

Natural Language Processing

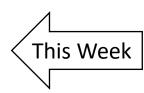
DSA
Romain Benassi
Course 3
Spring 2023

Course Schedule

- Course 1: NLP introduction
- Course 2: Word embedding
- Course 3: Long Short-Term Memory (LSTM) architecture
- Course 4: "Attention" mechanism and Transformer architectures
- Course 5: Large Language Models and Generative Al

Course Schedule

- Course 1: NLP introduction
- Course 2: Word embedding
- Course 3: Long Short Term Memory (LSTM) architecture
 - Recurrent Neural Network (RNN)
 - LSTM principle and architecture
 - Text preprocessing (to feed an LSTM)
 - Use case studies
 - Sentiment analysis
 - Translation
 - Text generation

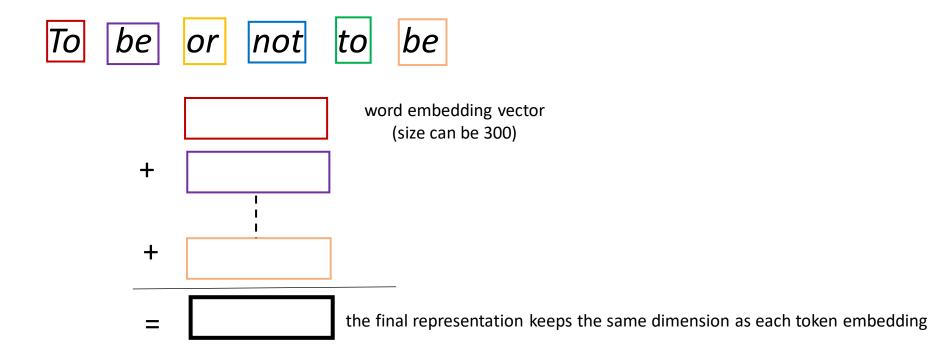


- Course 4: "Attention" mechanism and Transformer architectures
- Course 5: Large Language Models and Generative AI

Previously in Course 2

Embedding: Text embedding

One can get a **text embedding** in **averaging** the embedding vectors of all the tokens in the text

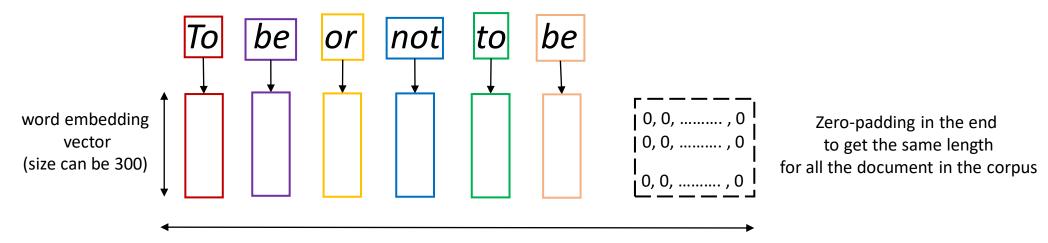


Remarks

- The dimension of the text embedding remains quite low
- There is a significant loss of information in comparison with the previous method

Embedding: Sequence embedding

One solution is to concatenate the embedding vectors of all the tokens of the text



The size of the concatenated vector must be the same for all the document in the corpus

Remarks

- to keep the same dimensions for each text of a corpus, there is a need to truncate the number of tokens or to add padding (depending on the number of tokens)
- The dimension of each text representation can be very **high** (e.g., several thousands)

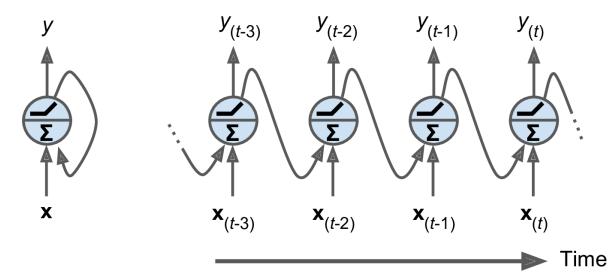
Course 3: Long Short Term Memory (LSTM)

Recurrent Neural Network (RNN)

Recurrent Neural Network (RNN): Definition

- A RNN is a kind of neural network dealing with recurrent connection
- Allows to deal with temporal sequences
- E.g., on the figure below, a sequence X is given as input, and we get a sequence Y
 as output

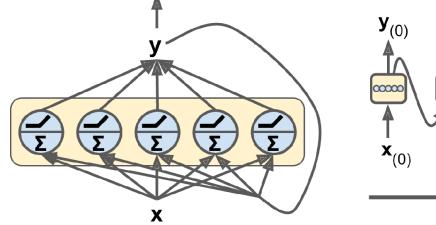
A simple RNN



Recurrent Neural Network (RNN): Definition

- A RNN is a kind of neural network dealing with recurrent connection
- Allows to deal with temporal sequences
- E.g., on the figure below, a sequence X is given as input, and we get a sequence Y as output

A multi-neuron RNN

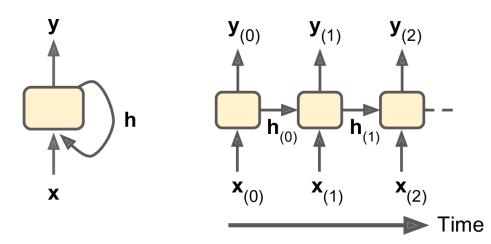


Time

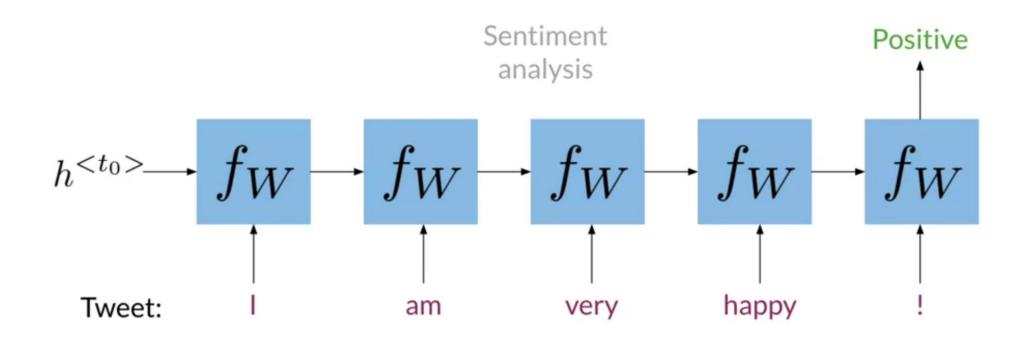
Recurrent Neural Network (RNN): Definition

