

Things You Just Gotta Know

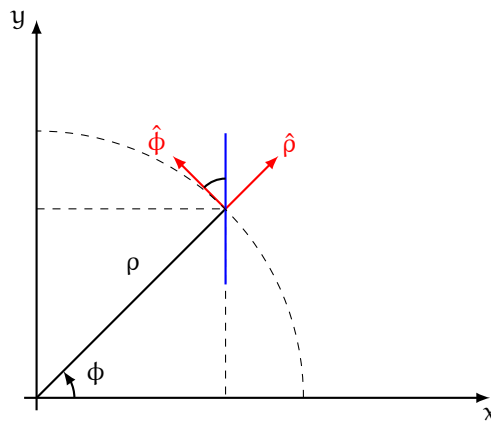
Coordinate Systems

We want to focus on vector-valued functions of coordinates.

$$\vec{V}(\mathbf{r}) = V_x(x, y)\hat{i} + V_y(x, y)\hat{j}.$$

Notice that a vector function uses the coordinate system twice. Once for the function's inputs, once for the vectors themselves.

Polar Coordinates



We can also express the inputs to \vec{V} in polar coordinates, (ρ, ϕ) .

$$\vec{V}(\mathbf{r}) = V_\rho(\rho, \phi)\hat{i} + V_\phi(\rho, \phi)\hat{j}.$$

To extract the input functions, we take

$$V_x = \hat{i} \cdot \vec{V}$$

$$V_y = \hat{j} \cdot \vec{V}.$$

Alternatively, we can project \vec{V} onto the $\hat{\rho}, \hat{\phi}$ axis:

$$\vec{V}(\mathbf{r}) = V_\rho(\rho, \phi)\hat{\rho} + V_\phi(\rho, \phi)\hat{\phi},$$

and we extract

$$V_\rho = \hat{\rho} \cdot \vec{V}$$

$$V_\phi = \hat{\phi} \cdot \vec{V}.$$

Notice that \mathbf{r} is an abstract vector; we need to project it onto a basis.

For instance, we can take the position vector and project it onto the cartesian and polar axes:

$$\begin{aligned} \mathbf{s} &= x\hat{i} + y\hat{j} \\ &= \rho \cos \phi \hat{i} + \rho \sin \phi \hat{j} \\ &= \rho \hat{\rho} \\ &= \sqrt{x^2 + y^2} \hat{\rho} \end{aligned}$$

The main reason we avoided using the $\hat{\rho}, \hat{\phi}$ axis up until this point is that ρ and ϕ are *position-dependent*, while the \hat{i}, \hat{j} axis is position-independent.

Now, we must figure out the position-dependence of $\hat{\rho}$ and $\hat{\phi}$:

$$d\mathbf{r} = \frac{\partial \mathbf{r}}{\partial \rho} d\rho + \frac{\partial \mathbf{r}}{\partial \phi} d\phi.$$

If we hold ϕ constant, it must be the case that any change in ρ is in the $\hat{\rho}$ direction. Therefore,

$$\begin{aligned}\hat{\rho} &= \frac{\frac{\partial \mathbf{r}}{\partial \rho}}{\left\| \frac{\partial \mathbf{r}}{\partial \rho} \right\|} \\ &= \frac{\cos \phi \hat{i} + \sin \phi \hat{j}}{|\cos \phi \hat{i} + \sin \phi \hat{j}|} \\ &= \cos \phi \hat{i} + \sin \phi \hat{j}.\end{aligned}$$

Similarly,

$$\begin{aligned}\hat{\phi} &= \frac{\frac{\partial \mathbf{r}}{\partial \phi}}{\left\| \frac{\partial \mathbf{r}}{\partial \phi} \right\|} \\ &= \frac{-\rho \sin \phi \hat{i} + \rho \cos \phi \hat{j}}{\|-\rho \sin \phi \hat{i} + \rho \cos \phi \hat{j}\|} \\ &= -\sin \phi \hat{i} + \cos \phi \hat{j}.\end{aligned}$$

Thus, we can see that the $\hat{\rho}, \hat{\phi}$ axis is orthogonal.

$$\begin{aligned}\frac{\partial \hat{\rho}}{\partial \phi} &= -\sin \phi \hat{i} + \cos \phi \hat{j} \\ &= \hat{\phi}, \\ \frac{\partial \hat{\phi}}{\partial \phi} &= -\hat{\rho}, \\ \frac{\partial \hat{\phi}}{\partial \rho} &= 0,\end{aligned}$$

and

$$\frac{\partial \hat{\rho}}{\partial \rho} = 0$$

Example (Velocity).

$$\begin{aligned}\mathbf{v} &= \frac{d\mathbf{s}}{dt} \\ &= \frac{d}{dt} (x\hat{i}) + \frac{d}{dt} (y\hat{j}).\end{aligned}$$

In the case of cartesian coordinates, \hat{i} and \hat{j} are constants.

