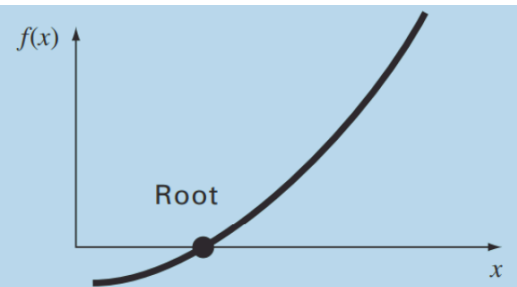


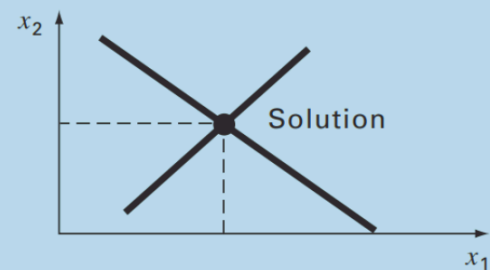
Roots of Equations

(a) Part 2: Roots of equations
Solve $f(x) = 0$ for x .



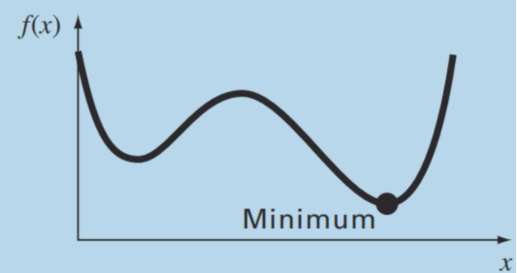
Linear Equations

(b) Part 3: Linear algebraic equations
Given the a 's and the c 's, solve
 $a_{11}x_1 + a_{12}x_2 = c_1$
 $a_{21}x_1 + a_{22}x_2 = c_2$
for the x 's.



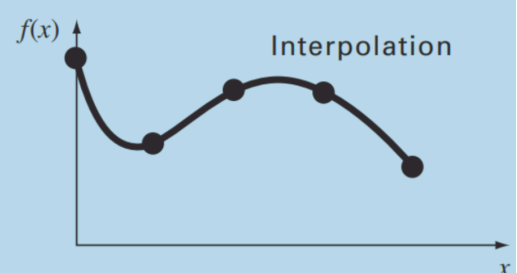
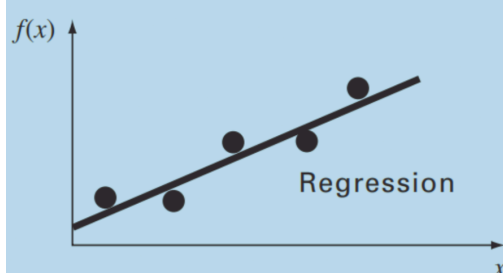
Optimization

(c) Part 4: Optimization
Determine x that gives optimum $f(x)$.



Curve Fitting

(d) Part 5: Curve fitting

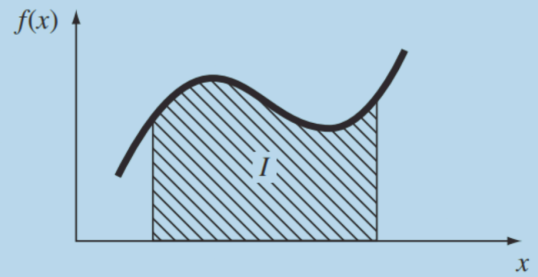


Integration

(e) Part 6: Integration

$$I = \int_a^b f(x) dx$$

Find the area under the curve.



Numerical Methods:

Numerical methods are techniques by which mathematical problems are formulated so that they can be solved with arithmetic operations.

Significant Figures

Significant digits of numbers are those that can be used with confidence.

Round-off Errors

Round of error is due to the fact that computers can represent only quantities with finite numbers of digits.

Accuracy and Precision

Accuracy: Accuracy refers to how closely a computed or measured value agrees with the true value.

