Lab Assignment 7

AIM: To understand Docker architecture and container life cycle, install docker, deploy container in docker.

LAB OUTCOME:

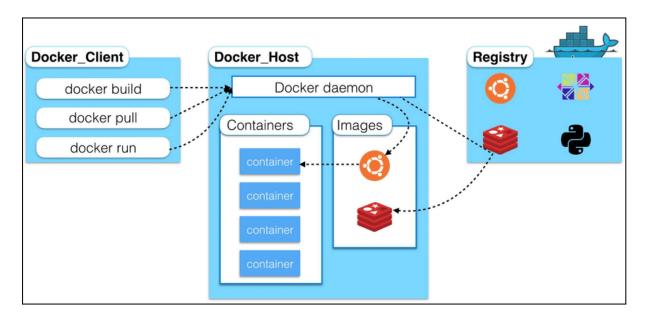
LO1, LO5 Mapped.

THEORY:

Docker is a technology that allows you to package and run applications and their dependencies in a consistent and isolated environment called a container. Think of it like a shipping container for your software – it contains everything your application needs to run, such as code, libraries, and settings, all bundled together.

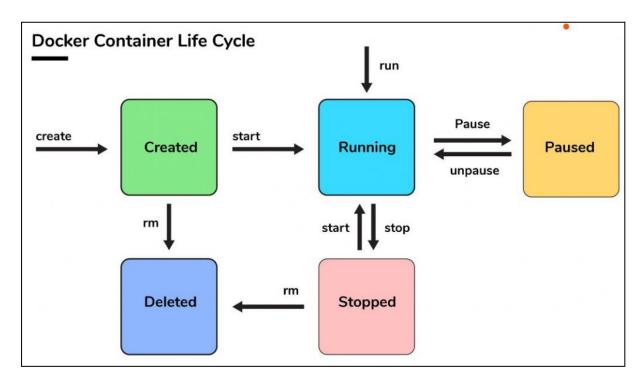
Docker Architecture:

- **1. Docker Engine**: This is like the core of Docker. It's a program that runs on your computer or server and manages containers. It consists of the Docker daemon (a background service) and the Docker command-line interface (CLI).
- **2. Images**: Containers start from images. An image is like a blueprint or template for a container. It includes all the files and instructions needed to create a container. Images can be shared and used to create multiple containers.
- **3.** Containers: These are the instances of images. When you run an image, it becomes a container. Containers are isolated environments that contain your application and its dependencies, making sure it runs consistently across different systems.
- **4. Registry**: A registry is like a library of Docker images. Docker Hub is a popular public registry, but you can also set up private registries. You can push (upload) and pull (download) images to/from registries.



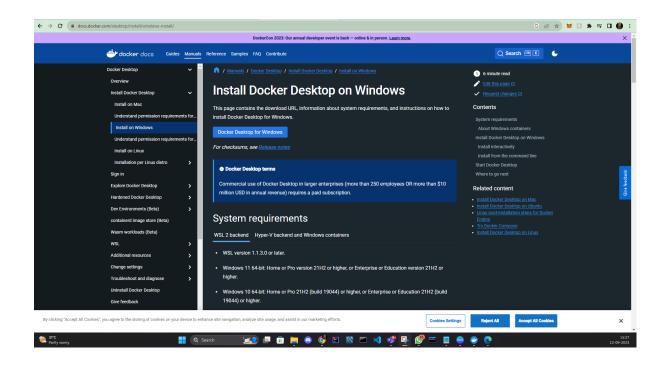
Life Cycle of a Container:

- 1. Create: You start by creating a container from an image using the `docker run` command. This creates an isolated instance of your application.
- 2. Run: Once created, you can start the container with 'docker start'. Your application runs within the container as if it's on its own little computer.
- 3. Pause and Resume: You can pause a running container with 'docker pause' and then resume it with 'docker unpause'. This can be handy for saving resources when a container isn't actively in use.
- 4. Stop: When you're done with a container, you can stop it with `docker stop`. This gracefully shuts down your application.
- 5. Start: You can later start the container again with 'docker start', and it will resume from where it left off.
- 6. Remove: If you no longer need a container, you can remove it with 'docker rm'. This deletes the container, but not the image it was created from.
- 7. Cleanup: You can also clean up unused images with 'docker image prune' to free up storage space.



Installation steps of docker with screenshot.