- A RNN is a kind of neural network dealing with recurrent connection
- Allows to deal with temporal sequences
- E.g., on the figure below, a sequence X is given as input, and we get a sequence Y as output
- A cell hidden state h and the output y may be different

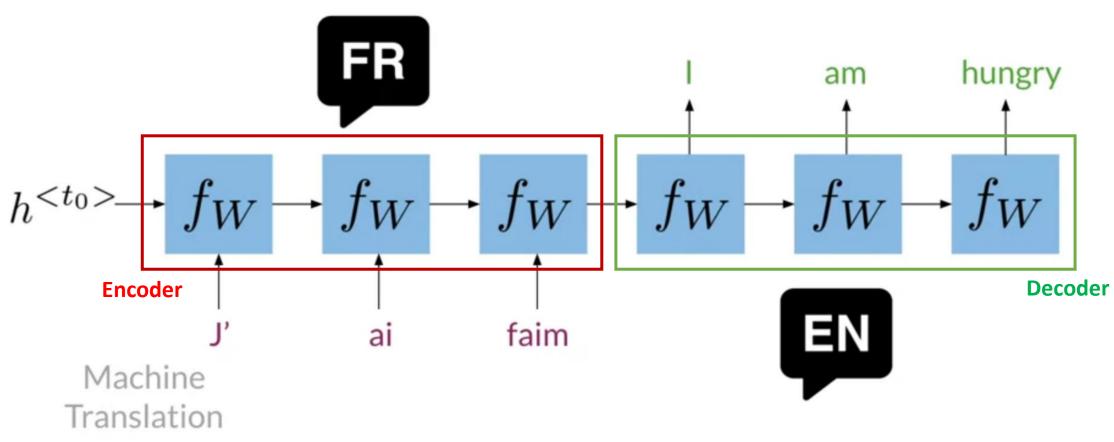
A hidden state RNN



RNN Applications: Many to one



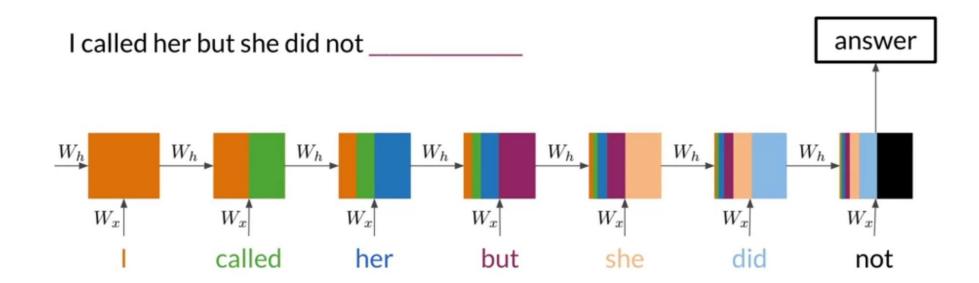
RNN Applications: Many to many



https://www.coursera.org/learn/sequence-models-in-nlp/lecture/VLEGc/applications-of-rnns

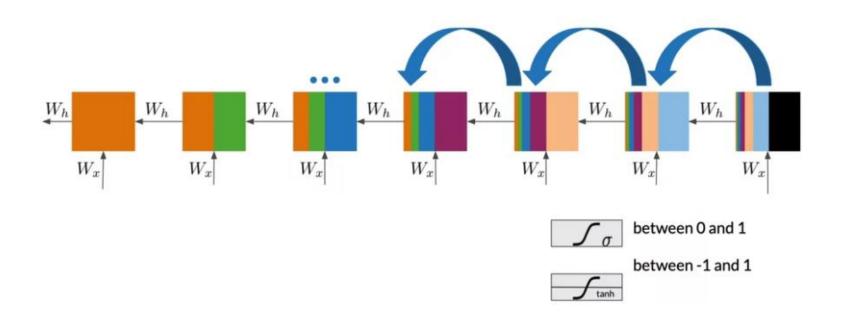
RNN: Long sequence issue

- As shown in the illustration, RNN can be used for text generation
- However, we can see that, after a few cells only, the impact of each word almost disappear



RNN: Vanishing gradient

- Vanishing gradient is another common problem with RNN especially for very long sequences => makes training non efficient
- Having a close look at gradient backpropagation equations shows that the gradient issues are due to the derivative of the tanh activation function (<1)



LSTM principle and architecture

Principle

- The classical deep neural network (e.g., RNN) cannot avoid both vanishing gradient problem and loss of early information
- LSTM networks were invented by Hochreiter and Schmidhuber in 1997
 - 1. To deal with the vanishing gradient problem
 - 2. To proceed entire sequences of data without forgetting the meaning of the early information proceeded

Example

I used to live in France, I speak French fluently

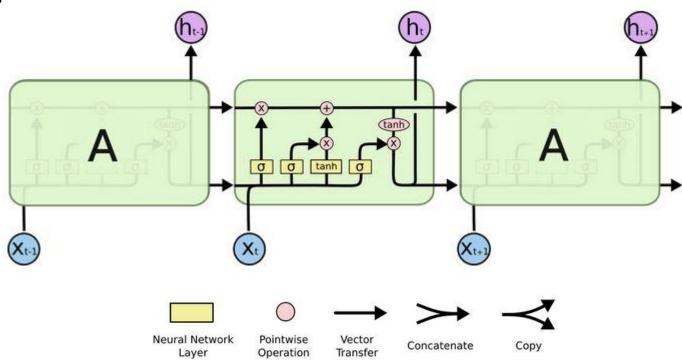
The word *French* can describe both a language or a nationality. Here the context help us to know it corresponds to the language.

