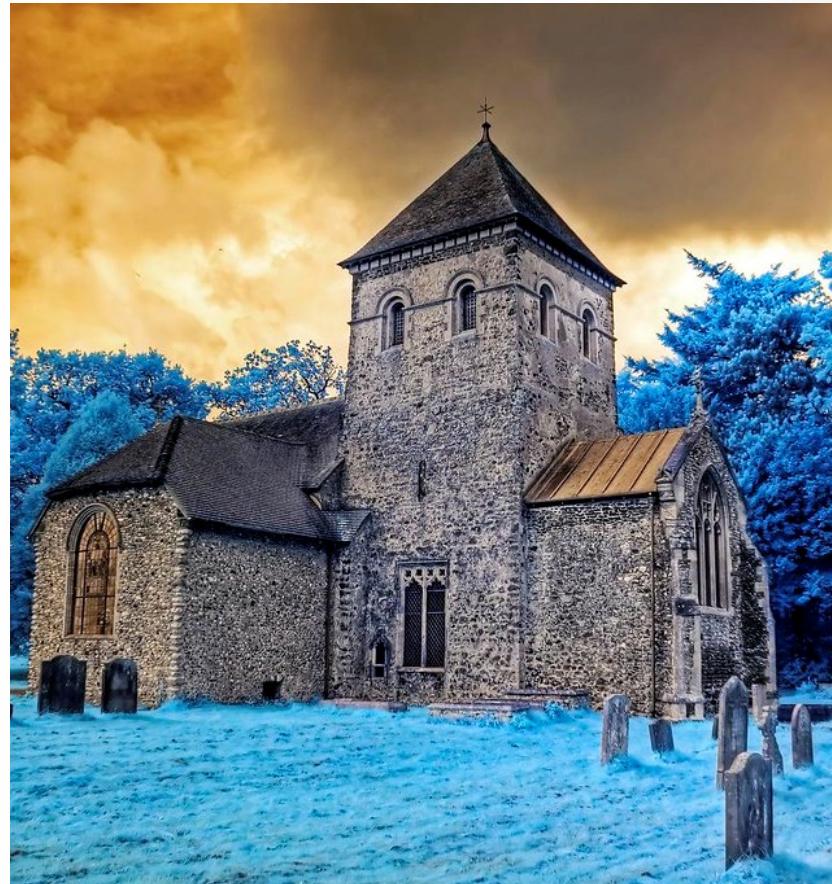


# MULTILINEAR SUPER-RESOLUTION: FROM 2-D TO N-D

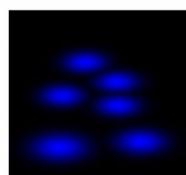
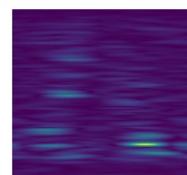
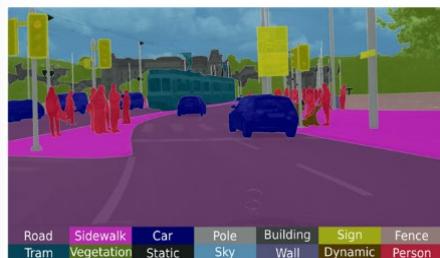
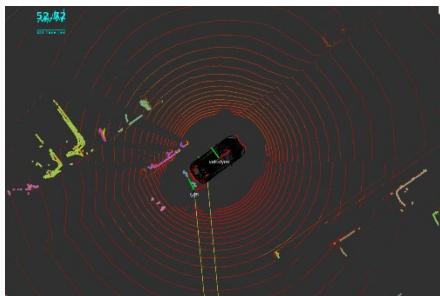
Chih-Chung Hsu (許志仲)  
Assistant Professor  
ACVLab, Institute of Data Science  
National Cheng Kung University  
<https://cchsu.info>



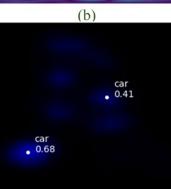
# About Me

---

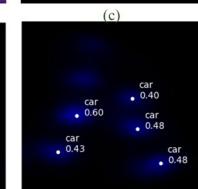
- Deep learning-based image processing and computer vision
  - DeepFake detection, Few-shot learning, ADAS application (vision), Medical signal analysis, and hyperspectral image restoration



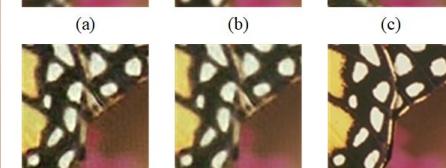
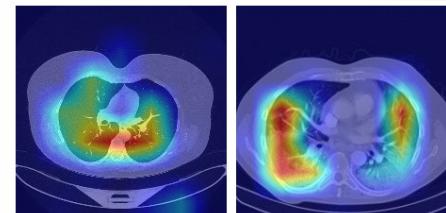
(d)



(e)

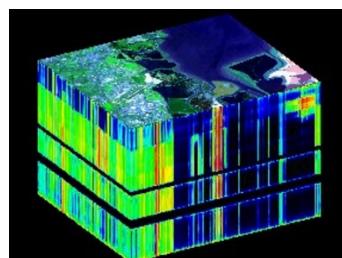


(f)



charcoal factory worker

7.3 千 個最愛 173 則留言 1.52 百萬 次檢視



# Outline

---

- Deep super-resolution
  - Traditional super-resolution
  - 2-D image super-resolution (generic images)
  - $N$ -D image super-resolution (Hyperspectral images)
- Summary

# Outline

---

- Deep super-resolution
  - Traditional super-resolution
  - 2-D image super-resolution (generic images)
  - $N$ -D image super-resolution (Hyperspectral images)
- Summary

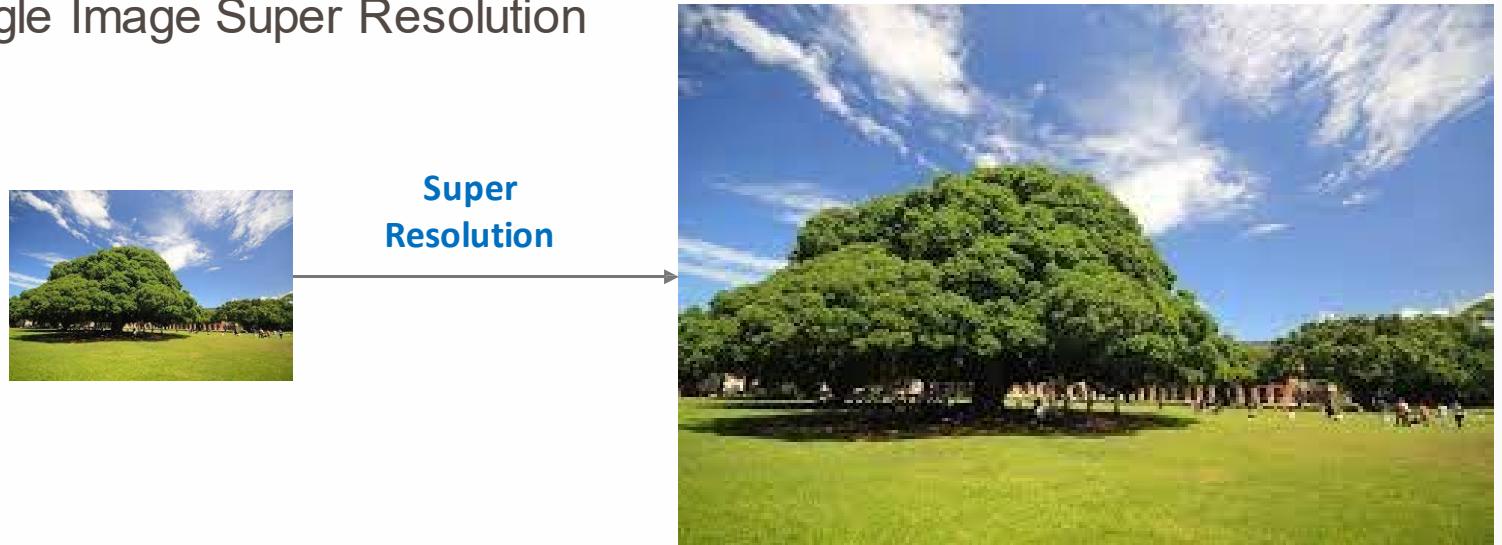


# IMAGE SUPER-RESOLUTION

# What is Super Resolution?

---

- Super Resolution
  - Restore High-Resolution(HR) image(or video) from Low-Resolution(LR) image(or video)
  - According to the number of input LR images, SR can be classified SISR or MISR
  - Efficient & Popular
  - Single Image Super Resolution

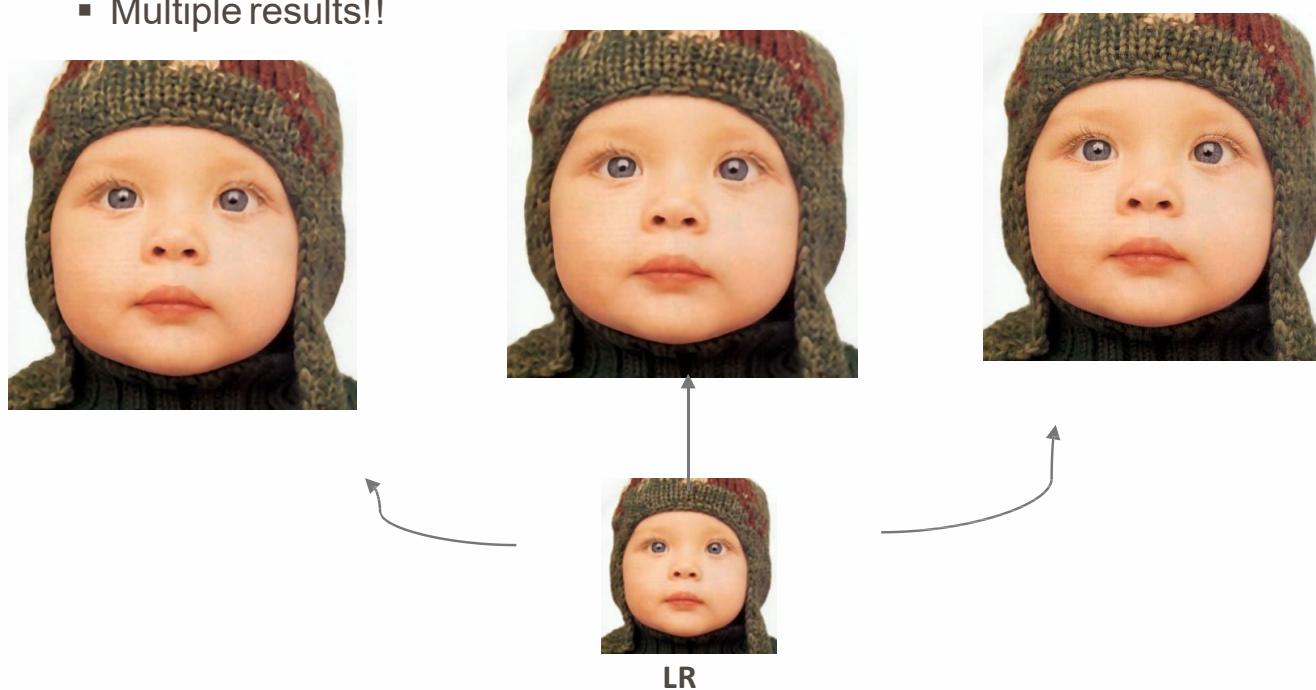


# What is Super Resolution?

---

## ▪ Single Image Super Resolution

- Restore High-Resolution(HR) image(or video) from Low-Resolution(LR) image(or video)
- Ill-Posed Problem.. (Regular Inverse Problem) → We can't have ground truth from LR image
  - Multiple results!!



# What is Super Resolution?

---

- Interpolation-based Single Image Super Resolution
  - In image upscaling task, **bicubic** or **bilinear** or **Lanczos** interpolation is usually used.
  - Fast, easy.. but low quality..



Super  
Resolution



Deep SR



bilinear

# Deep Learning for Single Image Super Resolution

- First Deep Learning architecture for Single Image Super Resolution
- SRCNN(2014) – three-layer CNN, MSE Loss
  - Early upsampling
- Compared to traditional methods, it shows excellent performance.

