

Python102

Python for Data Science Bootcamp

(6.3) Machine Learning Basics with Python Part 3

AIAT Academy

Machine Learning Basics



- Machine Learning Basic Part 1
 - Machine Learning with Python using Scikit Learn
 - Linear Regression
 - Logistic Regression
- Machine Learning Basic Part 2
 - Support Vector Machine (SVM)
 - K means Clustering
- Machine Learning Basic Part 3
 - Natural Language Processing (NLP)
 - Neural Network and Deep Learning





- Imagine you work for Google News and you want to group news articles by topic
- Or you work for a legal film and you need to filter thousands of document pages to find relevant ones
- NLP can help you



- To do so, we want to
 - Compile documents
 - Featurize them
 - Compare their features



- To do so, we want to
 - Compile documents
 - Extract features from them
 - Compare their features



- You have two short documents
 - "Blue House"
 - "Red House"
- Extract features on word count
 - "Blue House": (Blue, House, Red): (1, 1, 0)
 - "Red House": (Blue, House, Red): (0, 1, 1)



- The documents represent as a **vector** or word count is called "Bag of Words"
 - "Blue House": (Blue, House, Red): (1, 1, 0)
 - "Red House": (Blue, House, Red): (0, 1, 1)
- In principle, you can use cosine similarity on the vectors to calculate similarity between documents

$$similarity(A,B) = \frac{A \cdot B}{\|A\| \times \|B\|} = \frac{\sum_{i=1}^{n} A_i \times B_i}{\sqrt{\sum_{i=1}^{n} A_i^2} \times \sqrt{\sum_{i=1}^{n} B_i^2}}$$

$$\frac{\sum_{i=1}^{n} A_i \times B_i}{\sqrt{\sum_{i=1}^{n} A_i^2} \times \sqrt{\sum_{i=1}^{n} B_i^2}}$$
Similar scores
Score Vectors in same direction
Angle between then is near of deg.
Cosine of angle is near of 1 i.e. 100%
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Cosine of angle is near



- We can improve on Bag of Words by adjusting word counts based on their frequency in corpus (the group of all documents)
- We can use TF-IDF (Term Frequency Inverse Document Frequency)
 - Term Frequency: Importance of the term (word) within that document
 - TF(d, t) = Number of occurrences of term t in document d
 - Inverse Document Frequency: Importance of the term in the corpus
 - IDF(t) = log(D/t)
 - where D = total number of documents and t = number of documents with the term



• Mathematically, TD-IDF is expressed:

$$w_{x,y} = tf_{x,y} \times log(\frac{N}{df_x})$$

 $tf_{x,y}$ = frequency of x in y df_x = number of documents containing x N = total number of documents

Natural Language Processing with Python



- To start with Natural Language Processing on Python, we will need to download a library
- Go to your terminal or command line and use:

conda install nltk
or
pip install nltk







• Neural networks are modelled after biological neural networks and attempt to allow computers to learn in similar manner to humans (reinforcement learning)

- Use cases
 - Pattern Recognition
 - Time Series Prediction
 - Signal Processing
 - Anomaly Detection
 - Control



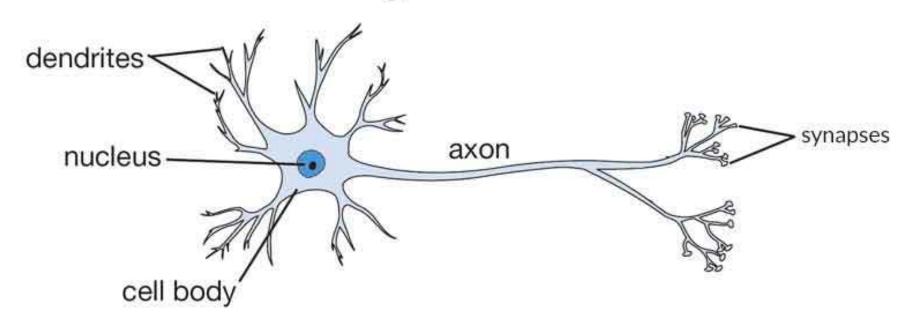
• Neural networks are modelled after biological neural networks and attempt to allow computers to learn in similar manner to humans (reinforcement learning)

- Use cases
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• The human brain has interconnected neurons with dendrites that receive inputs, and then based on those inputs, produce an electronical signal output through the axon