Precision: Precision refers to How closely individual computed value agrees with each other

Error Definition (Equation)

$$\text{True value} = \text{approximation} + \text{error} \quad (3.1)$$

$$E_t = \text{true value} - \text{approximation} \quad (3.2)$$

$$\varepsilon_t = \frac{\text{true error}}{\text{true value}} 100\% \quad (3.3)$$

where ε_t designates the true percent relative error.

$$\varepsilon_a = \frac{\text{approximate error}}{\text{approximation}} 100\% \quad (3.4)$$

$$\varepsilon_a = \frac{\text{current approximation} - \text{previous approximation}}{\text{current approximation}} 100\% \quad (3.5)$$

$$\varepsilon_s = (0.5 \times 10^{2-n})\% \quad (3.7)$$

Example:

EXAMPLE 3.2 Error Estimates for Iterative Methods

Problem Statement. In mathematics, functions can often be represented by infinite series. For example, the exponential function can be computed using

$$e^x = 1 + x + \frac{x^2}{2} + \frac{x^3}{3!} + \cdots + \frac{x^n}{n!} \quad (\text{E3.2.1})$$

Thus, as more terms are added in sequence, the approximation becomes a better and better estimate of the true value of e^x . Equation (E3.2.1) is called a *Maclaurin series expansion*.

Starting with the simplest version, $e^x = 1$, add terms one at a time to estimate $e^{0.5}$. After each new term is added, compute the true and approximate percent relative errors with Eqs. (3.3) and (3.5), respectively. Note that the true value is $e^{0.5} = 1.648721 \dots$. Add terms until the absolute value of the approximate error estimate ε_a falls below a prespecified error criterion ε_s conforming to three significant figures.

Solution. First, Eq. (3.7) can be employed to determine the error criterion that ensures a result is correct to at least three significant figures:

$$\varepsilon_s = (0.5 \times 10^{-3})\% = 0.05\%$$

Thus, we will add terms to the series until ε_a falls below this level.

The first estimate is simply equal to Eq. (E3.2.1) with a single term. Thus, the first estimate is equal to 1. The second estimate is then generated by adding the second term, as in

$$e^x = 1 + x$$

or for $x = 0.5$,

$$e^{0.5} = 1 + 0.5 = 1.5$$

This represents a true percent relative error of [Eq. (3.3)]

$$\varepsilon_t = \frac{1.648721 - 1.5}{1.648721} 100\% = 9.02\%$$

Equation (3.5) can be used to determine an approximate estimate of the error, as in

$$\varepsilon_a = \frac{1.5 - 1}{1.5} 100\% = 33.3\%$$

Because ε_a is not less than the required value of ε_s , we would continue the computation by adding another term, $x^2/2!$, and repeating the error calculations. The process is continued until $\varepsilon_a < \varepsilon_s$. The entire computation can be summarized as

Terms	Result	ε_t (%)	ε_a (%)
1	1	39.3	
2	1.5	9.02	33.3
3	1.625	1.44	7.69
4	1.645833333	0.175	1.27
5	1.648437500	0.0172	0.158
6	1.648697917	0.00142	0.0158

Thus, after six terms are included, the approximate error falls below $\varepsilon_s = 0.05\%$ and the computation is terminated. However, notice that, rather than three significant figures, the result is accurate to five! This is because, for this case, both Eqs. (3.5) and (3.7) are conservative. That is, they ensure that the result is at least as good as they specify. Although, as discussed in Chap. 6, this is not always the case for Eq. (3.5), it is true most of the time.

Truncation Error and Taylor Series

Truncation Error:

Occurs when a mathematical procedure is terminated or truncated after a finite number of steps.

Taylor Series:

$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \cdots = \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!}(x-a)^n.$$

Example:

EXAMPLE 4.1 Taylor Series Approximation of a Polynomial

Problem Statement. Use zero- through fourth-order Taylor series expansions to approximate the function

$$f(x) = -0.1x^4 - 0.15x^3 - 0.5x^2 - 0.25x + 1.2$$

from $x_i = 0$ with $h = 1$. That is, predict the function's value at $x_{i+1} = 1$.

Solution. Because we are dealing with a known function, we can compute values for $f(x)$ between 0 and 1. The results (Fig. 4.1) indicate that the function starts at $f(0) = 1.2$ and then curves downward to $f(1) = 0.2$. Thus, the true value that we are trying to predict is 0.2.