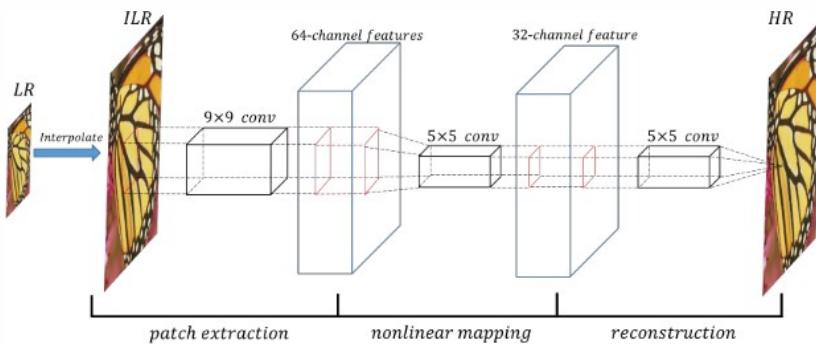
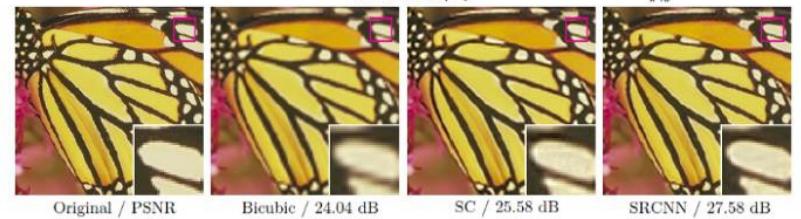
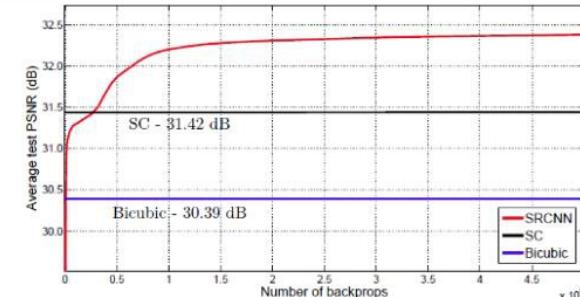


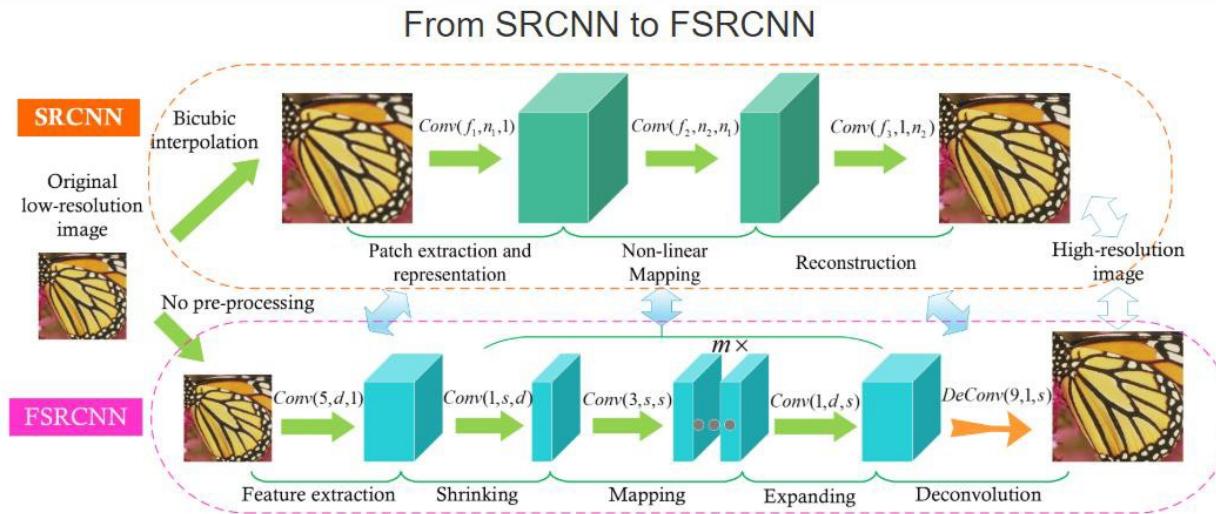
Figure 2: Sketch of the SRCNN architecture.



# Deep Learning for Single Image Super Resolution

- Efficient Single Image Super Resolution
- FSRCNN(2016), ESPCN(2016)
  - Late Upsampling
  - Deconvolution or sub-pixel convolutional layer

**Inefficient in Memory, FLOPS**



Reference: “Accelerating the Super-Resolution Convolutional Neural Network”, 2016 ECCV

# Deep Learning for Single Image Super Resolution

---

- ESPCN(Real-Time Single Image and Video Super-Resolution Using an Efficient Sub-Pixel
  - Convolutional Neural Network)
  - Use sub-pixel convolutional layer (pixel shuffler or depth\_to\_space)
  - This sub-pixel convolutional layer is used in recent SR models

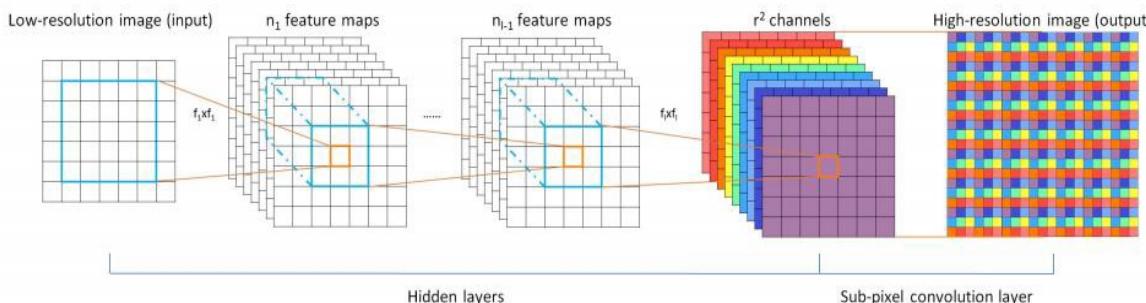
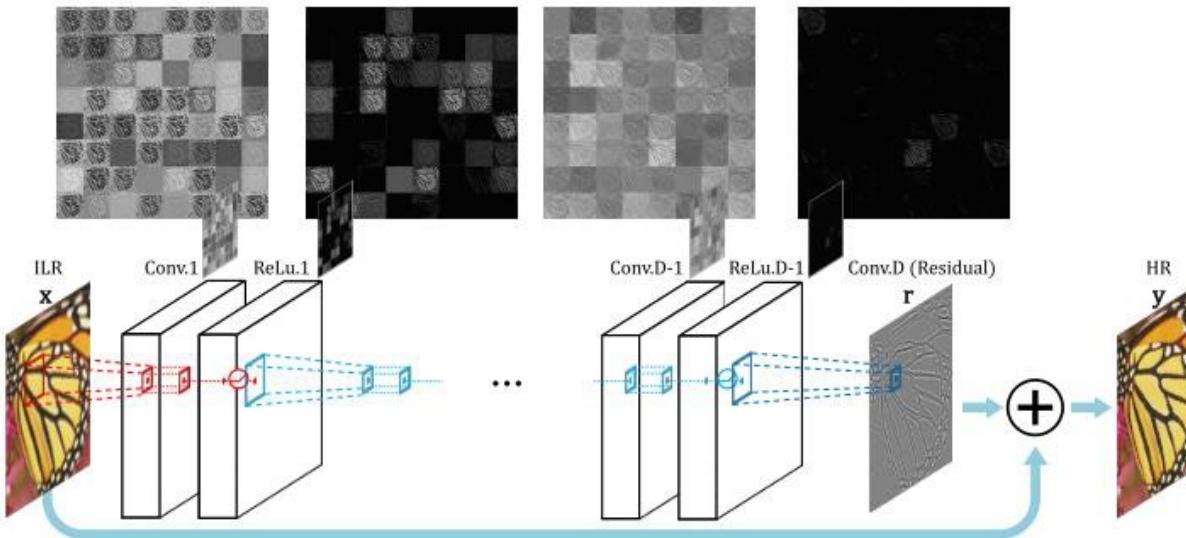


Figure 1. The proposed efficient sub-pixel convolutional neural network (ESPCN), with two convolution layers for feature maps extraction, and a sub-pixel convolution layer that aggregates the feature maps from LR space and builds the SR image in a single step.

Reference: “Real-Time Single Image and Video Super-Resolution Using an Efficient Sub-Pixel Convolutional Neural Network”, 2016 CVPR

# Deep Learning for Single Image Super Resolution

- VDSR(Accurate Image Super-Resolution Using Very Deep Convolutional Networks)
  - VGG based deeper model(20-layer) for Super-Resolution → large receptive field
  - Residual learning & High learning rate with gradient clipping
  - MSE Loss, **Early upsampling**



Reference: "Accurate Image Super-Resolution Using Very Deep Convolutional Networks", 2016 CVPR

Epoch	10	20	40	80
Residual	36.90	36.64	37.12	37.05
Non-Residual	27.42	19.59	31.38	35.66
Difference	9.48	17.05	5.74	1.39

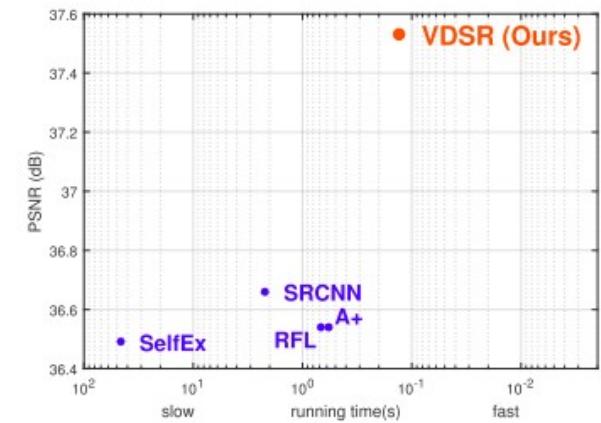
(a) Initial learning rate 0.1

Epoch	10	20	40	80
Residual	36.74	36.87	36.91	36.93
Non-Residual	30.33	33.59	36.26	36.42
Difference	6.41	3.28	0.65	0.52

(b) Initial learning rate 0.01

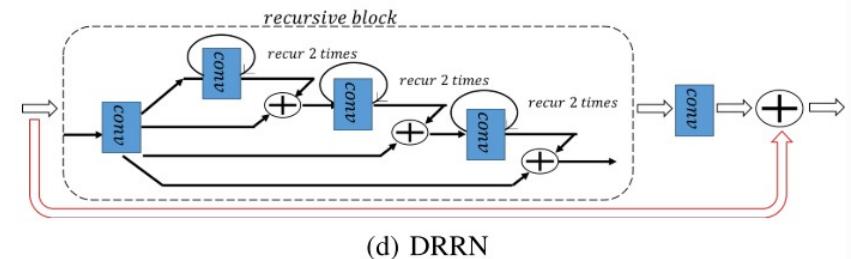
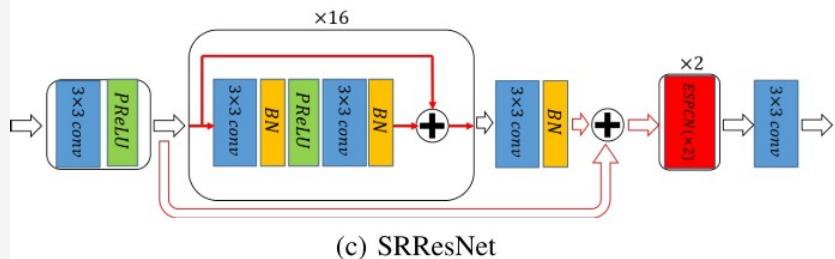
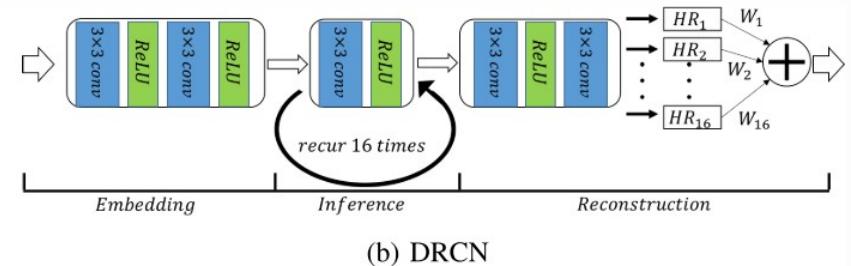
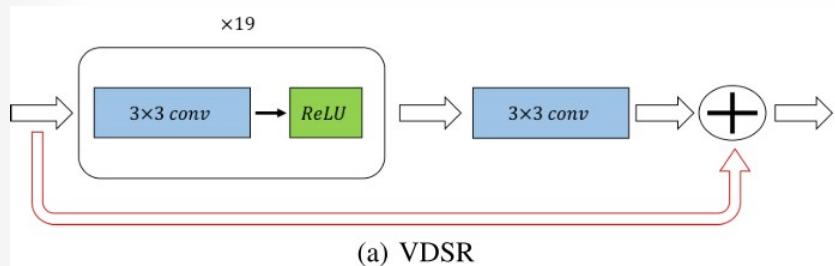
Epoch	10	20	40	80
Residual	36.31	36.46	36.52	36.52
Non-Residual	33.97	35.08	36.11	36.11
Difference	2.35	1.38	0.42	0.40