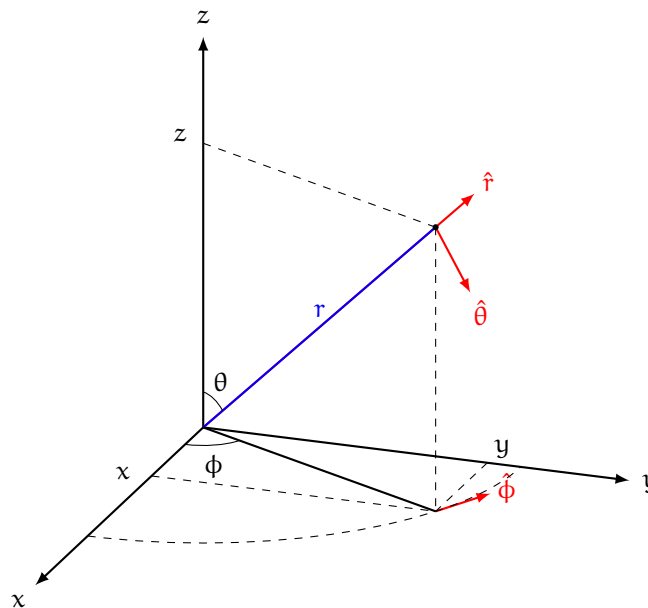
$$= v_x \hat{i} + v_y \hat{j}$$

When we examine polar coordinates, since $\hat{\rho}$ and $\hat{\phi}$ are position-dependent, we must use the chain rule.¹

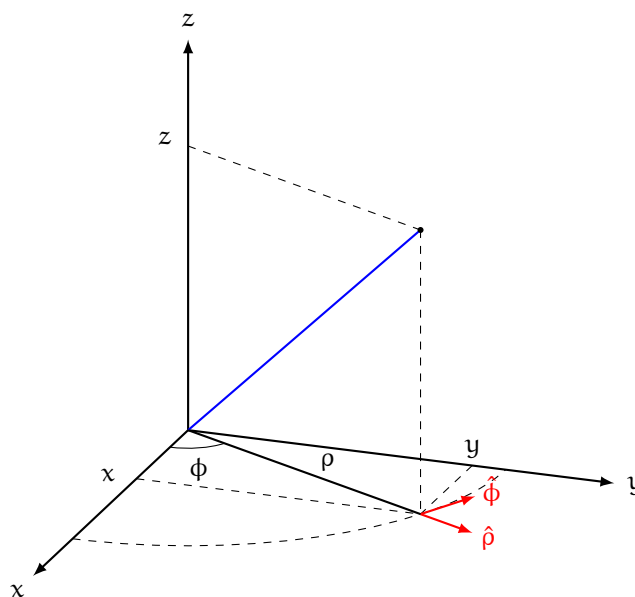
$$\begin{aligned}
 \mathbf{v} &= \frac{d\mathbf{s}}{dt} \\
 &= \frac{d\rho}{dt} \hat{\rho} + \rho \frac{d\hat{\rho}}{dt} \\
 &= \frac{d\rho}{dt} \hat{\rho} + \rho \left(\frac{\partial \hat{\rho}}{\partial \rho} \frac{d\rho}{dt} + \underbrace{\frac{\partial \hat{\rho}}{\partial \phi}}_{=\hat{\phi}} \frac{d\phi}{dt} \right) \\
 &= \frac{d\rho}{dt} \hat{\rho} + \rho \frac{d\phi}{dt} \hat{\phi} \\
 &= \dot{\rho} \hat{\rho} + \rho \dot{\phi} \hat{\phi}.
 \end{aligned}$$

Notice that $\dot{\rho}$ is the radial velocity and $\dot{\phi} = \omega$ is the angular velocity.

Spherical and Cylindrical Coordinates



¹Note that $\hat{\rho} = \hat{\rho}(\rho, \phi)$ and $\hat{\phi} = \hat{\phi}(\rho, \phi)$.



