Ahmed Shadaab

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EDUCATION

National Institute of Technology Srinagar

India

Bachelor of Technology in Computer Science and Engineering

Aug 2019 - Jul 2023

EXPERIENCE

Software Engineer Intern

Jan 2023 – Aug 2023

Dotpe

Remote

- Developed multiple APIs in core platform service for handling campaigns, orders and other core services that required working with **Kafka**, **Redis**, and related technologies.
- Improved customer support by implementing a chat feature for merchants using **Golang**, leading to drastic reduction in query resolution time.
- Implemented link tracking for buttons in WhatsApp messages using Meta APIs.
- Implemented new chatbot microservice isolated from core platform, enhancing platform reliability.
- Resolved several production-level issues, demonstrating problem-solving skills and contributing to the overall improvement in system reliability.

Software Engineer

Sep 2023 – Present

MAQ Software

Hyderabad, India

- Analyzed and optimized several **SQL** queries and **ETL** pipelines, improving performance significantly.
- Developed Power Automate flows for repetitive tasks, saving over 50 man-hours daily.
- Revitalized multiple internal tools through codebase refactoring, enhancing maintainability and functionality.

Software Developer Intern

Jul 2022 – Aug 2022

Blockchain Commons

Remote

- Authored a master **Bash** script for **TailsOS** that implemented extensive preset settings of the **Linux** system and theming.
- Added a provision to parse self hosted scripts.

Projects

Fserver | Golang

 $\underline{\operatorname{cdn.ahsmha.de}}$

• A minimal, zero-dependency file server, designed for self-hosting small files online.

Notes | Golang, Mysgl

github.com/ahsmha/notes-be

• A notes API server implementation with authentication using **JWTs**.

 $\mathbf{Smash} \mid C$

github.com/ahsmha/smash

• An extensible and most basic C-based shell, features built-in commands (cd, help, exit).

Challenges | Golang

github.com/ahsmha/cc

• My attempt at solving popular coding challenges by John Crickett in Golang.

Technical Skills

Languages: C/C++, Golang, SQL, JavaScript, HTML/CSS

Frameworks: Svelte, Node.js

Developer Tools: Git, Docker, Azure Cloud, Azure DevOps, Kafka, Redis

Areas of Interest: Free Software, Distributed Systems, Linux