

CYRUS NEMATI

WRITER & VOICE ACTOR

Work Experience

- 2015 - 2016 **Writer, voice actor**
Earplay
Write and edit scripts for Earplay interactive audio platform in conjunction with Chief Creative Officer Dave Grossman, focusing on easy user interaction methods and sustainable design theory within a developing system. Acted as narrator for branching story system, offering on-the-fly input for quickly re-orienting to gameplay.
- 2014-2016 **Writer, voice actor**
Lunchtime Studios
Write several characters for poker RPG "Lords of New York" to fit particular narrative in a unique genre. Wrote barks for poker gameplay sections. Voiced lead character and several others, offering quick script edits during recording sessions.
- 2006 - 2014 **Journalist**
In work with civil liberties organizations, wrote user-empowerment, education, advocacy, and gaming industry articles for Slate, Wired, Ars Technica, The Chicago Sun-Times, and various blogs.
- 2014-2015 **Editor, voice actor**
Dreamfever, Ltd.
Edited script for "Jason the Greek," a 2d point-and-click adventure game, for efficient narration and proper gameplay cues. Voiced the "Jason" character.
- 2012-2013 **Editor, voice actor**
Lantana Games
Edited script for "Children of Liberty," a stealth platform game, for length, coherency, and character consistency

Other Experience

Experience in independent film as a script editor and actor
Has hosted podcasts for the New America Foundation

Contact Information

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 San Leandro, CA

Education

Bachelor of Science, History

Suffolk University,
Boston, MA

Skills

Writing/Editing
Narrative Design

Final Draft

Adobe Audition
Adobe Photoshop
Adobe Premiere
Adobe After Effects

Office 365

Pro Tools

References

Available upon request