

Contents

Things You Just Gotta Know	2
Coordinate Systems	2
Polar Coordinates	3
Spherical and Cylindrical Coordinates	5
Scale Factors and Jacobians	6
Complex Numbers	7
Introduction	8
Some Trigonometry with Complex Exponentials	9
THEOREM: De Moivre	9
Index Algebra	10
Contractions and Dummy Indices	11
Two Special Tensors	11
Binomial Theorem	15
Infinite Series	16
Power Series	18
Taylor Series	19
Ten Integration Techniques	21
Integration by Parts	21
Change of Variables	22
Even/Odd	24
Products and Powers of Sines and Cosines	25
Axial and Spherical Symmetry	26
Differentiation with Respect to a Parameter	27
Gaussian Integral	28
Completing the Square	29
Series Expansion	30
Partial Fractions	31
Delta Distribution	31
Properties of the Delta Distribution	33
Vector Calculus	36
Vector Fields	37
Gradient, Divergence, and Curl	40
The ∇ Operator	40
Applying Vector Identities to the ∇ Operator	43
Changing Coordinates	44
Understanding ∇^2 , $\nabla \cdot$, and $\nabla \times$	44
Integrating Scalar and Vector Fields	48
Line Integrals	49
Surface Integrals	51
Circulation	51
Flux	55

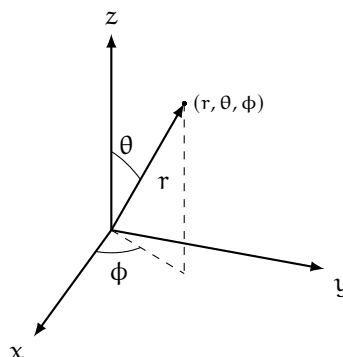
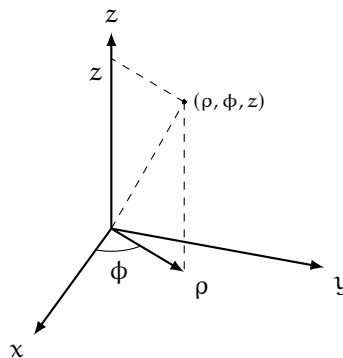
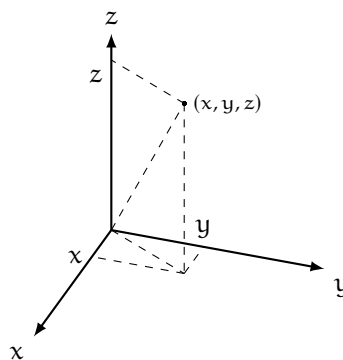
List of Tables

1	Coordinate Conversions	6
2	Line, Area, and Volume Elements in Different Coordinate Systems	6
3	Complex Number Identities	7
4	δ_{ij} and ϵ_{ijk}	12
5	Values of ϵ_{ijk}	12
6	Vector Identities, ϵ_{ijk} , and δ_{ij}	13

7	Important Taylor Series	19
8	Useful Trig Identities	25
9	Integrals of Powers and Products of Sine and Cosine	25
10	Gaussian Integrals	29
11	Gamma and Zeta Functions	30
12	Gradient, Divergence, and Curl	40
13	Gradients in Coordinate Systems	44
14	Integrating Scalar Fields	48
15	Integrating Vector Fields	49

Things You Just Gotta Know

Coordinate Systems

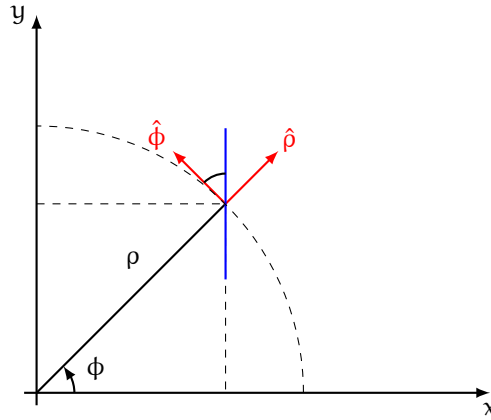


We want to focus on vector-valued functions of coordinates.

$$\vec{V}(\mathbf{r}) = V_x(x, y)\hat{i} + V_y(x, y)\hat{j}.$$

Notice that a vector function uses the coordinate system twice. Once for the function's inputs, once for the vectors themselves.

Polar Coordinates



We can also express the inputs to \vec{V} in polar coordinates, (ρ, ϕ) .

$$\vec{V}(\mathbf{r}) = V_\rho(\rho, \phi) \hat{\mathbf{i}} + V_\phi(\rho, \phi) \hat{\mathbf{j}}.$$

To extract the input functions, we take

$$V_x = \hat{\mathbf{i}} \cdot \vec{V}$$

$$V_y = \hat{\mathbf{j}} \cdot \vec{V}.$$

Alternatively, we can project \vec{V} onto the $\hat{\rho}, \hat{\phi}$ axis:

$$\vec{V}(\mathbf{r}) = V_\rho(\rho, \phi) \hat{\rho} + V_\phi(\rho, \phi) \hat{\phi},$$

and we extract

$$V_\rho = \hat{\rho} \cdot \vec{V}$$

$$V_\phi = \hat{\phi} \cdot \vec{V}.$$

Notice that \mathbf{r} is an abstract vector; we need to project it onto a basis.

For instance, we can take the position vector and project it onto the cartesian and polar axes:

$$\begin{aligned} \mathbf{s} &= x\hat{\mathbf{i}} + y\hat{\mathbf{j}} \\ &= \rho \cos \phi \hat{\mathbf{i}} + \rho \sin \phi \hat{\mathbf{j}} \\ &= \rho \hat{\rho} \\ &= \sqrt{x^2 + y^2} \hat{\rho} \end{aligned}$$

The main reason we avoided using the $\hat{\rho}, \hat{\phi}$ axis up until this point is that ρ and ϕ are *position-dependent*, while the $\hat{\mathbf{i}}, \hat{\mathbf{j}}$ axis is position-independent.

Now, we must figure out the position-dependence of $\hat{\rho}$ and $\hat{\phi}$:

$$d\mathbf{r} = \frac{\partial \mathbf{r}}{\partial \rho} d\rho + \frac{\partial \mathbf{r}}{\partial \phi} d\phi.$$

If we hold ϕ constant, it must be the case that any change in ρ is in the $\hat{\rho}$ direction. Therefore,

$$\begin{aligned}\hat{\rho} &= \frac{\frac{\partial \mathbf{r}}{\partial \rho}}{\left\| \frac{\partial \mathbf{r}}{\partial \rho} \right\|} \\ &= \frac{\cos \phi \hat{\mathbf{i}} + \sin \phi \hat{\mathbf{j}}}{\left| \cos \phi \hat{\mathbf{i}} + \sin \phi \hat{\mathbf{j}} \right|} \\ &= \cos \phi \hat{\mathbf{i}} + \sin \phi \hat{\mathbf{j}}.\end{aligned}$$

Similarly,

$$\begin{aligned}\hat{\phi} &= \frac{\frac{\partial \mathbf{r}}{\partial \phi}}{\left\| \frac{\partial \mathbf{r}}{\partial \phi} \right\|} \\ &= \frac{-\rho \sin \phi \hat{\mathbf{i}} + \rho \cos \phi \hat{\mathbf{j}}}{\left\| -\rho \sin \phi \hat{\mathbf{i}} + \rho \cos \phi \hat{\mathbf{j}} \right\|} \\ &= -\sin \phi \hat{\mathbf{i}} + \cos \phi \hat{\mathbf{j}}.\end{aligned}$$

Thus, we can see that the $\hat{\rho}, \hat{\phi}$ axis is orthogonal.

$$\begin{aligned}\frac{\partial \hat{\rho}}{\partial \phi} &= -\sin \phi \hat{\mathbf{i}} + \cos \phi \hat{\mathbf{j}} \\ &= \hat{\phi}, \\ \frac{\partial \hat{\phi}}{\partial \phi} &= -\hat{\rho}, \\ \frac{\partial \hat{\phi}}{\partial \rho} &= 0,\end{aligned}$$

and

$$\frac{\partial \hat{\rho}}{\partial \rho} = 0$$

Example (Velocity).

$$\begin{aligned}\mathbf{v} &= \frac{d\mathbf{s}}{dt} \\ &= \frac{d}{dt} (x\hat{\mathbf{i}}) + \frac{d}{dt} (y\hat{\mathbf{j}}).\end{aligned}$$

In the case of cartesian coordinates, $\hat{\mathbf{i}}$ and $\hat{\mathbf{j}}$ are constants.

$$= v_x \hat{\mathbf{i}} + v_y \hat{\mathbf{j}}$$

When we examine polar coordinates, since $\hat{\rho}$ and $\hat{\phi}$ are position-dependent, we must use the chain rule.^I

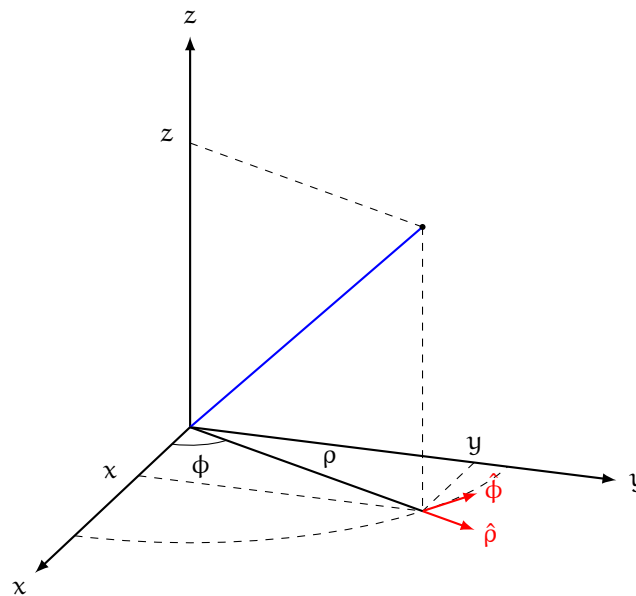
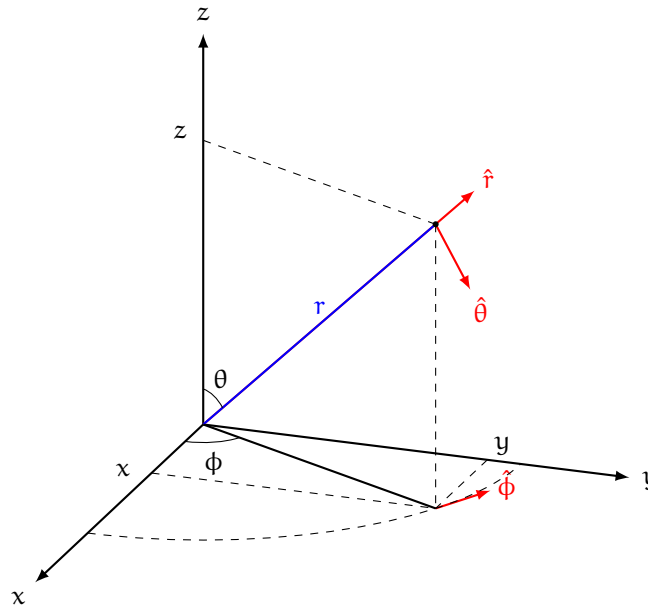
$$\begin{aligned}\mathbf{v} &= \frac{d\mathbf{s}}{dt} \\ &= \frac{d\rho}{dt} \hat{\rho} + \rho \frac{d\hat{\rho}}{dt} \\ &= \frac{d\rho}{dt} \hat{\rho} + \rho \left(\underbrace{\frac{\partial \hat{\rho}}{\partial \rho} \frac{d\rho}{dt}}_{= \hat{\phi}} + \frac{\partial \hat{\rho}}{\partial \phi} \frac{d\phi}{dt} \right)\end{aligned}$$

^INote that $\hat{\rho} = \hat{\rho}(\rho, \phi)$ and $\hat{\phi} = \hat{\phi}(\rho, \phi)$.

$$\begin{aligned}
 &= \frac{d\rho}{dt} \hat{\rho} + \rho \frac{d\phi}{dt} \hat{\phi} \\
 &= \dot{\rho} \hat{\rho} + \rho \dot{\phi} \hat{\phi}.
 \end{aligned}$$

Notice that $\dot{\rho}$ is the radial velocity and $\dot{\phi} = \omega$ is the angular velocity.

Spherical and Cylindrical Coordinates



Here,¹¹ ϕ denotes the polar angle and θ denotes the azimuthal angle. Notice that $\phi \in [0, 2\pi)$ and $\theta \in [0, \pi]$.

We can see that $\hat{\rho}$, $\hat{\phi}$, and $\hat{\theta}$ in spherical coordinates are also position-dependent.

$$\hat{r} = \frac{\frac{\partial \mathbf{s}}{\partial r}}{\left\| \frac{\partial \mathbf{s}}{\partial r} \right\|}$$

¹¹Physicists amirite?

Polar	Cylindrical	Spherical
$\mathbf{s} = s(\rho, \phi)$	$\mathbf{s} = s(\rho, \phi, z)$	$\mathbf{s} = s(r, \phi, \theta)$
$\mathbf{s} = \begin{pmatrix} \rho \cos \phi \\ \rho \sin \phi \end{pmatrix}$	$\mathbf{s} = \begin{pmatrix} \rho \cos \phi \\ \rho \sin \phi \\ z \end{pmatrix}$	$\mathbf{s} = \begin{pmatrix} r \cos \phi \sin \theta \\ r \sin \phi \sin \theta \\ r \cos \theta \end{pmatrix}$

Table 1: Coordinate Conversions

$$\begin{aligned}
&= \sin \theta \cos \phi \hat{\mathbf{i}} + \sin \theta \sin \phi \hat{\mathbf{j}} + \cos \theta \hat{\mathbf{k}} \\
\hat{\phi} &= \frac{\frac{\partial \mathbf{s}}{\partial \phi}}{\left\| \frac{\partial \mathbf{s}}{\partial \phi} \right\|} \\
&= -\sin \phi \hat{\mathbf{i}} + \cos \phi \hat{\mathbf{j}} \\
\hat{\theta} &= \frac{\frac{\partial \mathbf{s}}{\partial \theta}}{\left\| \frac{\partial \mathbf{s}}{\partial \theta} \right\|} \\
&= \cos \phi \cos \theta \hat{\mathbf{i}} + \cos \theta \sin \phi \hat{\mathbf{j}} - \sin \theta \hat{\mathbf{k}}
\end{aligned}$$

Scale Factors and Jacobians

Coordinate System	Line Element	Area Element	Volume Element
Polar	$d\mathbf{s} = \hat{\rho} d\rho + \rho \hat{\phi} d\phi$	$d\mathbf{a} = r dr d\phi$	—
Cylindrical	$d\mathbf{s} = \hat{\rho} d\rho + \rho \hat{\phi} d\phi + \hat{\mathbf{k}} dz$	$d\mathbf{a} = \hat{\rho} \rho d\phi dz$	$d\tau = r dr d\phi dz$
Spherical	$d\mathbf{s} = \hat{r} dr + r \sin \theta \hat{\phi} d\phi + r \hat{\theta} d\theta$	$d\mathbf{a} = \hat{r} r^2 \sin \theta d\phi d\theta$	$d\tau = r^2 \sin \theta dr d\phi d\theta$

Table 2: Line, Area, and Volume Elements in Different Coordinate Systems

In cylindrical coordinates, we can use the chain rule to find the value of $d\mathbf{r}$:

$$d\mathbf{r} = \hat{\rho} d\rho + \rho \hat{\phi} d\phi + \hat{\mathbf{k}} dz.$$

The extra factor of ρ in the expression of $\rho \hat{\phi} d\phi$ is the *scale factor* on ϕ .

Similarly, in spherical coordinates, we have

$$d\mathbf{r} = \hat{r} dr + r \sin \theta \hat{\phi} d\phi + r \hat{\theta} d\theta,$$

with scale factors of $r \sin \theta$ on $\hat{\phi} d\phi$ and r on $\hat{\theta} d\theta$.

When we go from line elements (of the form $d\mathbf{r}$) to area elements (of the form $d\mathbf{a}$), we can see that the area element in polar coordinates is $d\mathbf{a} = \rho d\rho d\phi$ — we need the extra factor of ρ to account for the fact that the magnitude of the area element scales with the radius.

Similarly, the volume element in cylindrical coordinates is $d\tau = r dr d\phi dz$ and the volume element in spherical coordinates is $r^2 \sin \theta dr d\phi d\theta$.

Recall that the definition of an angle ϕ that subtends an arc length s is $\phi = \frac{s}{r}$, where r is the radius of a circle. We can imagine a similar concept on a sphere — a *solid angle* measured in steradians is of the form $\Omega = \frac{A}{r^2}$,

where A denotes the surface area subtended by the angle Ω . In particular, since $d\Omega = \frac{dA}{r^2}$, we find that $d\Omega = \sin\theta d\phi d\theta$.

