

Vector Tiles

Workshop am Umweltbundesamt, Wien



Was sind Vector Tiles?

In vordefinierten Kacheln organisierte Pakete von Kartendaten, optimiert für das Web

-  Binäres Transfer-Format - Mapbox Vector Tiles, basiert auf Protobuf
-  Vereinfachung auf Pixelauflösung - Datentransfer und Rendern beschleunigt
-  Kein Feature Service - sondern ein Darstellungsformat
-  Reduktion auf darzustellende Daten - Vorhersehbare Datenmenge
-  Ganze Karte - Ein Kachelset kann viele Datenschichten beinhalten
-  Separater Style beschreibt die Karte - Mapbox Style Specification

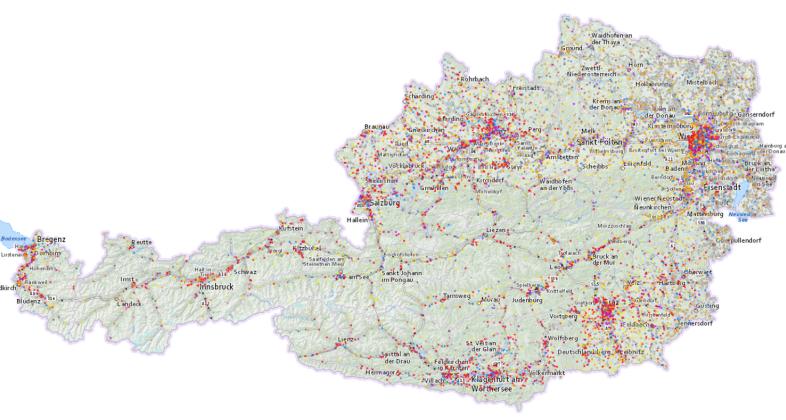
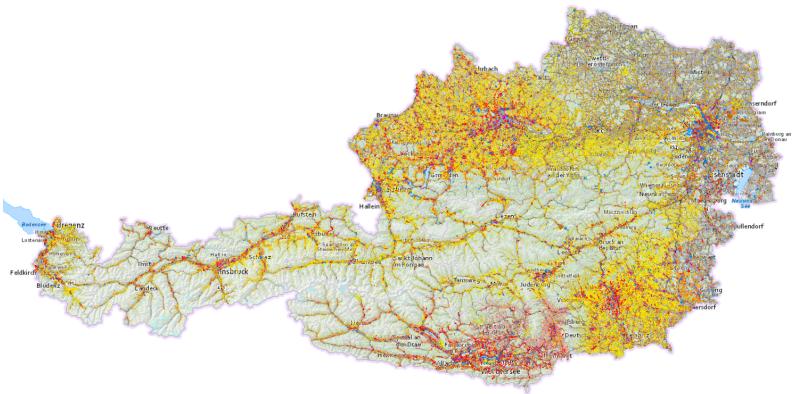
Im Vergleich mit WMS / WMTS und WFS / Features

	Tiled WMS / WMTS	WFS / Features	Vector Tiles
Web-Format	Bild	GeoJSON	binär
Cache	Output	nie	Preprocess + Input
Style	in-image	separat	separat
Geometrien	nicht verfügbar	original	vereinfacht, zerhackt
Attribute	separat	alle	für Style nötige
Primäre Anwendung	Web / Darstellung	GIS / Berechnungen	Web / Darstellung

The biggest improvement in map performance is from what you choose *not to draw*

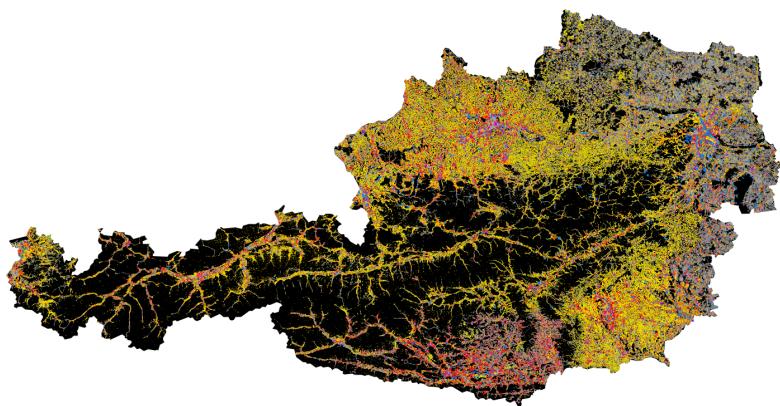
(Tom MacWright)

