AHMED SALAH

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OBJECTIVE

Highly motivated Computer Engineering student at GUC with a solid foundation in programming, hardware, and integrated systems. Seeking an internship opportunity to leverage academic knowledge and project experience in real-world applications. Eager to contribute innovative problem-solving skills and commitment to teamwork to add value to the company engineering initiatives.

EDUCATION

Oct 2020 - Jun 2025 Undergraduate in Computer Engineering, German University in Cairo

Jun 2019 High School, American Diploma (SAT), Al Shamelah International School

PROJECTS

Marvel Game Java, OOP, Swing

· 2-player battle game using cards

Matches Reservation System **SQL, ASP.NET**

· A system that manages the matches played in any sport.

Smart Lecture Halls

VHDL Code

• Counts the number of Students attending the lecture through a motion sensor.

Travelling Website

Node.js, Express, MongoDB, HTML, CSS, JavaScript

· Users can add places to their "want-to-go list" and search for traveling destinations.

Bank Website

HTML, CSS, JavaScript

• Enhance website to offer an improved user experience, facilitating easy access to critical bank services.

Database Engine Java

• Database engine system utilized Java's binary object file for page emulation and was optimized for efficient memory usage.

SKILLS

Java SQL HTML/CSS/JavaScript C Python Git OOP Node.js

COURSES

Harvard CS50's Introduction to Computer Science

Harvard CS50's Web Programming with Python and JavaScript