When we are dealing with products of scale factors, we need to use the Jacobian to determine the proper scale factor on any given element:

$$\begin{aligned} da &= dx dy \\ &= |J| du dv, \end{aligned}$$

where $|J|$ denotes the determinant of the Jacobian matrix. We write the Jacobian as follows:

$$\begin{aligned} J &= \frac{\partial(x, y)}{\partial(u, v)} \\ &= \begin{pmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} \end{pmatrix}. \end{aligned}$$

We specifically desire the determinant:

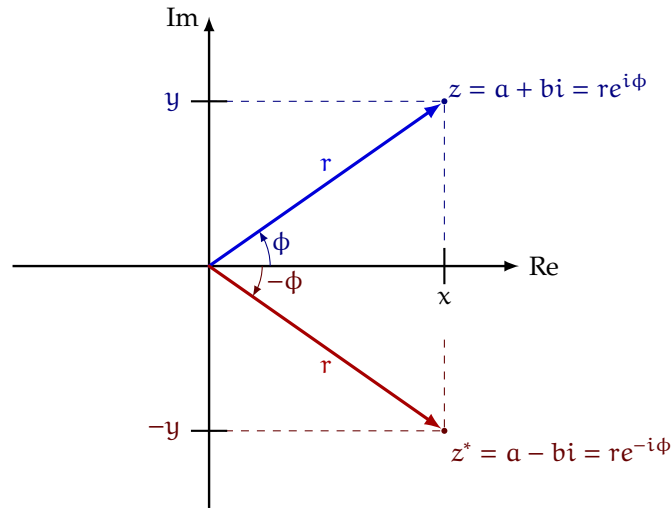
$$|J| = \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial y}{\partial u} \frac{\partial x}{\partial v}.$$

Complex Numbers

Quantity	Expression and/or Criterion
Cartesian form	$z = a + bi$
Polar form	$z = re^{i\phi}$
r	$\sqrt{a^2 + b^2}$
ϕ	$\arg z = \arctan\left(\frac{b}{a}\right)$
Cartesian z^*	$z^* = a - bi$
Polar z^*	$z = re^{-i\phi}$
$ z $	$\sqrt{zz^*}$
$\text{Re}(z)$	$\text{Re}(z) = \frac{z+z^*}{2}$
$\text{Im}(z)$	$\text{Im}(z) = \frac{z-z^*}{2i}$
$\cos \phi$	$\frac{e^{i\phi} + e^{-i\phi}}{2}$
$\sin \phi$	$\frac{e^{i\phi} - e^{-i\phi}}{2i}$
$e^{i\phi}$	$\cos \phi + i \sin \phi$
$e^{in\phi}$	$\cos(n\phi) + i \sin(n\phi)$

Table 3: Complex Number Identities

Introduction



A complex number is denoted

$$z = a + bi$$

where $i^2 = -1$ and $a, b \in \mathbb{R}$. This is known as the cartesian representation. However, we can also imagine z as the polar representation:

$$z = re^{i\phi},$$

where $\phi = \arg z$ is known as the argument, and $r = |z|$ is the modulus. We can see the relation between the cartesian and polar representations through Euler's identity:^{III}

$$r(\cos \phi + i \sin \phi) = re^{i\phi}.$$

We denote the conjugate of z as z^* ^{IV}, found by $z^* = a - bi = re^{-i\phi}$.

We find $\text{Re}(z)$ and $\text{Im}(z)$, the real and imaginary parts of z , by

$$\begin{aligned}\text{Re}(z) &= \frac{z + z^*}{2} \\ \text{Im}(z) &= \frac{z - z^*}{2i}.\end{aligned}$$

We say that a complex number of the form $e^{i\phi}$ is a *pure phase*, as $|e^{i\phi}| = 1$.

To find if some complex number z is purely real or purely imaginary, we can use the following criterion:

$$\begin{aligned}z \in \mathbb{R} &\Leftrightarrow z = z^* \\ z \in i\mathbb{R} &\Leftrightarrow z = -z^*.\end{aligned}$$

Example (Real, Imaginary, or Complex?). Consider

$$z_1 = i^i.$$

To find if this is purely real or complex, we take

$$z_1^* = (-i)^{-i}$$

^{III}This can be proven relatively easily through substitution into the Taylor series, which is allowed because e^z is entire.

^{IV}Physicists amirite?

$$\begin{aligned}
 &= \left(\frac{1}{-i} \right)^i \\
 &= i^i.
 \end{aligned}$$

Thus, $z_1 \in \mathbb{R}$. In order to determine the value of i^i , we substitute the polar form:

$$\begin{aligned}
 z_1 &= \left(e^{i\frac{\pi}{2}} \right)^i \\
 &= e^{-\frac{\pi}{2}}.
 \end{aligned}$$

Some Trigonometry with Complex Exponentials

Consider $z = \cos \phi + i \sin \phi$. We can see that

$$\begin{aligned}
 \operatorname{Re}(z) &= \cos \phi \\
 &= \frac{(\cos \phi + i \sin \phi) + (\cos \phi - i \sin \phi)}{2} \\
 &= \frac{e^{i\phi} + e^{-i\phi}}{2} \\
 \operatorname{Im}(z) &= \sin \phi \\
 &= \frac{(\cos \phi + i \sin \phi) - (\cos \phi - i \sin \phi)}{2i} \\
 &= \frac{e^{i\phi} - e^{-i\phi}}{2i}.
 \end{aligned}$$

We can actually define $\sin \phi$ and $\cos \phi$ with the above derivation.

Theorem (De Moivre):

$$\begin{aligned}
 e^{inx} &= \cos(nx) + i \sin(nx) \\
 &= \left(e^{ix} \right)^n \\
 &= (\cos x + i \sin x)^n.
 \end{aligned}$$

Example (Finding $\cos(2x)$ and $\sin(2x)$).

$$\begin{aligned}
 \cos(2x) + i \sin(2x) &= (\cos x + i \sin x)^2 \\
 &= (\cos^2 x - \sin^2 x) + i(2 \sin x \cos x).
 \end{aligned}$$

Since the real parts and imaginary parts have to be equal, this means

$$\begin{aligned}
 \cos 2x &= \cos^2 x - \sin^2 x \\
 \sin^2 x &= 2 \sin x \cos x.
 \end{aligned}$$

In particular, we can see that $e^{in\pi} = (-1)^n$ and $e^{in\frac{\pi}{2}} = i^n$.^v

Additionally, we can see that for $z = re^{i\phi}$,

$$\begin{aligned}
 z^{1/m} &= \left(re^{i\phi+2\pi n} \right)^{1/m} \\
 &= r^{1/m} e^{i\frac{1}{m}(\phi+2\pi n)},
 \end{aligned}$$

where $n \in \mathbb{N}$ and m is fixed. For $r = 1$, we call these values the m roots of unity.

^vThis will be especially useful when we get to Fourier series.

Example (Waves and Oscillations). Recall that for a wave with spatial frequency k , angular frequency ω , and amplitude A , the wave is represented by

$$f(x, t) = A \cos(kx - \omega t).$$

The speed of a wave v is equal to $\frac{\omega}{k}$.

Simple harmonic motion is characterized by the solution to the differential equation $\ddot{x} = -\omega^2 x$, where x denotes position. In simple harmonic motion, there is no spatial motion, meaning our function is only of time:

$$\begin{aligned} f(t) &= A \cos \omega t \\ &= \operatorname{Re} \left(A e^{i\omega t} \right). \end{aligned}$$

As a result of the representation of complex numbers in polar form, we can do math entirely in exponentials, then take the real part of our solution to find $f(t)$.

Unfortunately, in the real world, there is friction; as a result, our oscillation is damped by an exponential factor.

Example (Hyperbolic Sine and Hyperbolic Cosine). We wish to calculate $\cos ix$ and $\sin ix$.

$$\begin{aligned} \cos ix &= \frac{1}{2} \left(e^{i(ix)} + e^{-i(ix)} \right) \\ &= \frac{e^{-x} + e^x}{2} \end{aligned}$$

We define $\cosh x = \cos(ix)$. Additionally,

$$\begin{aligned} -i \sin ix &= -i \frac{1}{2i} \left(e^{i(ix)} - e^{-i(ix)} \right) \\ &= i \frac{e^x - e^{-x}}{2i} \\ &= \frac{e^x - e^{-x}}{2}. \end{aligned}$$

We define $\sinh x = -i \sin(ix)$.

Similar to how $\cos^2 x + \sin^2 x = 1$, we can find that $\cosh^2 x - \sinh^2 x = 1$.

Index Algebra

We usually denote vectors by either \vec{A} , \mathbf{A} , or

$$\begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix},$$

which is defined by a basis.

If we imagine we are in n -dimensional space, we can let A_i where $i = 1, 2, \dots, n$ denote both

- the i th component of \vec{A} ;
- the entire vector \vec{A} (since i can be arbitrary).

Contractions and Dummy Indices

Consider $C = AB$, where A, B are $n \times m$ and $m \times p$ matrices respectively.

$$C = \begin{pmatrix} A_{11} & A_{12} & \cdots & A_{1m} \\ \vdots & \vdots & \ddots & \vdots \\ A_{n1} & A_{n2} & \cdots & A_{nm} \end{pmatrix} \begin{pmatrix} B_{11} & B_{12} & \cdots & B_{1p} \\ \vdots & \vdots & \ddots & \vdots \\ B_{m1} & B_{m2} & \cdots & B_{mp} \end{pmatrix}.$$

Definition (Matrix Multiplication in Index Notation). For matrices A and B , where A is an $m \times n$ and B is a $n \times p$ matrix, we write

$$C_{ij} = \sum_{k=1}^n A_{ik} B_{kj}$$

We say that k is a dummy index, since k takes values from 1 to n . Note that the value we calculate is C_{ij} ; in other words, in the sum $\sum_k A_{ik} B_{kj}$, the indices of the form ij are the “net indices” from the multiplication.

Note that if $C = BA$, then

$$\begin{aligned} C_{ij} &= \sum_{k=1}^n B_{ik} A_{kj} \\ &= \sum_{k=1}^n A_{kj} B_{ik} \\ &\neq \sum_{k=1}^n A_{ik} B_{kj}. \end{aligned}$$

The corresponding fact is that $AB \neq BA$ necessarily.

Note that the index that is summed over always appears exactly twice.

Definition (Symmetric Matrix). Let C be a matrix. Then, we say C is symmetric if

$$C_{ij} = C_{ji}$$

Definition (Antisymmetric Matrix). Let C be a matrix. We say C is antisymmetric if

$$C_{ij} = -C_{ji}.$$

We can always decompose a random matrix into the sum of a symmetric matrix and an antisymmetric matrix.

Two Special Tensors

Definition (Kronecker Delta). The Kronecker Delta, δ_{ij} , is the tensor that denotes the identity matrix.

$$\delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

Example (Extracting an Index). Consider A as vector. Then,

$$\sum_i A_i \delta_{ij} = A_j.$$

In other words, the Kronecker Delta collapses the sum to the j th index.

Name	Notation	Definition
Kronecker Delta	δ_{ij}	$\delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$
Levi-Civita Symbol	ϵ_{ijk}	$\epsilon_{ijk} = \begin{cases} 1 & (i, j, k) = (1, 2, 3) \text{ cyclically} \\ -1 & (i, j, k) = (2, 1, 3) \text{ cyclically} \\ 0 & \text{else} \end{cases}$

Table 4: δ_{ij} and ϵ_{ijk}

Order of (i, j, k)	Value of ϵ_{ijk}
1, 2, 3	1
3, 1, 2	1
2, 3, 1	1
1, 3, 2	-1
2, 1, 3	-1
3, 2, 1	-1
else	0

Table 5: Values of ϵ_{ijk}

Example (Orthonormal Basis from Kronecker Delta). Let $\{\hat{e}_i\}_{i=1}^n$ be a basis for some vector space V . If

$$\hat{e}_i \cdot \hat{e}_j = \delta_{ij}$$

for every i, j , then $\{\hat{e}_i\}_{i=1}^n$ is an orthonormal basis for V .

Definition (Levi-Civita Symbol). In two dimensions, as a matrix, we write

$$\epsilon_{ij} = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix},$$

meaning

$$\epsilon_{ij} = \begin{cases} 1 & i = 1, j = 2 \\ -1 & i = 2, j = 1 \\ 0 & \text{else} \end{cases}.$$

The Levi-Civita Symbol is antisymmetric, just as the Kronecker Delta is symmetric.

In three dimensions, we define

$$\epsilon_{ijk} = \begin{cases} 1 & (i, j, k) = (1, 2, 3) \text{ cyclically} \\ -1 & (i, j, k) = (2, 1, 3) \text{ cyclically} \\ 0 & \text{else} \end{cases}.$$

In other words, $\epsilon_{ijk} = -\epsilon_{jik}$.

Exercise (Relations between δ_{ij} and ϵ_{ijk}):

$$\sum_{j,k} \epsilon_{mjk} \epsilon_{njk} = 2\delta_{mn}$$

$$\sum_{\ell} \epsilon_{mnl} \epsilon_{ijl} = \delta_{mi} \delta_{nj} - \delta_{mj} \delta_{ni}$$

Value	Index Notation
$\mathbf{A} \times \mathbf{B}$	$\sum_{i,j,k} \epsilon_{ijk} A_i B_j \hat{e}_k$
$(\mathbf{A} \times \mathbf{B})_\ell$	$\sum_{i,j} \epsilon_{ij\ell} A_i B_j$
$(\hat{e}_i \times \hat{e}_j) \cdot \hat{e}_k$	ϵ_{ijk}
B_i	$\sum_{\alpha} B_{\alpha} \delta_{\alpha i}$
$\mathbf{A} \cdot \mathbf{B}$	$\sum_{i,j} A_i B_j \delta_{ij}$
$\sum_{j,k} \epsilon_{mjk} \epsilon_{njk}$	$2\delta_{mn}$
$\sum_{\ell} \epsilon_{mnl} \epsilon_{ij\ell}$	$\delta_{mi} \delta_{nj} - \delta_{mj} \delta_{ni}$

Table 6: Vector Identities, ϵ_{ijk} , and δ_{ij}

Definition (Dot Product). Let $\{\hat{e}_i\}_{i=1}^n$ be an orthonormal basis for V . Let $\mathbf{A} = \sum_i A_i \hat{e}_i$ and $\mathbf{B} = \sum_i B_i \hat{e}_i$. Then,

$$\begin{aligned}
 \mathbf{A} \cdot \mathbf{B} &= \sum_{i,j} (A_i \hat{e}_i) \cdot (B_j \hat{e}_j) \\
 &= \sum_{i,j} A_i B_j (\hat{e}_i \cdot \hat{e}_j) \\
 &= \sum_{i,j} A_i B_j \delta_{ij} \\
 &= \sum_i A_i B_i
 \end{aligned}$$

Definition (Cross Product). Let $\{\hat{e}_i\}_{i=1}^3$ be the standard basis over \mathbb{R}^3 . Let $\mathbf{A} = \sum_i A_i \hat{e}_i$ and $\mathbf{B} = \sum_i B_i \hat{e}_i$. Then,

$$\begin{aligned}
 \mathbf{A} \times \mathbf{B} &= \sum_{i,j} (A_i \hat{e}_i) \times (B_j \hat{e}_j) \\
 &= \sum_{i,j} A_i B_j (\hat{e}_i \times \hat{e}_j) \\
 &= \sum_{i,j,k} A_i B_j (\epsilon_{ijk} \hat{e}_k).
 \end{aligned}$$

Instead of asking about $\mathbf{A} \times \mathbf{B}$, we ask about $(\mathbf{A} \times \mathbf{B})_\ell$, yielding

$$\begin{aligned}
 (\mathbf{A} \times \mathbf{B})_\ell &= (\mathbf{A} \times \mathbf{B}) \cdot \hat{e}_\ell \\
 &= \left(\sum_{i,j,k} A_i B_j (\epsilon_{ijk} \hat{e}_k) \right) \cdot \hat{e}_\ell \\
 &= \sum_{i,j} \epsilon_{ij\ell} A_i B_j.
 \end{aligned}$$

Remark: This notation for $\mathbf{A} \times \mathbf{B}$ automatically shows us that

$$(\mathbf{B} \times \mathbf{A})_\ell = \sum_{i,j} \epsilon_{ij\ell} B_i A_j$$

$$\begin{aligned}
&= - \sum_{i,j} \epsilon_{jil} B_i A_j \\
&= - \sum_{i,j} \epsilon_{jil} A_j B_i \\
&= - \sum_{i,j} \epsilon_{ijl} A_i B_j \quad i, j \text{ are dummy indices} \\
&= - (\mathbf{A} \times \mathbf{B})_\ell.
\end{aligned}$$

Example (Central Force and Angular Momentum). A central force is defined by

$$\mathbf{F} = f(r)\hat{\mathbf{r}},$$

where $\hat{\mathbf{r}}$ is a radial vector.

Angular momentum is defined by

$$\mathbf{L} = \mathbf{r} \times \mathbf{p},$$

where \mathbf{r} denotes position and \mathbf{p} denotes momentum. Then,

$$\begin{aligned}
\frac{d\mathbf{L}}{dt} &= \frac{d}{dt} (\mathbf{r} \times \mathbf{p}) \\
&= \left(\frac{d}{dt} \mathbf{r} \times \mathbf{p} \right) + \mathbf{r} \times \left(\frac{d\mathbf{p}}{dt} \right) \\
&= m \left(\frac{d}{dt} \mathbf{r} \times \frac{d}{dt} \mathbf{r} \right) + \mathbf{r} \times (f(r)\hat{\mathbf{r}}) \\
&= f(r) (\mathbf{r} \times \hat{\mathbf{r}}).
\end{aligned}$$

This implies that $\frac{d\mathbf{L}}{dt} = 0$ under a central force.

