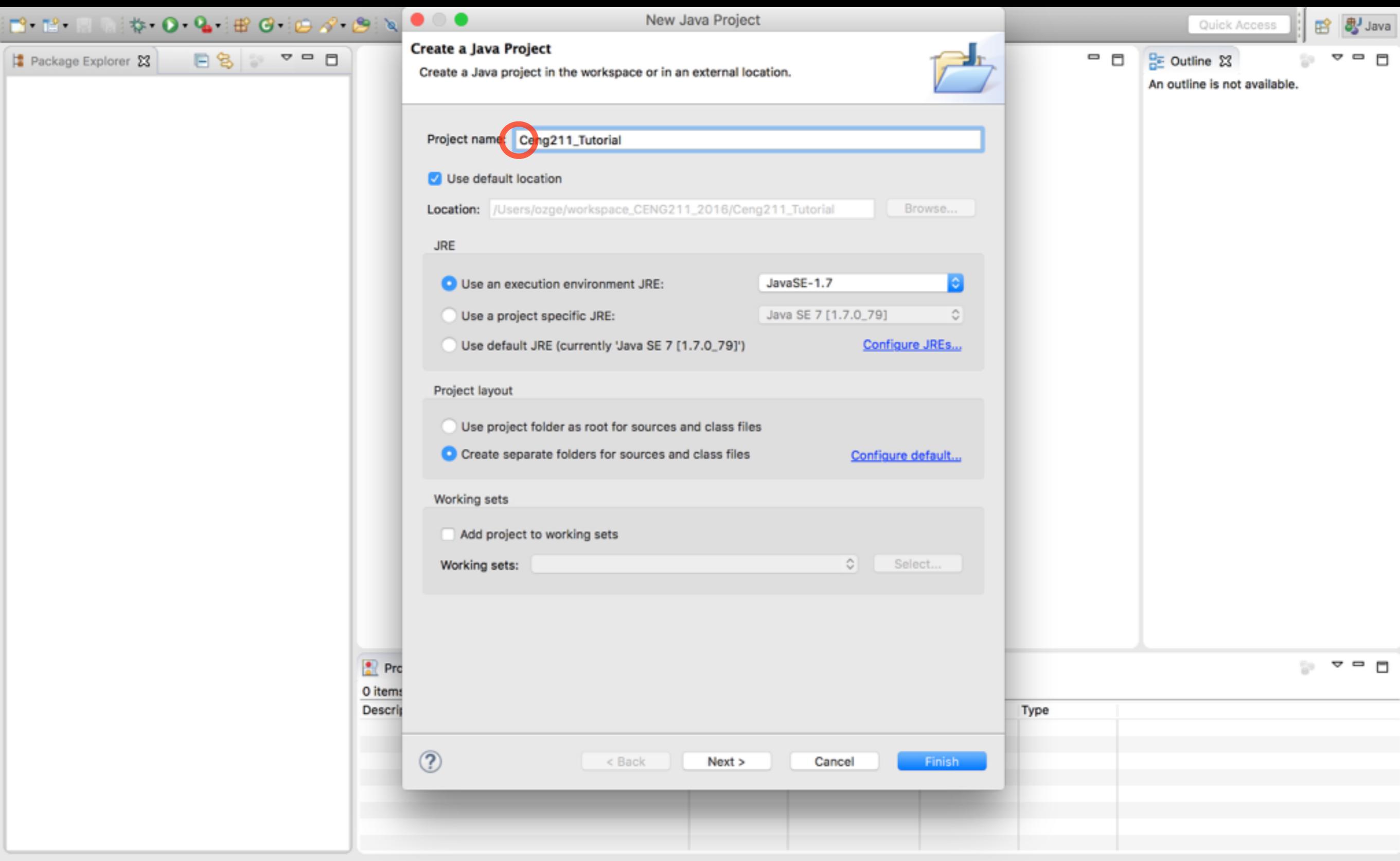
Workbench

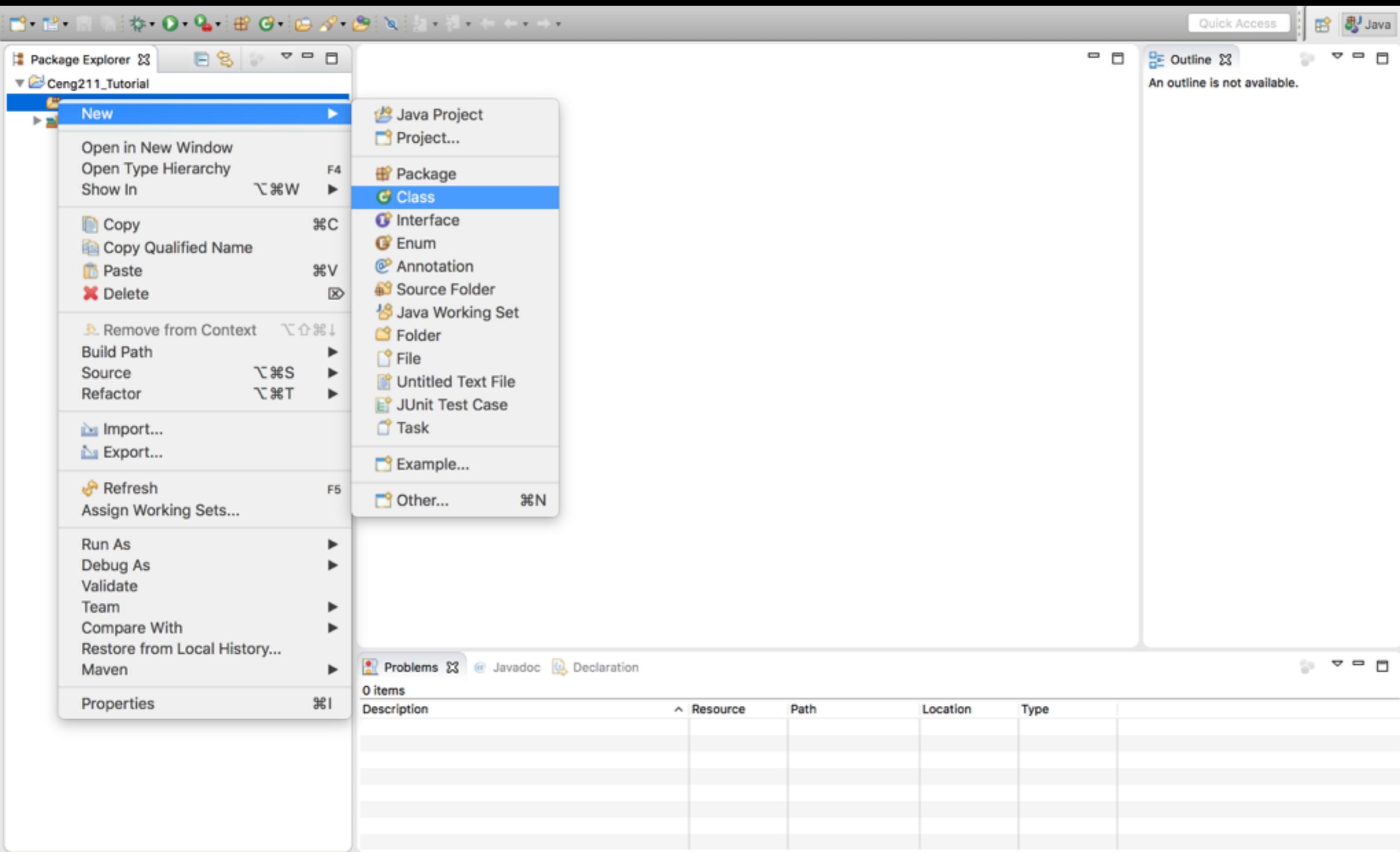
- Review IDE configuration settings**  
Review the IDE's most fiercely contested preferences
- Create a new Java EE Web Project**  
Create a new Eclipse project for Java EE Web development
- Create a new Javascript project**  
Create a new Eclipse project for Javascript development
- Checkout projects from Git**  
Checkout Eclipse projects hosted in a Git repository
- Import existing projects**  
Import existing Eclipse projects from the filesystem or archive
- Launch the Eclipse Marketplace**  
Enhance your IDE with additional plugins and install your Marketplace favorites
- Open an existing file**  
Open a file from the filesystem
- Overview**  
Get an overview of the features
- Tutorials**  
Go through tutorials
- Samples**  
Try out the samples
- What's New**  
Find out what is new

