

CONVOLUTIONAL NEURAL NETWORKS

MOHAMMAD GHODDOSI

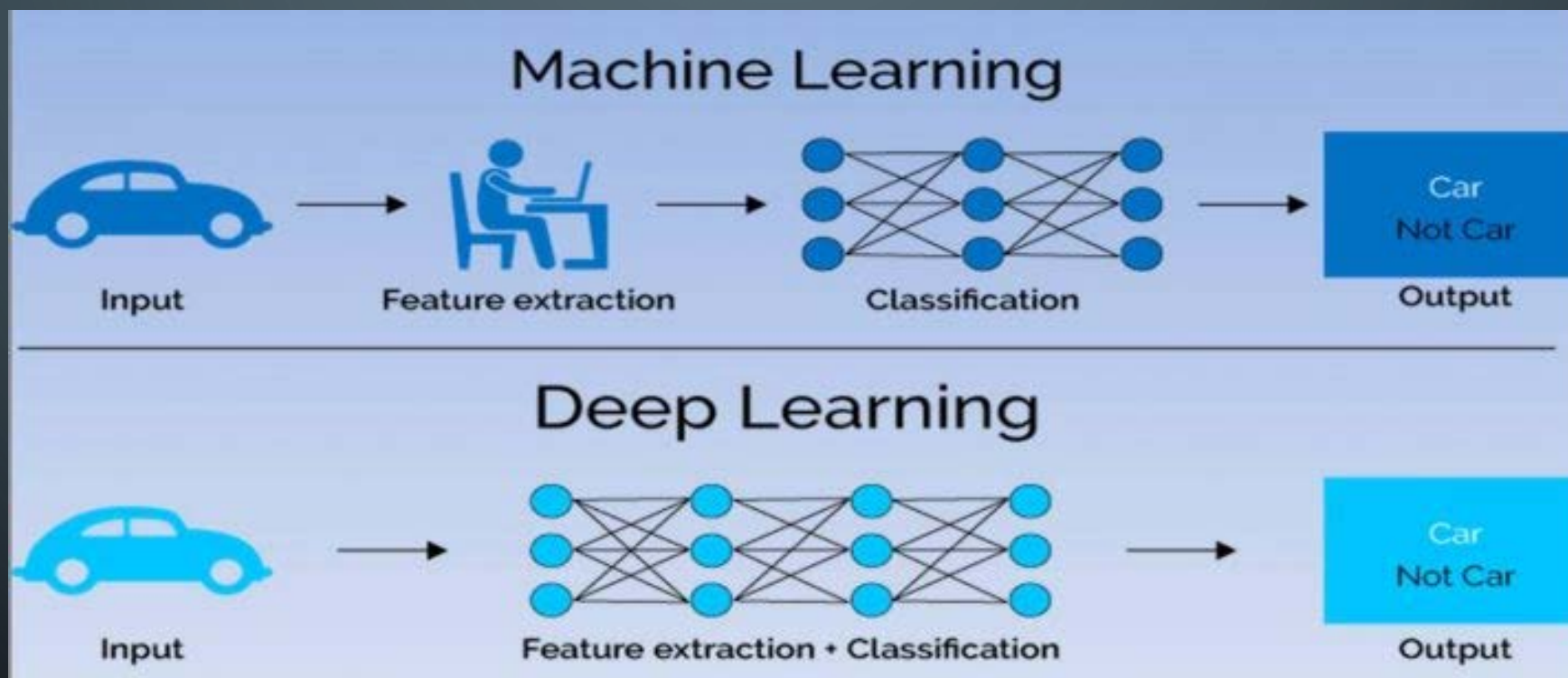


MLP FOR IMAGES



- MLP downsides for images
 - Local features
 - Position invariant
 - Big weight matrix ($n_{in} * n_{out}$)
 - Overfitting

