

# Protecting Human Cognition in the Age of AI

Anjali Singh

anjali.singh@ischool.utexas.edu  
The University of Texas at Austin

Zhitong Guan

klarazt@utexas.edu  
The University of Texas at Austin

Karan Taneja

ktaneja6@gatech.edu  
Georgia Institute of Technology

Avijit Ghosh

avijit@huggingface.co  
Hugging Face, University of Connecticut

## Abstract

The rapid adoption of Generative AI (GenAI) is significantly reshaping human cognition, influencing how we engage with information, think, reason, and learn. This paper synthesizes existing literature on GenAI's effects on different aspects of human cognition. Drawing on Krathwohl's revised Bloom's Taxonomy and Dewey's conceptualization of reflective thought, we examine the mechanisms through which GenAI is affecting the development of different cognitive abilities. We focus on novices, such as students, who may lack both domain knowledge and an understanding of effective human-AI interaction. Accordingly, we provide implications for rethinking and designing educational experiences that foster critical thinking and deeper cognitive engagement.

## 1 Introduction

The many technological advancements of the 21st century, such as the internet, web search, social media, and, more recently, Generative AI (GenAI), have profoundly influenced how individuals think, learn, communicate, and work. Unlike the advent of the internet and web search, which happened at a significantly slower rate, GenAI has been adopted at a much faster rate [10, 27, 53]. Further, with GenAI, it is now possible to synthesize vast amounts of information on the web into coherent, structured and accessible outputs. Consequently, GenAI has the potential to fundamentally alter the way we think. On one hand, emerging evidence highlights notable benefits of GenAI, such as increased productivity across various contexts [2], enhancements in the creative process for artists and designers [3], and improved learning experiences [73]. On the other hand, significant concerns have been raised about the potential long-term detrimental effects of GenAI on cognitive abilities such as critical thinking [37] and reasoning [34]. Central to understanding these multifaceted impacts of AI lies the need to analyze how the nature of human thought itself is evolving. This analysis is needed to identify strategies to develop 'tools for thought' in the age of AI.

This work explores the impact of GenAI on fundamental aspects of human cognition and how other societal factors, such as heightened stress levels [42] and information overload [72], interact with these effects. While GenAI can both augment and hinder cognitive development depending on how it is used, this work primarily examines the latter and explores strategies to protect essential cognitive abilities. We focus on examining GenAI's cognitive effects on novices, such as students, rather than on experts or professionals. However, we also draw some comparisons between the two groups to better understand GenAI's multifaceted impacts.

We begin by synthesizing the existing literature on the impacts of GenAI on human cognition to delineate the various dimensions of cognition that are being influenced. Building on this, we draw upon Krathwohl's revised Bloom's Taxonomy [35] and Dewey's seminal work, *How We Think* [17] to explore the underlying reasons for the observed effects on human cognition. Accordingly, we propose adopting Dewey's conceptualization of critical thinking—as reflective thinking—to both *evaluate the impact* of GenAI on learners' critical thinking and *inform the design* of interventions aimed at fostering critical thinking. Further, we provide insights on applying Dewey's framework to support the evolving nature of thinking and learning.

## 2 Emerging Cognitive Challenges in the AI Era

Human cognition encompasses a range of abilities, including memory, attention, reasoning, critical thinking, and creativity. These processes enable people to acquire, process, and apply knowledge. Human cognition has been historically influenced by the integration of technology into daily life—GPS-based navigation affected spatial cognition [74], search engines impacted memory recall patterns [26], and social media and its move towards increased short-form content has contributed to reduced attention spans [12]. More recently, with the advent of GenAI, new cognitive challenges are emerging, particularly in knowledge acquisition, reasoning, learning, creativity, metacognition and critical thinking.

**Knowledge Acquisition** GenAI search systems, such as Perplexity.ai, SearchGPT, and Microsoft Copilot, are transforming information seeking behaviors given their ability to synthesize well-structured responses spanning multiple sources. Traditional search engines require active seeking and verification of sources [57], while GenAI may shift users toward passive consumption of potentially one-sided views, diminishing their ability to discern reliable information and limiting exposure to diverse perspectives [68]. The tendency to engage with AI-generated outputs that align with pre-existing beliefs further exacerbates the echo chamber effect [13]. Sharma et al. [58] show that people interacting with a GenAI search system placed selective attention or retention on GenAI responses and spent more time on consonant versus dissonant opinions. Further, the populist approach of GenAI search systems—prioritizing widely accepted perspectives while sidelining alternative views—can contribute to homogenization, marginalize less visible but valuable information and suppress marginalized identities, languages, cultural practices, and epistemologies [62, 68].

**Reasoning** Recent studies highlight how GenAI can influence decision-making, user trust, and susceptibility to misinformation.

