# Forest Cover Type Prediction

W207 Final Project - Mid Term Presentation

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# Agenda to be deleted

- Speaker 1:
  - Into and first EDA Slide – Scott
- Speaker 2:
  - Additional EDA – Naga
- Speaker 3:
  - Preliminary Model Results – Andi
- Speaker 4:
  - Stuck Points and Next Steps – Aidan

# Overview

Problem Statement:

- Predict the predominant kind of tree cover from strictly cartographic variables
- Seven Classification types:
  - Spruce/Fir, Lodgepole Pine, Ponderosa Pine, Cottonwood/Willow, Aspen, Douglas-fir, Krummholz

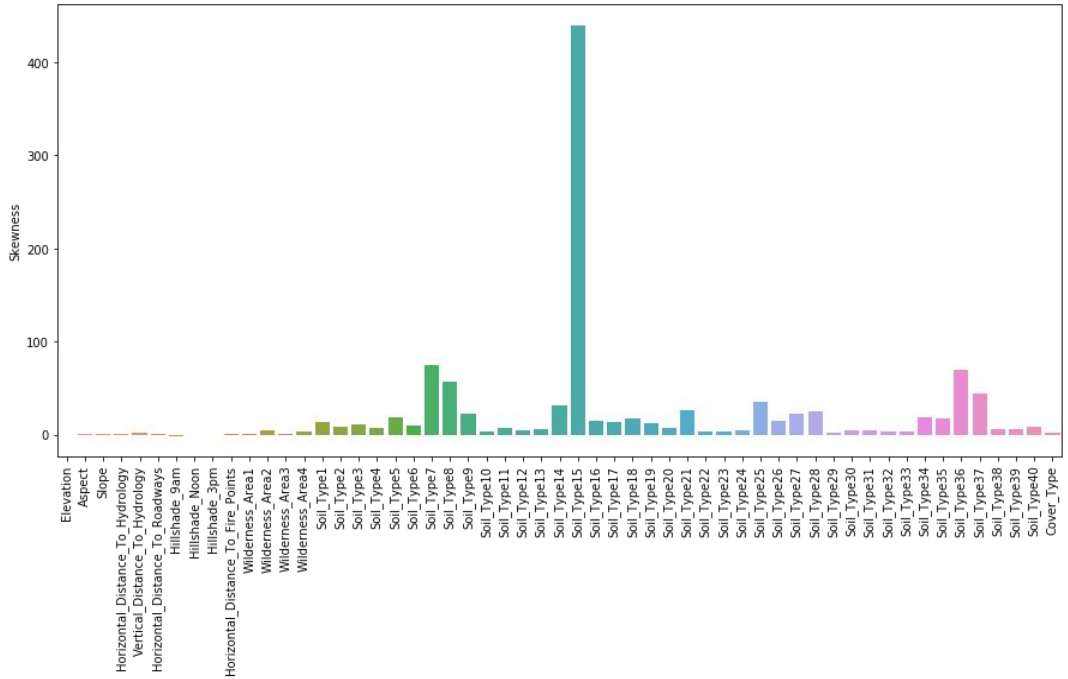
Data Set:

- Actual forest cover type determined by US Forest Service (USFS) for a 30 x 30 meter cell from Northern Colorado

# EDA - Dataset

## Dataset Analysis:

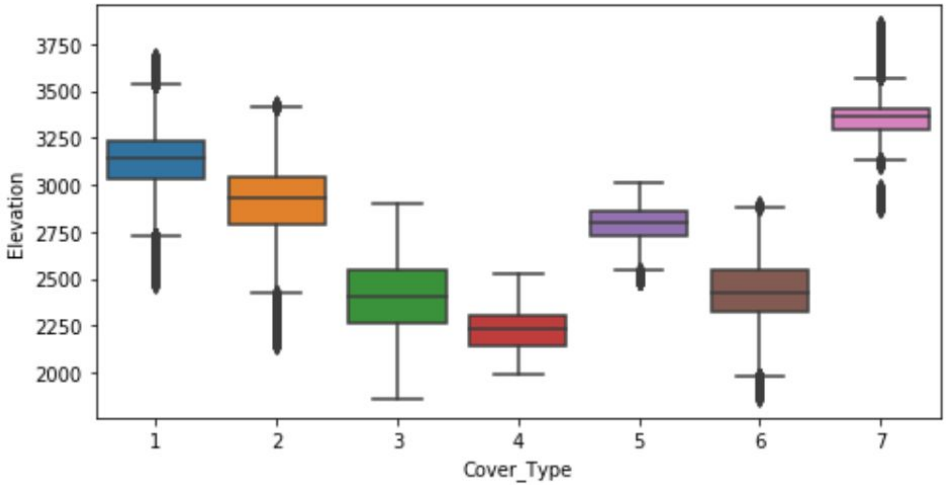
- Test dataset: 565892 observations with 55 features
- Training dataset: 15120 observations with 56 features, including cover type



