

Sean Yang

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EDUCATION

University of Waterloo <i>Honours Bachelor's of Software Engineering</i>	Waterloo, ON, Canada <i>Sep. 2025 - May 2030</i>
A. Y. Jackson Secondary School <i>Ontario Secondary School Diploma</i>	Toronto, ON, Canada <i>Sep. 2021 - June 2025</i>

SKILLS

- JavaScript, TypeScript, ReactJS, NodeJS, Tailwind CSS, Next.js
- Python, Java, HTML, C, C++, Gradle
- Firebase, SQL, Git, Netlify
- VEX Robotics

EMPLOYMENT EXPERIENCE

Jr. Camp Counsellor <i>The STEAM Project</i>	June 2024 – Aug. 2024 <i>Richmond Hill, ON, Canada</i>
<ul style="list-style-type: none">• STEAM: Science, Technology, Engineering, Arts, Math• Helped children carry out activities, ensuring they had fun and stayed engaged	

VOLUNTEER EXPERIENCE

Senior Lecturer & Problem Setter <i>AYJ Coding Club</i>	June 2024 - Present <i>Toronto, ON, Canada</i>
<ul style="list-style-type: none">• Presented & led 20+ meetings on high-level programming concepts in Java, C/C++, and Python• Authored problems with 250+ submissions for coding contests on a student-ran online judge in C++• Improved and developed the club website used regularly by 100+ registered members• Tutored club members on difficult curriculum coding topics	

PROJECTS

seanyang.me <i>JavaScript, ReactJS, Tailwind CSS, Next.js, Netlify</i>	Feb. 2025 - Present
<ul style="list-style-type: none">• A modern, responsive personal portfolio website built with Next.js 15• Animated background, light/dark mode toggle, interactive tooltips, and smooth scroll animations.	

aicheye's Combat Tagging <i>Java, Gradle, Fabric API</i>	Mar. 2025 - Present
<ul style="list-style-type: none">• Originally made for my friends' Minecraft server, I decided to make this plugin public• Implementing object-oriented programming paradigms, event handling, using resource management best practices to optimize performance on hardware-limited servers• Accumulated 210+ downloads on Modrinth	

Quoridor <i>Java</i>	May 2024 - June 2024
<ul style="list-style-type: none">• Java implementation of Mirko Marchesi's strategy game Quoridor• Wrote a minimax game agent and optimized it by 100x over the course of the project• Pathfinding algorithms, heuristic ordering, alpha-beta pruning	

AWARDS AND ACHIEVEMENTS

- OFSAA Swimming Championships 2024 Qualifier
- Certificates of Distinction: Euclid 2024, CSMC 2024, CCC Senior 2024
- COMC 2024 Performance with Distinction
- Computer Science Excellence Award
- Chemistry Excellence Award