

# TCPServer Developers Guide

**Revision A**

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## **Getting Started**

This guide will provide an overview of how to install, configure and write a sample application to communicate with your ASD Ethernet instrument.

## **Network Configuration**

To communicate through the Ethernet interface, an IP Address must be configured for the host computer and the ASD Instrument. To get started you must determine the type of network configuration. Network configuration and IP Address configuration is discussed in the Net Configuration document.

## **Whats New**

### **Version 1.2**

- Added ABORT command
- Added IC command
- Added V command
- Added OPT command
- Added support Vnir only instrument type.
- Added support for Vnir/Swir1 instrument type.
- Added support for Vnir/Swir2 instrument type.
- Added support for Swir1/Swir2 instrument type.
- Added support for Swir1 only instrument type.
- Added support for Swir2 only instrument type.

### **Version 1.1**

- Released for Full Range instruments only.

### **Version 1.0**

- Initial Release

## TCPServer API Documentation

The command interface is a comma delimited character string. The total number of parameters in the command structure is 4. An example command may look like the following: "A,1,10". The first parameter is the command. Valid entries are defined in Table 1. The second parameter is the command type for the specified command. The third and fourth parameters in the command string are parameters for the command type. Valid entries are defined in Table 2. Table 3 defines the return structures of the requested command.

**Table 1 Commands**

Command	Description
<b>A</b>	Collect interpolated data.
<b>ABORT</b>	Aborts "C", "A" and "OPT" commands
<b>ERASE</b>	Clears the contents of the flash.
<b>IC</b>	Instrument control command
<b>INIT</b>	Get, add or change ini file settings in the flash.
<b>OPT</b>	Optimize the instrument
<b>RESTORE</b>	Get and return the contents of the flash.
<b>SAVE</b>	Save ini file settings to the flash.
<b>V</b>	Version of firmware

**Table 2 Command Type and Parameters**

Param1	Param2	Param3	Param4	Description
<b>A</b>	<None>	<None>	<None>	Reset, then Acquire.
	<b>1</b>	1-32767	<None>	Set Sample Count.  <b>Example:</b> "A,1,10" Sets the sample count to 10.
	<b>2</b>	0-15	<None>	Set Integration Time. Requires a third parameter: 0-15. This third parameter is the index value of the integration time.  <b>Example:</b> "A,2,0" Sets the Vnir integration time to 17 ms.
	<b>3</b>	0-4096	0-4096	Set Gain and Offset of Swir1. Requires a third and fourth parameter. The third parameter is the Gain value to set. The fourth parameter is the Offset value to set.  <b>Example:</b> "A,3,500,2048" Sets Swir1 Gain to 500 and Offset to 2048
	<b>4</b>	0-4096	0-4096	Set Gain and Offset of Swir2. Requires a third and fourth parameter. The third parameter is the Gain value to set. The fourth parameter is the Offset value to set.  <b>Example:</b> "A,4,500,2048" Sets Swir2 Gain to 500 and Offset to 2048
	<b>5</b>	0-1	<None>	Toggle the shutter. Requires a third parameter. 0 to open the shutter. 1 to close the shutter.  <b>Example:</b> "A,5,0" Open shutter. "A,5,1" Close shutter.
<b>ABORT</b>	<None>	<None>	<None>	Aborts current "C", "A" and "OPT" command
<b>ERASE</b>	<None>	<None>	<None>	Clears the contents of the flash  <b>Example:</b> "ERASE"
<b>IC</b>	<b>0 - 2</b>	0 - 3	0-4096	Param2 values 0 – Swir1 1 – Swir2 2 – Vnir Param3 values 0 – Integration Time. Valid param4 values 0-15 1 – Gain Valid param4 values 0-4096 2 – Offset Valid param4 values 0-4096 3 – Shutter Valid param4 values 0-1

				Param4 values – 0 - 4096 <b>Example:</b> “IC,2,0” Sets Vnir Integration Time to 17 ms “IC,0,1,500” Sets Swir1 Gain to 500 “IC,1,2,2048” Sets Swir2 Offset to 2048 “IC,2,3,1” Closes the Vnir shutter. “IC,2,3,0” Open the Vnir shutter.
<b>INIT</b>	<b>0</b>	30 char	<None>	Get value from flash. Requires a third parameter. The third parameter is the character string of a name of the value to get. ie. “SerialNumber”  <b>Example:</b> “INIT,0,SerialNumber” gets the Serial Number from flash.
	<b>1</b>	30 char	double	Add a new to flash. Requires a third and fourth parameter. The third parameter is a character string of the name of the value ie. “SerialNumber. The fourth parameter is the value to set ie. “4012”  <b>Example:</b> “INIT,1,SerialNumber,4012” Adds a Serial Number with a value of 4012 to the flash.
	<b>2</b>	30 char	double	Change a flash value. Requires a third and fourth parameter. The third parameter is a character string of the name of the value ie. “SerialNumber. The fourth parameter is the value to set ie. “4012”  <b>Example:</b> “INIT,2,SerialNumber,4028” Changes the SerialNumber key to 4028.
<b>OPT</b>	<b>1</b>	<None>	<None>	Optimize VNIR device (BITMASK = 0x01). Upon successful completion of command, instrument values are set to optimized value(s).
	<b>2</b>	<None>	<None>	Optimize SWIR1 device (BITMASK = 0x02). Upon successful completion of command, instrument values are set to optimized value(s).
	<b>3</b>	<None>	<None>	Optimize VNIR and SWIR1 devices. Upon successful completion of command, instrument values are set to optimized value(s).
	<b>4</b>	<None>	<None>	Optimize SWIR2 device (BITMASK = 0x04). Upon successful completion of command, instrument values are set to optimized value(s).
	<b>5</b>	<None>	<None>	Optimize VNIR and SWIR2 device. Upon successful completion of command, instrument values are set to optimized value(s).
	<b>6</b>	<None>	<None>	Optimize SWIR1 and SWIR2 devices. Upon successful completion of command, instrument values are set to optimized value(s).
	<b>7</b>	<None>	<None>	Optimize VNIR, SWIR1 and SWIR2 devices. Upon successful completion of command, instrument values are set to optimized value(s).
<b>RESTORE</b>	<None>	<None>	<None>	Get and return the values from flash and load the ini.  <b>Example:</b> “RESTORE”
<b>SAVE</b>	<None>	<None>	<None>	Save the current ini settings to flash.  <b>Example:</b> “SAVE”
<b>V</b>	<None>	<None>	<None>	Returns the version of the TCP Server

