

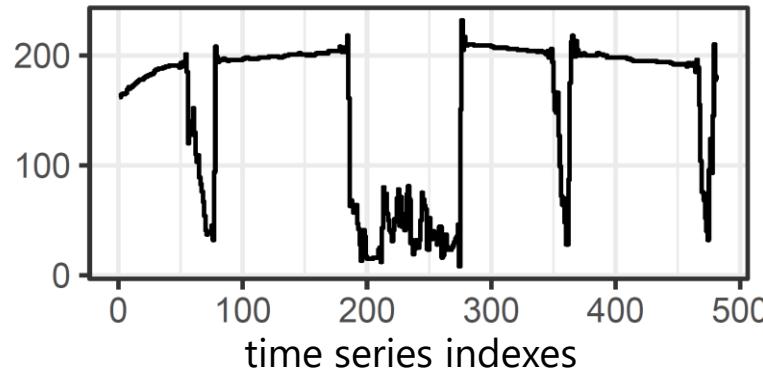
# Changepoint Detection via Subset Chains

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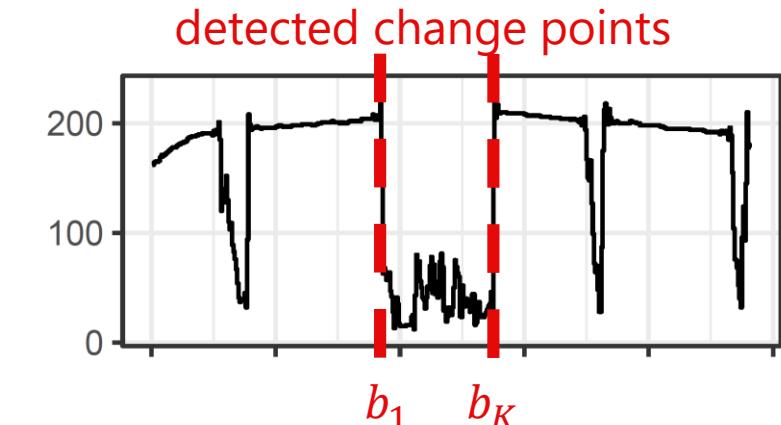


# Problem formulation

Given a univariate or multivariate time series, we would like to identify the change points:



*some algorithm* →



Segmentation  $S = [1, b_1] \cup [b_1, b_K] \cup [b_K, T]$

$K$  number of (detected) change points

Changepoint detection consists in selecting a segmentation, i.e. partitioning the indexes of a time series such that:

- each interval of the partition conserves a property of interest (e.g., the mean value),
- whereas consecutive intervals break it.

The property of interest is measured by a cost function  $C$ , mapping an interval to a numeric value.

E.g. the quadratic loss:  $C_{L2}(x_{[s,e]}) := \sum_{i=s}^{e-1} \|x_i - \bar{x}\|_2^2$ , with  $\bar{x}$  the mean (univariate or multivariate)

# SOTA method – Penalty approach

Global optimization problem to find the segmentation  $S = [1, b_1) \cup [b_1, b_2) \cup \dots \cup [b_K, T]$ , trading-off:

1. the total cost  $\sum_{k=0}^K C(x_{[b_k, b_{k+1})})$  of the segmentation,
2. a penalty term increasing with number  $K$  of detected changes.

The penalty term should be selected:

- either automatically based on modeling assumptions,
- or manually set, e.g. of the form  $\beta \log T$  with  $\beta > 0$ .

**Issue 1: Each penalty term leads to a different optimization problem**

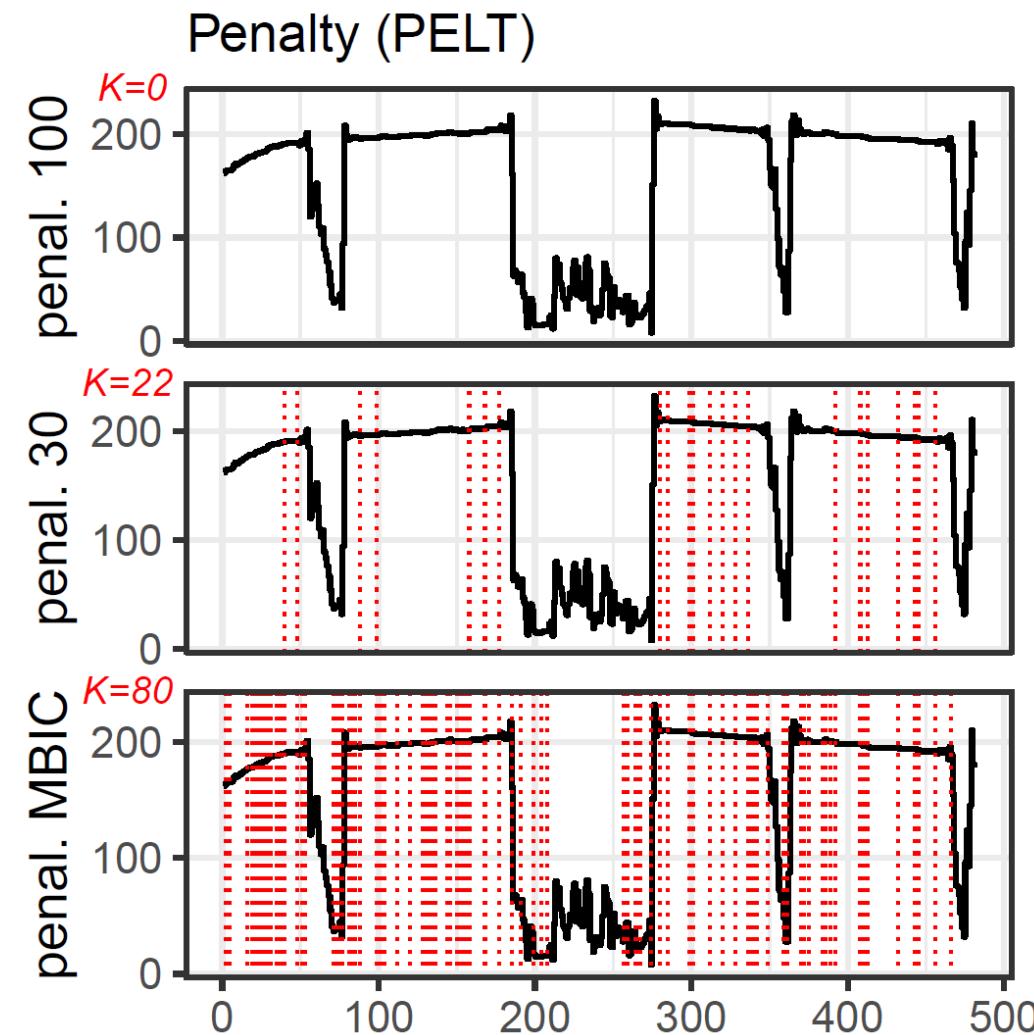
→ Need for some flexibility

**Issue 2: Difficult to interpret importance of the change**

→ Need for some interpretability

**Issue 3: Except when modeling assumptions are realistic, automatic selection of penalty leads to many changes**

→ Need some good generic default parameters



# SOTA method – Solution path approach

The idea of solution path approaches is to decouple:

1. the **ranking** of the potential change points and
2. the **selection** of a subset of the top ranked elements.

The idea is quite old with Binary Segmentation (BS).

Many recent algorithms explore both ranking and selection,  
e.g. Wild Binary Segmentation 2 (WBS2).

**Solution 1: Postpone selection at a latter stage**

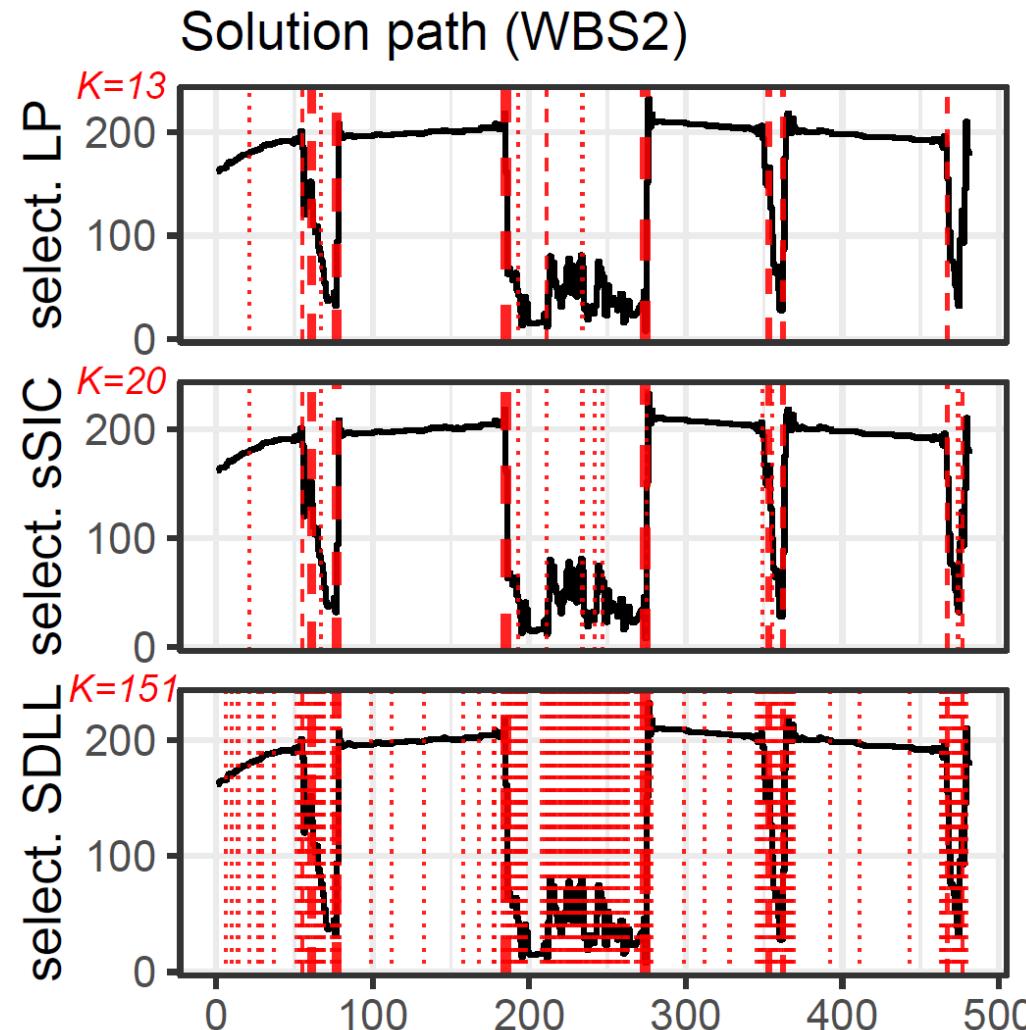
→ Give some flexibility

**Solution 2: Importance of the change given by the rank**

→ Give some interpretability

**Issue 3: Automatic selection still leads to many changes**

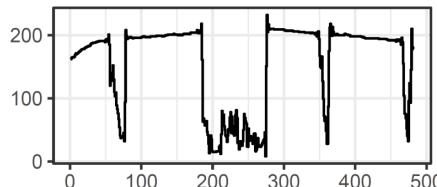
→ Need some good generic default parameters



# Our proposal: Subset chains

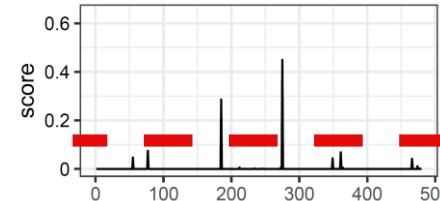
We took inspiration from the time series anomaly detection community to build our new proposal:

1. the **scoring** step gives each point a value indicating its importance as a potential change point,
2. the **thresholding** step detects changepoints iteratively, from major to minor, over multiple levels