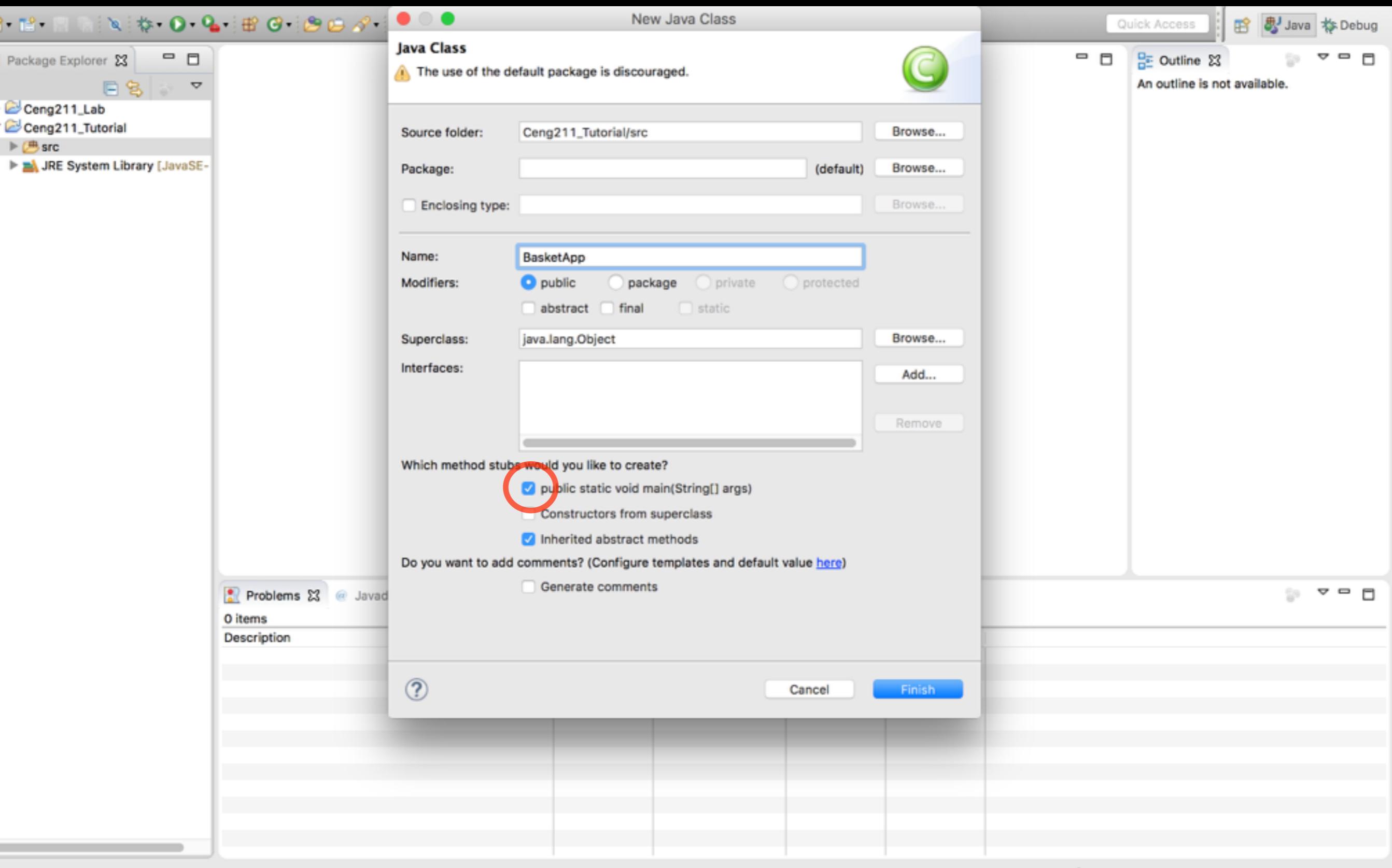
Always show Welcome at start up

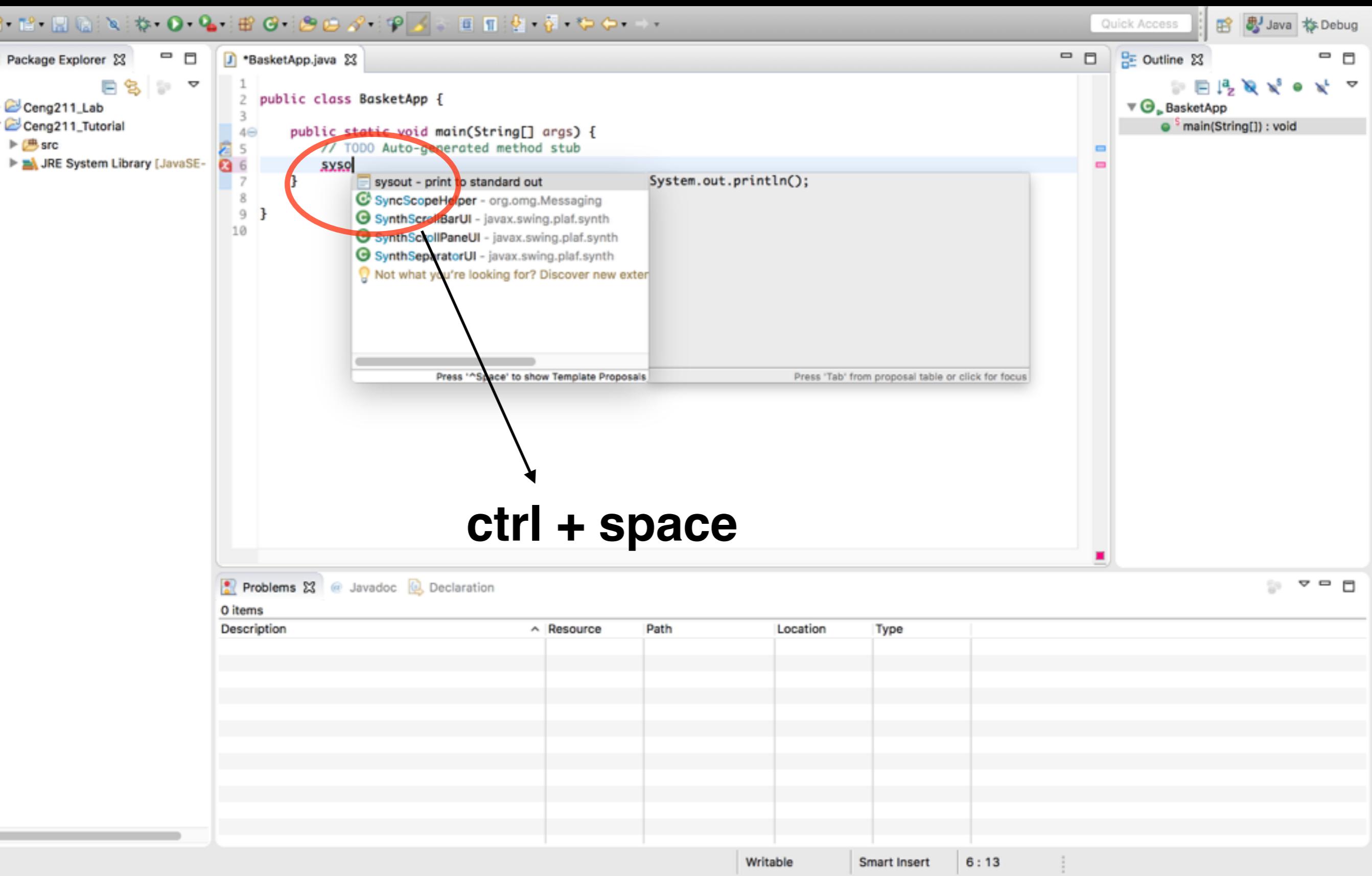


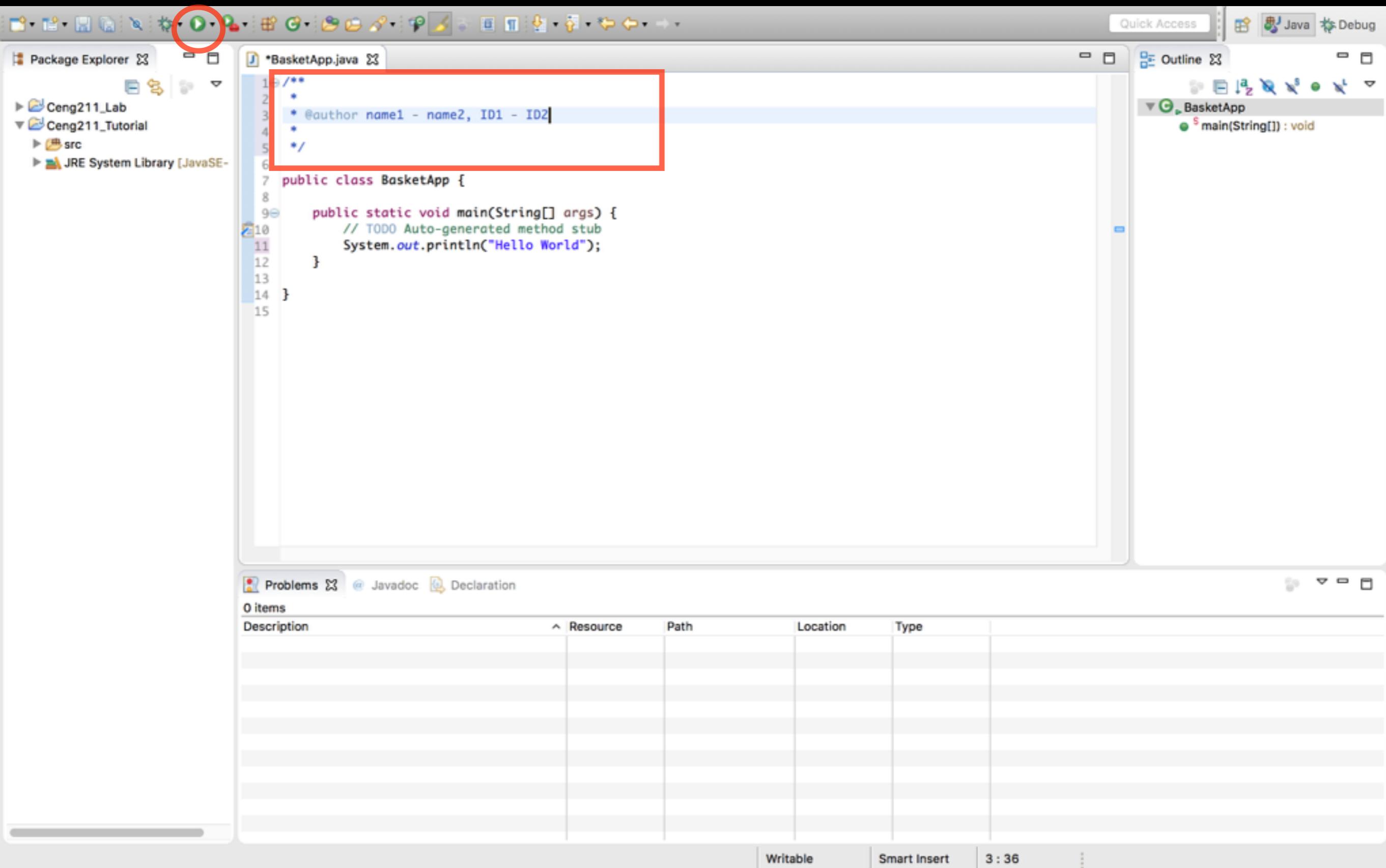












The screenshot shows a Java development environment with the following components:

- Package Explorer:** Shows projects Ceng211\_Lab, Ceng211\_Tutorial, and JRE System Library [JavaSE-].
- Editor:** Displays the `Basket.java` file content. The code defines a `Basket` class with a private integer `count`, a constructor that initializes `count` to 0, a `setCount` method that checks if the value is greater than or equal to 0, a `getCount` method that returns the current count, and an `addFruit` method that increments the count if the fruit is not null.
- Outline:** Shows the class `Basket` with its methods: `count`, `Basket()`, `setCount(int)`, `getCount()`, and `addFruit(String)`.
- Console:** Displays the output of the `BasketApp` application. It asks for summer fruits (output: 3) and winter fruits (output: 2).

```
1 /**
2  * @author name1 - name2, ID1 - ID2
3  */
4
5 public class Basket {
6     private int count;
7
8     public Basket() {
9         setCount(0);
10    }
11
12    public void setCount(int count) {
13        if (count >= 0) {
14            this.count = count;
15        }
16    }
17
18    public int getCount() {
19        return count;
20    }
21
22    public void addFruit(String fruit) {
23        if (fruit != null) {
24            count++;
25        }
26    }
27
28 }
29
30
31
```

Output from Console:

```
<terminated> BasketApp [Java Application] /Library/Java/JavaVirtualMachines/jdk1.7.0_79.jdk/Contents/Home/bin/java (Oct 11, 2016, 9:03:59 PM)
How many summer fruits in the basket? 3
How many winter fruits in the basket? 2
```

Bottom status bar:

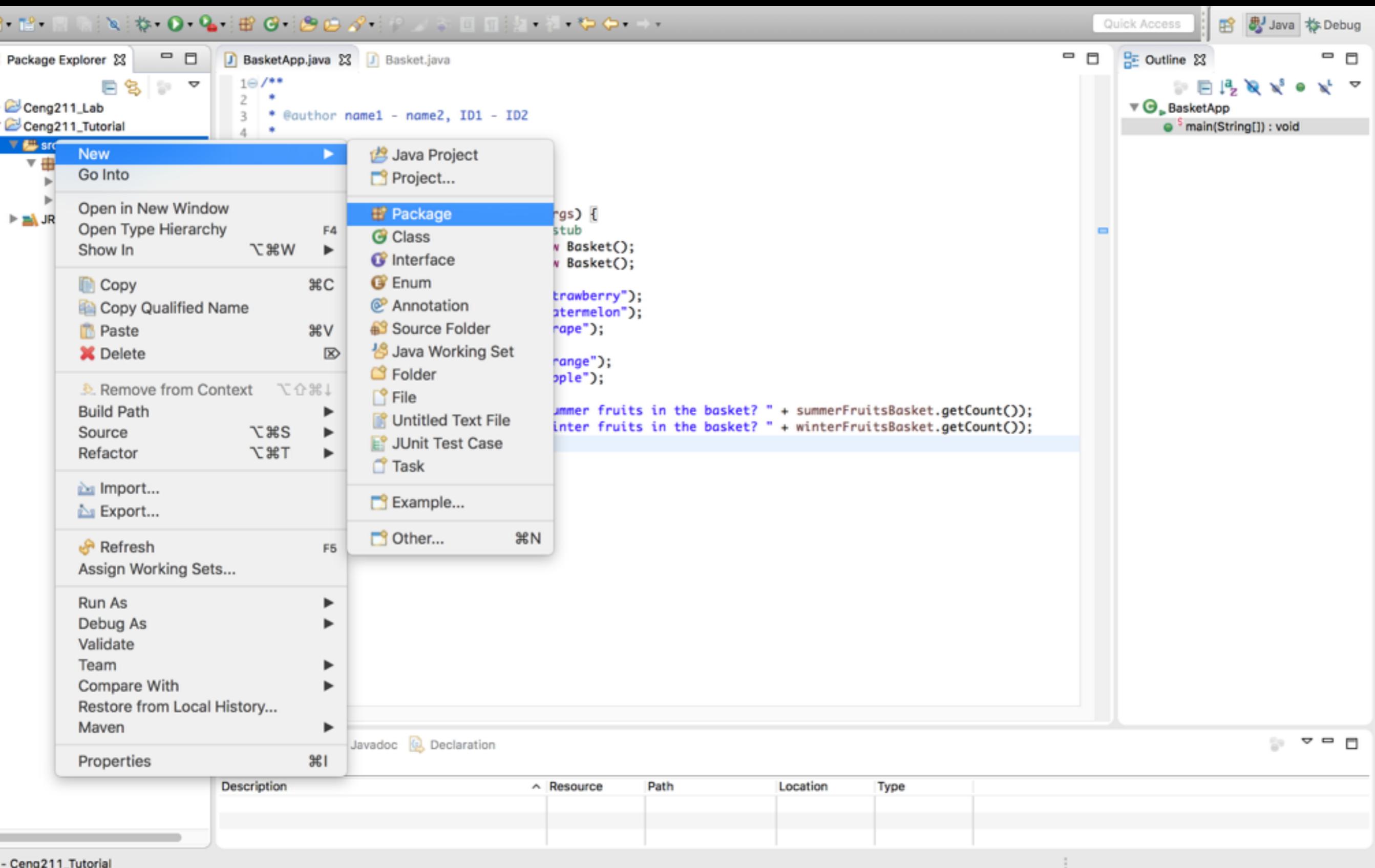
- Writable
- Smart Insert
- 30 : 2

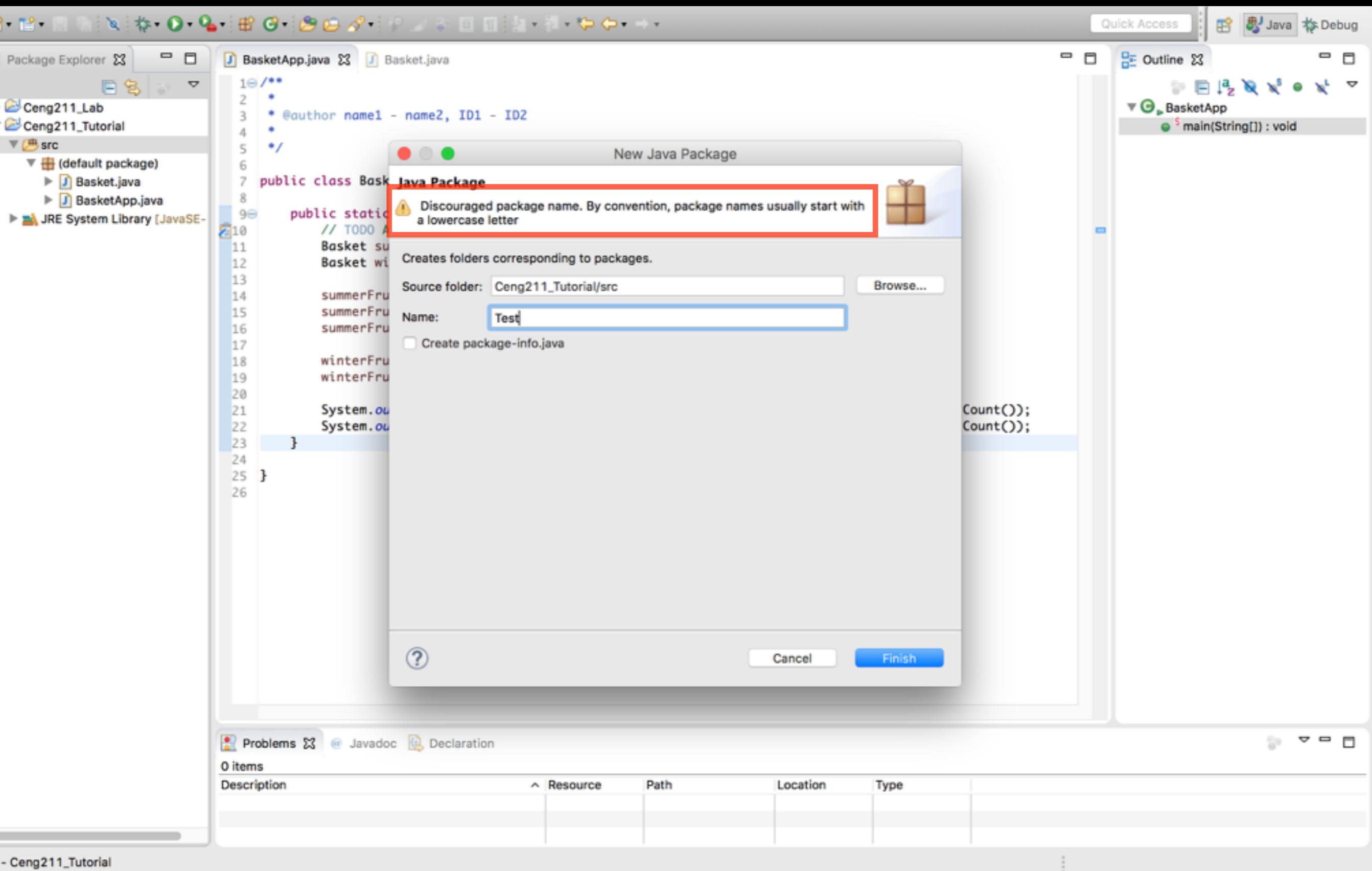
The screenshot shows a Java development environment with the following interface elements:

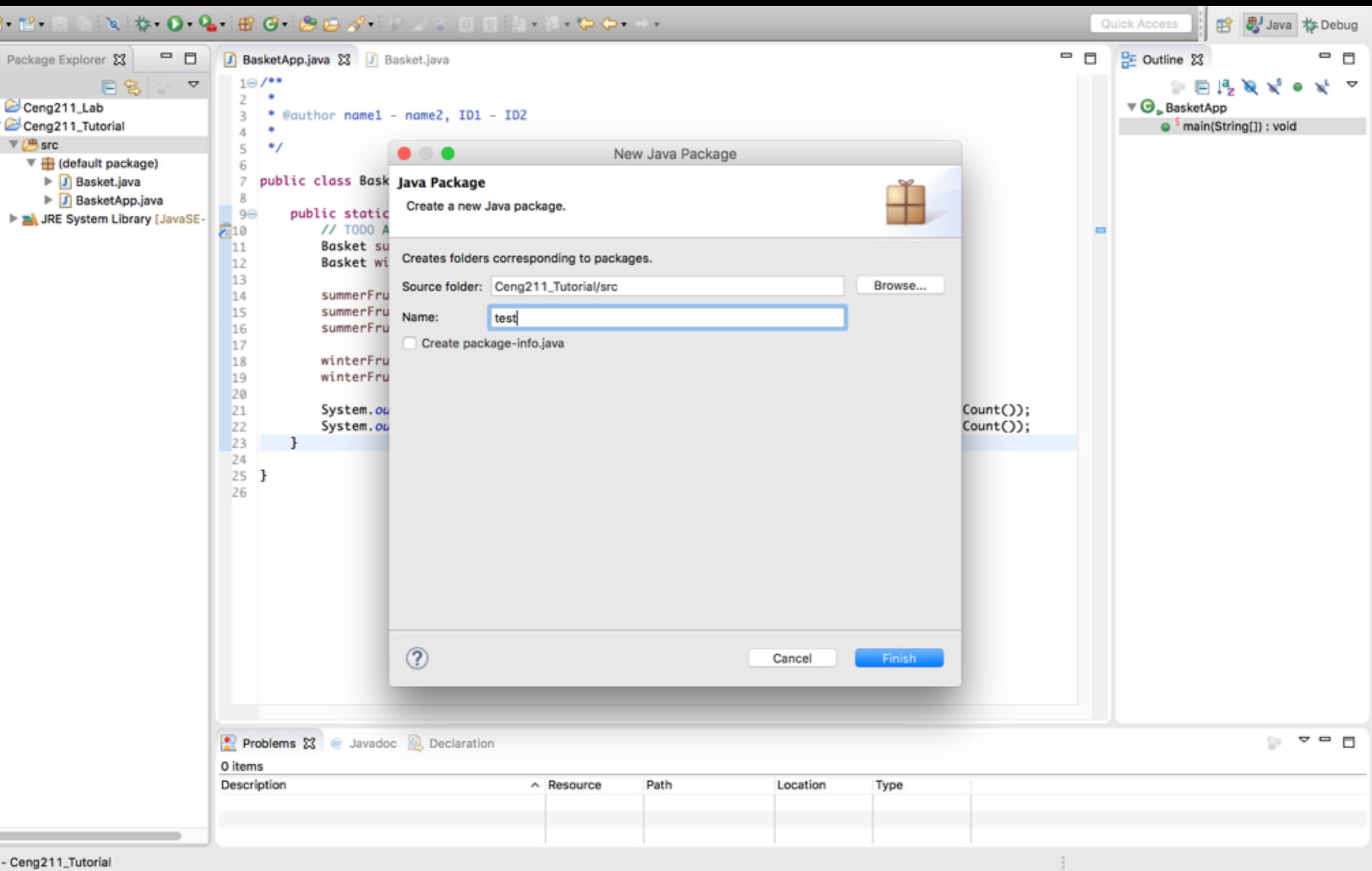
- Toolbar:** Standard icons for file operations, search, and navigation.
- Quick Access:** A dropdown menu with options like Java and Debug.
- Package Explorer:** Shows the project structure with packages Ceng211\_Lab, Ceng211\_Tutorial, and JRE System Library [JavaSE-].
- Outline:** Shows the class **BasketApp** with its main method.
- Code Editor:** Displays the **BasketApp.java** file containing the following code:

```
1  /**
2  * @author name1 - name2, ID1 - ID2
3  */
4
5
6
7 public class BasketApp {
8
8     public static void main(String[] args) {
9         // TODO Auto-generated method stub
10        Basket summerFruitsBasket = new Basket();
11        Basket winterFruitsBasket = new Basket();
12
13        summerFruitsBasket.addFruit("strawberry");
14        summerFruitsBasket.addFruit("watermelon");
15        summerFruitsBasket.addFruit("grape");
16
17        winterFruitsBasket.addFruit("orange");
18        winterFruitsBasket.addFruit("apple");
19
20        System.out.println("How many summer fruits in the basket? " + summerFruitsBasket.getCount());
21        System.out.println("How many winter fruits in the basket? " + winterFruitsBasket.getCount());
22    }
23
24
25 }
26
```

- Problems:** Shows 0 items.
- Declaration:** Shows the declaration of the `main` method.
- Status Bar:** Shows the current file is `BasketApp.java`, line 23, column 6, with Writable and Smart Insert status.







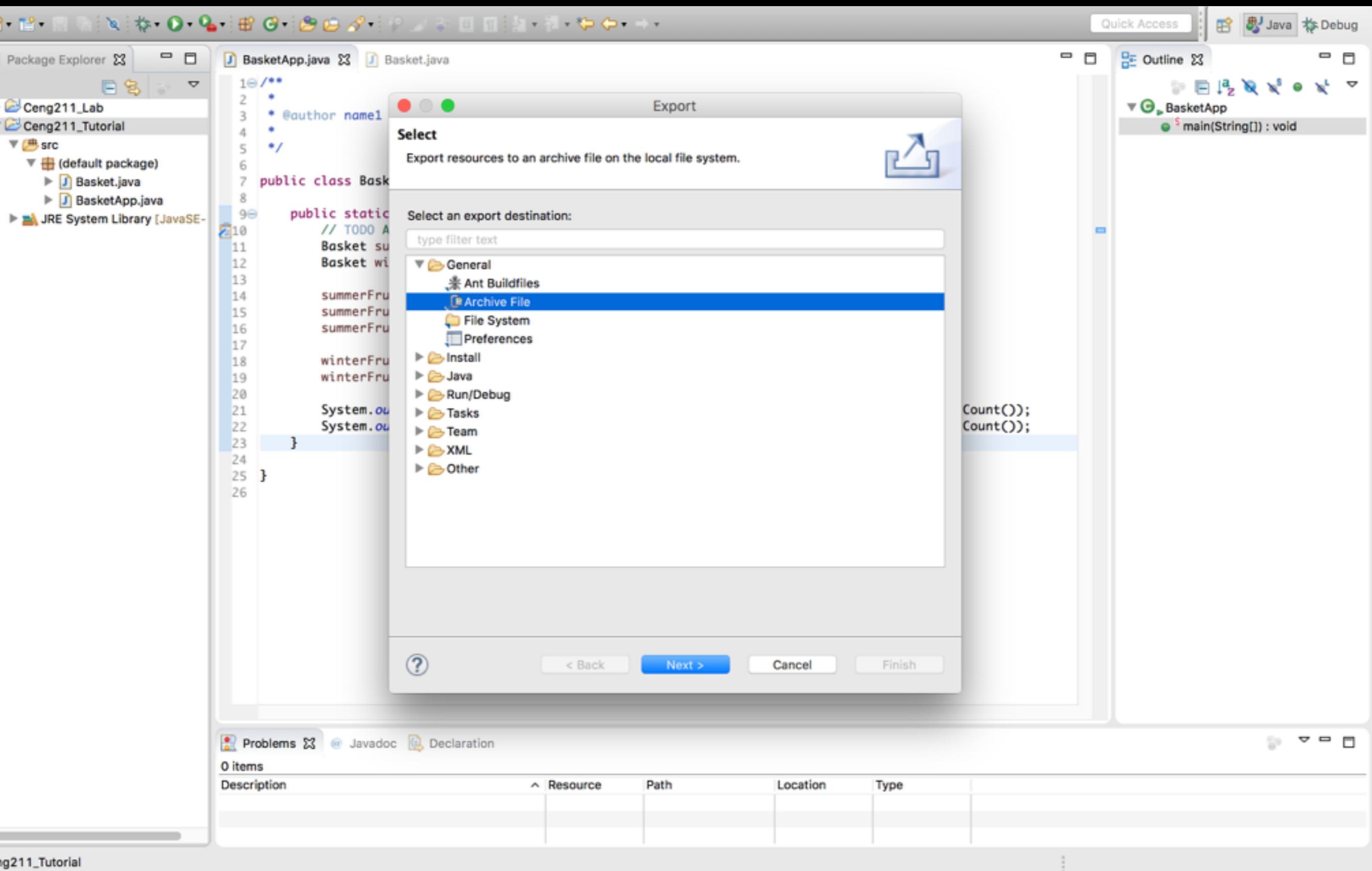
The screenshot shows an IDE interface with a context menu open over a Java file named `BasketApp.java`. The menu is organized into several sections:

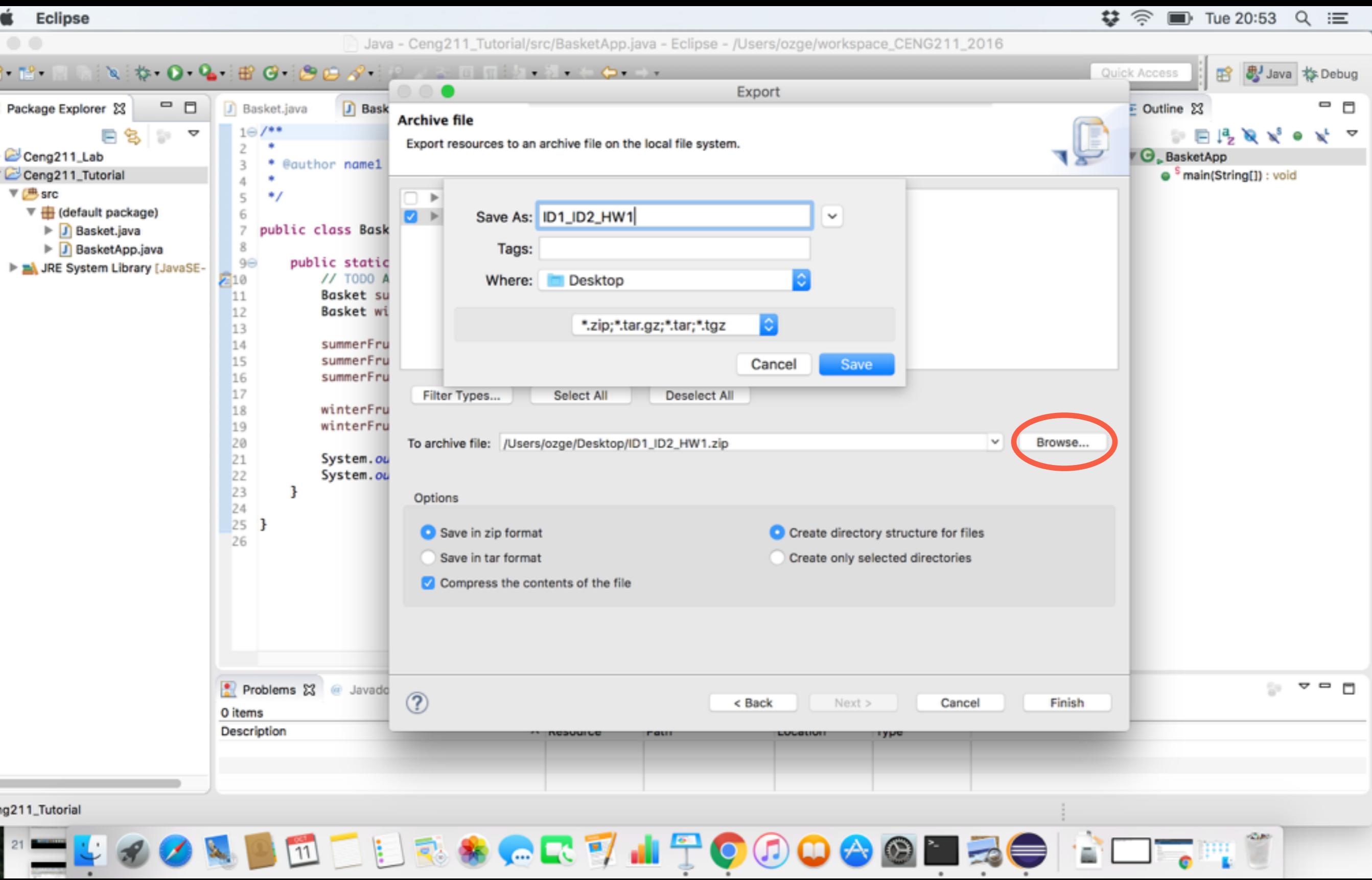
- File**: Includes options like New, Go Into, Open in New Window, Open Type Hierarchy, Show In, Copy, Copy Qualified Name, Paste, Delete, Remove from Context, Build Path, Source, Refactor, Import..., Export..., Refresh, Close Project, Close Unrelated Projects, Assign Working Sets..., Run As, Debug As, Validate, Team, Compare With, Restore from Local History..., Configure, and Properties.
- Quick Access**: Located at the top right of the menu bar.
- Java**: A button in the top right corner.
- Debug**: A button in the top right corner.

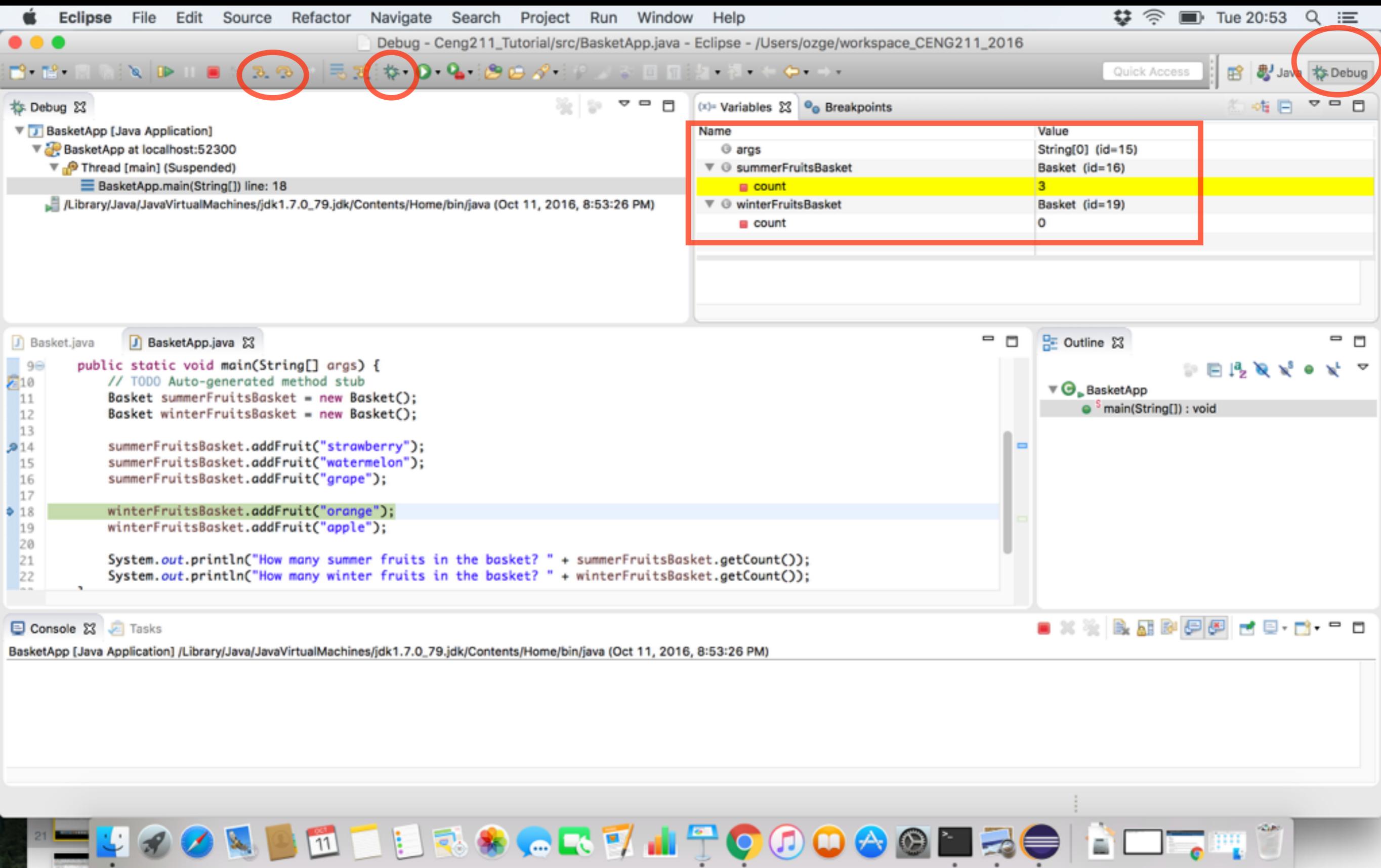
The `BasketApp.java` file contains the following code:

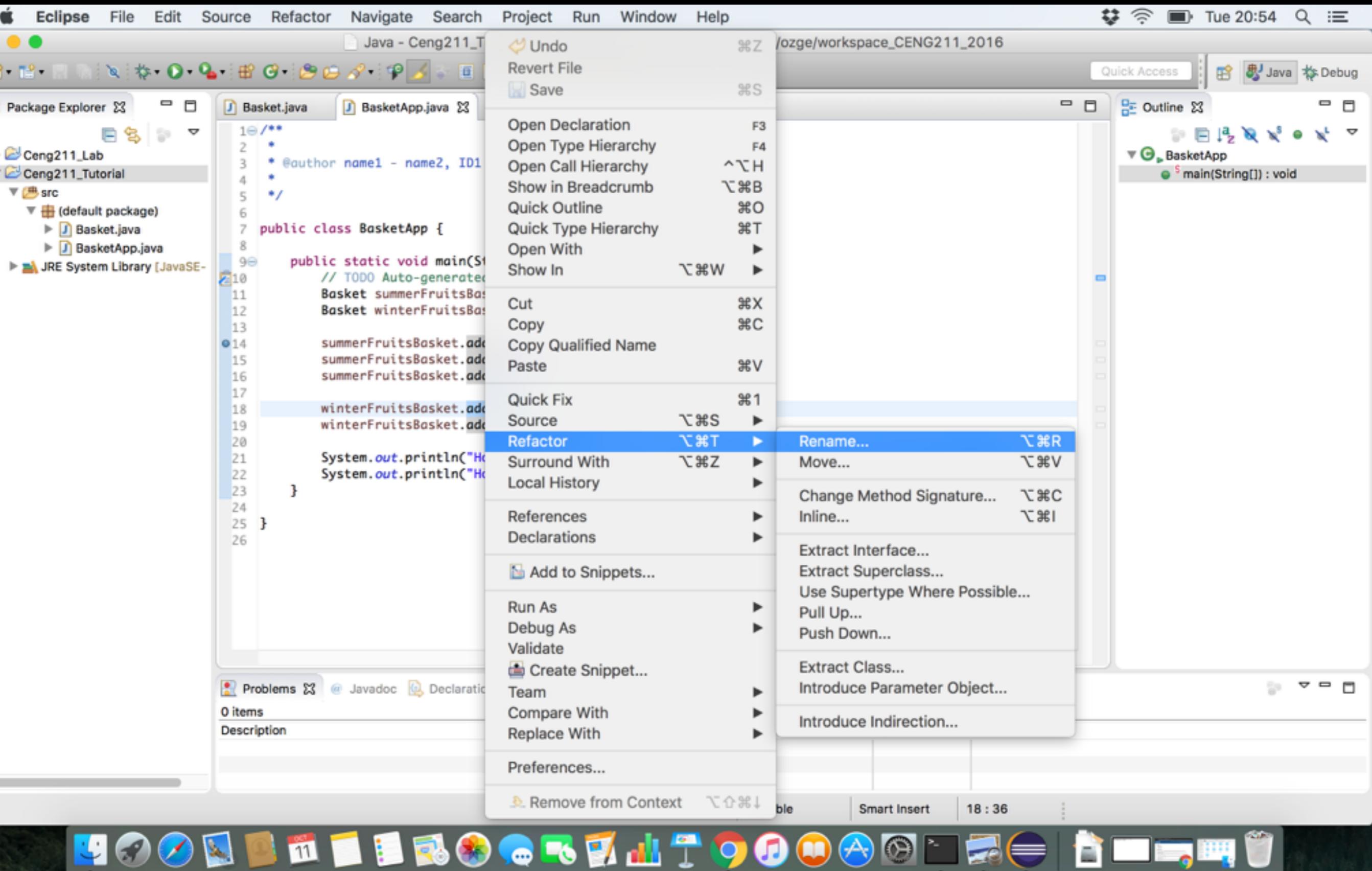
```
1 *  
2 *  
3 * @author name1 - name2, ID1 - ID2  
4  
5 public class BasketApp {  
6     static void main(String[] args) {  
7         Auto-generated method stub  
8         Basket summerFruitsBasket = new Basket();  
9         Basket winterFruitsBasket = new Basket();  
10  
11         rFruitsBasket.addFruit("strawberry");  
12         rFruitsBasket.addFruit("watermelon");  
13         rFruitsBasket.addFruit("grape");  
14  
15         rFruitsBasket.addFruit("orange");  
16         rFruitsBasket.addFruit("apple");  
17  
18         m.out.println("How many summer fruits in the basket? " + summerFruitsBasket.getCount());  
19         m.out.println("How many winter fruits in the basket? " + winterFruitsBasket.getCount());  
20     }  
21 }
```

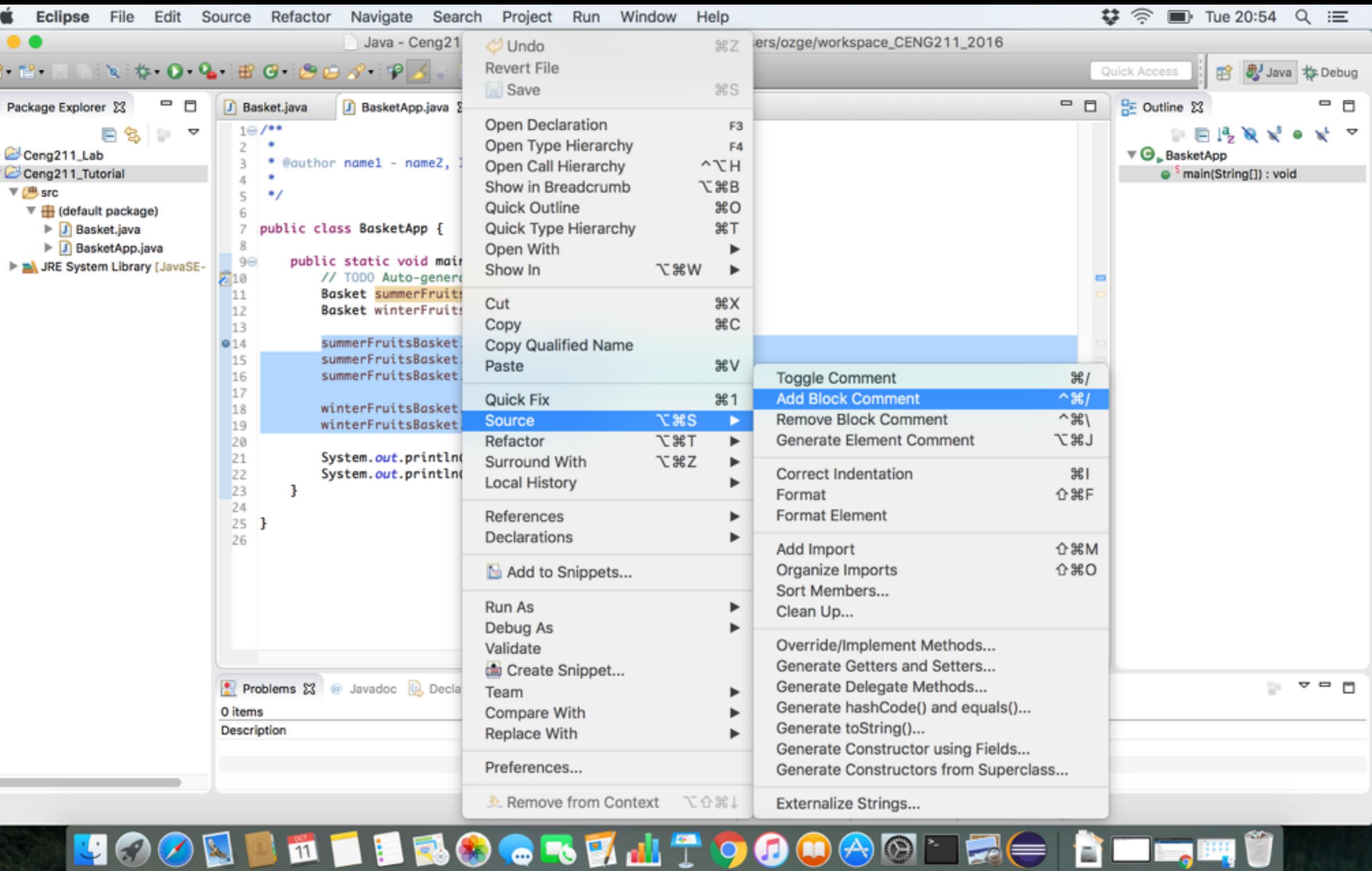
The `Outline` view on the right side of the IDE shows the class `BasketApp` and its `main` method.

