# ML Classification Algorithms Theory



# Classification Algorithms in Machine Learning

#### 1. Introduction

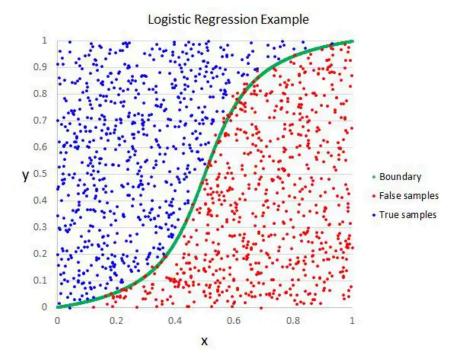
Classification is a supervised learning technique in machine learning where the goal is to predict the categorical label of a given input based on training data. It is widely used in applications such as spam detection, medical diagnosis, sentiment analysis, and image recognition.

#### 1.1 Types of Classification

- Binary Classification: Two possible classes (e.g., spam vs. not spam)
- Multi-Class Classification: More than two classes (e.g., digit recognition: 0-9)
- Multi-Label Classification: Each instance can belong to multiple classes

# 2. Common Classification Algorithms

#### 2.1 Logistic Regression



#### Theory:

Logistic regression is a linear model for binary classification that predicts probabilities using the **sigmoid function**:

$$\sigma(z)=rac{1}{1+e^{-z}}$$

Where:

$$z = w^T x + b$$
.

The decision boundary is determined by a threshold (e.g., 0.5).

# **Python Implementation:**

import numpy as np from sklearn.model\_selection import train\_test\_split from sklearn.linear\_model import LogisticRegression from sklearn.metrics import accuracy\_score

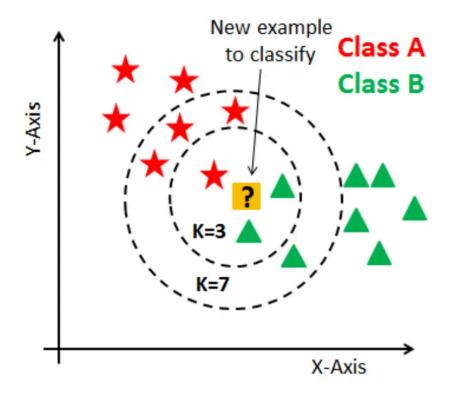
# Sample Data X = np.array([[1], [2], [3], [4], [5]]) y = np.array([0, 0, 1, 1, 1])

```
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_stat
e=42)

# Model Training
model = LogisticRegression()
model.fit(X_train, y_train)

# Prediction
y_pred = model.predict(X_test)
print("Accuracy:", accuracy_score(y_test, y_pred))
```

# 2.2 k-Nearest Neighbors (k-NN)



# Theory:

k-NN is a non-parametric algorithm that classifies data based on the majority class among its k-nearest neighbors.

#### Steps:

- 1. Choose the number of neighbors k.
- 2. Compute the distance between the query point and all training samples (e.g., Euclidean distance).
- 3. Select the k-nearest samples and assign the majority class.

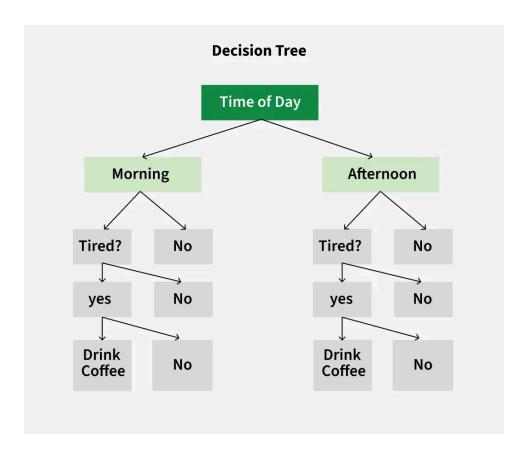
### **Python Implementation:**

```
from sklearn.neighbors import KNeighborsClassifier

# Model Training
knn = KNeighborsClassifier(n_neighbors=3)
knn.fit(X_train, y_train)

# Prediction
y_pred = knn.predict(X_test)
print("Accuracy:", accuracy_score(y_test, y_pred))
```

#### 2.3 Decision Trees



#### Theory:

A decision tree splits the feature space recursively using the **Gini index** or **entropy**.

• Entropy:

$$H(X) = -\sum p(x)\log_2 p(x)$$

• Gini Impurity:

$$Gini = 1 - \sum p(x)^2$$

# **Python Implementation:**

```
from sklearn.tree import DecisionTreeClassifier

# Model Training
dt = DecisionTreeClassifier(criterion='gini')
dt.fit(X_train, y_train)
```

```
# Prediction
y_pred = dt.predict(X_test)
print("Accuracy:", accuracy_score(y_test, y_pred))
```

#### 2.4 Support Vector Machines (SVM)

#### Theory:

SVM finds the **optimal hyperplane** that maximizes the margin between classes using:

$$\max rac{2}{\|w\|}$$

where w is the weight vector.