A survey conducted with 285 university students revealed that they perceive increased AI usage to result in poorer decision-making and an increase in laziness [1]. Klingbeil et al. [34] found that individuals tend to over-rely on AI-generated advice, even when it contradicts their own reasoning or available contextual information. Alarmingly, the mere knowledge of advice being generated by an AI can cause people to over-rely on it. AI-generated explanations, particularly those that are deceptive, have also been shown to significantly influence users' beliefs by amplifying belief in false news headlines and undermining truthful ones [14].

**Learning** While GenAI can facilitate the efficient acquisition of information on a given topic, it may not necessarily support effective learning or knowledge retention. For instance, a study involving a writing task found that while ChatGPT can significantly improve short-term task performance, it does not boost knowledge gain and transfer [22]. Concerns regarding skill atrophy [45] and over-reliance on GenAI [63] have also been raised in educational contexts. In programming education, GenAI support has been shown to hinder students' development of problem-solving skills, particularly among novice learners. For instance, support from AI code-generators [31] or AI-generated feedback [47] has been found to make learners over-reliant on such support. Further, students struggle to perform as well in the absence of AI assistance [15]. Furthermore, students often overestimate their learning gains from AI tools, mistaking ease of task completion for genuine understanding [38]. Similarly, while AI-assisted tutoring in math education led to improvements in short-term performance, students who relied on AI struggled more when AI access was removed, suggesting a potential detriment to long-term learning outcomes [7].

**Creativity** GenAI is reshaping our understanding of creativity, both in how we define it and how we express it. Content generated using GenAI can be more creative or less so, depending on how we define creativity. For instance, Doshi and Hauser [18] found that less creative writers could produce more engaging and original stories with GenAI. However, this improvement came at the cost of collective diversity, as stories generated with AI assistance were more similar to each other than human-written ones. As Peschl [49] argues, these models risk stifling creativity by recycling existing knowledge, creating a feedback loop that reinforces repetitive patterns in both ideas and user interactions. Taking a more nuanced approach to understanding GenAI's impact on creativity, Kumar et al. [36] found that LLMs are more effective for convergent thinking (goal-oriented tasks) while they hinder divergent thinking, which requires exploration and unconventional approaches. Sternberg's work [64] views creativity not as merely a cognitive process or hidden information, but as a skill. It argues that widespread use of GenAI can lead to a decline in human creativity, as people reduce exercising their own creative abilities.

**Metacognition and Critical Thinking** Metacognition refers to the awareness and regulation of thinking [70]. It improves critical thinking by enabling reflection, assessment, and adjustment of thought processes for better learning. GenAI systems not only impose metacognitive demands on their users [65] but also influence how people regulate their cognitive abilities, including critical

thinking [37]. With knowledge workers, a recent survey suggests that greater confidence in GenAI is linked to reduced critical thinking [37]. In educational contexts, the widespread use of GenAI tools has sparked concerns about 'cognitive offloading' [54], i.e., when students delegate cognitive tasks to AI, reducing their own cognitive engagement which impacts their ability to self-regulate and critically engage with learning material [22]. Another study found a significant negative correlation between frequent AI tool usage and critical thinking abilities, with cognitive offloading as a mediating factor [25]. Further, younger participants were found to exhibit greater reliance on AI tools. Prather et al. [51] found that GenAI tools can compound the metacognitive difficulties novices face when learning to program, especially for low-performing students. This work, along with other recent work on novices learning with GenAI tools [40], highlights the need to explicitly teach metacognitive skills to novice learners.

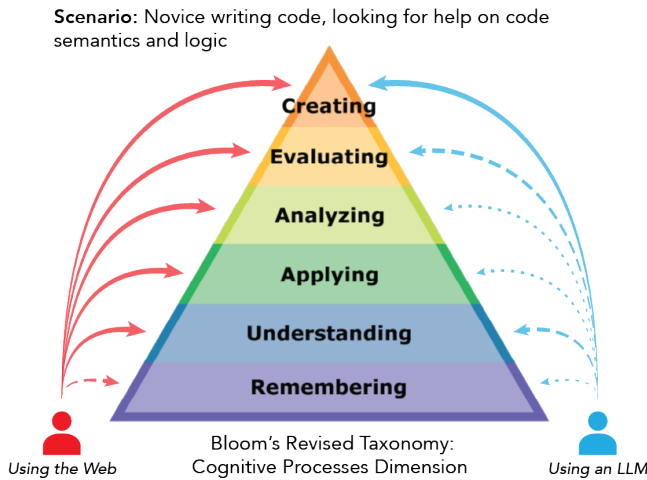
### 3 Mechanisms of AI-Induced Cognitive Change

To understand how GenAI affects human cognition, we draw upon Bloom's Revised Taxonomy and Dewey's conceptualization of reflective thinking. These foundational frameworks provide complementary perspectives on thinking and learning processes and help illuminate the mechanisms through which AI influences cognitive development. Further, we discuss how other societal factors such as widespread stress and anxiety interact with the effects of GenAI on human cognition.