Biological Neuron

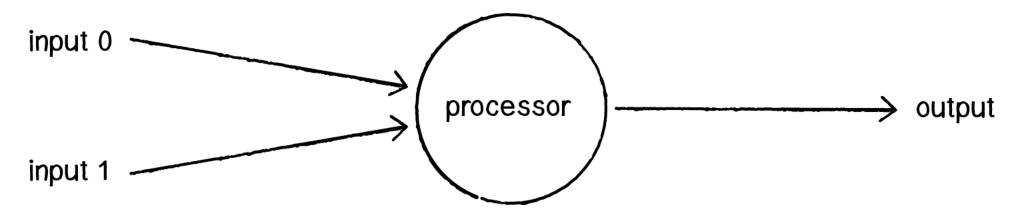




- There are problems that are difficult for humans but easy for computers
 - Calculating large arithmetic problems
- Then there are problems easy for humans but difficult for computers
 - Recognizing a picture of a person from the side
- Neural Networks attempt to solve problems that would normally be easy for humans but hard for computers

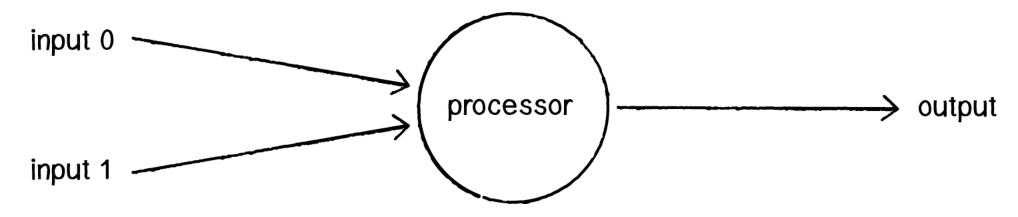


- Perceptron in Simplest Neural Network
 - A perceptron consists of one or more input, a processor, and a single output
 - A perceptron follows the "feed-forward" model, meaning inputs are sent into the neuron, are processed, and result in an output





- A perceptron process follows 4 mains steps
 - Receive inputs
 - Weight inputs
 - Sum inputs
 - Generate output

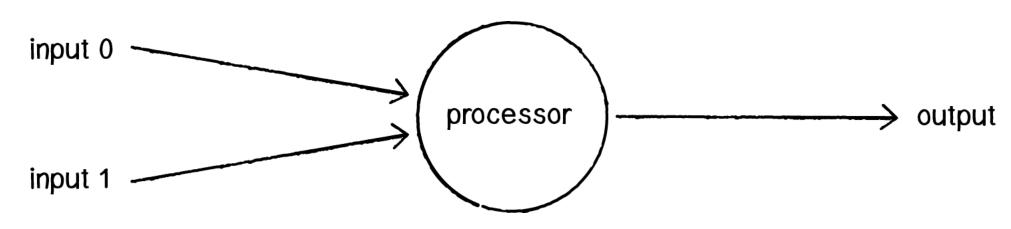




Let's say we have a perceptron with two inputs

• Input 0: x1 = 12

• Input 1: $x^2 = 4$

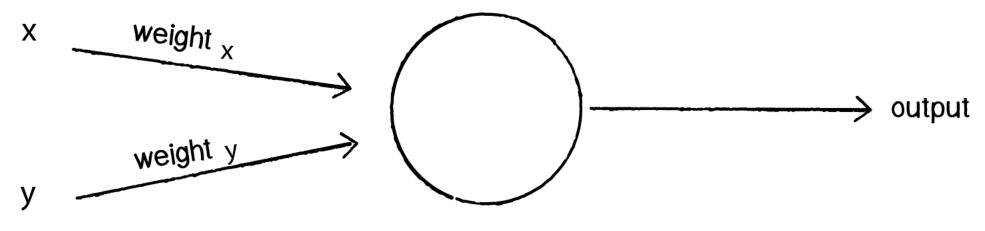




• Each input that is sent into the neuron must first be

weighted

• Multiplied by some value (often a number between -1 and 1)

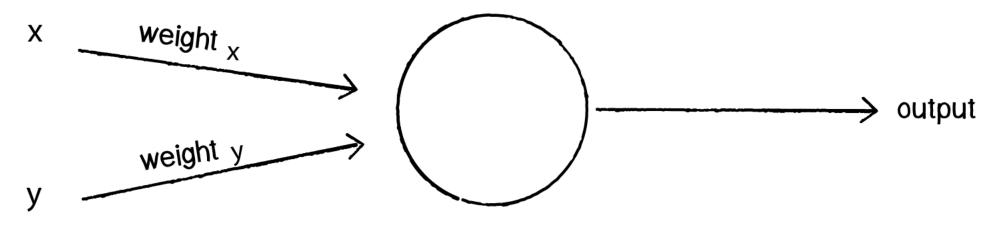




• When creating a perceptron, we will typically begin by assigning random weights

