

AHMET ŞEN

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QUALIFICATIONS SUMMARY

- Gained strong coding skills while working on projects following **Object Oriented Design** principles, using **Algorithms**, and **Design Patterns**
- Adapted **clean** and **effective code** while working on projects
- Served as the **Scrum Master** of two projects and worked collaboratively with the team using **Git** and following **Agile Methodology**

PROFESSIONAL EXPERIENCE

DEVELOPER INTERN A100-APPRENTICESHIP PROGRAM MAY-AUG 2014

- Programmed front-end and back-end
- *A100 Website Revamp (2014)*: Made improvements to the A100 Program website
- *A100 Application Form Creation (2014)*: Programmed form user input validation

SOFTWARE ENGINEER QUINNIPIAC UNIVERSITY FALL 2013-SPRING 2015

- *Tetris Game with Intensive OOP*: Created Java game following OOPs; using Design Patterns and UML tools.
- *"Humans of New York Pictures" Application*: Created Java Application using JDBC with
- *Tank Wars Game*: Worked on this ongoing Java game project following Agile Development Methodology and worked as the Scrum Master of my team. Also used Git and Asana. Made improvements to poorly coded application using OOPs.

TECHNICAL SKILLS-TOOLS

- Java, Python, Android, JavaScript, HTML, CSS
- JS Frameworks and Libraries
- Databases: MySQL, Derby, Postgres
- Eclipse, Android Studio, Git
- SOAP, ReST, Web Services

EDUCATION

QUINNIPIAC UNIVERSITY:

- Hamden, CT----- May 2015
- B.S. Computer Science **GPA: 3.74**
- Dean`s List all Semesters

AWARDS

- Ranked the 742nd among 1.45 million people, National University Entrance Exams, Turkey, 2009.
- Won full scholarship, FEM Private Teaching Institutes, Turkey, 2009
- Won the 1st place at the 5th Annual Hartford Open Chess Tournament