**Bloom's Revised Taxonomy** Towards providing a framework for categorizing educational objectives, Bloom's Revised Taxonomy [35] comprises two dimensions: knowledge and cognitive processes. The knowledge dimension encompasses factual, conceptual, procedural, and metacognitive knowledge. Cognitive processes, in increasing order of complexity, are to remember, understand, apply, analyze, evaluate, and create. Learning involves a complex interplay of acquiring different types of knowledge, engaging in cognitive processes, and utilizing metacognitive knowledge to enhance learning. The process can be broken down into:

- (1) Gradual acquisition of various types of knowledge, including declarative, procedural, and schematic knowledge, which form the foundation of further cognitive processing [71].
- (2) Engagement in cognitive processes to transform this knowledge into deeper understanding. This involves applying cognitive operations to experiences, and is affected by prior knowledge. Misconceptions (such as due to misinformation) or indiscriminate application of skills impedes learning [19].
- (3) Metacognitive engagement, which involves acquiring metacognitive knowledge, including awareness and regulation of one's cognitive processes. It helps learners monitor and control their learning strategies, making adjustments as needed. A challenge learners face is overcoming overconfidence about what they know [71].

AI is influencing how the two dimensions of Bloom's Revised Taxonomy interact with each other. GenAI accelerates access to factual and procedural knowledge. In contrast, traditional learning involved gradual knowledge acquisition through books, interactions with teachers and peers and, more recently, web search. With



**Figure 1: Comparing cognitive processes engaged in the given scenario when a novice uses the web versus an LLM for support, with fainter arrows indicating weaker engagement.**

GenAI, learners can access instantly synthesized and complex information. However, this acceleration may bypass important cognitive processes that typically occur during slower, deliberate learning, as evidenced in recent studies [7, 15, 22, 25, 38, 54]. For example, consider a novice programmer working on a programming problem and searching for guidance on code semantics and logic (Figure 1). In the absence of LLMs, the novice would skim through various online resources to acquire knowledge. In this process, they will need to expend effort to *understand* information from each source, *apply* this information to the problem at hand, *analyze* various approaches by synthesizing ideas from different sources, and *evaluate* different solutions along with their underlying sources to *create* a working solution. However, when using LLMs in a similar scenario, they may miss opportunities to develop and practice these essential cognitive skills—particularly remembering, applying, analyzing, and, sometimes, evaluating—by outsourcing them to LLMs. This, in turn, impedes the development of metacognitive skills, which are acquired through regular practice and assessment of different cognitive processes. Although the specific cognitive processes impacted by GenAI will vary depending on the context [37], this example serves as an illustrative case.

Experiences of cognitive difficulty prompt more analytical reasoning, as learners are more likely to engage in deliberate thought when their intuition is challenged [4]. Overreliance on GenAI can reduce such cognitive difficulty, which can reduce the activation of deeper metacognitive processes necessary for analytical reasoning. This frequent outsourcing of essential cognitive tasks to AI by learners rather than developing their own metacognitive strategies has also been referred to as “metacognitive laziness” [22]. Younger or novice learners can be particularly susceptible to metacognitive laziness [25, 31, 47] due to their limited experience in employing diverse cognitive strategies, and, consequently, a weaker understanding of effective learning practices.

In contrast to novices, Imundo et al. argue that experts are better positioned to leverage GenAI for high-level decision-making, as they possess well-structured content and procedural knowledge

within their domain [28]. This expertise allows them to formulate effective prompts that guide GenAI in producing relevant responses, by drawing on accurate domain-specific terminology and knowledge structures. Therefore, GenAI has the potential to enhance expert cognition, particularly as a collaborative tool for offloading lower-level cognitive tasks [28], fostering creativity through iterative questioning [8], improving text comprehension [76], and facilitating learning through approaches such as the Socratic method [75]. However, even for experts, over-reliance on AI poses risks, as it could hinder the deliberate practice necessary for refining and sustaining high levels of expertise [21].

### Dewey's Theory of Reflective Thinking

“We do not learn from experience...we learn from reflecting on experience” – John Dewey

In ‘How We Think’ [17], Dewey identifies four types of thought, ranging from the broadest to the most disciplined—(i) mere awareness, (ii) imaginative thought, which excludes sensory experience, (iii) belief based on evidence (whether examined or not), and (iv) reflective thought involving conscious evaluation of evidence. Dewey argues that reflective thought is most essential for deep and meaningful learning, and describes several prerequisites for it:

- A state of perplexity, confusion or doubt prompting inquiry
- Prior experience and knowledge to draw upon
- Active, persistent consideration of ideas
- Suspended judgment during further inquiry and a tolerance for uncertainty, or “*mental unrest and disturbance*”
- The ability to connect and evaluate related ideas

