

MARCELINUS FAJAR CAHYADI

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Kab. Tangerang, Banten

I am an active student at Pradita University majoring in Informatics. I am active in various organizations which make me a person who is responsible, curious, working in a team and doing things by discussing. I have interest in programming, data analysis, web development, MySQL and python.

Work Experiences

PT Visionet Internasional - Tangerang, Banten

Jan 2019 - May 2019

Data Entry

- Review and handle typing of new customer data information for OVO Premier upgrades, evaluate high-risk accounts and analyze processes and policies for new customers.

Pradita University - Tangerang, Banten

Oct 2021 - Aug 2022

Internship

- Followed up prospective students who wanted to enroll.
- Guiding students to do campus tour.
- Conducting events or exhibitions - campus exhibitions.

Education Level

Pradita University - Tangerang, Indonesia

Aug 2020 -

Undergraduate in information Technology

SMK Bhakti Anindya - Tangerang, Indonesia

Jul 2017 - May 2020

High School Diploma in Computer and Network Engineering

- Rank 1 parallel majoring in Computer and Network Engineering semester 1 class 10.
- Rank 1 parallel majoring in Computer and Network Engineering semester 2 class 10.
- Rank 1 parallel majoring in Computer and Network Engineering semester 1 class 11.
- Rank 4 parallel majoring in Computer and Network Engineering semester 2 class 11.

Organisational Experience

HMTI - Pradita University

Oct 2020 - Oct 2022

Publication and Documentation Division

- Documenting all forms of association activities that are on campus and off campus.
- Active in social media documenting activities in the form of photos and videos.
- Collecting and tidying up documentation files related to the activities of the association.

Seksi Kepemudaan (OMK) Paroki - Karawaci, Tangerang

Nov 2019 - Nov 2022

Liturgical Division

- Responsible for carrying out activities related to religion.
- Collaborate and communicate with all SieKep.
- Coordinating with the church and the church environment.

OSIS - SMK Bhakti Anindya

Sep 2018 - Sep 2019

The President of Student Council

- Lead and coordinate all management apparatus as many as 30 people in activities or matters related to OSIS.
- Lead meetings wisely and make decisions based on deliberation and consensus.
- Coordinate with the school and the students.

OSIS - SMK Bhakti Anindya

Sep 2017 - Sep 2018

Section of faith and devotion to God Almighty

- Responsible for carrying out activities related to religion. Collaborate and communicate with all OSIS management.

Skills, Achievements & Other Experience

- **Certificate** 🏆 (2023): Google Cloud Skill Boost
- **Participants** 🏆 (2020): LKS Kota Tangerang category IT Network System Administration
- **Achievements** 🏆 (2020): 2nd place in Tangerang Raya Kompeten category IT Support.

- **Projects:** E-commerce Web System as frontend Developer Responsible for developing interfaces (using HTML, CSS and Java Script) and Collaborate with backend development team to integrate interfaces with business logic.
- **Projects:** Analyze food prices and predict food prices in Indonesia. Responsibilities Collect food price data, clean and prepare it for analysis, conduct data exploration, and produce informative visualizations (using Python and Google Colab). Present the best model findings and price prediction recommendations based on the data analysis conducted.
- **Projects:** Monitoring pH Water System Real-time. develop a website that is used to display the results of water pH measurements and display them in the form of visualizations. This website was created using HTML, CSS and Java Script for Frontend and PHP for Backend.
- **Projects** 🎮: Classic 2D and 3D Games. Recreate and develop 2D (Pong, Top Down, and Side Scroll) and 3D (FPS and TPS) games using unity. The language used is C# used to create game mechanics (such as walking, jumping, hitting, shooting, death, etc.).