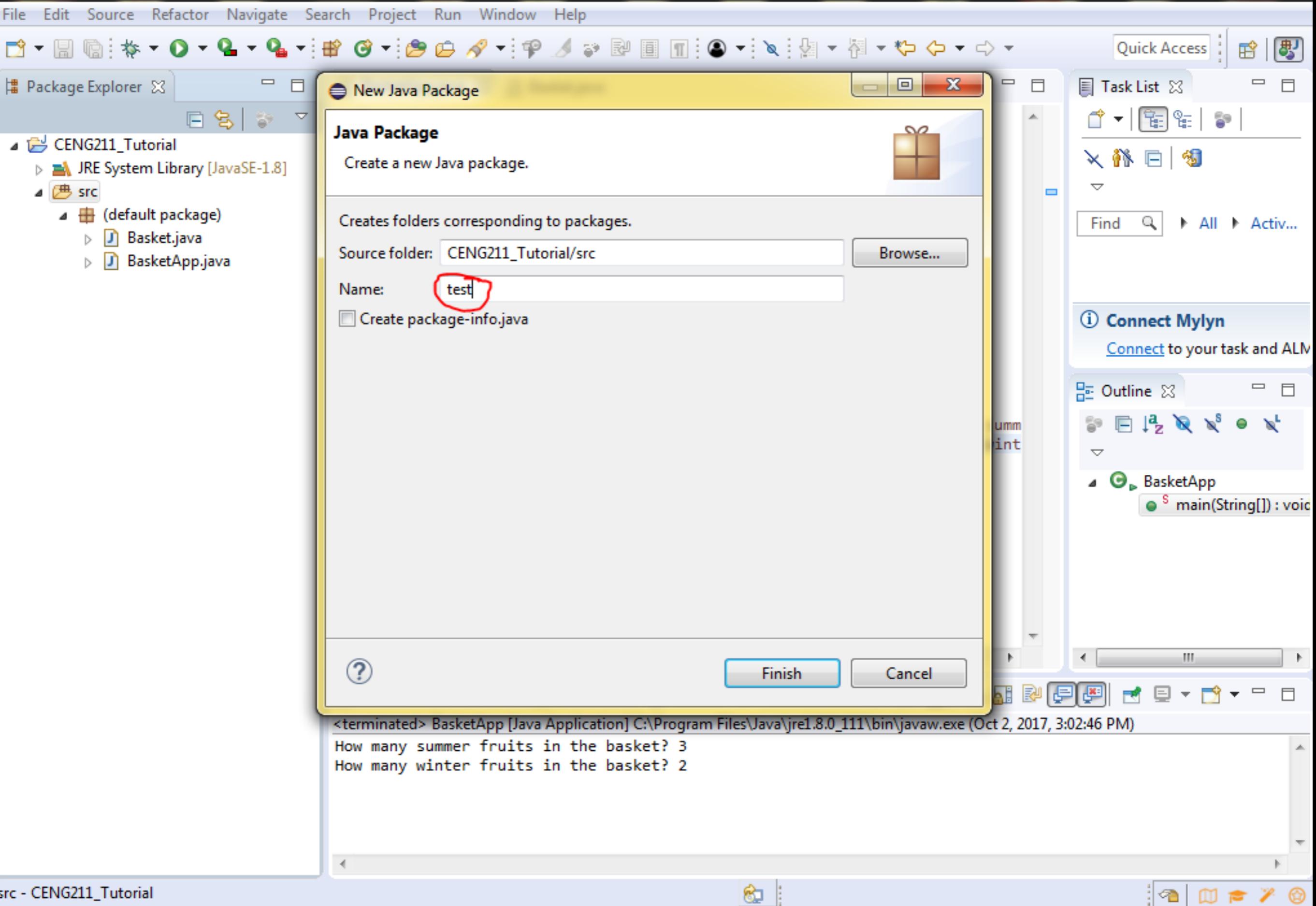


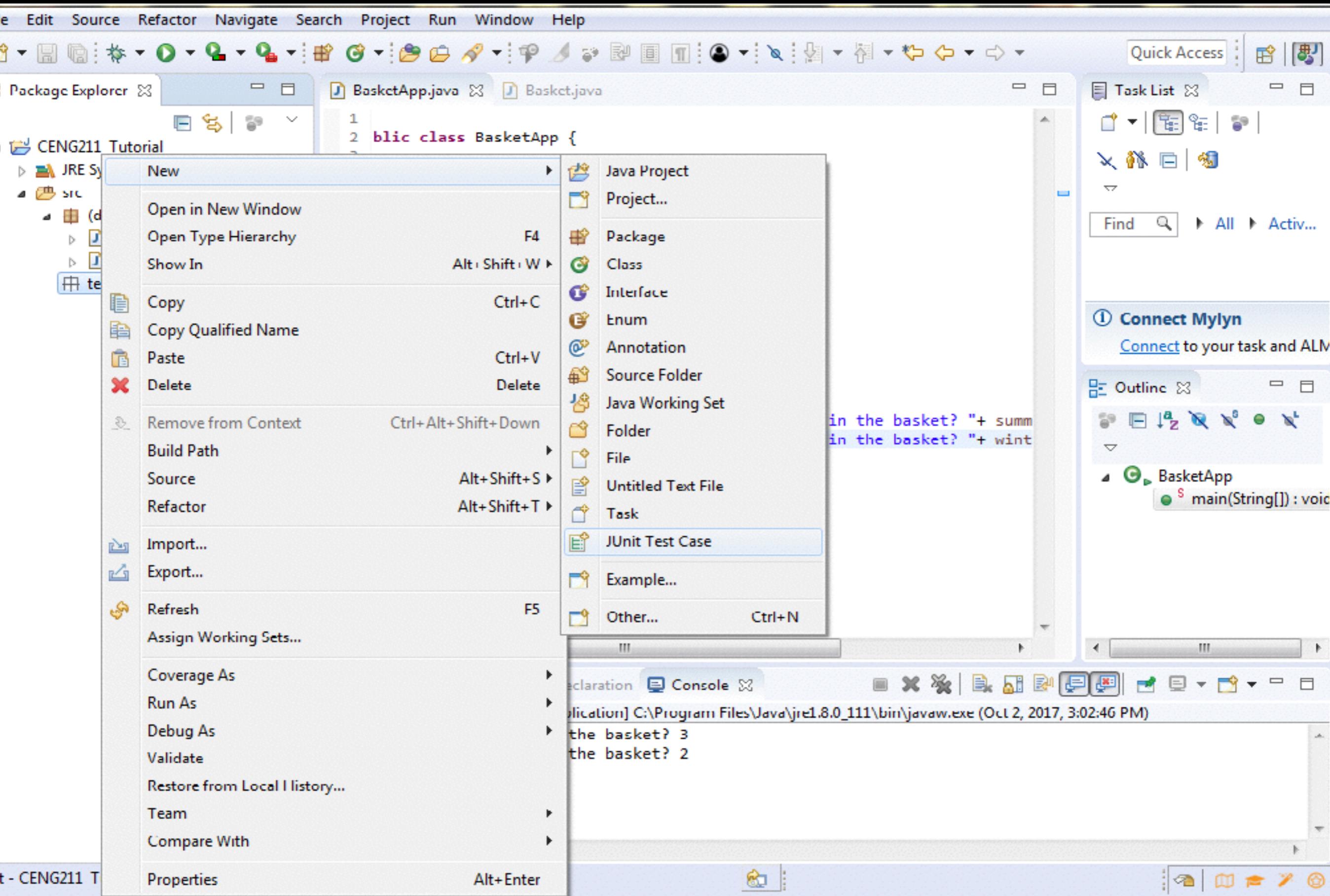


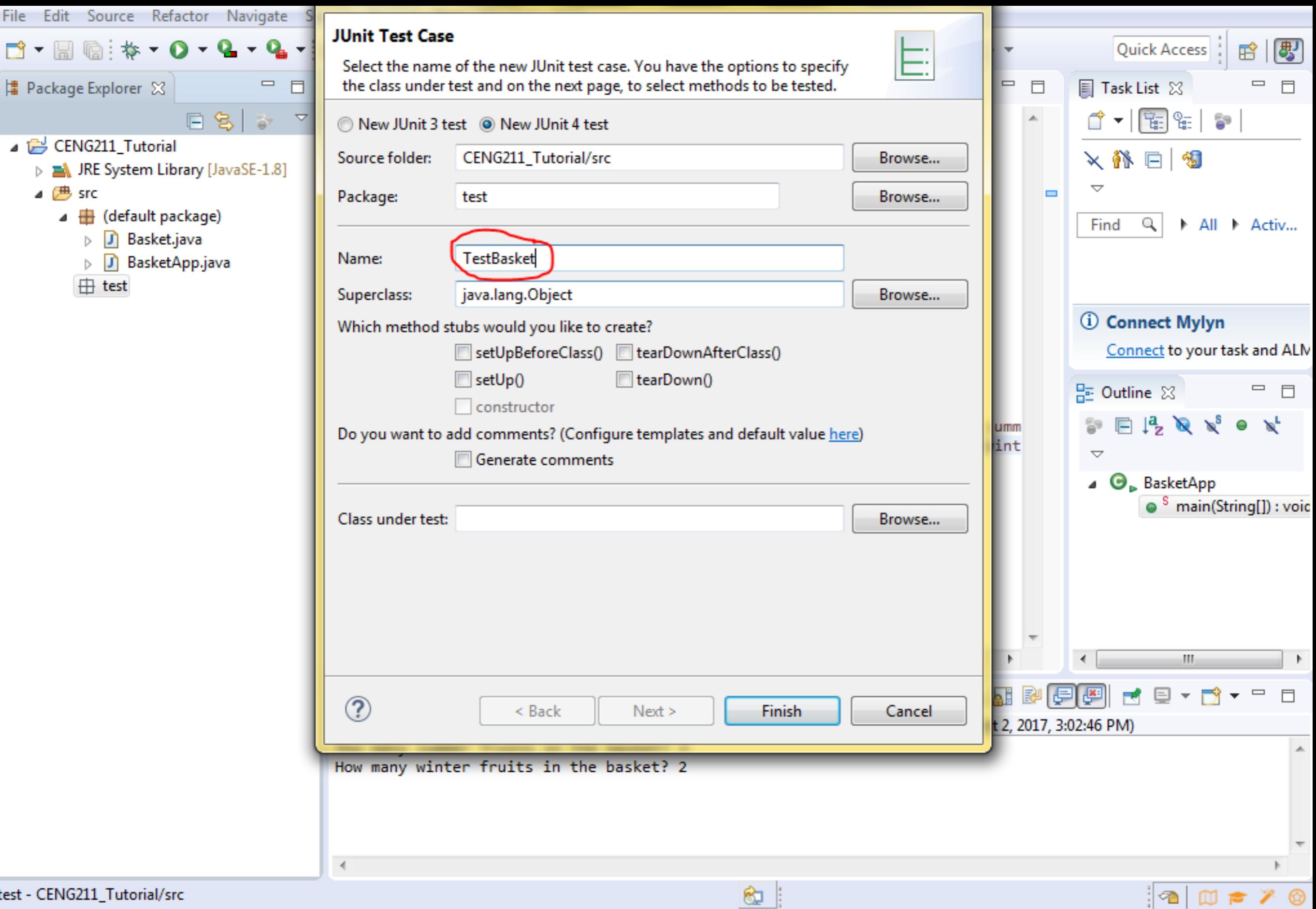


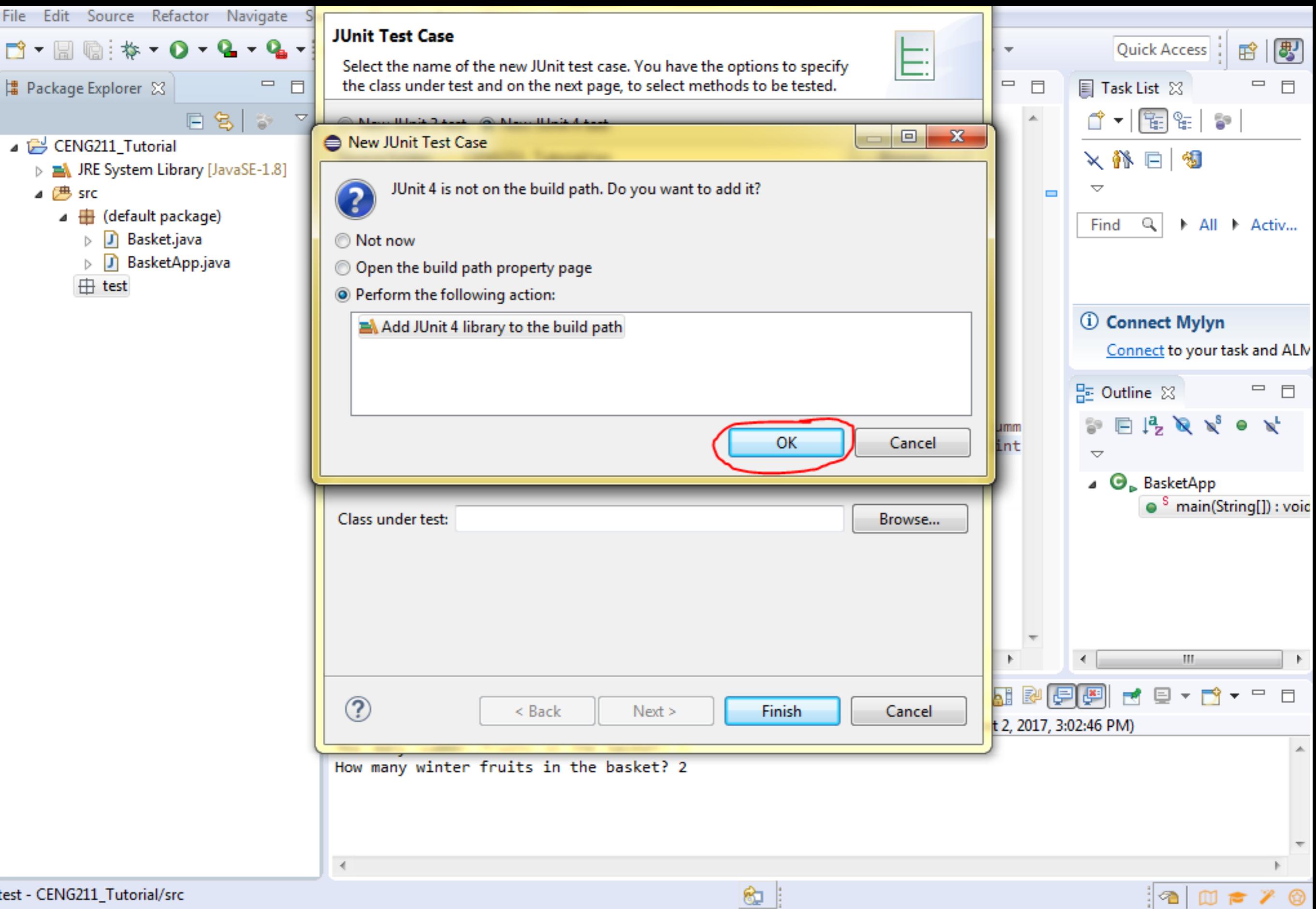












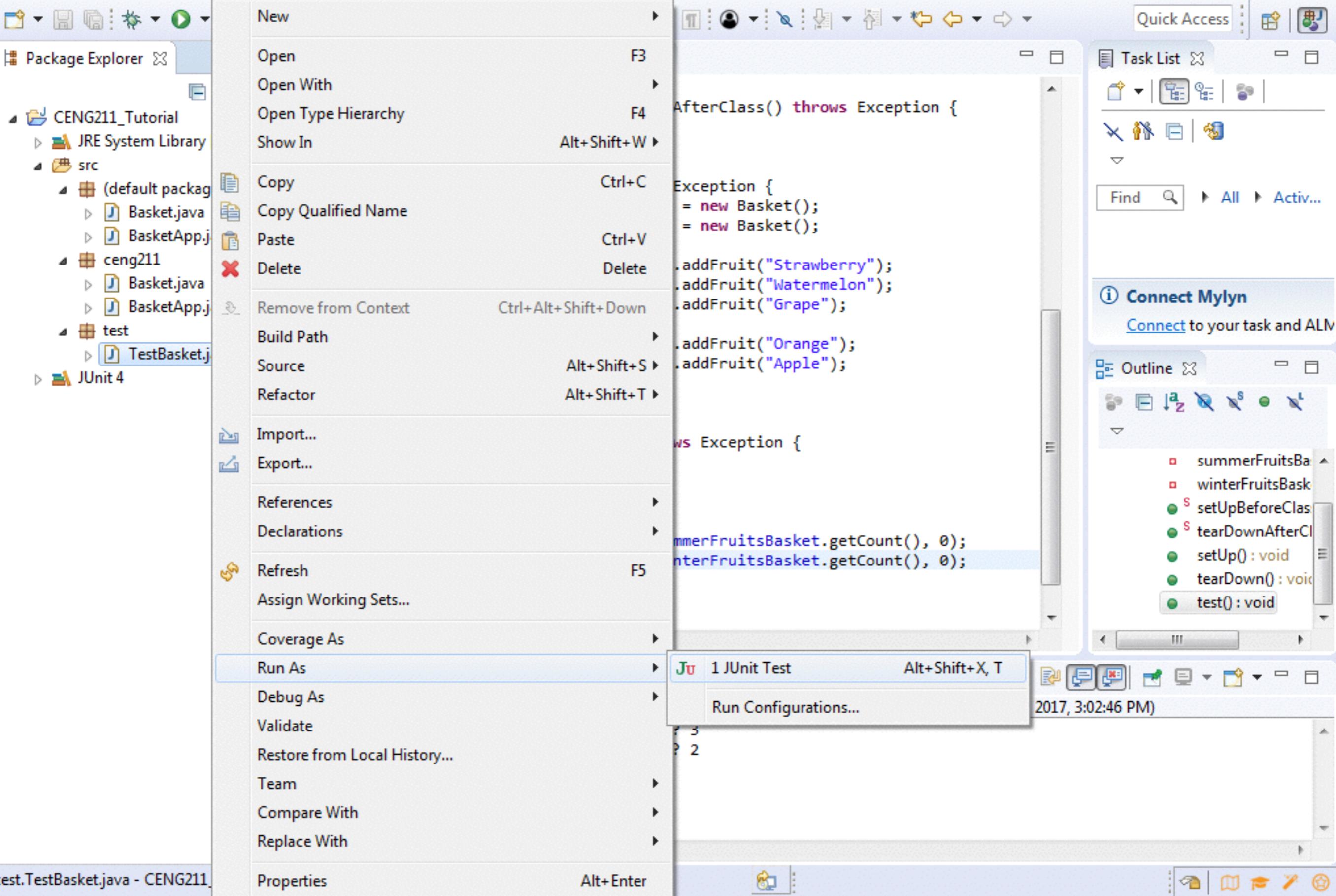
The screenshot shows the Eclipse IDE interface with the following components:

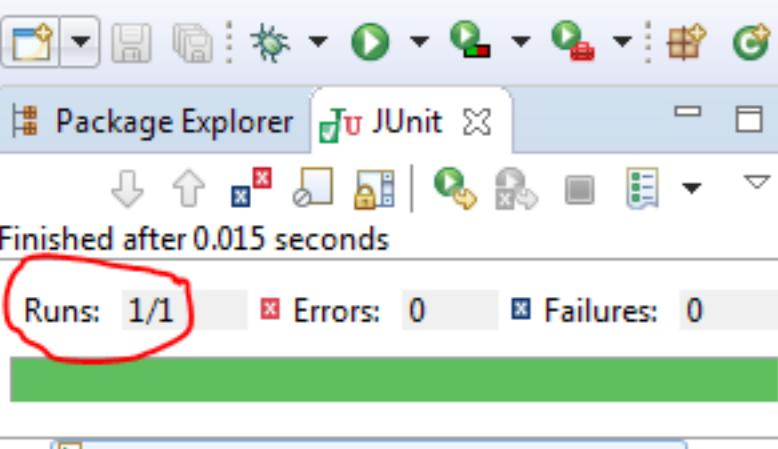
- Package Explorer:** Shows the project structure with a package named "CENG211\_Tutorial" containing "src" and "test" folders. "src" contains "Basket.java" and "BasketApp.java". "test" contains "TestBasket.java".
- Editor:** Displays the content of "TestBasket.java". The code defines a class "TestBasket" with annotations for test lifecycle methods: @BeforeClass, @AfterClass, @Before, and @After. It also contains a @Test method that fails with the message "Not yet implemented".
- Outline:** Located in the bottom right, it shows the class structure of "TestBasket" with methods: setUpBeforeClass(), tearDownAfterClass(), setUp(), tearDown(), and test().
- Console:** At the bottom, it shows the output of the application's execution. The application asks for fruit counts and prints "3" for summer fruits and "2" for winter fruits.

```
1 package test;
2
3+ import static org.junit.Assert.*;
10
11 public class TestBasket {
12
13@ BeforeClass
14     public static void setUpBeforeClass() throws Exception {
15         }
16
17@ AfterClass
18     public static void tearDownAfterClass() throws Exception {
19         }
20
