

Ahsan Habib

Candidate for FYAT Mentor (Spring 2026)

Department of Computer Science and Engineering
BRAC University
+8801300-502013
ahsan.habib1@g.bracu.ac.bd
in ahsan-habib-Ob3a62230
ahsanauddry027



Student Information

Student ID: 22201027

Department: Computer Science and Engineering (CSE)

Status: Undergraduate (Final Year)

Personal Email: ahsanauddry.ndc@gmail.com

Profile

I am a final-year CSE student (96+ credits, CGPA 3.71) who enjoys combining technical skills with community engagement. Beyond my academic coursework and thesis, I have professional experience building websites for NGOs and volunteer experience supporting university clubs. I have a diverse background in arts and sports, including Taekwondo training at BKSP. I am eager to use my experiences to guide new students and help them find their own path at BRAC University.

Education

- Jan 2022 – **Bachelor of Science in Computer Science and Engineering, BRAC University, Dhaka,**
Present **CGPA: 3.71 / 4.00**
- **Credits Completed:** 96+ Credits (Requirement Met: >45)
 - **Residential Semester:** Completed Summer 2023 (RS63 batch) at Savar Campus
- 2021 **Higher Secondary Certificate (HSC), Notre Dame College, Dhaka, Dhaka, GPA: 5.00**
Group: Science
- 2019 **Secondary School Certificate (SSC), Satkhira High School, Satkhira, GPA: 5.00**
Group: Science

Professional & Co-Curricular Experience

- 7 Months **Web Developer (Contract), ATMABISWAS (NGO)**
- Hired to design and develop the official website for “ATMABISWAS,” a non-profit organization.
 - Delivered a fully functional site to help them establish an online presence, meeting all client requirements professionally.
- Member **General Member & Technical Support, BRAC University Cultural Club (BUCuC)**
- Active general member participating in club events and cultural activities.
 - Voluntarily developed the backend for the club’s website to help manage events and member data.
- Trainee **Taekwondo Training, BKSP, Khulna**
- Completed a 1-month intensive residential sports training program at the Bangladesh Krira Shikkha Protishtan (BKSP).

Academic & Technical Projects

- Fall 2024 **EdTech Learning Platform (Database System)**, CSE370 - *Database Systems*
- Developed a full-featured education platform similar to **buX** using **PHP and MySQL**.
 - Designed a complex relational database to manage students, courses, faculty, and enrollment data.
 - Implemented features like course registration, grade viewing, and material uploads, mirroring real university systems.
- Spring 2025 **Resume Screening AI (Machine Learning)**, CSE424 - *Pattern Recognition*
- Built a supervised learning system to classify resumes into occupational categories using **TF-IDF vectorization**.
 - Trained multiple models (SVM, Random Forest, XGBoost) and applied **SHAP Analysis** for explainability.
- Summer 2025 **AI & Graphics Algorithms Repository**, CSE422 / CSE423
- Created and maintained a solution repository for Artificial Intelligence and Computer Graphics assignments.
 - Solved complex algorithms in three languages (**Python, Java, JavaScript**) to help peers understand different implementation approaches.
- Summer 2025 **SafeTails - Pet Safety Platform (Full Stack)**, CSE470 - *Software Engineering*
- Developing a pet rescue platform using **Next.js, TypeScript, and MongoDB** to help find missing pets.
 - Building features like real-time location pinning, user authentication, and vet appointment scheduling.
 - Created a secure multi-role system (User, Vet, Admin) to manage community alerts effectively.
- Fall 2025 **Digital Voting Machine (Assembly Language)**, CSE341 - *Microprocessors*
- Developed a secure voting system using **8086 Assembly** that runs on EMU8086.
 - Implemented admin login, candidate management, and a "one-person-one-vote" security feature.
 - Used low-level interrupts (INT 10h/21h) to create a clean user interface for voters.
- Fall 2025 **Dual-Arduino Tic-Tac-Toe (Embedded Systems)**, CSE350 - *Digital Electronics*
- Built a distributed game system using two Arduino Unos communicating via **UART protocol**.
 - Designed a "Master-Slave" architecture where one board handles game logic and the other controls a 3x3 LED display.
 - Solved complex I/O pin limitations by splitting tasks between two microcontrollers.

Skills

- **Tech:** MERN Stack, PHP, MySQL, Python, C++, LaTeX, Git/GitHub, VS Code.
- **Soft Skills:** Mentoring, Client Communication (NGO Project), Teamwork, Art & Creativity.
- **Languages:** Bengali (Native), English (Professional).

Honors & Awards

- Arts 1st & 2nd Place in Drawing and Art Competitions (School Level)

Sports 1st Position in Annual Sports; Completed BKSP Taekwondo Training