(c) Initial learning rate 0.001



# Deep Learning for Single Image Super Resolution

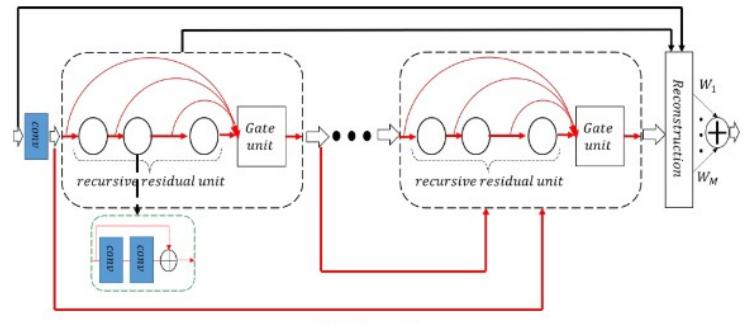
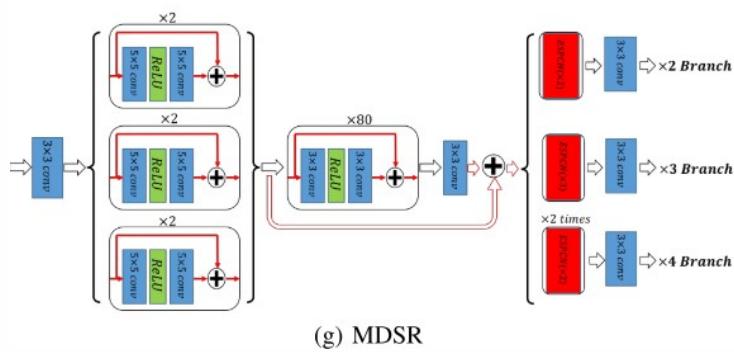
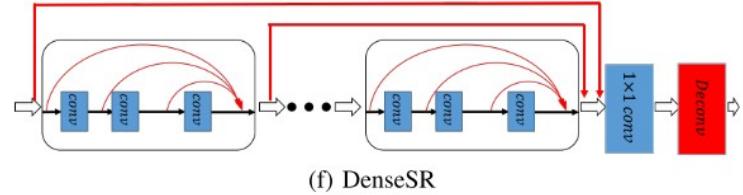
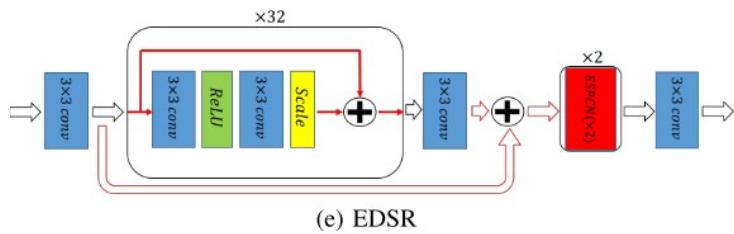
- Deeper Networks for Super-Resolution after VDSR
  - DRCN(Deeply-recursive Convolutional network), 2016 CVPR
  - SRResNet, 2017 CVPR
  - DRRN(Deep Recursive Residual Network), 2017 CVPR



Reference: "Deep Learning for Single Image Super-Resolution: A Brief Review", 2018 IEEE Transactions on Multimedia (TMM)

# Deep Learning for Single Image Super Resolution

- Deeper Networks for Super-Resolution after VDSR
  - EDSR, MDSR (Enhanced Deep Residual Network, Multi Scale EDSR), 2017 CVPRW
  - DenseSR, 2017 CVPR
  - MemNet, 2017 CVPR



Reference: "Deep Learning for Single Image Super-Resolution: A Brief Review", 2018 IEEE Transactions on Multimedia (TMM)

# Deep Learning for Single Image Super Resolution

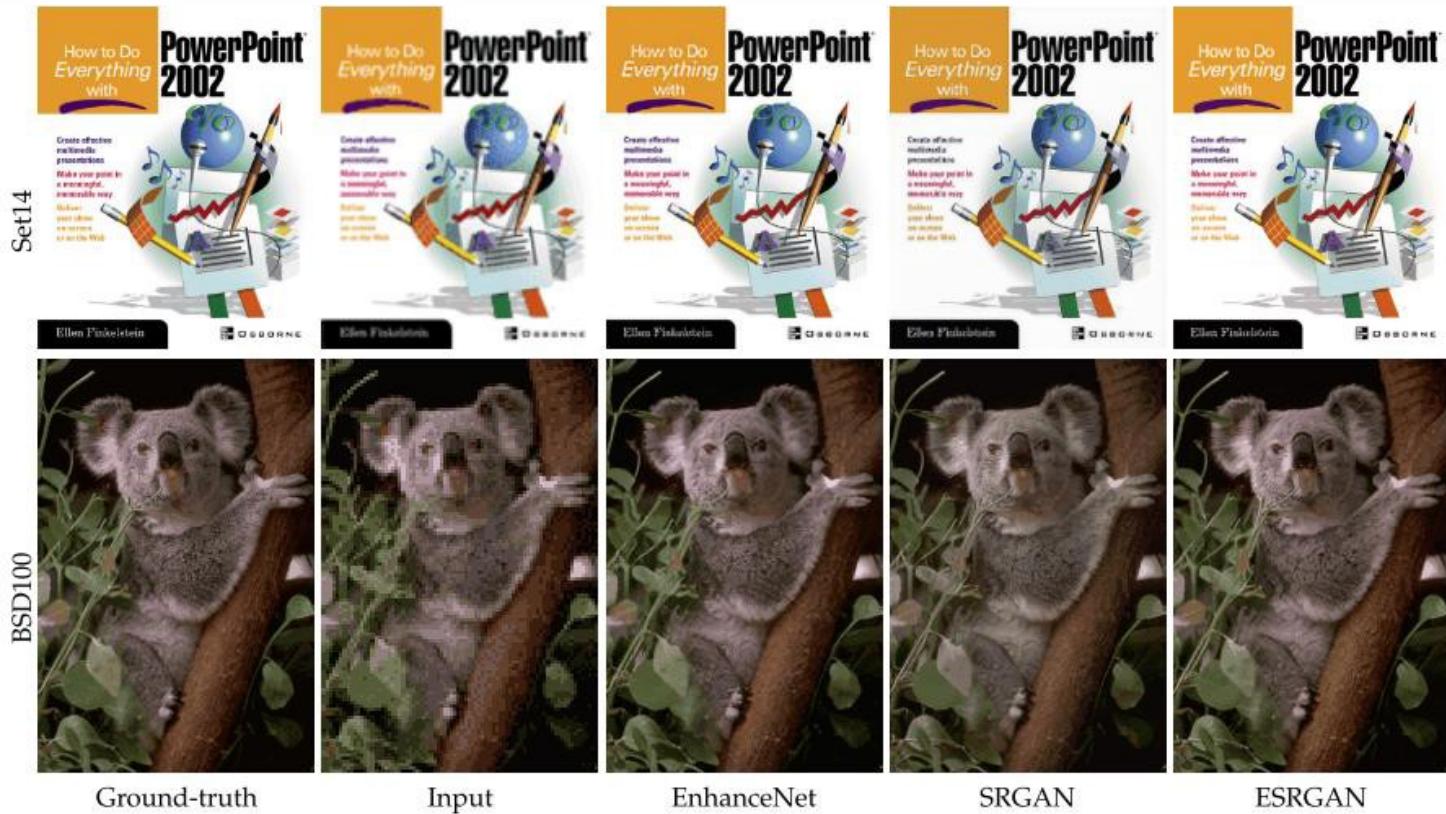
- Generative Adversarial Network(GAN) for Super-Resolution
  - SRGAN(Photo-Realistic Single Image Super-Resolution Using a Generative Adversarial Network)
  - First **GAN-based SR Model**, MSE Loss → Blurry Output → GAN loss + Content loss = **Perceptual loss**



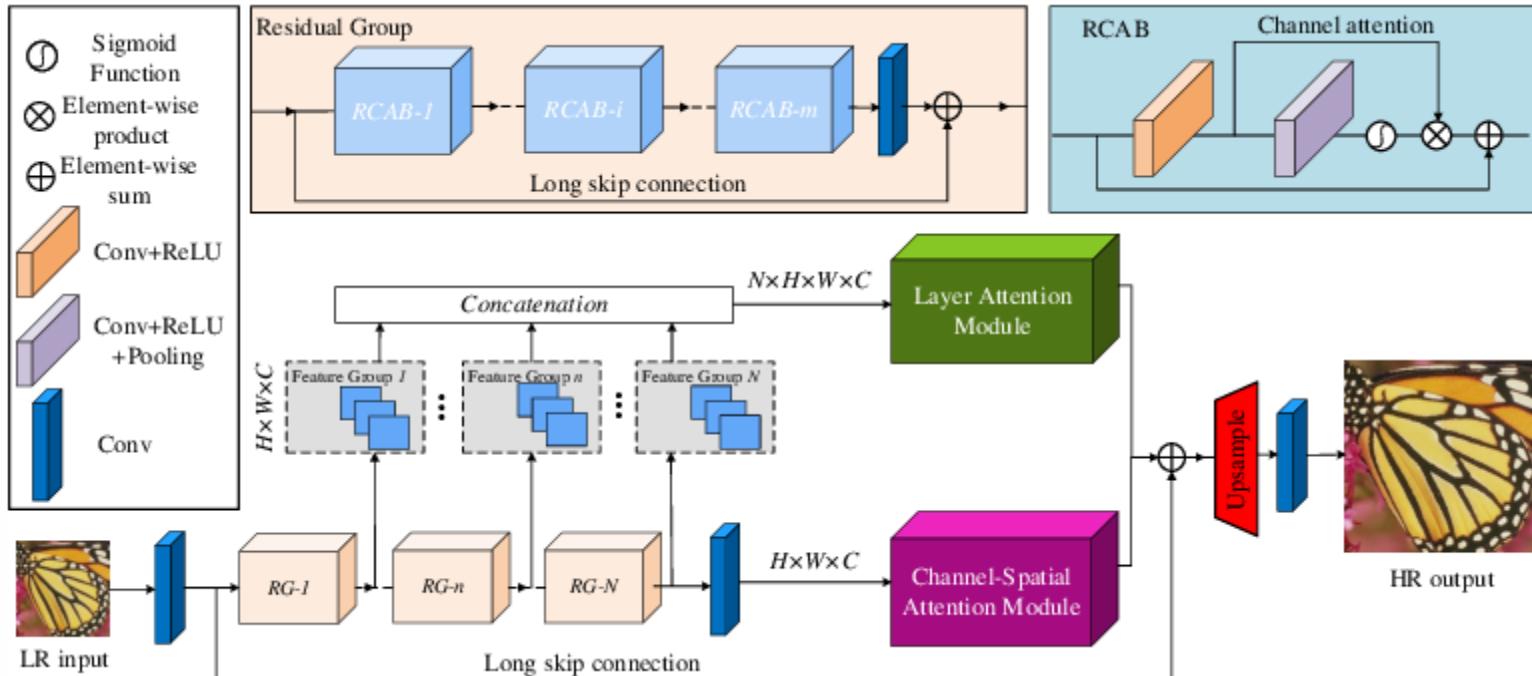
Reference: "Photo-Realistic Single Image Super-Resolution Using a Generative Adversarial Network", 2017 CVPR

# Deep Learning for Single Image Super Resolution

- Generative Adversarial Network(GAN) for Super-Resolution
  - SRGAN, EnhanceNet, SRFfeat, ESRGAN



# The SOTA so far (HANet, ECCV 2020)



- Bring the “attention” module to the generator



# WHAT'S NEXT?

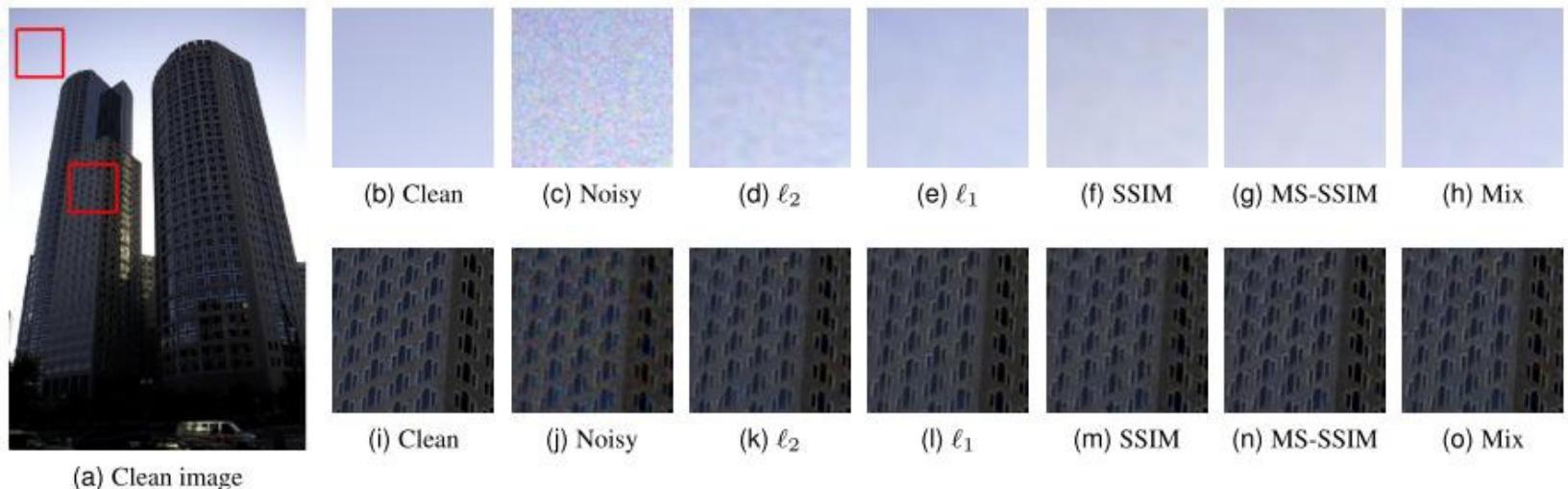
Finding the issues in current SRs

# Some Issues for Super Resolution

## ▪ Loss function

- Propose a various loss function methods in Image Restoration task
- Report the best result when using mixed loss with **MS-SSIM loss + L1 loss**

$$\mathcal{L}^{\text{Mix}} = \alpha \cdot \mathcal{L}^{\text{MS-SSIM}} + (1 - \alpha) \cdot G_{\sigma_G^M} \cdot \mathcal{L}^{\ell_1}, \quad (14)$$