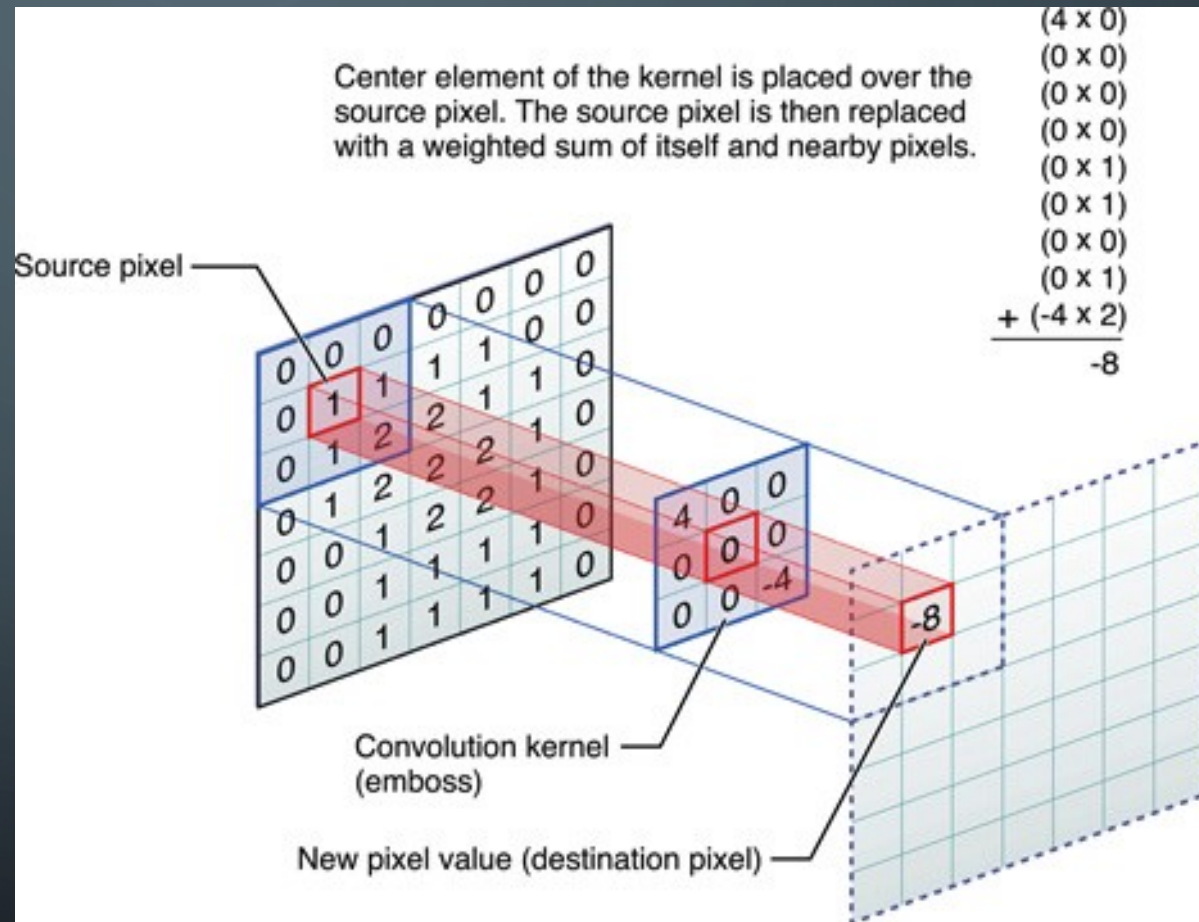
DEEP LEARNING



CONVOLUTION (2D)

- Cross-Correlation
- Output size
- Padding
- Stride

$$n_{out} = \left\lfloor \frac{n_{in} + 2p - k}{s} \right\rfloor + 1$$



EXAMPLE (EDGE DETECTION)