21@ Before
22     public void setUp() throws Exception {
23         }
24
25@ After
26     public void tearDown() throws Exception {
27         }
28
29@ Test
30     public void test() {
31         fail("Not yet implemented");
32     }
33
34 }
```

Output from Console:

```
<terminated> BasketApp [Java Application] C:\Program Files\Java\jre1.8.0_111\bin\javaw.exe (Oct 2, 2017, 3:02:46 PM)
How many summer fruits in the basket? 3
How many winter fruits in the basket? 2
```





```
22+     @AfterClass
23     public static void tearDownAfterClass() throws Exception {
24     }
25
26+     @Before
27     public void setUp() throws Exception {
28         this.summerFruitsBasket = new Basket();
29         this.winterFruitsBasket = new Basket();
30
31         this.summerFruitsBasket.addFruit("Strawberry");
32         this.summerFruitsBasket.addFruit("Watermelon");
33         this.summerFruitsBasket.addFruit("Grape");
34
35         this.winterFruitsBasket.addFruit("Orange");
36         this.winterFruitsBasket.addFruit("Apple");
37     }
38
39+     @After
40     public void tearDown() throws Exception {
41     }
42
43+     @Test
44     public void test() {
45         assertEquals(3, this.summerFruitsBasket.getCount(), 0);
46         assertEquals(2, this.winterFruitsBasket.getCount(), 0);
47     }
48
49 }
```

Problems @ Javadoc Declaration Console <terminated> TestBasket [JUnit] C:\Program Files\Java\jre1.8.0\_111\bin\javaw.exe (Oct 2, 2017, 3:20:32 PM)