**Table 3 Return Packet structure.**

Command	Return packet
<b>A</b>	<pre> // // Interpolated structure to return for Full Range Instruemnt // Applies to the FR_TCPServer firmware // struct FRInterpSpecStruct {     int Header;          //header type used in TCP transfer.     int errbyte;         //error code     float SpecBuffer [2151]; };  // // Interpolated structure to return for Vnir Spectrometers // Applies to the V_TCPServer firmware // struct VInterpSpecStruct {     int Header;          //header type used in TCP transfer.     int errbyte;         //error code     float SpecBuffer [701]; };  // // Interpolated structure to return for Swir1 Swir2 Spectrometers // Applies to the S1S2_TCPServer firmware // struct S1S2InterpSpecStruct {     int Header;          //header type used in TCP transfer.     int errbyte;         //error code     float SpecBuffer [1502]; };  // // Interpolated structure to return for Swir1 Spectrometers // Applies to the S1_TCPServer firmware // struct S1InterpSpecStruct {     int Header;          //header type used in TCP transfer.     int errbyte;         //error code     float SpecBuffer [801]; };  // // Interpolated structure to return for Swir2 Spectrometers // Applies to the S2_TCPServer firmware // struct S2InterpSpecStruct {     int Header;          //header type used in TCP transfer.     int errbyte;         //error code     float SpecBuffer [701]; };  // // Interpolated structure to return for Vnir/Swir1 Spectrometers // Applies to the VS1_TCPServer firmware // struct VS1InterpSpecStruct {     int Header;          //header type used in TCP transfer.     int errbyte;         //error code     float SpecBuffer [1502]; };  // // Interpolated structure to return for Vnir/Swir2 Spectrometers // Applies to the VS2_TCPServer firmware // struct VS2InterpSpecStruct { </pre>

Command	Return packet
	<pre> int Header;           //header type used in TCP transfer. int errbyte;          //error code float SpecBuffer [1402]; }; </pre>
<b>ABORT</b>	<pre> Struct ParamStruct {     int Header;     int errbyte;     char name[30];     double value;     int count; } </pre>
<b>ERASE</b>	<pre> struct InitStruct {     int Header;           //header type used in TCP transfer.     int errbyte;          //error code     char name [MAX_PARAMETERS][30]; //space for 200 entries with 30 character names     double value [MAX_PARAMETERS]; //corresponding data values for the 200 entries     int count;            //The number of used entries     int verify;           //the checksum }; </pre>
<b>IC</b>	<pre> struct InstrumentControlStruct {     int Header;           // header type used in TCP transfer     int errbyte;          // error code     int detector;         // Detector number – 0 swir1, 1 swir2, 2 vnir     int cmdType;          // Command Type 0 IT, 1 Gain, 2 Offset, 3 Shutter     int value;            // Value issues 0 - 4096 }; </pre>
<b>INIT</b>	<pre> struct ParamStruct {     int Header;           //header type used in TCP transfer.     int errbyte;          //error code     char name [30];       //space for 200 entries with 30 character names     double value;         //corresponding data values for the 200 entries     int count;            //number of entries used } </pre>
<b>OPT</b>	<pre> struct OptimizeStruct {     int Header;           //header type used in TCP transfer.     int errbyte;          //error code     int itime;            //optimized integration time     int gain[2];          //optimized gain for 2 SWIRs     int offset[2];        //optimized offset for 2 SWIRs }; </pre>
<b>RESTORE</b>	<pre> struct InitStruct {     int Header;           //header type used in TCP transfer.     int errbyte;          //error code     char name [MAX_PARAMETERS][30]; //space for 200 entries with 30 character names     double value [MAX_PARAMETERS]; //corresponding data values for the 200 entries     int count;            //The number of used entries     int verify;           //the checksum }; </pre>
<b>SAVE</b>	<pre> struct InitStruct {     int Header;           //header type used in TCP transfer.     int errbyte;          //error code     char name [MAX_PARAMETERS][30]; //space for 200 entries with 30 character names     double value [MAX_PARAMETERS]; //corresponding data values for the 200 entries     int count;            //The number of used entries     int verify;           //the checksum };. </pre>
<b>V</b>	<pre> struct ParamStruct {     int Header;           //header type used in TCP transfer. }; </pre>

Command	Return packet
	<pre> int errbyte;      //error code char name [30];   //Version of the TCP Server double value;     //Not used int count;        //Not used } </pre>



## A – Acquire data

### Description:

This command resets the detectors then collects and interpolates data at the current instrument settings.

*Note:* This command requires the instrument ini to be loaded into the flash.

### Parameters

*Param1*  
“A” Identifies Acquire command.

*Param2*  
Not Used

*Param3*  
Not Used

*Param4*  
Not Used

### Returns

Struct FRInterpSpecStruct  
{  
    int Header;  
    int errbyte;  
    float SpecBuffer[2151];  
}

*Header*

H_NO_ERROR	100
H_COLLECT_ERROR	200
H_COLLECT_NOT_LOADED	300
H_RESET_ERROR	600
H_INTERPOLATE_ERROR	700

*errbyte*

NO_ERROR	0
NOT_READY	-1
NO_INDEX_MARKS	-2
TOO_MANY_ZEROS	-3
SCANSIZE_ERROR	-4
INPROCESS_OVERFLOW	-5
INTERP_ERROR	-9
VNIR_TIMEOUT	-10
SWIR_TIMEOUT	-11
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
ABORT_ERROR	-18

*SpecBuffer*  
Interpolated spectrum buffer.

See Table 3 for additional information on the return structures.

## **Example**

“A”

Collects and interpolates data at the currently set sample count, integration time, gain and offsets.

## A,1,x – Set sample count and Acquire data

### Description:

This command sets the sample count, resets the detectors, collects and interpolates spectrum data.

*Note:* This command requires the instrument ini to be loaded in flash.