LSTM aims to make good use of the context to determine the meaning of the analyzed words

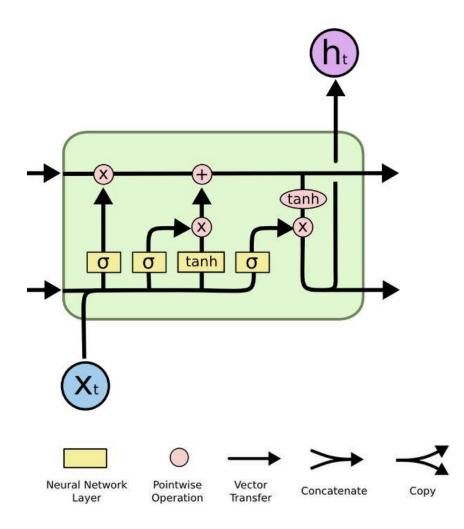
A LSTM architecture is composed of a set of cells, each of those containing three gates

- An input gate: decides what to add
- An output gate: decides what the next hidden state will be
- A forget gate: decides what to keep

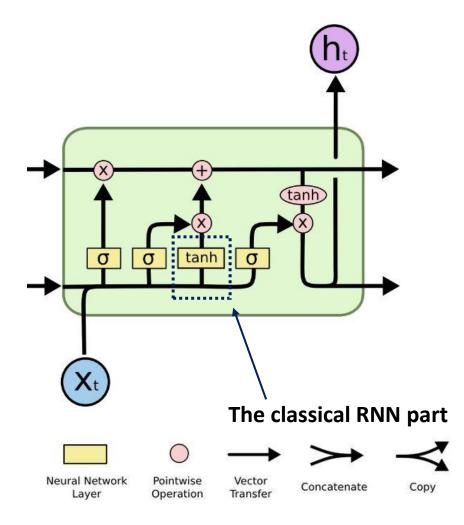
Repeated LSTM modules (each of them containing four layers)

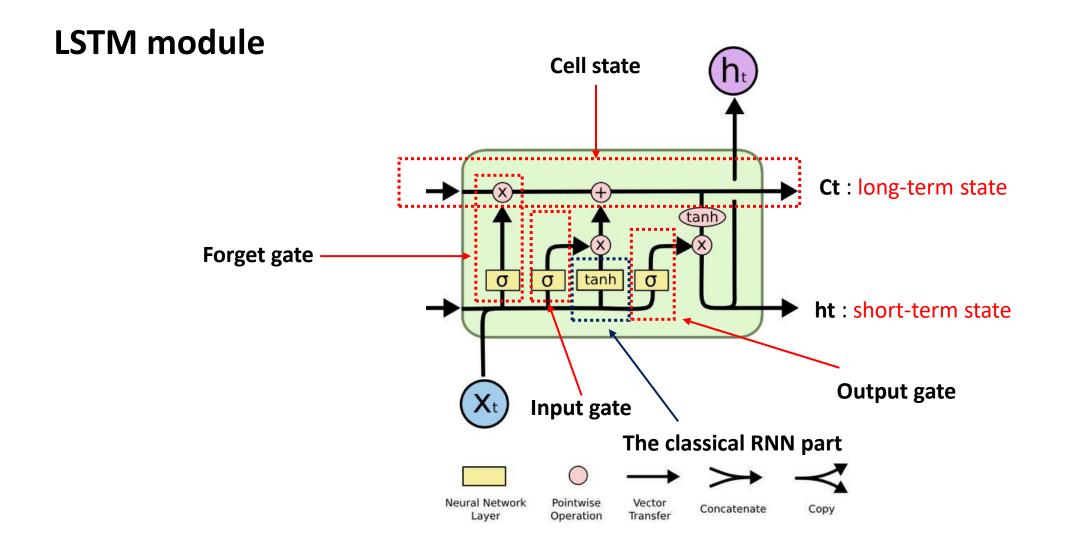


LSTM module



LSTM module

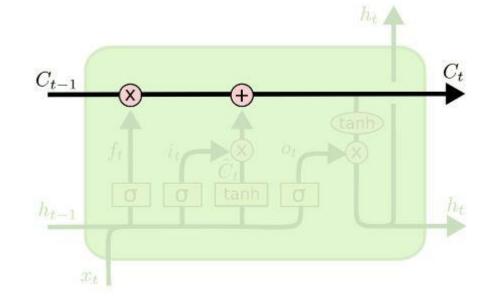




Cell state: C_t

The cell state runs down the entire chain with some linear interactions through each LSTM module met down the way

Gates allow LSTM to optionally remove or add information to the cell state

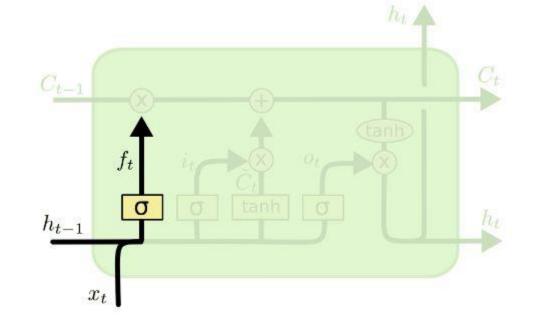


Forget gate: decide what information we drop from the cell state

The sigmoid output a number between 0 and 1 for each number in the cell state C_{t-1}

Example: the cell state might include the gender of a present subject.

If a new subject is seen => forget the previous one



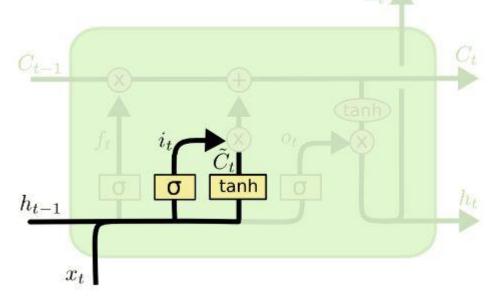
$$f_t = \sigma\left(W_f \cdot [h_{t-1}, x_t] + b_f\right)$$

Input gate: decide what new information we store in the cell state

Two parts:

- A sigmoid layer to decide which values we update
- A tanh layer to create a vector of new candidate values for C_t

Example: we add the gender of the new subject to replace the previous one which has been forgotten



$$i_t = \sigma\left(W_i \cdot [h_{t-1}, x_t] + b_i\right)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

p://colah.github.io/posts/2015-08-Understanding-LSTMs/

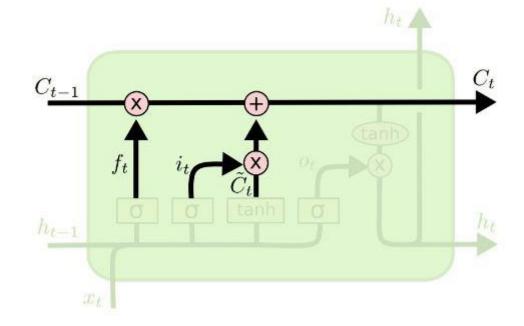
http://colah.github.io/posts/2015-08-Understanding-LSTMs,

LSTM (Long Short Term Memory)

