

Let's Array

① It's a type of container that store same type of data.

Initialization!

`int arr[5] = {10, 20}`

10	20	0	0	0
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→ It will get 0 if you won't give values according the initialization

⊗ if you don't give any value there will be garbage values will be stored —

Indexing!

$1 \rightarrow n$

$0 \rightarrow n-1$

if array size = n

then index = $[0 \rightarrow n-1]$.

Starting or Base Address $\rightarrow 104$

④ if you try to access something out of the index in an array it will give segmentation fault or it will show garbage ~~array~~ result ~~but~~ in some compiler it will give list index out of range (python).

④ ~~array~~ $arr[i] \rightarrow$ values present at $\left[\begin{array}{l} \text{Base Addr.} \\ + \text{size} \times i \end{array} \right]$.

④ $arr[i] \rightarrow i[arr]$.
④ $(arr * i)$ ④ $(i * arr)$ ④ \rightarrow values present at Addr.

First Algorithm solving

Linear Search

④ In linear search you will go one by one and check if exists. If exists return true if not the false.

*
① If you want to find max number you need to initialize the ans \rightarrow INT-MIN

② If you want to find min number you need to initialize the ans \rightarrow INT-MAX.

Range
 $-2^{31} \rightarrow 2^{31}-1$
INT_MIN INT_MAX

2 pointer technique!

input \rightarrow

10	20	30	40	50	60
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output \rightarrow 10 60 20 50 30 40

\rightarrow this is called extreme Print

$i = 0, j = n-1$

cout << i

i++

cout << j

j--

if $j < i$

return 0

\rightarrow while loop

Homework!

① swap (swap two numbers) $\begin{pmatrix} a \rightarrow 5 \\ b \rightarrow 4 \end{pmatrix}$

② Reverse array (Reverse an array)

* Array is passed by reference not value.

XOR Operator!

* XOR (~~exclusive~~ exclusive OR) in Python is a bitwise operation that compares two values bit by bit. It's represented by the caret symbol (^)

How XOR works!

ⓐ if the corresponding bits are different (one is 0, one is 1), the result is 1.

- ⊙ If the corresponding bits are different Same - (both 0 or both 1), the result is 0.

XOR in Different Data types!

- ⊙ Integers.
- ⊙ Bool (True is 1 and false is 0)
- ⊙ Lists (applied element by element)
- ⊙ Bytes object.

Why XOR is Useful!

- ⊙ It can toggle (flip) bits! if you XOR any bit with 1, it flips (0 → 1 or 1 → 0)
- ⊙ It's used in cryptography for encryption.
- ⊙ It is used for error checking and data validation.
- ⊙ Two XOR operations with the same value cancel out each other out.

Swapping

- ⊗ Using temporary variable can cause extra memory issue
- ⊗ Tuple unpacking is the most efficient method for swapping two variable.

Reversing an Array!

Approaches!

- ⊗ existing reverse method
- ⊗ using list slicing
- ⊗ using for loop
- ⊗ Avoid using list comprehension or loops, it is not memory efficient.