### Parameters

<i>Param1</i>		
	“A”	Identifies the Acquire command.
<i>Param2</i>		
	1	Set Sample Count command type.
<i>Param3</i>		
	1-32767	Sample count
<i>Param4</i>		
	Not Used	

### Returns

```
Struct FRInterpSpecStruct
{
    int Header;
    int errbyte;
    float SpecBuffer[2151];
}
```

<i>Header</i>		
	H_NO_ERROR	100
	H_COLLECT_ERROR	200
	H_COLLECT_NOT_LOADED	300
	H_RESET_ERROR	600
	H_INTERPOLATE_ERROR	700

<i>errbyte</i>		
	NO_ERROR	0
	NOT_READY	-1
	NO_INDEX_MARKS	-2
	TOO_MANY_ZEROS	-3
	SCANSIZE_ERROR	-4
	INPROCESS_OVERFLOW	-5
	INTERP_ERROR	-9
	VNIR_TIMEOUT	-10
	SWIR_TIMEOUT	-11
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	ABORT_ERROR	-18

*SpecBuffer*  
Interpolated spectrum buffer.

See Table 3 for additional information on the return structures.

**Example**

“A,1,10”                      Sets the sample count to 10 and returns interpolated data.

## A,2,x – Set Integration time and Acquires data

### Description:

This command sets the integration time, resets the detectors, collects and interpolates spectrum data.

*Note:* This command requires the instrument ini to be loaded in flash.

### Parameters

#### Param1

“A” Identifies the Acquire command.

#### Param2

2 Set Integration Time command type.

#### Param3

Index	Integration Time
0	17ms
1	34ms
2	68ms
3	136ms
4	272ms
5	544ms
6	1.09sec
7	2.18sec
8	4.35sec
9	8.70sec
10	17.41sec
11	34.82sec
12	1.16min
13	2.32min
14	4.64min
15	9.28min

#### Param4

Not Used

### Returns

Struct FRInterpSpecStruct

```
{
    int Header;
    int errbyte;
    float SpecBuffer[2151];
}
```

#### Header

H_NO_ERROR	100
H_COLLECT_ERROR	200
H_COLLECT_NOT_LOADED	300
H_RESET_ERROR	600
H_INTERPOLATE_ERROR	700

#### errbyte

NO_ERROR	0
NOT_READY	-1

NO_INDEX_MARKS	-2
TOO_MANY_ZEROS	-3
SCANSIZE_ERROR	-4
INPROCESS_OVERFLOW	-5
INTERP_ERROR	-9
VNIR_TIMEOUT	-10
SWIR_TIMEOUT	-11
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
ABORT_ERROR	-18

*SpecBuffer*

Interpolated spectrum buffer.

See Table 3 for additional information on the return structures.

### **Example**

“A,2,0”            Sets the integration time to 17ms.

## A,3,x,x – Set Swir1 Gain and Offset and Acquires data

### Description:

This command sets the gain and offset for swir1, resets the detectors, collects and interpolates spectrum data.

*Note:* This command requires the instrument ini to be loaded in flash.

### Parameters

<i>Param1</i>		
	“A”	Identifies the Acquires command.
<i>Param2</i>		
	3	Set Gain and Offset for swir1 command type.
<i>Param3</i>		
	0- 4096	Gain value
<i>Param4</i>		
	0-4096	Offset value

### Returns

Struct FRInterpSpecStruct

```
{
    int Header;
    int errbyte;
    float SpecBuffer[2151];
}
```

*Header*

H_NO_ERROR	100
H_COLLECT_ERROR	200
H_COLLECT_NOT_LOADED	300
H_RESET_ERROR	600
H_INTERPOLATE_ERROR	700

*errbyte*

NO_ERROR	0
NOT_READY	-1
NO_INDEX_MARKS	-2
TOO_MANY_ZEROS	-3
SCANSIZE_ERROR	-4
INPROCESS_OVERFLOW	-5
INTERP_ERROR	-9
VNIR_TIMEOUT	-10
SWIR_TIMEOUT	-11
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
ABORT_ERROR	-18

*SpecBuffer*

Interpolated spectrum buffer.

See Table 3 for additional information on the return structures.

### **Example**

“A,3,500,2048”

Sets the Gain of Swir1 to 500 and Offset to 2048.



## A,4,x,x – Set Swir2 Gain and Offset and Acquires data

### Description:

This command sets the gain and offset for swir2, resets the detectors, collects and interpolates spectrum data.

*Note:* This command requires the instrument ini to be loaded in flash.

### Parameters

<i>Param1</i>		
	“A”	Identifies the Acquire command.
<i>Param2</i>		
	4	Set Gain and Offset for swir2 command type.
<i>Param3</i>		
	0- 4096	Gain value
<i>Param4</i>		
	0-4096	Offset value

### Returns

Struct FRInterpSpecStruct

```
{
    int Header;
    int errbyte;
    float SpecBuffer[2151];
}
```

*Header*

H_NO_ERROR	100
H_COLLECT_ERROR	200
H_COLLECT_NOT_LOADED	300
H_RESET_ERROR	600
H_INTERPOLATE_ERROR	700

*errbyte*

NO_ERROR	0
NOT_READY	-1
NO_INDEX_MARKS	-2
TOO_MANY_ZEROS	-3
SCANSIZE_ERROR	-4
INPROCESS_OVERFLOW	-5
INTERP_ERROR	-9
VNIR_TIMEOUT	-10
SWIR_TIMEOUT	-11
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
ABORT_ERROR	-18

*SpecBuffer*

Interpolated spectrum buffer.

See Table 3 for additional information on the return structures.

**Example**

“A,4,500,2048”

Sets the Gain of Swir2 to 500 and Offset to 2048.

## A,5,x – Toggle the shutter and Acquires data

### Description:

This command toggles the shutter for the vnir, resets the detectors, collects and interpolates spectrum data.

*Note:* This command requires the instrument ini to be loaded in flash.

### Parameters

*Param1*  
“A” Identifies the Acquire command.

*Param2*  
5 Toggle the shutter.