Original image

Kernel

$*$

-1	-1	-1
-1	8	-1
-1	-1	-1

$=$

Edge detection

$*$

0	-1	0
-1	5	-1
0	-1	0

$=$

Sharpening

$*$ $\frac{1}{9}$

1	1	1
1	1	1
1	1	1

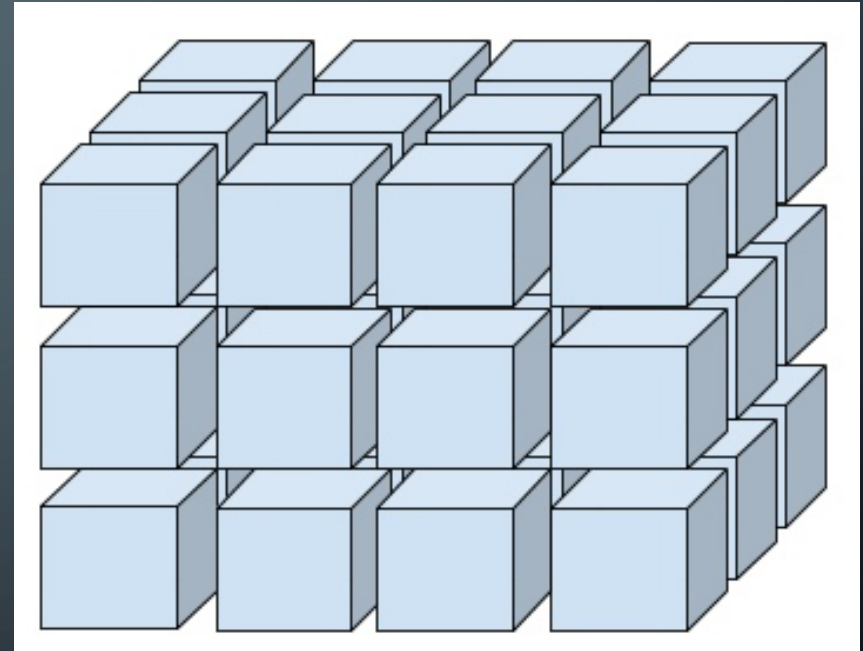
$=$

Blurring

CONVOLUTION LAYER

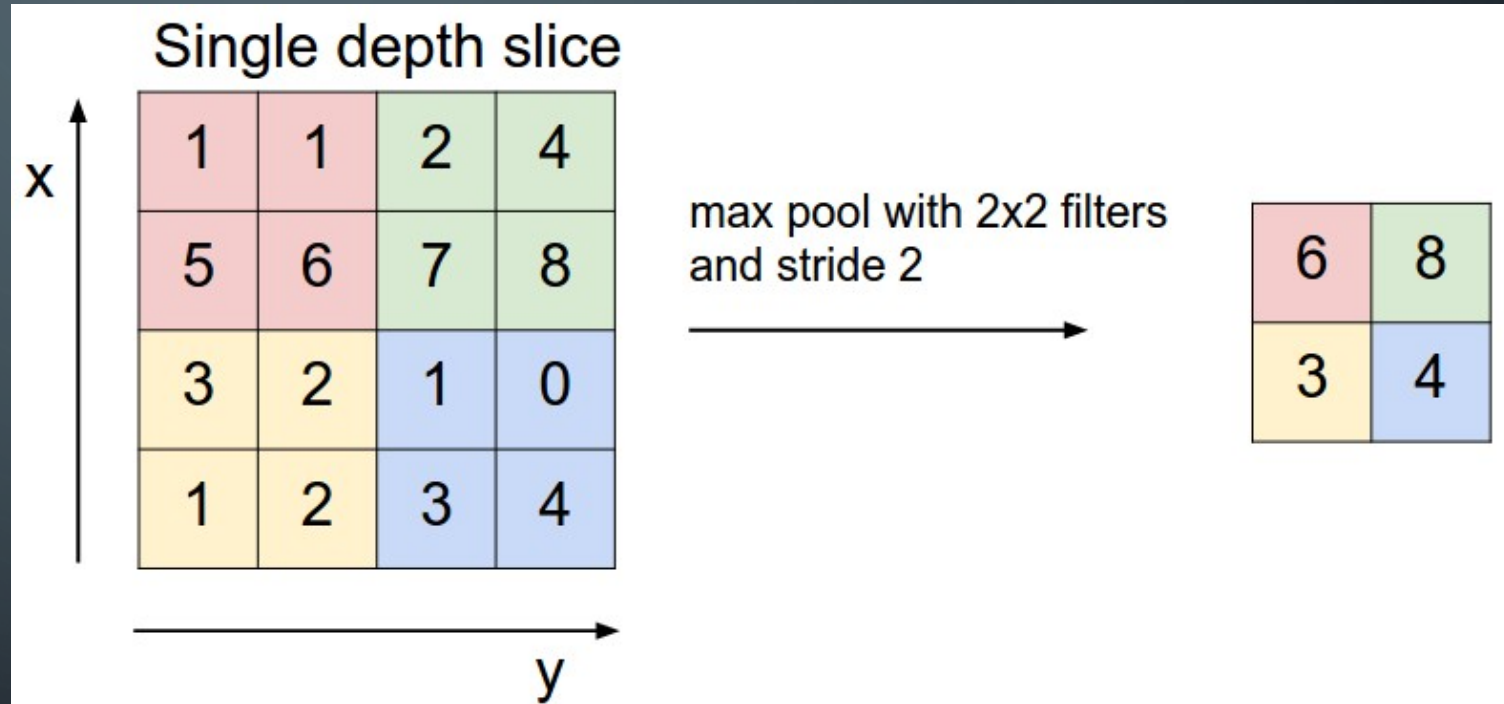


- Convolves a filter
- Learns filters weight tensor
- Local processing
- Position invariant
- Small weight ($f * k * c_{in}$)
- Rank 3+ tensor
- Time consuming $O(WHk^2)$

