

Accelerometer – Source code detail.

1. Including files and Initialize all components.

```
/* Includes -----*/
#include "main.h"
#include "stm32f4xx_hal.h"
/* USER CODE BEGIN Includes */
/* USER CODE END Includes */
/* Private variables -----*/
I2S_HandleTypeDef hi2s2;
UART_HandleTypeDef huart2;
/* USER CODE BEGIN PV */
/* Private variables -----*/
/* USER CODE END PV */
/* Private function prototypes -----*/
void SystemClock_Config(void);
void Error_Handler(void);
static void MX_GPIO_Init(void);
static void MX_I2S2_Init(void);
static void MX_USART2_UART_Init(void);
/* USER CODE BEGIN PFP */
/* Private function prototypes -----*/
/* USER CODE END PFP */
/* USER CODE BEGIN 0 */
```

2. Function and Variable for calculating PCM.

```
float float_abs(float in){
    return in < 0 ? -in : in;
}
#define PDM_BUFFER_SIZE 20
#define PCM_BUFFER_SIZE 200
#define LEAKY_KEEP_RATE 0.95
#define UART_DEBUG_TICK_RATE 100
#define PDM_BLOCK_SIZE_BITS 16

/* USER CODE END 0 */
int main(void)
{
    /* USER CODE BEGIN 1 */
    uint8_t i;
    uint16_t pdm_buffer[PDM_BUFFER_SIZE]; //Buffer for pdm value from hi2s2
    uint16_t pdm_value = 0; //For keeping pcm value calculated from pdm_value
    uint8_t pcm_value = 0; //value range is 0-16, 8-bit is chosen because it can
    store 0-255

    char uart_temp_display_buffer[100];
    float leaky_pcm_buffer = 0.0; //Fast Estimation of moving average of PDM
    float leaky_amp_buffer = 0.0; //Fast Estimation of moving average of abs(PCM)
    float max_amp = 0;
```

```

/* USER CODE END 1 */
/* MCU Configuration-----*/

/* Reset of all peripherals, Initializes the Flash interface and the
SysTick. */
HAL_Init();
/* Configure the system clock */
SystemClock_Config();

/* Initialize all configured peripherals */

MX_GPIO_Init();
MX_I2S2_Init();
MX_USART2_UART_Init();

/* USER CODE BEGIN 2 */
/* USER CODE END 2 */

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
/* USER CODE END WHILE */

/* USER CODE BEGIN 3 */

```

3. I2C Transmission.

3.1 Receive PDM from I2C

```

// Receive PDM from Mic
HAL_I2S_Receive(&hi2s2,pdm_buffer,PDM_BUFFER_SIZE,1000);

```

3.2 Calculate PCM

```

for(i=0;i<PDM_BUFFER_SIZE;i++){
    pcm_value = 0;
    pdm_value = pdm_buffer[i];
    //calculate PCM value
    while(pdm_value!=0){
        pcm_value++;
        pdm_value ^= pdm_value & -pdm_value;
    }
    leaky_pcm_buffer += pcm_value;
    leaky_pcm_buffer *= LEAKY_KEEP_RATE;
    leaky_amp_buffer += float_abs(leaky_pcm_buffer);
    leaky_amp_buffer *= LEAKY_KEEP_RATE;
}

```

3.3 If sound is loud enough LED will light up.

```

if (pcm_value > 9){
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13, GPIO_PIN_SET);
}
else{
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13, GPIO_PIN_RESET);
}

```

4. UART Transmission (volume)

```
    max_amp = leaky_amp_buffer;
    sprintf(uart_temp_display_buffer, "L : %d\t", (int)max_amp);
    HAL_UART_Transmit(&huart2, (uint8_t*)uart_temp_display_buffer,
strlen(uart_temp_display_buffer), 100);
    max_amp = max_amp-2800;
    while(max_amp>0){
        max_amp=max_amp-42;
        HAL_UART_Transmit(&huart2, "I", 1, 100);
    }
    HAL_UART_Transmit(&huart2, "\n\r", 2, 100);
    max_amp = 0;
    HAL_Delay(100);
}
/* USER CODE END 3 */
}
```