*Param3*  
0 Open the shutter  
1 Close the shutter

*Param4*  
Not Used

### Returns

Struct FRInterpSpecStruct  
{  
    int Header;  
    int errbyte;  
    float SpecBuffer[2151];  
}

*Header*

H_NO_ERROR	100
H_COLLECT_ERROR	200
H_COLLECT_NOT_LOADED	300
H_RESET_ERROR	600
H_INTERPOLATE_ERROR	700

*errbyte*

NO_ERROR	0
NOT_READY	-1
NO_INDEX_MARKS	-2
TOO_MANY_ZEROS	-3
SCANSIZE_ERROR	-4
INPROCESS_OVERFLOW	-5
INTERP_ERROR	-9
VNIR_TIMEOUT	-10
SWIR_TIMEOUT	-11
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
ABORT_ERROR	-18

*SpecBuffer*  
Interpolated spectrum buffer.

See Table 3 for additional information on the return structures.

**Example**

“A,5,0”            Opens the Shutter

“A,5,1”            Closes the Shutter

## ABORT – Abort command

### Description:

This command Aborts the current “C”, “A” and “OPT” commands in the command queue.

### Parameters

*Param1* “ABORT” Identifies the Abort command.

*Param2* Not Used.

*Param3* Not Used.

*Param4* Not Used.

### Returns

```
Struct ParamStruct
{
    int Header;
    int errbyte;
    char name[30];
    double value;
    int count;
}
```

*Header* H\_NO\_ERROR 100

*errbyte* NO\_ERROR 0

*name* “ABORT”

*value* Not Used.

*count* Not Used.

### Example

“ABORT” Aborts the current “C”, “A” and “OPT” commands in the command queue.

## ERASE – Clears the flash

### Description:

This command clears the flash.

### Parameters

*Param1*  
“ERASE”                      Identifies the ERASE command.

*Param2*  
Not Used.

*Param3*  
Not Used.

*Param4*  
Not Used.

### Returns

Struct InitStruct  
{  
    int Header;  
    int errbyte;  
    char name[200][30];  
    double value[200];  
    int count;  
    int verify;  
}

*Header*  
    H\_NO\_ERROR              100  
    H\_FLASH\_ERROR         500  
*errbyte*  
    NO\_ERROR                              0  
*name*  
    Space for 200 entries with 30 character names.  
*value*  
    Corresponding data value for 200 entries.  
*count*  
    The number of used entries.  
*verify*  
    The checksum value.

### Example

“ERASE”                      Clears the flash.

## IC,0,1,x – Instrument Gain Control for SWIR1

### Description:

This command sets the gain value for SWIR1.

### Parameters

<i>Param1</i>	“IC”	Identifies the Instrument Control command.
<i>Param2</i>	0	SWIR1 Detector
<i>Param3</i>	1	Gain control
<i>Param4</i>	0-4096	Gain value to set

### Returns

Struct InstrumentControlStruct

```
{
    int Header;
    int errbyte;
    int detector;
    int cmdType;
    int value;
}
```

<i>Header</i>	H_NO_ERROR	100
	H_INSTRUMENT_CONTROL_ERROR	900
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	PARAM_ERROR	-19
<i>detector</i>	0	SWIR1
	1	SWIR2
	2	VNIR
<i>cmdType</i>	0	Integration Time
	1	Gain
	2	Offset
	3	Shutter
<i>values</i>	0 - 4096	

**Example**

“IC,0,1,500”

Sets the Gain to 500 for SWIR1.



## IC,0,2,x – Instrument Offset Control for SWIR1

### Description:

This command sets the offset value for SWIR1.

### Parameters

<i>Param1</i>	“IC”	Identifies the Instrument Control command.
<i>Param2</i>	0	SWIR1 Detector
<i>Param3</i>	2	Offset control
<i>Param4</i>	0-4096	Offset value to set

### Returns

Struct InstrumentControlStruct

```
{
    int Header;
    int errbyte;
    int detector;
    int cmdType;
    int value;
}
```

<i>Header</i>	H_NO_ERROR	100
	H_INSTRUMENT_CONTROL_ERROR	900
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	PARAM_ERROR	-19
<i>detector</i>	0	SWIR1
	1	SWIR2
	3	VNIR
<i>cmdType</i>	0	Integration Time
	1	Gain
	2	Offset
	3	Shutter
<i>values</i>	0 - 4096	

**Example**

“IC,0,2,2048”

Sets the Offset to 2048 for SWIR1.

## IC,1,1,x – Instrument Gain Control for SWIR2

### Description:

This command sets the gain value for SWIR2.

### Parameters

<i>Param1</i>	“IC”	Identifies the Instrument Control command.
<i>Param2</i>	1	SWIR2 Detector
<i>Param3</i>	1	Gain control
<i>Param4</i>	0-4096	Gain value to set

### Returns

Struct InstrumentControlStruct

```
{
    int Header;
    int errbyte;
    int detector;
    int cmdType;
    int value;
}
```

<i>Header</i>	H_NO_ERROR	100
	H_INSTRUMENT_CONTROL_ERROR	900
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	PARAM_ERROR	-19
<i>detector</i>	0	SWIR1
	1	SWIR2
	2	VNIR
<i>cmdType</i>	0	Integration Time
	1	Gain
	2	Offset
	3	Shutter
<i>values</i>	0 - 4096	

**Example**

“IC,1,1,500”

Sets the Gain to 500 for SWIR2.

## IC,1,2,x – Instrument Offset Control for SWIR2

### Description:

This command sets the offset value for SWIR2.

### Parameters

<i>Param1</i>	“IC”	Identifies the Instrument Control command.
<i>Param2</i>	1	SWIR2 Detector
<i>Param3</i>	2	Offset control
<i>Param4</i>	0-4096	Offset value to set

### Returns

Struct InstrumentControlStruct

```
{
    int Header;
    int errbyte;
    int detector;
    int cmdType;
    int value;
}
```

<i>Header</i>	H_NO_ERROR	100
	H_INSTRUMENT_CONTROL_ERROR	900
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	PARAM_ERROR	-19
<i>detector</i>	0	SWIR1
	1	SWIR2
	2	VNIR
<i>cmdType</i>	0	Integration Time
	1	Gain
	2	Offset
	3	Shutter
<i>values</i>	0 - 4096	

**Example**

“IC,1,2,2048”

Sets the Offset to 2048 for SWIR2.

## IC,2,0,x – Instrument Integration Time Control for VNIR

### Description:

This command sets the integration time value index for VNIR.

### Parameters

*Param1*  
"IC" Identifies the Instrument Control command.