Flächeninanspruchnahme 2022



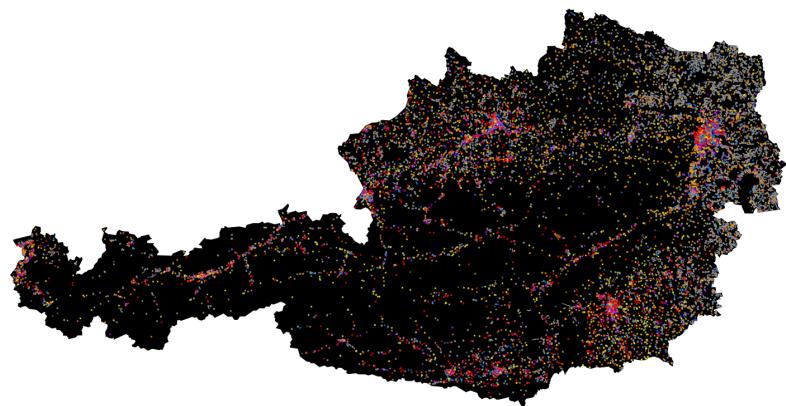
Flächeninanspruchnahme: 7 %
(bezogen auf die Gesamtfläche Österreichs)

Original-Datensatz (QGIS)

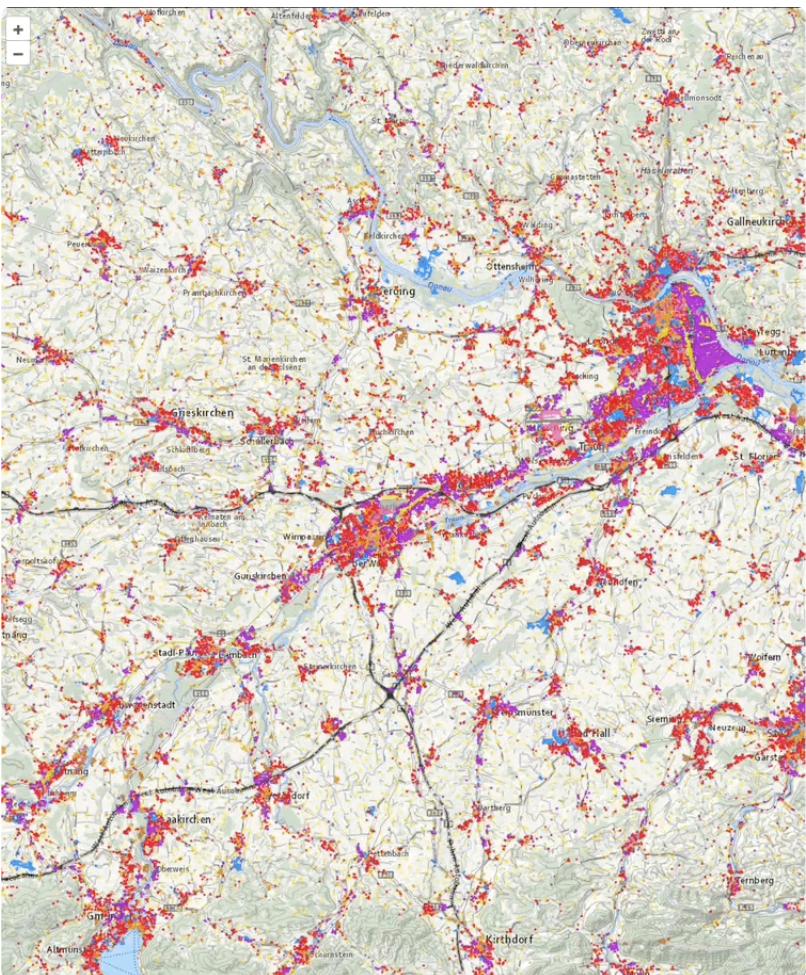


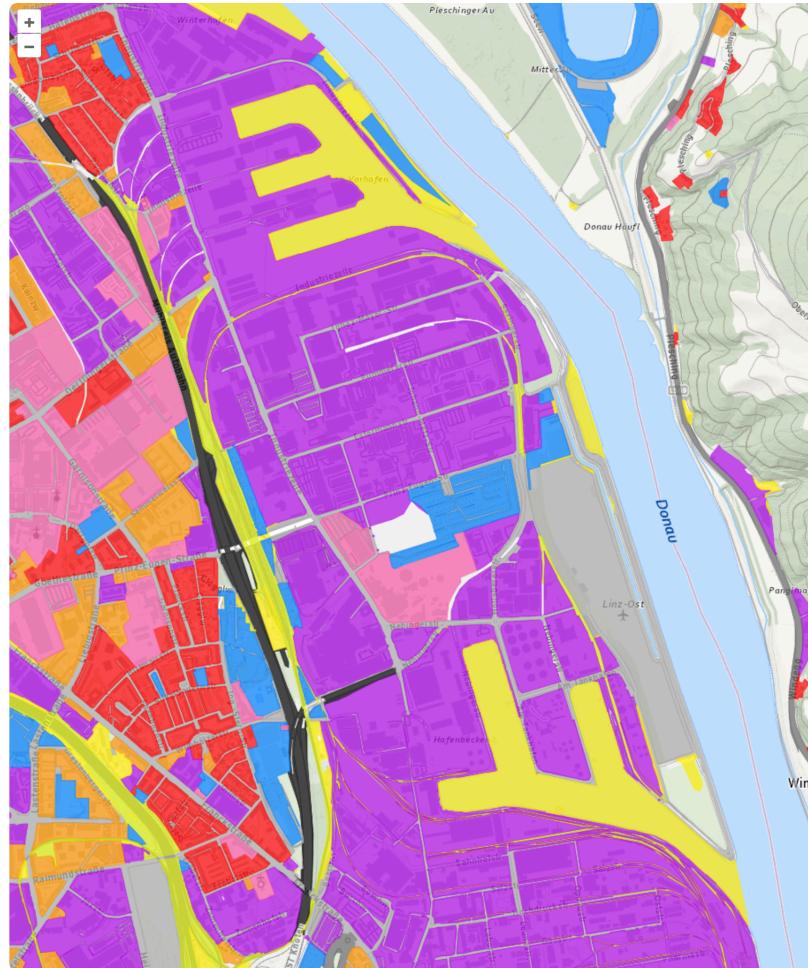
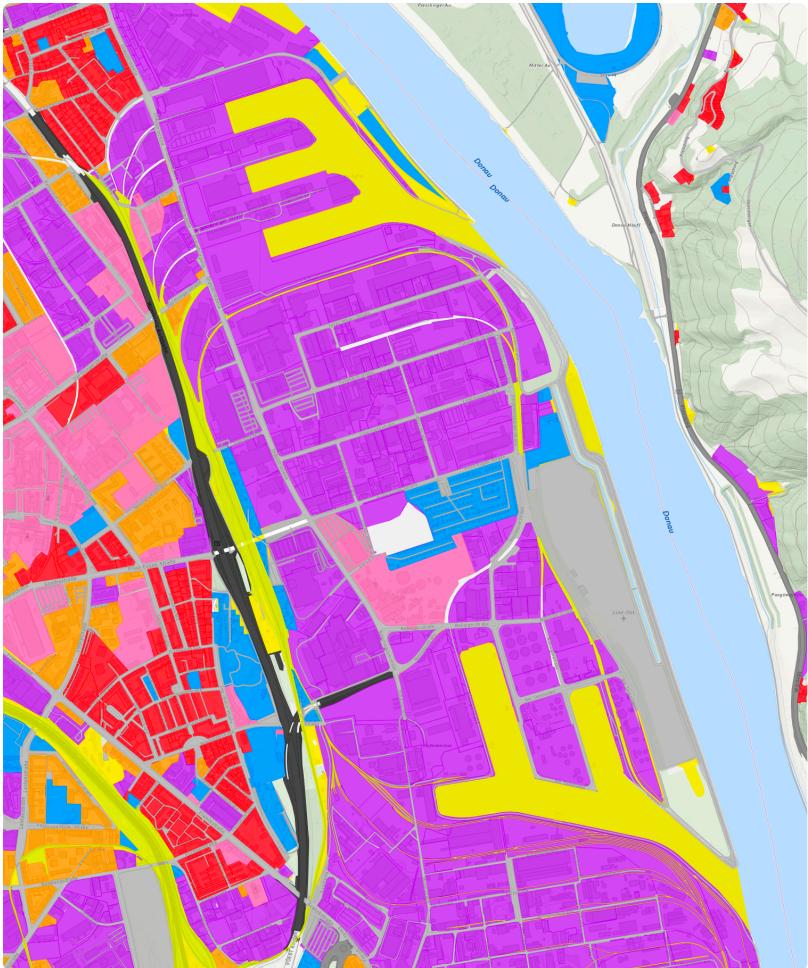
71 %

