Andrew Huycke

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EDUCATION

Colorado School of Mines

Aug 2021 - May 2024

Bachelor's of Science in Computer Science + Data Science

GPA: 3.987

Relevant Coursework: Machine Learning, Data Structures, Algorithms, Linux OS, Data Science, Software Engineering, Database Management, Multivariate Analysis, Applied Statistics, Probability, Linear Algebra

EXPERIENCE AND PROJECTS

Product and Strategy Intern

Summer 2023

RSM Greenwood Village, CO • Assembled a centralized database of client information in **SQL** to facilitate client-specific recommendations

- Created **Python** programs to clean raw Excel data
- Built a Python script to automate the data entry pipeline for all employees
- Leveraged x++ to scrape client data from Dynamics 365
- Developed a **PowerApp** to allow for seamless viewing and querying of the client database

Field Session Intern Fall 2023

Hi-Labs

- Created a large language model (LLM) based educational tool to assess student knowledge in courses
- Utilized langchain and llama within Python for LLM prompting
- Developed a Python notebook to parse course data and create a knowledge graph with NetworkX
- Generated questions to ask students by feeding weakly connected components of the knowledge graph to llama
- Performed extensive unit testing to iteratively improve LLM question generation and answer validation prompts
- Gained experience with high performance computing (HPC) and resource allocation to run a lllama 70b model

NBA Player Height, Weight, and Position Predictor

- Created several machine learning models in Python using Sklearn, Pandas, and Numpy to predict NBA player heights, weights, and positions given their per 36 minute stats
- Models incorporated include linear regression models to predict height and weight, as well as a logistic regression clustering model to predict player positions
- Leveraged BeautifulSoup and Request libraries in Python to make a script that scrapes NBA player names, heights, and weights off the internet and generates a .csv file with the data

TA/Mentor for Introduction to Computer Science

Aug 2022 - Present

- Assisted students with Python coding projects during office hours and in class
- Organized meetings with 20-30 students a semester to provide course guidance

AI Chef Project (1st place out of 12 groups)

- Leveraged the **OpenAI API** to generate customized recipes for users based on ingredients available, dietary restrictions, price restrictions, and more.
- Built user interface on top of **Streamlit** to allow for user input, image display, and recipe display

TECHNICAL SKILLS

Languages: Python, R, C++, C, Java, PostgreSQL, Bash, RISC-V, LaTeX, OCaml, x++

Development Tools: VS Code, Linux, Git, Jupyter Notebooks, RStudio, JetBrains, Vim, Eclipse, Docker

ACTIVITIES AND AWARDS

Awards: TIAA C-MAPP Scholar, 3x AIME qualifier, ARML 1st place team, 3x UNC Math Contest top 10 finisher Colorado School of Mines Club Volleyball Aug 2021 - Present

• Compete in multiple nation-wide tournaments each year as an opposite-hitter; assist with fundraising events

Sigma Phi Epsilon Fraternity

Sep 2021 - Present

- Host study sessions for members as a member of the Learning Community cabinet
- Responsible for upholding house budget for supplies as a member of the Finance cabinet