Polar	Cylindrical	Spherical
$\mathbf{s} = s(\rho, \phi)$	$\mathbf{s} = s(\rho, \phi, z)$	$\mathbf{s} = s(r, \phi, \theta)$
$\mathbf{s} = \begin{pmatrix} \rho \cos \phi \\ \rho \sin \phi \end{pmatrix}$	$\mathbf{s} = \begin{pmatrix} \rho \cos \phi \\ \rho \sin \phi \\ z \end{pmatrix}$	$\mathbf{s} = \begin{pmatrix} r \cos \phi \sin \theta \\ r \sin \phi \sin \theta \\ r \cos \theta \end{pmatrix}$

Here,¹¹ ϕ denotes the polar angle and θ denotes the azimuthal angle. Notice that $\phi \in [0, 2\pi)$ and $\theta \in [0, \pi]$.

We can see that \hat{r} , $\hat{\phi}$, and $\hat{\theta}$ in spherical coordinates are also position-dependent.

$$\begin{aligned}
 \hat{r} &= \frac{\frac{\partial \mathbf{s}}{\partial r}}{\left\| \frac{\partial \mathbf{s}}{\partial r} \right\|} \\
 &= \sin \theta \cos \phi \hat{i} + \sin \theta \sin \phi \hat{j} + \cos \theta \hat{k} \\
 \hat{\phi} &= \frac{\frac{\partial \mathbf{s}}{\partial \phi}}{\left\| \frac{\partial \mathbf{s}}{\partial \phi} \right\|} \\
 &= -\sin \phi \hat{i} + \cos \phi \hat{j} \\
 \hat{\theta} &= \frac{\frac{\partial \mathbf{s}}{\partial \theta}}{\left\| \frac{\partial \mathbf{s}}{\partial \theta} \right\|} \\
 &= \cos \phi \cos \theta \hat{i} + \cos \theta \sin \phi \hat{j} - \sin \theta \hat{k}
 \end{aligned}$$

Scale Factors and Jacobians

Coordinate System	Line Element	Area Element	Volume Element
Polar	$d\mathbf{s} = \hat{\rho} d\rho + \rho \hat{\phi} d\phi$	$d\mathbf{a} = r dr d\phi$	—
Cylindrical	$d\mathbf{s} = \hat{\rho} d\rho + \rho \hat{\phi} d\phi + \hat{k} dz$	—	$d\mathbf{v} = r dr d\phi dz$
Spherical	$d\mathbf{s} = \hat{r} dr + r \sin \theta \hat{\phi} d\phi + r \hat{\theta} d\theta$	$d\mathbf{a} = \sin \theta d\phi d\theta$	$d\mathbf{v} = r^2 \sin \theta dr d\phi d\theta$

¹¹Physicists amirite?

In cylindrical coordinates, we can use the chain rule to find the value of $d\mathbf{r}$:

$$d\mathbf{r} = \hat{\rho}d\rho + \rho\hat{\phi}d\phi + \hat{k}dz.$$

The extra factor of ρ in the expression of $\rho\hat{\phi}d\phi$ is the *scale factor* on ϕ .

Similarly, in spherical coordinates, we have

$$d\mathbf{r} = \hat{r}dr + r\sin\theta\hat{\phi}d\phi + r\hat{\theta}d\theta,$$

with scale factors of $r\sin\theta$ on $\hat{\phi}d\phi$ and r on $\hat{\theta}d\theta$.

When we go from line elements (of the form $d\mathbf{r}$) to area elements (of the form $d\mathbf{a}$), we can see that the area element in polar coordinates is $d\mathbf{a} = \rho d\rho d\phi$ — we need the extra factor of ρ to account for the fact that the magnitude of the area element scales with the radius.

Similarly, the volume element in cylindrical coordinates is $dv = r dr d\phi dz$ and the volume element in spherical coordinates is $r^2 \sin\theta dr d\phi d\theta$.

Recall that the definition of an angle ϕ that subtends an arc length s is $\phi = \frac{s}{r}$, where r is the radius of a circle. We can imagine a similar concept on a sphere — a *solid angle* measured in steradians is of the form $\Omega = \frac{A}{r^2}$, where A denotes the surface area subtended by the angle Ω . In particular, since $d\Omega = \frac{dA}{r^2}$, we find that $d\Omega = \sin\theta d\phi d\theta$.