5. Other configuration

```
/** System Clock Configuration*/
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct;
    RCC_ClkInitTypeDef RCC_ClkInitStruct;
    RCC_PeriphCLKInitTypeDef PeriphClkInitStruct;
    /**Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();
    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE1);

    /**Initializes the CPU, AHB and APB busses clocks */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
    RCC_OscInitStruct.HSISState = RCC_HSI_ON;
    RCC_OscInitStruct.HSICalibrationValue = 16;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
    RCC_OscInitStruct.PLL.PLLM = 8;
    RCC_OscInitStruct.PLL.PLLN = 50;
    RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV4;
    RCC_OscInitStruct.PLL.PLLQ = 7;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }

    /**Initializes the CPU, AHB and APB busses clocks */
    RCC_ClkInitStruct.ClockType = RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
    RCC_ClkInitStruct.SYSClkSource = RCC_SYSCCLKSOURCE_PLLCLK;
    RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCCLK_DIV1;
    RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV4;
    RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV2;

    if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_OK)
    {
        Error_Handler();
    }
}
```

```

    }
    PeriphClkInitStruct.PeriphClockSelection = RCC_PERIPHCLK_I2S;
    PeriphClkInitStruct.PLLI2S.PLLI2SN = 192;
    PeriphClkInitStruct.PLLI2S.PLLI2SR = 2;
    if (HAL_RCCEx_PeriphCLKConfig(&PeriphClkInitStruct) != HAL_OK)
    {
        Error_Handler();
    }

    /**Configure the SysTick interrupt time */
    HAL_SYSTICK_Config(HAL_RCC_GetHCLKFreq()/1000);

    /**Configure the SysTick */
    HAL_SYSTICK_CLKSourceConfig(SYSTICK_CLKSOURCE_HCLK);

    /* SysTick_IRQn interrupt configuration */
    HAL_NVIC_SetPriority(SysTick_IRQn, 0, 0);
}
/* I2S2 init function */
static void MX_I2S2_Init(void)
{
    hi2s2.Instance = SPI2;
    hi2s2.Init.Mode = I2S_MODE_MASTER_RX;
    hi2s2.Init.Standard = I2S_STANDARD_PHILIPS;
    hi2s2.Init.DataFormat = I2S_DATAFORMAT_16B;
    hi2s2.Init.MCLKOutput = I2S_MCLKOUTPUT_DISABLE;
    hi2s2.Init.AudioFreq = I2S_AUDIOFREQ_44K;
    hi2s2.Init.CPOL = I2S_CPOL_LOW;
    hi2s2.Init.ClockSource = I2S_CLOCK_PLL;
    hi2s2.Init.FullDuplexMode = I2S_FULLDUPLEXMODE_DISABLE;
    if (HAL_I2S_Init(&hi2s2) != HAL_OK)
    {
        Error_Handler();
    }
}
/* USART2 init function */
static void MX_USART2_UART_Init(void)
{
    huart2.Instance = USART2;
    huart2.Init.BaudRate = 115200;
    huart2.Init.WordLength = UART_WORDLENGTH_8B;
    huart2.Init.StopBits = UART_STOPBITS_1;
    huart2.Init.Parity = UART_PARITY_NONE;
    huart2.Init.Mode = UART_MODE_TX_RX;
    huart2.Init.HwFlowCtl = UART_HWCONTROL_NONE;
    huart2.Init.OverSampling = UART_OVERSAMPLING_16;
    if (HAL_UART_Init(&huart2) != HAL_OK)
    {
        Error_Handler();
    }
}

/** Configure pins as
    * Analog
    * Input
    * Output
    * EVENT_OUT

