

# Simple Library Assignment

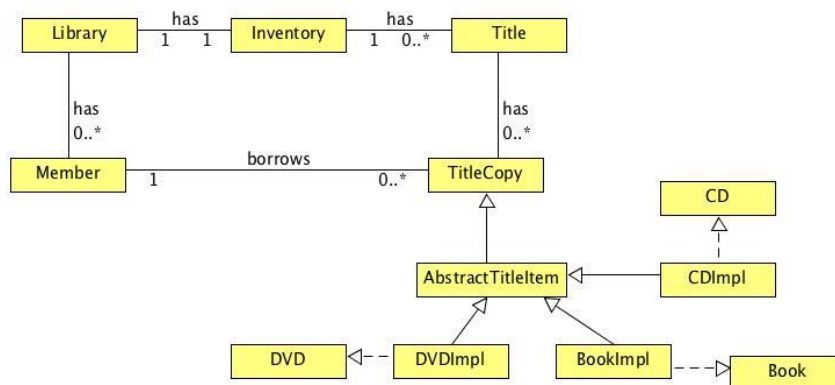
## The Simple library Design

The Simple library system consists of the following main classes:

Class Name	Description
<b>Library</b>	The main facade to the library system
<b>Inventory</b>	The repository for storing titles, searching and loaning titles
<b>Member</b>	The user of the library who can borrow items
<b>Title</b>	The title is the media type e.g. book, DVD, CD
<b>TitleCopy</b>	The copy of a Title. e.g. the Tale of Peter Rabbit title can have a book and DVD formats.

## Domain Model

The class diagram below describes the classes and their relationships.



## Extensibility

1. The system allows new title copy formats to be introduced by letting sub-classing of **AbstractTitleItem** and implementing marker interface for the new type.

## Thread Safety and scalability

The system is made thread safe and scalable by:

1. Using **ConcurrentHashMap** for storing titles and members. The **ConcurrentHashMap** is used as it offers thread-safety and high throughput as it uses CAS.
2. The **CopyOnWriteArray** is used for tracking the state of the copies of titles and the copies borrowed by a member.
3. The immutable loan class is used to track the borrowing of a title copy.

Thread safety was tested using the third-party tool **vmLens concurrent-junit** framework (<https://vmlens.com>).

## Development Process

The system was developed using TDD with BDD acceptance criteria.

## How to run the Library API Tests

The program uses the Gradle build tool to build and test the Library system. To run the unit tests:

1. Unzip the file simple-library.zip
2. From the terminal, cd into the unzipped folder.
3. Execute the following command in the terminal.

```
./gradlew clean build test
```