Global problem

*Scoring  
function*



Local problem

*Iterative  
thresholding*

Solution 1: Postpone selection at a latter stage

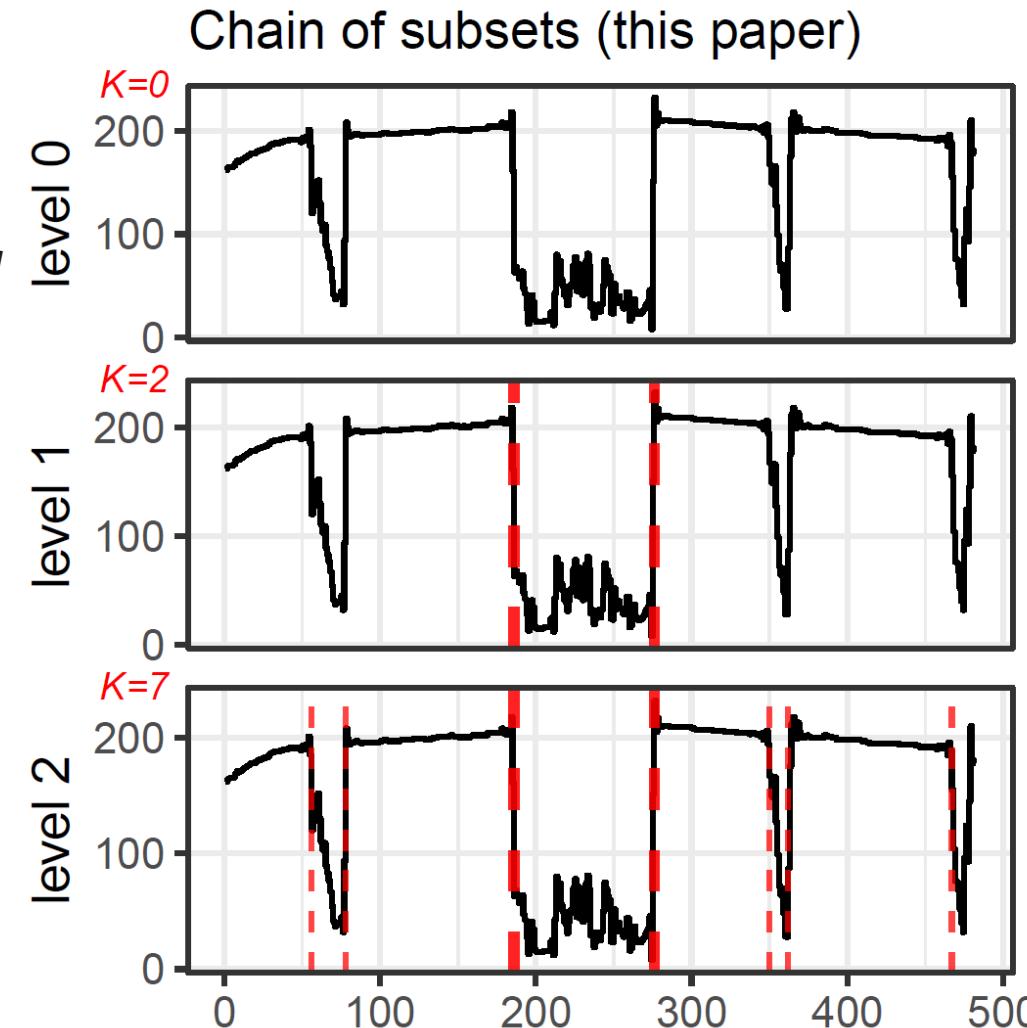
→ Giving full flexibility through a single thresholding parameter

Solution 2: Importance of the change given by a **chain of subsets**

→ Give interpretability with similar changes at the same level

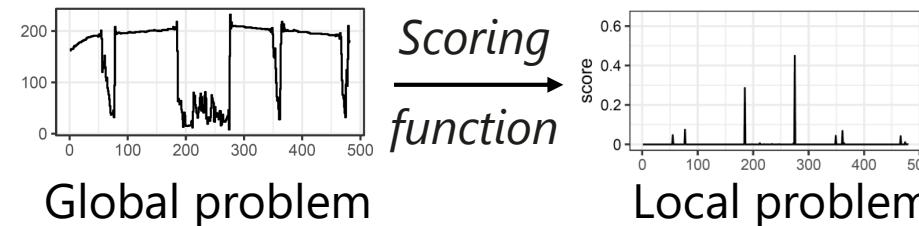
Solution 3: Automatic selection of parameters give sparse detection

→ Good default parameters robust over the tested datasets



# Scoring function

Objective:



Segmentation  $S = [1, b_1) \cup [b_1, b_K) \cup [b_K, T]$   
K number of (detected) change points

How to change from a global to a local problem?

At the global side, it's easy to measure the cost of a segmentation  $S$ :  $\sum_{k=0}^K C(x_{[b_k, b_{k+1})})$ .

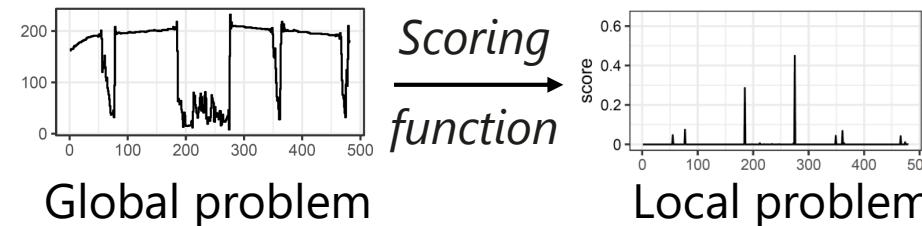
We can measure, for this segmentation  $S$ , the importance or "gain" in doing the cut  $b_k$ :

$$\begin{aligned} G(b_k, S) &:= \text{Cost} \left( \text{Plot with } b_k \text{ highlighted by red dashed vertical lines} \right) - \text{Cost} \left( \text{Plot with } b_k \text{ highlighted by red dashed vertical lines, and } b_{k-1} \text{ highlighted by a red solid vertical line} \right) \\ &= C(x_{[b_{k-1}, b_{k+1})}) - (C(x_{[b_{k-1}, b_k)}) + C(x_{[b_k, b_{k+1})})). \end{aligned}$$

We retrieve the well-known "discrepancy function".