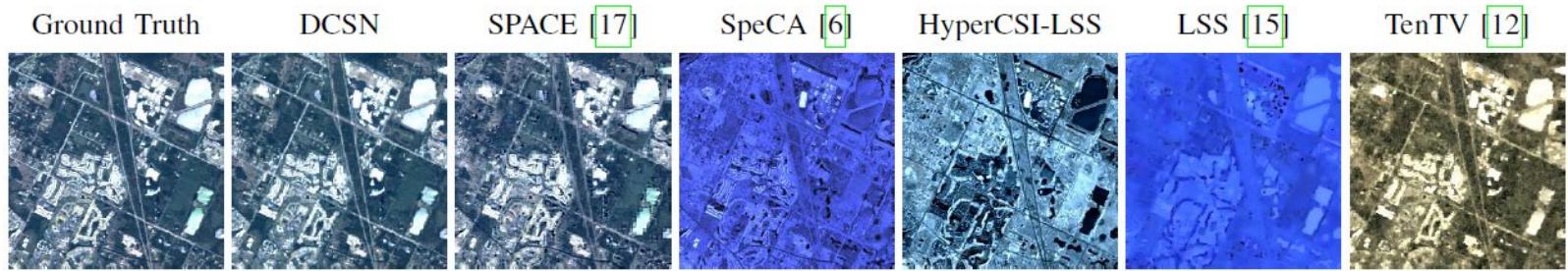
# Some Issues for Super Resolution

---

- GAN Loss achieves a high visual quality
  - L1/SSIM losses achieves a high fidelity
  - However, we don't have a metric that can consider both of them
- 
- We show that one of the critical problem in loss functions is “resolution-aware” information
    - Feature distance does not fit “resolution”
      - Good quality != High resolution
        - E.g., defocused sample/background?

# Some Issues for Super Resolution

- How about multilinear super-resolution
  - E.g. Hyperspectral data



- Data range? 0-255 for RGB but not for Multi- and Hyper-spectral images
- Super-resolution on “spectral” or “spatial”?

# Outline

---

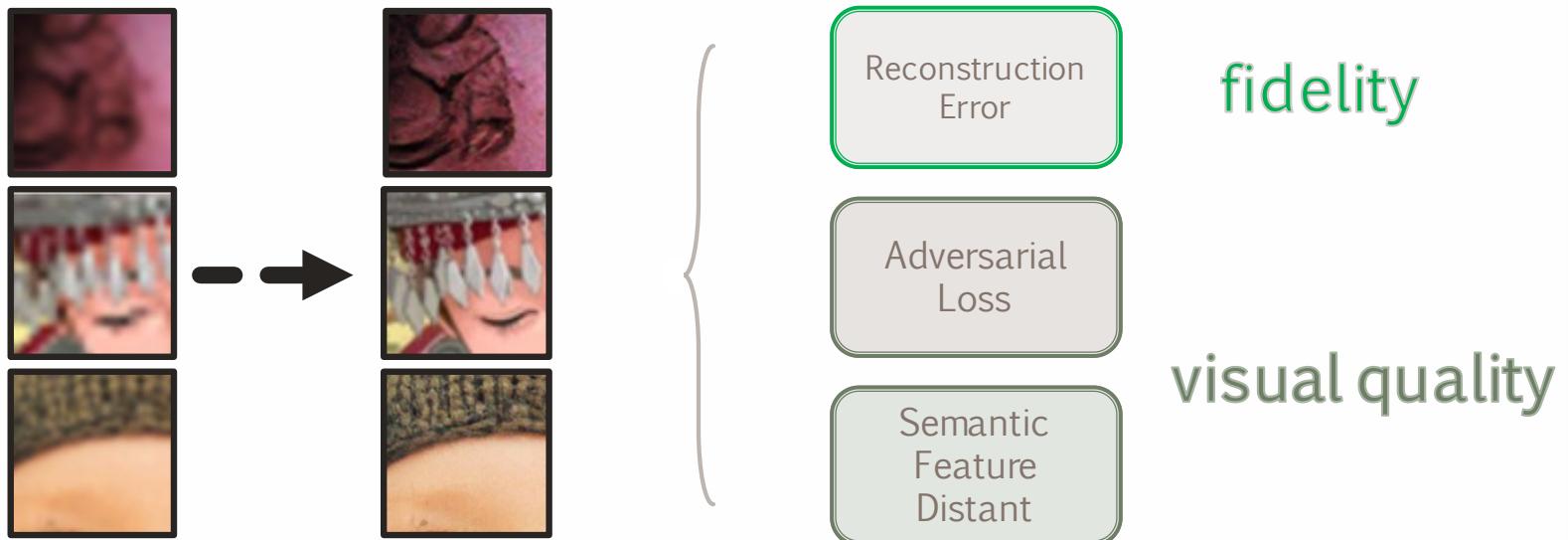
- Deep super-resolution
  - Traditional super-resolution
  - **2-D image super-resolution (generic images)**
  - $N$ -D image super-resolution (Hyperspectral images)
- Summary