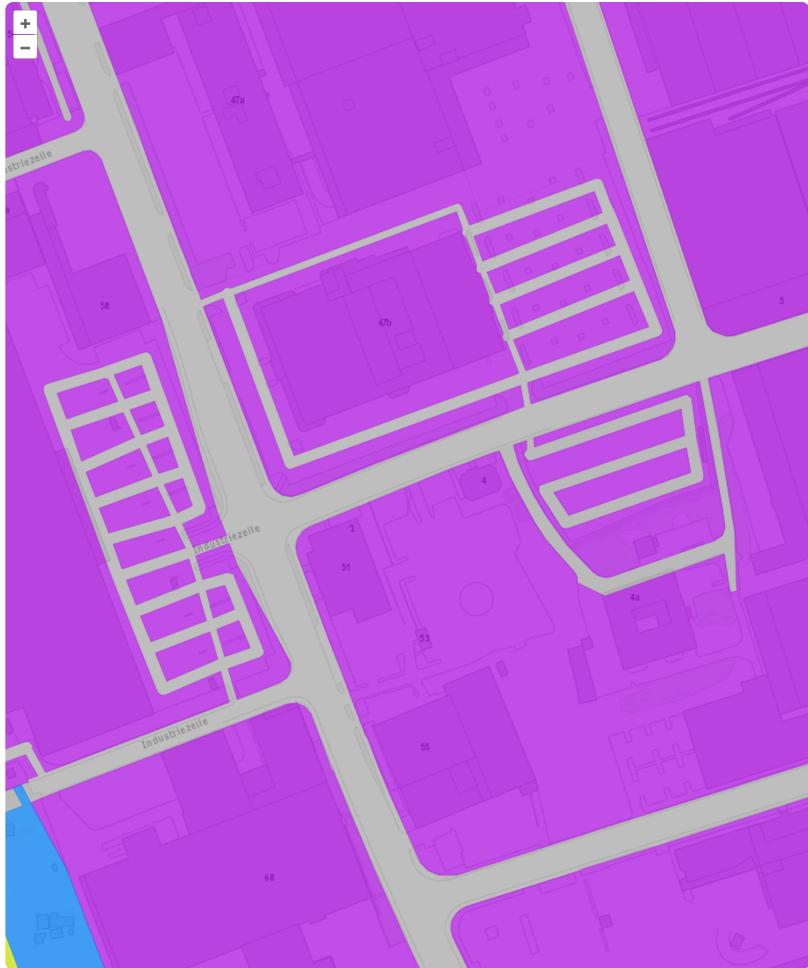
Vektorkacheln (OpenLayers)



27 %









Warum Vector Tiles?