Cell state update: $C_{t-1} \Rightarrow C_t$

- The previous state is multiplied by ft, to forget the things we decided earlier
- We add the new candidate values, scaled by how much we decided to update earlier

Example: we drop the information about the old gender and add the information related to the new one



$$i_t = \sigma \left(W_i \cdot [h_{t-1}, x_t] + b_i \right)$$

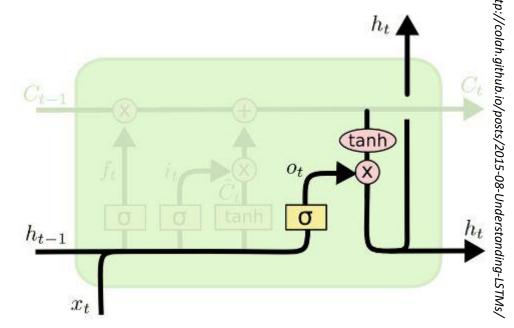
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

Output gate: decide what information to output

The output is a filtered version of the cell state

- First, we run a sigmoid layer to decide what part of the cell state to output
- Then, we rescale the cell state (using a tanh layer) and multiply it by the result of the output gate

Example: it might output whether the subject is singular or plural, in order to know how to conjugate the following verb

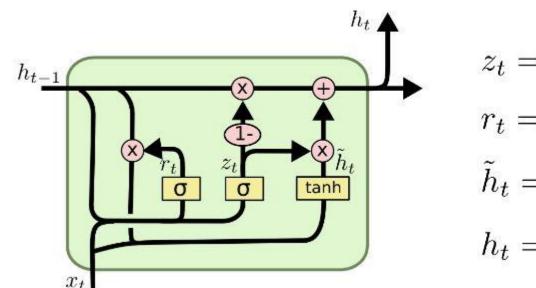


$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh (C_t)$$

Gated Recurrent Unit (GRU)

Introduced in 2014, it corresponds to a simplified LSTM variant with only two gates

- The forget and input gates are combined into a single update gate which defines how much information to keep
- A reset gate is defined to determine how much information to forget
- Both LSTM and GRU can be useful depending on the specific application



$$z_{t} = \sigma (W_{z} \cdot [h_{t-1}, x_{t}])$$

$$r_{t} = \sigma (W_{r} \cdot [h_{t-1}, x_{t}])$$

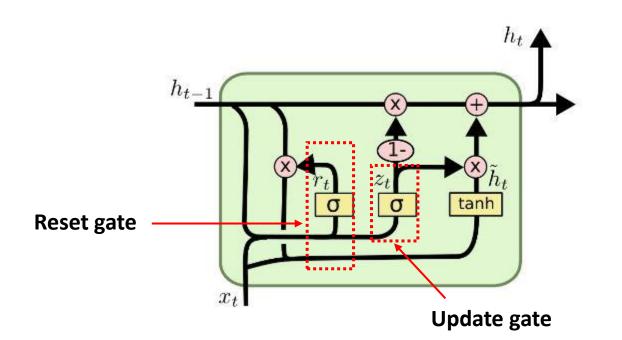
$$\tilde{h}_{t} = \tanh (W \cdot [r_{t} * h_{t-1}, x_{t}])$$

$$h_{t} = (1 - z_{t}) * h_{t-1} + z_{t} * \tilde{h}_{t}$$

Gated Recurrent Unit (GRU)

Introduced in 2014, it corresponds to a simplified LSTM variant with only two gates

- The forget and input gates are combined into a single update gate which defines how much information to keep
- A reset gate is defined to determine how much information to forget
- Both LSTM and GRU can be useful depending on the specific application



$$z_{t} = \sigma (W_{z} \cdot [h_{t-1}, x_{t}])$$

$$r_{t} = \sigma (W_{r} \cdot [h_{t-1}, x_{t}])$$

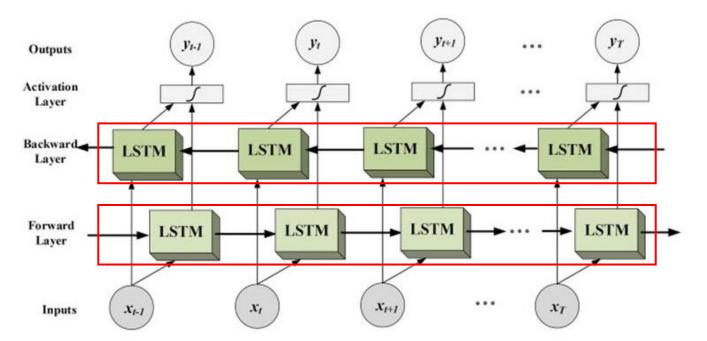
$$\tilde{h}_{t} = \tanh (W \cdot [r_{t} * h_{t-1}, x_{t}])$$

$$h_{t} = (1 - z_{t}) * h_{t-1} + z_{t} * \tilde{h}_{t}$$

Bidirectional LSTM

In a **classic LSTM** architecture, the sentence/sequence is processed only in **one direction** (generally from the past to the present or future)

The **bidirectional** structure process the data in **both directions** => can be useful for some applications



The queen of the United Kingdom

The queen of hearts

The queen of bees

Here, the word queen will be encode differently if read in reverse order

https://medium.com/the-official-integrate-ai-blog/what-you-need-to-know-about-natural-language-processing-2c8240e6c38e

Applications

- Text analysis
- Text translation
- Next-word prediction
- Chatbots
- Music composition
- Image captioning
- Speech recognition

Text preprocessing (to feed an LSTM)

Text preprocessing

The LSTM architecture was conceived to process long sequences without any long-term dependency issues

We train an **LSTM** Network with **chunks of text**:

- 1. Each chunk of text must be split into sequences => Tokenization
- 2. Each sequence must have the same length => Padding
- 3. Each element in a sequence should be converted into numerical values => Embedding

Text preprocessing

The LSTM architecture was conceived to process long sequences without any long-term dependency issues

We train an **LSTM** Network with **chunks of text**:



- 1. Each chunk of text must be split into sequences => Tokenization
- 2. Each sequence must have the same length => Padding
- 3. Each element in a sequence should be converted into numerical values => Embedding