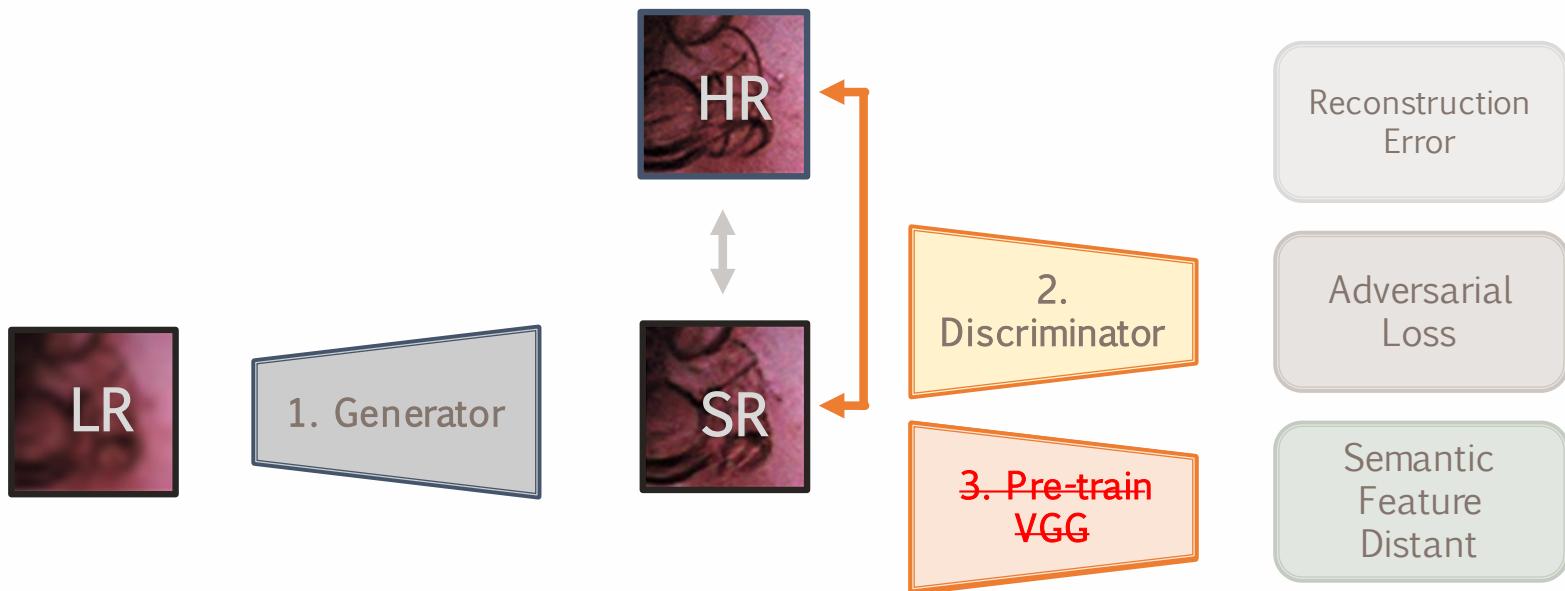
# RESOLUTION-AWARE ADVERSARIAL LEARNING

IEEE SAM 2020, Oral

# GAN based Super Resolution

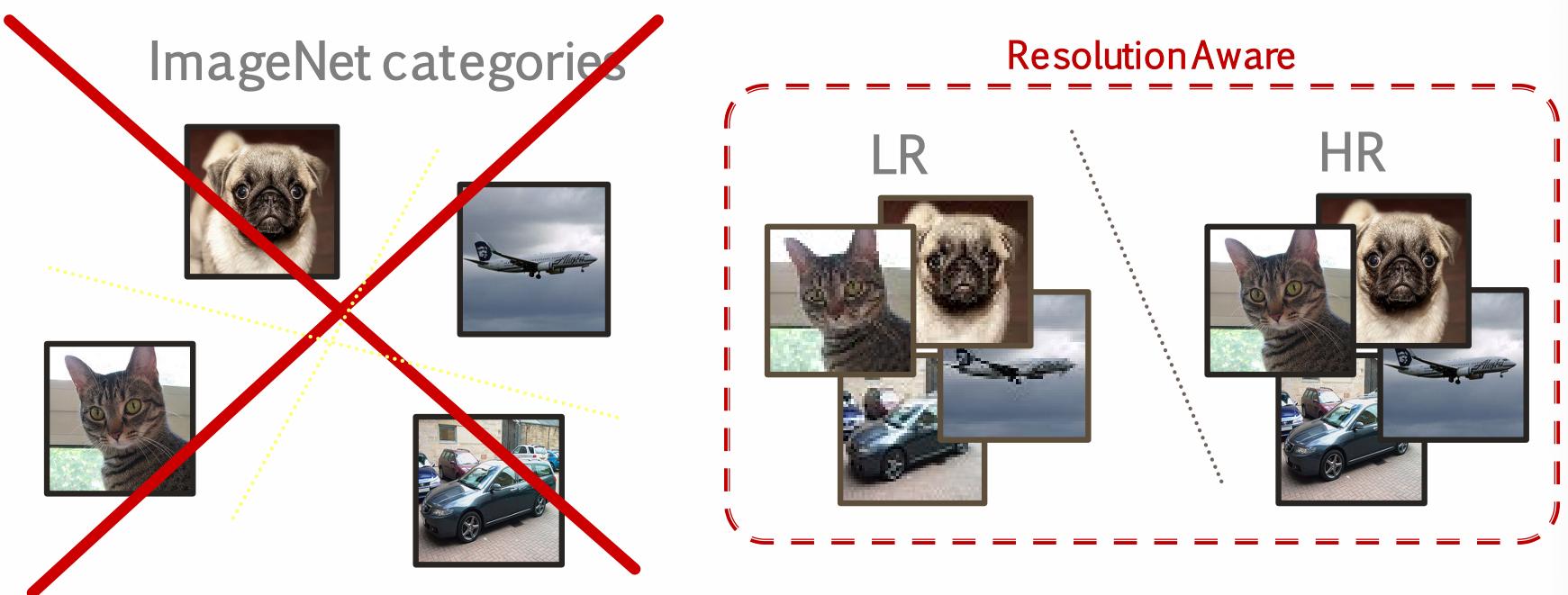


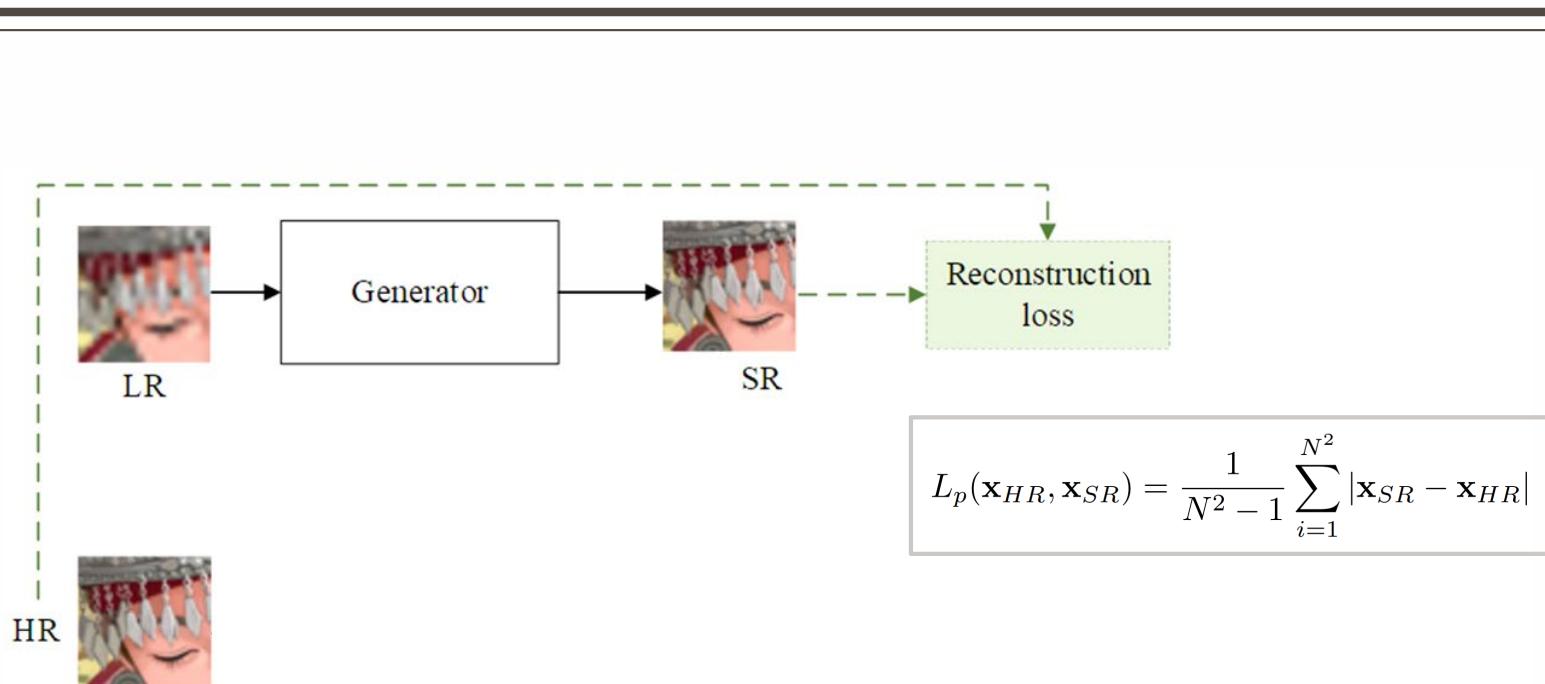
# GAN based Super Resolution

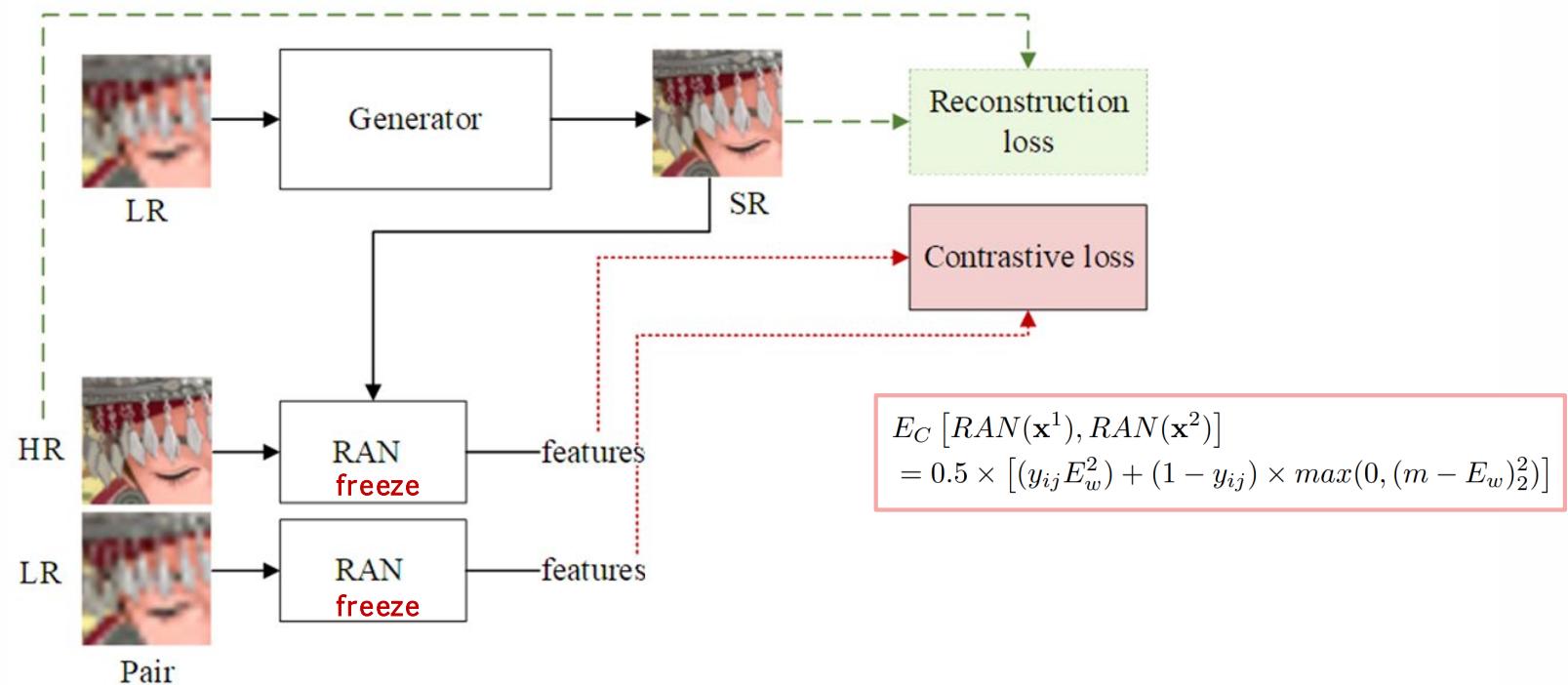


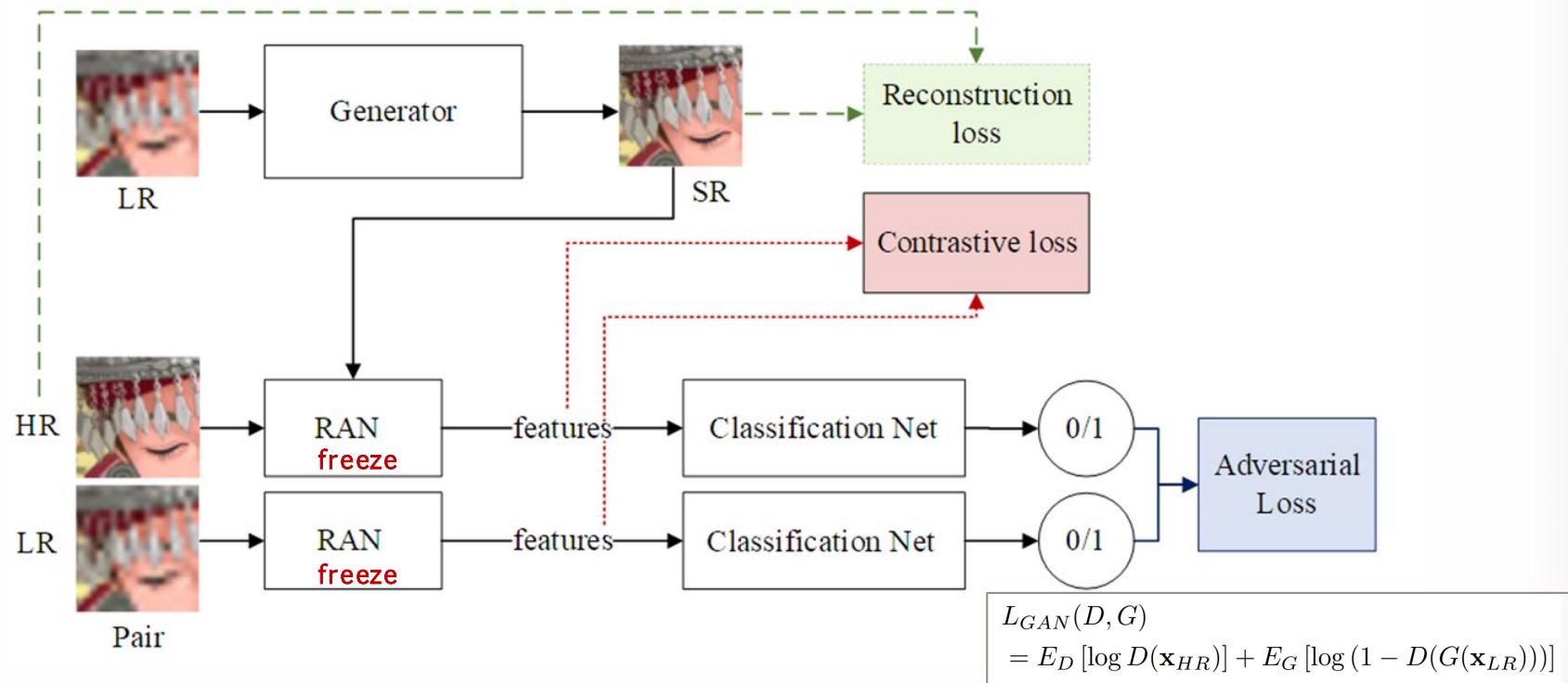
Not for measuring the features of the HR and LR

# Resolution Aware feature Network (RAN)

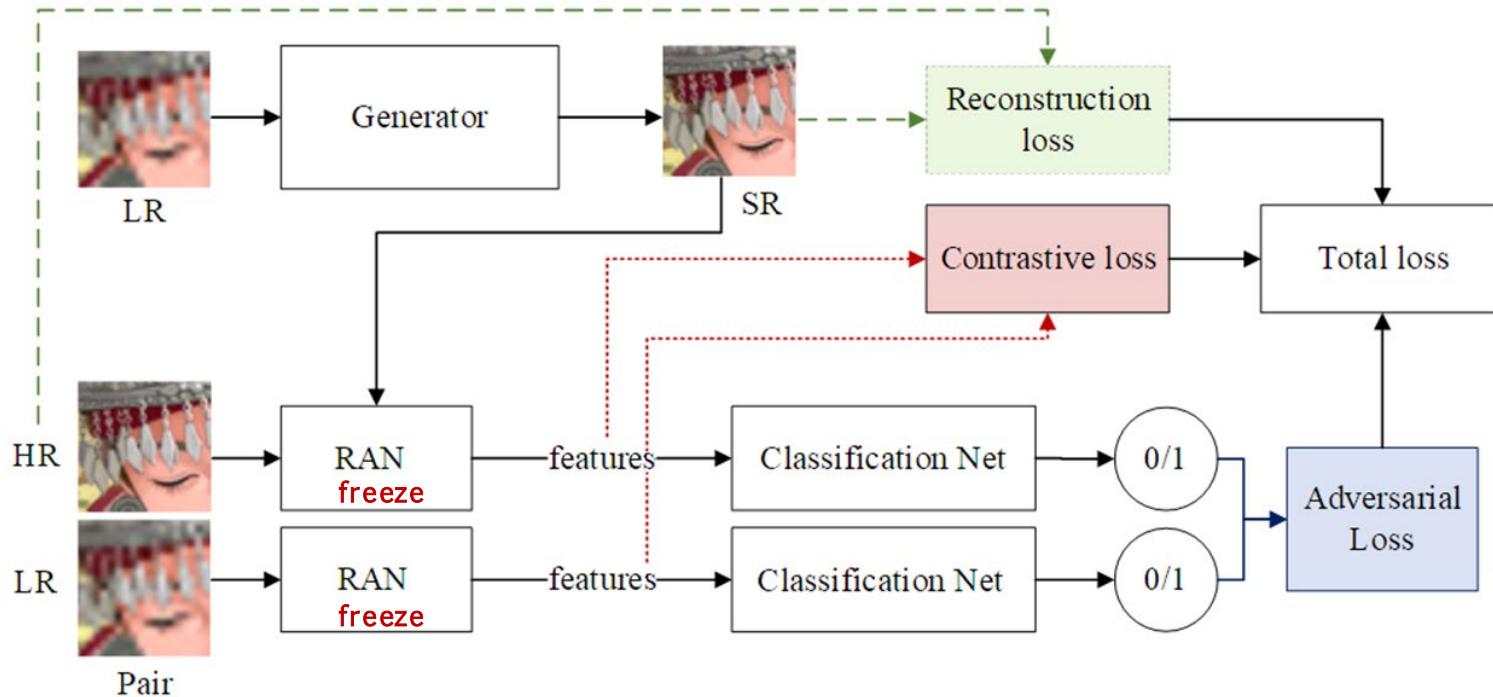








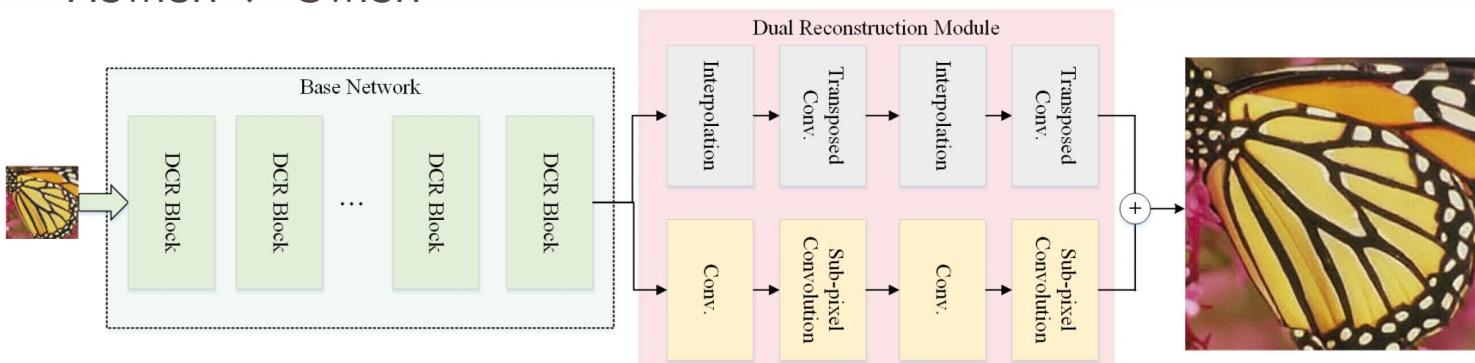
# Couple Adversarial Training (CAT)



