

# Kubernetes Pod Internet Connectivity Issue - Reverse Path Filtering

**Date:** September 29, 2025

**Environment:** Contabo VPS, Ubuntu, Kubernetes with Calico/Flannel CNI

**Status:**  RESOLVED

**Keywords:** `kubernetes`, `networking`, `rp_filter`, `calico`, `flannel`, `packet-filtering`, `iptables`, `pod-connectivity`, `CNI`, `linux-kernel`, `firewalld`, `UFW`

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## Executive Summary

Pods in Kubernetes cluster could not access external internet despite correct DNS resolution and routing table configuration. The root cause was Linux kernel's Reverse Path Filtering (`rp_filter`) dropping packets from pod source IPs that didn't match expected routing paths. Resolution required disabling `rp_filter` on all network interfaces and resolving firewall conflicts.

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## Problem Statement

### Symptoms

-  Pods could resolve DNS queries (e.g., `nslookup google.com` worked)
-  Routing table showed correct default gateway
-  TCP port tests succeeded (`nc -zv 8.8.8.8 53`)
- × ICMP ping failed with "Packet filtered" message from host IP
- × HTTP/HTTPS requests timed out
- × No internet connectivity from pods

### Initial Observations

```
bash
```

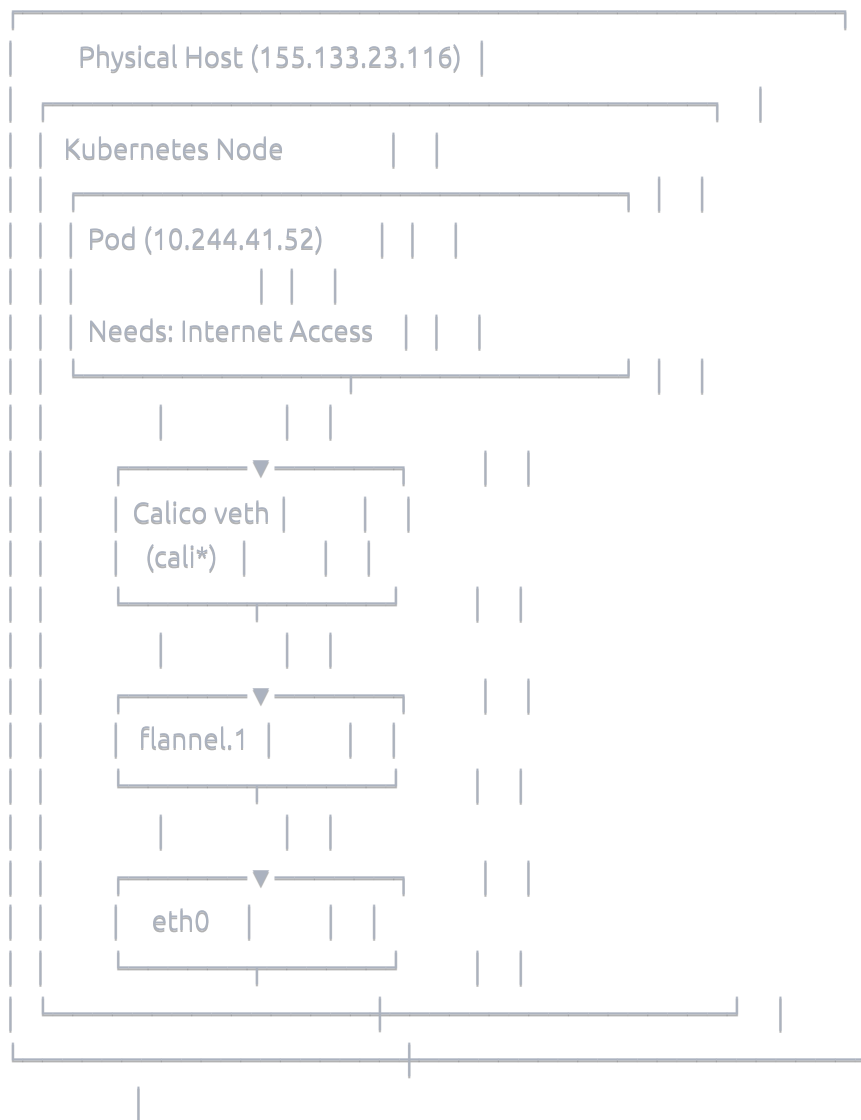
```
# From inside pod
ping 8.8.8.8
# Result: From 155.133.23.116 icmp_seq=1 Packet filtered

# DNS worked
nslookup google.com
# Result: Successful resolution

# TCP connectivity worked
nc -zv 8.8.8.8 53
# Result: Connection succeeded
```