Tokenization

Principle

To be or not to be

Tokenization

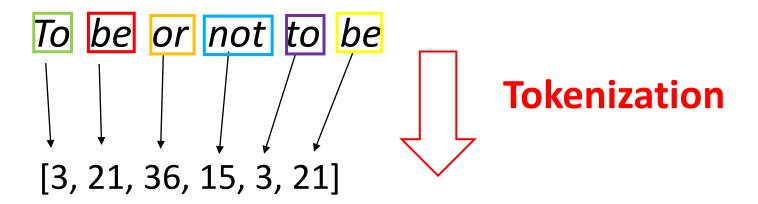
Principle



Tokenization

Tokenization

Principle



Each token is associated to its **number** in the **vocabulary** considered

Text preprocessing

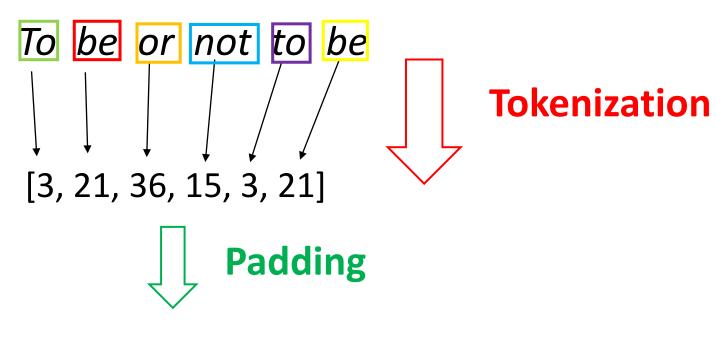
The LSTM architecture was conceived to process long sequences without any long-term dependency issues

We train an **LSTM** Network with **chunks of text**:

- 1. Each chunk of text must be split into sequences => Tokenization
- 2. Each sequence must have the same length => Padding
- 3. Each element in a sequence should be converted into numerical values => Embedding

Padding

Principle

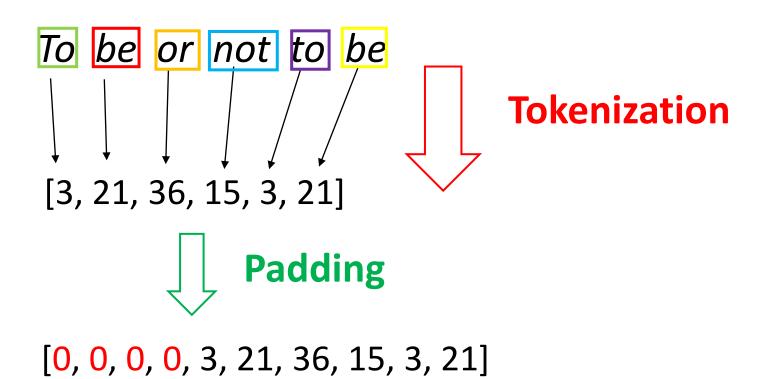


[3, 21, 36, 15, 3, 21, 0, 0, 0, 0]

We add additional zeros in the end in order to consider a fixed length for every sequence

Padding (Variant)

Principle



We can as well add the additional zeros in the beginning instead

The choice may depend on the application

Text preprocessing

The LSTM architecture was conceived to process long sequences without any long-term dependency issues

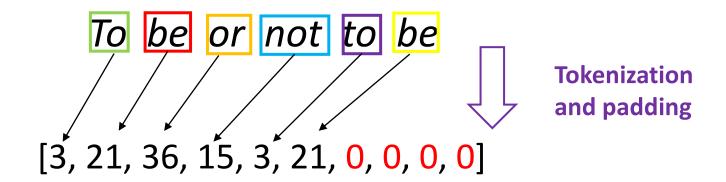
We train an **LSTM** Network with **chunks of text**:

- 1. Each chunk of text must be split into sequences => Tokenization
- 2. Each sequence must have the same length => Padding



Embedding

Once we get the padded sequence



two possibilities concerning the next step

- 1. Use of a pre-trained embedding (see Course 2)
- 2. Learn a new embedding from scratch (use of an Embedding layer in Keras)

Embedding

As we saw during last **Course**:

Word embeddings come from neural network training on **HUGE** datasets: need to use **pre-trained libraries** for general use cases

BUT in some cases, we are not interested by a model with a good representation of a language in general but only for a specific application.

In that case, and if the training data set is **big enough**, we can learn from scratch a new embedding for **the specific task** we are interested in.

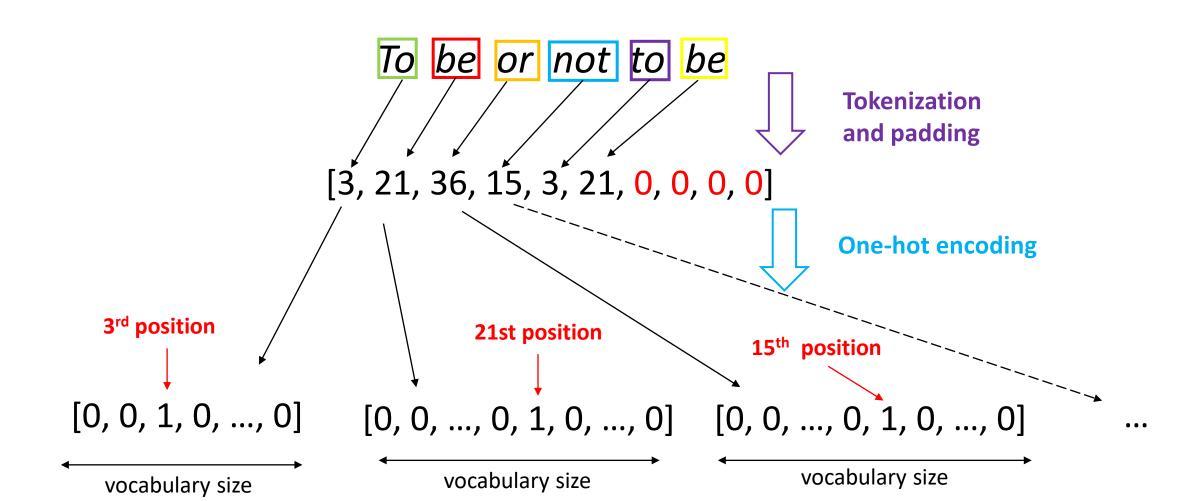
(Another possibility is to **fine-tune** a pre-trained model – let's see that later in **Course 4**!)