Example (Determinant). Let $\mathbf{M} = M_{ij}$ be square. We denote \mathbf{M}_i to be the vector denoting the i th-row. Then,

$$\begin{aligned}
m &= |\mathbf{M}| \\
&= \mathbf{M}_1 \cdot (\mathbf{M}_2 \times \mathbf{M}_3) \\
&= \mathbf{M}_3 \cdot (\mathbf{M}_1 \times \mathbf{M}_2) \\
&= \mathbf{M}_2 \cdot (\mathbf{M}_3 \times \mathbf{M}_1).
\end{aligned}$$

Example (Trace). Let $\mathbf{M} = M_{ij}$ be a square matrix. We define $\text{tr}(\mathbf{M}) = \sum_i M_{ii}$. Equivalently,

$$\begin{aligned}
\text{tr}(\mathbf{M}) &= \sum_{ij} M_{ij} \delta_{ij} \\
&= \sum_i M_{ii}.
\end{aligned}$$

Note that

$$\begin{aligned}
\text{tr}(\mathbf{I}_n) &= \sum_i \delta_{ii} \\
&= n.
\end{aligned}$$

When we upgrade to 3 matrices, we take

$$\text{tr}(ABC) = \sum_{i,j} \left(\sum_{k,\ell} A_{ik} B_{k\ell} C_{\ell j} \right) \delta_{ij}$$

$$\begin{aligned}
&= \sum_{i,k,\ell} A_{ik} B_{k\ell} C_{\ell i} \\
&= \sum_{i,k,\ell} C_{\ell i} A_{ik} B_{k\ell} \\
&= \text{tr}(CAB).
\end{aligned}$$

In other words, the trace is invariant under cyclic permutations.

Example (Moment of Inertia Tensor).

Recall that

$$\begin{aligned}
\mathbf{L} &= \mathbf{r} \times \mathbf{p}, \\
&= I\boldsymbol{\omega}.
\end{aligned}$$

where $\mathbf{p} = m\dot{\mathbf{x}}$, and I denotes the moment of inertia. Note that $I \sim mr^2$. On a more fundamental level, it is the case that the first equation, $\mathbf{L} = \mathbf{r} \times \mathbf{p}$, is the “true” definition of \mathbf{L} .

Consider a small portion m_α about some axis at radius \mathbf{r}_α and momentum \mathbf{p}_α . Then, we have

$$\begin{aligned}
\mathbf{L}_\alpha &= \sum_{\alpha} \mathbf{r}_\alpha \times \mathbf{p}_\alpha \\
&= \sum_{\alpha} m_\alpha (\mathbf{r}_\alpha \times (\boldsymbol{\omega} \times \mathbf{r}_\alpha)).
\end{aligned}$$

In the infinitesimal case (i.e., as $\alpha \rightarrow 0$), we get

$$\mathbf{L} = \int \mathbf{r} \times (\boldsymbol{\omega} \times \mathbf{r}) \rho \, d\tau,$$

where ρ denotes volume density. Applying the identity $\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \mathbf{B}(\mathbf{A} \cdot \mathbf{C}) - \mathbf{C}(\mathbf{A} \cdot \mathbf{B})$, we find

$$\mathbf{L} = \int (\boldsymbol{\omega}(\mathbf{r} \cdot \mathbf{r}) - \mathbf{r}(\mathbf{r} \cdot \boldsymbol{\omega})) \rho \, d\tau.$$

Switching to index notation, we have

$$\begin{aligned}
L_i &= \int \left(\omega_i r^2 - r_i \sum_j r_j \omega_j \right) \rho \, d\tau \\
&= \sum_j \int \omega_j \left(\delta_{ij} r^2 - r_i r_j \right) \rho \, d\tau \\
&= \sum_j \omega_j \underbrace{\left(\int \left(\delta_{ij} r^2 - r_i r_j \right) \rho \, d\tau \right)}_{\text{moment of inertia tensor}} \\
&= \sum_j I_{ij} \omega_j.
\end{aligned}$$

Binomial Theorem

The binomial theorem allows us to calculate the expansion

$$(x + y)^n = \sum_{m=0}^n \binom{n}{m} x^{n-m} y^m.$$

In the case of $(x + y)^2 = x^2 y^0 + 2x^1 y^1 + x^0 y^2 = x^2 + 2xy + y^2$. Recall that

$$\binom{n}{m} = \frac{n!}{m!(n-m)!}.$$

Recall that $0! = 1$.

Infinite Series

Let

$$S = \sum_{k=0}^{\infty} a_k$$

be an infinite series. We are often curious as to the convergence of this sum (for a variety of reasons). Formally, we have to invoke partial sums

$$S_N = \sum_{k=0}^N a_k,$$

and see if the sequence of partial sums is convergent. However, we will prefer to use series convergence tests.

Example (Geometric Series). Let

$$\begin{aligned} S &= \sum_{k=0}^{\infty} r^k \\ &= 1 + r + r^2 + \dots \end{aligned}$$

Then, we have

$$\begin{aligned} S_N &= \sum_{k=0}^N r^k \\ rS_N &= \sum_{k=0}^N r^{k+1}. \end{aligned}$$

Subtracting, we get

$$\begin{aligned} (1-r)S_N &= 1 - r^{N+1} \\ S_N &= \frac{1 - r^{N+1}}{1 - r}. \end{aligned}$$

In the limit, we expect that if $r \rightarrow \infty$, and $r < 1$, then $r^{N+1} \rightarrow 0$. In the infinite case, we have

$$\begin{aligned} S &= \sum_{k=0}^{\infty} r^k \\ &= \frac{1}{1-r}, \end{aligned}$$

if $r < 1$.

There are a few prerequisites for series convergence:

- there exists some K for which for all $k \geq K$, $a_{k+1} \leq a_k$;
- $\lim_{k \rightarrow \infty} a_k < \infty$;
- we need the series to reduce “quickly” enough.

Example (Ratio Test). A series $S = \sum_k a_k$ converges if the ratio of consecutive terms is (eventually) less than 1:

$$r = \lim_{k \rightarrow \infty} \frac{a_{k+1}}{a_k} < 1.$$

Example (Applying the Ratio Test). Consider $S = \sum_k \frac{1}{k!}$. Then,

$$\begin{aligned} r &= \lim_{k \rightarrow \infty} \frac{\frac{1}{(k+1)!}}{\frac{1}{k!}} \\ &= \lim_{k \rightarrow \infty} \frac{1}{k+1} \\ &= 0 < 1 \end{aligned}$$

Example (Riemann Zeta Function). We write

$$\zeta(s) = \sum_{k=1}^{\infty} \frac{1}{k^s}.$$

In order to evaluate the convergence of the Riemann zeta function. We have

$$\begin{aligned} r &= \lim_{k \rightarrow \infty} \frac{\frac{1}{(k+1)^s}}{\frac{1}{k^s}} \\ &= \lim_{k \rightarrow \infty} \left(\frac{k}{k+1} \right)^s \\ &= 1. \end{aligned}$$

Unfortunately, this means the ratio test is inconclusive.

For examples of evaluations of the zeta function, we have

$$\begin{aligned} \zeta(1) &= 1 + \frac{1}{2} + \frac{1}{3} + \dots \\ \zeta(2) &= 1 + \frac{1}{4} + \frac{1}{9} + \dots \\ &= \frac{\pi^2}{6}. \end{aligned}$$

Example (Absolute Convergence). In our original ratio test, we had assumed that a_k are real and positive. However, if the $a_k \in \mathbb{C}$, we have to look at the convergence in modulus:

$$r = \lim_{k \rightarrow \infty} \left| \frac{a_{k+1}}{a_k} \right|.$$

If $\sum_k |a_k|$ converges, this is known as absolute convergence.

Example (Alternating Series Test). If the series

$$\sum_{k=0}^{\infty} (-1)^k a_k$$

has the following conditions:

- $a_{k+1} < a_k$ for $k > K$;
- $\lim_{k \rightarrow \infty} a_k = 0$;

then $\sum_k (-1)^k a_k$ converges.

For instance, the alternating harmonic series converges

$$\sum_{k=1}^{\infty} (-1)^{k+1} \frac{1}{k} = \ln 2.$$

Power Series

Consider the function

$$S(x) = \sum_{k=0}^{\infty} a_k x^k.$$

This is a series both in a_k and in x . In order to determine convergence, we use the ratio test as follows:

$$\lim_{k \rightarrow \infty} \left| \frac{a_{k+1} x^{k+1}}{a_k x^k} \right| = |x| \lim_{k \rightarrow \infty} \left| \frac{a_{k+1}}{a_k} \right| \equiv |x| r.$$

In particular, for convergence, it must be the case that

$$|x| r < 1.$$

We define

$$R = \begin{cases} \frac{1}{r} & 0 < r < \infty \\ 0 & r = \infty \\ \infty & r = 0 \end{cases}.$$

In particular, this means

$$|x| < R.$$

Definition (Radius of Convergence). For a power series $\sum_k a_k x^k$, the series converges for $|x| < R$,^{vi} where

$$r = \lim_{k \rightarrow \infty} \left| \frac{a_{k+1}}{a_k} \right|$$

$$R = \begin{cases} \frac{1}{r} & 0 < r < \infty \\ 0 & r = \infty \\ \infty & r = 0 \end{cases}.$$

Note that convergence for $|x| < R$ does not provide information regarding convergence at the boundary.

Example (Geometric Series). We have

$$\frac{1}{1-x} = \sum_{k=0}^{\infty} x^k$$

has $R = 1$, meaning the power series converges for $|x| < 1$.

Example (Exponential Function). We have

$$e^x = \sum_{k=0}^{\infty} \frac{x^k}{k!},$$

with $R = \infty$.

^{vi}The definition is not the true radius of convergence; it is actually that $r = \limsup_{k \rightarrow \infty} \sqrt[k]{|a_k|}$. It just happens to be the case that the ratio test and root test return the same value when they're regular limits (rather than limits superior).

Example (Natural Log). We have

$$\ln(1+x) = x - \frac{1}{2}x^2 + \frac{1}{3}x^3 - \dots$$

In particular, since $R = 1$, we know that the radius of convergence is $|x| < 1$. However, the series does converge on the boundary when $x = 2$, but not when $x = 0$ (for obvious reasons).

Example (Why Radius of Convergence?). Consider two series

$$\frac{1}{1-x^2} = \sum_{k=0}^{\infty} x^{2k}$$

$$\frac{1}{1+x^2} = \sum_{k=0}^{\infty} (-1)^k x^{2k}.$$

We can see that the first series converges for $|x| < 1$. However, even though $\frac{1}{1+x^2}$ has a domain across the entire real numbers, it is still the case that the *series* converges for $|x| < 1$.

The primary reason that the radius of convergence is defined as such is because, over the complex numbers, it is the case that $x^2 + 1 = 0$ at $x = \pm i$, meaning $\frac{1}{1+z^2}$ has singularities at those values of z .

The main reason power series are useful is that, when truncated, they are simply polynomials. In particular, with power series, we can reverse the order of sum and derivative.

Taylor Series

Function	Taylor Series
$f(x)$	$\sum_{k=0}^{\infty} \frac{(x-x_0)^k}{k!} \left(\left. \frac{d^k f}{dx^k} \right _{x=x_0} \right)$
e^x	$\sum_{n=0}^{\infty} \frac{x^n}{n!}$
$\cos x$	$\sum_{n=0}^{\infty} \frac{(-1)^n x^{2n}}{(2n)!}$
$\sin x$	$\sum_{n=0}^{\infty} \frac{(-1)^{n+1} x^{2n+1}}{(2n+1)!}$
$(1+x)^\alpha$	$\sum_{n=0}^{\infty} \frac{(\alpha)_n}{n!} x^n$

Table 7: Important Taylor Series

Definition. The Taylor series of a function $f(x)$ about x_0 is defined by

$$f(x) = \sum_{n=0}^{\infty} \frac{(x-x_0)^n}{n!} \left(\left. \frac{d^n f}{dx^n} \right|_{x=x_0} \right).$$

Remark: The reason we write $\frac{d^n f}{dx^n}$ is because $\frac{d^n}{dx^n}$ is an operator in and of itself.

Example (The Most Important Taylor Series).

$$e^x = \sum_{n=0}^{\infty} \frac{x^n}{n!}$$

$$\cos x = \sum_{n=0}^{\infty} \frac{(-1)^n x^{2n}}{(2n)!}$$

$$\sin x = \sum_{n=0}^{\infty} \frac{(-1)^{n+1} x^{2n+1}}{(2n+1)!}$$

Example (Equilibrium Points). Let $U(x)$ denote a potential over x . Then, $F = -\nabla U$. We have

$$U(x) = U(x_0) + (x - x_0) U'(x_0) + \frac{1}{2!} (x - x_0)^2 U''(x_0) + \frac{1}{3!} (x - x_0)^3 U'''(x_0) + \dots$$

When we analyze an equilibrium point, we disregard the $U(x_0)$ term, and see that the derivative of U is zero; thus, we can truncate our series at the second derivative close to $x = x_0$:

$$\begin{aligned} U(x) &\approx \frac{1}{2} U''(x_0) (x - x_0)^2 \\ &= \frac{1}{2} m\omega^2 (x - x_0)^2. \end{aligned}$$

In other words, when we are very close to equilibrium, we have simple harmonic motion.

Example (Faster Taylor Series). Consider the function

$$\exp\left(\frac{x}{1-x}\right).$$

In order to create its Taylor series, we can create this Taylor series piecewise:

$$\exp\left(\frac{x}{1-x}\right) = 1 + \left(\frac{x}{1-x}\right) + \frac{1}{2!} \left(\frac{x}{1-x}\right)^2 + \frac{1}{3!} \left(\frac{x}{1-x}\right)^3.$$

Now, we expand the denominators as geometric series:

$$= 1 + x \left(\sum_{k=0}^{\infty} x^k\right) + \frac{x^2}{2!} \left(\sum_{k=0}^{\infty} x^k\right)^2 + \frac{x^3}{3!} \left(\sum_{k=0}^{\infty} x^k\right) + \dots$$

If we want to expand through x^3 , we have to expand by keeping track of *every* term:

$$= 1 + x + \frac{3}{2}x^2 + \frac{13}{6}x^3 + O(x^4).$$

We say we have expanded the series through the third order; the lowest order correction, denoted $O(x^n)$, is the fourth order (in this case).

Example (Exponentiated Operator). Consider a (square) matrix M . Then, we define

$$e^M = \sum_{k=0}^{\infty} \frac{M^k}{k!},$$

where $M^k = \prod_{i=1}^k M$; we define $M^0 = I$. Similarly,

$$e^{\frac{d}{dx}} = \sum_{k=0}^{\infty} \frac{d^k}{dx^k} \frac{1}{k!}.$$

In particular, $e^{\frac{d}{dx}}$ is the Taylor series operator.

Remark: In quantum mechanics, the momentum operator is

$$P = -i\hbar \frac{d}{dx}.$$

Example (Binomial Expansion). For any $\alpha \in \mathbb{C}$ and $|x| < 1$, we have

$$(1+x)^\alpha = 1 + \alpha x + \frac{\alpha(\alpha-1)}{2!} x^2 + \frac{\alpha(\alpha-1)(\alpha-2)}{3!} x^3 + \dots$$

Note that if $\alpha \in \mathbb{Z}^+$, then the series truncates (and we recover the binomial theorem again).

The main use of the binomial expansion is with very small quantities. For instance,

$$\begin{aligned} E &\sim \frac{1}{(x^2 + a^2)^{3/2}} \\ &= \frac{1}{x^3 \left(1 + \frac{a^2}{x^2}\right)^{3/2}} \\ &\approx \frac{1}{x^3} \left(1 - \frac{3}{2} \frac{a^2}{x^2}\right) \end{aligned} \quad \text{For } x \gg a$$

Remark: The binomial expansion only applies to the form $(1 + x)^\alpha$. If we are dealing with an expression of the form $(a + x)^\alpha$, we need to factor out a , making the expression $a^\alpha (1 + x/a)^\alpha$.

Example (Special Relativity with the Binomial Expansion). In the theory of special relativity, Einstein came up with the equations

$$\begin{aligned} E &= \gamma mc^2 \\ \gamma &= \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}. \end{aligned}$$

We can use the binomial expansion to find more information about γ .

$$\begin{aligned} E &= \left(1 - \frac{v^2}{c^2}\right)^{-1/2} mc^2 \\ &= \left(1 + \frac{1}{2} \frac{v^2}{c^2} + \frac{(-\frac{1}{2})(-\frac{3}{2})}{2!} \left(-\frac{v^2}{c^2}\right)^2 + \dots\right) mc^2 \\ &= mc^2 + \underbrace{\frac{1}{2} mv^2 \left(1 + \frac{3}{4} \frac{v^2}{c^2} + \frac{5}{8} \left(\frac{v^2}{c^2}\right)^2 + \dots\right)}_{\text{Kinetic Energy}} \end{aligned}$$

As we take $v \ll c$, we only need to keep the first order term in the expansion, meaning we have $E = mc^2 + \frac{1}{2} mv^2$.

Thus, we can find kinetic energy as $KE = (\gamma - 1) mc^2$. Notice that this means that *most* energy is internal energy emergent as mass.

Ten Integration Techniques

While Mathematica may exist,^{viii} it is still valuable to know how to take various integrals. More importantly, knowing how to take integrals provides valuable insights into *what* exactly integrals are.