## Infrastructure Context

### Network Architecture



## Environment Details

- **OS:** Ubuntu Server
- **Kubernetes:** Single/Multi-node cluster
- **CNI:** Calico + Flannel (dual CNI setup)
- **Pod CIDR:** 10.244.0.0/16
- **Host IP:** 155.133.23.116
- **Firewalls:** UFW (enabled) + firewalld (conflicting)

## Root Cause Analysis

### 1. Reverse Path Filtering (Primary Issue)

What is `rp_filter`?

- Linux kernel security feature that validates packet source addresses
- Located at `/proc/sys/net/ipv4/conf/<interface>/rp_filter`
- Three modes:
  - `0` = Disabled (no filtering)
  - `1` = Strict mode (RFC 3704 strict)
  - `2` = Loose mode (RFC 3704 loose)

### The Problem:

```
bash
```

```
# Initial state showed
```

```
/proc/sys/net/ipv4/conf/calico/rp_filter = 2 # Loose mode
```

```
/proc/sys/net/ipv4/conf/flannel.1/rp_filter = 2
```

```
/proc/sys/net/ipv4/conf/docker0/rp_filter = 2
```

### Packet Flow Analysis:

1. Pod sends packet:

Source: 10.244.41.52 (pod IP)

Destination: 8.8.8.8

2. Calico/iptables does MASQUERADE:

Source: 155.133.23.116 (host IP) ← NAT translation

Destination: 8.8.8.8

3. Packet exits via eth0

4. Reply comes back:

Source: 8.8.8.8

Destination: 155.133.23.116

5. Kernel's rp\_filter check on eth0:

"Would I route to 10.244.41.52 via eth0?"

Answer: NO (10.244.41.0/16 is not in eth0 routing table)

6. Result: PACKET DROPPED ×

**Why it failed:** The kernel's reverse path filter checked if the **original pod source IP** (10.244.41.52) would be routable via the interface receiving the reply (eth0). Since pod IPs are only in internal routing tables, `rp_filter` considered them invalid and dropped the packets.

## 2. Firewall Conflicts (Secondary Issue)

```
bash
```

```
# Both firewalls running simultaneously
```

```
systemctl status ufw    # active
```

```
systemctl status firewalld # active ← CONFLICT!
```

Having two firewall systems created unpredictable rule interactions and blocked ICMP packets.

## 3. Interface-Specific Settings

Setting `net.ipv4.conf.all.rp_filter=0` didn't propagate to **existing** interfaces:

- Calico veth pairs (cali\*)
- Flannel overlay (flannel.1)
- Docker bridge (docker0)

These interfaces retained their default `rp_filter=2` setting.

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## Solution Implementation

### Step 1: Disable Conflicting Firewall

```
bash

# Stop and disable firewalld
sudo systemctl stop firewalld
sudo systemctl disable firewalld
```

**Rationale:** Running UFW and firewalld simultaneously creates rule conflicts.

### Step 2: Disable `rp_filter` on All Interfaces

```
bash

# Set global defaults
sudo sysctl -w net.ipv4.conf.all.rp_filter=0
sudo sysctl -w net.ipv4.conf.default.rp_filter=0
sudo sysctl -w net.ipv4.conf.eth0.rp_filter=0

# Fix existing Calico interfaces
for i in /proc/sys/net/ipv4/conf/calico*/rp_filter; do
    echo 0 | sudo tee $i
done

# Fix Flannel interface (note: flannel.1 has a dot)
echo 0 | sudo tee /proc/sys/net/ipv4/conf/flannel.1/rp_filter

# Fix Docker bridge
sudo sysctl -w net.ipv4.conf.docker0.rp_filter=0

# Fix any custom bridges
for i in /proc/sys/net/ipv4/conf/br-*/rp_filter; do
    echo 0 | sudo tee $i
done
```

