## Alanna Hupe

```
package javaapplication1;
import java.util.Scanner;
public class JavaApplication1 {
  private double side1 = 1.0;
  private double side2 = 1.0;
  private double side3 = 1.0;
  public static void main(String[] args) throws Exception {
     Scanner input = new Scanner(System.in);
     System.out.println("Enter three sides of the Triangle: ");
     double side1 = input.nextDouble();
     double side2 = input.nextDouble();
     double side3 = input.nextDouble();
     Triangle triangle = new Triangle(side1, side2, side3);
     System.out.println("Enter the color of the Triangle: ");
     String color = input.next();
     triangle.setColor(color);
     System.out.println("Is the Triangle filled? Reply with 'True' or 'False': ");
     boolean filled = input.nextBoolean();
     triangle.setFilled(filled);
     System.out.println("The Triangle Sides are \nSide 1: "
    + triangle.getSide1() + "\nSide 2: " + triangle.getSide2()
    + "\nSide 3: " + triangle.getSide3());
     System.out.println("The Triangle's Area is: " + triangle.getArea());
     System.out.println("The Triangle's Perimeter is: " + triangle.getPerimeter());
     System.out.println("The Triangle's Color is " + triangle.getColor());
     System.out.println("Is the Triangle filled?" + triangle.isFilled());
  }
public static class GeometricObject {
  private String color = " white ";
```

```
private boolean filled;
  private java.util.Date dateCreated;
  public GeometricObject() {
     dateCreated = new java.util.Date();
  }
  public GeometricObject(String color, boolean filled) {
     dateCreated = new java.util.Date();
     this.color = color;
     this.filled = filled;
  }
  public String getColor() {
     return color;
  }
  public void setColor(String color) {
     this.color = color;
  }
  public boolean isFilled() {
     return filled;
  }
  public void setFilled(boolean filled) {
     this.filled = filled;
  }
  public java.util.Date getDateCreated() {
     return dateCreated;
  }
  public String toString() {
     return "Created on " + dateCreated + "\n color: " + color + " and filled ";
  }
}
public static class Triangle extends GeometricObject {
  private double side1 = 1.0;
  private double side2 = 1.0;
  private double side3 = 1.0;
  private double area;
```

```
private double perimeter;
  public Triangle() {
  public Triangle(double side1, double side2, double side3) {
    this.side1 = side1;
    this.side2 = side2;
    this.side3 = side3;
  }
                                             run:
  public double getSide1() {
                                             Enter three sides of the Triangle:
                                             4.0 5.0 6.0
     return side1;
                                             Enter the color of the Triangle:
  public double getSide2() {
                                             Is the Triangle filled? Reply with 'True' or 'False':
     return side2;
                                             True
                                             The Triangle Sides are
                                            Side 1: 4.0
  public double getSide3() {
                                             Side 2: 5.0
     return side3;
                                             Side 3: 6.0
                                            The Triangle's Area is: 9.921567416492215
                                            The Triangle's Perimeter is: 15.0
  public double getArea(){
                                            The Triangle's Color is Red
     double s = 0.5 * (side1 + side2 +
                                             Is the Triangle filled? true
side3);
                                            BUILD SUCCESSFUL (total time: 10 seconds)
     area =
Math.sqrt(s*(s-side1)*(s-side2)*(s-side3));
     return area:
                                            Enter three sides of the Triangle:
  public double getPerimeter(){
                                             2 7 6
                                            Enter the color of the Triangle:
     perimeter = (side1+side2+side3);
                                             green
    return perimeter;
                                            Is the Triangle filled? Reply with 'True' or 'False':
  public void setSide1(double side1) {
                                            The Triangle Sides are
    this.side1 = side1;
                                            Side 1: 2.0
                                            Side 2: 7.0
                                            Side 3: 6.0
  public void setSide2(double side2) {
                                            The Triangle's Area is: 5.562148865321747
     this.side2 = side2;
                                            The Triangle's Perimeter is: 15.0
                                            The Triangle's Color is green
                                            Is the Triangle filled? false
  public void setSide3(double side3) {
                                            BUILD SUCCESSFUL (total time: 16 seconds)
    this.side3 = side2;
  }
```