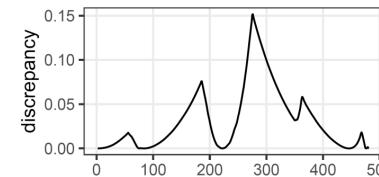
# Scoring function

Objective:



Segmentation  $S = [1, b_1) \cup [b_1, b_K) \cup [b_K, T]$   
 $K$  number of (detected) change points

Direct maximization of the discrepancy function (BS) to get the scores **doesn't** have desired properties:



- incorrect magnitude of scores in that case,
- may also lead to inappropriate detected changepoints

We instead use a bottom-up approach to create the score function:

- We start from a fully segmented set,
- The score is defined as the **maximum gain observed so far along the constructed path**
- The worst score is removed from the segmentation at each step

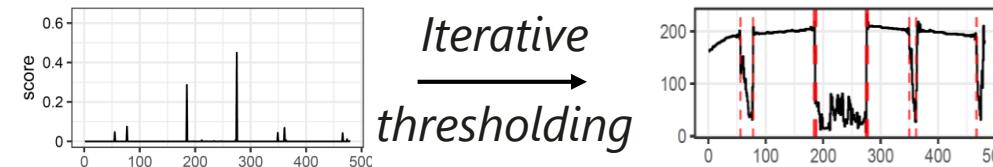
Using maximum gain instead of gain allows to get two properties:

- (i) the scores are always decreasing w.r.t. the solution path, and
- (ii) given an existing path produced by the scores, it is possible to reconstruct the exact same scores by simply following the path

Computations are kept linear with size of the time series

# Thresholding function

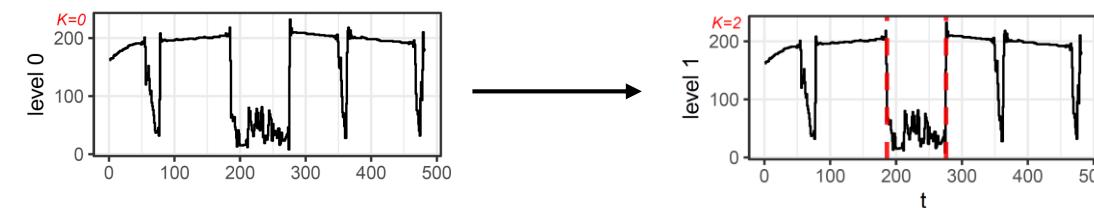
Objective:



Create changepoints iteratively over multiple levels, from major to minor changes.

*Level 0:* no change detected

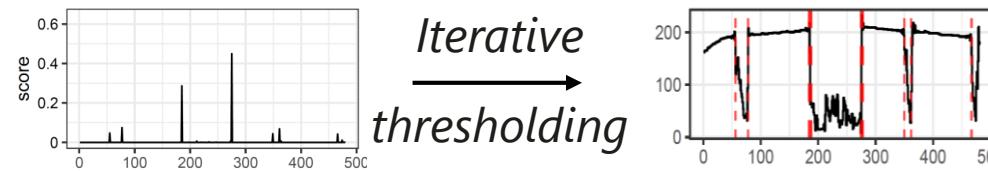
*Level 1:* simple thresholding by selecting a single value, e.g. 0.1, as a threshold.



- By construction of the scores, decreasing the threshold can only increase the set of detected changes.
- The threshold value can be tuned without any increased computational cost (scoring already computed).
- Interpretation in terms of gain: a change point is selected whenever there exists a step (in the solution path) that has a gain greater than this threshold.

# Thresholding function

Objective:

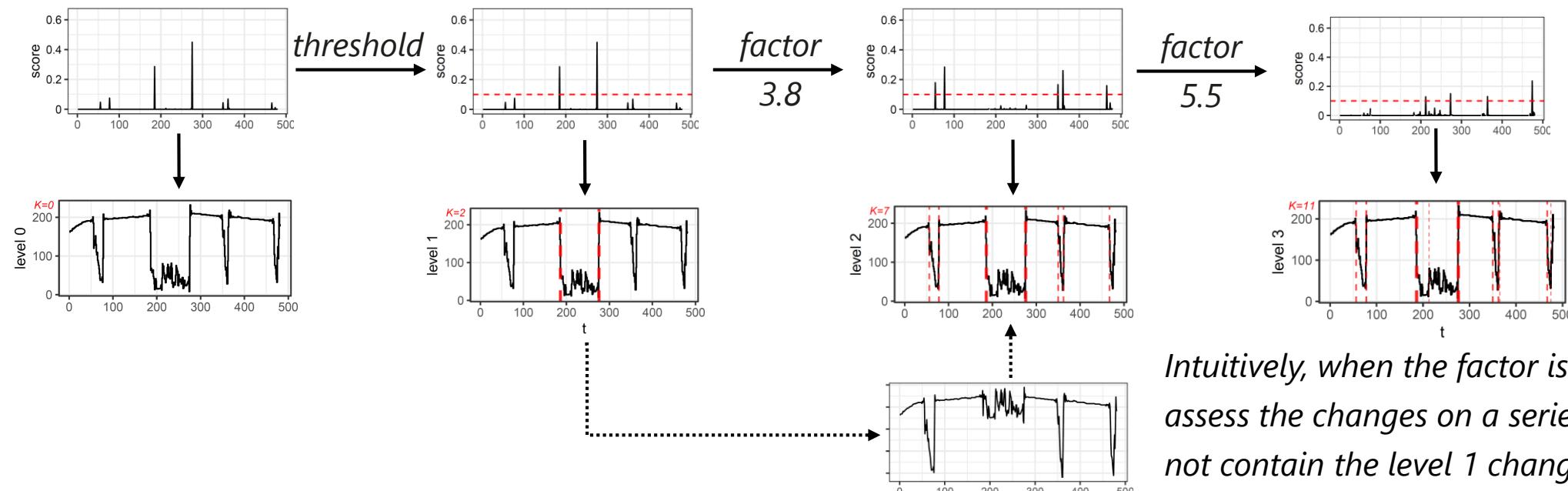


After level 1, we know that globally there is no gain greater than 0.1.

*Level 2:* For detecting the lower granularity changes, we apply a factor on the score function

The factor is the total cost (i.e. cost at level 0) divided by the cost of the segmentation retrieved at level 1.