### Step 3: Allow ICMP Traffic

```
bash
```

```
# Add iptables rules for ICMP
```

```
sudo iptables -A OUTPUT -p icmp --icmp-type echo-request -j ACCEPT
```

```
sudo iptables -A INPUT -p icmp --icmp-type echo-reply -j ACCEPT
```

## Step 4: Make Changes Permanent

```
bash
```

```
# Update sysctl.conf
```

```
sudo bash -c 'cat >> /etc/sysctl.conf << EOF
```

```
# Disable rp_filter for Kubernetes pod networking
```

```
net.ipv4.conf.all.rp_filter = 0
```

```
net.ipv4.conf.default.rp_filter = 0
```

```
net.ipv4.conf.eth0.rp_filter = 0
```

```
EOF'
```

```
# Create systemd service for interface-specific settings
```

```
sudo bash -c 'cat > /etc/systemd/system/fix-rp-filter.service << EOF
```

```
[Unit]
```

```
Description=Disable rp_filter for Kubernetes networking
```

```
After=network.target
```

```
[Service]
```

```
Type=oneshot
```

```
ExecStart=/bin/bash -c "for i in /proc/sys/net/ipv4/conf/*/rp_filter; do echo 0 > \\$i; done"
```

```
RemainAfterExit=yes
```

```
[Install]
```

```
WantedBy=multi-user.target
```

```
EOF'
```

```
# Enable the service
```

```
sudo systemctl enable fix-rp-filter.service
```

```
sudo systemctl start fix-rp-filter.service
```

## Step 5: Verification

```
bash
```

# From inside a pod

```
kubectl exec -it <pod-name> -- /bin/bash
```

# Test connectivity

```
ping -c 3 8.8.8.8 # ✅ Should succeed
```

```
ping -c 3 google.com # ✅ Should succeed
```

```
curl https://ifconfig.me # ✅ Should return host IP
```

```
curl -I https://google.com # ✅ Should return HTTP 200
```

## Result:

PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.

64 bytes from 8.8.8.8: icmp\_seq=1 ttl=114 time=11.6 ms

64 bytes from 8.8.8.8: icmp\_seq=2 ttl=114 time=11.5 ms

64 bytes from 8.8.8.8: icmp\_seq=3 ttl=114 time=11.5 ms

✅ SUCCESS!

## Technical Deep Dive: Why rp\_filter Matters for Kubernetes

### Kubernetes NAT Flow

Step 1: Pod initiates connection

Pod | SRC: 10.244.41.52

10.244 | DST: 8.8.8.8

.41.52 |



Step 2: iptables MASQUERADE

(in POSTROUTING chain)

Changes packet:

SRC: 10.244.41.52 → 155.133.23.116

DST: 8.8.8.8 (unchanged)



eth0 | Packet exits  
155.133.23.116 | to internet



Internet |  
8.8.8.8 |

Reply packet  
SRC: 8.8.8.8  
DST: 155.133.23.116



eth0 | Reply arrives  
155.133.23.116 |



Step 3: rp\_filter CHECK (if enabled)

Question: "Would I route packets  
to 10.244.41.52 via eth0?"

Routing Table Check:

- 10.244.0.0/16 → caliXXX, flannel
- NOT via eth0

Answer: NO

Action: DROP PACKET ✕

With rp\_filter=0:

Step 3: NO rp\_filter check

Packet passes through ✓





Step 4: Connection tracking  
(conntrack) restores original flow

Changes packet back:

SRC: 8.8.8.8

DST: 155.133.23.116 → 10.244.41.52



Pod | Packet delivered! ✓

10.244

.41.52

## Why Default rp\_filter Doesn't Work

When you set:

```
bash
```

```
net.ipv4.conf.all.rp_filter = 0
```

```
net.ipv4.conf.default.rp_filter = 0
```

This affects:

- ✓ Future interfaces created after this setting
- ✗ Existing interfaces already created (like calico veth pairs)