GenAI can potentially disrupt these prerequisites in several ways. First, beyond the initial state of perplexity, confusion or doubt that prompts an individual to initiate interaction with a GenAI system, the *immediate, synthesized* GenAI responses may diminish subsequent moments of cognitive dissonance which are necessary for initiating further reflective thinking. Secondly, GenAI’s *tendency to align with preexisting beliefs* [58, 68] and *displaying human-like social desirability biases* [55] can reinforce existing perspectives rather than challenge them, thereby undermining the active and persistent engagement with diverse viewpoints necessary for reflective thinking. Next, responses provided by LLMs tend to be *confident*, lacking explicit representations of uncertainty or the ability to communicate their absence [33]. This increases the *persuasiveness* of AI-generated content, which can discourage the suspension of judgment that is fundamental to deep reflection. Even when AI-generated responses include explanations, people may not cognitively engage in deeper processing of the provided content and explanations [24]. This can result in a failure to detect AI misinterpretations or inaccuracies, leading to inaccurate beliefs, and reinforcement of biased views. Finally, the *structured and coherent nature* of synthesized AI responses can create an illusion of comprehensive understanding, when in reality, people may only achieve a superficial grasp of the underlying topic or concept. This phenomenon is supported by recent work demonstrating that learners frequently overestimate their learning from AI tools [38].

**Societal Factors Interacting with AI’s Cognitive Impacts** Beyond AI, various societal factors interact with GenAI’s cognitive impacts. The accelerated pace of modern life has contributed to

widespread chronic stress and anxiety [42], which are known to impair cognitive functioning [41]. Taken together with GenAI's ability to simulate human-like behavior—such as empathy, memory of past conversations, and humor—this can lead to emotional dependence on AI [44, 77]. Such misplaced trust in AI can have severe consequences [66, 69], as strong emotional responses can interfere with reasoning and reflective thinking [50]. These issues intersect with information overload—the issue of exponential growth of available information that outpaces our ability to interpret it [72]. As Herbert Simon argued, attention becomes the limiting resource in such information abundance [59]. While increased access to data enhances decision-making in principle, the overwhelming volume of information complicates the identification of what is most relevant and meaningful. In today's digital landscape—including search engines, social media, and now GenAI—human attention spans and regulatory capacities are increasingly strained [52]. This, in turn, impairs our ability to critically engage with and derive meaningful insights from GenAI generated content.

#### 4 Supporting Thinking & Learning in the AI Era

Based on our analysis of GenAI's cognitive impacts, we now provide implications to support thinking and learning in the AI era.

**Implications for Educators and Test Designers** Using Bloom's Revised Taxonomy, we explored how the cognitive processes that support learning are being impacted in contexts mediated by GenAI. Our analysis reveals that the evolving nature of thinking and learning—characterized by increased human-AI interactions—necessitates a greater emphasis on teaching critical and evaluative skills to ensure effective engagement with GenAI tools. However, current curricula and high-stakes tests prioritize fostering skills at which AI excels, such as formulaic decision-making [11]. To address this, test designers should consider emphasizing critical and evaluative skills in institutional and standardized tests, as these directly inform teaching practice [48]. Developing learning activities that require students to actively critique GenAI outputs [46, 60, 61] can also be helpful for fostering the development of such skills.

At the beginning of learning a new skill, cognitive effort and persistence are essential—also conceptualized as 'productive struggle' [67] or 'productive failure' [30]. Similarly, Brown et al. [9] posit building 'cognitive endurance' among students, *i.e.*, the ability to sustain effortful mental activity over a continuous stretch of time. This effort, even when it is challenging or frustrating, is needed for deep understanding. Therefore, in the early stages of learning, AI use should be minimal, primarily serving functions such as providing formative feedback [29]. This can be implemented using guardrails in educational AI tools that facilitate a gradual increase in learner-AI interactions, ensuring that learners have the ability to exercise independent judgment when they seek AI assistance.

**Promoting Active Engagement with GenAI Tools** GenAI influences cognitive development in complex and multifaceted ways, with its impact largely dependent on who engages with the technology and how it is used. In particular, it is passive engagement and over-reliance on AI that pose significant risks to users' thinking. This calls for the development of novel evaluation frameworks to

assess learning, particularly in educational contexts—moving beyond traditional metrics to assess dimensions such as cognitive and metacognitive engagement, critical thinking, and depth of learning. We propose using Dewey's prerequisites for reflective thinking as a framework for both: (i) *identifying passive AI use* based on unmet prerequisites of reflective thinking in human-AI interactions, and (ii) *designing interventions* to foster critical thinking. We now illustrate several applications of this framework.