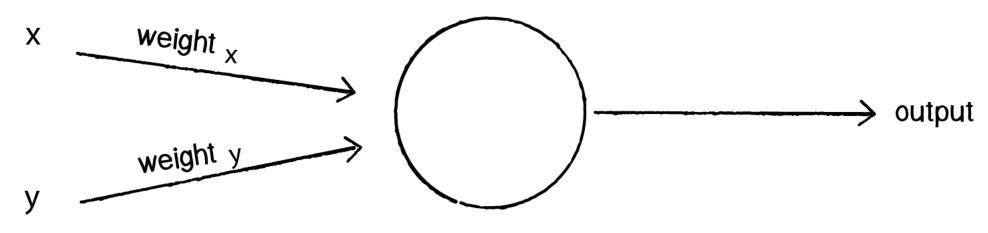
• Weight 0: 0.5

• Weight 1: -1



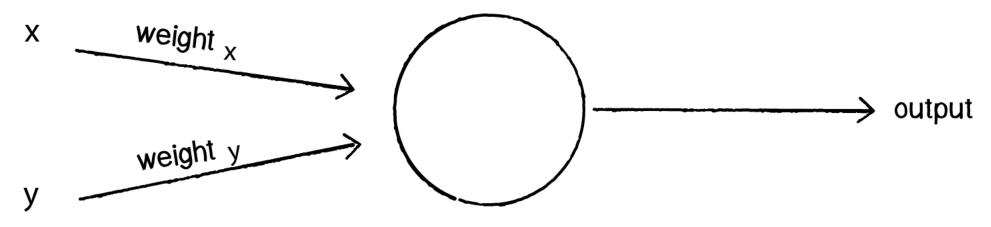


- We take each input and multiply it by its weight
 - Input 0 * Weight 0: 0.5 => 12 * 0.5 = 6
 - Input 1 * Weight 1: -1 => 4 * -1 = -4



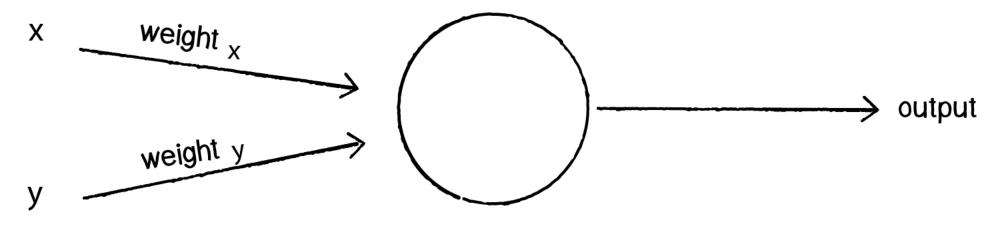


- The outputs of a perceptron is generated by passing that sum through an activation function
- In the case of a simple binary output, the activity function is what tells the perceptron whether to "fire" or not



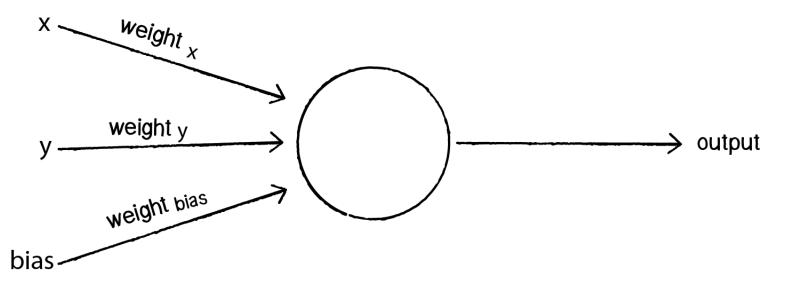


- Many activation functions to choose from (Logistic, Trigonometric, Step, etc.)
- Let's make the activation function the sign of the sum
- In other words, if the sum gives a positive number
 - the outputs is 1;
 - if it is negative, the outputs is -1





- However, one more thing to consider is **Bias**
- If both inputs were equal to zero, then any sum no matter what multiplicative weight would also be zero (no generated output)
- To avoid this problems
 - Add third input known as a **bias** input with a value of 1 (this avoids the zero issues)





