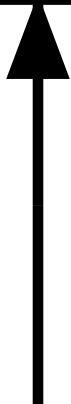
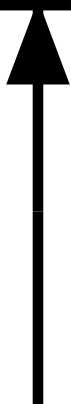


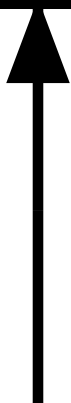
Shape



Shape2D



Sector



Polygon