The first prerequisite—a state of perplexity, confusion, or doubt prompting inquiry—requires learners to reflect on gaps in their understanding, a process that may be undermined by the immediacy of AI-generated responses. To support this pre-requisite, one approach is to enable learners to highlight parts of GenAI responses. This could also provide feedback to the GenAI system, enabling it to generate more relevant responses to support a learner's thinking. Similarly, introducing small amounts of forced yet desirable engagement with AI-generated outputs—conceptualized as 'friction' in human-AI interaction [32]—before learners can use the generated outputs can help promote more active engagement.

Next, GenAI chatbots may prioritize surface-level discussions over persistent exploration of ideas, which is another prerequisite of reflective thinking. This tendency may be especially pronounced for novices, who often lack the skills for effective prompt engineering and a foundational understanding of the subject matter [23]. Building on schema theory [16], which describes how knowledge is organized in the brain as interconnected frameworks or 'schemas', integrating cognitive schemas [5] into educational tools can facilitate learners' ability to identify connections between related ideas and link them to prior knowledge, thereby fostering comprehensive understanding [43]. For such schema-based learning, an example tool could have an interactive interface with a navigable knowledge graph along with a conversational AI agent. When encountering new information, the tool could dynamically highlight relevant schemas in the knowledge graph to activate prior knowledge.

For suspended judgment—a prerequisite for reflective thinking undermined by GenAI's persuasiveness and alignment with users' preexisting beliefs—metacognitive prompts offer a promising intervention [39]. These prompts nudge learners to pause and reflect at critical moments, for instance, by encouraging them to consider alternative perspectives or assess their comprehension of GenAI outputs. Metacognitive prompts can help learners be more aware of their thinking, as even those who possess metacognitive knowledge and skills may not always know how to use them spontaneously [6]. Similarly, recent work has explored the concept of AI-generated 'provocations', which highlight the risks, biases, limitations, and alternatives to GenAI recommendations [20, 56].

#### 5 Conclusion

This paper examines the impacts of GenAI on human cognition, providing several key insights that have important implications for education, interaction design, and cognitive development in the AI era. Much of the current research on AI's cognitive impacts relies on short-term studies, making it difficult to draw definitive conclusions about long-term longitudinal effects. This presents a pressing need for long-term studies on how sustained AI use affects cognitive development, particularly for younger users who are most vulnerable to the negative effects of GenAI overuse.