*Param2*  
2 VNIR Detector

*Param3*

Index	Integration Time
0	17ms
1	34ms
2	68ms
3	136ms
4	272ms
5	544ms
6	1.09sec
7	2.18sec
8	4.35sec
9	8.70sec
10	17.41sec
11	34.82sec
12	1.16min
13	2.32min
14	4.64min
15	9.28min

*Param4*  
0-4096 Offset value to set

### Returns

Struct InstrumentControlStruct

```
{  
    int Header;  
    int errbyte;  
    int detector;  
    int cmdType;  
    int value;  
}
```

*Header*

H_NO_ERROR	100
H_INSTRUMENT_CONTROL_ERROR	900

*errbyte*

NO_ERROR	0
NOT_READY	-1
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13

	SWIR2_NOT_READY	-14
	PARAM_ERROR	-19
<i>detector</i>		
	0 SWIR1	
	1 SWIR2	
	2 VNIR	
<i>cmdType</i>		
	0 Integration Time	
	1 Gain	
	2 Offset	
	3 Shutter	
<i>values</i>		
	0 - 4096	

### Example

“IC,2,0,0”                      Sets the integration time index to 17ms for the VNIR detector.



## IC,2,3,x – Instrument Shutter Control for VNIR

### Description:

This command toggles the shutter for VNIR.

### Parameters

<i>Param1</i>		
	“IC”	Identifies the Instrument Control command.
<i>Param2</i>		
	2	VNIR Detector
<i>Param3</i>		
	3	Shutter control command
<i>Param4</i>		
	0	Open shutter
	1	Close shutter

### Returns

Struct InstrumentControlStruct

```
{
    int Header;
    int errbyte;
    int detector;
    int cmdType;
    int value;
}
```

<i>Header</i>		
	H_NO_ERROR	100
	H_INSTRUMENT_CONTROL_ERROR	900
<i>errbyte</i>		
	NO_ERROR	0
	NOT_READY	-1
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	PARAM_ERROR	-19
<i>detector</i>		
	0	SWIR1
	1	SWIR2
	2	VNIR
<i>cmdType</i>		
	0	Integration Time
	1	Gain
	2	Offset
	3	Shutter
<i>values</i>		
	0 - 4096	

### **Example**

“IC,2,3,0”

Opens the shutter for the VNIR detector.

“IC,2,3,1”

Closes the shutter for the VNIR detector.

## INIT,0,x – Gets parameter from flash

### Description:

This command gets a parameter stored in flash.

*Note:* This command requires a RESTORE command to have been called prior to retrieving the parameter values.

### Parameters

<i>Param1</i>	“INIT”	Identifies the INIT command.
<i>Param2</i>	0	Gets a parameter from flash.
<i>Param3</i>	30 chars	Parameter name
<i>Param4</i>	Not Used	

### Returns

Struct ParamStruct

```
{
    int Header;
    int errbyte;
    char name[30];
    double value;
    int count;
}
```

<i>Header</i>	H_NO_ERROR	100
	H_INIT_ERROR	400

<i>errbyte</i>	NO_ERROR	0
	MISSING_PARAMETER	-8

*name*                      Name of parameter up to 30 character long.

*value*                     Corresponding data value for parameter.

*count*                    The number of used entries.

### Example

“INIT,0,SerialNumber”	Returns the Serial Number stored in Flash.
-----------------------	--

## INIT,1,x,x – Adds a parameter to flash

### Description:

This command adds a parameter to be stored in flash.

*Note:* This command requires the Save command to permanently store the value in flash.

### Parameters

*Param1*  
“INIT”                      Identifies the INIT command.

*Param2*  
1                              Adds a parameter to flash.

*Param3*  
30 chars                      Parameter name

*Param4*  
Double                        Value of the Parameter

### Returns

```
Struct ParamStruct
{
    int Header;
    int errbyte;
    char name[30];
    double value;
    int count;
}
```

*Header*

H_NO_ERROR	100
H_INIT_ERROR	400

*errbyte*

NO_ERROR	0
INI_FULL	-7

*name*  
Name of parameter up to 30 character long.

*value*  
Corresponding data value for parameter.

*count*  
The number of used entries.

### Example

“INIT,1,SerialNumber,4012”                      Adds the SerialNumber parameter with a value of 4012 to Flash.

## INIT,2,x,x – Changes a parameter stored in flash

### Description:

This command changes a parameter stored in flash.

*Note:* This command requires a RESTORE command to have been called prior to changing the parameter values. This command also requires the Save command to permanently store the value in flash.

### Parameters

<i>Param1</i>	“INIT”	Identifies the INIT command.
<i>Param2</i>	2	Changes a parameter in flash.
<i>Param3</i>	30 chars	Parameter name
<i>Param4</i>	Double	Value of the Parameter

### Returns

Struct ParamStruct

```
{
    int Header;
    int errbyte;
    char name[30];
    double value;
    int count;
}
```

<i>Header</i>	H_NO_ERROR	100
	H_INIT_ERROR	400

<i>errbyte</i>	NO_ERROR	0
	MISSING_PARAMETER	-8

*name*      Name of parameter up to 30 character long.

*value*      Corresponding data value for parameter.

*count*      The number of used entries.

### Example

“INIT,1,SerialNumber,6027”      Changes the SerialNumber parameter to 6027 in Flash.

## OPT,1 – Optimize VNIR detector

### Description:

This command optimizes the VNIR detector.

### Parameters

<i>Param1</i>	“OPT”	Identifies the OPT command.
<i>Param2</i>	1	VNIR detector (BITMASK = 0x01)
<i>Param3</i>	Not Used.	
<i>Param4</i>	Not Used.	

### Returns

Struct OptimizeStruct

```
{
    int Header;
    int errbyte;
    int itime
    int gain[2]
    int offset[2]
}
```

<i>Header</i>	H_NO_ERROR	100
	H_OPTIMIZE_ERROR	800
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	MISSING_PARAMETER	-8
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	VNIR_OPT_ERROR	-15
	SWIR1_OPT_ERROR	-16
	SWIR2_OPT_ERROR	-17
	ABORT_ERROR	-18
<i>Itime</i>	-1	Error
	0-15	Integration time for the VNIR detector.
<i>Gain</i>	-1	Error
	[1] 0 – 4096	gain value for first SWIR detector.
	[2] 0 – 4096	gain value for second SWIR detector.
<i>offset</i>	-1	Error
	[1] 0 – 4096	offset value for first SWIR detector.