Kartographisch ansprechende Karten für das Web mit guter Performance

- Einfaches Publizieren von Karten (Tiles + Style)
- Serverless
- Geringere Datenmenge als Image Tiles
- Hohe Bildschirmauflösungen und Head-up Ansichten
- ~~Publizieren von Geodaten~~
- ~~Editieren von Geometrien~~
- ~~Vektorbasierte GIS-Analytik~~

Vector Tiles sind nicht Geodaten, sondern deren darstellungsoptimierte Repräsentation

(Andreas Hocevar)

Culling

Wegwerfen von Daten

- Auswählen aus einer großen Menge
- Beziehen aus einer Vielzahl von Quellen
- Vereinfachen

Beispiel OpenLayers

	GeoJSON	Vector Tiles
Einmalig beim Laden der Karte	<ul style="list-style-type: none">■ Laden großer Dateien■ Räumliche Indizierung im Speicher	
Beim Interagieren mit der Karte	<ul style="list-style-type: none">■ Daten für den aktuell sichtbaren Extent aus dem Speicher holen■ Umrechnen von geographisch/projiziert auf Bildschirmkoordinaten■ Vereinfachen der Geometrien (Quantizing, Douglas-Peucker)■ Filtern■ Rendern	<ul style="list-style-type: none">■ (Laden der benötigten Vector Tiles)■ (Filtern)■ Rendern

Code

Use code snippets and get the highlighting directly, and even types hover!

```
// TwoSlash enables TypeScript hover information
// and errors in markdown code blocks
// More at https://shiki.style/packages/twoslash

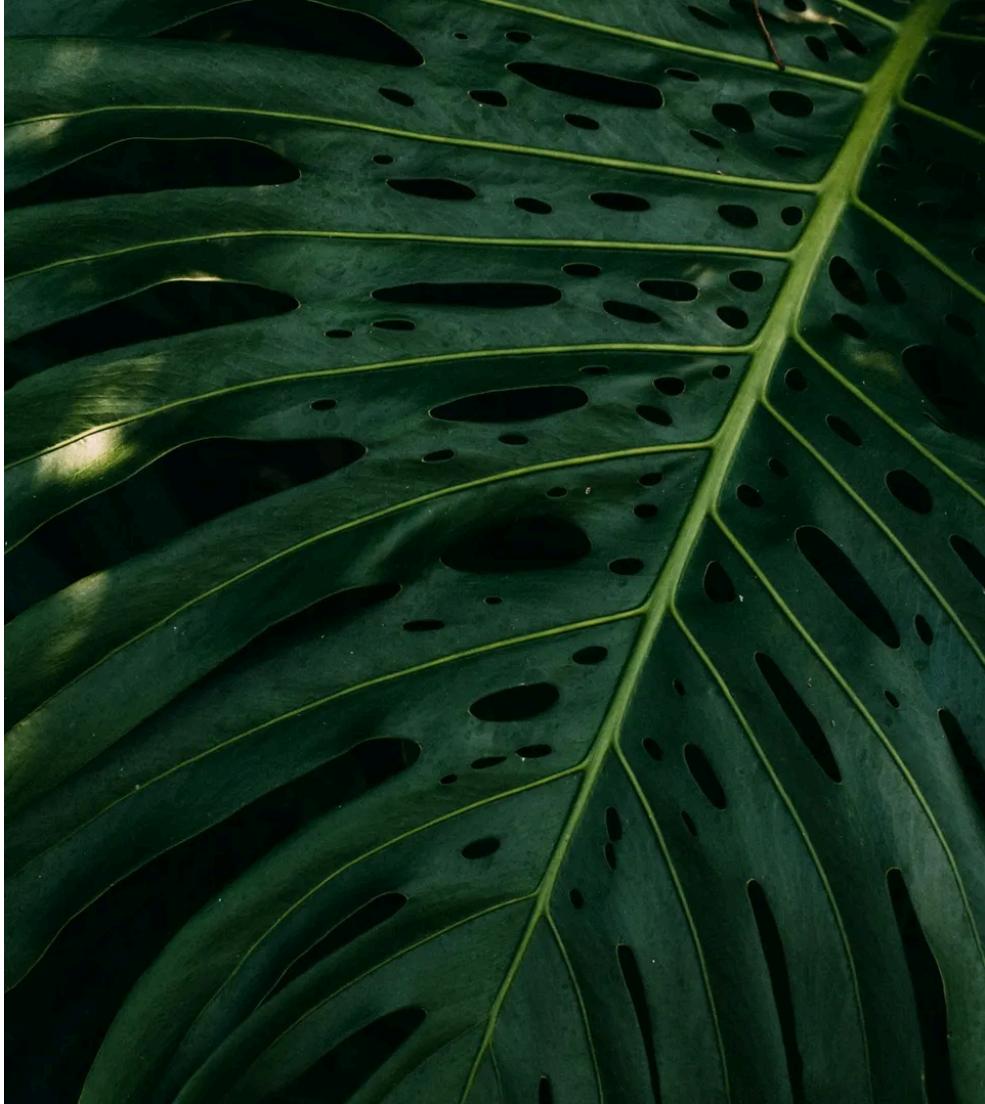
import { computed, ref } from 'vue'

const count = ref(0)
const doubled = computed(() => count.value * 2)

doubled.value = 2
Cannot assign to 'value' because it is a read-only

// Inside ./snippets/external.ts
export function emptyArray<T>(length: number) {
  return Array.from<T>({ length })
}
```