The Taylor series approximation with $n = 0$ is [Eq. (4.2)]

$$f(x_{i+1}) \approx 1.2$$

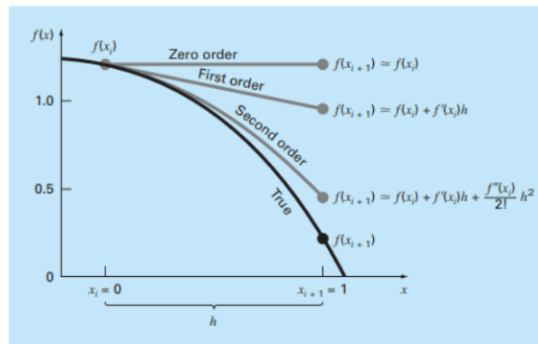


FIGURE 4.1

The approximation of $f(x) = -0.1x^4 - 0.15x^3 - 0.5x^2 - 0.25x + 1.2$ at $x = 1$ by zero-order, first-order, and second-order Taylor series expansions.

Thus, as in Fig. 4.1, the zero-order approximation is a constant. Using this formulation results in a truncation error [recall Eq. (3.2)] of

$$E_t = 0.2 - 1.2 = -1.0$$

at $x = 1$.

For $n = 1$, the first derivative must be determined and evaluated at $x = 0$:

$$f'(0) = -0.4(0.0)^3 - 0.45(0.0)^2 - 1.0(0.0) - 0.25 = -0.25$$

Therefore, the first-order approximation is [Eq. (4.3)]

$$f(x_{i+1}) \approx 1.2 - 0.25h$$

which can be used to compute $f(1) = 0.95$. Consequently, the approximation begins to capture the downward trajectory of the function in the form of a sloping straight line (Fig. 4.1). This results in a reduction of the truncation error to

$$E_t = 0.2 - 0.95 = -0.75$$

For $n = 2$, the second derivative is evaluated at $x = 0$:

$$f''(0) = -1.2(0.0)^2 - 0.9(0.0) - 1.0 = -1.0$$

Therefore, according to Eq. (4.4),

$$f(x_{i+1}) \approx 1.2 - 0.25h - 0.5h^2$$

and substituting $h = 1$, $f(1) = 0.45$. The inclusion of the second derivative now adds some downward curvature resulting in an improved estimate, as seen in Fig. 4.1. The truncation error is reduced further to $0.2 - 0.45 = -0.25$.

Additional terms would improve the approximation even more. In fact, the inclusion of the third and the fourth derivatives results in exactly the same equation we started with:

$$f(x) = 1.2 - 0.25h - 0.5h^2 - 0.15h^3 - 0.1h^4$$

where the remainder term is

$$R_4 = \frac{f^{(5)}(\xi)}{5!} h^5 = 0$$

because the fifth derivative of a fourth-order polynomial is zero. Consequently, the Taylor series expansion to the fourth derivative yields an exact estimate at $x_{i+1} = 1$:

$$f(1) = 1.2 - 0.25(1) - 0.5(1)^2 - 0.15(1)^3 - 0.1(1)^4 = 0.2$$

Example:

EXAMPLE 4.2

Use of Taylor Series Expansion to Approximate a Function with an Infinite Number of Derivatives

Problem Statement. Use Taylor series expansions with $n = 0$ to 6 to approximate $f(x) = \cos x$ at $x_{i+1} = \pi/3$ on the basis of the value of $f(x)$ and its derivatives at $x_i = \pi/4$. Note that this means that $h = \pi/3 - \pi/4 = \pi/12$.

Solution. As with Example 4.1, our knowledge of the true function means that we can determine the correct value $f(\pi/3) = 0.5$.

The zero-order approximation is [Eq. (4.3)]

$$f\left(\frac{\pi}{3}\right) \cong \cos\left(\frac{\pi}{4}\right) = 0.707106781$$

which represents a percent relative error of

$$\varepsilon_t = \frac{0.5 - 0.707106781}{0.5} 100\% = -41.4\%$$

For the first-order approximation, we add the first derivative term where $f'(x) = -\sin x$:

$$f\left(\frac{\pi}{3}\right) \cong \cos\left(\frac{\pi}{4}\right) - \sin\left(\frac{\pi}{4}\right)\left(\frac{\pi}{12}\right) = 0.521986659$$

which has $\varepsilon_t = -4.40$ percent.

For the second-order approximation, we add the second derivative term where $f''(x) = -\cos x$:

$$f\left(\frac{\pi}{3}\right) \cong \cos\left(\frac{\pi}{4}\right) - \sin\left(\frac{\pi}{4}\right)\left(\frac{\pi}{12}\right) - \frac{\cos(\pi/4)}{2}\left(\frac{\pi}{12}\right)^2 = 0.497754491$$

with $\varepsilon_t = 0.449$ percent. Thus, the inclusion of additional terms results in an improved estimate.

