ADRIENNE H. ANDREW

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EDUCATION

UNIVERSITY OF WASHINGTON

Seattle, WA

Expected Completion: September 2012

PhD Candidate, Computer Science and Engineering

Dissertation: Approaches to Food Journaling on Mobile Devices

Advisors: Gaetano Borriello & James Fogarty

Stanford, CA

STANFORD UNIVERSITY
Master of Arts, Education: Learning, Design and Technology

Thesis: Wiskunde: A Tangible Artifact for Learning Calculus

June 2001

MASSACHUSETTS INSTITUTE OF TECHNOLOGY

Bachelor of Science, Computer Science

Cambridge, MA February 1999

PROFESSIONAL EXPERIENCE

UNIVERSITY OF WASHINGTON

Seattle, WA 09/2005-

PACIFIC NORTHWEST NATIONAL LABORATORY

Senior Research Scientist, Human-Centered Analytics

Richland, WA

06/2001-09/2005; 02/ 2010-

MICROSOFT RESEARCH

Research Intern

Research Assistant

Redmond, WA 05/2008-07/2008

INTEL RESEARCH - SEATTLE

Research Intern

Seattle, WA 06/2006-09/2006

CISCO SYSTEMS

Intern

San Jose, CA 2000-2001

MERL—A MITSUBISHI ELECTRIC RESEARCH LABORATORY

Intern, Visiting Researcher

Cambridge, MA 1998-2000

TEACHING

UNIVERSITY OF WASHINGTON

Seattle, WA

- CSE 142: Computer Programming 1 (TA, Fall 2005)
- MEBI 531: Life and Death Computing (TA, Fall 2011)

WASHINGTON STATE UNIVERSITY

Richland, WA

- Introduction to Programming (Fall 2002)
- Software Engineering (Spring 2003)
- Introduction to Human-Computer Interaction (Spring 2004)

STANFORD UNIVERSITY

Palo Alto, CA

• Patterns for Human-Computer Interaction (TA, Spring 2001)

PUBLICATIONS

Andrew, A., Borriello, G., and Fogarty, J. Understanding Self-Efficacy and the Design of Personal Informatics Tools. *Personal Informatics Workshop, CHI 2012*.

ADRIENNE H. ANDREW

Hughes, D.C., Andrew, A., Denning, T., et al. BALANCE (Bioengineering Approaches for Lifestyle Activity and Nutrition Continuous Engagement): Developing New Technology for Monitoring Energy Balance in Real Time. *Journal of Diabetes Science and Technology* 4, 2 (2010), 429.

Hughes, D.C., Andrew, A., Chaudhri, R., et al. BALANCE: Bioengineering Approaches For Lifestyle Activity And Nutrition Continuous Engagement. *Medicine & Science in Sports & Exercise 41*, Supplement 1 (2009), 45–46.

Andrew, A., Karlson, A., and Brush, A. Investigating the Use of Voice and Ink for Mobile Micronote Capture. In *Human-Computer Interaction – INTERACT 2009*, 2009, 782–795.

Denning, T., Andrew, A., Chaudhri, R., et al. BALANCE: Towards a usable pervasive wellness application with accurate activity inference. *Proceedings of the 10th workshop on Mobile Computing Systems and Applications*, ACM (2009), 1–6.

Denning, T., Andrew, A., Borriello, G. BALANCE and MicroGoals, Engagement by Design Workshop, CHI 2009.

Andrew, A.H., Anokwa, Y., Kosher, K., Lester, J., Borriello, G. Context to Make You More Aware, *The 7th International Workshop on Smart Appliances and Wearable Computing, ICDCS 2007.*

Andrew, A., Borriello, G., and Fogarty, J. Toward a systematic understanding of suggestion tactics in persuasive technologies. *Proceedings of the 2nd international conference on Persuasive technology*, Springer-Verlag (2007), 259–270.

Cowell, A., Gregory, M., Bruce, J., Haack, J., Love, D., Rose, S. Andrew, A. Understanding the dynamics of collaborative multi-party discourse. Information Visualization, Special Issue on Visual Analysis of Human Dynamics, pp.250-259. Vol 5, Issue 4 (Winter 2006).

Cowell, A.J., Haack, J., and Andrew, A. Retrospective analysis of communication events: understanding the dynamics of collaborative multi-party discourse. *Proceedings of the HLT-NAACL 2006 Workshop on Analyzing Conversations in Text and Speech*, Association for Computational Linguistics (2006), 62–70.

Thurman, D., Cowell, A., Andrew, A., Chappell, A. Human-Information Interaction with Knowledge Associates, *Human Factors and Ergonomic Sciences (HFES)*, 2003.

Approaches to processes of building in software construction kits, Strohecker, C.; Slaughter, A.H., International Workshop on Advanced Learning Technologies (IWALT), 2000.

Strohecker, C., Slaughter, A., Horvarth, M., Appleton, N. Zyklodeon: A Software Construction Kit Modeling Cyclic Timing Patterns, *ACM International Multimedia Conference (MM), October 2000.*

Strohecker, C., Slaughter, A.. A Kit for Learning and A Kit for Kitmaking, ACM Conference on Human Factors in Computing Systems (CHI) 2000.

Strohecker, C., Barros, B., Slaughter, A. Mapping Psychological and Virtual Spaces, DCNet '98.