Finally, we apply again the same threshold of 0.1 on those updated scores

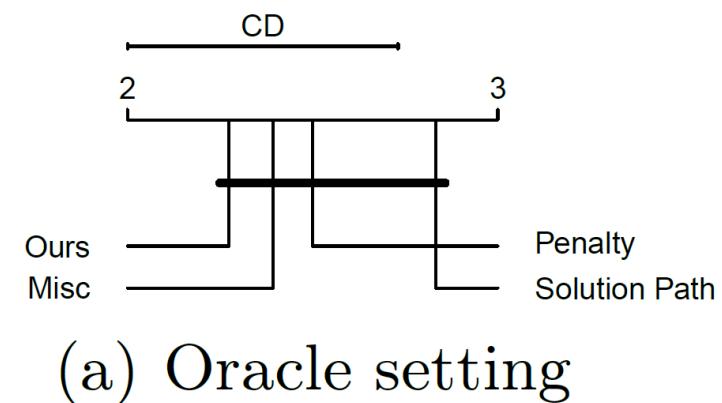


*Intuitively, when the factor is applied, we assess the changes on a series that does not contain the level 1 changes*

# Evaluation

- *Datasets*: Publicly available Van den Burg's benchmark with 42 classic uni- and multivariate datasets
- *Labels*: The benchmark includes labels from 5 trained humans per dataset
- *Performance metric*: F1-score computed with a margin of error of  $M = 5$
- *Algorithms and grid search*:
  - Our proposal with 2 cost functions and thresholds from 0.03 to 1,
  - Classic penalty approaches PELT, non-parametric, anomaly resilient RFPOP, ...
  - Solution path approaches with WBS, WBS2, ChangeForest, ...
- *Evaluation settings*:
  - **Oracle setting: the best parameters are selected for each dataset**,
  - Best-single setting: the best parameters are selected once for all the datasets

Family(#)	F1
Ours (48)	<b><math>0.87 \pm 0.20</math></b>
Misc (504)	$0.84 \pm 0.23$
Penalty (425)	$0.81 \pm 0.23$
Solution Path (113)	$0.77 \pm 0.26$
Zero	$0.17 \pm 0.38$

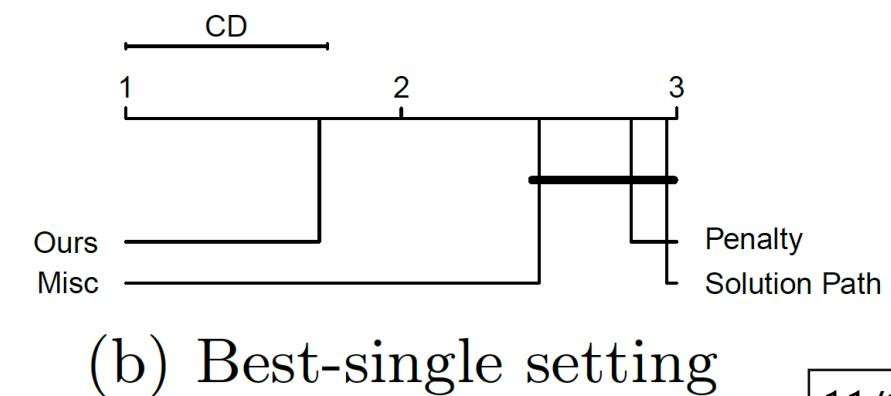


# Evaluation

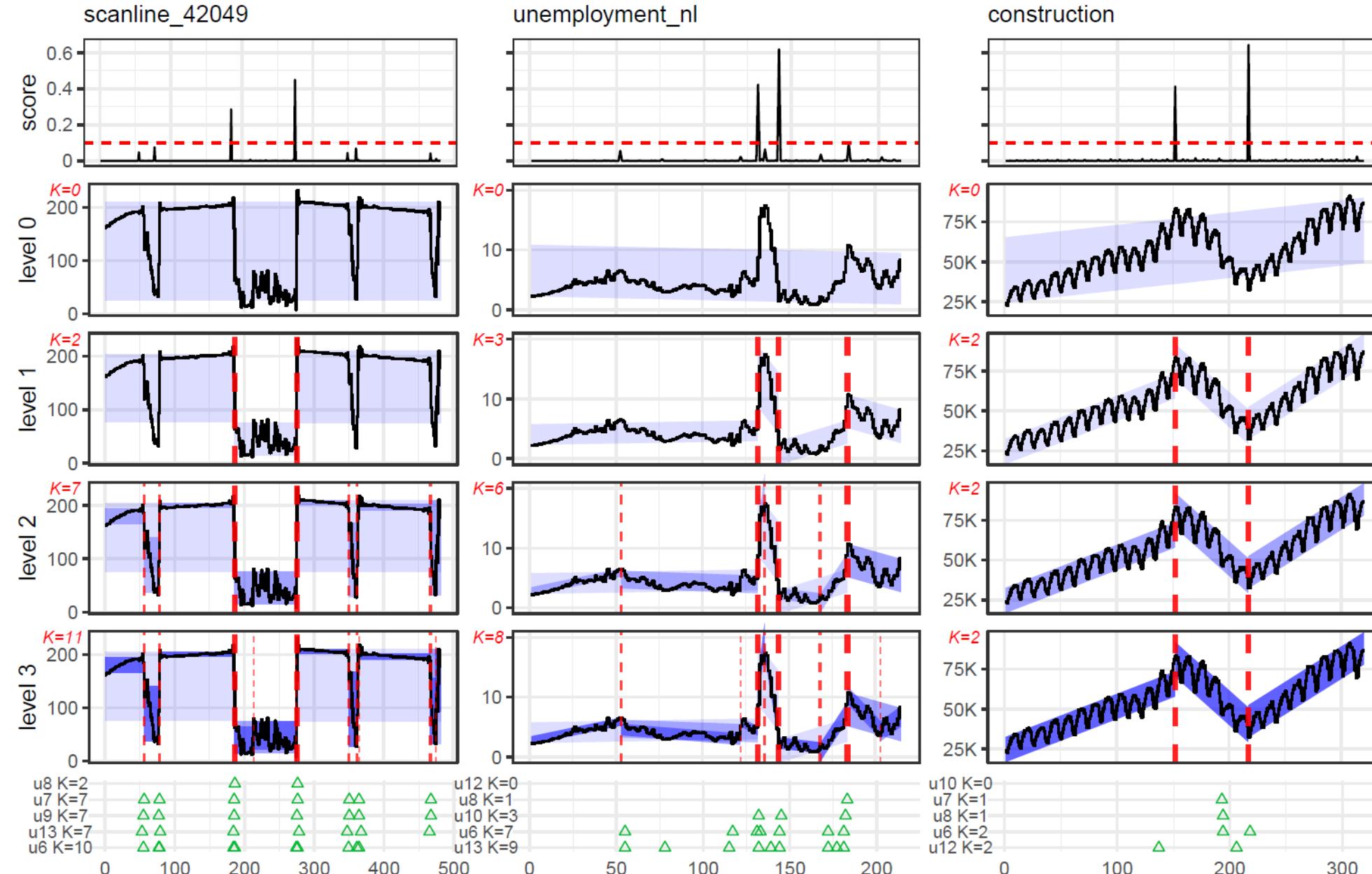
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- *Evaluation settings*:
  - Oracle setting: the best parameters are selected for each dataset,
  - **Best-single setting: the best parameters are selected once for all the datasets**