Integration by Parts

Definition (Integration by Parts). Using the product rule, we have

$$\int \frac{d}{dx} (uv) \, dx = \int \frac{du}{dx} v - \frac{dv}{dx} u \, dx$$

^{viii}Citation needed.

$$= \int \frac{du}{dx} v \, dx - \int \frac{dv}{dx} u \, dx.$$

Thus, we get

$$\int u \, dv = uv - \int v \, du.$$

In the case where our integrals are definite, we have

$$\int_a^b u \, dv = uv \Big|_a^b - \int_a^b v \, du.$$

We say $uv \Big|_a^b$ is the boundary term (or surface term).^x

Example.

$$\begin{aligned} \int x e^{ax} \, dx &= \frac{1}{a} x e^{ax} - \int \frac{1}{a} e^{ax} \, dx & u = x, \, dv = e^{ax} \, dx \\ &= \frac{1}{a} x e^{ax} - \frac{1}{a^2} e^{ax} \\ &= \frac{1}{a^2} e^{ax} (ax - 1). \end{aligned}$$

The +C is implicit.

Example.

$$\begin{aligned} \int \ln x \, dx &= x \ln x - \int x \left(\frac{1}{x} \right) \, dx & u = \ln x, \, dv = dx \\ &= x \ln x - x. \end{aligned}$$

Change of Variables

Definition (u-Substitution). Let $x = x(u)$, meaning $dx = \frac{dx}{du} du$. Thus, we get

$$\int_{x_1}^{x_2} f(x) \, du = \int_{u(x_1)}^{u(x_2)} f(x(u)) \frac{dx}{du} \, du.$$

Example.

$$\begin{aligned} I_1 &= \int_0^\infty x e^{-ax^2} \, dx \\ &= \frac{1}{2} \int_0^\infty e^{-au} \, du & u = x^2 \\ &= \frac{1}{2a} \end{aligned}$$

Example.

$$\begin{aligned} \int_0^\pi \sin \theta \, d\theta &= \int_{-1}^1 du & u = \cos \theta \\ &= 2. \end{aligned}$$

More generally, we have, for $f(\theta) = f(\cos \theta)$,

$$\int_0^\pi f(\theta) \sin \theta \, d\theta = \int_{-1}^1 f(u) \, du.$$

^xWe can also use integration by parts to define the (weak) derivative, assuming the boundary term is zero.

Example (Trig Substitution).

$$\begin{aligned}
 \int_0^a \frac{x}{x^2 + a^2} dx &= \int_0^{\pi/4} \frac{a^2 \tan \theta \sec^2 \theta}{a^2 (1 + \tan^2 \theta)} d\theta & x &= a \tan \theta \\
 &= \int_0^{\pi/4} \tan \theta d\theta \\
 &= -\ln(\cos \theta) \Big|_0^{\pi/4} \\
 &= \ln(\sqrt{2}) \\
 &= \frac{1}{2} \ln(2).
 \end{aligned}$$

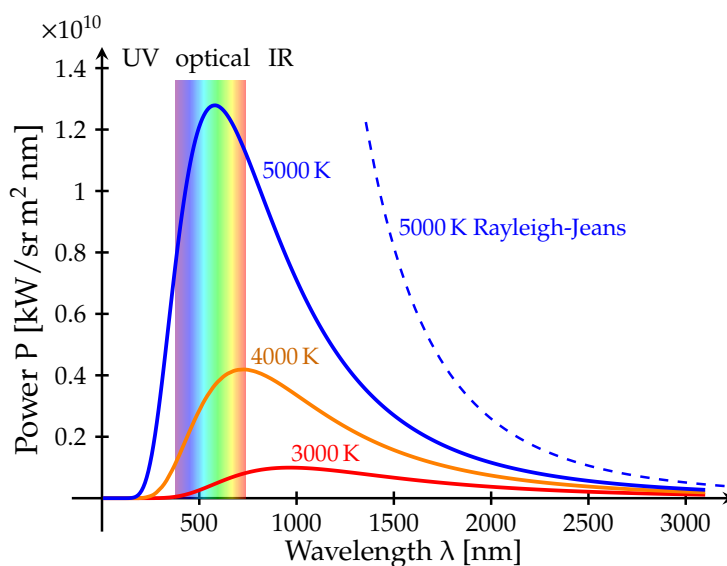
Example (Trig Substitution 2.0). For rational functions of $\sin \theta$ and $\cos \theta$, we can use the half-angle trig substitution $u = \tan(\theta/2)$.^x This yields

$$\begin{aligned}
 d\theta &= \frac{2du}{1+u^2} \\
 \sin \theta &= \frac{2u}{1+u^2} \\
 \cos \theta &= \frac{1-u^2}{1+u^2}.
 \end{aligned}$$

For instance,

$$\begin{aligned}
 \int \frac{1}{1 + \cos \theta} d\theta &= \int \frac{1}{1 + \frac{1-u^2}{1+u^2}} \frac{2}{1+u^2} du \\
 &= \int du \\
 &= \tan(\theta/2) \\
 &= \frac{\sin \theta}{1 + \cos \theta}.
 \end{aligned}$$

Example (Dimensionless Integrals).



^x $\tan(\theta/2) = \frac{\sin \theta}{1 + \cos \theta}$

Anything that has a nonzero absolute temperature radiates some energy. In particular, we want to know how this radiation is distributed among various wavelengths.

For a box of photons in equilibrium at temperature T , the energy per volume per wavelength λ is

$$u(\lambda) = \frac{8\pi hc}{\lambda^5 (e^{hc/\lambda kT} - 1)}.$$

Here, h denotes Planck's constant, c is the speed of light, and k is Boltzmann's constant.

In order to find the total energy density, we have to integrate $u(\lambda)$ over all possible values of λ :

$$\begin{aligned} U &= \int_0^\infty u(\lambda) d\lambda \\ &= 8\pi hc \int_0^\infty \frac{1}{\lambda^5 (e^{hc/\lambda kT} - 1)} d\lambda \end{aligned}$$

This integral is, for lack of a better word, hard. However, if we remove the dimensions of λ by substituting $x = \frac{hc}{\lambda kT}$, we can verify that the value of U now becomes

$$U = 8\pi hc \left(\frac{kT}{hc} \right)^4 \underbrace{\int_0^\infty \frac{x^3}{e^x - 1} dx}_{\text{scalar}}.$$

Thus, all the physics^{xii} is captured as a coefficient on the integral; namely, this integral captures the Stefan-Boltzmann law, which has that energy density scales by T^4 .

Using some fancy techniques we will learn later, we can evaluate

$$\int_0^\infty \frac{x^3}{e^x - 1} dx = \frac{\pi^4}{15}.$$

Even/Odd

Definition (Even and Odd Functions). A function $f(x)$ is

- even if $f(-x) = f(x)$;
- odd if $f(-x) = -f(x)$.

Just as a matrix can be decomposed into a sum of a symmetric and antisymmetric matrix, we can decompose a function into a sum of an even function and an odd function.

Integrals over symmetric intervals on functions with definite parity are very simple:

$$\int_{-a}^a f(x) dx = \begin{cases} 2 \int_0^a f(x) dx & f \text{ odd} \\ 0 & f \text{ even} \end{cases}.$$

For the case of a function $g(x) = g(|x|)$, we have

$$\int_{-a}^b g(|x|) dx = \int_{-a}^0 g(-x) dx + \int_0^b g(x) dx.$$

Value	Expression
$\sin(\alpha \pm \beta)$	$\sin \alpha \cos \beta \pm \sin \beta \cos \alpha$
$\cos(\alpha \pm \beta)$	$\cos \alpha \cos \beta \mp \sin \alpha \sin \beta$
$\sin \alpha \cos \beta$	$\frac{1}{2} (\sin(\alpha + \beta) + \sin(\alpha - \beta))$
$\cos \alpha \cos \beta$	$\frac{1}{2} (\cos(\alpha - \beta) + \cos(\alpha + \beta))$
$\sin \alpha \sin \beta$	$\frac{1}{2} (\cos(\alpha - \beta) - \cos(\alpha + \beta))$

Table 8: Useful Trig Identities

Products and Powers of Sines and Cosines**Example.** If we have an integral

$$\begin{aligned} \int \sin(3x) \cos(2x) dx &= \frac{1}{2} \int \sin(5x) + \sin(x) dx \\ &= \frac{1}{2} \left(-\frac{1}{5} \cos(5x) - \cos(x) \right). \end{aligned}$$

Integral	Shortcut
$\int \sin^m(x) \cos^{2k+1}(x) dx$	$\int u^m (1 - u^2)^k du$
$\int \sin^{2k+1}(x) \cos^n(x) dx$	$-\int (1 - u^2)^k u^n du$
$\int \sin^2(x) dx$	$\frac{x}{2} - \frac{1}{4} \sin(2x)$
$\int \cos^2(x) dx$	$\frac{x}{2} + \frac{1}{4} \sin(2x)$

Table 9: Integrals of Powers and Products of Sine and Cosine

Example. To evaluate

$$\begin{aligned} &\int \sin^2(x) dx, \\ &\int \cos^2(x) dx \end{aligned}$$

we use the identity

$$\begin{aligned} \sin^2(x) &= \frac{1}{2} (1 - \cos(2x)) \\ \cos^2(x) &= \frac{1}{2} (1 + \cos(2x)), \end{aligned}$$

and take

$$\begin{aligned} \int \sin^2(x) dx &= \frac{1}{2} \int (1 - \cos(2x)) dx \\ &= \frac{x}{2} - \frac{1}{4} \sin(2x) \end{aligned}$$

^xread as (energy per volume) per wavelength^{xii}Who cares about that stuff?

$$\begin{aligned}\int \cos^2(x) dx &= \frac{1}{2} \int (1 + \cos(2x)) dx \\ &= \frac{x}{2} + \frac{1}{4} \sin(2x).\end{aligned}$$

Thus, we can see that

$$\begin{aligned}\int_0^\pi \sin^2(x) dx &= \frac{\pi}{2} \\ \int_0^\pi \cos^2(x) dx &= \frac{\pi}{2}\end{aligned}$$

Axial and Spherical Symmetry

Consider a function of the form $f(x, y) = x^2 + y^2$. If we were to integrate with respect to $dx dy$, we would need a two dimensional integral. With polar coordinates, though, we would have $dx dy = r dr d\phi$. Since f is axially symmetric, we would have our $dx dy = 2\pi r dr$, which is a one-dimensional integral.

If we have something with spherical symmetry, then there is no dependence on either θ or ϕ , yielding a function $f(\mathbf{r}) = f(r)$, meaning

$$\begin{aligned}\int f(\mathbf{r}) d\tau &= \int f(r) r^2 \sin \theta dr d\theta d\phi \\ &= 4\pi \int f(r) r^2 dr.\end{aligned}$$

Note that $\int \sin \theta d\theta d\phi$ over the sphere is 4π .

Example. Consider a surface S with charge density $\sigma(\mathbf{r})$. Finding the total charge requires evaluating

$$Q = \int_S \sigma(\mathbf{r}) dA.$$

If S is hemispherical with $z > 0$ with radius R , and $\sigma = k \frac{x^2 + y^2}{R^2}$, the integrand is axially symmetric.

Using spherical coordinates, we evaluate

$$\begin{aligned}Q &= \int_S \sigma(\mathbf{r}) dA \\ &= \frac{k}{R^2} \int x^2 + y^2 dA \\ &= \frac{k}{R^2} \int \left(R^2 \sin^2 \theta \cos^2 \phi + R^2 \sin^2 \theta \sin^2 \phi \right) R^2 \sin \theta d\theta d\phi \\ &= kR^2 \int_S \sin^3 \theta d\theta d\phi \\ &= 2\pi kR^2 \int_0^{\pi/2} \sin^3 \theta d\theta \\ &= \frac{4\pi kR^2}{3}.\end{aligned}$$

Example. Let

$$\Phi(\mathbf{r}) = \int \frac{e^{-i\mathbf{k}\cdot\mathbf{r}}}{(2\pi)^3 \|\mathbf{k}\|^2} d^3k$$

where k -space is an abstract 3-dimensional Euclidean space. In Cartesian coordinates, $d^3k = dk_x dk_y dk_z$, which yields the integral

$$\Phi(\mathbf{r}) = \int \frac{e^{-ik_x x} e^{-ik_y y} e^{-ik_z z}}{(2\pi)^3 (k_x^2 + k_y^2 + k_z^2)} dk_x dk_y dk_z.$$

This integral is very hard to evaluate (over Cartesian coordinates, anyway),^{xiii} so we need to use some other methods.

In spherical coordinates, we have $d^3k = k^2 dk d\Omega$, yielding

$$\Phi(\mathbf{r}) = \frac{1}{(2\pi)^3} \int k^2 \frac{e^{-ikr \cos \theta}}{k^2} dk (\cos \theta) d\phi.$$

Since we are summing away all our k -dependence, we can orient r along the k_z axis. Thus, we can evaluate the integral as

$$\begin{aligned} \Phi(\mathbf{r}) &= \frac{1}{(2\pi)^3} \int k^2 \frac{e^{-ikr \cos \theta}}{k^2} dk d(\cos \theta) d\phi \\ &= \frac{1}{(2\pi)^2} \int_{-1}^1 \int_0^\infty e^{-ikr \cos \theta} dk d(\cos \theta) \\ &= \frac{1}{(2\pi)^2} \int \frac{1}{(-ikr)} (e^{-ikr} - e^{ikr}) dk \\ &= \frac{1}{(2\pi)^2} \int_0^\infty \frac{2 \sin(kr)}{kr} dk \\ &= \frac{1}{2\pi^2} \underbrace{\int_0^\infty \frac{\sin(kr)}{kr} dk}_{\text{sinc integral}}. \end{aligned}$$

In order to evaluate the sinc integral, we have to use some different techniques.

Differentiation with Respect to a Parameter

Example. We can evaluate

$$\begin{aligned} \int x e^{ax} dx &= \frac{\partial}{\partial a} \left(\int e^{ax} dx \right) \\ &= \frac{\partial}{\partial a} \left(\frac{1}{a} e^{ax} \right) \\ &= -\frac{1}{a^2} e^{ax} + \frac{1}{a} x e^{ax} \\ &= \frac{1}{a^2} e^{ax} (ax - 1) \end{aligned}$$

When differentiating with respect to a parameter, it is important to remember that we are often differentiating *with respect to the parameter*, not with respect to our main variable.

Example (Introducing a Parameter). We wish to solve the sinc integral,

$$\int_0^\infty \frac{\sin x}{x} dx.$$

^{xiii}Citation needed.

In order to do this, we will introduce a parameter such that differentiation will cancel out the x in the denominator:

$$J(\alpha) = \int_0^{\infty} e^{-\alpha x} \frac{\sin x}{x} dx. \quad \alpha > 0$$

In particular, $\alpha > 0$. We calculate

$$\begin{aligned} \frac{dJ}{d\alpha} &= - \int_0^{\infty} e^{-\alpha x} \sin x dx \\ &= - \frac{1}{1 + \alpha^2}. \end{aligned}$$

Therefore,

$$\begin{aligned} J(\alpha) &= - \int \frac{1}{\alpha^2} d\alpha \\ &= - \arctan(\alpha) + C. \end{aligned}$$

In order to determine the value of C , we need to make sure $J(\infty) = 0$. Therefore, $C = \frac{\pi}{2}$. Therefore, we have

$$J(0) = \frac{\pi}{2}.$$

Gaussian Integral

We cannot evaluate $I_0 = \int_0^{\infty} e^{-ax^2} dx$ using elementary methods, because e^{-ax^2} is not an elementary function. The reason we care a lot about e^{-ax^2} is because it is very important in quantum mechanics and statistics.^{xiv}

It is clear that I_0 converges. We can see that the dimension of a is x^{-2} , and since we are integrating with respect to dx , we can see that our integral is related to $\frac{1}{\sqrt{a}}$.

Example. We will not solve for I_0 , but for I_0^2 . Thus, we have

$$\begin{aligned} I_0^2 &= \left(\frac{1}{2} \int_{-\infty}^{\infty} e^{-ax^2} dx \right) \left(\frac{1}{2} \int_{-\infty}^{\infty} e^{-ay^2} dy \right) \\ &= \frac{1}{4} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-a(x^2+y^2)} dx dy \\ &= \frac{1}{4} \int_0^{2\pi} \int_0^{\infty} r e^{-ar^2} dr d\phi \\ &= \frac{\pi}{2} \int_0^{\infty} r e^{-ar^2} dr \\ &= \frac{\pi}{2} \left(\frac{1}{2} \int_0^{\infty} e^{-au} du \right) \\ &= \frac{\pi}{4a}. \end{aligned}$$

Therefore, $I_0 = \frac{1}{2} \sqrt{\frac{\pi}{a}}$.

Definition (Family of Gaussian Integrals).

$$I_n = \int_0^{\infty} x^n e^{-ax^2} dx.$$

Expression	Value
I_0	$\frac{1}{2} \sqrt{\frac{\pi}{a}}$
I_1	$\frac{1}{2a}$
I_{2n}	$(-1)^n \frac{d^n}{da^n} I_0$
I_{2n+1}	$(-1)^n \frac{d^n}{da^n} I_1$

Table 10: Gaussian Integrals

It is important to note that there are different expressions for the Gaussian integral:

$$\begin{aligned} & \int e^{-ax^2} dx \\ & \int e^{-a^2x^2} dx \\ & \int e^{-a^2x^2/2} dx \\ & \int e^{-x^2/a} dx \\ & \int e^{-x^2/a^2} dx, \end{aligned}$$

meaning we have to be careful when evaluating these integrals.