## References

- [1] AHMAD, S. F., HAN, H., ALAM, M. M., REHMAT, M., IRSHAD, M., ARRAÑO-MUÑOZ, M., ARIZA-MONTES, A., ET AL. Impact of artificial intelligence on human loss in decision making, laziness and safety in education. *Humanities and Social Sciences Communications* 10, 1 (2023), 1–14.
- [2] AL NAQBI, H., BAHROUN, Z., AND AHMED, V. Enhancing work productivity through generative artificial intelligence: A comprehensive literature review. *Sustainability* 16, 3 (2024), 1166.
- [3] ALI ELFA, M. A., AND DAWOOD, M. E. T. Using artificial intelligence for enhancing human creativity. *Journal of Art, Design and Music* 2, 2 (2023), 3.
- [4] ALTER, A. L., OPPENHEIMER, D. M., EPLEY, N., AND EYRE, R. N. Overcoming intuition: metacognitive difficulty activates analytic reasoning. *Journal of experimental psychology: General* 136, 4 (2007), 569.
- [5] ANDERSON, R., AND PEARSON, P. A schema-theoretic view of basic processes in reading comprehension.
- [6] BANNERT, M., AND MENGELKAMP, C. Scaffolding hypermedia learning through metacognitive prompts. In *International handbook of metacognition and learning technologies*. Springer, 2013, pp. 171–186.
- [7] BASTANI, H., BASTANI, O., SUNGU, A., GE, H., KABAKCI, O., AND MARIMAN, R. Generative ai can harm learning. Available at SSRN 4895486 (2024).
- [8] BEGHETTO, R. A. A new horizon for possibility thinking: A conceptual case study of human× ai collaboration. *Possibility Studies & Society* 1, 3 (2023), 324–341.
- [9] BROWN, C., KAUR, S., KINGDON, G., AND SCHOFIELD, H. Cognitive endurance as human capital. *The Quarterly Journal of Economics* (2024), qjae043.
- [10] BUSINESS INSIDER. DeepSeek hits No. 1 on Apple's app store, 2025.
- [11] CAO, L., AND DEDE, C. Navigating a world of generative ai: Suggestions for educators.
- [12] CHEN, Y., LI, M., GUO, F., AND WANG, X. The effect of short-form video addiction on users' attention. *Behaviour & Information Technology* 42, 16 (2023), 2893–2910.
- [13] CINELLI, M., DE FRANCISCI MORALES, G., GALEAZZI, A., QUATTROCIOCCHI, W., AND STARNINI, M. The echo chamber effect on social media. *Proceedings of the National Academy of Sciences* 118, 9 (2021), e2023301118.
- [14] DANKY, V., PATARANUTAPORN, P., GROH, M., EPSTEIN, Z., AND MAES, P. Deceptive ai systems that give explanations are more convincing than honest ai systems and can amplify belief in misinformation. *arXiv preprint arXiv:2408.00024* (2024).
- [15] DARVISHI, A., KHOSRAVI, H., SADIQ, S., GAŠEVIĆ, D., AND SIEMENS, G. Impact of ai assistance on student agency. *Computers & Education* 210 (2024), 104967.
- [16] DERRY, S. J. Cognitive schema theory in the constructivist debate. *Educational psychologist* 31, 3–4 (1996), 163–174.
- [17] DEWEY, J. *How we think*. 1910.
- [18] DOSHI, A. R., AND HAUSER, O. P. Generative ai enhances individual creativity but reduces the collective diversity of novel content. *Science Advances* 10, 28 (2024), eadn5290.
- [19] DRIGAS, A. S., AND PAPPAS, M. A. The consciousness-intelligence-knowledge pyramid: an 8x8 layer model. *International Journal of Recent Contributions from Engineering, Science & IT (iJES)* 5, 3 (2017), 14–25.
- [20] DROSOS, I., SARKAR, A., TORONTO, N., ET AL. "it makes you think": Provocations help restore critical thinking to ai-assisted knowledge work. *arXiv preprint arXiv:2501.17247* (2025).
- [21] ERICSSON, K. A., ET AL. The influence of experience and deliberate practice on the development of superior expert performance. *The Cambridge handbook of expertise and expert performance* 38, 685–705 (2006), 2–2.
- [22] FAN, Y., TANG, L., LE, H., SHEN, K., TAN, S., ZHAO, Y., SHEN, Y., LI, X., AND GAŠEVIĆ, D. Beware of metacognitive laziness: Effects of generative artificial intelligence on learning motivation, processes, and performance. *British Journal of Educational Technology* (2024).
- [23] FEDERAKIN, D., MOLEROV, D., ZLATKIN-TROITSCHANSKAIA, O., AND MAUR, A. Prompt engineering as a new 21st century skill. In *Frontiers in Education* (2024), vol. 9. Frontiers Media SA, p. 1366434.
- [24] GAJOS, K. Z., AND MAMYKINA, L. Do people engage cognitively with ai? impact of ai assistance on incidental learning. In *Proceedings of the 27th International Conference on Intelligent User Interfaces* (2022), pp. 794–806.
- [25] GERLICH, M. Ai tools in society: Impacts on cognitive offloading and the future of critical thinking. *Societies* 15, 1 (2025).
- [26] GONG, C., AND YANG, Y. Google effects on memory: a meta-analytical review of the media effects of intensive internet search behavior. *Frontiers in Public Health* 12 (2024), 1332030.
- [27] HARVARD GAZETTE. Generative AI embraced faster than internet, PCs, 2024. <https://news.harvard.edu/gazette/story/2024/10/generative-ai-embraced-faster-than-internet-pcs/>. Accessed: 2025-02-13.
- [28] IMUNDO, M. N., WATANABE, M., POTTER, A. H., GONG, J., ARNER, T., AND MCNAMARA, D. S. Expert thinking with generative chatbots. *Journal of Applied Research in Memory and Cognition* (2024).
- [29] IRONS, A., AND ELKINGTON, S. *Enhancing learning through formative assessment and feedback*. Routledge, 2021.
- [30] KAPUR, M. Productive Failure. *Cognition and Instruction* 26, 3 (2008), 379–424.
- [31] KAZEMITABAAR, M., HOU, X., HENLEY, A., ERICSON, B. J., WEINTROP, D., AND GROSSMAN, T. How novices use llm-based code generators to solve cs1 coding tasks in a self-paced learning environment. In *Proceedings of the 23rd Koli Calling International Conference on Computing Education Research* (2023), pp. 1–12.