# EDA - Cover Type

## Exploratory Data Analysis

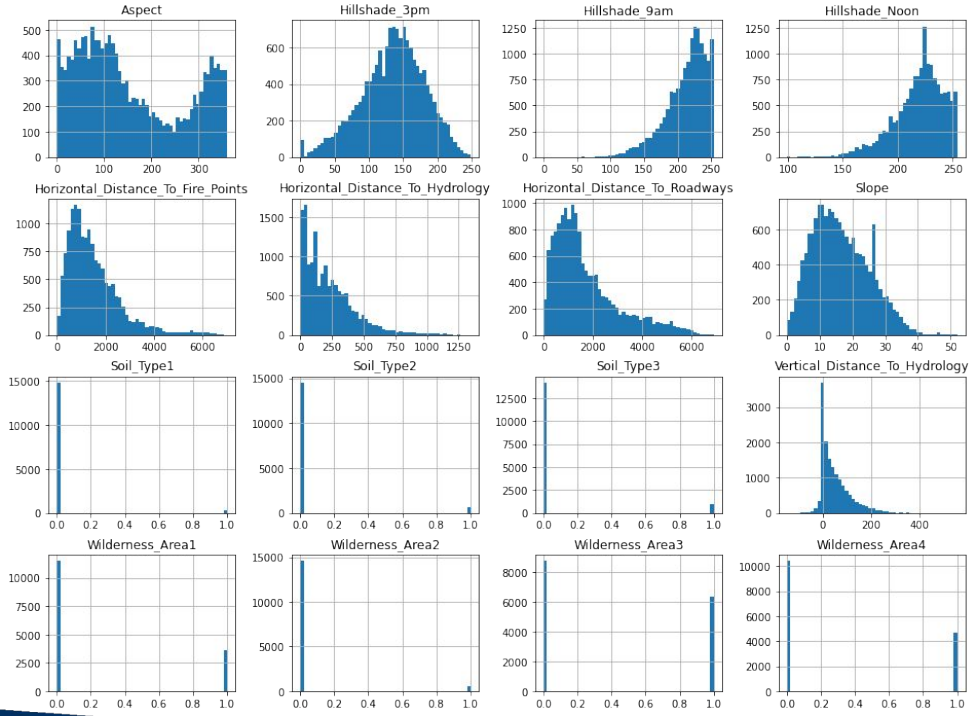
- Elevation has largest impact on cover type



# EDA - Features

## Feature Dataset:

- Elevation
- Aspect – influence on temperature
- Hill Slope
- Distance to Water
- Distance to Roads
- Shade
- Distance to wildfire ignition points
- Wilderness Area
- Soil Type (40 binary columns)
- Cover type (7 designations)

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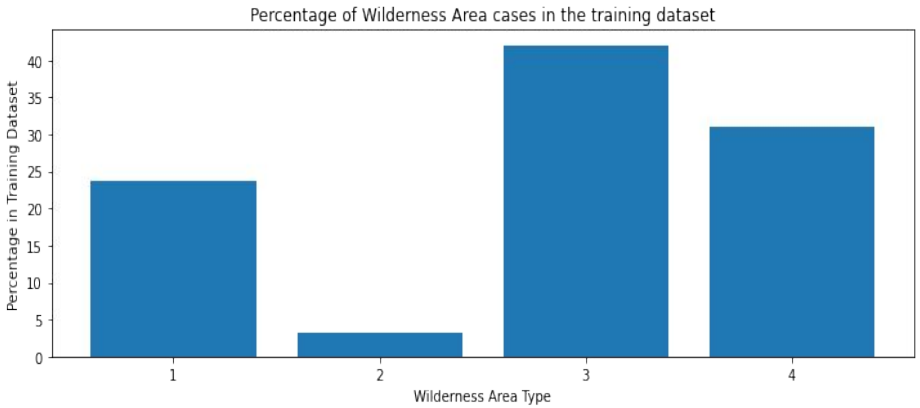
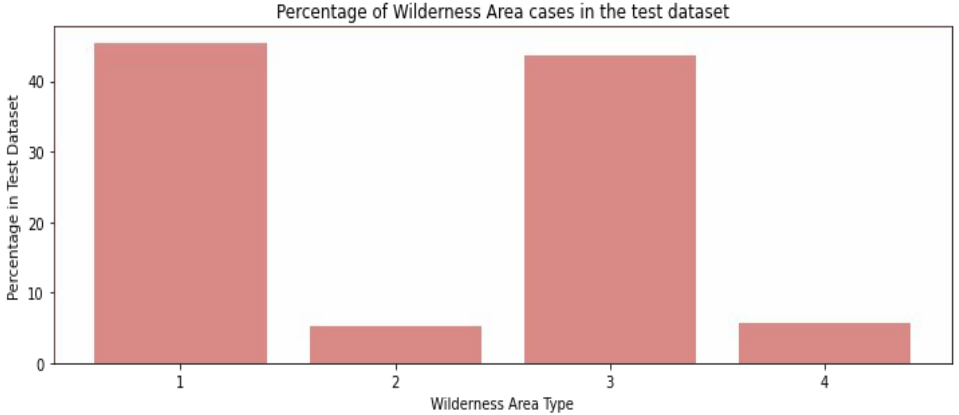
# EDA - Wilderness Area Type