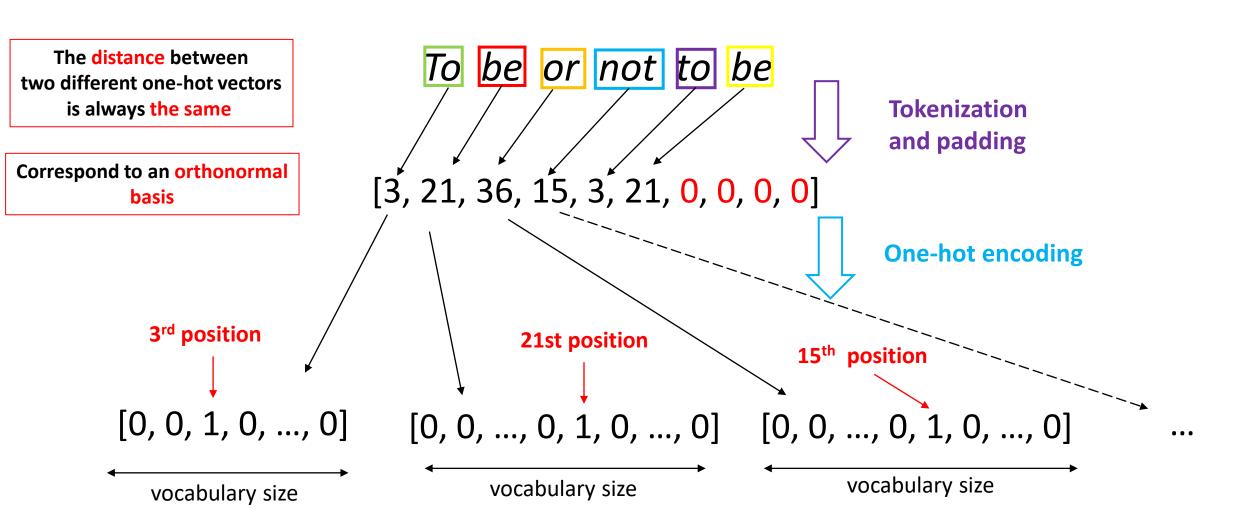
To feed an embedding training network, we must use a relevant format for the input

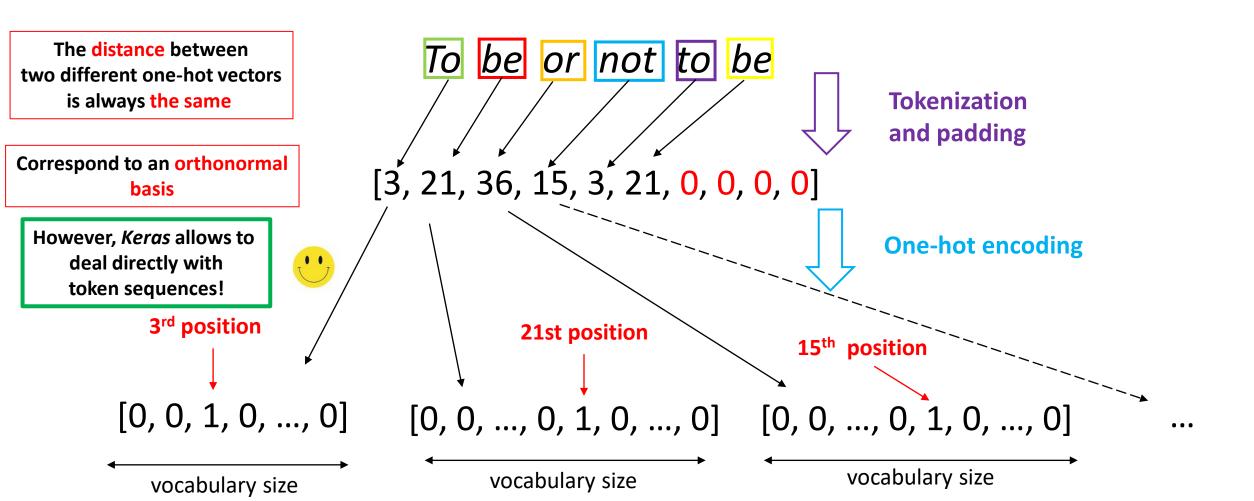
Normally, we cannot use the token sequence directly as inputs of the neural network because the numerical values are misleading

Indeed, all tokens are independent, the network should NOT consider that tokens "2" and "3" are closer than, let's say, tokens "2" and "3000"

Because of that, a more neutral numerical representation is needed => One-hot encoding







Embedding: Embedding Keras layer

In order to train an embedding from scratch (using directly the token sequences), one can use the *Embedding* Keras layer

Embedding: Embedding Keras layer

In order to train an embedding from scratch (using directly the token sequences), one can use the *Embedding* Keras layer

Size of the wanted

```
# Model Definition with LSTM

model = tf.keras.Sequential([

Embedding(vocab_size, embedding dim, input_length=max_length),

Bidirectional(LSTM(32))

Dense(6, activation='relu'),

Dense(1, activation='sigmoid')

Number of tokens in the vocabulary

Number of tokens in the vocabulary

Number of tokens in the vocabulary
```

Text sequence preprocessing: Exercise

course3_text_sequence_prepocessing_ex.ipynb

Goal: Get used to the basics of text sequence preprocessing before feeding an RNN/LSTM network **IMDB dataset**

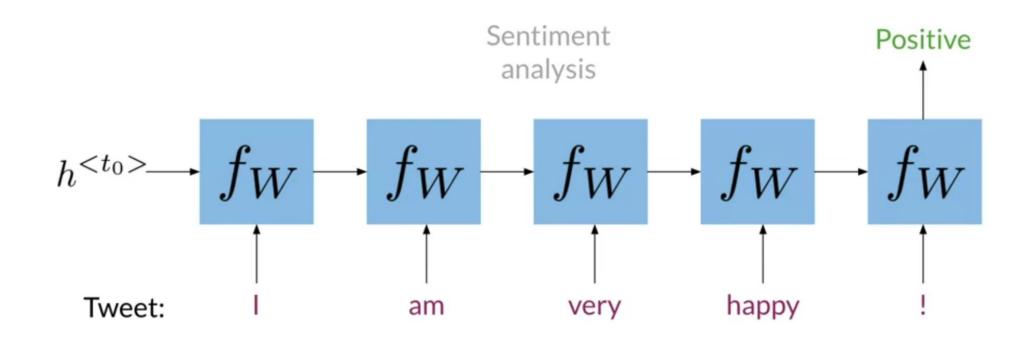
Remarks:

- We will see how to compute tokenization, padding and one-hot encoding from the Keras API
- We use (again) IMDB reviews dataset for this exercise