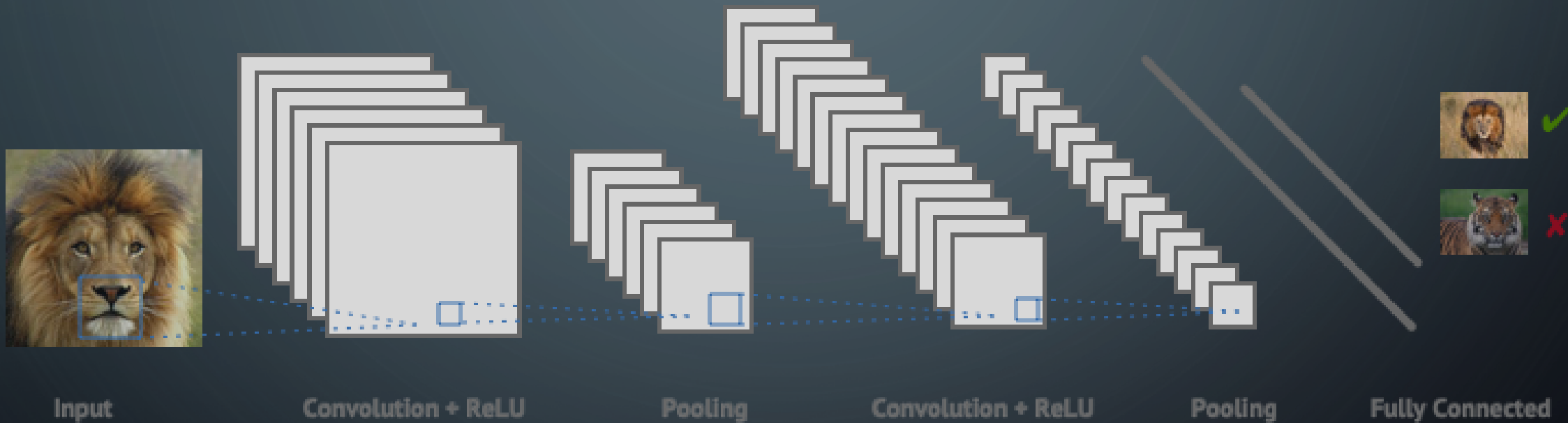


POOLING LAYER

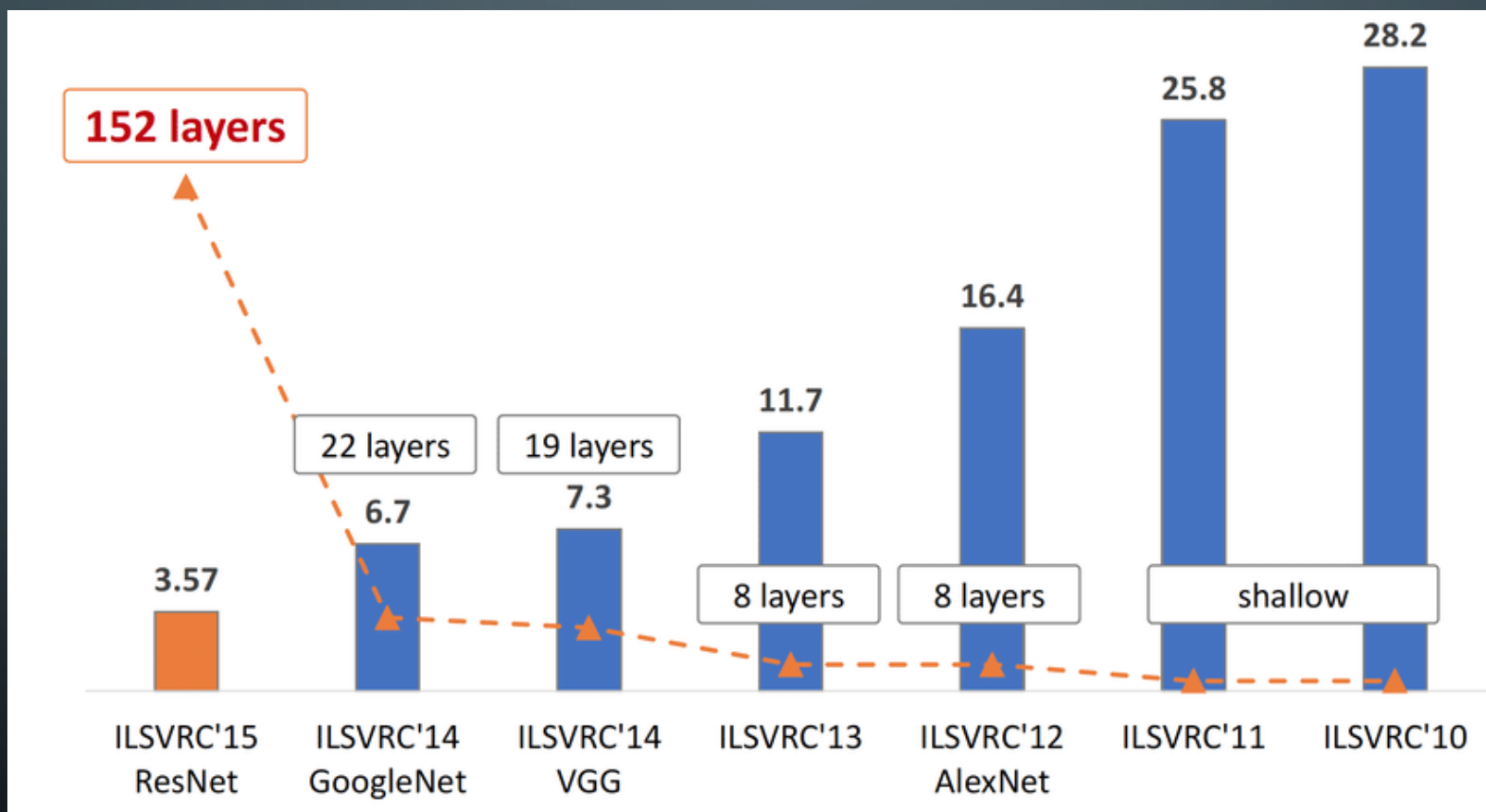
- Max / Average
- Not trainable
- Stride = kernel size
- Decrease image size
- Increase speed