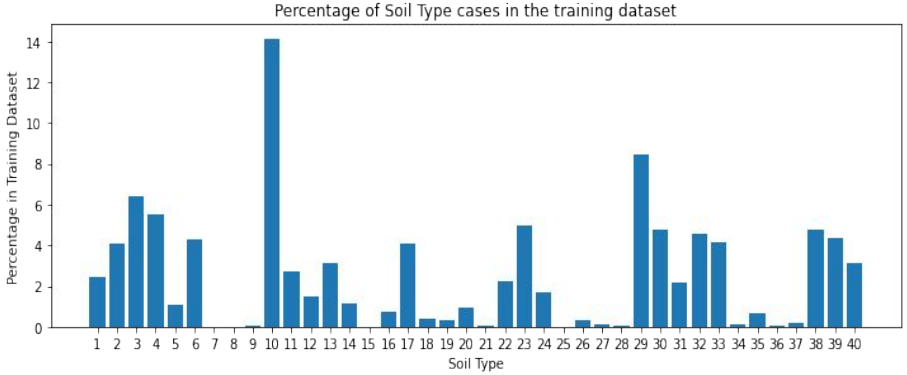


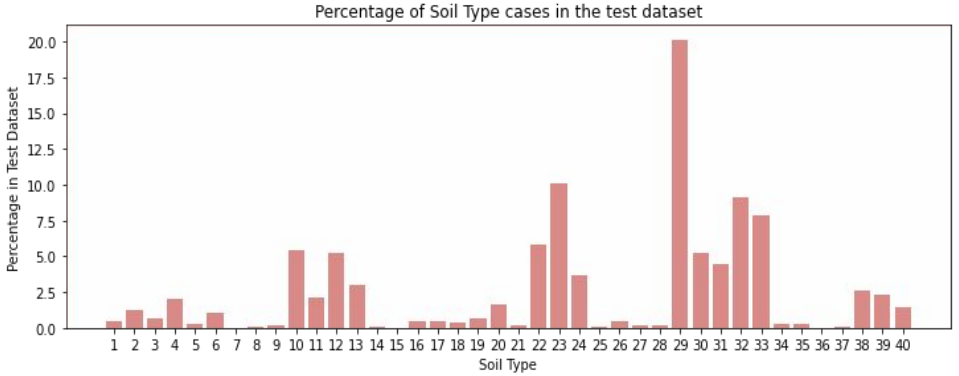




There are 4 wilderness area types: Rawah, Neota, Comanche, and Cache la Poudre

- Training data set: Areas 1, 3, and 4 are well represented
- Test data set: Areas 1 and 3 with high representation (areas 2 and 4 being very low)

