



Towards Better Generalization of Adaptive Gradient Methods

Yingxue Zhou, Belhal Karimi, Jinxing Yu, Zhiqiang Xu and Ping Li

Baidu Research

NeurIPS 2020

First-order gradient optimizers for deep

learning

• SGD (Robbins & Monro, 1951)	•	SGD	(Robbins	& Monro,	1951)
-------------------------------	---	-----	----------	----------	-------

 SGD (Robbins & Monro, 1951) + Momentum (Qian, 1999) 		Momentum	$m_t = \gamma m_{t-1} + (1 - \gamma)g_t, \Delta\theta_t = -\alpha m_t$	
 + Nesterov (Nesterov, 1983) AdaGrad (Duchi et al., 2011) 	Adagrad	$G_t = G_{t-1} + g_t^2,$ $\Delta \theta_t = -\alpha g_t G_t^{-1/2}$		
 RMSprop (Tieleman & Hinton, 2 Adam (Kingma & Lei Ba, 2015) 	RMSprop	$v_t = \beta_2 v_{t-1} + (1 - \beta_2) g_t^2,$ $\Delta \theta_t = -\alpha g_t v_t^{-1/2}$		
Fast convergence Good generalization	Acceler (e.g. SGD, Nestero	Adam	$m_t = \beta_1 m_{t-1} + (1 - \beta_1) g_t,$ $v_t = \beta_2 v_{t-1} + (1 - \beta_2) g_t^2,$ $\hat{m}_t = m_t / (1 - \beta_1^t),$ $\hat{v}_t = v_t / (1 - \beta_2^t),$ $\Delta \theta_t = -\alpha \hat{m}_t \hat{v}_t^{-1/2}$	t Methods n, RMSProp)
Stability for complex settings such as GAN		X		/

Name

SGD

Update Rule

 $\Delta\theta_t = -\alpha g_t$

Stochastic non-convex optimization

 \bigstar Minimize the *population loss* $f(\mathbf{w})$ given n i.i.d. samples $\mathbf{z}_1, \dots, \mathbf{z}_n$ from unknown distribution \mathcal{P} :

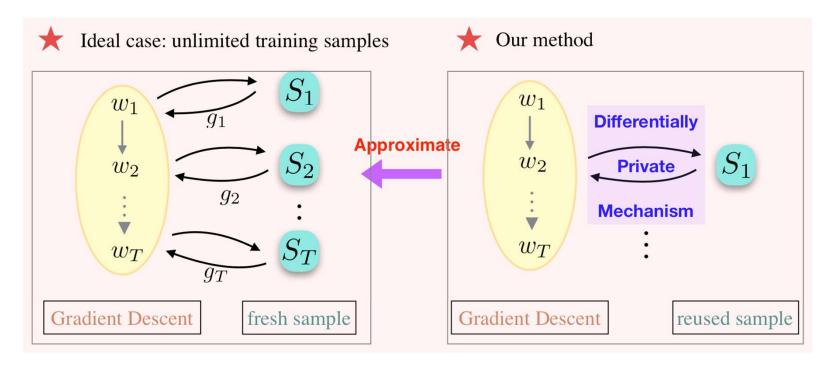
$$\min_{\mathbf{w} \in \mathcal{W}} f(\mathbf{w}) \triangleq \mathbb{E}_{\mathbf{z} \sim \mathcal{P}}[\ell(\mathbf{w}, \mathbf{z})]$$

- $\ell: \mathcal{W} \times \mathcal{Z} \mapsto \mathbb{R}$: non-convex loss function
- $\mathbf{z} \in \mathcal{Z}$: data point following unknown distribution \mathcal{P}
- ★ Minimize the empirical risk (ERM):

$$\min_{\mathbf{w} \in \mathcal{W}} \hat{f}(\mathbf{w}) \triangleq \frac{1}{n} \sum_{j=1}^{n} \ell(\mathbf{w}, \mathbf{z}_j)$$

- * Adaptive Gradient Methods: AdaGrad, RMSprop, Adam, AdaBound, etc
 - Optimization bounds for the training objective, e.g., norm of the *empirical gradient*.
 - Generalization bound, e.g., norm of the population gradient.