CNN ARCHITECTURE

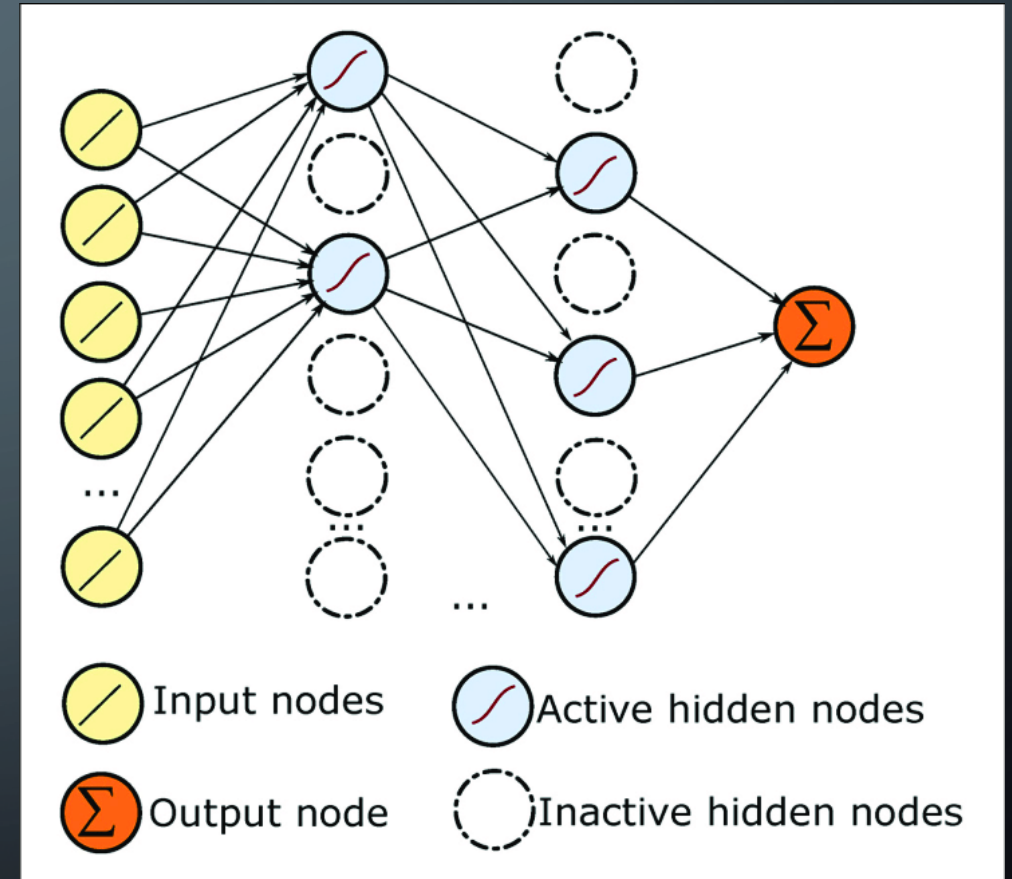


CNN VS SHALLOW



DROPOUT

- Prevent overfitting
- Weak model in train phase
- Powerful model in inference phase
- Randomness



OTHER CNN BASE LAYERS

- Conv1D
- Batch normalization
- Global max pooling
- Global average pooling



CNN



- Whole model is not totally position invariant
 - There is MLP layer
- Usually we use 3×3 conv with stride 1
- Usually number of features increase over layers
- Usually we use 2×2 pooling with stride 2