

Welcome to Deep Reinforcement Learning

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Reinforcement Learning: building code that performs complex tasks

↳ Deep RL: Model from deep neural network
e.g (AlphaGo board Game)

RL in Real World:

- video games
- robotics
- predicting stock market

Overview of Nano degree:

1. Foundations of RL

- Markov - Decision Processes (MDPs)
- SARSA
- Q Learning

2. Value Based Methods

- Deep Q Networks (DQN)
- Prioritized Experience Replay, Dueling Network

3. Policy Based Methods

- Proximal Policy Optimization (PPO)

→ Advantage - Actor - Critic (A2C)

→ Deep Deterministic Policy Gradients (DDPG)

4. Multi-Agent Reinforcement Learning

→ Monte Carlo Tree Search (MCTS)