Example (Error Function). Consider the integral

$$\int_0^{53} e^{-ax^2} dx.$$

Unfortunately, there is no way to do this integral analytically. It is only able to be calculated numerically.

We define

$$\text{erf}(u) = \int_0^u e^{-ax^2} dx$$

Completing the Square

Example. Consider the integral

$$\int_{-\infty}^{\infty} e^{-ax^2-bx} dx.$$

This integral is Gaussian-esque, but it isn't fully Gaussian, yet.

To do this, we will complete the square:

$$\begin{aligned} ax^2 + bx &= a \left(x^2 + \frac{b}{a}x \right) \\ &= a \left(x^2 + \frac{b}{a}x + \frac{b^2}{4a^2} - \frac{b^2}{4a^2} \right) \end{aligned}$$

^{xiv}Who cares about that?

$$= a \left(x + \frac{b}{2a} \right)^2 - \frac{b^2}{4a}.$$

In particular, this turns the integral into

$$\begin{aligned} \int_{-\infty}^{\infty} e^{-ax^2-bx} dx &= \int_{-\infty}^{\infty} e^{-a(x+b/2a)^2+b^2/4a} dx \\ &= e^{b^2/4a} \int_{-\infty}^{\infty} e^{-a(x+b/2a)} dx \\ &= e^{b^2/4a} \left(\sqrt{\frac{\pi}{a}} \right) \\ &= e^{b^2/4a} \sqrt{\frac{\pi}{a}}. \end{aligned}$$

Series Expansion

Function	Expression
$\Gamma(s)$	$\int_0^{\infty} x^{s-1} e^{-x} dx$
$\zeta(s)$	$\sum_{k=1}^{\infty} \frac{1}{k^s}$
$\Gamma(s+1)$	$s\Gamma(s)$

Table 11: Gamma and Zeta Functions

Consider the integral

$$\int_0^{\infty} \frac{x^{s-1}}{e^x - 1} dx.$$

This is a very nasty integral,^{xv} but we will need to know this value because it is useful in statistical mechanics.^{xvi} We want to ensure this converges.

Notice that for large x , the integrand looks like $e^{-x}x^{s-1}$.

Example. To resolve the integral we take

$$\int_0^{\infty} \frac{x^{s-1}}{e^x - 1} dx = \int_0^{\infty} \frac{e^{-x}x^{s-1}}{1 - e^{-x}} dx$$

We will use the geometric series expansion for the denominator:

$$\begin{aligned} &= \int_0^{\infty} e^{-x}x^{s-1} \sum_{k=0}^{\infty} e^{-kx} dx \\ &= \sum_{k=0}^{\infty} \int_0^{\infty} x^{s-1} e^{-(k+1)x} dx. \end{aligned}$$

^{xv}Citation needed.

^{xvi}Okay actually I do kinda care about this.

We make the change of variables $u = (n + 1)x$.

$$\begin{aligned}
 &= \sum_{n=0}^{\infty} \frac{1}{(n+1)^s} \int_0^{\infty} u^{s-1} e^{-u} du \\
 &= \underbrace{\sum_{n=1}^{\infty} \frac{1}{n^s}}_{\zeta(s)} \underbrace{\int_0^{\infty} u^{s-1} e^{-u} du}_{\Gamma(s)}.
 \end{aligned}$$

Thus, our integral resolves to

$$\int_0^{\infty} \frac{x^{s-1}}{e^x - 1} dx = \Gamma(s)\zeta(s).$$

Partial Fractions

Example (A Partial Fraction Decomposition).

$$\begin{aligned}
 \frac{1}{1-x^2} &= \frac{\alpha}{1-x} + \frac{\beta}{1+x} \\
 &= \frac{1/2}{1-x} + \frac{1/2}{1+x}.
 \end{aligned}$$

Example (Integrating using Partial Fractions). To evaluate

$$\int \frac{4-2x}{(x^2+1)(x-1)^2} dx,$$

we do the partial fraction decomposition to find

$$\int \frac{4-2x}{(x^2+1)(x-1)^2} dx = \int \frac{2x+1}{x^2+1} + \frac{-2}{x-1} + \frac{1}{(x-1)^2} dx.$$

Example (Mean Value Theorem). If we have a function f defined on $[a, b]$, then there is a point $c \in (a, b)$ such that

$$f(c)(b-a) = \int_a^b f(x) dx.$$

More generally, the mean value theorem says there exists $c \in (a, b)$ such that

$$\int_a^b f(x)g(x) dx = f(c) \int_a^b g(x) dx$$

Delta Distribution

Consider a “function” $\delta(x)$ such that

$$\int_{-\infty}^{\infty} f(x)\delta(x-a) dx = f(a).$$

This idea seems absurd on its face — after all, singletons have measure zero, so the idea of an integral collapsing into a single point doesn’t sound normal.

The structure of the delta distribution is

$$\delta(x - a) = \begin{cases} +\infty & x = a \\ 0 & \text{else} \end{cases}.$$

In particular, we also have to define

$$\int_{-\infty}^{\infty} \delta(x - a) dx = 1.$$

This is known as the Dirac delta function (or rather, distribution). The delta distribution “weights” f to infinity at $x = a$ and zero everywhere else.

Example (Delta Distribution as a Limit). Imagine a Gaussian function with area under the curve 1. In particular,

$$f_n(x) = \frac{1}{\sqrt{\pi}} n e^{-n^2 x^2}.$$

In particular, we have

$$\delta(x) = \lim_{n \rightarrow \infty} \frac{1}{\sqrt{\pi}} n e^{-n^2 x^2}$$

Example (A Physical Example). Imagine a ball is kicked. The force is dependent on time, $F(t)$.

There isn't an easy way to find the force, but by Newton's second law, we have

$$\delta p = \int F(t) dt,$$

where

$$I \equiv \int F(t) dt$$

is the impulse.

If we want to model $F(t)$, where we don't care about a nonzero time over which the force is occurring, we can simply state $F(t)$ as

$$F(t) = \Delta p \delta(t - t_0).$$

Taking this integral yields I .

Example (Fourier Integral Representation of Delta Distribution). A different representation of $\delta(x)$ is

$$\delta(x) = \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{ikx} dk.$$

We are superimposing all the waves e^{ikx} — in particular, for all values of $k \neq 0$, both e^{ikx} and e^{-ikx} are “added” together, yielding absolute destructive interference.

The factor of $\frac{1}{2\pi}$ is necessary to normalize the integral.

Properties of the Delta Distribution

Normalization:

$$\int_{-\infty}^{\infty} \delta(x) dx = 1$$

$$\int_{x_1}^{x_2} \delta(x - a) dx = \begin{cases} 1 & x_1 < a < x_2 \\ 0 & \text{else} \end{cases}.$$

Sieve:

$$\int_{x_1}^{x_2} f(x) \delta(x - a) dx = \begin{cases} f(a) & x_1 < a < x_2 \\ 0 & \text{else} \end{cases}.$$

Example (Delta Distribution as a Limit of Rectangles). We define the family of functions

$$\phi_k(x) = \begin{cases} k/2 & |x| < 1/k \\ 0 & |x| > 1/k \end{cases}.$$

We can see that integrating ϕ_k over \mathbb{R} yields 1 for each k .

We now need to evaluate if $\lim_{k \rightarrow \infty} \phi_k(x) = \delta(x)$. In order to see this, we take

$$\begin{aligned} \lim_{k \rightarrow \infty} \int_{-\infty}^{\infty} f(x) \phi_k(x) dx &= \lim_{k \rightarrow \infty} \frac{k}{2} \int_{-1/k}^{1/k} f(x) dx \\ &= \lim_{k \rightarrow \infty} f(c_k) \left(\frac{k}{2} \int_{-1/k}^{1/k} dx \right) \\ &= \lim_{k \rightarrow \infty} f(c_k), \end{aligned}$$

where we define c_k from the mean value theorem. In particular, since $c_k \in (-1/k, 1/k)$, it is the case that $c_k \rightarrow 0$ as $k \rightarrow \infty$, so

$$\begin{aligned} \lim_{k \rightarrow \infty} \int_{-\infty}^{\infty} f(x) \phi_k(x) dx &= \lim_{k \rightarrow \infty} f(c_k) \\ &= f(0). \end{aligned}$$

Thus, $\lim_{k \rightarrow \infty} \phi_k(x) = \delta(x)$.

We can imagine the delta distribution to be the density distribution of a single point.

The units of $\delta(x)$ are

$$[\delta(x)] = x^{-1}.$$

Example (Linear Argument for δ). Consider $\delta(ax)$. For instance, we want to evaluate

$$\int_{-\infty}^{\infty} f(x) \delta(ax) dx.$$

To do so, we use u substitution with $u = ax$:

$$\int_{-\infty}^{\infty} f(x) \delta(ax) dx = \frac{1}{a} \int_{-\infty}^{\infty} f(u/a) \delta(u) du$$

$$= \frac{1}{a} f(0).$$

It is important to note that the integration variable dx and the argument of $\delta(x)$ must be equal.

In general, we have

$$\delta(ax) = \frac{1}{|a|} \delta(x).$$

Example (Function Argument for δ). We now want to evaluate

$$\int_{-\infty}^{\infty} f(x) \delta(g(x)) dx.$$

When we take the change of variables, we have

$$\int_{y_1}^{y_2} f(y) \delta(y) dy = \int_{x_1}^{x_2} f(g(x)) \delta(g(x)) \left| \frac{dg}{dx} \right| dx.$$

Therefore, we must have $\delta(g(x)) = \frac{1}{|dg/dx|_{g(x)=0}} \delta(x)$.

In the general case, we have

$$\delta(g(x)) = \frac{1}{|dg/dx|_{x_0}} \delta(x - x_0)$$

where $g(x_0) = 0$.

If, in the region of integration, g takes multiple zeros, we must take a sum:

$$\delta(g(x)) = \sum_i \frac{1}{|dg/dx|_{x_i}} \delta(x - x_i);$$

where we assume $\left| \frac{dg}{dx} \right|_{x_i} \neq 0$.

Example ($x^2 - a^2$ Argument for δ). Consider the distribution

$$\delta(x^2 - a^2).$$

The derivative of $g(x)$ is $2x$; the two zeros of g are at $x = \pm a$. Therefore,

$$\begin{aligned} \delta(x^2 - a^2) &= \frac{1}{|2x|_a} \delta(x - a) + \frac{1}{|2x|_{-a}} \delta(x + a) \\ &= \frac{1}{2a} (\delta(x - a) + \delta(x + a)). \end{aligned}$$

For example, if we took

$$\begin{aligned} \int_{-\infty}^{\infty} x^3 \delta(x^2 - a^2) dx &= \frac{1}{2a} \int_{-\infty}^{\infty} x^3 (\delta(x - a) + \delta(x + a)) dx \\ &= \frac{1}{2a} (a^3 + (-a)^3) \\ &= 0. \end{aligned}$$

Now, evaluating

$$\begin{aligned}\int_0^\infty x^3 \left(\delta(x^2 - a^2) \right) dx &= \frac{1}{2a} \int_0^\infty x^3 (\delta(x - a) + \delta(x + a)) dx \\ &= \frac{1}{2a} (a^3) \\ &= \frac{1}{2} a^2.\end{aligned}$$

Example ((Weak) Derivative of δ). Obviously we cannot formally take $\delta'(x)$, but we can always place $\delta(x)$ under the integral sign and treat $\delta'(x)$ as the “derivative” via integration by parts:

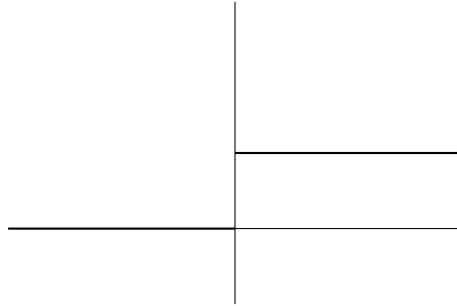
$$\begin{aligned}\int_{-\infty}^\infty f(x) \delta'(x) dx &= f(x) \delta(x) \Big|_{-\infty}^\infty - \int_{-\infty}^\infty \frac{df}{dx} \delta(x) dx \\ &= - \frac{df}{dx} \Big|_0 \\ &= -f'(0).\end{aligned}$$

The “identity” for the delta function’s derivatives is

$$f(x) \delta'(x) = -f'(x) \delta(x).$$

Example (Heaviside Step Function). The Heaviside step function, $\Theta(x)$, is

$$\Theta(x) = \begin{cases} 0 & x < 0 \\ 1 & x > 0. \end{cases}$$



Example (Higher Dimension Delta Distributions). In higher dimensions,

$$\int_{\text{all space}} \delta(\mathbf{r}) d\tau = 1,$$

and

$$\int_V f(\mathbf{r}) \delta(\mathbf{r} - \mathbf{a}) d\tau = \begin{cases} f(\mathbf{a}) & \mathbf{a} \in V \\ 0 & \text{otherwise} \end{cases}.$$

One of the common notations for higher dimensional delta functions is $\delta^{(n)}(\mathbf{r})$, where (n) denotes the dimension (not to be confused with n th derivative).

Instead, we can use $\delta(\mathbf{r})$, which lets us know that we are dealing in higher dimensions, and context is evident.

Example (Voltage under a Point Charge). The voltage of a point charge q at a position \mathbf{a} is given by Coulomb's law

$$\Phi(\mathbf{r}) = \frac{q}{4\pi\epsilon_0} \frac{1}{|\mathbf{r} - \mathbf{a}|},$$

with $\Phi = 0$ at ∞ .

For a continuous point charge distribution $\rho(\mathbf{r})$, we consider each element of the volume $d\tau$ centered at \mathbf{r} with charge $dq = \rho(\mathbf{r}) d\tau$.

$$\begin{aligned} d\Phi(\mathbf{r}) &= \frac{dq}{4\pi\epsilon_0} \frac{1}{|\mathbf{r} - \mathbf{a}|} \\ &= \frac{1}{4\pi\epsilon_0} \frac{\rho(\mathbf{r}) d\tau}{|\mathbf{r} - \mathbf{a}|}. \end{aligned}$$

In particular, for some \mathbf{r} , we need to add up over \mathbf{a} , yielding

$$\Phi(\mathbf{r}) = \frac{1}{4\pi\epsilon_0} \int_V \frac{\rho(\mathbf{r}')}{|\mathbf{r} - \mathbf{r}'|} d\tau'$$

This expression should hold for every physically reasonable volume charge distribution ρ , what $\rho(\mathbf{r})$ denotes a point charge?

In particular, if $\rho(\mathbf{r})$ is a point charge, then $\rho = q\delta(\mathbf{r} - \mathbf{a})$.

Example (Using the Multi-Dimensional Delta Distribution). In Cartesian coordinates, we have

$$\delta(\mathbf{r} - \mathbf{r}_0) = \delta(x - x_0) \delta(y - y_0) \delta(z - z_0).$$

If we want to transform $\delta(\mathbf{r} - \mathbf{r}_0)$ into a different coordinate system such as $d\tau = du dv dw$, we need the Jacobian. Thus,

$$\delta(\mathbf{r} - \mathbf{r}_0) = \frac{1}{|J|} \delta(u - u_0) \delta(v - v_0) \delta(w - w_0).$$

For instance, in spherical coordinates, we have

$$\begin{aligned} \delta(\mathbf{r} - \mathbf{r}_0) &= \frac{1}{r^2 \sin \theta} \delta(r - r_0) \delta(\theta - \theta_0) \delta(\phi - \phi_0) \\ &= \frac{1}{r^2} \delta(r - r_0) \delta(\cos \theta - \cos \theta_0) \delta(\phi - \phi_0). \end{aligned}$$

Vector Calculus

Question: What is a vector?

Answer. A vector is an element of a vector space.

Remark: Yes, vectors as defined by "magnitude and direction" also are elements of vector spaces.

For the purposes of this unit, we will focus on vectors in the vector space \mathbb{R}^n over \mathbb{R} .

Notation: Vector-valued functions with vector-valued outputs will be denoted

$$\mathbf{F}(\mathbf{r}).$$

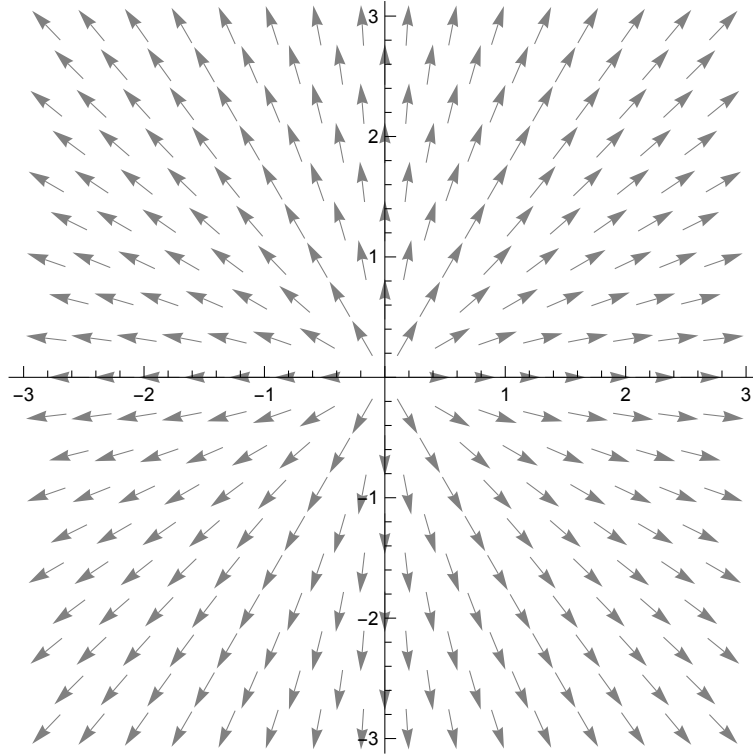
Vector Fields

Definition (Vector Field). A vector-valued function $\mathbf{F}(\mathbf{r})$ with vector-valued outputs is known as a vector field.