# Network Structure

- RAN / Discriminator (VGG16)

- Generator (DRSR)
  - Hswish -> Swish





# RESULTS

# Objective Quality Comparison

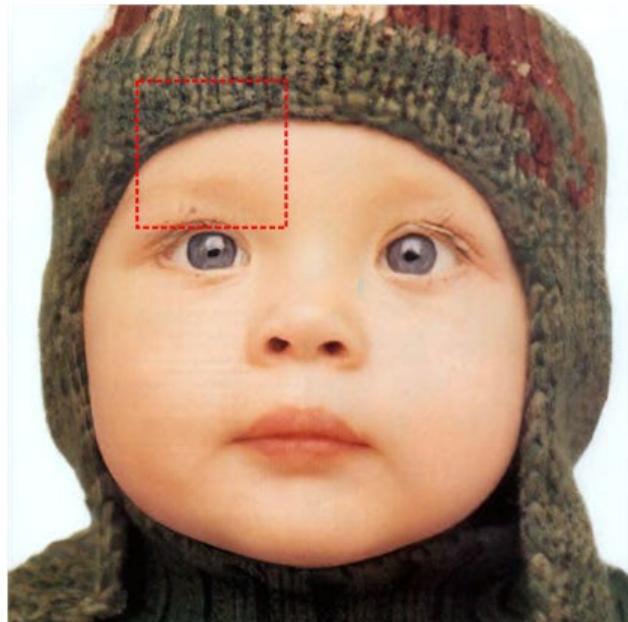
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TABLE I  
PERFORMANCE COMPARISON AMONG THE DIFFERENT SR METHODS  
EVALUATED ON SET5 [9], BSD100, [11] AND URBAN100 [9].

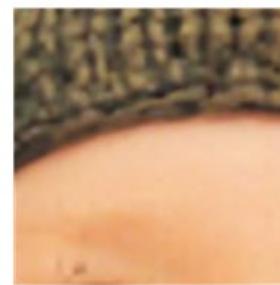
Method	Set5		BSD100		Urban100	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
MSRResNet [15]	<b>30.28</b>	<b>0.864</b>	26.27	0.712	24.62	0.766
ESRGAN [15]	29.06	0.814	25.57	0.682	24.15	0.712
DRSR [6]	29.18	0.823	25.86	0.705	24.22	0.726
RESSR [17]	30.11	0.860	26.22	0.709	24.65	0.766
Baseline (ours)	29.25	0.858	<b>27.76</b>	<b>0.779</b>	<b>24.99</b>	<b>0.802</b>
Proposed	29.66	0.848	26.51	0.723	24.54	0.759

# Subjective Quality Comparison

---



Bicubic



RESSR [17]



ESRGAN [15]



DRSR [15]



Ours



GT

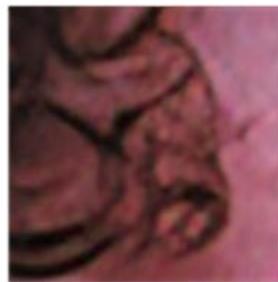
# Subjective Quality Comparison

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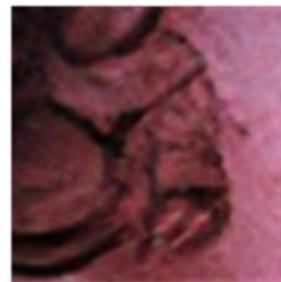


# Subjective Quality Comparison

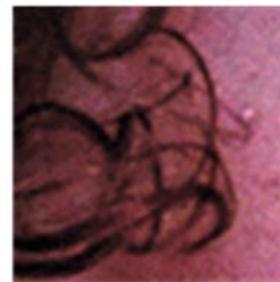
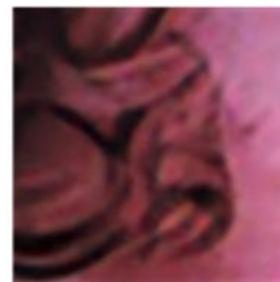
---



Bicubic  
RESSR [17]



ESRGAN [15]  
DRSR [15]



Ours  
GT

# Conclusion

---

- Resolution Aware feature Network (RAN)
  - Get the resolution-aware information to the deep neural network
- Combined contrastive loss to learn the discriminative features to “Resolution”
- Excellent both visual and objective quality of the reconstructed images

# Outline

---

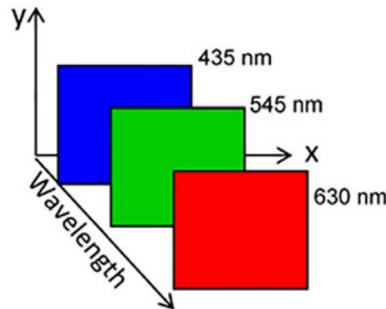
- Deep super-resolution
  - Traditional super-resolution
  - 2-D image super-resolution (generic images)
  - ***N*-D image super-resolution (Hyperspectral images)**
- Summary



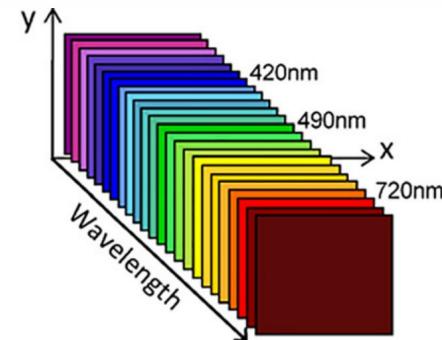
# HYPERSPECTRAL IMAGE SR + COMPRESSION

IEEE Transactions on Geoscience and Remote Sensing (TGRS), 2021

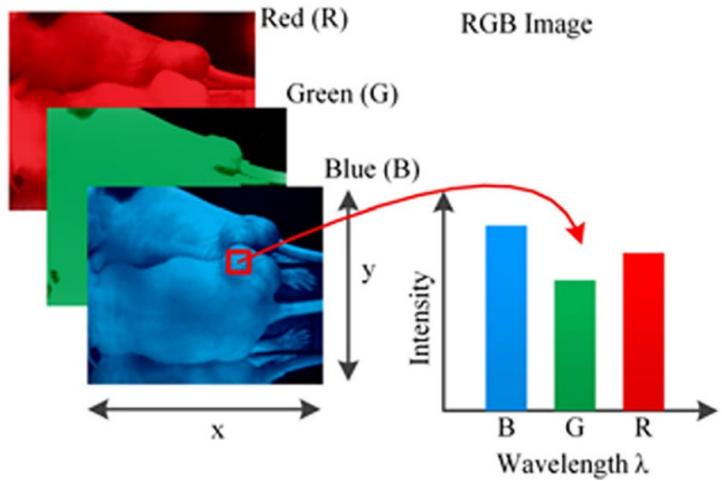
# Hyperspectral Image (HSI)



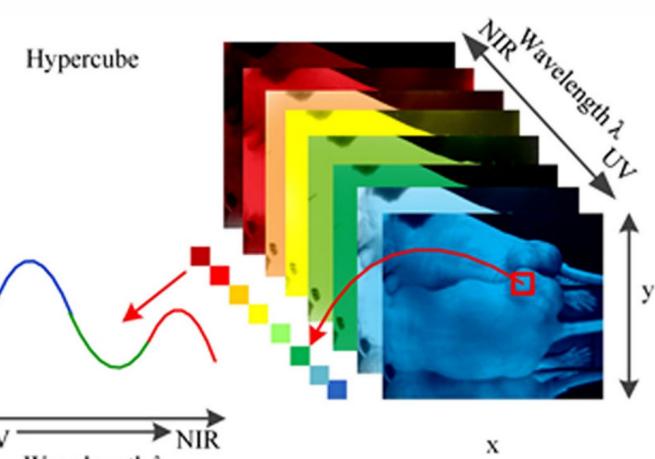
Usually used in satellite



RGB



Hyperspectral



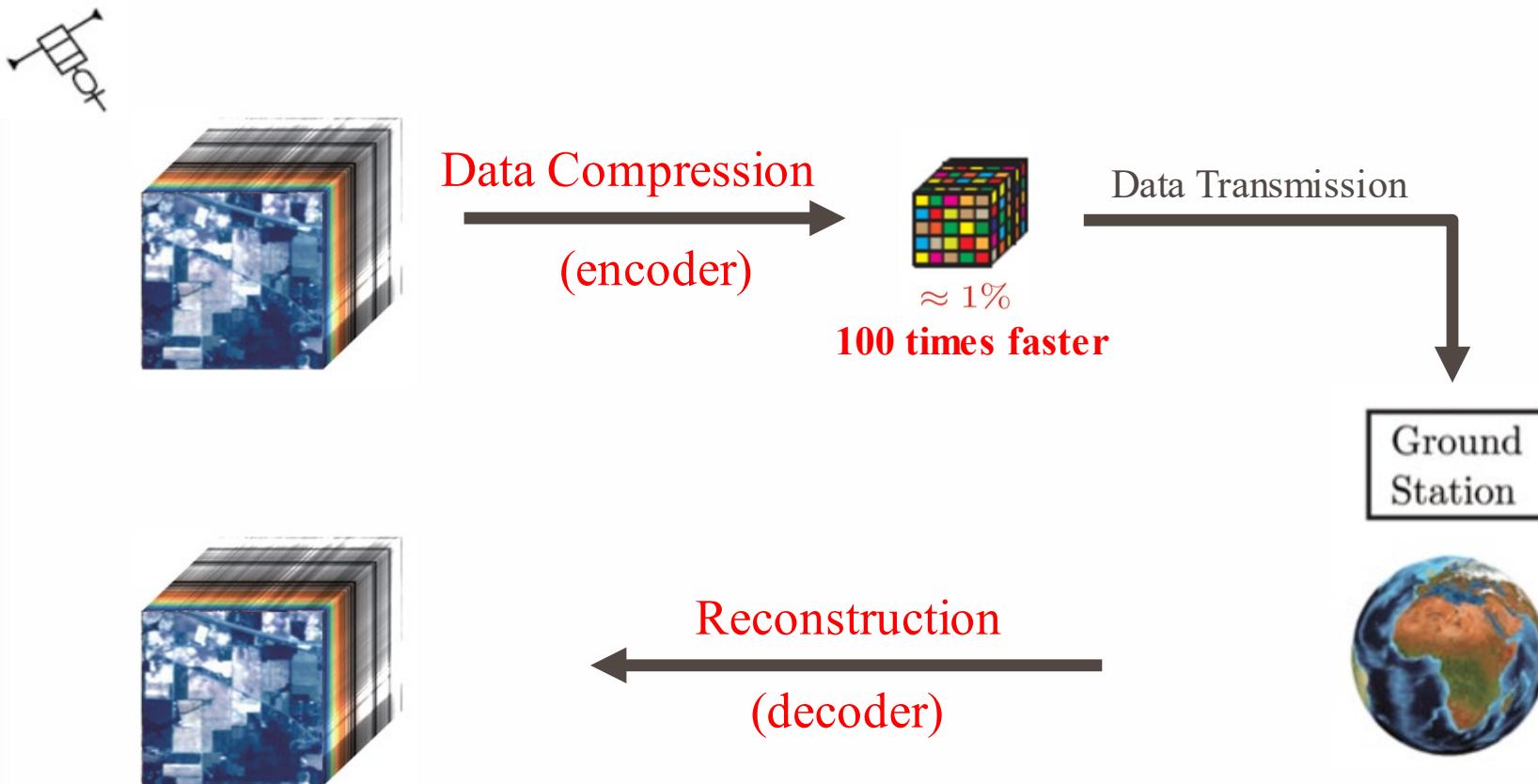
[Metha'18] N. Mehta et al., "Single-Cell Analysis Using Hyperspectral Imaging Modalities," ASME Journal of Biomechanical Engineering, vol.140, Feb, 2018

# What issues in HSI

---

- Storage requirement:
  - Hyperspectral data contains abundant spectral information but also need more storage device
- Data throughput:
  - Transmit whole hyperspectral data is redundant, our lightweight encoder achieve low sampling rate (1%)
- We provide
  - Compress HIS (efficient transmission) first + super-resolution (recover signal) in ground station.
  - Our SR (Super Resolution)-aware decoder reconstructs the hyperspectral data well only with **1% information** as input