[Learn more](#)



Shiki Magic Move

Powered by shiki-magic-move, Slidev supports animations across multiple code snippets.

Add multiple code blocks and wrap them with `~~~~md magic-move` (four backticks) to enable the magic move. For example:

```
1 // step 1
2 const author = reactive({
3   name: 'John Doe',
4   books: [
5     'Vue 2 - Advanced Guide',
6     'Vue 3 - Basic Guide',
7     'Vue 4 - The Mystery'
8   ]
9 })
```

Components

You can use Vue components directly inside your slides.

<Tweet id="1390115482657726468" />

We have provided a few built-in components like <Tweet /> and <Youtube /> that you can use directly. And adding your custom components is also super easy.

<Counter :count="10" />

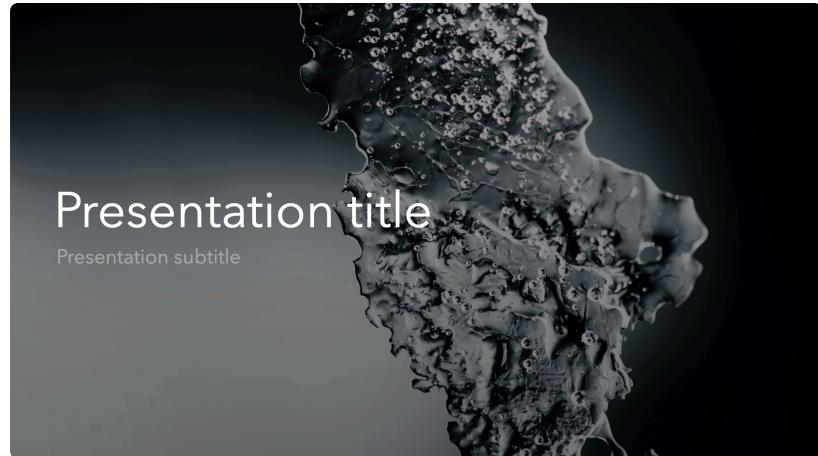
-	10	+
---	----	---

Check out the guides for more.

Themes

Slidev comes with powerful theming support. Themes can provide styles, layouts, components, or even configurations for tools. Switching between themes by just one edit in your frontmatter:

theme: default



theme: serif



Read more about [How to use a theme](#) and check out the [Awesome Themes Gallery](#).

Clicks Animations

You can add `v-click` to elements to add a click animation.

This shows up when you click the slide:

```
<div v-click>This shows up when you click the slide.</div>
```

The `v-mark` directive also allows you to add inline marks, powered by Rough Notation:

```
<span v-mark.underline.orange>inline markers</span>
```

[Learn more](#)

Motions

Motion animations are powered by [@vueuse/motion](#), triggered by `v-motion` directive.

```
<div  
  v-motion  
  :initial="{ x: -80 }"  
  :enter="{ x: 0 }"  
  :click-3="{ x: 80 }"  
  :leave="{ x: 1000 }"  
>  
  Sliderv  
</div>
```



Sliderv

[Learn more](#)

LaTeX

LaTeX is supported out-of-box. Powered by [KaTeX](#).