Example. The field

$$\mathbf{F}(x, y, z) = x\hat{i} + y\hat{j} + z\hat{k}$$

can be seen below.

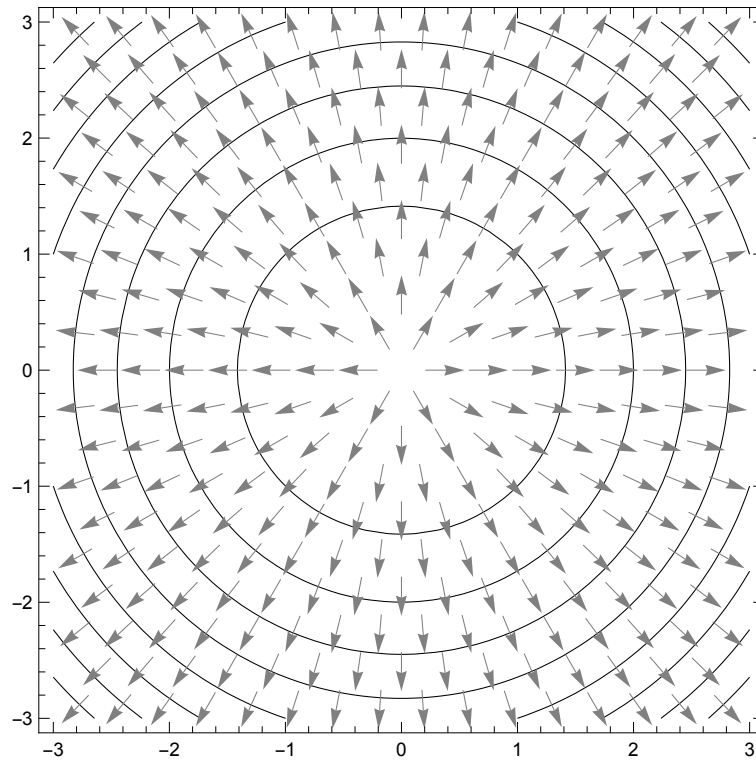


Notice that, in terms of spherical coordinates, $\mathbf{F}(x, y, z) = r\hat{r} = \mathbf{r}$.

Definition (Incompressible Fluid). A fluid is incompressible if its density is constant.

In particular, incompressible fluids cannot have either sources or sinks, since sources imply a local reduction in density, while sinks imply a local increase in density.

Example. Consider a sprinkler with N streams. Since water is incompressible, the density of streamlines σ and the surface area of the spherical shells, A must be inversely proportional to each other.

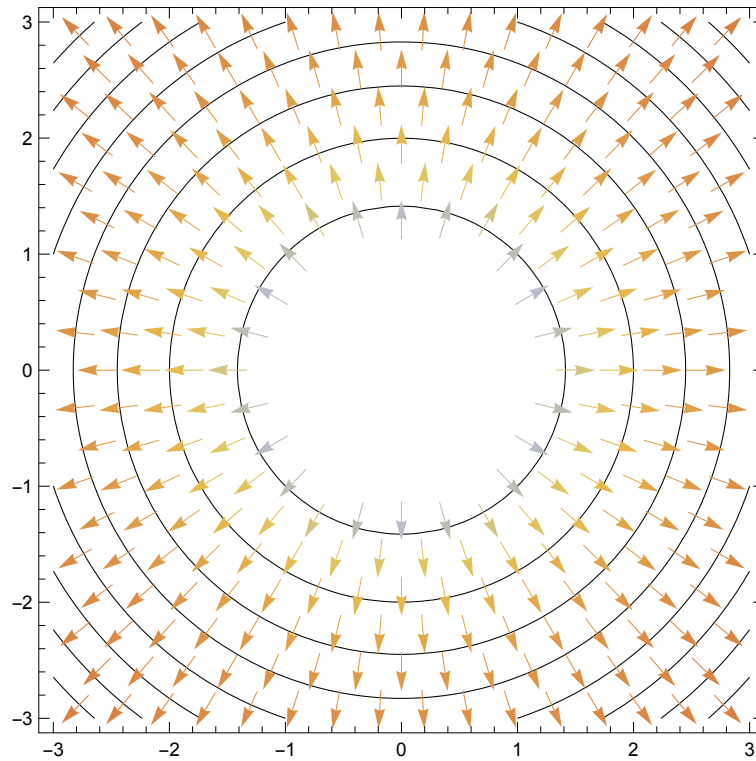


Thus, we have

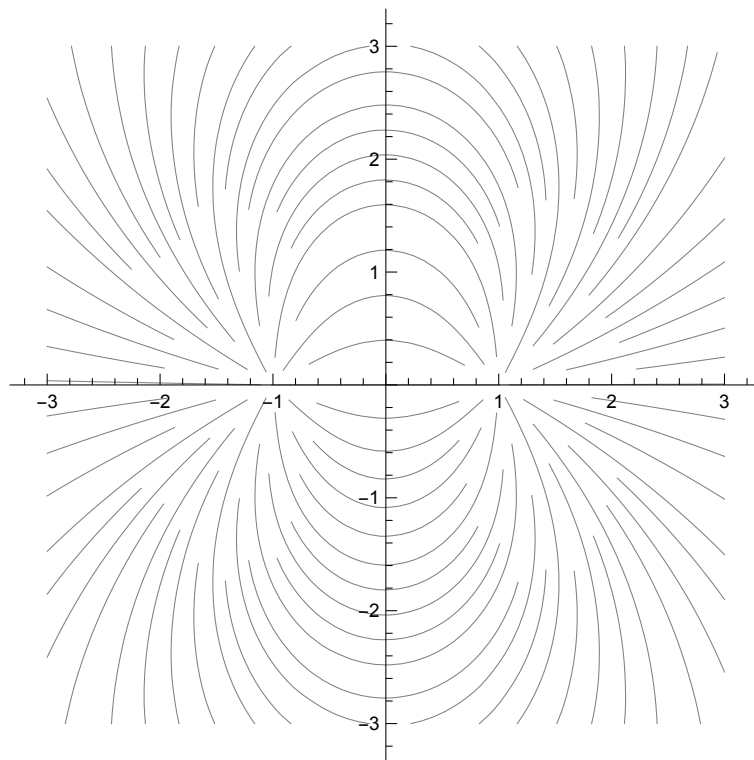
$$N = \sigma A,$$

meaning $\sigma \sim \frac{1}{r^2}$ since $A \sim r^2$.

In particular, the strength of the vector field must diminish with the square of the distance.



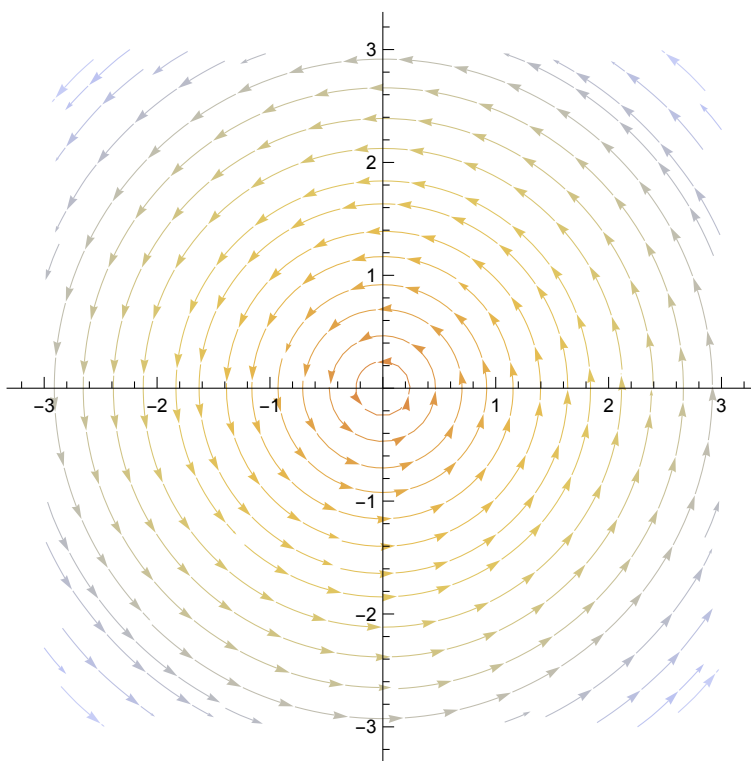
Example. Vector fields can be added.



Example. Consider the field

$$\mathbf{G}(x, y) = \frac{1}{\sqrt{x^2 + y^2}} (-y\hat{i} + x\hat{j})$$

As depicted, we can see that the vector field looks as follows.



In particular, we can see that $\mathbf{G} = \hat{\phi}$.

Notice that our vector fields are dependent on both the basis and the coordinate system.

In particular, we have reason to prefer a Cartesian basis over the polar or spherical basis, since the Cartesian basis is position-independent.

Gradient, Divergence, and Curl

Value	Expression In Terms of ∇	Expression In Terms of ∂
Gradient	∇f	$\frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$
Divergence	$\nabla \cdot \mathbf{E}$	$\sum_i \partial_i E_i$
Curl	$\nabla \times \mathbf{B}$	$\sum_{i,j,k} \epsilon_{ijk} \partial_i B_j \hat{e}_k$
Laplacian of a scalar field	$\nabla^2 f$	$\sum_i \frac{\partial^2}{\partial i^2} f$
Laplacian of a vector field	$\nabla^2 \mathbf{v}$	$\sum_i \frac{\partial^2}{\partial i^2} v_i \hat{e}_i$

Table 12: Gradient, Divergence, and Curl

The ∇ Operator

Consider a scalar function $f(\mathbf{r})$. If we want to imagine how f changes as we move \mathbf{r} to $\mathbf{r} + d\mathbf{r}$, we use the chain rule.

$$df = \left(\frac{\partial f}{\partial x} \right) dx + \left(\frac{\partial f}{\partial y} \right) dy + \left(\frac{\partial f}{\partial z} \right) dz$$

$$\begin{aligned}
&= \begin{pmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \\ \frac{\partial f}{\partial z} \end{pmatrix} \begin{pmatrix} dx \\ dy \\ dz \end{pmatrix} \\
&= \nabla f \cdot d\mathbf{r}.
\end{aligned}$$

In particular, we define

$$\nabla f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}.$$

Notice that, since $dx\hat{i} + dy\hat{j} + dz\hat{k}$ is a vector, and df is a scalar, we know that ∇f *must* be a vector.

Definition (Gradient).

$$\begin{aligned}
\nabla f &= \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k} \\
df &= |\nabla f| |d\mathbf{r}| \cos \theta.
\end{aligned}$$

If ∇f is in the direction of $d\mathbf{r}$, then $\cos \theta = 1$, meaning df is maximized. In particular, ∇f points in the direction of maximum change in f .

In particular, this means that for every (differentiable) scalar field, there is a natural vector field associated with the direction of largest increase.

Example. The electric field

$$\mathbf{E} = -\nabla V.$$

Similarly, for any given potential U ,

$$\mathbf{F} = -\nabla U.$$

Definition (The ∇ Operator).

$$\begin{aligned}
\nabla f &= \begin{pmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \\ \frac{\partial f}{\partial z} \end{pmatrix} \\
&= \underbrace{\begin{pmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{pmatrix}}_{\nabla} (f)
\end{aligned}$$

Thus, we get

$$\nabla \equiv \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}.$$

Example.

(1) For some scalar field $f(\mathbf{r})$, we can take

$$\nabla(f) = \nabla f,$$

which yields the gradient field.

(2) For some vector field \mathbf{E} , we can take

$$\nabla \cdot \mathbf{E} = g$$

which yields a scalar field known as the divergence of \mathbf{E} .

In particular,

$$\nabla \cdot \mathbf{E} = \frac{\partial}{\partial x} (\mathbf{E} \cdot \hat{\mathbf{i}}) + \frac{\partial}{\partial y} (\mathbf{E} \cdot \hat{\mathbf{j}}) + \frac{\partial}{\partial z} (\mathbf{E} \cdot \hat{\mathbf{k}}).$$

(3) For some vector field \mathbf{B} , we can take

$$\nabla \times \mathbf{B} = \mathbf{A},$$

which yields a vector field known as the curl of \mathbf{B} .

(4)

$$\begin{aligned} \nabla \cdot (\nabla f) &= (\nabla \cdot \nabla) f \\ &= \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2} \\ &= \nabla^2 f \\ &= \Delta f, \end{aligned}$$

which yields an operator known as the Laplacian.

Example. Let $\mathbf{v}_1 = xy\hat{\mathbf{i}} + y^2\hat{\mathbf{j}}$. Then,

$$\begin{aligned} \nabla \cdot \mathbf{v}_1 &= \frac{\partial}{\partial x} (xy) + \frac{\partial}{\partial y} (y^2) \\ &= y + 2y \\ &= 3y, \end{aligned}$$

and

$$\begin{aligned} \nabla \times \mathbf{v}_1 &= \left(\frac{\partial}{\partial x} (y^2) - \frac{\partial}{\partial y} (xy) \right) \hat{\mathbf{k}} \\ &= -x\hat{\mathbf{k}}. \end{aligned}$$

Example. Let $\mathbf{v}_2 = \frac{1}{x^2+y^2+z^2} (x\hat{\mathbf{i}} + y\hat{\mathbf{j}} + z\hat{\mathbf{k}})$. Then,

$$\begin{aligned} \nabla \cdot \mathbf{v}_2 &= \frac{\partial}{\partial x} \left(\frac{x}{x^2+y^2+z^2} \right) + \frac{\partial}{\partial y} \left(\frac{y}{x^2+y^2+z^2} \right) + \frac{\partial}{\partial z} \left(\frac{z}{x^2+y^2+z^2} \right) \\ &= \frac{1}{x^2+y^2+z^2} \nabla \times \mathbf{v}_2 = 0 \end{aligned}$$

Example. Consider

$$\begin{aligned} \mathbf{v} &= x^2\hat{\mathbf{i}} + y^2\hat{\mathbf{j}} + z^2\hat{\mathbf{k}} \\ \mathbf{u} &= yz\hat{\mathbf{i}} + zx\hat{\mathbf{j}} + xy\hat{\mathbf{k}}. \end{aligned}$$

In particular, it is easily verified that $\nabla \times \mathbf{v} = 0$ and $\nabla \cdot \mathbf{u} = 0$.

Applying Vector Identities to the ∇ Operator

We are aware that

$$\begin{aligned} a\mathbf{V} &= \mathbf{V}a \\ \mathbf{A} \cdot \mathbf{B} &= \mathbf{B} \cdot \mathbf{A}. \end{aligned}$$

However, when we deal with ∇ , we have to respect both the properties of the vectors *and* the properties of the operator. In particular,

$$f\nabla \neq \nabla f.$$

This is because $f\nabla$ is a vector operator, while ∇f is a vector field. Similarly,

$$\nabla \cdot \mathbf{E} \neq \mathbf{E} \cdot \nabla,$$

since $\nabla \cdot \mathbf{E}$ is a scalar field, while $\mathbf{E} \cdot \nabla$ is a scalar operator.

Example (Curl of Curl). Consider

$$\nabla \times (\nabla \times \mathbf{v}).$$

On first glance, we want to use the identity $\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \mathbf{B}(\mathbf{A} \cdot \mathbf{C}) - \mathbf{C}(\mathbf{A} \cdot \mathbf{B})$, yielding

$$\nabla \times (\nabla \times \mathbf{v}) = \nabla(\nabla \cdot \mathbf{v}) - \mathbf{v}(\nabla \cdot \nabla).$$

However, notice that $\mathbf{v}(\nabla \cdot \nabla)$ is a scalar operator, while $\nabla \times (\nabla \times \mathbf{v})$ is a vector field. Thus, we have to modify the double cross product to $\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \mathbf{B}(\mathbf{A} \cdot \mathbf{C}) - (\mathbf{A} \cdot \mathbf{B})\mathbf{C}$

$$\nabla \times (\nabla \times \mathbf{v}) = \nabla(\nabla \times \mathbf{v}) - \nabla^2 \mathbf{v}.$$

Example (Curl of Gradient and Divergence of Curl). Consider

$$\nabla \times (\nabla f).$$

In particular, we are tempted to take

$$\begin{aligned} \nabla \times (\nabla f) &= (\nabla \times \nabla) f \\ &= 0. \end{aligned}$$

This is allowed, since we do not affect the property of the operation.

The following identity is also true,

$$\nabla \cdot (\nabla \times \mathbf{v}) = 0,$$

but we cannot use a cheesy method to prove this.

Remark: Faraday's law is $\nabla \times \mathbf{E} = 0$, and Gauss's law for magnetism is $\nabla \times \mathbf{B} = 0$, where \mathbf{E} denotes the electric field and \mathbf{B} denotes the magnetic field.

If $\nabla \times \mathbf{E} = 0$ in electrostatics, then $\mathbf{E} = \nabla A$ for some scalar function A . In particular, we say $\mathbf{E} = -\nabla V$. We call V the scalar potential.

