

# ANDY HORNER

SOFTWARE ENGINEER

DEVELOPER ADVOCATE

PROBLEM SOLVER

# CONTACT

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RECRUITING@HORNER.CODES

RECORDINGS OF PAST
PRESENTATIONS AVAILABLE UPON
REQUEST

CODE SAMPLES AND OPEN SOURCE CONTRIBUTIONS CAN BE FOUND AT ANDY.HORNER.CODES

### PROFILE

Andy is an intelligent, dependable, and detail-oriented software developer who consistently reaches above and beyond defined goals. He always seeks to improve his team's developer experience by reducing toil and repetitive tasks.

# EXPERIENCE

#### SENIOR SOFTWARE ENGINEER

USA TODAY NETWORK | JUNE 2017 - PRESENT

- Founding member and contributor to the Content API A GraphQL interface built with Golang that powers the USA TODAY Network
- Saved significant developer time by reducing CI/CD build duration while increasing test coverage with a comprehensive Jenkins pipeline

#### ANDROID DEVELOPER

USA TODAY NETWORK | JUNE 2015 - JUNE 2017

- Designed and developed an Android news platform using flexible techniques to deploy a full-featured application within hours
- Created an automated deployment process for building and sending Android applications to the Google Play Store

# **SOFTWARE ENGINEER CONSULTANT**VARIOUS | OCTOBER 2014 - PRESENT

- Improved business efficiency and cost savings by architecting systems to automate a significant portion of everyday tasks
- Designed, developed, and maintained systems for managing intake of work, contractor assignment, and report generation

# **EDUCATION**

**BACHELOR OF SCIENCE, COMPUTER SCIENCE**BOWLING GREEN STATE UNIVERSITY | 2011 - 2015

## TECHNICAL SKILLS

- Distributed systems
- GCP/AWS cloud providers
- Docker/Kubernetes/Helm
- Golang development
- Node.js/React.js
- Android development
- Terraform
- Jenkins CI/CD and Groovy
- CDN development (Fastly)
- API gateway development
- Test automation
- Monitoring and analytics

# AWARDS

BOWLING GREEN STATE UNIVERSITY DEAN'S LIST SPRING 2015