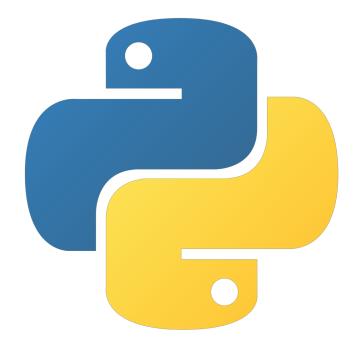


# Python 101 x Scipy (2) Python Basics Part 1 AIAT Academy

## Python Basics' Outline (Part 1)

ACADEMY

- Interactive Interpreter
- Comments
- Variable and Types
- Numbers and Booleans



## Interactive Interpreter



```
terminal$ python3

Python 3.5.0 (v3.5.0:374f501f4567, Sep 12 2015, 11:00:19)

[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin Type "help", "copyright", "credits" or "license" for more information.
```

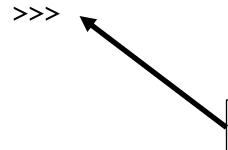
>>>

## Interactive Interpreter



```
terminal$ python3
```

```
Python 3.5.0 (v3.5.0:374f501f4567, Sep 12 2015, 11:00:19) [GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin Type "help", "copyright", "credits" or "license" for more information.
```



We can write a line of Python code here!



# Comments

#### Comments



#

# Single line comments start with a '#'

11 11 11

Multiline strings can be written using three "s, and are often used as function and module comments

11 11 11



# Variables

#### Variables

```
A°AT
ACADEMY
```

```
x = 2
x * 7
>> 14
x = "Hello, "
x + "Python!"
>> "Hello, Python!"
```

#### Variables



```
x = 2
```

x \* 7

Where is a semicolon!

>> 14

```
x = "Hello, "
x + "Python!"
>> "Hello, Python!"
```

Where is data type?

## Variables in C/JAVA and Python



```
int x = 0; // In C or JAVA
```



Variables in Python are **Dynamically-typed** 

```
type(1)  # >> <class 'int'>
type("สวัสดีครับ")  # >> <class 'str'>
type(None)  # >> <class 'NoneType'>
```



Variables in Python are **Dynamically-typed** 

```
# >> <class 'int'>
type(1)
type("สวัสดีครับ")
                     # >> <class 'str'>
type(None)
                     # >> <class 'NoneType'>
                     # >> <class 'type'>
type(int)
type(type(int))
                     # >> <class 'type'>
```



## Numbers and Math

```
ACADEMY
```

```
3  # >> 3 (int)
3.0  # >> 3.0 (float)
```

Python has two numeric types int and float



```
# >> 3 (int)
           # >> 3.0 (float)
3.0
1 + 1
           # >> 2
2 - 1
           # >> 1
100 * 2
           # >> 200
10 / 5
           # >> 2.0
           # >> 2.5
10 / 4
```



```
3
                 # >> 3 (int)
                 # >> 3.0 (float)
3.0
1 + 1
                 # >> 2
2 - 1
                 # >> 1
100 * 2
                 # >> 200
10 / 5
                 # >> 2.0
10 / 4
                 # >> 2.5
                 # >> 2 (integer division) หารปัดเศษ
7 // 3
7 % 3
                 # >> 1 (integer modulus)
2 ** 5
                 # >> 32 (exponentiation)
```





```
True # >> True False
```

Boolean is a subtype of int, where True == 1 and False == 0



```
True
                     # >> True
False
                     # >> False
not True
                     # >> False
True and False
                     # >> False
                     # >> True (Short-circuit)
True or False
1 == 1
                     # >> True
2 * 2 == 5
                     # >> False
1 != 2
                     # >> True
4 * 3 != 1
                     # >> False
```



```
True
                      # >> True
                      # >> False
False
                      # >> False
not True
True and False
                      # >> False
                      # >> True (Short-circuit)
True or False
1 == 1
                      # >> True
2 * 2 == 5
                      # >> False
1 != 2
                      # >> True
4 * 3 != 1
                      # >> True
1 < 3
                      # >> False
1 < 5 < 10
                      \# >> True (1 < 5 and 5 < 10)
```