# EDA - Soil Type



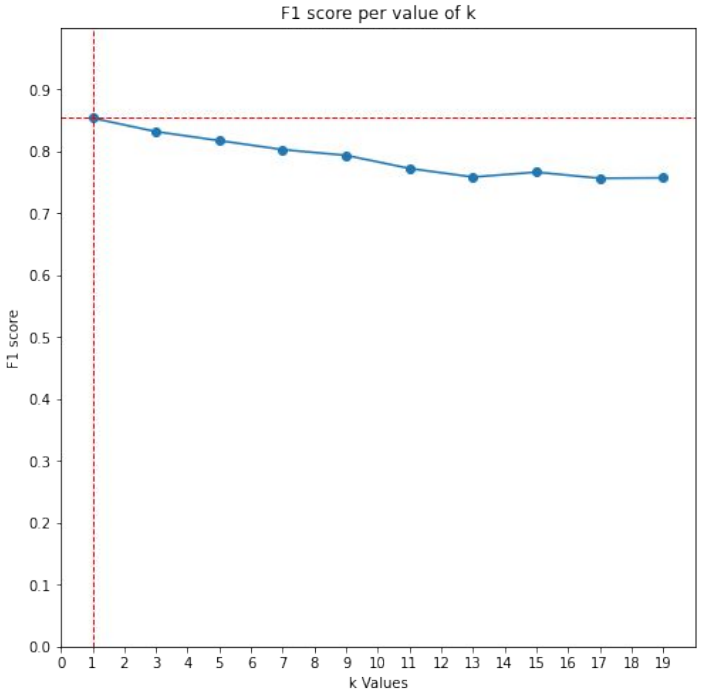

There are 40 soil types in our data set

- We see significant difference in representation between the training and the test dataset for the different soil types

# Models Planned

## Models Planned to Develop

- KNN – k-Nearest Neighbors
- Naive Bayes
- Logistic Regression
- Support Vector Machines
- Decision Tree
- Neural Nets
- Ensemble Models

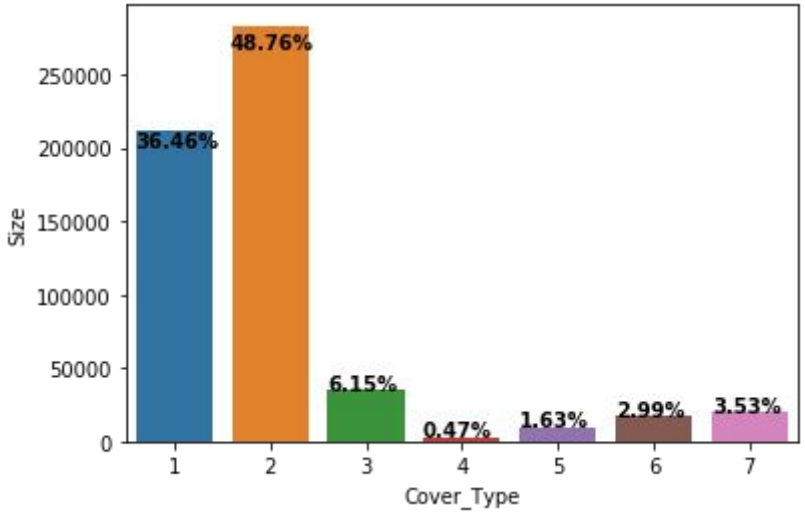


# Preliminary Results

| Model | Description | Training Score | Kaggle Score |
|---|---|---|---|
| **K-Nearest Neighbors** | K = 1 from GridSearch and using Euclidean Distance | 0.854 | **0.710** |
| **Naive Bayes** | Default GaussianNB model | 0.590 | 0.421 |
| **Logistic Regression** | With C = 10 and Penalty = 'L1' from GridSearch | 0.668 | 0.560 |
| **Neural Network** | Default SKLearn model + Early stopping | 0.651 | 0.573 |
| **Decision Tree** | Max Depth of 20 from GridSearch | **0.998** | 0.593 |

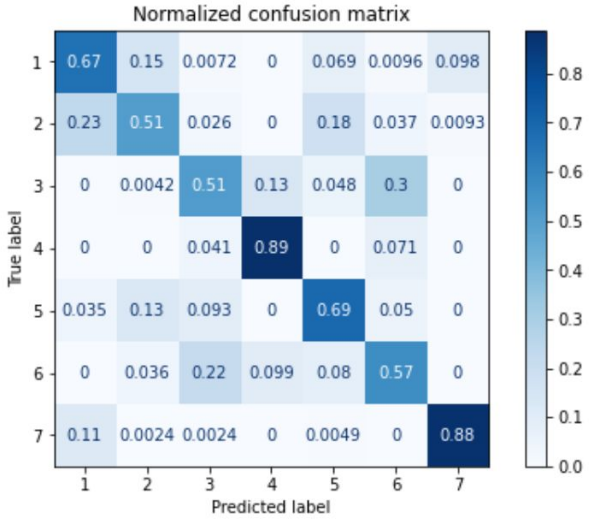
# Stuck Points

- Unbalanced class distribution in training data
- Overfitting on training data, lower scores on Kaggle
- Need to refine how data is used by models



# Next Steps

- Address class imbalance
  - Bootstrapping
  - Boosting via AdaBoost
- Address overfitting
  - Tune hyperparameters
  - Ensemble methods e.g. bagging
  - Random seeds for optimizers
- Refine models' use of data:
  - Normalize data
  - Feature engineering




Overall accuracy: 66.8%

# Questions?