- [32] KAZEMITABAAR, M., HUANG, O., SUH, S., HENLEY, A. Z., AND GROSSMAN, T. Exploring the design space of cognitive engagement techniques with ai-generated code for enhanced learning. *arXiv preprint arXiv:2410.08922* (2024).
- [33] KIDD, C., AND BIRHANE, A. How ai can distort human beliefs. *Science* 380, 6651 (2023), 1222–1223.
- [34] KLINGBEIL, A., GRÜTZNER, C., AND SCHRECK, P. Trust and reliance on ai—an experimental study on the extent and costs of overreliance on ai. *Computers in Human Behavior* 160 (2024), 108352.
- [35] KRATHWOHL, D. A revision bloom's taxonomy: An overview. *Theory into Practice* (2002).
- [36] KUMAR, H., VINCENTIUS, J., JORDAN, E., AND ANDERSON, A. Human creativity in the age of llms: Randomized experiments on divergent and convergent thinking. *arXiv preprint arXiv:2410.03703* (2024).
- [37] LEE, H.-P. H., SARKAR, A., TANKELEVITCH, L., DROSOS, I., RINTEL, S., BANKS, R., AND WILSON, N. The impact of generative ai on critical thinking: Self-reported reductions in cognitive effort and confidence effects from a survey of knowledge workers.
- [38] LEHMANN, M., CORNELIUS, P. B., AND STING, F. J. Ai meets the classroom: When does chatgpt harm learning? *arXiv preprint arXiv:2409.09047* (2024).
- [39] LIN, X., AND LEHMAN, J. D. Supporting learning of variable control in a computer-based biology environment: Effects of prompting college students to reflect on their own thinking. *Journal of Research in Science Teaching: The Official Journal of the National Association for Research in Science Teaching* 36, 7 (1999), 837–858.
- [40] MARGULIEUX, L. E., PRATHER, J., REEVES, B. N., BECKER, B. A., CETIN UZUN, G., LOKSA, D., LEINONEN, J., AND DENNY, P. Self-regulation, self-efficacy, and fear of failure interactions with how novices use llms to solve programming problems. In *Proceedings of the 2024 on Innovation and Technology in Computer Science Education V. 1*. 2024, pp. 276–282.
- [41] MC EWEN, B. S., AND SAPOLSKY, R. M. Stress and cognitive function. *Current Opinion in Neurobiology* 5, 2 (Apr. 1995), 205–216.
- [42] MELCHIOR, M., CASPI, A., MILNE, B. J., DANESE, A., POULTON, R., AND MOFFITT, T. E. Work stress precipitates depression and anxiety in young, working women and men. *Psychological Medicine* 37, 8 (Aug. 2007), 1119–1129.
- [43] MEYLANI, R. Innovations with schema theory: Modern implications for learning, memory, and academic achievement. *International Journal For Multidisciplinary Research* 6 (02 2024).
- [44] MIT TECHNOLOGY REVIEW. The AI relationship revolution is already here, 2025. <https://www.technologyreview.com/2025/02/13/1111366/ai-relationships-chatbots-parenting-self-care-dating-marriage-mental-health/>.
- [45] NILOY, A. C., AKTER, S., SULTANA, N., SULTANA, J., AND RAHMAN, S. I. U. Is chatgpt a menace for creative writing ability? an experiment. *Journal of computer assisted learning* 40, 2 (2024), 919–930.
- [46] OATES, A., AND JOHNSON, D. Chatgpt in the classroom: Evaluating its role in fostering critical evaluation skills. *International Journal of Artificial Intelligence in Education* (2025), 1–32.
- [47] PANKIEWICZ, M., AND BAKER, R. S. Large language models (gpt) for automating feedback on programming assignments. *arXiv preprint arXiv:2307.00150* (2023).
- [48] PEDULLA, J. J., ABRAMS, L. M., MADDAUS, G. F., RUSSELL, M. K., RAMOS, M. A., AND MIAO, J. Perceived effects of state-mandated testing programs on teaching and learning: Findings from a national survey of teachers.
- [49] PESCHL, M. F. Human innovation and the creative agency of the world in the age of generative ai. *Possibility Studies & Society* 2, 1 (2024), 49–76.
- [50] PHAM, M. T. Emotion and rationality: A critical review and interpretation of empirical evidence. *Review of general psychology* 11, 2 (2007), 155–178.
- [51] PRATHER, J., REEVES, B., LEINONEN, J., MACNEIL, S., RANDRIANASOLO, A., BECKER, B., KIMMEL, B., WRIGHT, J., AND BRIGGS, B. The widening gap: The benefits and harms of generative ai for novice programmers. pp. 469–486.
- [52] RALPH, B. C., THOMSON, D. R., CHEYNE, J. A., AND SMILEK, D. Media multitasking and failures of attention in everyday life. *Psychological research* 78 (2014), 661–669.
- [53] REUTERS. ChatGPT sets record for fastest-growing user base - analyst note, 2023. <https://www.reuters.com/technology/chatgpt-sets-record-fastest-growing-user-base-analyst-note-2023-02-01/>.
- [54] RISKÓ, E. F., AND GILBERT, S. J. Cognitive offloading. *Trends in cognitive sciences* 20, 9 (2016), 676–688.
- [55] SALECHA, A., IRELAND, M. E., SUBRAHMANYA, S., SEDOC, J., UNGAR, L. H., AND EICHSTAEDT, J. C. Large language models display human-like social desirability biases in big five personality surveys. *PNAS nexus* 3, 12 (2024), pgae533.
- [56] SARKAR, A. Ai should challenge, not obey. *Communications of the ACM* 67, 10 (2024), 18–21.
- [57] SHAH, C., AND BENDER, E. M. Envisioning information access systems: What makes for good tools and a healthy web? *ACM Transactions on the Web* 18, 3 (2024), 1–24.
- [58] SHARMA, N., LIAO, Q. V., AND XIAO, Z. Generative Echo Chamber? Effect of LLM-Powered Search Systems on Diverse Information Seeking. In *Proceedings of the 2024 CHI Conference on Human Factors in Computing Systems* (New York, NY,