Similarly, if $\nabla \cdot \mathbf{B} = 0$, then $\mathbf{B} = \nabla \times \mathbf{A}$ for some vector field \mathbf{A} . We call \mathbf{A} the vector potential.

Example (Products). Consider

$$\nabla(fg).$$

Using the product rule, we have

$$\nabla(fg) = (\nabla f)g + f(\nabla g).$$

However, when we look at

$$\nabla \cdot (f\mathbf{A}),$$

things get a little more complicated. Notice that $\nabla \cdot (f\mathbf{A})$ is a scalar, meaning we apply the product rule using dot products to yield such a scalar.

$$\nabla \cdot (f\mathbf{A}) = \nabla f \cdot \mathbf{A} + f \nabla \cdot \mathbf{A}.$$

Similarly,

$$\begin{aligned} \nabla \times (\mathbf{A}f) &= (\nabla \times \mathbf{A})f + \nabla f \times \mathbf{A} \\ &= (\nabla \times \mathbf{A})f - \mathbf{A} \times \nabla f. \end{aligned}$$

Changing Coordinates

Coordinate System	Gradient Expression
Cartesian	$\nabla f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$
Cylindrical	$\nabla f = \frac{\partial f}{\partial \rho} \hat{\rho} + \frac{1}{\rho} \frac{\partial f}{\partial \phi} \hat{\phi} + \frac{\partial f}{\partial z} \hat{k}$
Spherical	$\nabla f = \frac{\partial f}{\partial r} \hat{r} + \frac{1}{r \sin \theta} \frac{\partial f}{\partial \phi} \hat{\phi} + \frac{1}{r} \frac{\partial f}{\partial \theta} \hat{\theta}$

Table 13: Gradients in Coordinate Systems

Vector equations are fundamentally independent of their coordinate systems. Thus, the established identities in the previous subsection must be valid regardless of the coordinate system.

For instance, we should be able to calculate

$$\nabla \cdot \mathbf{E}$$

regardless of the coordinate system.

Example (Converting to Polar Coordinates). Consider

$$\mathbf{v}_1 = xy\hat{i} + y^2\hat{j}.$$

Conversion to polar coordinates yields

$$\mathbf{v}_1 = (r^2 \sin \phi) \hat{r}.$$

Understanding ∇^2 , $\nabla \cdot$, and $\nabla \times$

Example (Understanding the Laplacian). One of the most important differential equations is the equation for simple harmonic motion:

$$\frac{d^2}{dt^2} f(t) = -\omega^2 f(t).$$

However, this equation does not need to be in time. We can also imagine this oscillation happening in space:

$$\frac{d^2}{dx^2} f(x) = -k^2 f(x).$$

This doesn't need to occur in one dimension, though. A reasonable assumption is that what occurs in x should occur in y and z symmetrically.

$$\underbrace{\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right)}_{\nabla^2} f(x, y, z) = - \underbrace{\left(k_x^2 + k_y^2 + k_z^2 \right)}_{\|\mathbf{k}\|^2} f(x, y, z).$$

Essentially, ∇^2 is a measure of the concavity of the function in a particular direction.

In one dimension, if $\frac{df}{dx}\big|_P = 0$ and $\frac{d^2f}{dx^2}\big|_{x=P} < 0$, we know that $f(P)$ is lower than the average value “around” the point $x = P$.

Example (Understanding the Divergence). If we have a vector field \mathbf{F} in three dimensions, there are nine different ways to understand a rate of change, $\partial_i F_j$.

We start by choosing axes such that $\mathbf{F}(P) = F_x(P)\hat{i}$. Moving along the streamline by dx , a simple linear approximation gives,

$$F_x(P + dx\hat{i}) = F_x(P) + \frac{\partial F_x}{\partial x}\bigg|_{x=P} dx.$$

When we move along the streamline by dx , if $\frac{\partial F_x}{\partial x}\big|_{x=P} > 0$, we see that $F_x(P + dx\hat{i})$ increases. Essentially, this derivative measures the “surge” from point P .

If we look at \mathbf{F} by moving along $dy\hat{j}$, we find

$$F_y(P + dy\hat{j}) = \frac{\partial F_y}{\partial y}\bigg|_{y=P} dy,$$

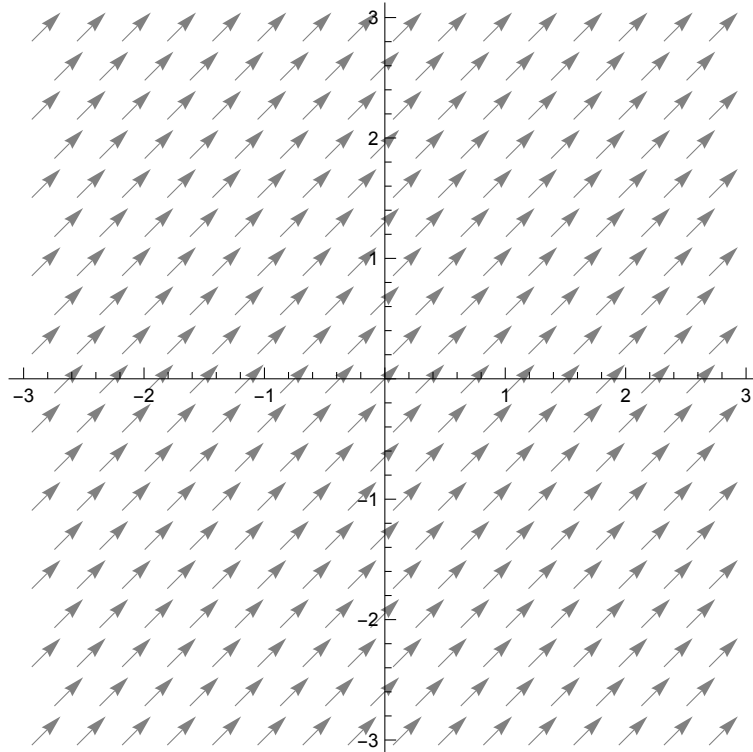
since $F_y(P) = 0$. If $\frac{\partial F_y}{\partial y} > 0$, the streamlines seem to “spread out” from each other.

These derivatives measure how a field “surges” out of a point and how it “spreads” out of a point.

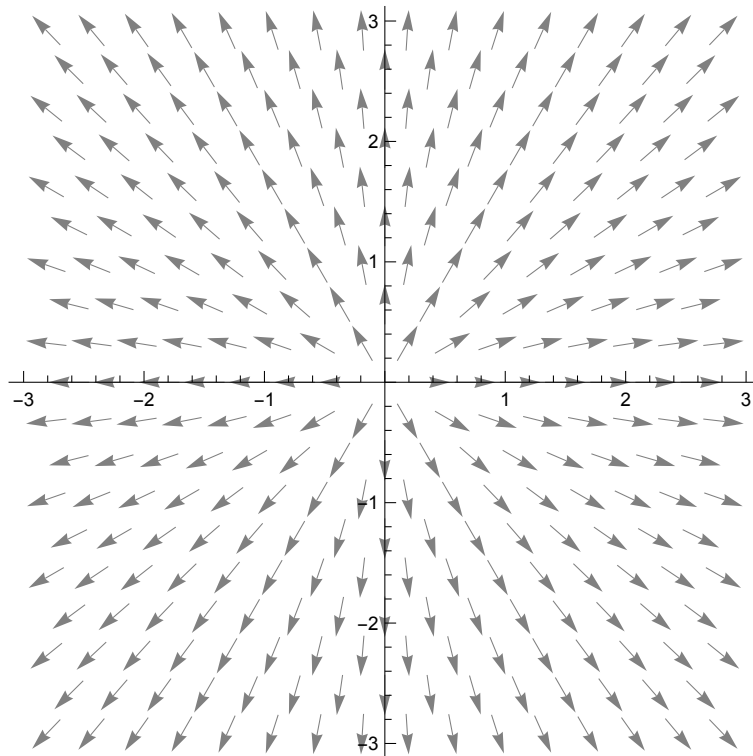
This measure of surge and/or spread has to be axis-independent. All of these have to coincide, meaning the full measure of surge and spread is

$$\nabla \cdot \mathbf{F} = \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z}.$$

Example (Coordinate Dependence of Divergence). The following field represents $\mathbf{F} = \hat{i} + \hat{j}$, which has zero divergence.



The following field represents $\mathbf{F} = \hat{\mathbf{r}}$, which has positive divergence (recall that $\hat{\mathbf{r}}$ is not position-independent).



Definition (Solenoidal Field). A field that has zero divergence is known as a solenoidal or divergence-free field.

Solenoidal fields are useful for modeling incompressible fluids, as incompressible fluids have constant density.

If $\nabla \cdot \mathbf{F} = 0$, then $\mathbf{F} = \nabla \times \mathbf{A}$ for some other vector field \mathbf{A} . Additionally, since $\mathbf{F} = \nabla \Phi$ for some scalar field Φ , we recover Laplace's equation:

$$\begin{aligned}\nabla \cdot (\nabla \Phi) &= 0 \\ \nabla^2 \Phi &= 0.\end{aligned}$$

Example (Understanding the Curl). Of the nine combinations $\partial_i F_j$, we have used 3 of them via the divergence.

Now, we explore the curl, which is $\nabla \times \mathbf{F}$, which gives information about $\partial_i F_j$ where $i \neq j$.

By the definition of the cross product, we have

$$(\nabla \times \mathbf{F})_k = \partial_i F_j - \partial_j F_i,$$

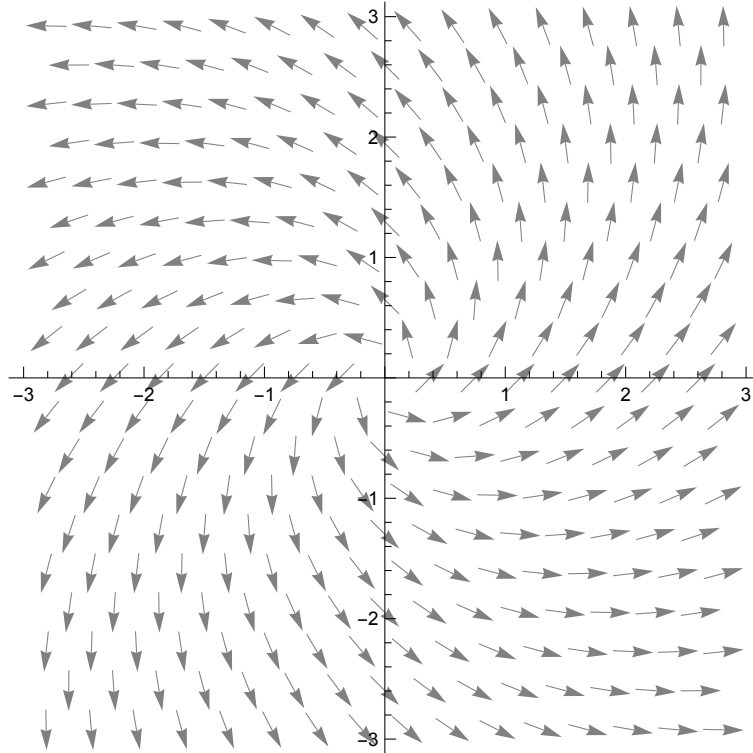
where $i \neq j$.

Considering water rotating with angular velocity ω , we find $\mathbf{v} = \omega \times \mathbf{r}$. Now, taking

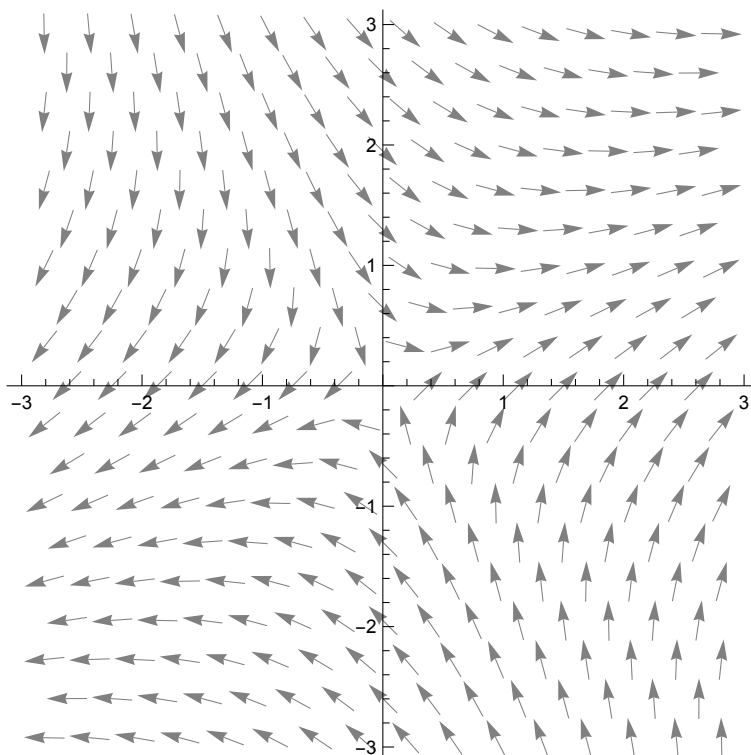
$$\begin{aligned}\nabla \times \mathbf{v} &= \nabla \times (\mathbf{r} \times \omega) \\ &= 2\omega.\end{aligned}$$

Therefore, curl measures some “swirl” of a given vector field.

Example (Fields with Differing Curl). The field $\mathbf{F} = (x - y)\hat{i} + (x + y)\hat{j}$ has positive curl everywhere.



Meanwhile, the field $\mathbf{F} = (x + y)\hat{i} + (x - y)\hat{j}$ has zero curl everywhere.



Integrating Scalar and Vector Fields

Type of Integral	Expression
Line Integral, $C = y(x)$	$\int_{x_1}^{x_2} f(x, g(x)) \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$
Line Integral, $\mathbf{c}(t) = (x(t), y(t))$	$\int_{t_1}^{t_2} f(x(t), y(t)) \left\ \frac{d\mathbf{c}}{dt} \right\ dt$
Surface Integral, $z = g(x, y)$	$\int_D f(x, y, g(x, y)) \sqrt{1 + \ \nabla g\ ^2} dx dy$
Surface Integral, $\mathbf{r} = \mathbf{x}(s, t)$	$\int_{t_1}^{t_2} \int_{s_1}^{s_2} f(\mathbf{r}) \left\ \frac{\partial \mathbf{x}}{\partial s} \times \frac{\partial \mathbf{x}}{\partial t} \right\ ds dt.$

Table 14: Integrating Scalar Fields

Integration is summation,^{xvii} meaning the expression

$$\int_{x_1}^{x_2} f(x) dx$$

describes a sum along a unique interval defined by x_1 and x_2 .

^{xvii}kinda

Type of Integral	Expression
$\int_C \mathbf{B} \cdot d\vec{\ell}, \mathbf{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$	$\int_C B_x dx + B_y dy + B_z dz$
$\int_C \mathbf{E} \cdot d\vec{\ell}, \mathbf{E} = \nabla \Phi$	$\Phi(t_2) - \Phi(t_1)$
Φ	$\int_S \mathbf{E} \cdot d\mathbf{a}$
Φ_{net}	$\oint_S \mathbf{E} \cdot d\mathbf{a}$

Table 15: Integrating Vector Fields

When we go to higher dimensions, we first think of

$$\int_{P_1}^{P_2} f(x, y) dx,$$

which wants us to sum $f(x, y)$ from $P_1 = (x_1, y_1)$ to $P_2 = (x_2, y_2)$. However, this is not a fully specific expression — we need a *path* along which we integrate. We specify the path by $y = g(x)$. Now, the integral becomes

$$\int_{P_1}^{P_2} f(x, g(x)) dx.$$

Similarly, for a surface integral

$$\int_S f(x, y) dx dy,$$

we need the surface S along which we integrate, where we say $z = g(x, y)$.

However, while there are certain functions that are path-independent,^{xviii} we must assume that every function is *path-dependent*.

Line Integrals

A line integral is a sum over a curve C .

$$\int_C f(\mathbf{r}) d\ell.$$

Here, $d\ell$ denotes the length element along C . For instance, if f denotes the charge density per unit length, and C is a wire, then $\int_C f(\mathbf{r}) d\ell$.

If we define C by $y = g(x)$, then the integral is

$$\int_C f(x, y) d\ell = \int_C f(x, g(x)) d\ell.$$

However, we need to figure out how to deal with $d\ell$ — in particular, we need $d\ell$ to be an expression only in dx . In particular, $d\ell$ is given by the Pythagorean theorem:

$$(d\ell)^2 = (dx)^2 + (dy)^2.$$

^{xviii}Holomorphic functions, for instance

Notation: Everyone (else) drops the parentheses:

$$d\ell^2 = dx^2 + dy^2.$$

Our integral now becomes

$$\begin{aligned}\int_C f(x, g(x)) \, d\ell &= \int_C f(x, g(x)) \sqrt{(dx)^2 + (dy)^2} \\ &= \int_{x_1}^{x_2} f(x, g(x)) \, dx \sqrt{1 + \left(\frac{dy}{dx}\right)^2}\end{aligned}$$

Example. Let

$$\begin{aligned}f(\mathbf{r}) &= \sqrt{\frac{1}{4}x^2 + y^2} \\ y(x) &= \frac{1}{2}x^2,\end{aligned}$$

integrated from $0 < x < 1$.

