#1 Verifiers and NP

Today we will talk about our second major super-duper important complexity class.

Definition 1. A verifier for a language A is a TMV, where

$$A = \{w \mid V \ accepts \ \langle w, c \rangle \ for some string \ c\}$$

We measure the time of a verifier only in terms of the length of w, so a <u>polynomial time verifier</u> runs in polynomial time in the length of w. A language A is <u>polynomially verifiable</u> if it has a polynomial time verifier.

The string c is called the <u>certificate</u> or <u>proof</u> of membership in A, and c must be polynomial in the length of w

#2 Problems in NP

Here is an example problem in NP.

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COMPOSITES = \{x \mid x = pq, \text{ for integers } p, q, > 1\}
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(In other words, x is not prime.) A <u>verifier</u> for COMPOSITES would be a TM V that takes in a pair $\langle x, r \rangle$ where r divides x. V should then be able to determine, in time polynomial w.r.t. the length of x, if r is a divisor of x. If so, $x \in \text{COMPOSITES}$.

What does such a V look like? We can surely think of something—perhaps considering all multiples of r, 2r, 3r, ... until we reach a multiple that is greater than or equal to x (we should only need to check up to $r\sqrt{x}$, iirc.)

#3 NDTMs and NTIME

I omitted these definitions from Tuesday's lecture.

Definition 2. Let N be a deciding NDTM. The <u>running time</u> of N is the function $f : \mathbb{N} \to \mathbb{N}$, where f(n) is the maximum number of steps that N uses on any branch of its computation on any input of length n.

I will draw Sipser Figure 7.10 in class for the above.

Next, we can now define what it means to be "computable in polynomial time" on an NDTM.

NTIME $(t) = \{L \mid L \text{ is a language decided by an } \mathcal{O}(t) \text{ time NDTM.} \}$

Finally, we have the following important result.

Theorem 1.

$$NP = \bigcup_{k} \text{NTIME}(n^k)$$

That is, a language is in NP iff it is decided by some NDTM in polynomial time.

Proof. We show how to convert a poly-time verifier to an equivalent poly-time NTM and vice versa. In one direction, let $A \in NP$ and suppose V is its verifier, running in time n^k . Construct N as follows:

N = "On input w of length n:

- 1. nondeterministically select string c of length at most n^k
- 2. Run V on input $\langle w, c \rangle$
- 3. if V accepts, accept; otherwise, reject. "

In the other direction, suppose A is decided by a poly-time NTM and construct verifier V as follows:

V = "On input $\langle w, c \rangle$, where w and c are strings:

- 1. Simulate N on w, treating each symbol of c as a description of the nondeterministic choice to make at
- 2. If this branch of N's computation accepts, accept; otherwise, reject."

#4 Polynomial-time reducibilitity

We next adapt our notions of <u>computable functions</u> and <u>mapping reductions</u> to incorporate a time component.

Definition 3. A function $f: \Sigma^* \to \Sigma^*$ is <u>computable in polynomial time</u> if it's a <u>computable function</u> decided by a poly-time TM.

And next,

Definition 4. Language A is polynomial time reducible to language B, written $A \leq_p B$, if a polynomial time computable function $f: \Sigma^* \to \Sigma^*$ is a mapping reduction from A to B.

This theorem is important.

Theorem 2. If $A \leq_p B$ and $B \in P$, then $A \in P$.

I will do a proof in class if I have time.

#5 NP-Completeness

Here is our big goal:

Definition 5. A language B is called NP-Complete if it satisfies two conditions:

- 1. $B \in NP$, and
- 2. for all $A \in NP$, we have $A \leq_p B$.

And here is the big theorem to go with NP-completeness.

Theorem 3. If B is NP-complete and $B \in P$, then P = NP.

#6 SAT

The first problem to be shown to be NP-complete is called SAT, or the <u>satisfiability problem</u>. This is a very important problem. We will take it slowly.

First consider the grammar of boolean formulae, with start symbol B. Let Σ be an alphabet of character symbols. Let's introduce some shorthand: we write $V \in \Sigma^*$ to mean, for each $\sigma_i \in \Sigma$:

$$V \rightarrow \sigma_1 V \mid \sigma_2 V \mid \dots \mid \sigma_n V \mid \sigma_1 \mid \sigma_2 \mid \dots \mid \sigma_n$$

Now, define the grammar of boolena formulae as follows.

$$\begin{split} V \in \Sigma^* \\ B \to 0 \mid 1 \mid V \mid \neg B \mid B \vee B \mid B \wedge B \end{split}$$

A string generated by B is called a <u>boolean formula</u>. The operations of disjunction (\vee) , conjunction (\wedge) and negation (\neg) are called boolean operations. These operations have the usual semantics.

We call a boolean formula ϕ satisfiable if an assignment of 0s and 1s exist to its variables that makes the formula ϕ evaluate to 1. For example:

$$\phi = (\neg x \land y) \lor (x \land \neg z)$$

 ϕ has a satisfying assignment of x = 0, y = 1, and z = 0.

The satisfiability problem is:

SAT =
$$\{\langle \phi \rangle \mid \phi \text{ is a satisfiable boolean formula } \}$$

Finally, here is our big theorem:

Theorem 4. SAT $\in P$ iff P = NP.

And we use NP-completeness to show this fact. (This is where we're headed.)