When we are dealing with products of scale factors, we need to use the Jacobian to determine the proper scale factor on any given element:

$$\begin{aligned} d\mathbf{a} &= dx dy \\ &= |J| du dv, \end{aligned}$$

where $|J|$ denotes the determinant of the Jacobian matrix. We write the Jacobian as follows:

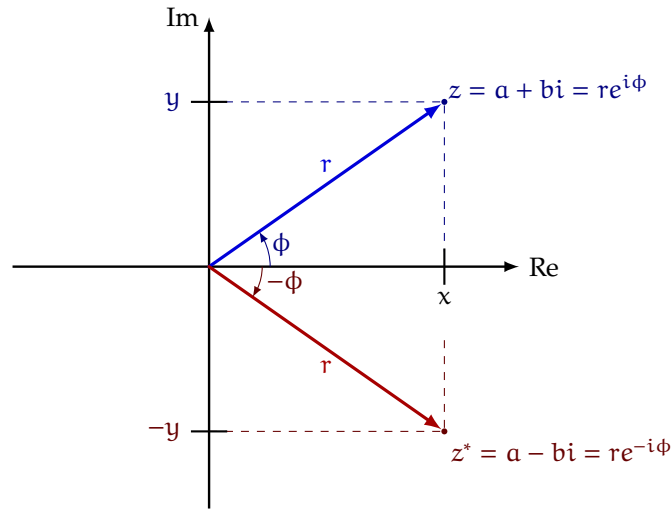
$$\begin{aligned} J &= \frac{\partial(x, y)}{\partial(u, v)} \\ &= \begin{pmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} \end{pmatrix}. \end{aligned}$$

We specifically desire the determinant:

$$|J| = \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial y}{\partial u} \frac{\partial x}{\partial v}.$$

Complex Numbers

Introduction



A complex number is denoted

$$z = a + bi$$

where $i^2 = -1$ and $a, b \in \mathbb{R}$. This is known as the cartesian representation. However, we can also imagine z as the polar representation:

$$z = re^{i\phi},$$

where $\phi = \arg z$ is known as the argument, and $r = |z|$ is the modulus. We can see the relation between the cartesian and polar representations through Euler's identity:^{III}

$$r(\cos \phi + i \sin \phi) = re^{i\phi}.$$

We denote the conjugate of z as z^* ^{IV}, found by $z^* = a - bi = re^{-i\phi}$.

We find $\text{Re}(z)$ and $\text{Im}(z)$, the real and imaginary parts of z , by

$$\begin{aligned}\text{Re}(z) &= \frac{z + z^*}{2} \\ \text{Im}(z) &= \frac{z - z^*}{2i}.\end{aligned}$$

We say that a complex number of the form $e^{i\phi}$ is a *pure phase*, as $|e^{i\phi}| = 1$.

To find if some complex number z is purely real or purely imaginary, we can use the following criterion:

$$\begin{aligned}z \in \mathbb{R} &\Leftrightarrow z = z^* \\ z \in i\mathbb{R} &\Leftrightarrow z = -z^*.\end{aligned}$$

Example (Real, Imaginary, or Complex?). Consider

$$z_1 = i^i.$$

^{III}This can be proven relatively easily through substitution into the Taylor series, which is allowed because e^z is entire.

^{IV}Physicists amirite?

To find if this is purely real or complex, we take

$$\begin{aligned} z_1^* &= (-i)^{-i} \\ &= \left(\frac{1}{-i} \right)^i \\ &= i^i. \end{aligned}$$

Thus, $z_1 \in \mathbb{R}$. In order to determine the value of i^i , we substitute the polar form:

$$\begin{aligned} z_1 &= \left(e^{i\frac{\pi}{2}} \right)^i \\ &= e^{-\frac{\pi}{2}}. \end{aligned}$$

Trigonometric Formulas with Euler's Formula

Consider $z = \cos \phi + i \sin \phi$. We can see that

$$\begin{aligned} \operatorname{Re}(z) &= \cos \phi \\ &= \frac{(\cos \phi + i \sin \phi) + (\cos \phi - i \sin \phi)}{2} \\ &= \frac{e^{i\phi} + e^{-i\phi}}{2} \\ \operatorname{Im}(z) &= \sin \phi \\ &= \frac{(\cos \phi + i \sin \phi) - (\cos \phi - i \sin \phi)}{2i} \\ &= \frac{e^{i\phi} - e^{-i\phi}}{2i}. \end{aligned}$$

We can actually define $\sin \phi$ and $\cos \phi$ with the above derivation.