[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,1”                      Optimize VNIR detector.

## OPT,2 – Optimize SWIR1 detector

### Description:

This command optimizes the SWIR1 detector.

### Parameters

<i>Param1</i>	“OPT”	Identifies the OPT command.
<i>Param2</i>	2	SWIR1 detector (BITMASK = 0x02)
<i>Param3</i>		Not Used.
<i>Param4</i>		Not Used.

### Returns

Struct OptimizeStruct

```
{
    int Header;
    int errbyte;
    int itime
    int gain[2]
    int offset[2]
}
```

<i>Header</i>	H_NO_ERROR	100
	H_OPTIMIZE_ERROR	800
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	MISSING_PARAMETER	-8
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	VNIR_OPT_ERROR	-15
	SWIR1_OPT_ERROR	-16
	SWIR2_OPT_ERROR	-17
	ABORT_ERROR	-18
<i>itime</i>	-1	Error
	0-15	Integration time for the VNIR detector.
<i>gain</i>	-1	Error
	[1] 0 – 4096	gain value for first SWIR detector.
	[2] 0 – 4096	gain value for second SWIR detector.
<i>offset</i>	-1	Error
	[1] 0 – 4096	offset value for first SWIR detector.



[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,2”                      Optimize SWIR1 detector.

## OPT,3 – Optimize VNIR and SWIR1 detectors

### Description:

This command optimizes the VNIR and SWIR1 detectors.

### Parameters

*Param1*  
“OPT” Identifies the OPT command.

*Param2*  
3 VNIR and SWIR1 detector

*Param3*  
Not Used.

*Param4*  
Not Used.

### Returns

Struct OptimizeStruct

```
{  
    int Header;  
    int errbyte;  
    int itime  
    int gain[2]  
    int offset[2]  
}
```

*Header*

H_NO_ERROR	100
H_OPTIMIZE_ERROR	800

*errbyte*

NO_ERROR	0
NOT_READY	-1
MISSING_PARAMETER	-8
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
VNIR_OPT_ERROR	-15
SWIR1_OPT_ERROR	-16
SWIR2_OPT_ERROR	-17
ABORT_ERROR	-18

*itime*

-1	Error
0-15	Integration time for the VNIR detector.

*gain*

-1	Error
[1] 0 – 4096	gain value for first SWIR detector.
[2] 0 – 4096	gain value for second SWIR detector.

*offset*

-1	Error
[1] 0 – 4096	offset value for first SWIR detector.

[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,3”                      Optimize VNIR and SWIR1 detectors.

## OPT,4 – Optimize SWIR2 detector

### Description:

This command optimizes the SWIR2 detector.

### Parameters

<i>Param1</i>	“OPT”	Identifies the OPT command.
<i>Param2</i>	4	SWIR2 detector (BITMASK=0x04)
<i>Param3</i>	Not Used.	
<i>Param4</i>	Not Used.	

### Returns

Struct OptimizeStruct

```
{
    int Header;
    int errbyte;
    int itime
    int gain[2]
    int offset[2]
}
```

<i>Header</i>	H_NO_ERROR	100
	H_OPTIMIZE_ERROR	800
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	MISSING_PARAMETER	-8
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	VNIR_OPT_ERROR	-15
	SWIR1_OPT_ERROR	-16
	SWIR2_OPT_ERROR	-17
	ABORT_ERROR	-18
<i>itime</i>	-1	Error
	0-15	Integration time for the VNIR detector.
<i>gain</i>	-1	Error
	[1] 0 – 4096	gain value for first SWIR detector.
	[2] 0 – 4096	gain value for second SWIR detector.
<i>offset</i>	-1	Error
	[1] 0 – 4096	offset value for first SWIR detector.

[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,4”                      Optimize VNIR and SWIR1 detectors.

## OPT,5 – Optimize VNIR and SWIR2 detectors

### Description:

This command optimizes the VNIR and SWIR2 detectors.

### Parameters

*Param1*  
“OPT” Identifies the OPT command.

*Param2*  
5 VNIR and SWIR2 detector

*Param3*  
Not Used.

*Param4*  
Not Used.

### Returns

Struct OptimizeStruct

```
{  
    int Header;  
    int errbyte;  
    int itime  
    int gain[2]  
    int offset[2]  
}
```

*Header*

H_NO_ERROR	100
H_OPTIMIZE_ERROR	800

*errbyte*

NO_ERROR	0
NOT_READY	-1
MISSING_PARAMETER	-8
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
VNIR_OPT_ERROR	-15
SWIR1_OPT_ERROR	-16
SWIR2_OPT_ERROR	-17
ABORT_ERROR	-18

*itime*

-1	Error
0-15	Integration time for the VNIR detector.

*gain*

-1	Error
[1] 0 – 4096	gain value for first SWIR detector.
[2] 0 – 4096	gain value for second SWIR detector.

*offset*

-1	Error
[1] 0 – 4096	offset value for first SWIR detector.

[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,5”                      Optimize VNIR and SWIR2 detectors.

## OPT,6 – Optimize SWIR1 and SWIR2 detectors

### Description:

This command optimizes the SWIR1 and SWIR2 detectors.

### Parameters

*Param1*  
“OPT” Identifies the OPT command.

*Param2*  
6 SWIR1 and SWIR2 detector

*Param3*  
Not Used.

*Param4*  
Not Used.

### Returns

Struct OptimizeStruct

```
{  
    int Header;  
    int errbyte;  
    int itime  
    int gain[2]  
    int offset[2]  
}
```

*Header*

H_NO_ERROR	100
H_OPTIMIZE_ERROR	800

*errbyte*

NO_ERROR	0
NOT_READY	-1
MISSING_PARAMETER	-8
VNIR_NOT_READY	-12
SWIR1_NOT_READY	-13
SWIR2_NOT_READY	-14
VNIR_OPT_ERROR	-15
SWIR1_OPT_ERROR	-16
SWIR2_OPT_ERROR	-17
ABORT_ERROR	-18

*itime*

-1	Error
0-15	Integration time for the VNIR detector.

*gain*

-1	Error
[1] 0 – 4096	gain value for first SWIR detector.
[2] 0 – 4096	gain value for second SWIR detector.

