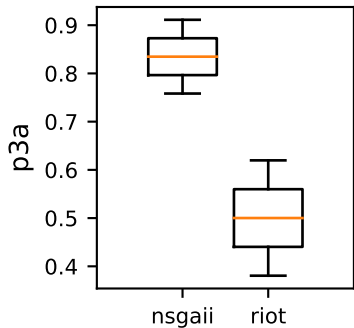
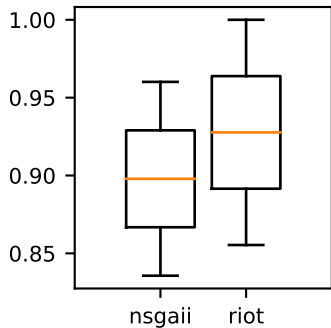


Hypervolume (to max)



Spread (to min)



Runtime (to min)