The process can be continued and the results listed, as in Table 4.1. Notice that the derivatives never go to zero, as was the case with the polynomial in Example 4.1. Therefore, each additional term results in some improvement in the estimate. However, also notice how most of the improvement comes with the initial terms. For this case, by the time we have added the third-order term, the error is reduced to 2.62×10^{-2} percent,

TABLE 4.1 Taylor series approximation of $f(x) = \cos x$ at $x_{i+1} = \pi/3$ using a base point of $\pi/4$. Values are shown for various orders (n) of approximation.

Order n	$f^{(n)}(x)$	$f(\pi/3)$	ε_t
0	$\cos x$	0.707106781	-41.4
1	$-\sin x$	0.521986659	-4.4
2	$-\cos x$	0.497754491	0.449
3	$\sin x$	0.499869147	2.62×10^{-2}
4	$\cos x$	0.500007551	-1.51×10^{-3}
5	$-\sin x$	0.500000304	-6.08×10^{-5}
6	$-\cos x$	0.499999988	2.44×10^{-6}

which means that we have attained 99.9738 percent of the true value. Consequently, although the addition of more terms will reduce the error further, the improvement becomes negligible.

Bracketing Methods

Graphical Method:

Plot the function and look for where it crosses the x-axis to visually estimate the root.

EXAMPLE 5.1 The Graphical Approach

Problem Statement. Use the graphical approach to determine the drag coefficient c needed for a parachutist of mass $m = 68.1$ kg to have a velocity of 40 m/s after free-falling for time $t = 10$ s. *Note:* The acceleration due to gravity is 9.81 m/s^2 .

Solution. This problem can be solved by determining the root of Eq. (PT2.4) using the parameters $t = 10$, $g = 9.81$, $v = 40$, and $m = 68.1$:

$$f(c) = \frac{9.81(68.1)}{c} (1 - e^{-(c/68.1)10}) - 40$$

or

$$f(c) = \frac{668.06}{c} (1 - e^{-0.146843c}) - 40 \quad (\text{E5.1.1})$$

Various values of c can be substituted into the right-hand side of this equation to compute

123

c	$f(c)$
4	34.190
8	17.712
12	6.114
16	-2.230
20	-8.368

These points are plotted in Fig. 5.1. The resulting curve crosses the c axis between 12 and 16. Visual inspection of the plot provides a rough estimate of the root of 14.75. The validity of the graphical estimate can be checked by substituting it into Eq. (E5.1.1) to yield

$$f(14.75) = \frac{668.06}{14.75} (1 - e^{-0.146843(14.75)}) - 40 = 0.100$$

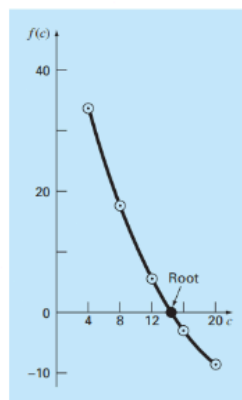
which is close to zero. It can also be checked by substituting it into Eq. (PT2.3) along with the parameter values from this example to give

$$v = \frac{9.81(68.1)}{14.75} (1 - e^{-(14.75/68.1)10}) = 40.100$$

which is very close to the desired fall velocity of 40 m/s.

FIGURE 5.1

The graphical approach for determining the roots of an equation.



Bisection Method:

A numerical method that repeatedly divides an interval in half and selects the subinterval in which the root lies.

EXAMPLE 5.3 Bisection

Problem Statement. Use bisection to solve the same problem approached graphically in Example 5.1.