The kernel checks the **most specific** setting:

```
bash
```

```
# Priority order (most specific wins):
```

```
1. net.ipv4.conf.<interface>.rp_filter # Highest priority
```

```
2. net.ipv4.conf.all.rp_filter
```

```
3. net.ipv4.conf.default.rp_filter # Lowest priority
```

# Diagnostic Commands Reference

## Check rp\_filter on all interfaces

```
bash

for i in /proc/sys/net/ipv4/conf/*/rp_filter; do
    echo "$i = $(cat $i)"
done
```

## Check routing table

```
bash

# From inside pod
ip route

# From host
kubectl exec -it <pod-name> -- ip route
```

## Check iptables NAT rules

```
bash

sudo iptables -t nat -L POSTROUTING -v -n | grep MASQUERADE
```

## Check firewall status

```
bash

sudo systemctl status ufw
sudo systemctl status firewalld
sudo ufw status
```

## Test connectivity levels

```
bash
```

```
# Layer 3 (ICMP)
```

```
ping -c 3 8.8.8.8
```

```
# Layer 4 (TCP)
```

```
nc -zv 8.8.8.8 53
```

```
nc -zv 1.1.1.1 443
```

```
# Layer 7 (HTTP)
```

```
curl -I https://google.com
```

```
curl https://ifconfig.me
```

## Check connection tracking

```
bash
```

```
sudo conntrack -L | grep <pod-ip>
```

## Monitor packet filtering in real-time

```
bash
```

```
# Watch iptables counters
```

```
watch -n1 'sudo iptables -L -v -n | head -30'
```

```
# Check for dropped packets
```

```
sudo iptables -L -v -n | grep DROP
```

---

## Key Learnings

### 1. CNI Networking Complexity

Kubernetes CNI plugins create complex virtual networking requiring careful kernel parameter tuning. Default security settings may conflict with pod networking requirements.

### 2. rp\_filter Behavior

- Setting `(all)` and `(default)` doesn't retroactively update existing interfaces
- Each interface maintains its own independent setting
- Wildcard patterns don't work with `(sysctl)` for interface names containing special characters (like `(flannel.1)`)

### 3. Firewall Interactions

Running multiple firewall systems (UFW + firewalld) creates unpredictable behavior. Choose one and disable others.

### 4. Diagnostic Approach

- Start with packet flow analysis
- Test at each OSI layer (ICMP, TCP, HTTP)
- Check kernel parameters, not just iptables rules
- Verify settings on ALL network interfaces, not just main interface

### 5. Kubernetes-Specific Networking

- Pod networking uses NAT/MASQUERADE for external connectivity
- CNI plugins create dynamic network interfaces that need special configuration
- Default Linux security settings aren't always compatible with container networking

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## Prevention & Best Practices

### 1. Pre-Configure Host for Kubernetes

```
bash

# Before installing Kubernetes
cat >> /etc/sysctl.d/99-kubernetes.conf << EOF
net.ipv4.conf.all.rp_filter = 0
net.ipv4.conf.default.rp_filter = 0
net.bridge.bridge-nf-call-iptables = 1
net.ipv4.ip_forward = 1
EOF

sysctl --system
```

### 2. Choose One Firewall

```
bash
```

```
# Disable firewalld if using UFW
systemctl stop firewalld
systemctl disable firewalld
systemctl mask firewalld
```

### 3. Create Systemd Service for Interface Settings

Use the systemd service approach to handle dynamically created interfaces.

### 4. Document Network Architecture

Maintain clear diagrams of your network topology, CNI configuration, and traffic flow.

### 5. Test After Changes

Always verify pod connectivity after infrastructure changes:

```
bash

kubectl run test-pod --image=busybox --rm -it -- sh
# Then test: wget -O- http://google.com
```

---

## References & Further Reading

### Official Documentation

- **Kubernetes Networking:** <https://kubernetes.io/docs/concepts/cluster-administration/networking/>
- **Calico Documentation:** <https://docs.projectcalico.org/>
- **Flannel Documentation:** <https://github.com/flannel-io/flannel>

### Linux Kernel Documentation

- **rp\_filter:** <https://www.kernel.org/doc/Documentation/networking/ip-sysctl.txt>
- **iptables/netfilter:** <https://netfilter.org/documentation/>