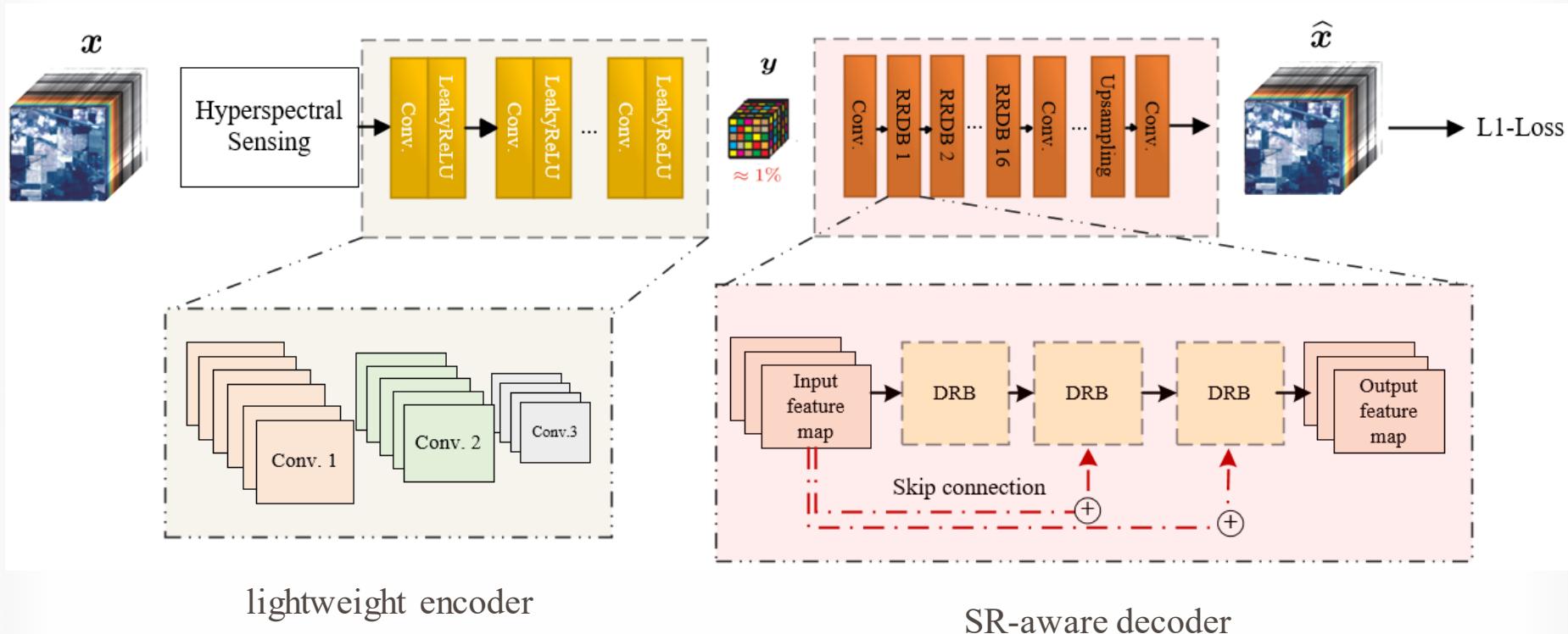
# Introduction



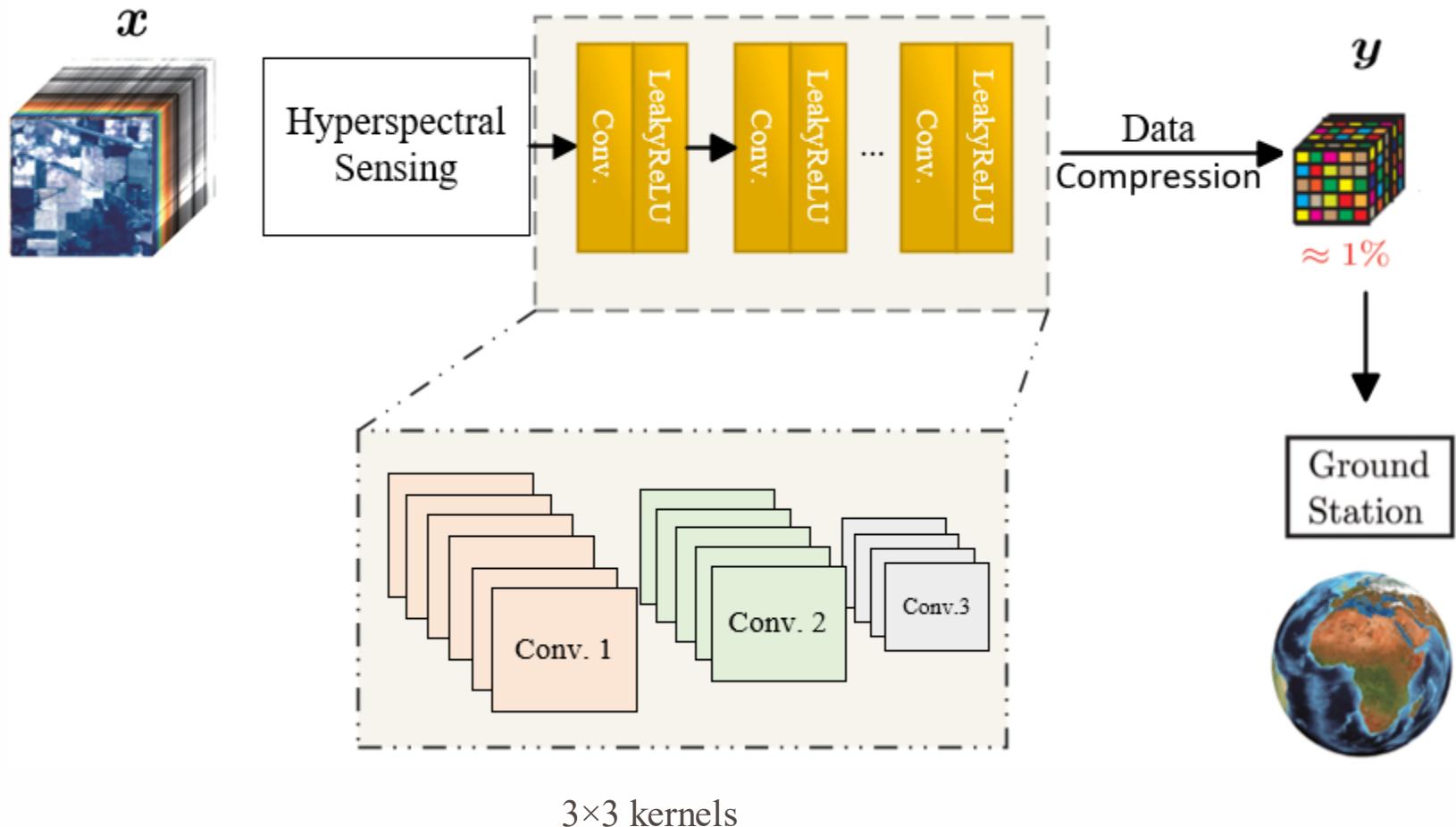
# Proposed HCSN

## Hyperspectral Compression Super-resolution Network

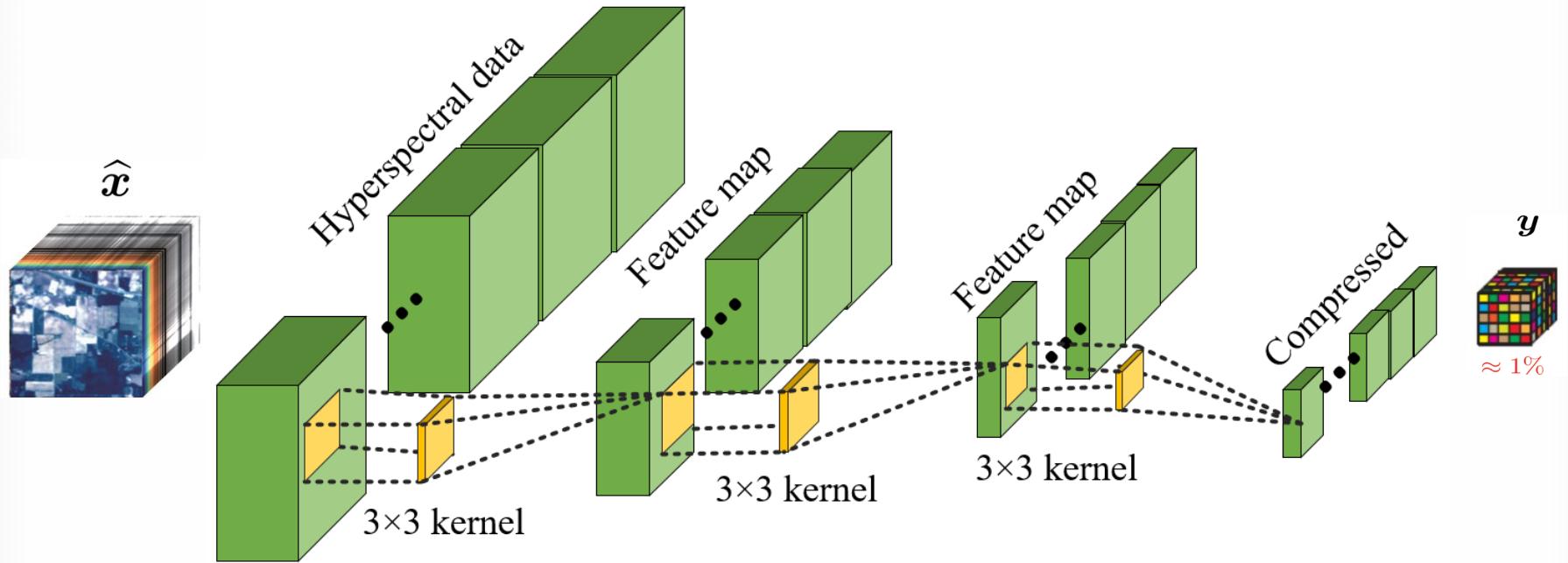
Consider “spectral” and “spatial” info



# Lightweight Encoder

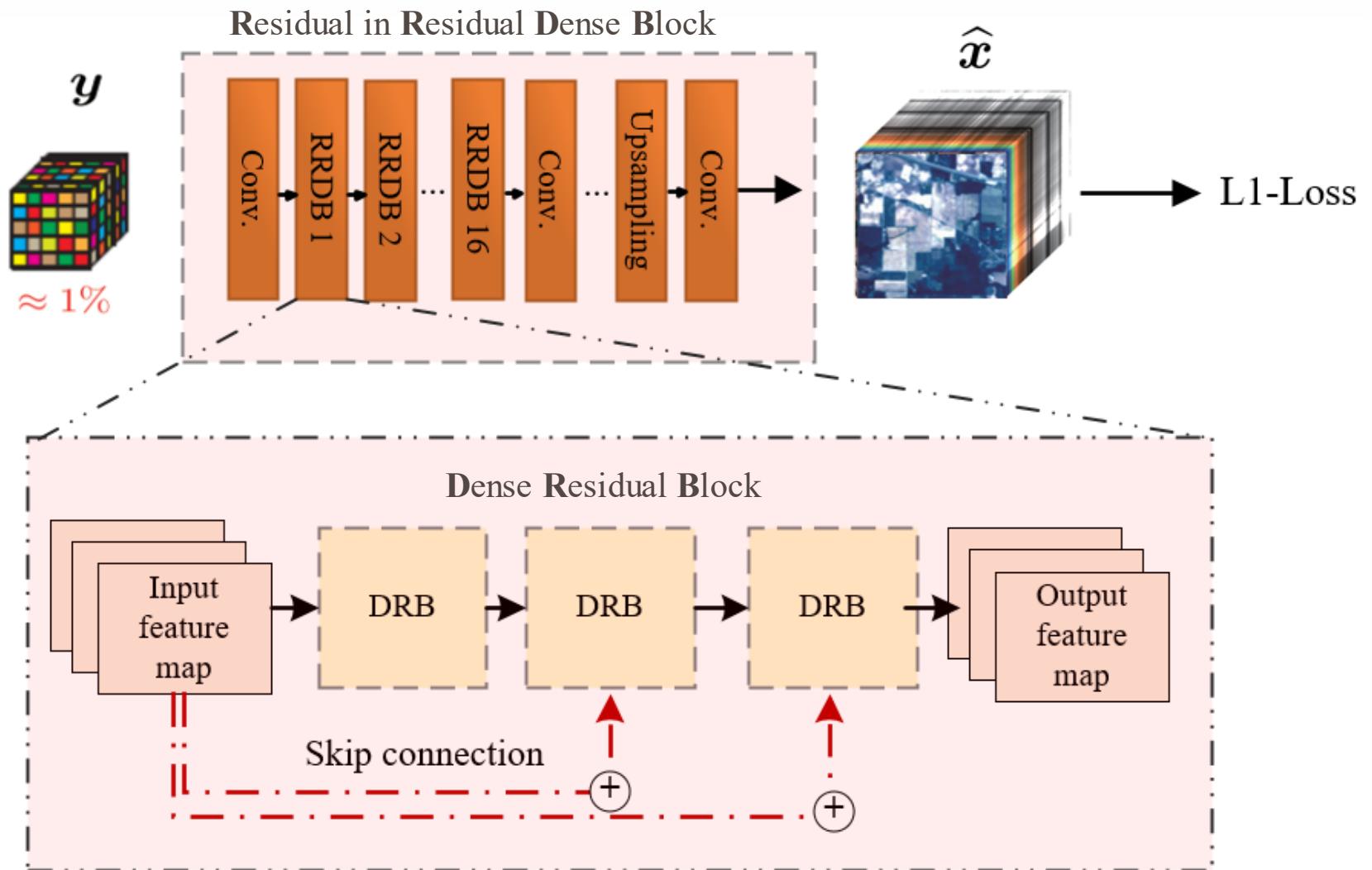


# Lightweight Encoder

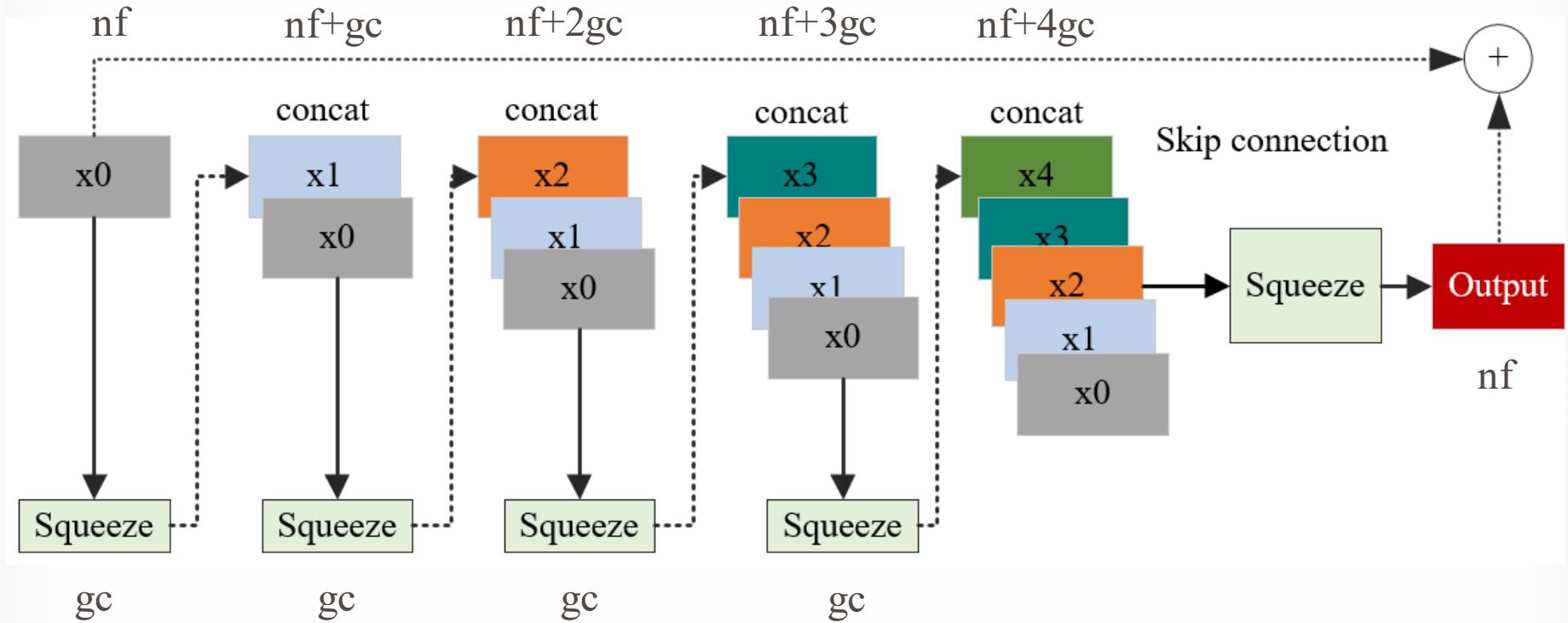


Only use three  $3 \times 3$  kernel conv layers

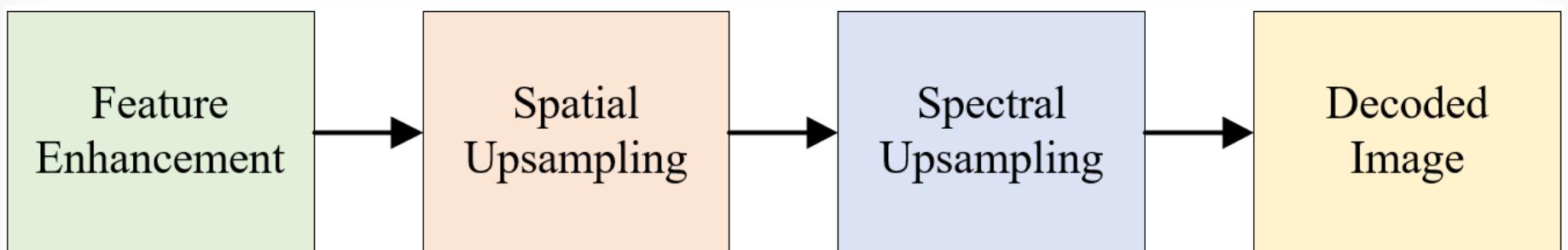
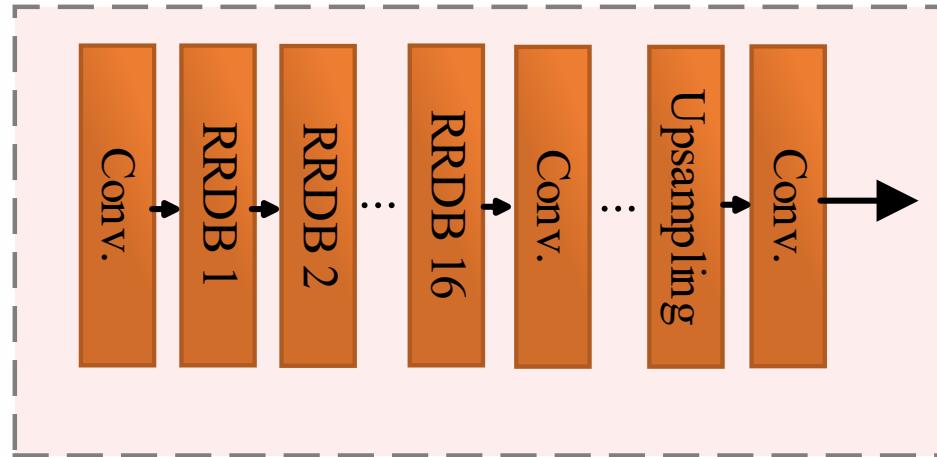
# SR-aware Decoder



# Dense Residual Block (DRB)



# SR-aware Decoder



# Experiment

---

- We train the proposed HCSN with 2,537 sub-image sized of  $256 \times 256 \times 172$
- 2,537 sub-images acquired by AVIRIS sensor:
  - - 102 images for city areas (C-type)
  - - 1,870 images for mountain areas (M-type)
  - - 272 images for farm/grass areas (F-type)
  - - 293 images for lake/coastline areas (L-type)
- Randomly selected 90%, 10% for training set and testing set

# Experiment

---

- Spectral compressive acquisition (SpeCA) [Martín'16]
- Spatial/spectral compressed encoder (SPACE) [Lin'20]
- Locally similar sparsity-based hyperspectral unmixing compressive sensing (LSS) [Zhang'16]
- Compressive sensing via joint tensor Tucker decomposition and weighted 3-D total variation regularization (TenTV) [Wang'17]

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[Martín'16] G. Martín and J. M. Bioucas-Dias, ‘‘Hyperspectral blind reconstruction from random spectral projections,’’ IEEE Journal of Selected Topics in Applied Earth Observations and Remote Sensing, vol. 9, no. 6, pp. 2390–2399, June 2016.

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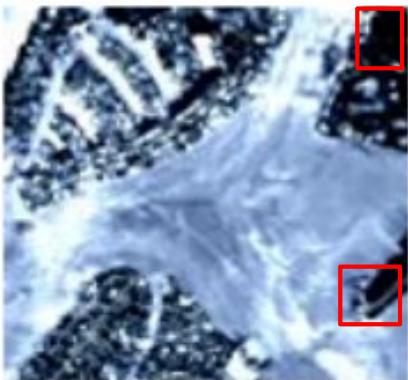
# Experiment

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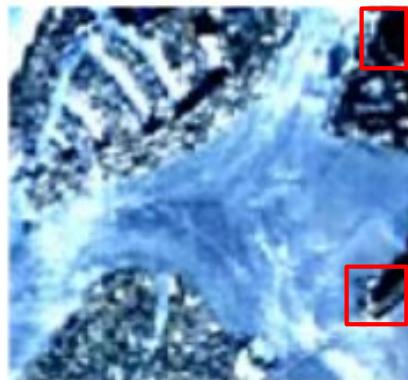
- (Spatial quality) PSNR (dB) – Peak Signal-to-Noise Ratio
- (Global quality) RMSE (degree) – Root Mean Square Error
- (Spectral quality) SAM (degree) – Spectral Angle Mapper

Test Set Method \	C-type	M-type	F-type	L-type
	PSNR↑ / RMSE↓ / SAM↓			
SPACE	24.129/613.661/7.207	29.161/140.415/3.743	29.674/64.151/3.121	27.727/209.757/4.446
SpeCA	9.299/784.867/42.863	15.377/234.735/21.510	11.701/407.530/33.036	14.024/225.772/22.006
TenTV	20.208/570.255/26.247	18.533/260.221/22.972	20.401/248.994/18.714	18.824/314.248/25.523