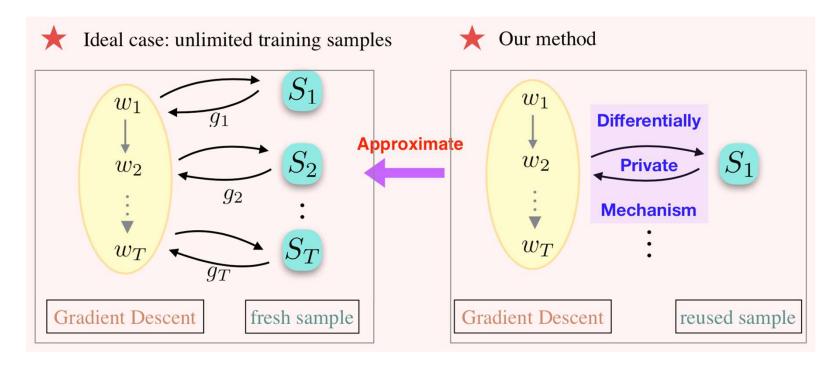
Main Idea



★ Ideal case: we have access to fresh samples in each iteration

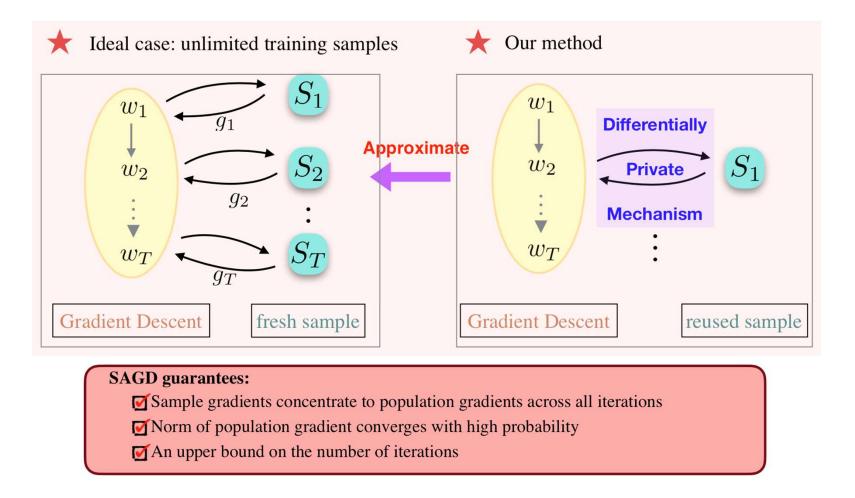
- Sample gradients stay close to the population gradient across all iterations
- Leading to high probability bounds on the population stationary point

Main Idea



- **★** Our method: Stable Adaptive Gradient Descent Algorithm (SAGD)
 - Training set S_t maintains the statistical nature of fresh data
 - StGD is running multiple passes over the training data, but not doing ERM.

Main Idea



Differential Privacy

Main Point: There is no much difference between the output of the algorithm over two datasets that differ in one data element

Definition:

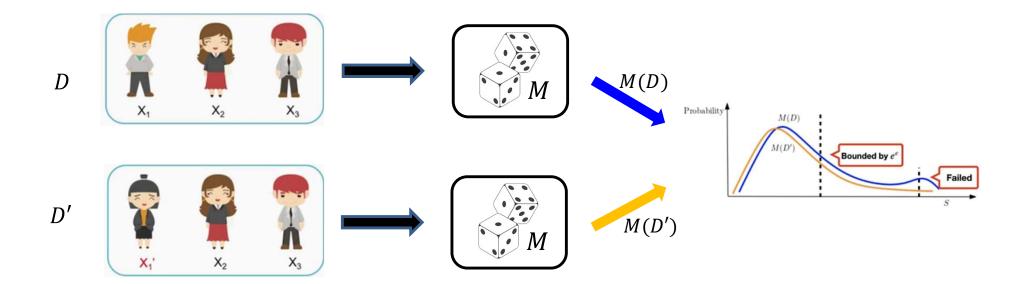
A randomized algorithm M is called (ϵ, δ) -differentially private if for all neighboring datasets D, D' and every outcome $S \subseteq Range(M)$

$$\Pr[\mathcal{M}(D) \in S] \leq e^{\epsilon} \Pr[\mathcal{M}(D') \in S] + \delta$$