*offset*

-1	Error
[1] 0 – 4096	offset value for first SWIR detector.



[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,6”                      Optimize SWIR1 and SWIR2 detectors.

## OPT,7 – Optimize VNIR, SWIR1 and SWIR2 detectors

### Description:

This command optimizes the VNIR, SWIR1 and SWIR2 detectors.

### Parameters

<i>Param1</i>	“OPT”	Identifies the OPT command.
<i>Param2</i>	7	VNIR, SWIR1 and SWIR2 detector
<i>Param3</i>		Not Used.
<i>Param4</i>		Not Used.

### Returns

Struct OptimizeStruct

```
{
    int Header;
    int errbyte;
    int itime
    int gain[2]
    int offset[2]
}
```

<i>Header</i>	H_NO_ERROR	100
	H_OPTIMIZE_ERROR	800
<i>errbyte</i>	NO_ERROR	0
	NOT_READY	-1
	MISSING_PARAMETER	-8
	VNIR_NOT_READY	-12
	SWIR1_NOT_READY	-13
	SWIR2_NOT_READY	-14
	VNIR_OPT_ERROR	-15
	SWIR1_OPT_ERROR	-16
	SWIR2_OPT_ERROR	-17
	ABORT_ERROR	-18
<i>itime</i>	-1	Error
	0-15	Integration time for the VNIR detector.
<i>gain</i>	-1	Error
	[1] 0 – 4096	gain value for first SWIR detector.
	[2] 0 – 4096	gain value for second SWIR detector.
<i>offset</i>	-1	Error
	[1] 0 – 4096	offset value for first SWIR detector.

[2] 0 – 4096                      offset value for second SWIR detector.

### **Example**

“OPT,7”                      Optimize VNIR, SWIR1 and SWIR2 detectors.

## RESTORE – Loads the flash into RAM

### Description:

This command loads the values stored in flash into RAM.

### Parameters

*Param1*  
“RESTORE”      Identifies the RESTORE command.

*Param2*  
Not Used.

*Param3*  
Not Used.

*Param4*  
Not Used.

### Returns

Struct InitStruct  
{  
    int Header;  
    int errbyte;  
    char name[200][30];  
    double value[200];  
    int count;  
    int verify;  
}

*Header*  
    H\_NO\_ERROR            100  
    H\_INIT\_ERROR         400

*errbyte*  
    NO\_ERROR                    0  
    INSTRUMENT\_INI\_LOAD\_ERROR    -1  
    VNIR\_INI\_LOAD\_ERROR        -2  
    SWIR1\_INI\_LOAD\_ERROR       -3  
    SWIR2\_INI\_LOAD\_ERROR       -4

*name*  
Space for 200 entries with 30 character names.

*value*  
Corresponding data value for 200 entries.

*count*  
The number of used entries.

*verify*  
The checksum value.

### Example

“RESTORE”      Loads the flash into RAM.

## SAVE – Saves the values in RAM to flash

### Description:

This command saves the parameters in RAM to flash.

### Parameters

*Param1*  
“SAVE”                      Identifies the SAVE command.

*Param2*  
Not Used.

*Param3*  
Not Used.

*Param4*  
Not Used.

### Returns

```
Struct InitStruct
{
    int Header;
    int errbyte;
    char name[200][30];
    double value[200];
    int count;
    int verify;
}
```

*Header*

H_NO_ERROR	100
H_FLASH_ERROR	500

*errbyte*

NO_ERROR	0
----------	---

*name*

Space for 200 entries with 30 character names.

*value*

Corresponding data value for 200 entries.

*count*

The number of used entries.

*verify*

The checksum value.

### Example

“SAVE”                      Saves the parameters in RAM to flash.

# V – Version

## Description:

This command returns the version of the firmware.

## Parameters

*Param1*                    “V”                    Identifies the Version command.

*Param2*                    Not Used.

*Param3*                    Not Used.

*Param4*                    Not Used.

## Returns

Struct ParamStruct  
{  
    int Header;  
    int errbyte;  
    char name[30];  
    double value;  
    int count;  
}

<i>Header</i>	H_NO_ERROR	100
<i>errbyte</i>	NO_ERROR	0
<i>name</i>	Version of the firmware.	
<i>value</i>	Not Used.	
<i>count</i>	Not Used.	

## Example

“V”                    Returns the Version of the firmware.

## Writing a TCP Client

A TCP Client application is required to initiate a connection and issue commands to the TCP Server. A sample application has been provided to demonstrate the topics below. The sample application is located under the samples folder.

### Making and closing a connection

To connect to a TCP Server, the TCP Client application must know the IP Address and Port number of the TCP Server. Please refer to the *Determine the network configuration* section for setting the TCP Server's IP Address. The Port number for all TCP Servers is 8080.

#### Connecting

The following code snippet shows how to make a connection to a TCP server with an address of 10.1.1.11 on port 8080.

```
//
// Initialize WSA
//
if(WSAStartup(MAKEWORD(2,2), &WsaDat)!=0)
{
    printf("WSA Initialization failed.");
    return;
}
//
// Create Socket
//
Socket = socket(AF_INET, SOCK_STREAM, IPPROTO_TCP );

if(Socket == INVALID_SOCKET)
{
    printf("Socket creation failed.");
}
//
// Connect to TCP Server
//
SOCKADDR_IN SockAddr;

SockAddr.sin_port = htons(8080);
SockAddr.sin_family = AF_INET;
SockAddr.sin_addr.S_un.S_addr = inet_addr("10.1.1.11");

int RetVal = connect(Socket, (SOCKADDR *)&SockAddr, sizeof(SockAddr));
if(RetVal != 0)
{
    int l = WSAGetLastError();
    printf("Failed to establish connection with server. %d\n", l);
}
```

#### Closing the Connection

```
//
```

```

// Close the Socket
//
closesocket(Socket);

//
// Clean of the Winsock library
//
WSACleanup();

```

The following code snippet shows how to disconnect from the TCP Server.

## Reading the starting and ending wavelength

Before reading the starting and ending wavelength of the TCP Server, the instrument's INI must be loaded into flash. Each instrument comes with the INI pre loaded. To update the instrument's INI, please refer to the Net Configuration Guide. Reading the instrument's starting and ending wavelength uses the INIT,0,x command. The following code snippet demonstrates reading the starting and ending wavelength.