LSS	7.002/615.037/48.546	0.427/232.486/57.256	3.848/259.960/50.781	2.380/341.429/55.669
HyperCSI-LSS	25.078/278.263/8.704	26.146/51.421/4.907	25.943/82.299/5.732	25.897/83.626/5.779
HCSN (ours)	<b>34.274/65.120/2.016</b>	<b>33.729/30.620/1.631</b>	<b>35.908/17.408/1.380</b>	<b>35.566/21.558/1.408</b>
HCSN (C)	34.551/62.437/1.862	30.260/50.947/3.584	34.267/19.361/1.908	33.463/24.162/2.187
HCSN (M)	33.188/78.269/2.731	33.752/30.652/1.595	35.327/18.978/1.550	34.567/27.795/1.801
HCSN (F)	32.834/77.508/2.718	30.074/68.014/4.873	35.750/17.657/1.357	33.137/29.138/2.339
HCSN (L)	33.666/70.175/2.272	31.806/39.403/2.538	34.541/20.117/1.770	34.972/22.456/1.528

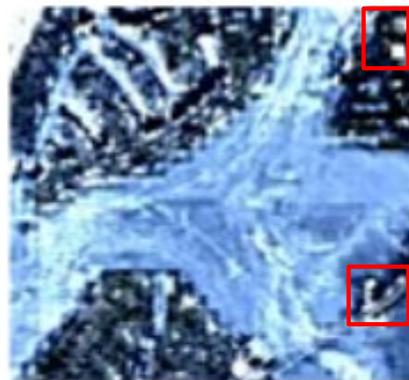
# Experiment



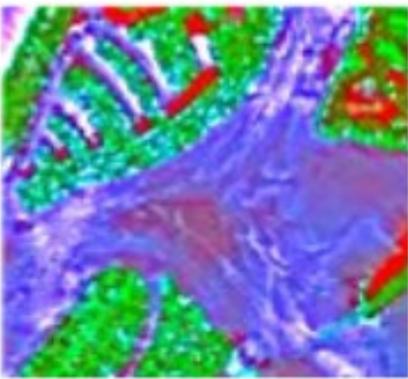
(a) Ground Truth



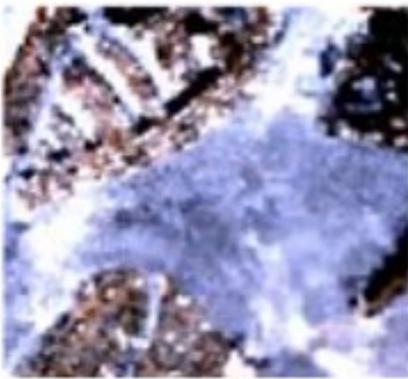
(b) HCSN  
SAM: **2.958**



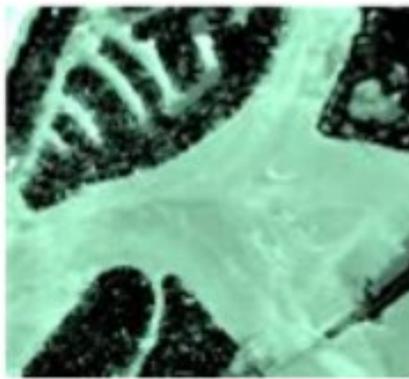
(c) SPACE  
SAM: 6.019



(d) LSS  
SAM: 59.563



(e) TenTV  
SAM: 26.258



(f) SpeCA  
SAM: 27.787

## Conclusion in HIS SR

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- A new deep neural network for HSI compression/reconstruction
- Fast compression by the lightweight encoder
- An efficient decoder which decode the spatial and spectral super-resolution

# Outline

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- Overview of Deep Learning
  - Supervised – Unsupervised
- Deep super-resolution
  - Traditional super-resolution
  - Structured image super-resolution
    - Face hallucination
  - 2-D image super-resolution (generic images)
  - $N$ -D image super-resolution (Hyperspectral images)
- Summary

# Outline

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- Deep super-resolution
  - Traditional super-resolution
  - 2-D image super-resolution (generic images)
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- Summary

# Summary

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- Single image super-resolution still remains several issues to be overcome
  - Good metric beyond GAN loss
    - Visual quality vs math equation
  - Different types of images have different requirements
    - Network architecture design
    - Applications
  - Finding a good prior for super-resolution always works
    - Such as “face hallucination”

# QA session



For more information,  
Please visit <https://cchsu.info>