Privacy budget

Probability of failure

Differential Privacy



Basic properties of DP

- For any (ϵ, δ) -DP algorithm $M(\cdot)$, $B(M(\cdot))$ is still (ϵ, δ) -DP for any post-processing $B(\cdot)$
- For any query $q(\,\cdot\,)$, adding Gaussian noise $M(\,\cdot\,) = q(\,\cdot\,) + \mathcal{N}(0,\sigma^2)$ is (ϵ,δ) -DP when $\sigma \propto \frac{\Delta\sqrt{\log 1/\delta}}{\epsilon}$, where $\Delta = \max_{d(D,D')=1}\|q(D)-q(D')\|_2$ is the ℓ_2 -norm sensitivity of $q(\,\cdot\,)$
- For any query $q(\,\cdot\,)$, adding Laplacian noise $M(\,\cdot\,)=q(\,\cdot\,)+Lap(\sigma)$ is ϵ -DP when $\sigma \propto \frac{\Delta}{\epsilon}$, where $\Delta = \max_{d(D,D')=1} \|q(D)-q(D')\|_1$ is the ℓ_1 -norm sensitivity



★ SAGD with Laplace mechanism

Algorithm 1 SAGD with DGP-LAP

- 1: **Input**: Dataset S, certain loss $\ell(\cdot)$, initial point \mathbf{w}_0 and noise level σ .
- 2: Set noise level σ , iteration number T, and stepsize η_t .
- 3: **for** t = 0, ..., T 1 **do**
- DPG-LAP: Compute full batch gradient on S:

$$\hat{\mathbf{g}}_t = \frac{1}{n} \sum_{j=1}^n \nabla \ell(\mathbf{w}_t, z_j).$$

- Set $\tilde{\mathbf{g}}_t = \hat{\mathbf{g}}_t + \mathbf{b}_t$, where \mathbf{b}_t^i is drawn i.i.d from Lap (σ) for all $i \in [d]$. 5:
- $\mathbf{m}_t = \tilde{\mathbf{g}}_t \text{ and } \mathbf{v}_t = (1 \beta_2) \sum_{i=1}^t \beta_2^{t-i} \tilde{\mathbf{g}}_i^2.$ $\mathbf{w}_{t+1} = \mathbf{w}_t \eta_t \mathbf{m}_t / (\sqrt{\mathbf{v}_t} + \nu).$
- 8: end for
- SAGD with DPG-LAP (Alg. 1) is $\left(\frac{\sqrt{T\ln(1/\delta)}G_1}{n\sigma}, \delta\right)$ -differentially private.

Lemma 1. Let A be an (ϵ, δ) -differentially private gradient descent algorithm with access to training set S of size n. Let $\mathbf{w}_t = \mathcal{A}(S)$ be the parameter generated at iteration $t \in [T]$ and $\hat{\mathbf{g}}_t$ the empirical gradient on S. For any $\sigma > 0$, $\beta > 0$, if the privacy cost of A satisfies $\epsilon \leq \sigma/13$, $\delta \leq \sigma\beta/(26\ln(26/\sigma))$, and sample size $n \geq 2\ln(8/\delta)/\epsilon^2$, we then have

$$\mathbb{P}\left\{|\hat{\mathbf{g}}_t^i - \mathbf{g}_t^i| \ge G\sigma\right\} \le \beta \;, \quad \forall i \in [d] \; \textit{and} \; \forall t \in [T] \;.$$

- If the privacy cost ϵ is bounded by the estimation error, the differential privacy mechanism enables the reused training sample set to maintain statistical guarantees as if they were fresh samples
 - SAGD with DPG-LAP (Alg. 1) is $\left(\frac{\sqrt{T \ln(1/\delta)}G_1}{n\sigma}, \delta\right)$ -differentially private.
 - Upper bound on T: $\sqrt{T \ln(1/\delta)} G_1/(n\sigma) \leq \sigma/13$

★ High-probability bound: noisy gradient approximates population gradient.

$$\mathbb{P}\left\{\|\tilde{\mathbf{g}}_t - \mathbf{g}_t\| \ge \sqrt{d}\sigma(G + \mu)\right\} \le d\beta + d\exp(-\mu), \ \forall t \in [T], \ \beta > 0 \ \text{and} \ \mu > 0.$$

★ Non-asymptotic convergence rate (population gradient):

$$\min_{1 \le t \le T} \|\nabla f(\mathbf{w}_t)\|^2 \le \mathcal{O}\left(\frac{d\rho_{n,d}^2}{n^{2/3}}\right) \qquad \rho_{n,d} \triangleq \mathcal{O}(\ln n + \ln d)$$

with probability at least $1 - \mathcal{O}\left(1/\left(\rho_{n,d}n\right)\right)$.