### Starting Wavelength

```

CString strCommand = "INIT,0,StartingWavelength");

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );

```

### Ending Wavelength

```

CString strCommand = "INIT,0,EndingWavelength");

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );

```

## Optimize

The following code snippet demonstrates how to optimize the instrument.

```

CString strCommand = "OPT,7";

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );

```

## Acquiring data

The following code snippet demonstrates how to Acquire data from the instrument.

```

//
// Initialize the FR Spectrum Structure
//
FRInterpSpecStruct *iss;

iss = (FRInterpSpecStruct *)malloc(sizeof(*iss));
//
// Collect 10 samples
//
CString strCommand = "A,1,10";

```



```

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );

//
// Loop until the data has been collected
//
int bytesRecv = 0;
char *recvbuf = new char[bytesToRecv];
totalBytesRecv = 0;

while( totalBytesRecv < bytesToRecv )
{
    bytesRecv = recv( Socket, recvbuf, bytesToRecv, 0 );
    if (bytesRecv == SOCKET_ERROR)
        break;

    if ( bytesRecv == 0 || bytesRecv == WSAECONNRESET )
    {
        printf( "Connection Closed.\n");
        break;
    }
    printf( "Bytes Recv: %ld\n", bytesRecv );

    memmove(&recvBuf[totalBytesRecv], recvbuf, bytesRecv);
    totalBytesRecv += bytesRecv;
}

//
// Convert the Header and errbyte from big endian to little endian to see if it is good data
//
iss->Header = ntohl(iss->Header);
iss->errbyte = ntohl(iss->errbyte);

if(iss->Header == 100)
{
    unsigned long z;
    //
    // Convert the buffer from big endian to little endian and store the value as a float
    //
    for(int i=0;i<(<sizeof(iss->SpecBuffer) / sizeof(float));i++)
    {
        z = ntohl(iss->SpecBuffer[i].i);
        memcpy(&iss->SpecBuffer[i].f,&z,sizeof(float));
    }
}

```

## Displaying a Dark Corrected Spectrum

The following code snippet demonstrates how to display a dark corrected spectrum.

```

//
// Close the shutter
//
CString strCommand = "IC,2,3,1");

```

```

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );
//
// Initialize the FR Dark Spectrum Structure
//
FRInterpSpecStruct *issDarkSpectrum;

issDarkSpectrum = (FRInterpSpecStruct *)malloc(sizeof(*issDarkSpectrum));
//
// Collect 10 Dark Samples
//
CString strCommand = "A,1,10";

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );

//
// Convert the received data to float
//
..... Code omitted for brevity – See Acquire section for details
//

//
// Open the shutter
//
strCommand = "IC,2,3,0");

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );
//
// Initialize the FR Spectrum Structure
//
FRInterpSpecStruct *iss;

iss = (FRInterpSpecStruct *)malloc(sizeof(*iss));

//
// Acquire data to subtract the dark
//
strCommand = "A,1,10";

bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );

//
// Convert the received data to float
//
..... Code omitted for brevity – See Acquire section for details
//
//
// Subtract the Dark Spectrum from the current spectrum
//
if(iss->Header == 100)
{
    // Subtract dark
    for(int i = 0; i < ((m_iVnirEndingWavelength + 1) - m_iStartingWavelength); i++)
        iss->SpecBuffer[i].f -= issDarkSpectrum->SpecBuffer[i].f;
}

```

## Displaying a Reflectance Spectrum

The following code snippet demonstrates how to display a reflectance spectrum.

```
//  
// Collect and store a reference spectrum  
//  
  
//  
// Initialize the Reference FR Spectrum Structure  
//  
FRInterpSpecStruct *issReference;  
  
issReference = (FRInterpSpecStruct *)malloc(sizeof(*issReference));  
  
CString strCommand = "A,1,10";  
  
bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );  
  
//  
// Convert the received data to float  
//  
..... Code omitted for brevity – See Acquire section for details  
//  
//  
// Collect a current Spectrum to compute reflectance  
//  
//  
// Initialize the FR Spectrum Structure  
//  
FRInterpSpecStruct *iss;  
  
iss = (FRInterpSpecStruct *)malloc(sizeof(*iss));  
  
//  
// Acquire current data  
//  
strCommand = "A,1,10";  
  
bytesSent = send( Socket, strCommand, strCommand.GetLength(), 0 );  
  
//  
// Convert the received data to float  
//  
..... Code omitted for brevity – See Acquire section for details  
//  
//  
// Compute reflectance  
//  
if(iss->Header == 100)  
  
{  
  
    // Compute Reflectance  
  
    for(int i = 0; i < ((m_iEndingWavelength + 1) - m_iStartingWavelength); i++)
```

```

iss->SpecBuffer[i].f = iss->SpecBuffer[i].f/ issReference->SpecBuffer[i].f;

}

```

## Normalizing a Spectrum

The following code snippet demonstrates how to normalize spectrum.

```

//
// Acquire data – see the Acquire section
//
// Create the Normalized structure
//
FRInterpSpecStruct *issNormalize;
issNormalize = (FRInterpSpecStruct*)malloc(sizeof(*issNormalize));

if(iss->Header == 100)
{
    int i;
    // Normalize Vnir to IT-17ms
    for(i = 0; i < ((m_iVnirEndingWavelength + 1) - m_iStartingWavelength); i++)
        issNormalize->SpecBuffer[i].f = iss->SpecBuffer[i].f/ (1<<i);

    // Normalize Swir1 Gain to 4096
    float gc = 256;
    float n = s1g/gc;
    for(i = (m_iVnirEndingWavelength + 1) - m_iStartingWavelength;
        i < ((m_iSwir1EndingWavelength + 1) - m_iStartingWavelength); i++)
        issNormalize->SpecBuffer[i].f = iss->SpecBuffer[i].f * n;

    // Normalize Swir2 Gain to 4096
    n = s2g/gc;
    for(i = (m_iSwir1EndingWavelength + 1) - m_iStartingWavelength;
        i < ((m_iSwir2EndingWavelength + 1) - m_iStartingWavelength); i++)
        issNormalize->SpecBuffer[i].f = iss->SpecBuffer[i].f * n ;
}

```

## **Support**

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