## Family(#)

	F1	selected parameters
Ours (48)	<b>0.76±0.27</b>	linear cost; threshold=0.1
Misc (504)	$0.49\pm 0.38$	OCP; $\lambda = 100$ ; $a = 10$ ; $b = k = 1$
Penalty (425)	$0.40\pm 0.38$	RFPOP; Huber cost; penalty=10
Solution Path (113)	$0.43\pm 0.35$	NOT with M=10; quadratic cost; IC
Zero	$0.17\pm 0.38$	none



# Qualitative results with the single-best parametrization



# Conclusion

Detect changes in two steps with **scoring and thresholding** independent functions:

- Giving full flexibility in refining the detection strategy

Provide leveled importance of the change given by a **chain of subsets**

- Give qualitative interpretability, with similar changes detected at the same level

A single default parametrization give good and sparse detection over the tested datasets

- New thresholding mechanisms can be explored

Code available: <https://github.com/ahstat/scoth-segmentation>

Demo available: <https://huet.shinyapps.io/scoth-segmentation>

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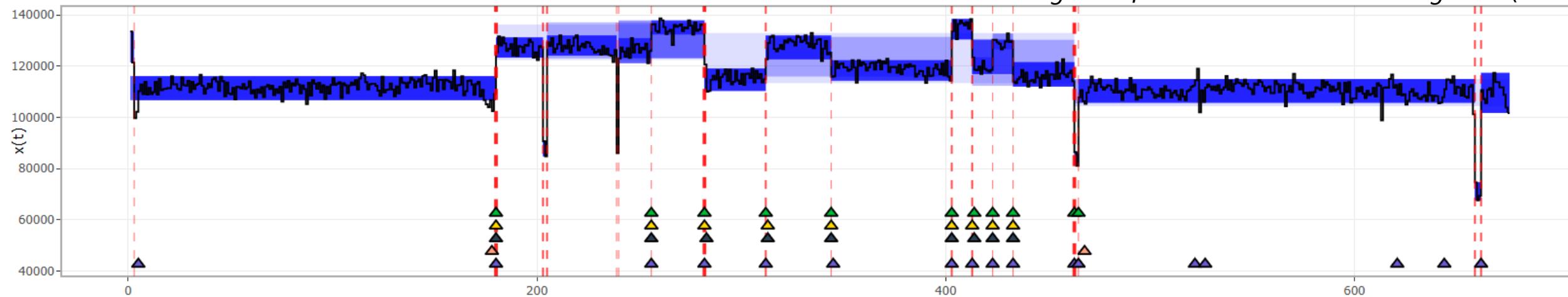
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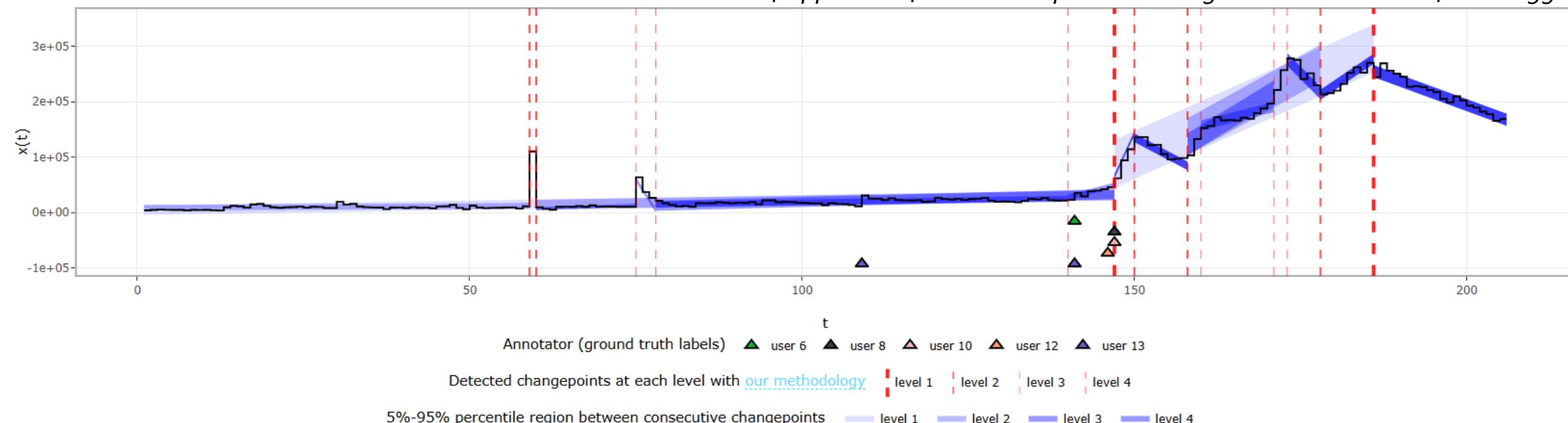
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# Back-up slide: other qualitative results

Well-log data from Ó Ruanaidh and Fitzgerald (1996)