Use cases

Use cases: Sentiment analysis

Sentiment analysis: Illustration



Sentiment analysis: Exercise

course3_sentiment_analysis_LSTM_ex.ipynb

<u>Goal</u>: Use of text sequences to feed neural networks such as **LSTM** for a sentiment analysis use case

Remarks:

- The main difference with last Course sentiment analysis exercises is that
 we do not use an average text embedding as input any longer, but the
 concatenated token embedding vector sequences
- Another difference is that we do not use a pre-trained embedding model but learn it from the dataset itself

Sentiment analysis: LSTM model

Use of a Bidirectional LSTM model

Sentiment analysis: GRU model

Use of a Bidirectional GRU model

Sentiment analysis: LSTM vs GRU

LSTM

```
# Model Definition with LSTM
model = tf.keras.Sequential([
    Embedding(vocab_size, embedding_dim, input_length=max_length),
    Bidirectional(LSTM(32)),
    Dense(6, activation='relu'),
    Dense(1, activation='sigmoid')
])
model.compile(loss='binary_crossentropy',optimizer='adam',metrics=['accuracy'])
model.summary()
```

Model: "sequential 1"

Layer (type)	Output Sh	ape	Param #
embedding_1 (Embedding)	(None, 12	0, 16)	160000
bidirectional_1 (Bidirection	(None, 64)	12544
dense_2 (Dense)	(None, 6)		390
dense 3 (Dense)	(None, 1)		7

GRU

```
# Model definition with GRU
model = tf.keras.Sequential([
    Embedding (vocab size, embedding dim, input length=max length),
    Bidirectional (GRU (32)),
    Dense(6, activation='relu'),
    Dense(1, activation='sigmoid')
])
model.compile(loss='binary crossentropy',optimizer='adam',metrics=['accuracy'])
model.summary()
Model: "sequential"
Layer (type)
                              Output Shape
                                                         Param
embedding (Embedding)
                              (None, 120, 16)
                                                         160000
bidirectional (Bidirectional (None, 64)
                                                         9600
dense (Dense)
                              (None, 6)
                                                         390
dense 1 (Dense)
                              (None, 1)
Total params: 169,997
Trainable params: 169.997
```

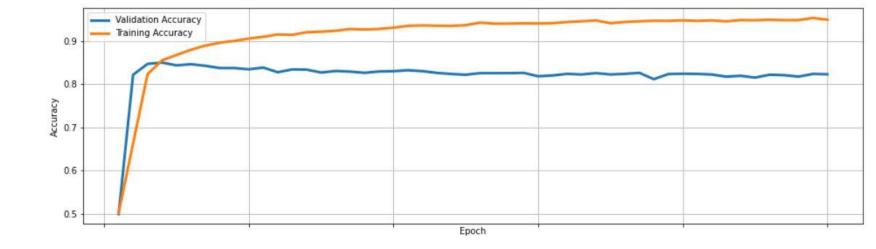
169, 997

A (little) less trainable parameters for the GRU model

Non-trainable params: 0

Sentiment analysis: Results

- Using a GRU model
- 50 epochs

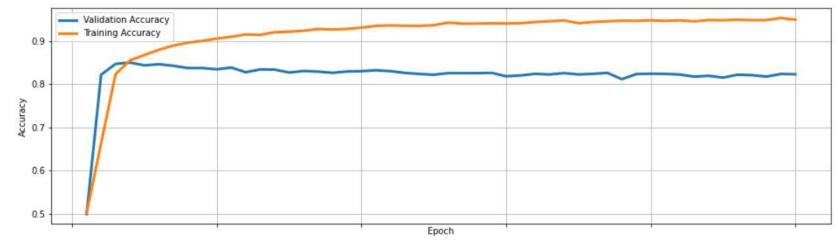


Sentiment analysis: Results

- Using a GRU model
- 50 epochs

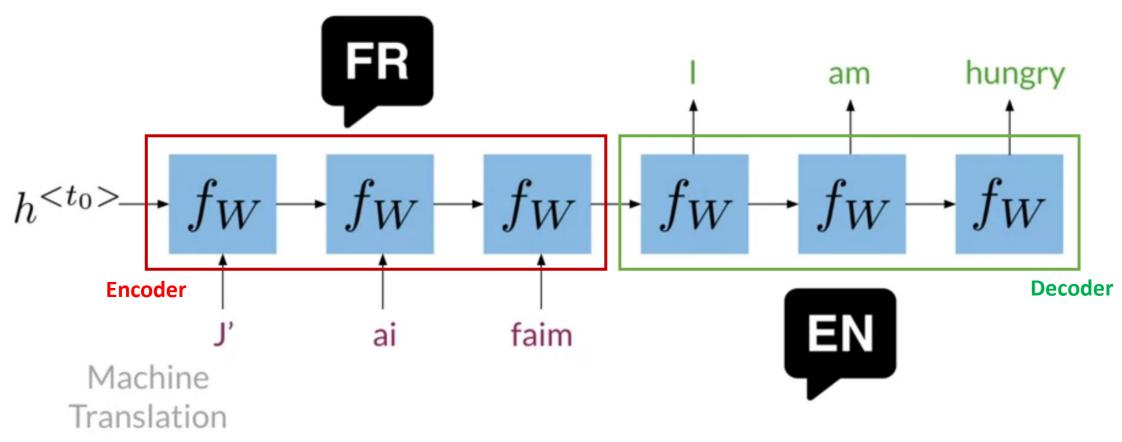
```
# Model definition with GRU
model = tf.keras.Sequential([
          Embedding(vocab_size, embedding_dim, input_length=max_length),
          Bidirectional(GRU(32)),
          Dense(6, activation='relu'),
          Dense(1, activation='sigmoid')
])
model.compile(loss='binary_crossentropy',optimizer='adam',metrics=['accuracy'])
model.summary()
```

You can definitively achieve better results by tweaking the model a little!



