——— MODULE AlternateOneBitClock -

VARIABLE *clk* clock variable

 $\mathit{Init} \ \stackrel{\triangle}{=} \ \mathit{clk} \in \{0,\,1\} \ \ \text{Initial predicate}$

 $\mathit{Invariant} \ \stackrel{\scriptscriptstyle \Delta}{=} \ \mathit{clk} \in \{0,\,1\}$

$$\begin{array}{ccc} \text{Next states} \\ Next & \stackrel{\Delta}{=} & \vee \, \wedge \, clk & = 0 \end{array}$$

$$\wedge clk' =$$

$$\wedge clk' = 0$$

$$Spec \triangleq Init \wedge \Box [Next]_{\langle clk \rangle}$$