- Given n samples, previous approaches can achieve $\mathcal{O}(1/\sqrt{n})$
- This paper can achieve $\mathcal{O}(1/n^{2/3})$

★ High-probability bound: noisy gradient approximates population gradient.

$$\mathbb{P}\left\{\|\tilde{\mathbf{g}}_t - \mathbf{g}_t\| \ge \sqrt{d}\sigma(G + \mu)\right\} \le d\beta + d\exp(-\mu), \ \forall t \in [T], \ \beta > 0 \ \text{and} \ \mu > 0.$$

★ Non-asymptotic convergence rate (population gradient):

$$\min_{1 \le t \le T} \|\nabla f(\mathbf{w}_t)\|^2 \le \mathcal{O}\left(\frac{d\rho_{n,d}^2}{n^{2/3}}\right) \qquad \rho_{n,d} \triangleq \mathcal{O}(\ln n + \ln d)$$

with probability at least $1 - \mathcal{O}\left(1/\left(\rho_{n,d}n\right)\right)$.

- SAGD with DPG-LAP (Alg. 1) is $\left(\frac{\sqrt{T \ln(1/\delta)}G_1}{n\sigma}, \delta\right)$ -differentially private.
- Upper bound on T: $\sqrt{T \ln(1/\delta)} G_1/(n\sigma) \leq \sigma/13$

SAGD with Sparse vector technique



SAGD with Sparse vector technique

```
Algorithm 2 SAGD with DPG-SPARSE
```

```
1: Input: Dataset S, certain loss \ell(\cdot), initial point \mathbf{w}_0.
  2: Set noise level \sigma, iteration number T, and stepsize \eta_t.
  3: Split S randomly into S_1 and S_2.
  4: for t = 0, ..., T - 1 do
             DPG-SPARSE: Compute full batch gradient on S_1 and S_2:
                           \hat{\mathbf{g}}_{S_1,t} = \frac{1}{|S_1|} \sum_{\mathbf{z}_j \in S_1} \nabla \ell(\mathbf{w}_t, \mathbf{z}_j), \quad \hat{\mathbf{g}}_{S_2,t} = \frac{1}{|S_2|} \sum_{\mathbf{z}_j \in S_2} \nabla \ell(\mathbf{w}_t, \mathbf{z}_j).
             Sample \gamma \sim \text{Lap}(2\sigma), \tau \sim \text{Lap}(4\sigma).
  6:
             if \|\hat{\mathbf{g}}_{S_1,t} - \hat{\mathbf{g}}_{S_2,t}\| + \gamma > \tau then
                  \tilde{\mathbf{g}}_t = \hat{\mathbf{g}}_{S_1,t} + \mathbf{b}_t, where \mathbf{b}_t^i is drawn i.i.d from Lap(\sigma), for all i \in [d].
             else
          \tilde{\mathbf{g}}_t = \hat{\mathbf{g}}_{S_2,t}
            end if
            \mathbf{m}_t = \tilde{\mathbf{g}}_t \text{ and } \mathbf{v}_t = (1 - \beta_2) \sum_{i=1}^t \beta_2^{t-i} \tilde{\mathbf{g}}_i^2.
\mathbf{w}_{t+1} = \mathbf{w}_t - \eta_t \mathbf{m}_t / (\sqrt{\mathbf{v}_t} + \nu).
14: end for
15: Return: \tilde{\mathbf{g}}_t.
```

SAGD with Sparse vector technique

- SAGD with DPG-SPARSE is $\left(\frac{\sqrt{C_s \ln(2/\delta)} 2G_1}{n\sigma}, \delta\right)$ -differentially private.
- C_s the number of times the validation fails, i.e., $\|\hat{\mathbf{g}}_{S_1,t} \hat{\mathbf{g}}_{S_2,t}\| + \gamma > \tau$ is true, over T iterations in SAGD.
- Imply an improved upper bound on T: $\sqrt{C_s \ln(1/\delta)} G_1/(n\sigma) \leq \sigma/13$

if $C_s = \mathcal{O}(\sqrt{T})$, the upper bound of T can be improved from $T \leq \mathcal{O}(n^2)$ to $T \leq \mathcal{O}(n^4)$

Mini-batch SAGD algorithm

Algorithm 3 Mini-Batch SAGD

```
1: Input: Dataset S, certain loss \ell(\cdot), initial point \mathbf{w}_0.

2: Set noise level \sigma, epoch number T, batch size m, and stepsize \eta_t.

3: Split S into B = n/m batches: \{s_1, ..., s_B\}.

4: for epoch = 1, ..., T do

5: for k = 1, ..., B do

6: Call DPG-LAP or DPG-SPARSE to compute \tilde{\mathbf{g}}_t.

7: \mathbf{m}_t = \tilde{\mathbf{g}}_t and \mathbf{v}_t = (1 - \beta_2) \sum_{i=1}^t \beta_2^{t-i} \tilde{\mathbf{g}}_i^2.

8: \mathbf{w}_{t+1} = \mathbf{w}_t - \eta_t \mathbf{m}_t/(\sqrt{\mathbf{v}_t} + \nu).

9: end for
```