Inline $\sqrt{3x - 1} + (1 + x)^2$

Block

$$\nabla \cdot \vec{E} = \frac{\rho}{\varepsilon_0}$$

$$\nabla \cdot \vec{B} = 0$$

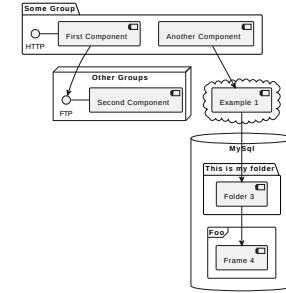
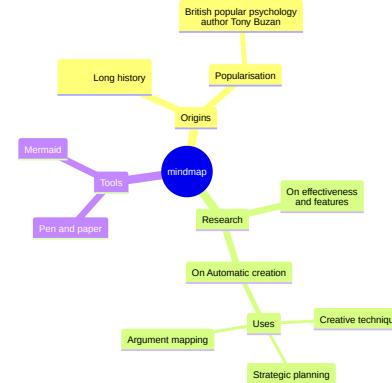
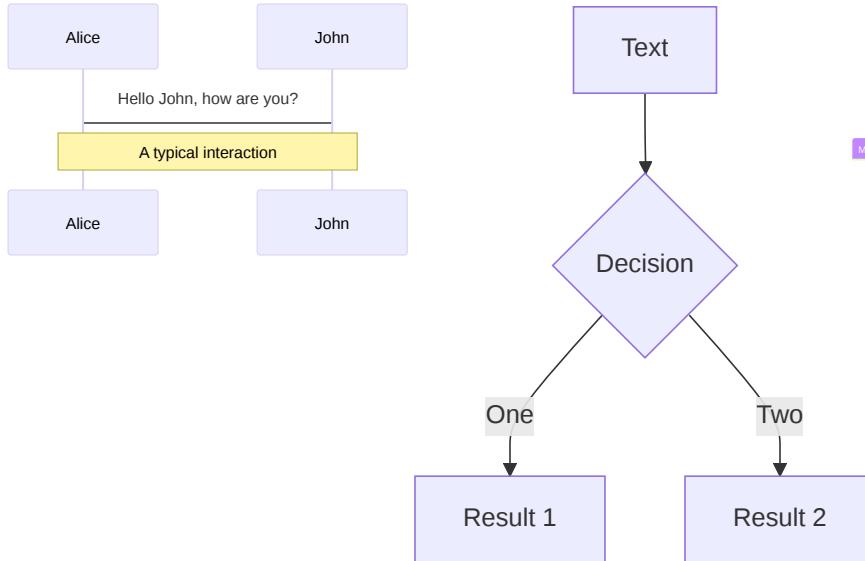
$$\nabla \times \vec{E} = -\frac{\partial \vec{B}}{\partial t}$$

$$\nabla \times \vec{B} = \mu_0 \vec{J} + \mu_0 \varepsilon_0 \frac{\partial \vec{E}}{\partial t}$$

[Learn more](#)

Diagrams

You can create diagrams / graphs from textual descriptions, directly in your Markdown.



Learn more: [Mermaid Diagrams](#) and [PlantUML Diagrams](#)

Draggable Elements

Double-click on the draggable elements to edit their positions.

DIRECTIVE USAGE

```

```

COMPONENT USAGE

```
<v-drag text-3xl>
  <carbon:arrow-up />
  Use the `v-drag` component to have a draggable container!
</v-drag>
```

DRAGGABLE ARROW

```
<v-drag-arrow two-way />
```



Imported Slides

You can split your slides.md into multiple files and organize them as you want using the `src` attribute.

slides.md

```
# Page 1  
  
Page 2 from main entry.
```

```
## src: ./subpage.md
```

subpage.md

```
# Page 2  
  
Page 2 from another file.
```

[Learn more](#)

Monaco Editor

Slidev provides built-in Monaco Editor support.

Add `{monaco}` to the code block to turn it into an editor:

```
import { ref } from 'vue'  
import { emptyArray } from './external'  
  
const arr = ref(emptyArray(10))
```

Use `{monaco-run}` to create an editor that can execute the code directly in the slide:

```
import { version } from 'vue'  
import { emptyArray, sayHello } from './external'  
  
sayHello()  
console.log(`vue ${version}`)  
console.log(emptyArray<number>(10).reduce(fib => [...fib, fib.at(-1)! + fib.at(-2)!], [1, 1]))
```

vue 3.5.6
[1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144]

Learn More

[Documentation](#) · [GitHub](#) · [Showcases](#)

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