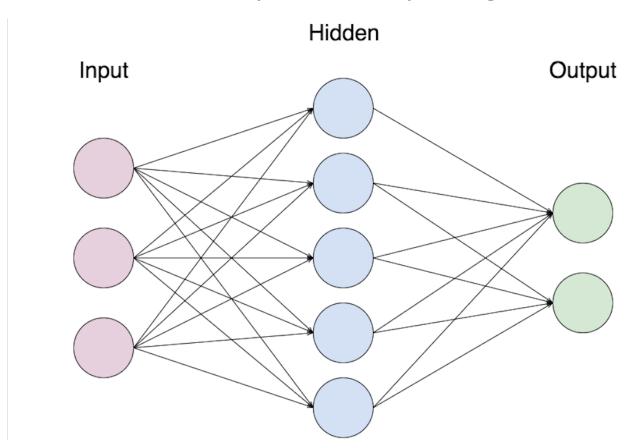
- To train the perceptron we use the following steps
 - Provide the perceptron with inputs for which there is a known answer
 - Ask the perceptron to guess an answer
 - Compute the error (How far off from the correct answer?)
 - Adjust all the weights according to the error
 - Return to step 1 and repeat



- We repeat this until we reach an error we are satisfied (we set this before hand)
- That is how a single perceptron would work, now to create neural network all you have to do is linking many perceptrons together in layers



- You will have an input layer and an output layer
- Any layers in between are known as hidden layers
 - Because you do not directly "see" anything but the input or output

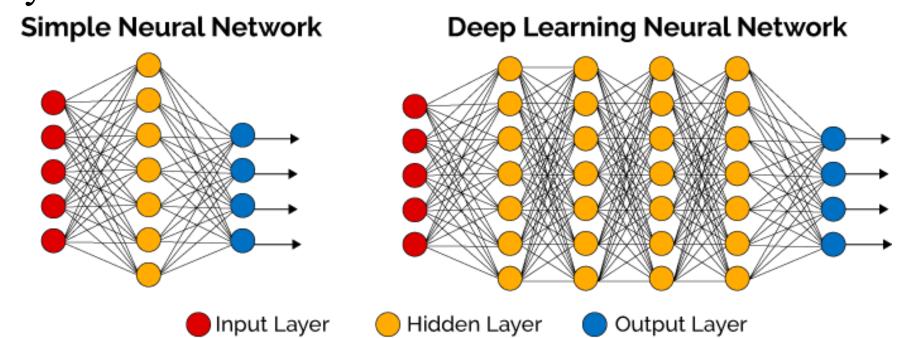


Neural Networks (Deep Learning)

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- You may have heard of the term "Deep Learning"
- That is just a Neural Network with many hidden layers, causing it to be "deep"
- For example, Microsoft's state of the art vision recognition uses 152 layers



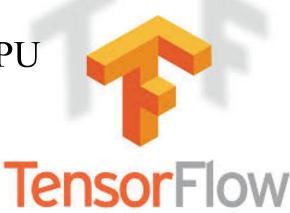


TensorFlow

TensorFow (Overview)



- TensorFlow is an open source software library developed by Google (https://www.tensorflow.org)
- Is has quickly become the most popular Deep Learning library in the field
- It can run on either CPU or GPU
 - Typically, Deep Neural Networks run much faster on GPU



TensorFow (Overview)



- The basic idea of TensorFlow is to be able to create data flow graphs
- These graphs have nodes and edges, just as we saw in the lecture for Neural Networks
- The arrays (data) passed along from layer of nodes to layer to layer of nodes is known as a Tensor



TensorFlow Basics Colab

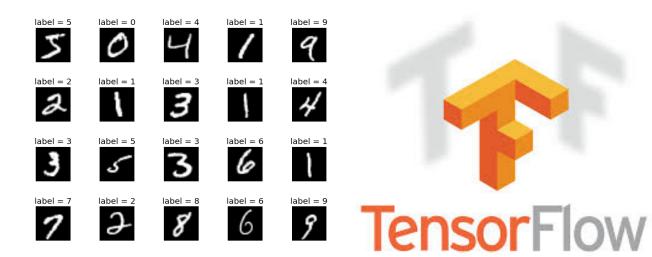


MINIST with Multi-Layer Perceptron

TensorFow (MNIST)



- The MNIST data set is a collection of arrays representing hand writing digit (0-9) using pixels
- Let's Explore how we can use TensorFlow to help classify what number is written simply by training on the array values





MINIST with Multi-Layer Perceptron Colab



TensorFlow Estimators

TensorFow (Estimators)



• TensorFlow has an Estimator object you can use to quickly create models without needing to manually define the Graph



TensorFow (Estimators)



- Estimator Steps
 - Read in data (normalize if necessary)
 - Train/Test split the data
 - Create Estimator Feature Columns
 - Create input Estimator Function
 - Train Estimator Model
 - Predict with new test input function





TensorFlow Estimators Colab