Solution. The first step in bisection is to guess two values of the unknown (in the present problem, c) that give values for $f(c)$ with different signs. From Fig. 5.1, we can see that the function changes sign between values of 12 and 16. Therefore, the initial estimate of the root x_r lies at the midpoint of the interval

$$x_r = \frac{12 + 16}{2} = 14$$

This estimate represents a true percent relative error of $\varepsilon_t = 5.3\%$ (note that the true value of the root is 14.8011). Next we compute the product of the function value at the lower bound and at the midpoint:

$$f(12)f(14) = 6.114(1.611) = 9.850$$

which is greater than zero, and hence no sign change occurs between the lower bound and the midpoint. Consequently, the root must be located between 14 and 16. Therefore, we create a new interval by redefining the lower bound as 14 and determining a revised root estimate as

$$x_r = \frac{14 + 16}{2} = 15$$

which represents a true percent error of $\varepsilon_t = 1.3\%$. The process can be repeated to obtain refined estimates. For example,

$$f(14)f(15) = 1.611(-0.384) = -0.619$$

Therefore, the root is between 14 and 15. The upper bound is redefined as 15, and the root estimate for the third iteration is calculated as

$$x_r = \frac{14 + 15}{2} = 14.5$$

which represents a percent relative error of $\varepsilon_t = 2.0\%$. The method can be repeated until the result is accurate enough to satisfy your needs.

Bisection Algorithm:

FIGURE 5.5

Step 1: Choose lower x_l and upper x_u guesses for the root such that the function changes sign over the interval. This can be checked by ensuring that $f(x_l)f(x_u) < 0$.

Step 2: An estimate of the root x_r is determined by

$$x_r = \frac{x_l + x_u}{2}$$

Step 3: Make the following evaluations to determine in which subinterval the root lies:

(a) If $f(x_l)f(x_r) < 0$, the root lies in the lower subinterval. Therefore, set $x_u = x_r$ and return to step 2.

(b) If $f(x_l)f(x_r) > 0$, the root lies in the upper subinterval. Therefore, set $x_l = x_r$ and return to step 2.

(c) If $f(x_l)f(x_r) = 0$, the root equals x_r ; terminate the computation.

False Position Method:

FIGURE 5.5

Step 1: Choose lower x_l and upper x_u guesses for the root such that the function changes sign over the interval. This can be checked by ensuring that $f(x_l)f(x_u) < 0$.

Step 2: An estimate of the root x_r is determined by

$$x_r = x_u - \frac{f(x_u)(x_l - x_u)}{f(x_l) - f(x_u)}$$

Step 3: Make the following evaluations to determine in which subinterval the root lies:

(a) If $f(x_l)f(x_r) < 0$, the root lies in the lower subinterval. Therefore, set $x_u = x_r$ and return to step 2.

(b) If $f(x_l)f(x_r) > 0$, the root lies in the upper subinterval. Therefore, set $x_l = x_r$ and return to step 2.

(c) If $f(x_l)f(x_r) = 0$, the root equals x_r ; terminate the computation.

Example:

EXAMPLE 5.5

False Position

Problem Statement. Use the false-position method to determine the root of the same equation investigated in Example 5.1 [Eq. (E5.1.1)].

Solution. As in Example 5.3, initiate the computation with guesses of $x_l = 12$ and $x_u = 16$.

First iteration:

$$\begin{aligned}x_l &= 12 & f(x_l) &= 6.1139 \\x_u &= 16 & f(x_u) &= -2.2303 \\x_r &= 16 - \frac{-2.2303(12 - 16)}{6.1139 - (-2.2303)} = 14.309\end{aligned}$$

which has a true relative error of 0.88 percent.

Second iteration:

$$f(x_l)f(x_r) = -1.5376$$

5.3 THE FALSE-POSITION METHOD

137

Therefore, the root lies in the first subinterval, and x_r becomes the upper limit for the next iteration, $x_u = 14.9113$:

$$\begin{aligned}x_l &= 12 & f(x_l) &= 6.1139 \\x_u &= 14.9309 & f(x_u) &= -0.2515 \\x_r &= 14.9309 - \frac{-0.2515(12 - 14.9309)}{6.1139 - (-0.2515)} = 14.8151\end{aligned}$$

which has true and approximate relative errors of 0.09 and 0.78 percent. Additional iterations can be performed to refine the estimate of the roots.

Open Methods

Fixed point iteration:

EXAMPLE 6.1 Simple Fixed-Point Iteration

Problem Statement. Use simple fixed-point iteration to locate the root of $f(x) = e^{-x} - x$.

Solution. The function can be separated directly and expressed in the form of Eq. (6.2) as

$$x_{i+1} = e^{-x_i}$$

6.1 SIMPLE FIXED-POINT ITERATION

147

Starting with an initial guess of $x_0 = 0$, this iterative equation can be applied to compute

i	x_i	ϵ_a (%)	ϵ_f (%)
0	0		100.0
1	1.000000	100.0	76.3
2	0.367879	171.8	35.1
3	0.692201	46.9	22.1
4	0.500473	38.3	11.8
5	0.606244	17.4	6.89
6	0.545396	11.2	3.83
7	0.579612	5.90	2.20
8	0.560115	3.48	1.24
9	0.571143	1.93	0.705
10	0.564879	1.11	0.399

Thus, each iteration brings the estimate closer to the true value of the root: 0.56714329.