★Non-asymptotic convergence rate (population gradient):

$$\min_{t=1,...,T} \|\nabla f(\mathbf{w}_t)\|^2 \le \mathcal{O}\left(\frac{\rho_{n,d}\left(f(\mathbf{w}_1) - f^{\star}\right)}{(mn)^{1/3}}\right) + \mathcal{O}\left(\frac{d\rho_{n,d}^2}{(mn)^{1/3}}\right)$$

- When $m = \sqrt{n}$, mini-batch SAGD achieves $\mathcal{O}(1/\sqrt{n})$ convergence rate
- When m = n, recover the full batch convergence rate

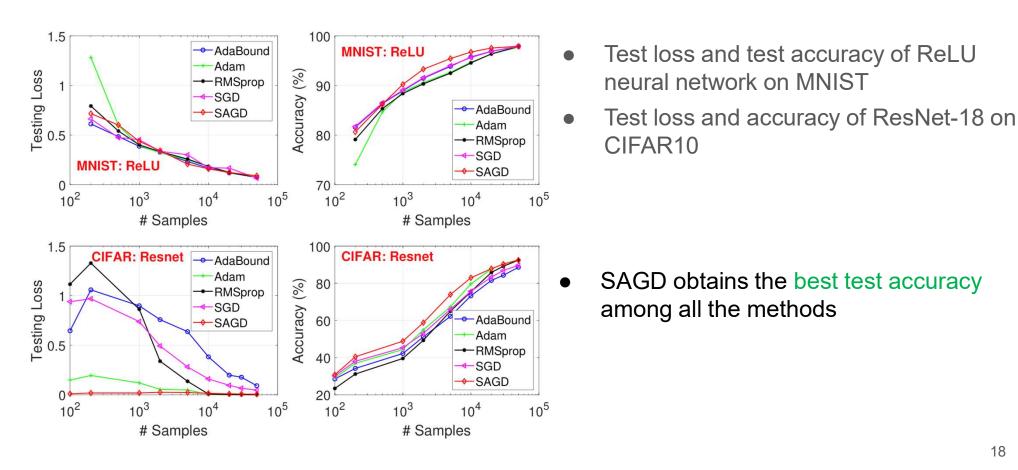
Experiments Settings

Dataset	Network Type	Architectures
MNIST CIFAR-10 Penn Treebank	Feedforward Deep Convolutional Recurrent	2-Layer with ReLU and 2-Layer with Sigmoid VGG-19 and ResNet-18 2-Layer LSTM and 3-Layer LSTM

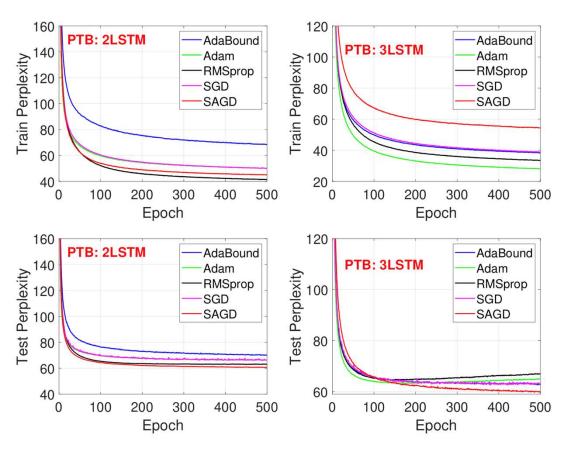
For each task, construct multiple training sets of different size by sampling from the original training set.

- For MNIST, training sets of size $n \in \{50, 100, 200, 500, ...\}$ are constructed.
- For CIFAR10, training sets of size n ∈ {200, 500, 1000, ...} are constructed.

Experiments Results



Experiments Results



 Train and test perplexity of 2-layer LSTM (2LSTM), 3- layer LSTM (3LSTM)

Even though some baseline optimizers achieve better training performance than SAGD, the latter performs the best in terms of test perplexity among all methods.

Conclusions

- Focus on the generalization ability of adaptive gradient methods
- Propose SAGD algorithms, which boost the generalization performance in both theory and practice through a novel use of differential privacy
- Experimental studies highlight that the proposed algorithms are competitive and often better than baseline algorithms for training deep neural networks