- USA, May 2024), CHI '24, Association for Computing Machinery, pp. 1–17.
- [59] SIMON, H. A. *Administrative behavior*. Simon and Schuster, 2013.
  - [60] SINGH, A. *Empowering Data Science Learners through Learnersourcing and Student-AI Collaboration*. PhD thesis, 2024.
  - [61] SINGH, A., BROOKS, C., WANG, X., LI, W., KIM, J., AND WILSON, D. Bridging learnersourcing and ai: Exploring the dynamics of student-ai collaborative feedback generation. In *Proceedings of the 14th Learning Analytics and Knowledge Conference (2024)*, pp. 742–748.
  - [62] SOLAIMAN, I., TALAT, Z., AGNEW, W., AHMAD, L., BAKER, D., BLODGETT, S. L., CHEN, C., DAUMÉ III, H., DODGE, J., DUAN, I., ET AL. Evaluating the social impact of generative ai systems in systems and society. *arXiv preprint arXiv:2306.05949* (2023).
  - [63] SONG, C., AND SONG, Y. Enhancing academic writing skills and motivation: assessing the efficacy of chatgpt in ai-assisted language learning for efl students. *Frontiers in Psychology 14* (2023), 1260843.
  - [64] STERNBERG, R. J. Do not worry that generative ai may compromise human creativity or intelligence in the future: It already has. *Journal of Intelligence 12* (2024).
  - [65] TANKELEVITCH, L., KEWENIG, V., SIMKUTE, A., SCOTT, A. E., SARKAR, A., SELLEN, A., AND RINTEL, S. The metacognitive demands and opportunities of generative ai. In *Proceedings of the CHI Conference on Human Factors in Computing Systems (2024)*, pp. 1–24.
  - [66] THE GUARDIAN. Mother says AI chatbot led her son to kill himself in lawsuit against its maker , 2024. <https://www.theguardian.com/technology/2024/oct/23/character-ai-chatbot-sewell-setzer-death>. Accessed: 2025-02-13.
  - [67] THE STANFORD AI LAB. Productive Struggle: The Future of Human Learning in the Age of AI, 2025. <https://ai.stanford.edu/blog/teaching/>. Accessed: 2025-02-13.
  - [68] VENKIT, P. N., LABAN, P., ZHOU, Y., MAO, Y., AND WU, C.-S. Search engines in an ai era: The false promise of factual and verifiable source-cited responses. *arXiv preprint arXiv:2410.22349* (2024).
  - [69] VICE. 'He Would Still Be Here': Man Dies by Suicide After Talking with AI Chatbot, Widow Says, 2023. <https://www.vice.com/en/article/man-dies-by-suicide-after-talking-with-ai-chatbot-widow-says/>. Accessed: 2025-02-13.
  - [70] WINNE, P. H. Cognition and metacognition within self-regulated learning. In *Handbook of self-regulation of learning and performance*. Routledge, 2017, pp. 36–48.
  - [71] WINNE, P. H. Cognition, metacognition, and self-regulated learning. In *Oxford research encyclopedia of education*. 2021.
  - [72] WOODS, D. D., PATTERSON, E. S., AND ROTH, E. M. Can we ever escape from data overload? a cognitive systems diagnosis. *Cognition, Technology & Work 4* (2002), 22–36.
  - [73] YAN, L., GREIFF, S., TEUBER, Z., AND GAŠEVIĆ, D. Promises and challenges of generative artificial intelligence for human learning. *Nature Human Behaviour 8*, 10 (2024), 1839–1850.
  - [74] YAN, W., LI, J., MI, C., WANG, W., XU, Z., XIONG, W., TANG, L., WANG, S., LI, Y., AND WANG, S. Does global positioning system-based navigation dependency make your sense of direction poor? a psychological assessment and eye-tracking study. *Frontiers in Psychology 13* (2022), 983019.
  - [75] YANG, Y.-T. C., NEWBY, T. J., AND BILL, R. L. Using socratic questioning to promote critical thinking skills through asynchronous discussion forums in distance learning environments. *The american journal of distance education 19*, 3 (2005), 163–181.
  - [76] YEO, M. A., MOORHOUSE, B. L., AND WAN, Y. From academic text to talk-show: Deepening engagement and understanding with google notebooklm.
  - [77] ZHOU, L., GAO, J., LI, D., AND SHUM, H.-Y. The Design and Implementation of Xiaolce, an Empathetic Social Chatbot. *Computational Linguistics 46*, 1 (Mar. 2020), 53–93.