Then,

$$\begin{aligned}\int_C f(\mathbf{r}) \, d\ell &= \int_0^1 \sqrt{\frac{1}{4}x^2 + \frac{1}{4}x^4} \sqrt{1 + \left(\frac{dy}{dx}\right)^2} \, dx \\ &= \frac{1}{2} \int_0^1 x \sqrt{1 + x^2} \sqrt{1 + x^2} \, dx \\ &= \frac{1}{2} \int_0^1 x (1 + x^2) \, dx \\ &= \frac{3}{8}.\end{aligned}$$

Note that we can also evaluate this integral as a function of y , and still get the same outcome.

Example. Let

$$\begin{aligned}f(\mathbf{r}) &= \sqrt{\frac{1}{4}x^2 + y^2} \\ y(x) &= x,\end{aligned}$$

integrated from $0 < x < 1$.

Then,

$$\begin{aligned}\int_C f(\mathbf{r}) \, d\ell &= \int_0^1 \sqrt{\frac{1}{4}x^2 + x^2} \sqrt{1 + \left(\frac{dy}{dx}\right)^2} \, dx \\ &= \sqrt{\frac{5}{2}} \int_0^1 x \, dx \\ &= \sqrt{\frac{5}{8}}.\end{aligned}$$

We can also do this in polar coordinates. First, we have

$$(d\ell)^2 = (dr)^2 + r^2 (d\theta)^2.$$

Then,

$$\begin{aligned}\int_C f(\mathbf{r}) \, d\ell &= \int_0^{\sqrt{2}} \sqrt{\frac{1}{4}r^2 \cos^2 \theta + r^2 \sin^2 \theta} \, dr \\ &= \sqrt{\frac{5}{8}}.\end{aligned}$$

When we integrate with respect to a parametrized curve in one dimension, we have

$$\int_{x_1}^{x_2} f(x) \, dx = \int_{t(x_1)}^{t(x_2)} f(x(t)) \frac{dx}{dt} \, dt.$$

In multiple dimensions for $\mathbf{c}(t) = (x(t), y(t))$, we have

$$\begin{aligned}d\ell &= \sqrt{(dx)^2 + (dy)^2} \\ &= dt \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} \\ &= \left\| \frac{d\mathbf{c}}{dt} \right\|,\end{aligned}$$

yielding

$$\int_C f(\mathbf{r}) \, d\ell = \int_{t_1}^{t_2} f(x(t), y(t)) \left\| \frac{d\mathbf{c}}{dt} \right\| \, dt.$$

Surface Integrals

When we turn to a surface

$$\int_S f(\mathbf{r}) \, dA,$$

we parametrize $z = g(x, y)$ to yield

$$\int_S f(x, y, z) \, dA = \int_D f(x, y, g(x, y)) \sqrt{1 + \|\nabla g\|^2} \, dx dy,$$

where D is the projection of S onto the x, y -plane.

Circulation

So far, we have only considered scalar fields, When we look at

$$\int_C \mathbf{F}(\mathbf{r}) \, d\ell = \hat{i} \int_C F_x(\mathbf{r}) \, d\ell + \hat{j} \int_C F_y(\mathbf{r}) \, d\ell + \hat{k} \int_C F_z(\mathbf{r}) \, d\ell.$$

More commonly, though, we are interested in

$$\int_C \mathbf{F}(\mathbf{r}) \cdot d\vec{\ell},$$

which is a scalar quantity. When we add the dot product into the integral, we signal that we are most interested in the *parallel* component of \mathbf{F} to $d\vec{\ell}$.

In cartesian coordinates, this integral is equal to

$$\int_C \mathbf{F}(\mathbf{r}) \cdot d\vec{\ell} = \int_C F_x dx + F_y dy + F_z dz.$$

For a more physical example,^{xix} this integral is a measure of work if $\mathbf{F}(\mathbf{r})$ denotes force. Similarly,

$$\Delta V = - \int_{P_1}^{P_2} \mathbf{E} \cdot d\vec{\ell}$$

Definition (Circulation). When we integrate over a closed curve C , our line integral now becomes

$$\Psi = \oint_C \mathbf{F} \cdot d\vec{\ell}$$

Remark: It is not always the case that Ψ is zero.

Summing \mathbf{F} along a closed path C measures the net “swirl” of the vector field.

Example (Symmetry in Circulation). Ampère’s law says that

$$\oint_C \mathbf{B} \cdot d\vec{\ell} = \mu_0 I,$$

where μ_0 is the permeability of free space, I denotes current, and \mathbf{B} is the magnetic field.

Consider the case of a wire with constant radius a and uniform current I_0 . From cylindrical symmetry, it must be the case that \mathbf{B} forms concentric circles about the wire.

Since Ampère’s law says we can *always* pick a curve that yields a constant, we can let C correspond to one of the circles with constant $\|\mathbf{B}\|$.

$$\begin{aligned} \oint_C \mathbf{B} \cdot d\vec{\ell} &= \oint_C B d\ell \\ &= B \oint_C d\ell \\ &= 2\pi r B, \end{aligned}$$

where r is the radius of the loop C .

Note that this value does not depend on the radius of C , but the value of $\mu_0 I$ does depend on the radius of C .

In particular,

$$I(r < a) = I_0 \frac{r^2}{a^2},$$

yielding

$$\begin{aligned} \mathbf{B}(r < a) &= \frac{\mu_0 I_0}{2\pi} \frac{r}{a^2} \hat{\phi} \\ \mathbf{B}(r > a) &= \frac{\mu_0 I_0}{2\pi r} \hat{\phi}. \end{aligned}$$

Inside the wire, the magnitude of the B field grows linearly with respect to r , and outside, the magnitude of the B field falls off by a factor of r^{-1} .

^{xix}Who cares about that?

However, in the general case, we need to parametrize our line integral.

$$\int_C \mathbf{F} \cdot d\vec{\ell} = \int_{t_1}^{t_2} \left(\mathbf{F} \cdot \frac{d\mathbf{c}}{dt} \right) dt$$

Example (Path-Dependence (or Path-Independence) of Work). Let $\mathbf{B} = x^2y\hat{i} - xy^2\hat{j}$, $P_1 = (0, 0)$, and $P_2 = (1, 1)$. We will calculate the work done by \mathbf{B} as follows:

$$\int_C \mathbf{B} \cdot d\vec{\ell} = \int_C B_x dx + B_y dy.$$

Along the path C_1 , which goes from $(0, 0)$ to $(1, 0)$, then $(1, 0)$ to $(1, 1)$, the work is given by

$$\begin{aligned} \int_C \mathbf{B} \cdot d\vec{\ell} &= \int_{C_1} x^2y dx - xy^2 dy = \int_0^1 x^2y|_{y=0} dx - \int_0^1 xy^2|_{x=1} dy \\ &= -\frac{1}{3}. \end{aligned}$$

Along the path C_2 , which goes from $(0, 0)$ to $(1, 1)$ directly, with $x = y$ and $dy = dx$, we have

$$\begin{aligned} \int_{C_2} \mathbf{B} \cdot d\vec{\ell} &= \int_{C_2} (x^2y - xy^2)|_{y=x} dx \\ &= 0. \end{aligned}$$

Along the path C_3 , defined by $x = 1 - \cos \theta$ and $y = \sin \theta$, we have $(dx, dy) = (\sin \theta, \cos \theta) d\theta$, meaning

$$\begin{aligned} \int_{C_3} \mathbf{B} \cdot d\vec{\ell} &= \int_0^{\pi/2} \left((1 - \cos \theta)^2 \sin \theta \right) \sin \theta d\theta - \int_0^{\pi/2} \left((1 - \cos \theta) \sin^2 \theta \right) \cos \theta d\theta \\ &= \frac{3\pi}{8} - 1. \end{aligned}$$

Meanwhile, for $\mathbf{E} = xy^2\hat{i} + x^2y\hat{j}$, it is the case that

$$\begin{aligned} \int_{C_1} \mathbf{E} \cdot d\vec{\ell} &= \frac{1}{2} \\ \int_{C_2} \mathbf{E} \cdot d\vec{\ell} &= \frac{1}{2} \\ \int_{C_3} \mathbf{E} \cdot d\vec{\ell} &= \frac{1}{2}. \end{aligned}$$

Definition (Path-Independence). Let $\mathbf{F}(\mathbf{r})$ be a vector field. If, for every closed path C , it is the case that

$$\oint_C \mathbf{F} \cdot d\vec{\ell} = 0,$$

then we say \mathbf{F} is path-independent.

If our vector field is path-independent, then we are allowed to pick the path that is easiest to calculate.

If \mathbf{E} is path-independent, then there has to exist some scalar field Φ such that

$$\int_{t_1}^{t_2} \mathbf{E} \cdot d\vec{\ell} = \Phi(t_2) - \Phi(t_1)$$

Definition (Equivalent Conditions for Path-Independence). Let $\mathbf{F}(\mathbf{r})$ be a vector field. Then, the following are equivalent:

- $\oint_C \mathbf{F} \cdot d\vec{\ell} = 0$
- $\mathbf{F} = \nabla \Phi$
- $\nabla \times \mathbf{F} = 0$

Example (Finding the Scalar Field). Consider $\mathbf{E} = xy^2\hat{i} + x^2y\hat{j}$. Since \mathbf{E} has curl 0, we know there must exist some Φ such that

$$\begin{aligned}\frac{\partial \Phi}{\partial x} &= xy^2 \\ \Phi &= \frac{1}{2}x^2y^2 + f(y) \\ \frac{\partial \Phi}{\partial y} &= x^2y \\ \Phi &= \frac{1}{2}x^2y^2 + g(x).\end{aligned}$$

Such a Φ exists if and only if we can choose f and g to be the same function. Since we can set $f(y) = g(x) = c \in \mathbb{R}$, such a Φ exists — namely, $\Phi(x, y) = \frac{1}{2}x^2y^2$.

Consider $\mathbf{B} = x^2y\hat{i} = xy^2\hat{j}$. We know such a Φ must not exist.

$$\begin{aligned}\frac{\partial \Phi}{\partial x} &= x^2y \\ \Phi &= \frac{1}{3}x^3y + f(y) \\ \frac{\partial \Phi}{\partial y} &= -xy^2 \\ \Phi &= -\frac{1}{3}xy^3 + g(x).\end{aligned}$$

There cannot exist such f and g that makes these antiderivatives equal to each other.

Example (Gravity). A mass m has a gravitational field

$$\mathbf{g} = -Gm \frac{\hat{r}}{r^2}.$$

Conventionally, the gravitational potential is the negative of the line integral of \mathbf{g} , since we want $\Phi(\infty) = 0$, yielding

$$\begin{aligned}\Phi(r) &= - \int_{\infty}^r \mathbf{g} \cdot d\vec{\ell} \\ &= Gm \int_{\infty}^r \frac{1}{s^2} ds \\ &= -\frac{Gm}{r}.\end{aligned}$$

Consider a planet. A planet is a bunch of point masses, which means we orient our focus away from \mathbf{g} towards $d\mathbf{g}$, and m to $dm = \rho d\tau$.

However, instead of trying to work out this integral in vector form, we want to find a scalar field Φ , then take $\mathbf{g} = -\nabla \Phi$.

Let's construct a planet that is a spherical shell at radius a with mass m . Then, $\sigma = \frac{m}{4\pi a^2}$ (constant), with the area dA has mass $dm = \sigma dA$. Thus, the mass at distance \mathbf{r} is

$$d\mathbf{g} = -G \frac{(\mathbf{r} - \mathbf{s})}{\|\mathbf{r} - \mathbf{s}\|^3} \sigma dA.$$

To find the total gravitational field, we find

$$\mathbf{g}(\mathbf{r}) = -G \int_S \frac{\mathbf{r} - \mathbf{s}}{\|\mathbf{r} - \mathbf{s}\|^3} \sigma dA,$$

where the integral with respect to \mathbf{s} is over the surface.

This vector-valued integral kind of sucks,^{xx} so instead, we want to integrate

$$\Phi(\mathbf{r}) = -G \int_S \frac{1}{\|\mathbf{r} - \mathbf{s}\|} \sigma dA,$$

which is much easier to do. Notice that

$$\begin{aligned} \|\mathbf{r} - \mathbf{s}\|^2 &= \langle \mathbf{r} - \mathbf{s}, \mathbf{r} - \mathbf{s} \rangle \\ &= \|\mathbf{r}\|^2 + \|\mathbf{s}\|^2 - 2\|\mathbf{r}\|\|\mathbf{s}\|\cos\theta, \end{aligned}$$

meaning, with $\|\mathbf{r}\| = r$ and $\|\mathbf{s}\| = a$,

$$\|\mathbf{r} - \mathbf{s}\| = \sqrt{r^2 + a^2 - 2ra\cos\theta}.$$

Using the area element, $dA = a^2 d\Omega$, or $dA = 2\pi a^2 d(\cos\theta)$, we get

$$\begin{aligned} \Phi(\mathbf{r}) &= -2\pi G \sigma a^2 \int_{-1}^1 \frac{1}{\sqrt{r^2 + a^2 - 2ra\cos\theta}} d(\cos\theta) \\ &= \frac{-2\pi G \sigma a}{r} ((r + a) - |r - a|). \end{aligned}$$

We need to evaluate Φ for $r < a$ and for $r > a$.

$$\begin{aligned} \Phi(r < a) &= -4\pi G \sigma a \\ &= -\frac{Gm}{a} \\ \Phi(r > a) &= -\frac{4\pi G \sigma a^2}{r} \\ &= -\frac{Gm}{r}. \end{aligned}$$

Notice that inside the shell, the gravitational potential is constant, while outside the shell, the gravitational potential falls off as if the shell has its mass concentrated at a point in the center.

When we convert the spherical shell into a ball (by integrating over a), we can see that, outside the planet, it is still the case that gravitational potential depends solely on the distance to the center of the sphere.

Flux

While circulation is the measure of the “swirl” of a vector field about a curve, we are also interested in the “surge” of a vector field about a surface. This is what flux is.

^{xx}Citation needed.

Definition (Flux). The flux is the product of the field's magnitude and surface area A that it crosses.

$$\Phi \equiv EA.$$

A surface is identified with its orientation, \hat{n} , meaning

$$\Phi = \mathbf{E} \cdot \hat{n}A.$$

If \hat{n} is not constant along a curve's surface, flux is calculated with an integral.

$$\begin{aligned}\Phi &= \int_S \mathbf{E} \cdot \hat{n} \, da \\ &= \int_S \mathbf{E} \cdot d\mathbf{a}.\end{aligned}$$

If S is a closed surface,^{xxi} the flux is known as the net flux, and is denoted

$$\Phi_{\text{net}} = \oint_S \mathbf{E} \cdot d\mathbf{a}.$$

Example (Continuity Equation). The conservation of electric charge is expressed by continuity — the rate at which charge is lost in a surface, Q_{in} must be accounted for by the current flowing out of the surface, I_{out} .

$$I_{\text{out}} = -\frac{dQ_{\text{in}}}{dt}.$$

We define the charge density ρ as

$$Q_{\text{in}} = \int_V \rho \, d\tau,$$

and the movement of charge density with average drift velocity \mathbf{v} gives the current density, $\mathbf{J} = \rho\mathbf{v}$. Since \mathbf{J} has units of current per area, the usual current is measured by

$$I = \int_S \mathbf{J} \cdot d\mathbf{a}.$$

In particular, continuity is concerned with net flux, meaning

$$I_{\text{out}} = \oint_S \mathbf{J} \cdot d\mathbf{a},$$

so the continuity equation is

$$\oint_S \mathbf{J} \cdot d\mathbf{a} = -\frac{d}{dt} \int_V \rho \, d\tau,$$

where S bounds the volume V .

Example (Gauss's Law). Gauss's Law states that the net flux about an enclosed surface is proportional to the charge enclosed.

$$\oint_S \mathbf{E} \cdot d\mathbf{a} = \frac{q_{\text{encl}}}{\epsilon_0}.$$

We would find it weird to find \mathbf{E} using Gauss's law, unless the symmetry works heavily in our favor.

^{xxi}A surface with no boundary.

Consider a uniform ball with positive charge Q_0 and radius a . Since the charge is spherically symmetric, \mathbf{E} must be radial, implying $\mathbf{E} = E(r)\hat{r}$.

With this in mind, we can choose a surface S such that \mathbf{E} is parallel to $d\mathbf{a} = \hat{n}da$,^{xxii} and of constant magnitude on S .

For $r > a$, our enclosed charge is

$$\begin{aligned}\oint_S \mathbf{E} \cdot d\mathbf{a} &= \oint_S E(r)\hat{r} \cdot \hat{r} da \\ &= E(r) \oint_S da \\ &= 4\pi r^2 E(r) \\ &= \sigma 4\pi a^2 \\ E &= \frac{Q_0}{4\pi\epsilon r^2} \\ \mathbf{E} &= \frac{Q_0}{4\pi\epsilon_0 r^2} \hat{r}.\end{aligned}$$

If our Gaussian surface is inside the sphere, then with our charge density $\rho = \frac{Q_0}{4/3\pi a^3}$, implying

$$\begin{aligned}q_{\text{encl}} &= \rho \frac{4}{3}\pi r^3 \\ &= Q_0 \frac{r^3}{a^3}.\end{aligned}$$

Thus, inside the ball, we get

$$\mathbf{E} = \frac{Q_0}{4\pi\epsilon_0} \frac{r}{a^3} \hat{r}.$$

^{xxii}For a sphere, $\hat{n} = \hat{r}$