- 1. Download Docker Desktop for Windows:
- Visit https://www.docker.com/products/docker-desktop and download the installer.



2. Run the Installer:

- Double-click the installer file to begin installation.



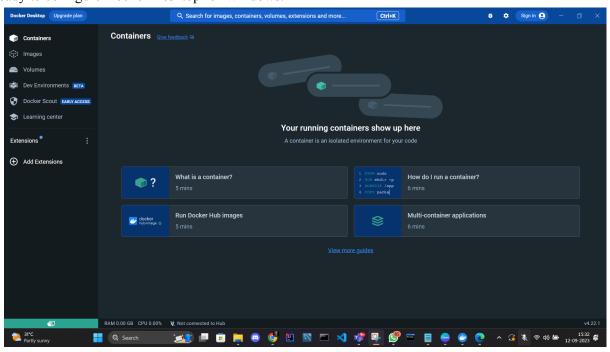
Docker Desktop

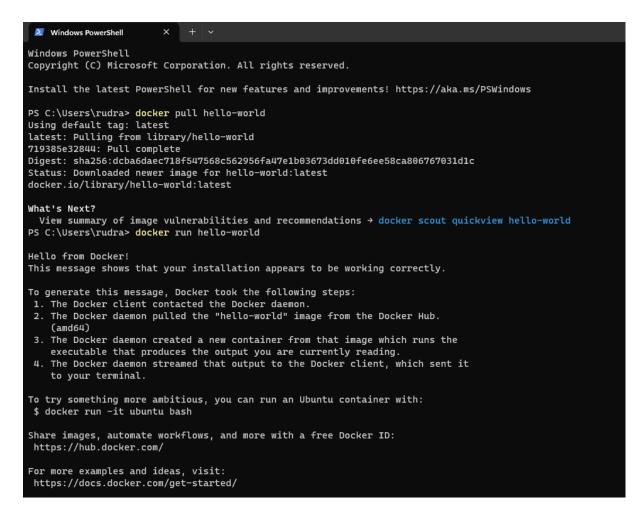
Initializing...

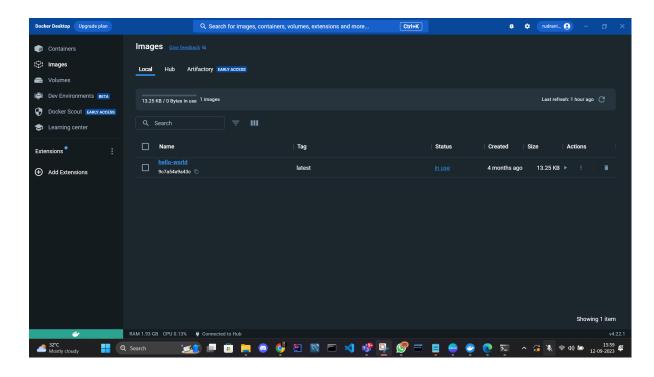


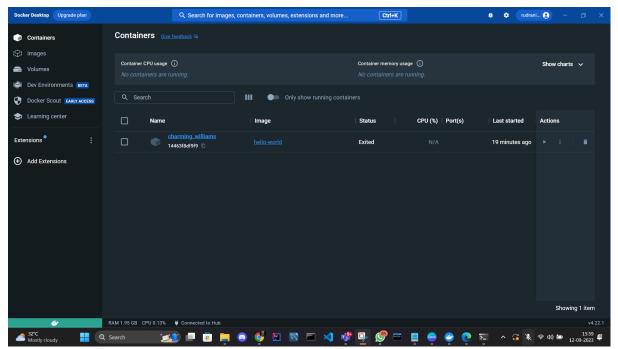
3. Configuration Options:

- After installation, access Docker settings by right-clicking the Docker icon on the desktop. Now, you're ready to configure Docker Desktop for Windows.









CONCLUSION:

Docker simplifies the process of developing, testing, and deploying applications because it ensures that what works on your development machine will also work in other environments, like a production server, without the "it works on my machine" problem. It's especially valuable in modern software development and deployment workflows, where consistency and scalability are essential.

LAB ASSIGNMENT 8

AIM: : Deploy static web application on docker.

LAB OUTCOME:

LO1, LO5 Mapped.

