- Added to Java v5.0
- Generics = class and method definitions may include parameters for types
- Generic class type parameter allows one to write code that applies to any class
- Ex. list of items of type T
 - When T=Double, it's a list of Doubles, etc.

- Classes and methods can have a type parameter (actually, more than one).
- The type parameter can be any reference (class) type.
- (started with Java version 5.0; in C++ as well but much restricted in Java)
- Generic class = parameterized class = class with a parameter for a type

- A class definition with a type parameter is stored in a file and compiled just like any other class.
- Once a parameterized class is compiled, it can be used like any other class.
 - However, the class type plugged in for the type parameter must be specified before it can be used in a program.
 - Doing this is said to instantiate the generic class.

```
Sample<String> object = new Sample<String>();
```

Display 14.4

A Class Definition with a Type Parameter

```
public class Sample<T>
    {
         private T data;
         public void setData(T newData)
6
             data = newData;
                                                  T is a parameter for a type.
         }
         public T getData()
8
10
             return data;
         }
11
    }
12
```

- A class that is defined with a parameter for a type is called a generic class or a parameterized class
 - The type parameter is included in angular brackets after the class name in the class definition heading.
 - Any non-keyword identifier can be used for the type parameter, but by convention, the parameter starts with an uppercase letter.
 - The type parameter can be used like other types used in the definition of a class.



- Collections can store Objects of any Type
- Generics restricts the Objects to be put in a collection
- Generics ease identification of runtime errors at compile time

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How is Generics useful?

Consider this code snippet

```
List v = new ArrayList();
v.add(new String("test"));
Integer i = (Integer) v.get(0);
// Runtime error . Cannot cast from String to Integer
```

This error comes up only when we are executing the program and not during compile time.

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How does Generics help

```
The previous snippet with Generics is

List<String> v = new ArrayList<String>();

v.add(new String("test"));

Integer i = v.get(0);

// Compile time error. Converting String to Integer
```

- The compile time error occurs as we are trying to put a String and convert it to Integer on retrieval.
- Observe we don't have to do an explicit cast when we invoke the get method.
- We can also use interfaces in Generics

Generic methods

```
public class Utility {
  public static <T> T getMidpoint ( T[] a ) {
       return a[ a.length/2 ];
  public static <T> T getFirst ( T[] a ) {
       return a[0];
```

Generic methods

```
public class Utility {
  public static <T> T getMidpoint ( T[] a ) {
       return a[ a.length/2 ];
  public static <T> T getFirst ( T[] a ) {
       return a[0];
//usage:
String midString = Utility.<String>getMidPoint(b);
double firstNumber = Utility.<Double>getFirst( c );
```

Generic (parameterized) classes

```
public class Sample<T> {
  private T data;
  public void setData ( T newData ) {
     data = newData;
  public T getData ( ) {
     return data;
```

Generic (parameterized) classes

```
public class Sample<T> {
  private T data;
  public void setData ( T newData ) {
       data = newData;
  public T getData ( ) {
       return data;
//usage:
Sample<String> sample= new Sample<String>();
sample.setData( "Hello" );
```

Generic class for ordered pairs

```
Pair < String > secretPair
     = new Pair<String>( "Happy", "Day" );
Pair<Integer> pairOfDice
     = new Pair<Integer>( new Integer(2),
                            new Integer(3));
Pet male = new Pet();
Pet female = new Pet();
Pair < Pet > breeding Pair
     = new Pair<Pet>( male, female );
```

```
public class Pair<T> {
   private T first;
   private T second;
   public Pair ( ) {
        first = null;
        second = null;
   public Pair ( T f, T s ) {
        first = f;
        second = s;
```

```
public class Pair<T> {
   private T first;
   private T second;
   public boolean equals ( Object other ) {
        if (other==null)
                                                   return false;
        if (getClass() != other.getClass())
                                                   return false;
        Pair < T > o = (Pair < T >)other;
        return first.equals(o.first) && second.equals(o.second);
   }
```

More then one type parameter can be specified

```
Pair<String,Integer>
p = new Pair<String,Integer>("Kyle Jones",
new Integer(123456789));
```

```
public class Pair<T1,T2> {
   private T1 first;
   private T2 second;
   public Pair ( ) {
        first = null;
        second = null;
   public Pair ( T1 f, T2 s ) {
        first = f;
        second = s;
```

```
public class Pair<T1,T2> {
  private T1 first;
  private T2 second;
  public T1 getFirst ( ) { return first; }
  public T2 getSecond ( ) { return second; }
  . . .
```

```
public class Pair<T1,T2> {
   private T1 first;
   private T2 second;
   public boolean equals ( Object other ) {
        if (other==null)
                                                   return false;
        if (getClass() != other.getClass())
                                                   return false;
        Pair < T1,T2 > o = (Pair < T1,T2 >) other;
        return first.equals(o.first) && second.equals(o.second);
   }
```



A Primitive Type Cannot be Plugged in for a Type Parameter!!!

- The type plugged in for a type parameter must always be a reference type:
 - It cannot be a primitive type such as int, double, or char
 - However, now that Java has automatic boxing, this is not a big restriction.
 - Note: Reference types can include arrays.

Using Generic Classes and Automatic Boxing

Display 14.7 Using Our Ordered Pair Class and Automatic Boxing

```
import java.util.Scanner;
 1
    public class GenericPairDemo2
 4
        public static void main(String[] args)
             Pair<Integer> secretPair =
                  new Pair<Integer>(42, 24);
                                                           Automatic boxing allows you to
 8
                                                          use an int argument for an
             Scanner keyboard = new Scanner(System.in);
 9
                                                          Integer parameter.
             System.out.println("Enter two numbers:");
10
11
             int n1 = keyboard.nextInt();
12
             int n2 = kevboard.nextInt():
13
             Pair<Integer> inputPair =
                 new Pair<Integer>(n1, n2);
14
15
             if (inputPair.equals(secretPair))
16
             {
                 System.out.println("You guessed the secret numbers");
17
18
                 System.out.println("in the correct order!");
19
             }
20
             else
21
             {
22
                 System.out.println("You guessed incorrectly.");
23
                 System.out.println("You guessed");
                 System.out.println(inputPair);
24
25
                 System.out.println("The secret numbers are");
26
                 System.out.println(secretPair);
27
             }
28
29
```



Limitations on Type Parameter Usage

- Within the definition of a parameterized class definition, there are places where an ordinary class name would be allowed, but a type parameter is not allowed.
- In particular, the type parameter cannot be used in simple expressions using new to create a new object
 - For instance, the type parameter cannot be used as a constructor name or like a constructor:

```
T object = new T();
T[] a = new T[10];
```



Limitations on Generic Class Instantiation

Arrays such as the following are illegal:

```
Pair<String>[] a =
  new Pair<String>[10];
```

 Although this is a reasonable thing to want to do, it is not allowed given the way that Java implements generic classes