```

```

        * EXTI
PA4  -----> I2S3_WS
PA5  -----> SPI1_SCK
PA6  -----> SPI1_MISO
PA7  -----> SPI1_MOSI
PC7  -----> I2S3_MCK
PA9  -----> USB_OTG_FS_VBUS
PA10 -----> USB_OTG_FS_ID
PA11 -----> USB_OTG_FS_DM
PA12 -----> USB_OTG_FS_DP
PC10 -----> I2S3_CK
PC12 -----> I2S3_SD
PB6  -----> I2C1_SCL
PB9  -----> I2C1_SDA
*/
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStruct;

    /* GPIO Ports Clock Enable */
    __HAL_RCC_GPIOE_CLK_ENABLE();
    __HAL_RCC_GPIOC_CLK_ENABLE();
    __HAL_RCC_GPIOH_CLK_ENABLE();
    __HAL_RCC_GPIOA_CLK_ENABLE();
    __HAL_RCC_GPIOB_CLK_ENABLE();
    __HAL_RCC_GPIOD_CLK_ENABLE();

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(CS_I2C_SPI_GPIO_Port, CS_I2C_SPI_Pin, GPIO_PIN_RESET);

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(OTG_FS_PowerSwitchOn_GPIO_Port, OTG_FS_PowerSwitchOn_Pin,
GPIO_PIN_SET);

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(GPIOD, LD4_Pin|LD3_Pin|LD5_Pin|LD6_Pin
|Audio_RST_Pin, GPIO_PIN_RESET);

    /*Configure GPIO pin : CS_I2C_SPI_Pin */
    GPIO_InitStruct.Pin = CS_I2C_SPI_Pin;
    GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
    GPIO_InitStruct.Pull = GPIO_NOPULL;
    GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
    HAL_GPIO_Init(CS_I2C_SPI_GPIO_Port, &GPIO_InitStruct);

    /*Configure GPIO pin : OTG_FS_PowerSwitchOn_Pin */
    GPIO_InitStruct.Pin = OTG_FS_PowerSwitchOn_Pin;
    GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
    GPIO_InitStruct.Pull = GPIO_NOPULL;
    GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
    HAL_GPIO_Init(OTG_FS_PowerSwitchOn_GPIO_Port, &GPIO_InitStruct);

    /*Configure GPIO pin : PA4 */
    GPIO_InitStruct.Pin = GPIO_PIN_4;
    GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
    GPIO_InitStruct.Pull = GPIO_NOPULL;

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```

GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF6_SPI3;
HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

/*Configure GPIO pins : PA5 PA6 PA7 */
GPIO_InitStruct.Pin = GPIO_PIN_5|GPIO_PIN_6|GPIO_PIN_7;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF5_SPI1;
HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

/*Configure GPIO pin : BOOT1_Pin */
GPIO_InitStruct.Pin = BOOT1_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(BOOT1_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pins : LD4_Pin LD3_Pin LD5_Pin LD6_Pin
                        Audio_RST_Pin */
GPIO_InitStruct.Pin = LD4_Pin|LD3_Pin|LD5_Pin|LD6_Pin
                    |Audio_RST_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOD, &GPIO_InitStruct);

/*Configure GPIO pins : PC7 I2S3_SCK_Pin PC12 */
GPIO_InitStruct.Pin = GPIO_PIN_7|I2S3_SCK_Pin|GPIO_PIN_12;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF6_SPI3;
HAL_GPIO_Init(GPIOC, &GPIO_InitStruct);

/*Configure GPIO pin : VBUS_FS_Pin */
GPIO_InitStruct.Pin = VBUS_FS_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(VBUS_FS_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pins : OTG_FS_ID_Pin OTG_FS_DM_Pin OTG_FS_DP_Pin */
GPIO_InitStruct.Pin = OTG_FS_ID_Pin|OTG_FS_DM_Pin|OTG_FS_DP_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF10_OTG_FS;
HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

/*Configure GPIO pin : OTG_FS_OverCurrent_Pin */
GPIO_InitStruct.Pin = OTG_FS_OverCurrent_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(OTG_FS_OverCurrent_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pins : Audio_SCL_Pin Audio_SDA_Pin */
GPIO_InitStruct.Pin = Audio_SCL_Pin|Audio_SDA_Pin;

```

```

GPIO_InitStruct.Mode = GPIO_MODE_AF_OD;
GPIO_InitStruct.Pull = GPIO_PULLUP;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF4_I2C1;
HAL_GPIO_Init(GPIOB, &GPIO_InitStruct);

/*Configure GPIO pin : MEMS_INT1_Pin */
GPIO_InitStruct.Pin = MEMS_INT1_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_IT_RISING;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(MEMS_INT1_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : MEMS_INT2_Pin */
GPIO_InitStruct.Pin = MEMS_INT2_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_EVT_RISING;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(MEMS_INT2_GPIO_Port, &GPIO_InitStruct);

}
/* USER CODE BEGIN 4 */
/* USER CODE END 4 */
/**
 * @brief This function is executed in case of error occurrence.
 * @param None
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler */
    /* User can add his own implementation to report the HAL error return state */
    while(1)
    {
    }
    /* USER CODE END Error_Handler */
}

#ifdef USE_FULL_ASSERT

/**
 * @brief Reports the name of the source file and the source line number
 * where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t* file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line
    number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line)
    */
    /* USER CODE END 6 */
}

```

```
#endif
```

```
/***** (C) COPYRIGHT STMicroelectronics *****/  
END OF  
FILE****/
```