#### 1. Definition of Support Vectors

Support vectors are the **data points that lie closest** to the decision boundary (or hyperplane). These points **directly influence the position and orientation** of the optimal hyperplane.

#### 2. Role of Support Vectors

- Margin Maximization: The SVM aims to maximize the margin (distance) between the hyperplane and the closest points from both classes. The margin is defined by the support vectors.
- Hyperplane Calculation: The decision boundary is fully determined by these support vectors, meaning that only these points matter, and other training points do not influence the decision surface.
- **Robustness**: Since SVM only relies on support vectors, it is less sensitive to outliers that are far from the margin.

#### 3. Mathematical Perspective

The optimal hyperplane is defined as:

$$w^T x + b = 0$$

where:

· w is the weight vector,

· b is the bias term.

The margin is given by:

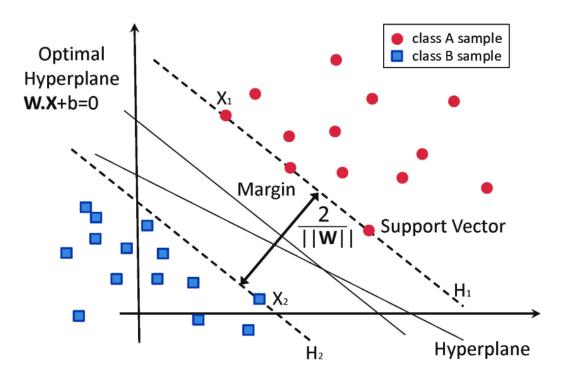
$$\frac{1}{\|w\|}$$

Support vectors satisfy the constraint:

$$yi(w^Tx_i+b)=1$$

where yiy\_iyi is the class label (+1 or −1) and xi are the support vectors.

#### 4. Visualization



- The **hyperplane** is positioned such that it maximizes the distance from the support vectors.
- The margin is the gap between the support vectors of the two classes.
- Support vectors lie exactly on the margin boundaries.

#### **5. Impact on SVM Performance**

 Fewer Support Vectors → Simpler Model: If fewer points define the hyperplane, the model is computationally efficient.  More Support Vectors → Better Generalization: More support vectors can make the model robust but may lead to higher complexity.

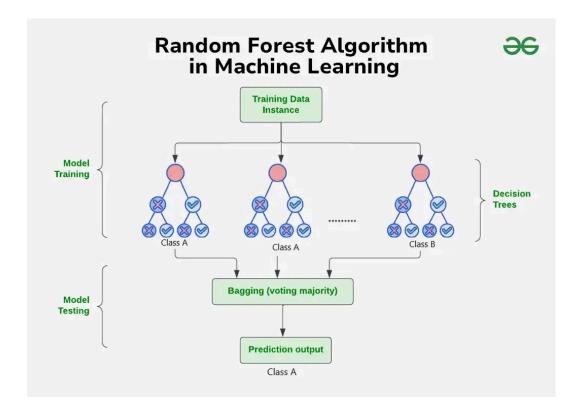
#### **Python Implementation:**

```
from sklearn.svm import SVC

# Model Training
svm = SVC(kernel='linear')
svm.fit(X_train, y_train)

# Prediction
y_pred = svm.predict(X_test)
print("Accuracy:", accuracy_score(y_test, y_pred))
```

#### 2.5 Random Forest



## Theory:

Random Forest is an ensemble of multiple decision trees, where each tree votes for the final classification.

#### **Python Implementation:**

```
from sklearn.ensemble import RandomForestClassifier

# Model Training
rf = RandomForestClassifier(n_estimators=100)
rf.fit(X_train, y_train)

# Prediction
y_pred = rf.predict(X_test)
print("Accuracy:", accuracy_score(y_test, y_pred))
```

#### 3. Model Evaluation Metrics

#### 3.1 Confusion Matrix

Actual \ Predicted	Positive	Negative
Positive	TP	FN
Negative	FP	TN

#### 3.2 Performance Metrics

• Accuracy:

$$(TP+TN)/(TP+TN+FP+FN)$$

• Precision:

$$TP / (TP + FP)$$

Recall:

$$TP/(TP + FN)$$

• F1 Score:

$$2 imes rac{Precision imes Recall}{Precision + Recall}$$

# **Python Code for Metrics:**

from sklearn.metrics import classification\_report print(classification\_report(y\_test, y\_pred))