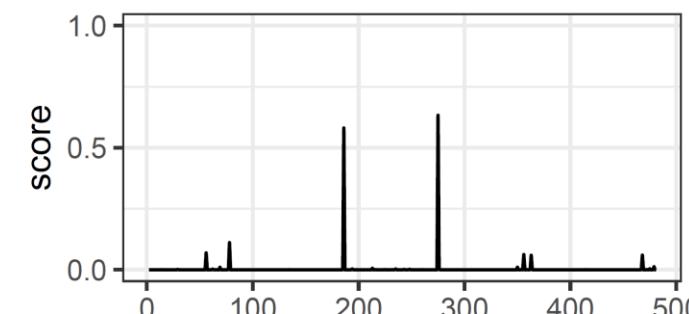
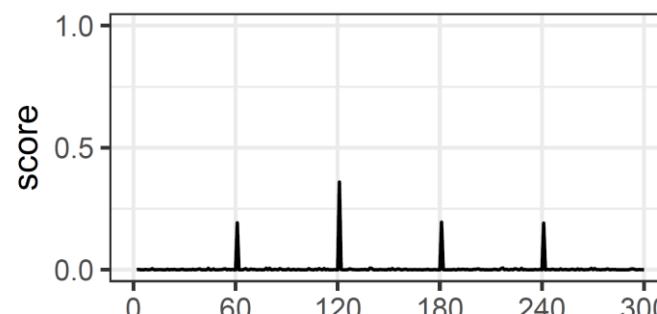
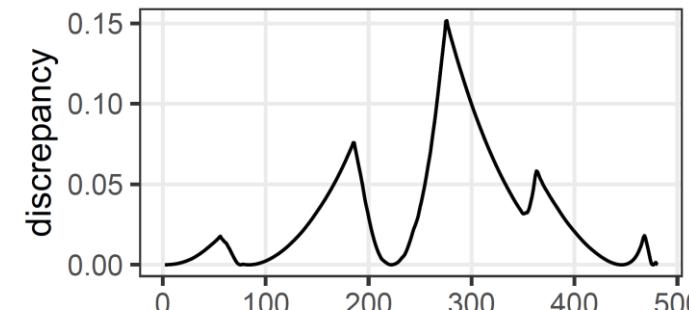
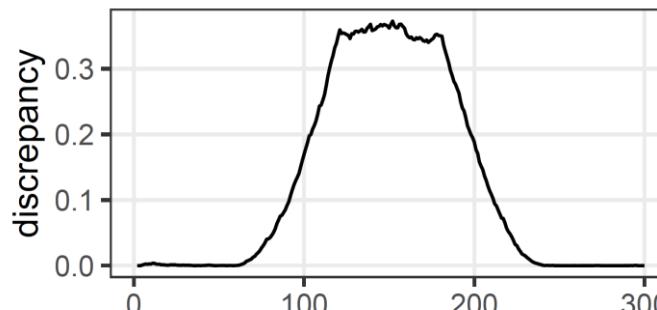
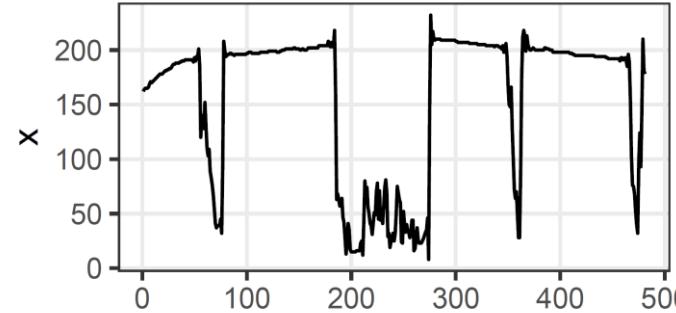
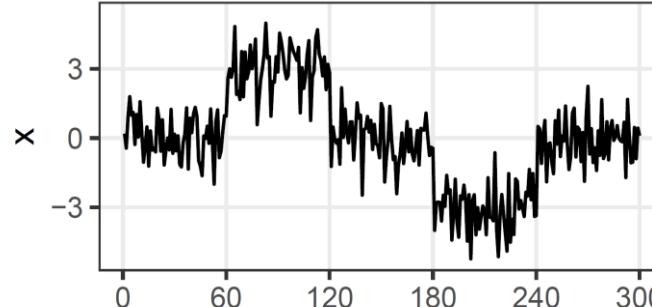


The number of applicants for a license plate in Shanghai. Data obtained from Kaggle



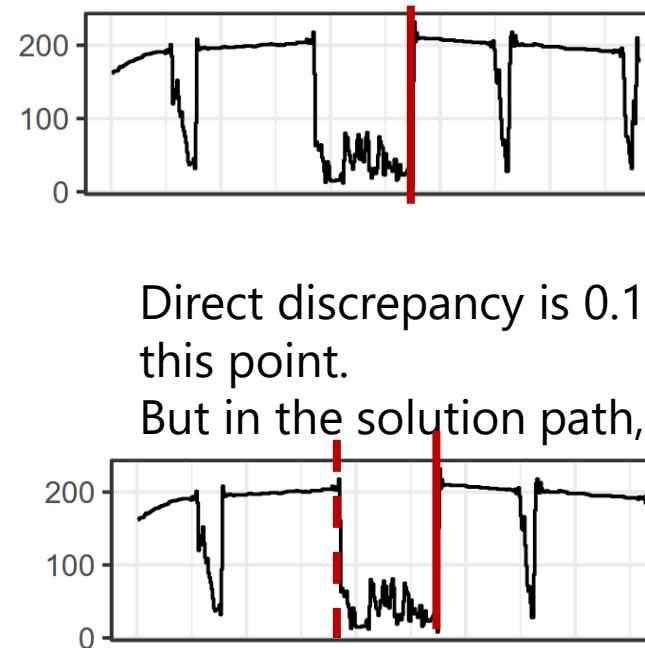
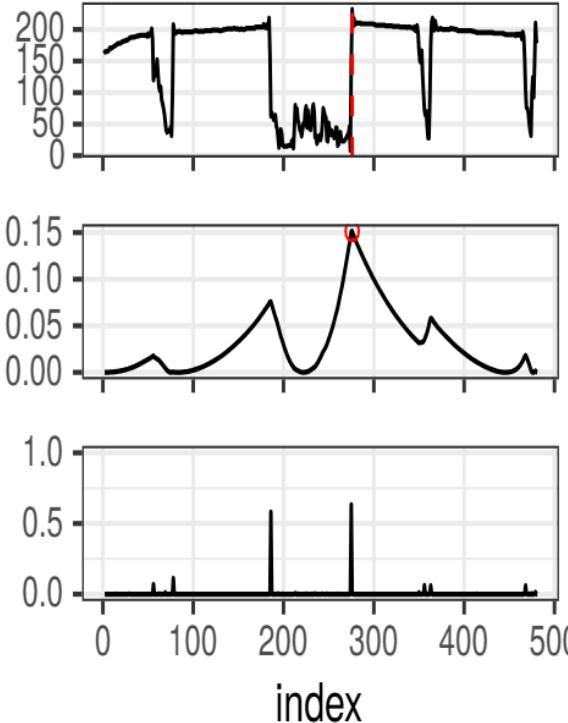
# Back-up slide: series vs discrepancy vs scores