Newton-Raphson Method:

6.2 THE NEWTON-RAPHSON METHOD

Perhaps the most widely used of all root-locating formulas is the Newton-Raphson equation (Fig. 6.5). If the initial guess at the root is x_i , a tangent can be extended from the point $[x_i, f(x_i)]$. The point where this tangent crosses the x axis usually represents an improved estimate of the root.

OPEN METHODS

The Newton-Raphson method can be derived on the basis of this geometrical interpretation (an alternative method based on the Taylor series is described in Box 6.2). As in Fig. 6.5, the first derivative at x is equivalent to the slope:

$$f'(x_i) = \frac{f(x_i) - 0}{x_i - x_{i+1}} \quad (6.5)$$

which can be rearranged to yield

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)} \quad (6.6)$$

which is called the *Newton-Raphson formula*.

Example:

EXAMPLE 6.3 Newton-Raphson Method

Problem Statement. Use the Newton-Raphson method to estimate the root of $f(x) = e^{-x} - x$, employing an initial guess of $x_0 = 0$.

Solution. The first derivative of the function can be evaluated as

$$f'(x) = -e^{-x} - 1$$

which can be substituted along with the original function into Eq. (6.6) to give

$$x_{i+1} = x_i - \frac{e^{-x_i} - x_i}{-e^{-x_i} - 1}$$

Starting with an initial guess of $x_0 = 0$, this iterative equation can be applied to compute

i	x_i	$\epsilon_t(\%)$
0	0	100
1	0.500000000	11.8
2	0.566311003	0.147
3	0.567143165	0.0000220
4	0.567143290	$< 10^{-8}$

Thus, the approach rapidly converges on the true root. Notice that the true percent relative error at each iteration decreases much faster than it does in simple fixed-point iteration (compare with Example 6.1).

Secant Method:

6.3 THE SECANT METHOD

A potential problem in implementing the Newton-Raphson method is the evaluation of the derivative. Although this is not inconvenient for polynomials and many other functions, there are certain functions whose derivatives may be extremely difficult or inconvenient to evaluate. For these cases, the derivative can be approximated by a backward finite divided difference, as in (Fig. 6.7)

$$f'(x_i) \cong \frac{f(x_{i-1}) - f(x_i)}{x_{i-1} - x_i}$$

This approximation can be substituted into Eq. (6.6) to yield the following iterative equation:

$$x_{i+1} = x_i - \frac{f(x_i)(x_{i-1} - x_i)}{f(x_{i-1}) - f(x_i)} \quad (6.7)$$

Example:

EXAMPLE 6.6

The Secant Method

Problem Statement. Use the secant method to estimate the root of $f(x) = e^{-x} - x$. Start with initial estimates of $x_{-1} = 0$ and $x_0 = 1.0$.

Solution. Recall that the true root is 0.56714329. . . .

First iteration:

$$x_{-1} = 0 \quad f(x_{-1}) = 1.00000$$

$$x_0 = 1 \quad f(x_0) = -0.63212$$

$$x_1 = 1 - \frac{-0.63212(0 - 1)}{1 - (-0.63212)} = 0.61270 \quad \varepsilon_t = 8.0\%$$

Second iteration:

$$x_0 = 1 \quad f(x_0) = -0.63212$$

$$x_1 = 0.61270 \quad f(x_1) = -0.07081$$

(Note that both estimates are now on the same side of the root.)

$$x_2 = 0.61270 - \frac{-0.07081(1 - 0.61270)}{-0.63212 - (-0.07081)} = 0.56384 \quad \varepsilon_t = 0.58\%$$

Third iteration:

$$x_1 = 0.61270 \quad f(x_1) = -0.07081$$

$$x_2 = 0.56384 \quad f(x_2) = 0.00518$$

$$x_3 = 0.56384 - \frac{0.00518(0.61270 - 0.56384)}{-0.07081 - (-0.00518)} = 0.56717 \quad \varepsilon_t = 0.0048\%$$