THEORY:

To deploy a static web application on Docker, you can follow these steps:

1. Install Docker Desktop:

If you haven't already, download and install Docker Desktop for Windows. You can get it from the official Docker website: https://www.docker.com/products/docker-desktop

2. Verify Docker Installation:

After installation, open Docker Desktop to ensure that it's running correctly. You should see the Docker icon in your system tray.

3. Create a Dockerfile:

Create a Dockerfile in the root directory of your web application. This file is used to define how your application should be built and run within a Docker container. Here's a simple example of a Dockerfile for a static web application:

Dockerfile

Use an official Nginx image as the base image FROM nginx:alpine

Copy your static web application files to the container COPY ./path/to/your/app /usr/share/nginx/html

Expose port 80 to the host EXPOSE 80

4. Build the Docker Image:

Open a terminal and navigate to the directory containing your Dockerfile. Run the following command to build a Docker image:

docker build -t my-web-app.

Replace 'my-web-app' with your desired image name, and don't forget the period at the end, which indicates the current directory.

5. Run the Docker Container:

After building the image, you can start a Docker container based on that image using the following command:

docker run -d -p 8080:80 my-web-app

This command runs the container in detached mode (`-d`) and maps port 8080 on your host to port 80 in the container. You can choose a different port if you like.

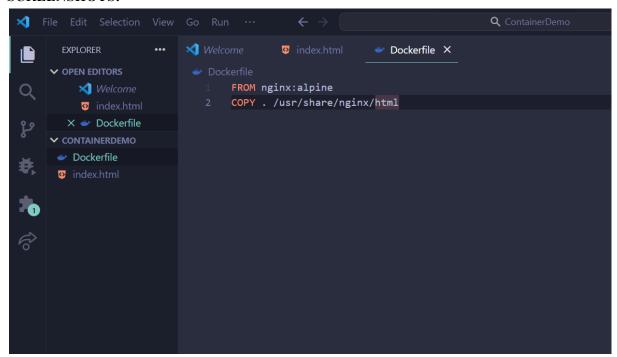
6. Access Your Web Application:

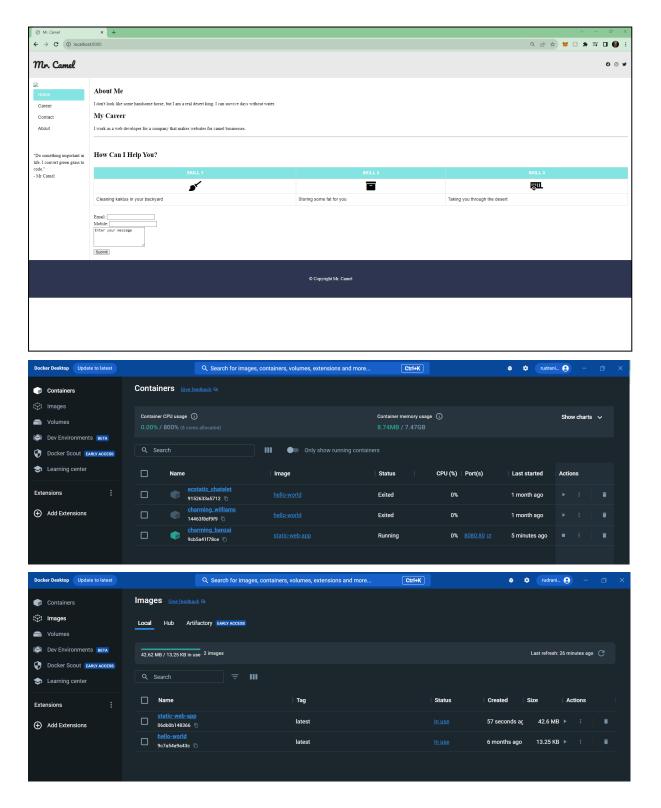
Open a web browser and navigate to 'http://localhost:8080' (or the port you specified in step 5). You should be able to access your static web application running inside the Docker container.

7. Manage Docker Containers:

You can manage your Docker containers using Docker commands like `docker ps` to list running containers, `docker stop <container_id>` to stop a container, and `docker rm <container_id>` to remove a container.

SCREENSHOTS:





CONCLUSION:

In summary, deploying a static web application on Docker in Windows 11 is a straightforward process. By installing Docker Desktop, creating a Dockerfile, building an image, and running a container, you can host your web app with ease. Managing containers and cleaning up resources is also manageable, making it an efficient and scalable solution for web application deployment.