$$D(b; x_{[s,e]}, C) := C(x_{[s,e]}) - (C(x_{[s,b]}) + C(x_{[b,e]}))$$



Here  
normalized  
discrepancy

# Back-up slide: why scoring 0.63 while direct discrepancy is 0.15?



Bottom-up

scores

scanline\_42049

274	185	77	55	355	467	362	478
0.15							
0.63	0.56						
0.63	0.58	0.04					
0.63	0.58	0.11	0.07				
0.52	0.58	0.11	0.07	0.01			
0.52	0.58	0.11	0.07	0.00	0.04		
0.52	0.58	0.11	0.07	0.06	0.05	0.06	
0.52	0.58	0.11	0.07	0.06	0.06	0.06	0.01
-----							
0.63	0.58	0.11	0.07	0.06	0.06	0.06	0.01

Given the dashed change, the red one has 0.5 gain.  
And symmetrically, at that step (since using the max over the path,  
not the last element), the other one also has 0.5 gain

# Back-up slide: algorithms

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## Algorithm 1 Scoring through maximum normalized gains vector

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```
1: Inputs  $x = (x_1, \dots, x_T)$  series;  $C$  cost function.  
2:  $S \leftarrow [2, T]$                                  $\triangleright$  initial segmentation, as a fully segmented set  
3:  $\text{score} \leftarrow (0)_{[2, T]}$                    $\triangleright$  initial scores, vector of zeros of length  $T - 1$   
4: while  $S \neq \emptyset$  :  
5:   for  $b \in S$  :  
6:      $\text{score}(b) \leftarrow \max(\text{score}(b), G(b, S))$            $\triangleright$  update scores  
7:    $S \leftarrow S \setminus \operatorname{argmin}_{b \in S} \text{score}(b)$        $\triangleright$  remove the worst cut  
8: Outputs  $\text{score}/V(\emptyset)$                        $\triangleright$  returns normalized scores  $\in [0, 1]$ .
```

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## Algorithm 2 Recursive thresholdings

---

```
1: Inputs threshold  $\in [0, 1]$ ; score vector;  $x$  series;  $C$  cost  
2:  $L \leftarrow []$                                  $\triangleright$  placeholder for the changes at each level  
3:  $L[0] \leftarrow \emptyset$                            $\triangleright$  level 0  
4:  $\text{level} \leftarrow 1$   
5:  $L[\text{level}] \leftarrow \{b ; \text{score}(b) \geq \text{threshold}\}$        $\triangleright$  level 1 changes  
6: while  $L[\text{level}] \neq L[\text{level} - 1]$  :  
7:    $S \leftarrow L[\text{level}]$                        $\triangleright$  all the changes marked up to now  
8:    $L[\text{level} + 1] \leftarrow L[\text{level}] \cup \{b \notin S ; \text{score}(b) \frac{V(\emptyset)}{V(S)} \geq \text{threshold}\}$   
9:    $\text{level} \leftarrow \text{level} + 1$   
10: Outputs  $L$                              $\triangleright$  list of changes at each level.
```

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## Back-up slide: ablation study

**Table 2.** Full ablation study of (a) oracle settings and (b) best single settings across the four families of approaches on 42 public datasets (boldface for best and *italic* for second-best approach). Results are displayed as average  $\pm$  standard deviation.

Family(#) <sup>†</sup>	Oracle setting			Best-single setting	
	F1	F1 <sub>biased</sub>	cover	F1	selected parameters
Ours (48)	<b>0.87</b> $\pm$ 0.20	<b>0.92</b> $\pm$ 0.09	<b>0.82</b> $\pm$ 0.11	<b>0.76</b> $\pm$ 0.27	linear cost; threshold=0.1
Misc (504)	<i>0.84</i> $\pm$ 0.23	<i>0.91</i> $\pm$ 0.11	<i>0.75</i> $\pm$ 0.15	<i>0.49</i> $\pm$ 0.38	OCP; $\lambda$ =100; $a$ =10; $b$ = $k$ =1
Penalty (425)	0.81 $\pm$ 0.23	0.90 $\pm$ 0.12	0.72 $\pm$ 0.18	0.40 $\pm$ 0.38	RFPOP; Huber cost; penalty=10
Solution Path (113)	0.77 $\pm$ 0.26	0.87 $\pm$ 0.12	0.73 $\pm$ 0.18	0.43 $\pm$ 0.35	NOT with M=10; quadratic cost; IC
Zero	0.17 $\pm$ 0.38	0.65 $\pm$ 0.20	0.56 $\pm$ 0.21	0.17 $\pm$ 0.38	none

<sup>†</sup> Number of overall experimental settings for each family.

# Back-up slide: tested algorithms

**Table 1.** Compact taxonomy of the approaches experimentally compared in this work

	$F$	$ F ^\dagger$	[Ref.]	Search	Par	(#) <sup>‡</sup>	$C(\cdot)$		$F$	$ F ^\dagger$	[Ref.]	Search	Par	(#) <sup>‡</sup>	$C(\cdot)$
Penalty	[20]	AMOC	2	(60)			●	Solution Path	[30]	BS	2	(60)			●
	[4]	SEGNEIGH	2	(57)			●		[13]	WBS	2	(12)			●
	[16]	Lasso	3	(90)			●		[15]	WBS 2	2	(12)			●
	[7]	ADWIN	2	(18)			○		[14]	TGUH	1	(4)			●
	[23]	PELT	2	(60)			●		[2]	IDetect	1	(4)			●
	[18]	CPNP	2	(80)			○		[6]	NOT	2	(12)			○
	[12]	RFPOP	2	(60)			●		[26]	ChangeForest	2	(9)			○
Misc	[1]	BOCPD	4	(480)			●	<i>Chain of subset (this paper)</i>	[8]	Naive	n.a.				○
	[27]	ECP	3	(9)			○								●
	[17]	KCPA	1	(15)			○								

<sup>†</sup> Number of overall experimental settings for each family  $F$ .

<sup>‡</sup> Number of parameters and of experimental settings for each approach.

Cost function can be ● parametric or ○ non-parametric.

# Back-up slide: disambiguation of the terms

The terms "anomaly" and "change point" have different meaning depending on the context/researcher