### RFC Standards

- **RFC 3704:** Ingress Filtering for Multihomed Networks (BCP 84)
- **RFC 1918:** Address Allocation for Private Internets

### Related Issues

- Kubernetes GitHub: Issues tagged with `networking` and `CNI`
  - Common pod connectivity problems in bare-metal clusters
- 

## Appendix: Complete Command Sequence

### Initial Diagnosis

```
bash
```

```
# Check interface rp_filter settings
```

```
for i in /proc/sys/net/ipv4/conf/*/rp_filter; do echo "$i = $(cat $i)"; done
```

```
# Check firewalls
```

```
systemctl status ufw
```

```
systemctl status firewalld
```

```
# Check iptables
```

```
sudo iptables -L -v -n | grep DROP
```

```
sudo iptables -t nat -L POSTROUTING -v -n
```

### Full Resolution

```
bash
```

### # 1. Stop conflicting firewall

```
sudo systemctl stop firewalld
```

```
sudo systemctl disable firewalld
```

### # 2. Set global defaults

```
sudo sysctl -w net.ipv4.conf.all.rp_filter=0
```

```
sudo sysctl -w net.ipv4.conf.default.rp_filter=0
```

```
sudo sysctl -w net.ipv4.conf.eth0.rp_filter=0
```

### # 3. Fix all interfaces

```
for i in /proc/sys/net/ipv4/conf/cali*/rp_filter; do echo 0 | sudo tee $i; done
```

```
for i in /proc/sys/net/ipv4/conf/br-*/rp_filter; do echo 0 | sudo tee $i; done
```

```
echo 0 | sudo tee /proc/sys/net/ipv4/conf/flannel.1/rp_filter
```

```
sudo sysctl -w net.ipv4.conf.docker0.rp_filter=0
```

```
sudo sysctl -w net.ipv4.conf.tunl0.rp_filter=0
```

### # 4. Allow ICMP

```
sudo iptables -A OUTPUT -p icmp --icmp-type echo-request -j ACCEPT
```

```
sudo iptables -A INPUT -p icmp --icmp-type echo-reply -j ACCEPT
```

### # 5. Make permanent

```
sudo bash -c 'cat >> /etc/sysctl.conf << EOF
```

```
net.ipv4.conf.all.rp_filter = 0
```

```
net.ipv4.conf.default.rp_filter = 0
```

```
net.ipv4.conf.eth0.rp_filter = 0
```

```
EOF'
```

### # 6. Create systemd service

```
sudo bash -c 'cat > /etc/systemd/system/fix-rp-filter.service << EOF
```

```
[Unit]
```

```
Description=Disable rp_filter for Kubernetes networking
```

```
After=network.target
```

```
[Service]
```

```
Type=oneshot
```

```
ExecStart=/bin/bash -c "for i in /proc/sys/net/ipv4/conf/*/rp_filter; do echo 0 > \${i}; done"
```

```
RemainAfterExit=yes
```

```
[Install]
```

```
WantedBy=multi-user.target
```

```
EOF'
```

```
sudo systemctl enable fix-rp-filter.service
```

```
sudo systemctl start fix-rp-filter.service
```

# 7. Verify

```
kubectl exec -it <pod-name> -- ping -c 3 8.8.8.8
```

---

## Conclusion

This incident demonstrates the importance of understanding Linux kernel networking parameters when deploying Kubernetes clusters on bare-metal or VPS infrastructure. While `rp_filter` provides legitimate security benefits for traditional servers, it conflicts with the NAT-based networking model used by Kubernetes CNI plugins.

The resolution required:

1. Recognizing that packet filtering was occurring at the kernel level, not just iptables
2. Understanding the interaction between `rp_filter` and NAT/MASQUERADE
3. Systematically checking and updating all network interfaces
4. Resolving firewall conflicts
5. Making configuration persistent across reboots

**Time to Resolution:** ~2 hours of systematic debugging

**Impact:** All pods in cluster gained internet connectivity

**Permanence:** Configuration persists across reboots via systemd service

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**Next Review:** Before next Kubernetes upgrade