Use cases: Translation

Translation: Illustration



https://www.coursera.org/learn/sequence-models-in-nlp/lecture/VLEGc/applications-of-rnns

Translation: Exercise

course3_translation_LSTM.ipynb

Goal: Have a look at how an English-French translation LSTM model can be trained

Remarks:

- The model is an adaptation of some articles found on the internet (the references are given inside the notebook)
- The students do not have to complete anything, the model would be too long to train to work on it during the class
- The results obtain in the current notebook comes from a model which has not converged yet, so the results are currently quite low

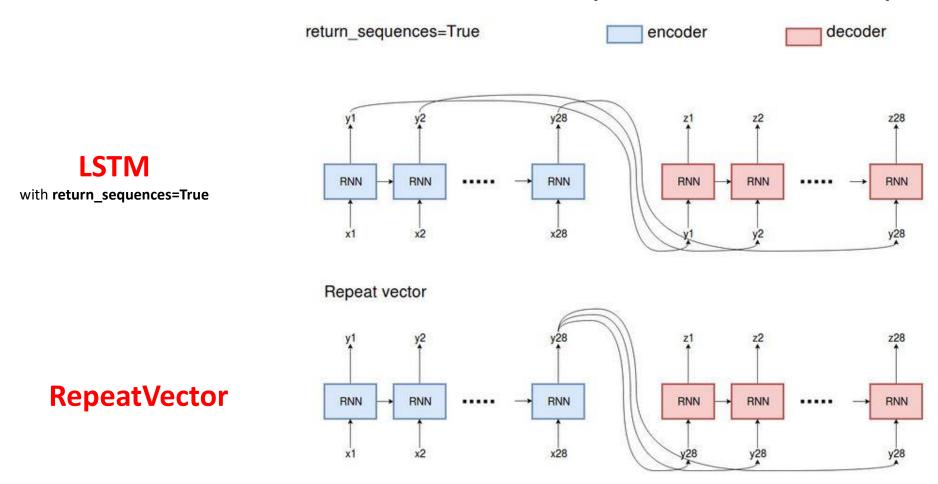
Translation: A closer look at the model

Translation: A closer look at the model

Two possibilities on this specific layer between RepeatVector and Bidirectional(LSTM)

The goal is to feed the **LSTM layer** coming next after

Translation: ReturnSequence vs RepeatVector

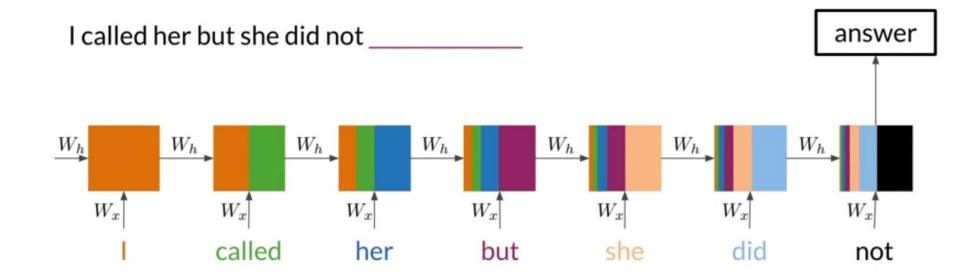


https://stackoverflow.com/questions/51749404/how-to-connect-lstm-layers-in-keras-repeatvector-or-return-sequence-true

RepeatVector will only return the last value of the output sequence to the next layer

Use cases: Text generation

Text generation: Illustration



 We want to train a model able to generate text with the same writing style as Shakespeare

For that, we use as database a compilation of his sonnets

• To train the model, we use sequences from the sonnet corpus

 As input, we give the beginning of a sentence and, as label, the word coming just after

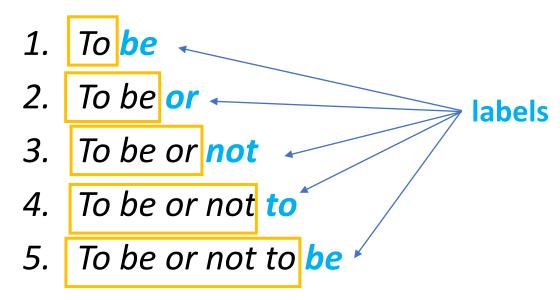
Example: the sentence **To be or not to be** gives **5 training sequences** to feed the model:

- 1. To **be**
- 2. To be or
- 3. To be or **not**
- 4. To be or not to
- 5. To be or not to be

Example: the sentence **To be or not to be** gives **5 training sequences** to feed the model:

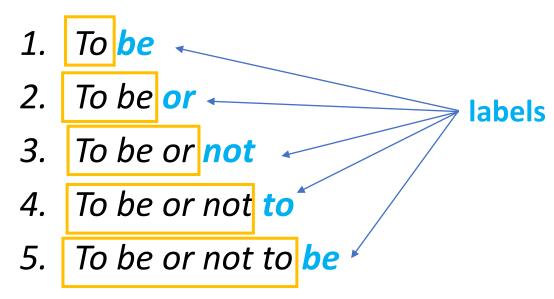
To be
 To be or
 To be or not
 To be or not to
 To be or not to be

Example: the sentence **To be or not to be** gives **5 training sequences** to feed the model:



Input sequences for training the model

Example: the sentence **To be or not to be** gives **5 training sequences** to feed the model:



Input sequences for training the model

A n-token sequence in the corpus gives n-1 input sequences for training

Text generation: Exercise

course3_text_generation_LSTM_ex.ipynb

<u>Goal</u>: To solve a complex NLP problem from the text processing to model tuning. In the end, we should get a model able of generating text with Shakespeare characteristic style!

Remark:

- We are not looking for especially good predictions, we only want the model being able to generate text looking like Shakespeare
- If the generated text is not too repetitive and looks like Shakespeare, even if it does not make much sense, you can consider it being good enough

Take-away from Course 3

- For some complex NLP applications (translation, text generation...), it is needed to use text as temporal sequences
- The Recurrent Neural Networks (RNN) are designed to process such data
- However, RNNs have some limitations such as loss of information for long sequences as well as vanishing gradient issues
- A good alternative are the LSTM and their variants (GRU)
- Some specific preprocessing steps must be performed in order to use texts as sequences to train that kind of model
- If the train dataset is big enough and the task specific enough, Keras allows to easily train from scratch embeddings (see Embedding layer)

References

Book

A. Géron, Hands-On Machine Learning with Scikit-Learn, Keras, and Tensorflow: Concepts, Tools, and Techniques to Build Intelligent Systems (2019)

Online formations

- https://www.udemy.com/course/nlp-natural-language-processing-with-python
- https://www.coursera.org/specializations/natural-language-processing
- https://www.coursera.org/learn/natural-language-processing-tensorflow

Internet sites

- http://colah.github.io/posts/2015-08-Understanding-LSTMs/
- https://blog.engineering.publicissapient.fr/2020/09/23/long-short-term-memory-lstm-networks-for-time-series-forecasting/
- https://medium.datadriveninvestor.com/how-do-lstm-networks-solve-the-problem-ofvanishing-gradients-a6784971a577